

Linear transform

compute y

$$y = Tx$$

where x is the input vector, y the output vector and T the fixed transform matrix

Example: DFT

1. form (standard in SP): given x_0, \dots, x_{n-1} , compute

$$y_k = \sum_{\ell=0}^{n-1} e^{-2\pi i j k \ell / n} x_\ell, \text{ for } 0 \leq k < n, \quad \boxed{j = \sqrt{-1}}$$

2. form: set $\omega_n = e^{-2\pi i j / n}$ (primitive, n th root of 1)

$$y_k = \sum_{\ell=0}^{n-1} \omega_n^{k\ell} x_\ell, \text{ for } 0 \leq k < n$$

3. form: $x = (x_0, \dots, x_{n-1})^T$, $y = (y_0, \dots, y_{n-1})^T$, compute

$$y = \text{DFT}_n \cdot x, \quad \text{DFT}_n = [\omega_n^{k\ell}]_{0 \leq k, \ell < n}$$

For example:

$$\text{DFT}_2 = \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}, \quad \text{DFT}_4 = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -j & 1 & -j \\ 1 & 1 & -1 & -1 \\ 1 & j & -1 & j \end{bmatrix}$$

Transform algorithms

you want to compute $y = Tx$, T is $n \times n$.

an algorithm is given by a factorization

$$T = T_1 T_2 \dots T_m, \quad \text{all } T_i \text{ are } n \times n$$

namely you can compute y as:

$$t_1 = T_m x$$

$$t_2 = T_{m-1} x$$

$$\vdots$$

$$y = T_1 \cdot t_{m-1}$$

(m steps = m $\Pi V T$ s)

this reduces the operations count only if

- the T_i are sparse

- m is not too large

Note: generic NVM (i.e., matrix is not known beforehand) has complexity $\Theta(n^2)$

Example: fast Fourier transform (FFT) for $n=4$

$$\begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -j & -1 & j \\ 1 & -1 & 1 & -1 \\ 1 & j & -1 & -j \end{bmatrix} = \begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 1 & 0 & -1 & 0 \\ 0 & 1 & 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & & & \\ & 1 & & \\ & & j & \\ & & & j \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & -1 \\ & 1 \\ & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

compare cost:

- by definition, DFT_4 : 12 adds, 4 multiplies by j (all complex)
 - using FFT (4 steps): 8 adds, 1 mult by j
- the sparse matrices are structured:

$$= (DFT_2 \otimes I_2) \text{diag}(1, 1, 1, j) (I_2 \otimes DFT_2) L_2^4$$

(explained next)

Structured matrices

- $DFT_2 = \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$ (butterfly matrix)

- $I_n = \begin{pmatrix} \ddots & \\ & 1 \end{pmatrix}$

- $\text{diag}(a_0, \dots, a_{n-1}) = \begin{pmatrix} a_0 & & \\ & \ddots & \\ & & a_{n-1} \end{pmatrix}$

- $A \oplus B = \begin{pmatrix} A & \\ & B \end{pmatrix}$

- $A \otimes B = [a_{k,e} \cdot B]_{0 \leq k, e < n}$ if $A = [a_{k,e}]_{0 \leq k, e < n}$
 $A \ n \times \ n, \ B \ m \times \ m \Rightarrow A \otimes B \ nm \times \ nm$

Example:

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \otimes DFT_2 = \begin{bmatrix} 1 & 1 & 2 & 2 \\ 1 & -1 & 2 & -2 \\ \hline 3 & 3 & 4 & 4 \\ 3 & -3 & 4 & -4 \end{bmatrix}$$

\uparrow coarse structure \uparrow fine structure

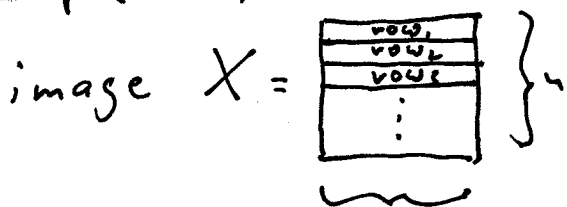
$$I_n \otimes A = \begin{bmatrix} A & & & \\ & A & & \\ & & \ddots & \\ & & & A \end{bmatrix} \quad \text{contains } n \text{ } A\text{'s}$$

$$A \otimes I_n = \begin{bmatrix} \bullet & \bullet & \bullet & \dots \\ \bullet & \bullet & \bullet & \dots \\ \bullet & \bullet & \bullet & \dots \\ \dots & \dots & \dots & \dots \end{bmatrix}$$

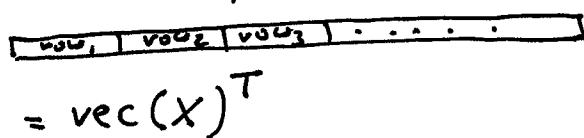
- each block is an $n \times n$ I_n
 - all circles together constitute one A
 - contains n A 's

These two Kronecker product structures occur frequently!

Example separable image processing:



in memory:



separable image transform: $Y = AXA^T$

set $y = \text{vec}(Y)$, $x = \text{vec}(X)$

$$XA^T \Leftrightarrow (I_n \otimes A)x$$

$$AX \Leftrightarrow (A \otimes I_n)x$$

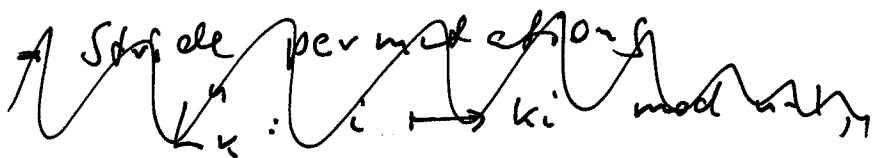
$$\begin{aligned} AXA^T &\Leftrightarrow (A \otimes I_n)(I_n \otimes A)x \\ &= (I_n \otimes A)(A \otimes I_n)x \\ &= (A \otimes A)x \end{aligned}$$

"row-column"

"column-row"

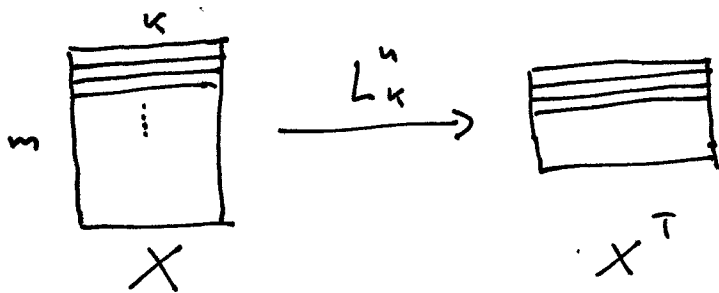
property: $(A \otimes B)(C \otimes D) = (AC \otimes BD)$ for compatible matrices

2-D DFT: $\text{DFT}_n \otimes \text{DFT}_n$



- stride permutations

L_k^n is an $u \times u$ permutation matrix, $u = km$



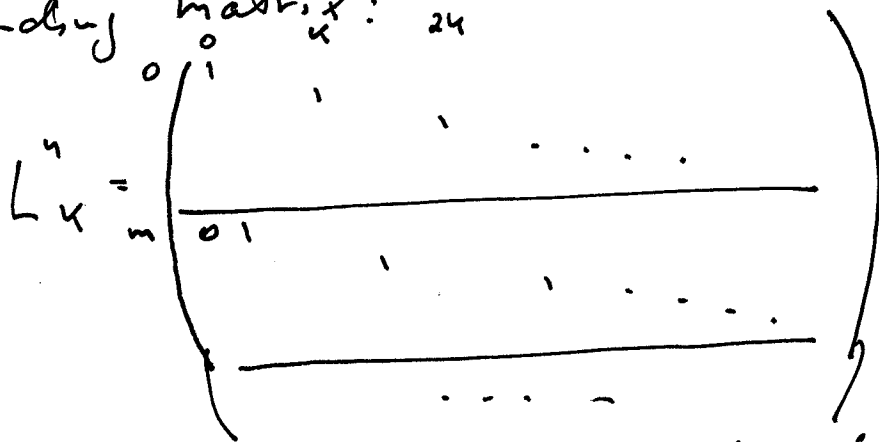
Sorts in row-major order in memory

$L_k^n \Leftrightarrow$ matrix transposition

$$\text{vec}(X^T) = L_k^n \cdot \text{vec}(X)$$

$$L_k^n: im+j \rightarrow jk+i, \quad (i,j) = \{(0,0), (0,1), \dots\} \quad \begin{matrix} 0 \leq i < k \\ 0 \leq j < m \end{matrix}$$

Corresponding matrix:



"reads at stride k , writes at stride 1"

$$(L_k^n)^{-1} = L_m^n$$

interaction with tensor product: A is $k \times k$

$$A \otimes I_m = L_k^{km} (I_m \otimes A) L_m^{km}$$

$\begin{matrix} \uparrow & \uparrow & \uparrow & \uparrow \\ m \text{ AS} & \text{stride } 1 \rightarrow \text{stride } k & m \text{ AS} & \text{stride } k \rightarrow \text{stride } 1 \\ \text{at stride } m & & \text{at stride } 1 & & \end{matrix}$

Structured are useful to describe transform algorithms:

- concise
- visual
- easy to manipulate
- exhibits parallelism, vector structure
- can be translated into code (even automatically)

Cooley-Tukey FFT

let $n = km$:

$$DFT_{kn} = (DFT_k \otimes I_m) T_m (I_k \otimes DFT_m) L_k^n$$

⊗ see below $T_m^n = \bigoplus_{i=0}^{k-1} \text{diag}(1, \omega_n, \omega_n^2, \dots, \omega_n^{m-1})^i$

- this FFT is called "decimation-in-time"
- if recursively the same k is chosen it is called "radix- k "
- "decimation-in-frequency" FFT is obtained by transposition: using $DFT_n^T = DFT_n, (L_k^n)^T = L_m^n, (T_m^n)^T = T_m^n, (A \otimes B)^T = B^T \otimes A^T$

$$DFT_{kn}^* = L_m^n (I_k \otimes DFT_m) T_m^n (DFT_k \otimes I_m)$$

- cost (complex adds and multi) independent of chosen recursion strategy: Try radix-2:

$$DFT_{2m} = (DFT_2 \otimes I_m) T_m^n (I_2 \otimes DFT_m) L_2^n, m = \frac{n}{2}$$

adds: $A(n) = 2A(\frac{n}{2}) + n \Rightarrow A(n) = n \log_2(n) + O(n)$

mults: $M(n) = 2M(\frac{n}{2}) + \frac{n}{2} - 1 \Rightarrow M(n) = \frac{1}{2} n \log_2(n) + O(n)$

total: $\frac{3}{2} n \log_2(n)$ complex ops

for $n = 2^k$

