

Posterior agreement and stochastic optimization

Maximum entropy
and
posterior agreement

Motivation

$$X = (X_1, \dots, X_n) \quad X_i \sim \mathcal{N}(i, \sigma^2)$$

↓ draw

$$X' = (X'_1, \dots, X'_n) \in \mathbb{R}^n$$

instances

$$X'' = (X''_1, \dots, X''_n) \in \mathbb{R}^n$$

Goal: $\min_i \mathbb{E}[X_i]$

Formalization

$$\min_c \mathbb{E}_X [R(c, X)]$$

$$X = (X_1, \dots, X_n)$$

$$C = \{1, \dots, n\}$$

$$R(c, X) = X_c$$

Problem:

$$\min_{c \in \mathcal{C}} \mathbb{E}_X [R(c, X)]$$

$\mathcal{C}$: solution space

X : random instance

$R(c, X)$: cost of solution c on instance X .

Max entropy + PA

Problem: find $\min_c \mathbb{E}_X[R(c, X)]$, given X', X'' .

Approach:

1. Compute $p_{T^*}(\cdot | X') \propto \exp(-\frac{1}{T^*} R(\cdot, X'))$

$$p_{T^*}(\cdot | X'') \propto \exp(-\frac{1}{T^*} R(\cdot, X''))$$

$$2. \hat{c} \leftarrow \frac{1}{Z} p_{T^*}(\cdot | X') \odot p_{T^*}(\cdot | X'')$$

$$T^* = \arg \max_T K_T(X', X'')$$

* Why ME ?

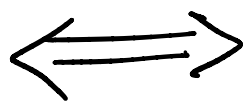
* What's the right value of T ?

Why ME?

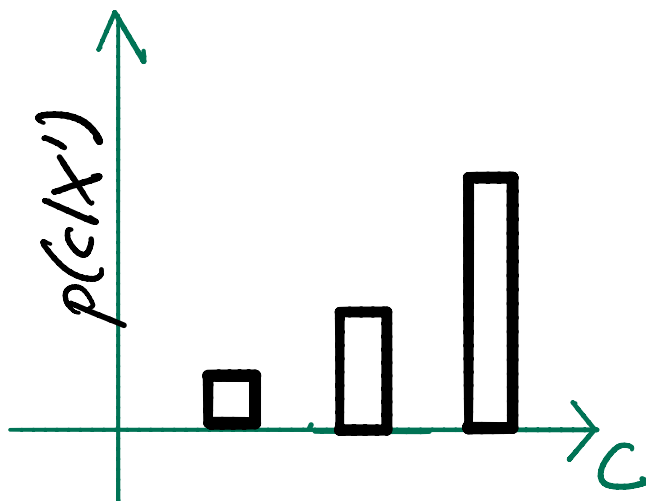
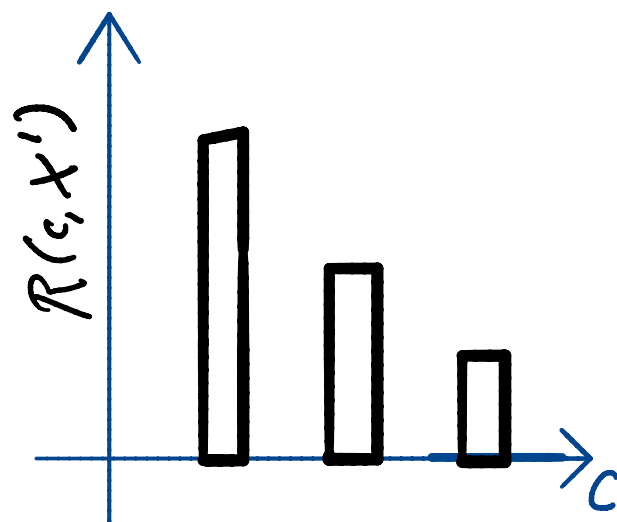
- Algos should output distributions
- $p(\cdot | X)$ should be the "most general" distribution such that
 - * $R(c_1, X) \leq R(c_2, X) \iff p(c_1 | X) \geq p(c_2 | X)$
low cost $\iff$ high prob.
 - * $\mathbb{E}_C [R(C, X)] = \text{const} \in [\min R(\cdot, X), \text{avg } R(\cdot, X)]$

$$p(c|x') \propto \exp\left(-\frac{1}{T} R(c, x')\right)$$

low cost



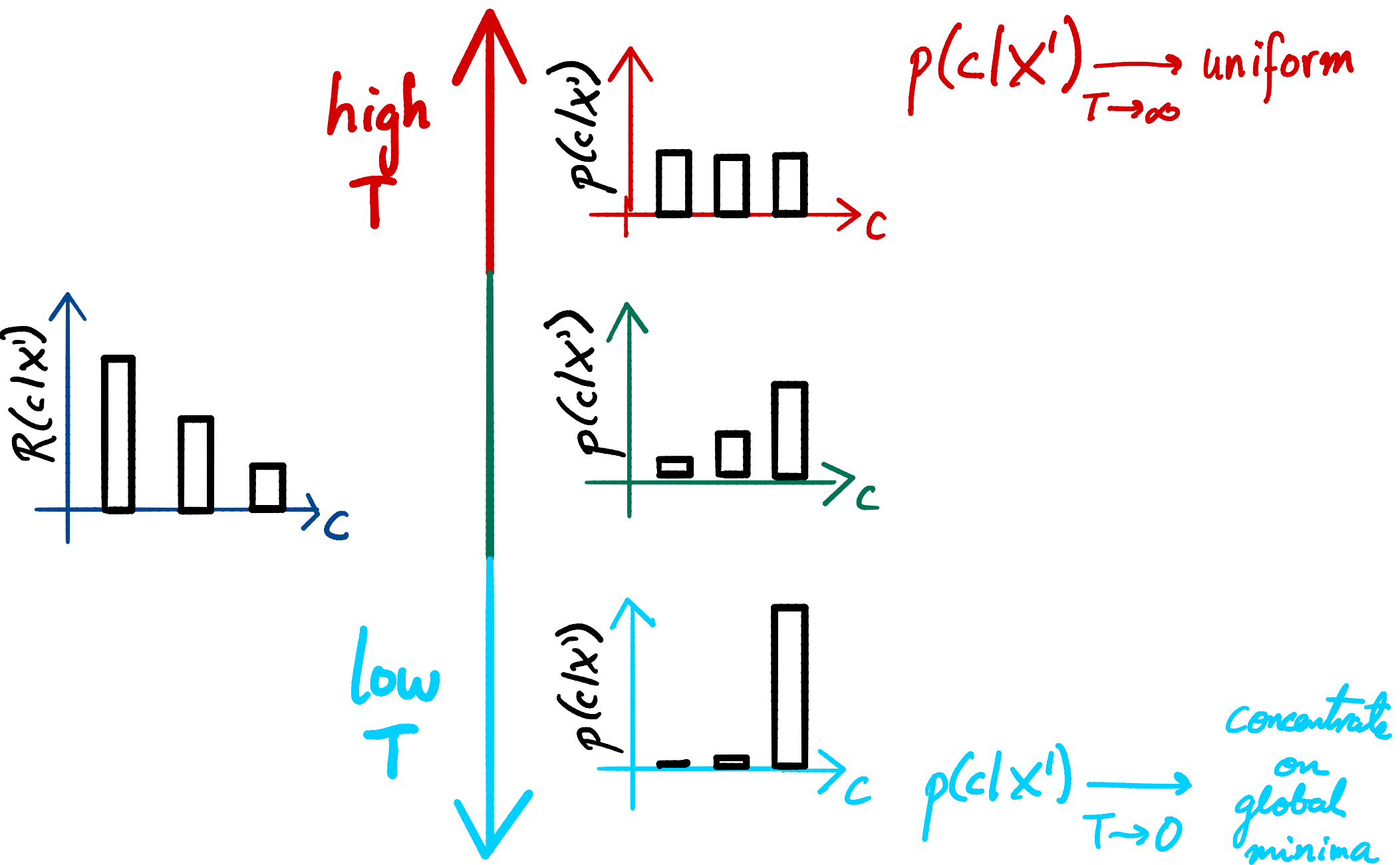
high prob.



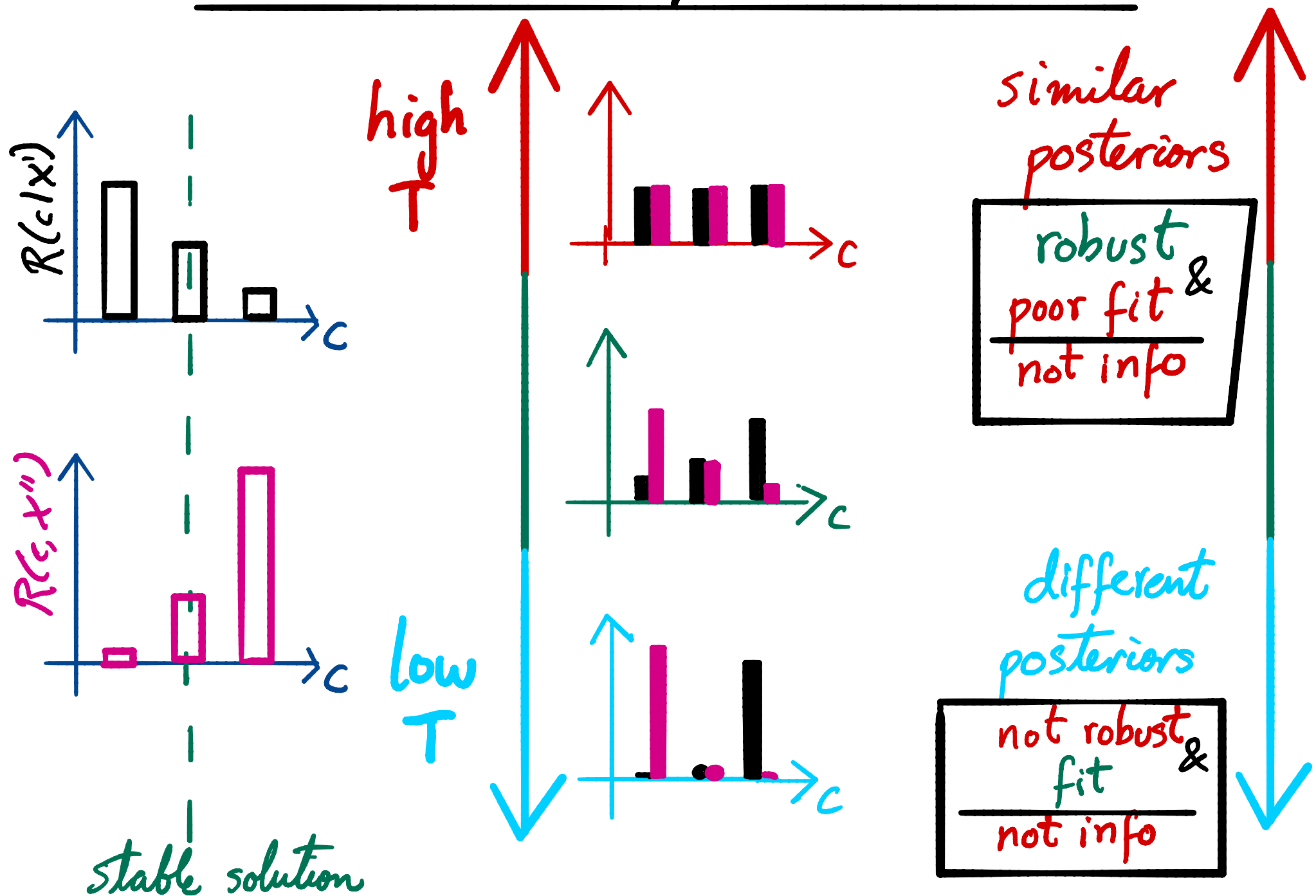
What is the right value for T ?

Temp	Max ent. as info extraction	Max ent. as info transmission
high	robust & poor fit $\Rightarrow$ not info	low noise & few codewords $\Rightarrow$ low cap
	robust & fit $\Rightarrow$ info	low noise & many codewords $\Rightarrow$ high cap
low	not robust & fit $\Rightarrow$ not info	too noisy & many codewords $\Rightarrow$ low cap

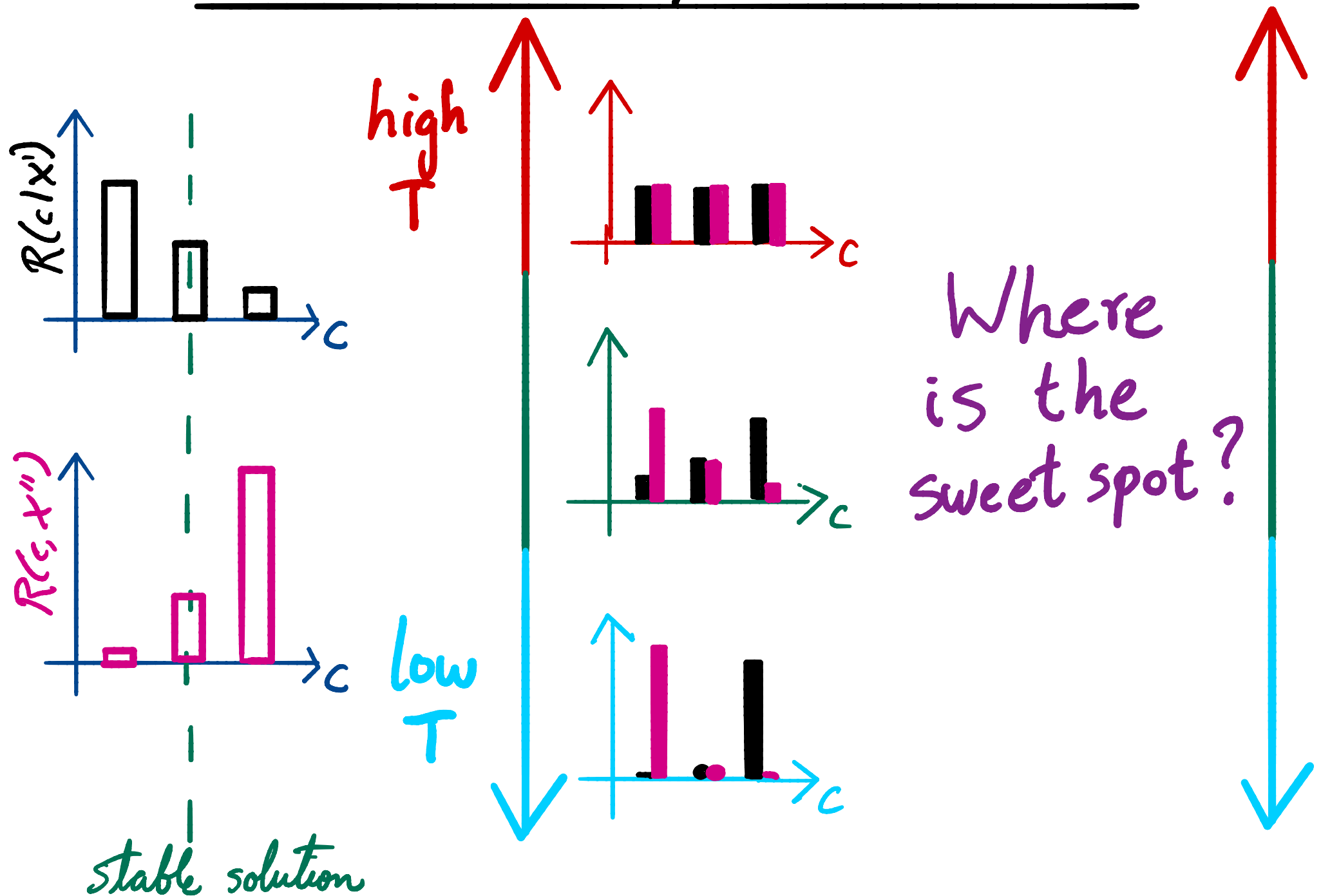
Max ent as info extraction

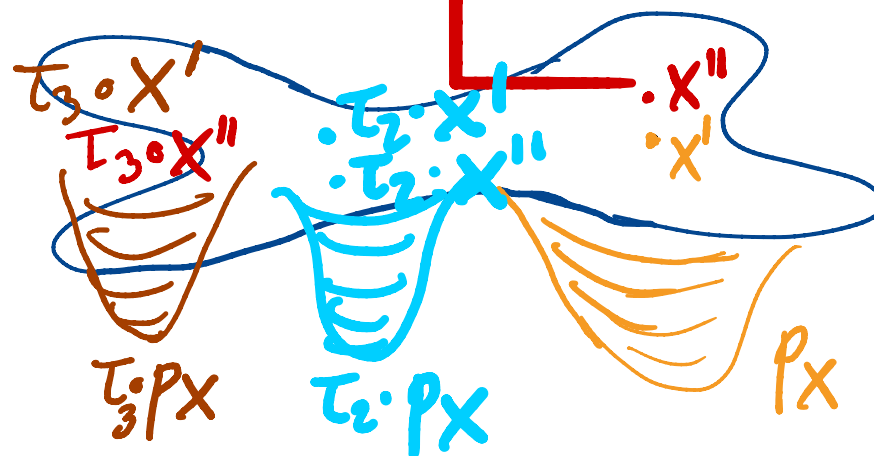
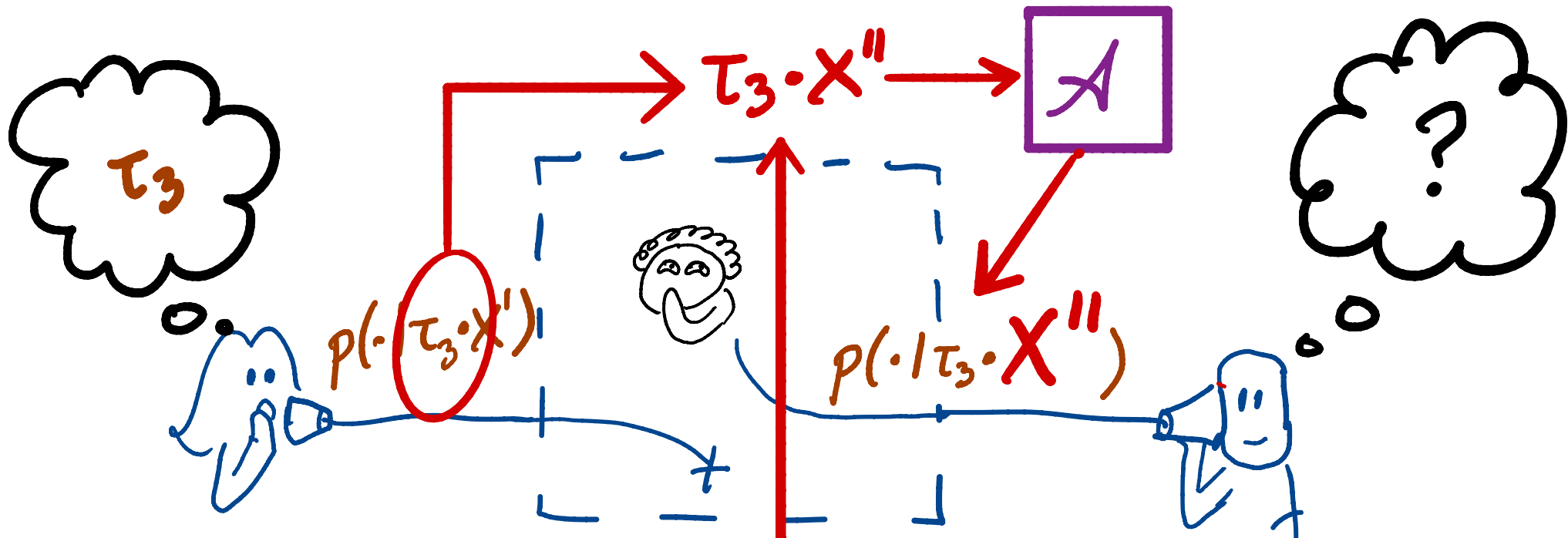


Max ent as info extraction



Max ent as info extraction

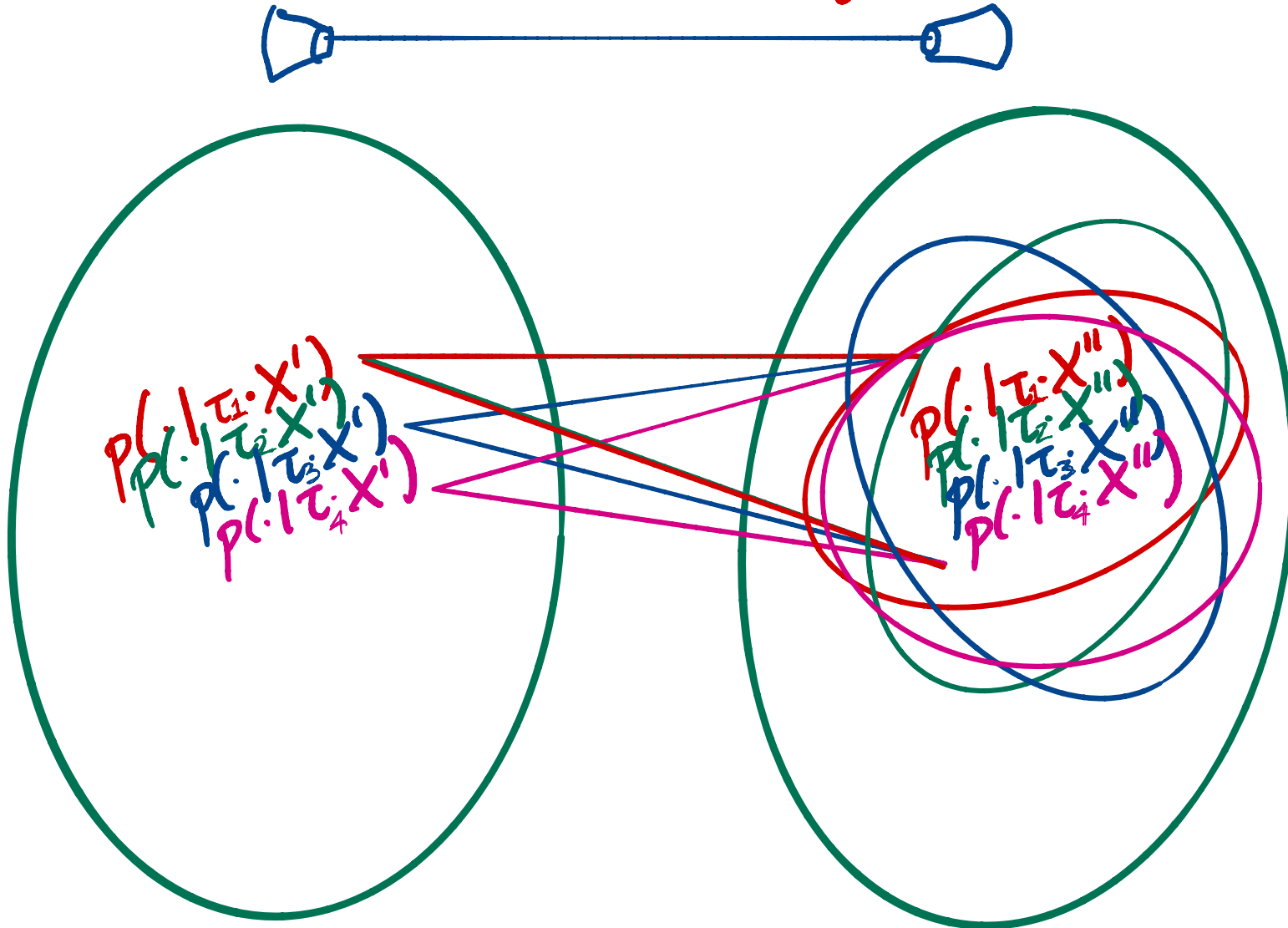




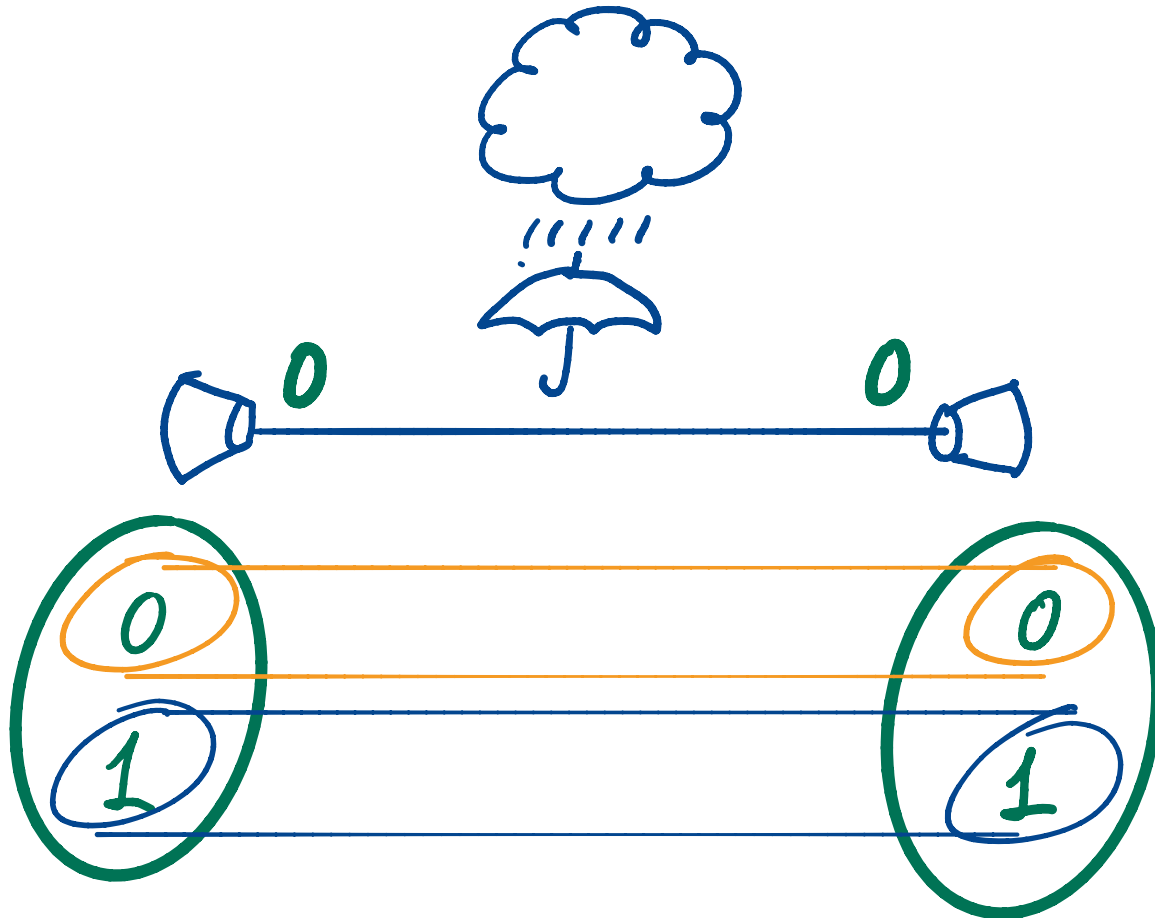
Instance space $\mathcal{X}$

high T : too close codewords and
narrow typical sets

few messages



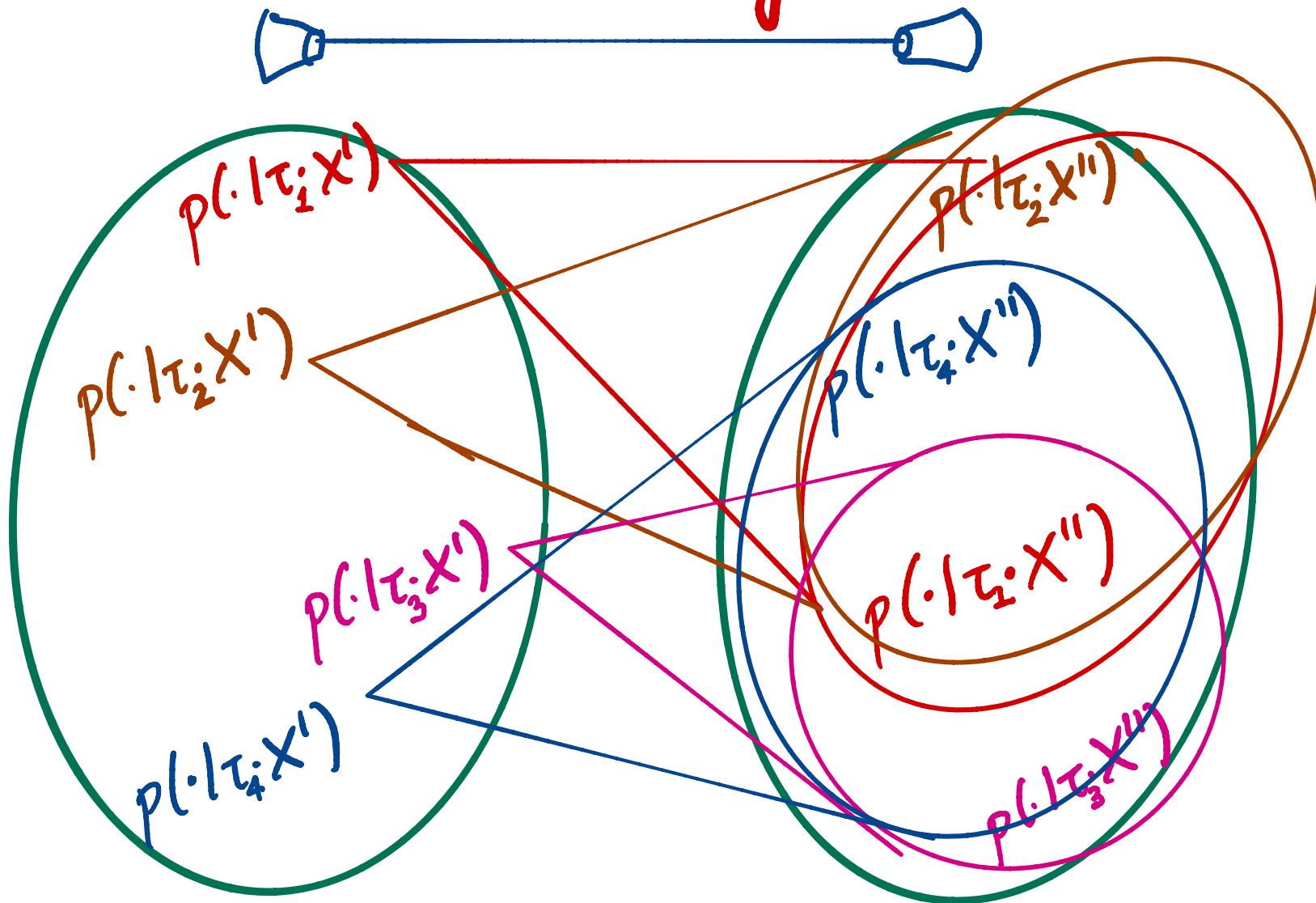
high T : few codewords and
narrow typical sets
few messages



low T :

distant posteriors and
too wide typical sets

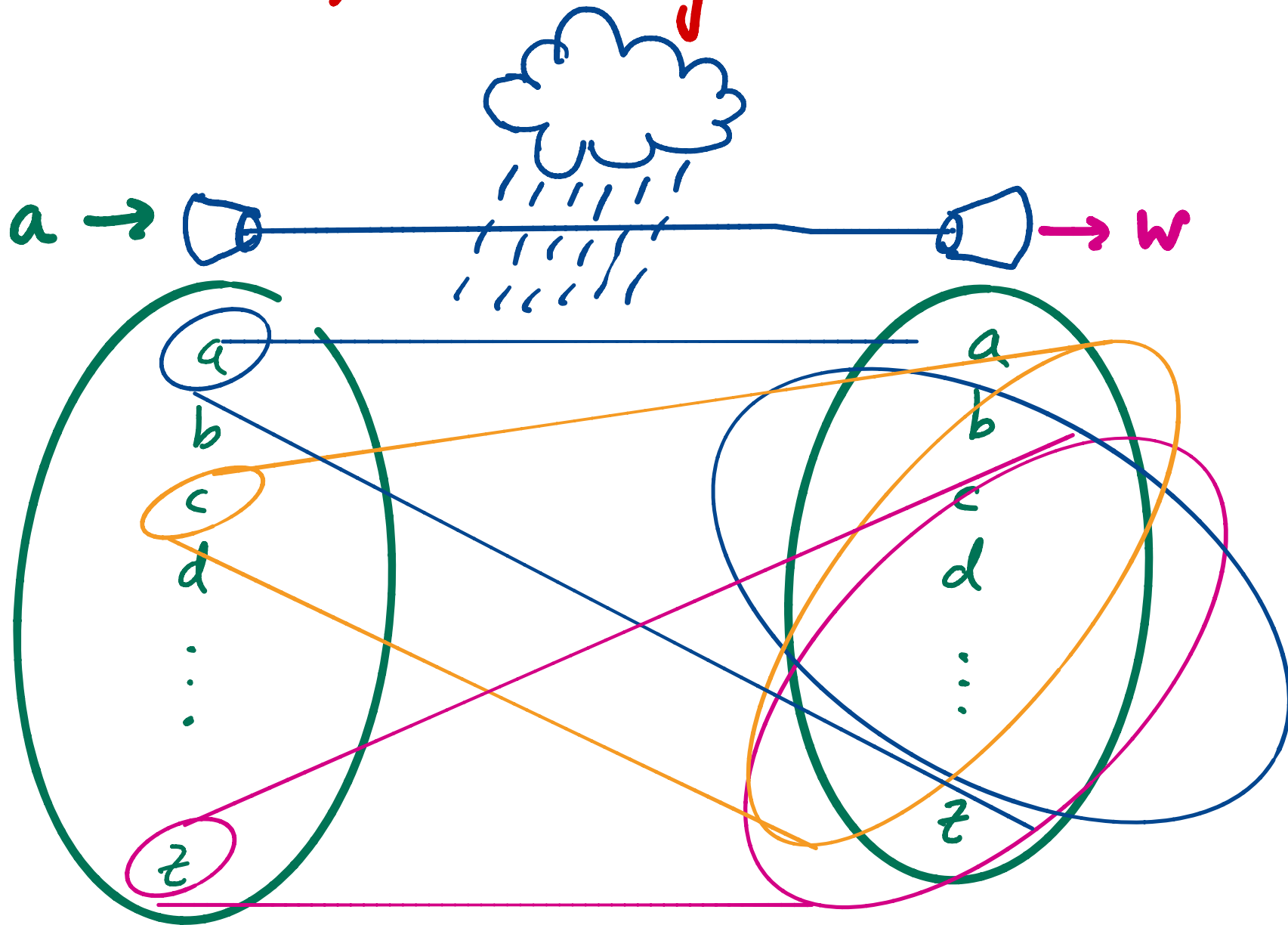
few messages



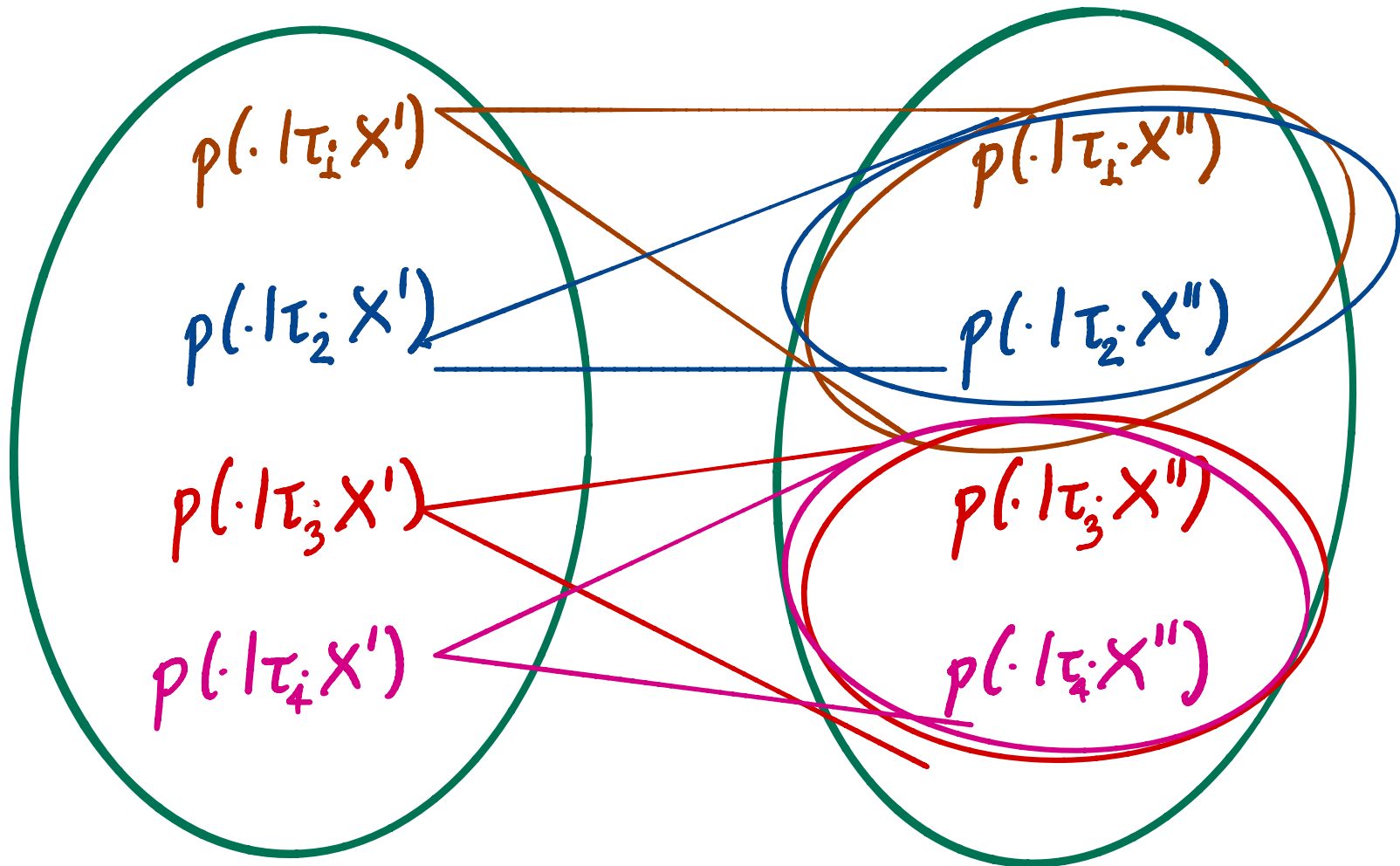
low T :

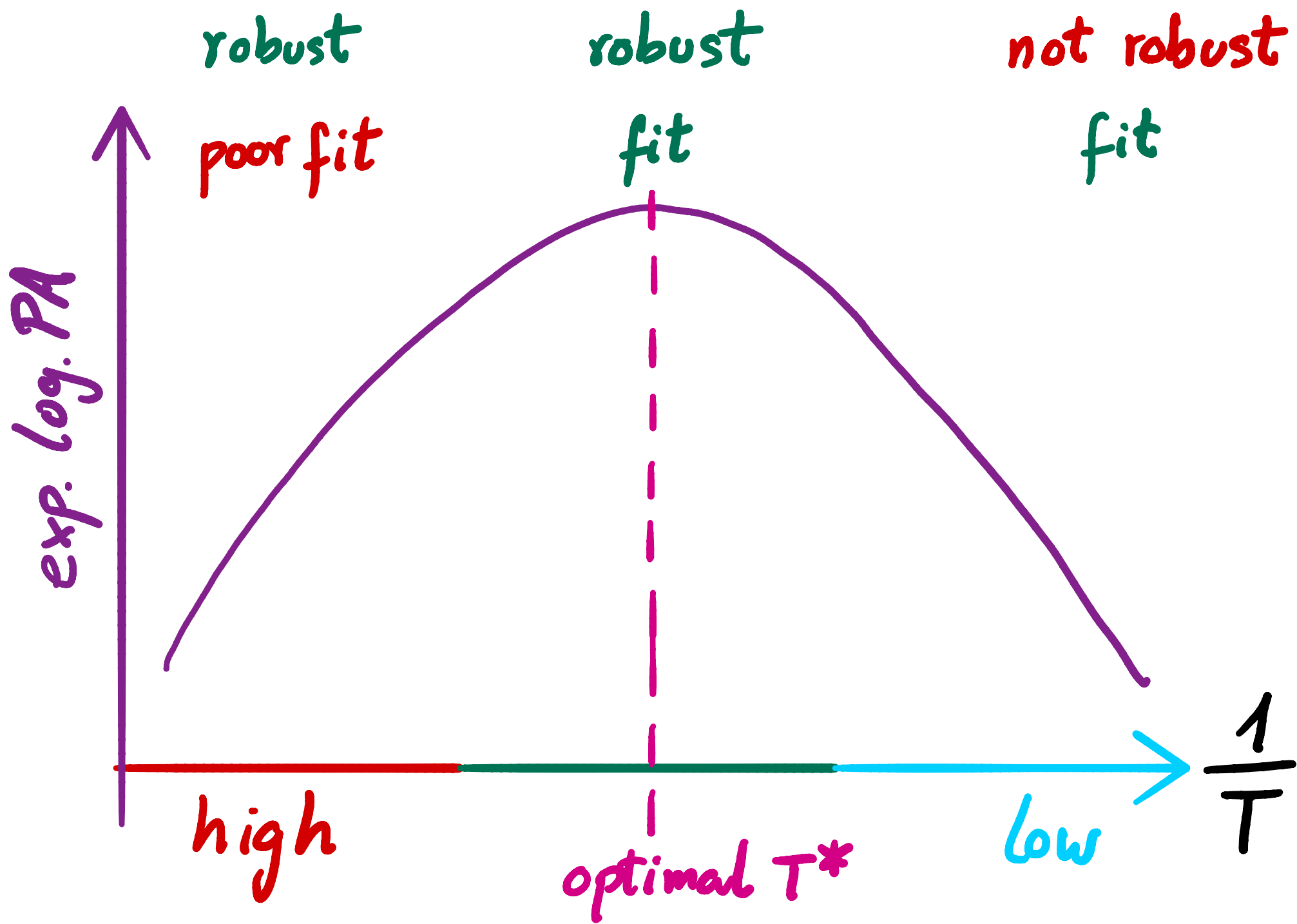
many codewords and
too wide typical sets

few messages



optimal : distant posteriors and
T narrow typical sets
many messages!





Posterior agreement recommends

$$T^* = \arg \max_T \text{exp. log. PA} \quad \uparrow \quad \mathbb{E}_{X', X''} [\log(|C| K(X', X''))]$$

$$\approx \arg \max_T \text{emp. log. PA}$$

$$= \arg \max_T \log(|C| K(X', X''))$$

$$= \arg \max_T K_T(X', X'')$$

$$\text{with } K_T(X', X'') = \langle p_T(\cdot | X'), p_T(\cdot | X'') \rangle$$

Max entropy + PA

Problem: find $\min_c \mathbb{E}_X[R(c, X)]$, given X', X'' .

Approach:

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$$p_{T^*}(\cdot | X'') \propto \exp(-\frac{1}{T^*} R(\cdot, X''))$$

$$2. \hat{c} \leftarrow \frac{1}{Z} p_{T^*}(\cdot | X') \odot p_{T^*}(\cdot | X'')$$

$$T^* = \arg \max_T K_T(X', X'')$$

Experiments comparing ME vs ERM

$$\mathcal{C} = \{1, \dots, s, s+1, \dots, s+u\}$$

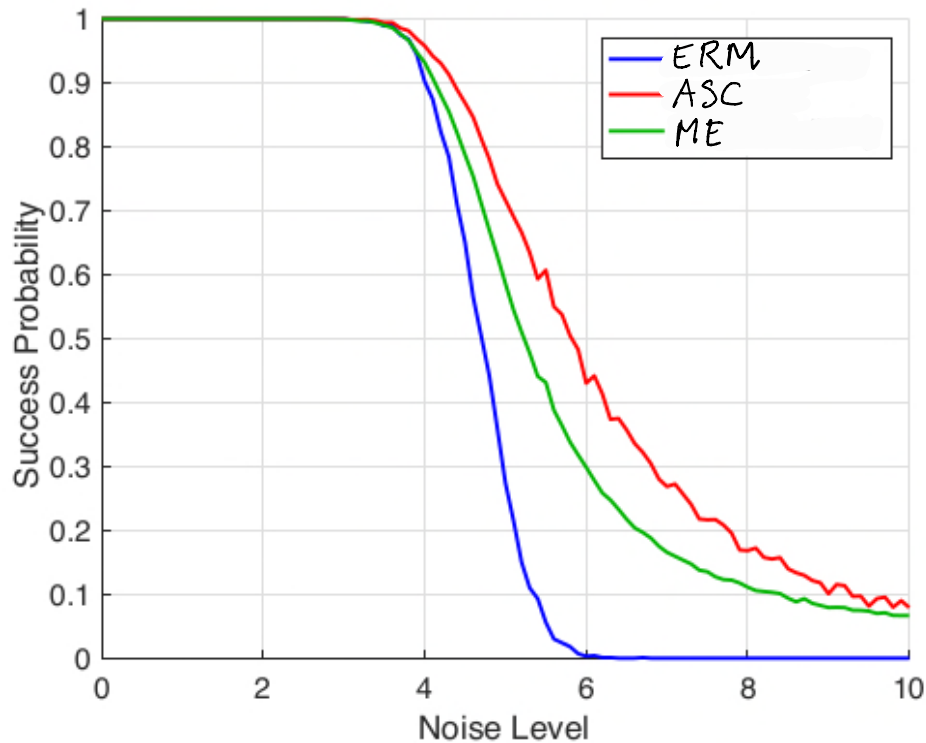
$$\vec{X} = \left(\underbrace{X_1, \dots, X_s}_{\text{stable}}, \underbrace{\tilde{X}_1, \dots, \tilde{X}_u}_{\text{unstable}} \right)$$

$$X_i \sim \mathcal{N}(1, 1) \quad \tilde{X}_i \sim \mathcal{N}(10, \sigma^2)$$

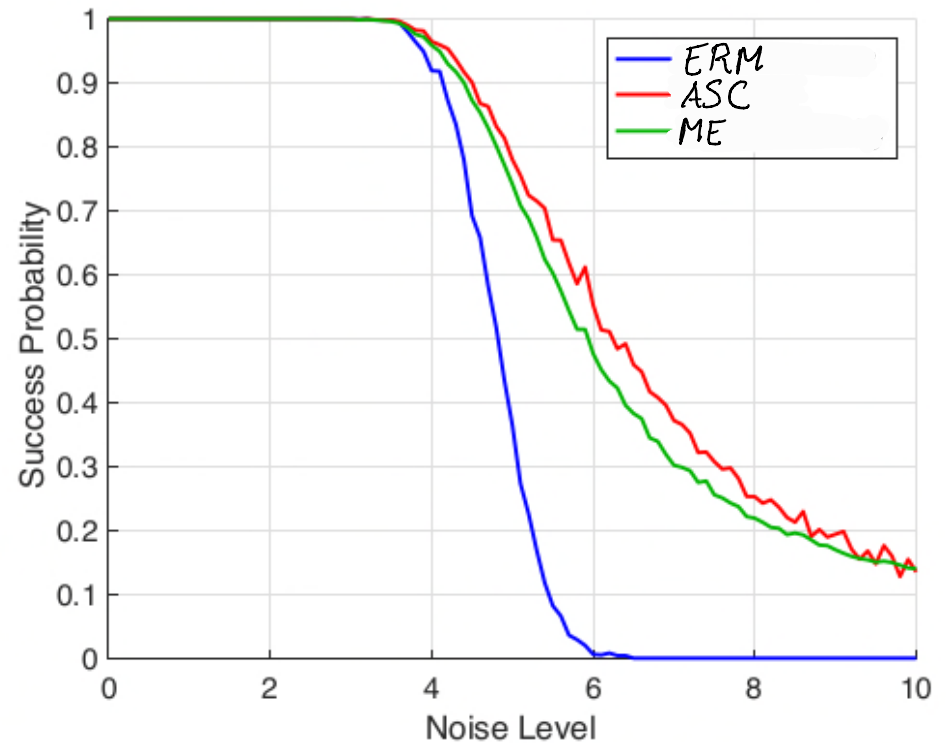
noise parameter

Observe that if $c \leq s$ then $\mathbb{E}_{\vec{X}}[R(c, X)] = \mathbb{E}[X_c] = 1$
if $s < c \leq s+u$ then $\mathbb{E}_{\vec{X}}[R(c, X)] = \mathbb{E}[X_c] = 10$

Alex's experiments on ME vs ERM
using only two instances X' and X'' .



(a) 5% of solutions are stable.

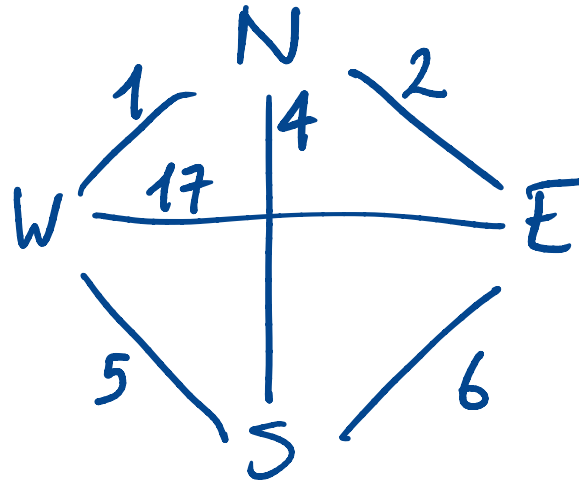


(b) 10% of solutions are stable.

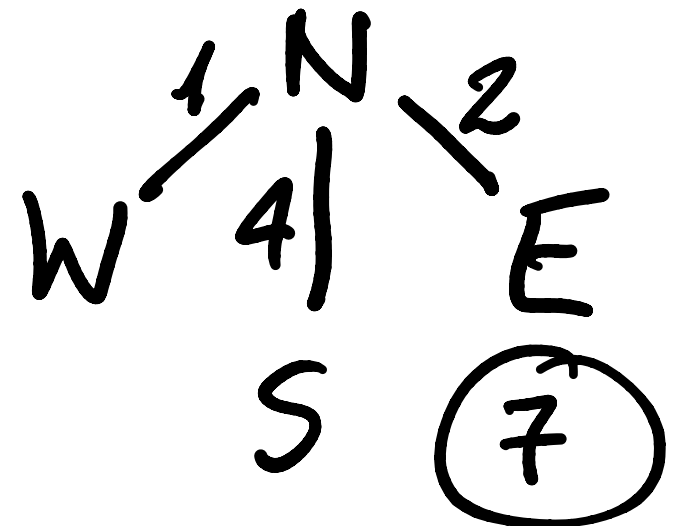
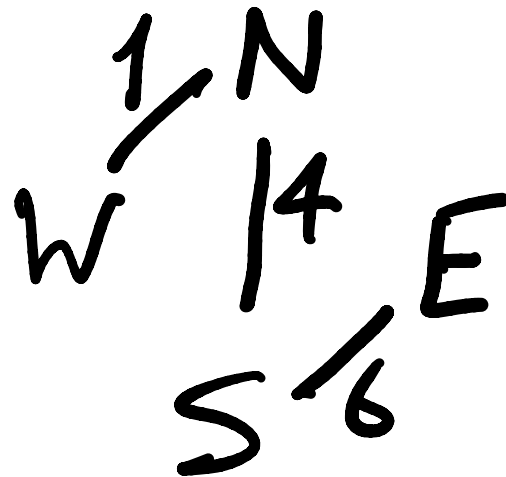
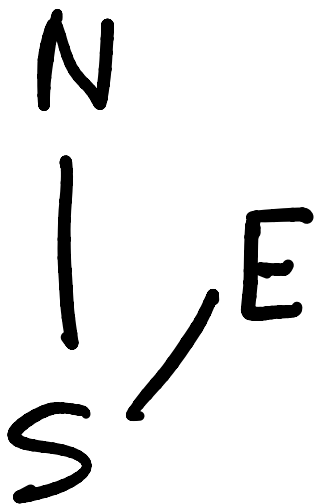
Minimum spanning tree algorithms:
Regularization by stopping

A. Gionis and J. Buhmann

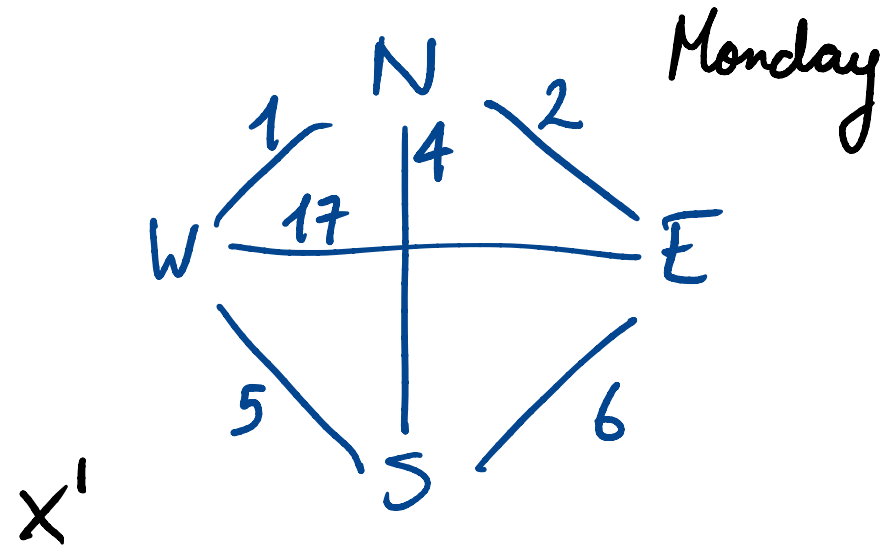
Motivation



What's the minimum spanning tree?

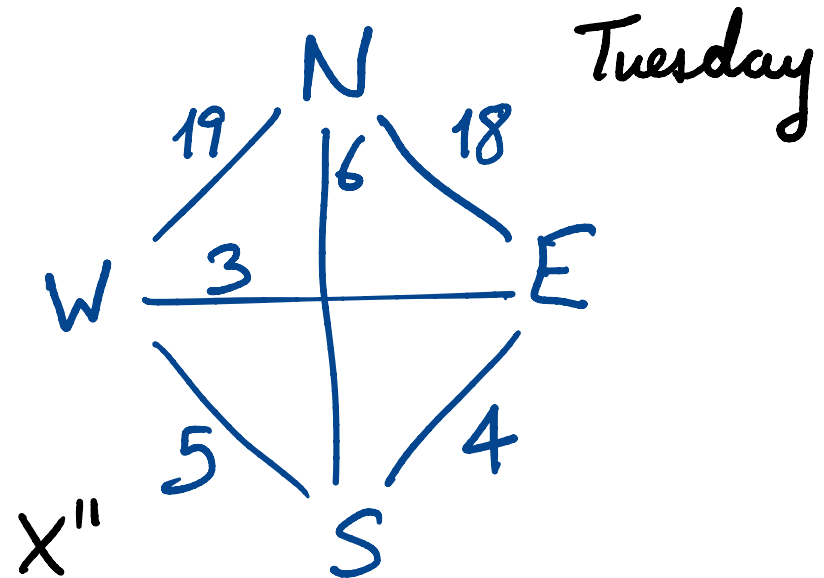
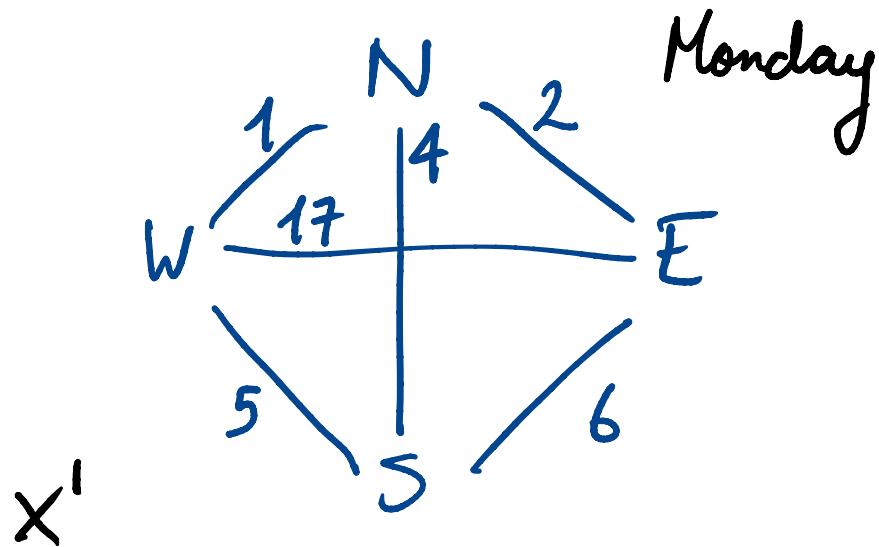


Motivation

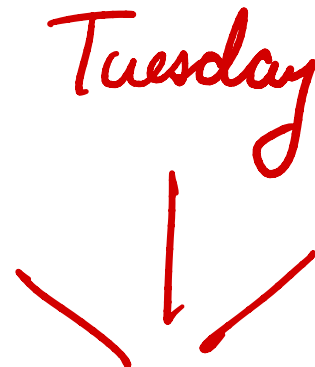
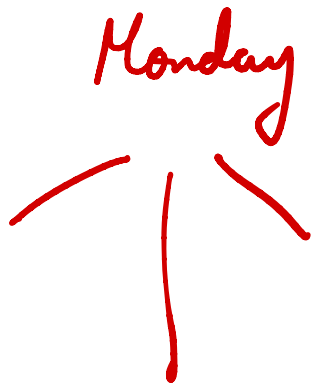


What's the minimum spanning tree?

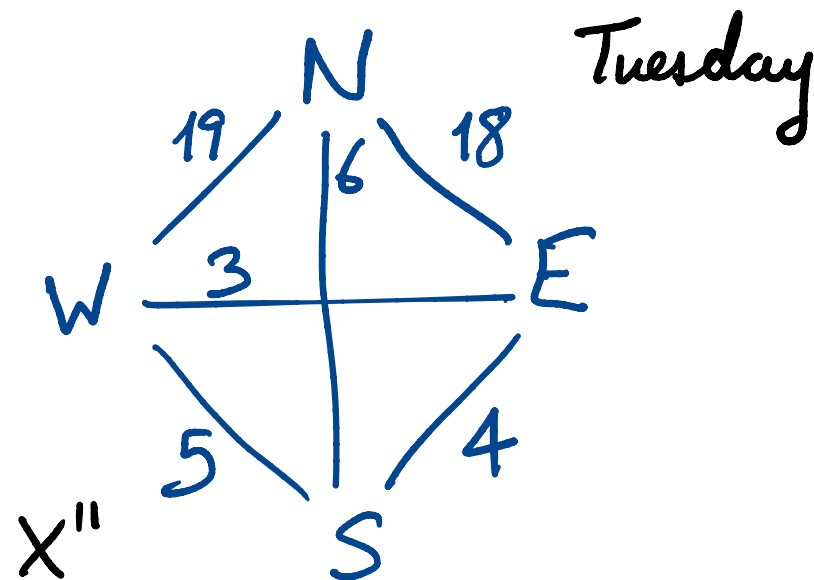
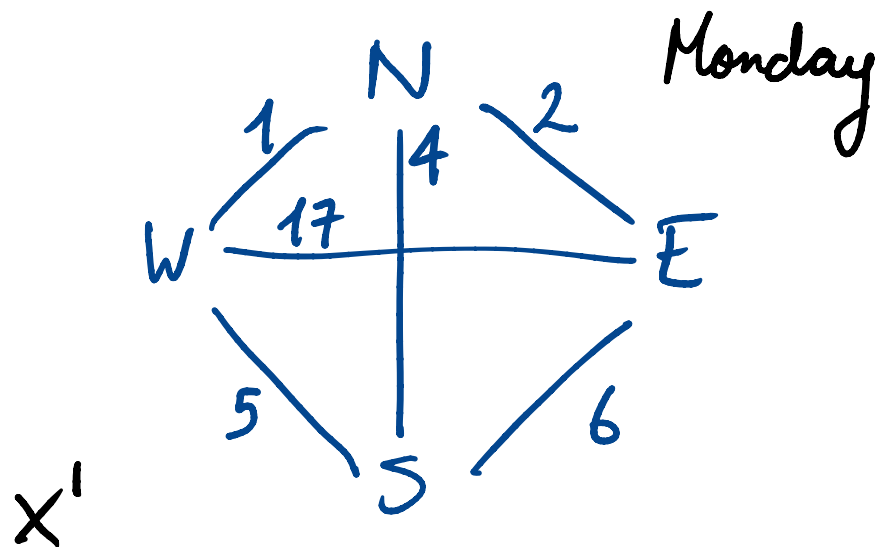
Motivation



What's the minimum spanning tree?



Motivation



What's the minimum spanning tree?

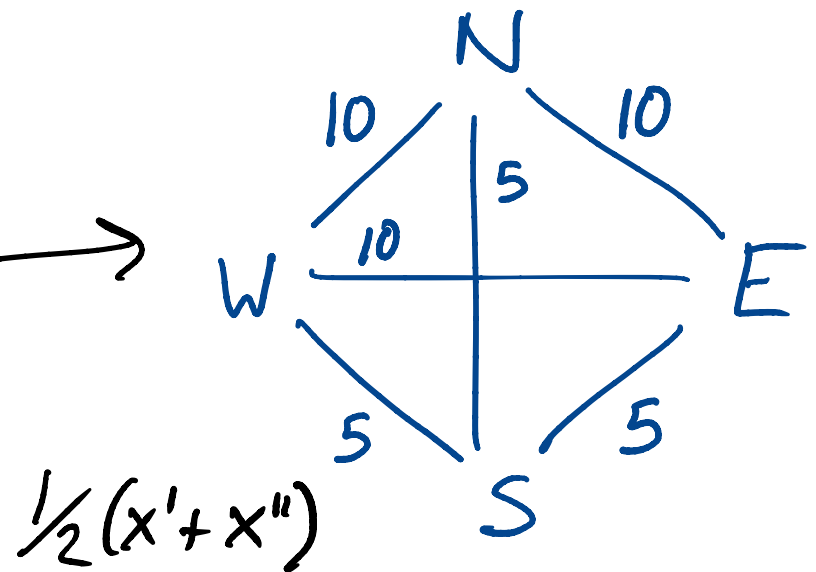
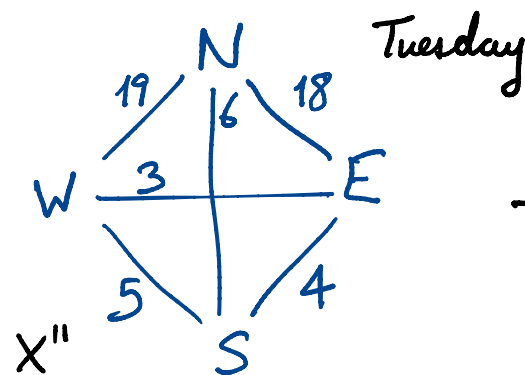
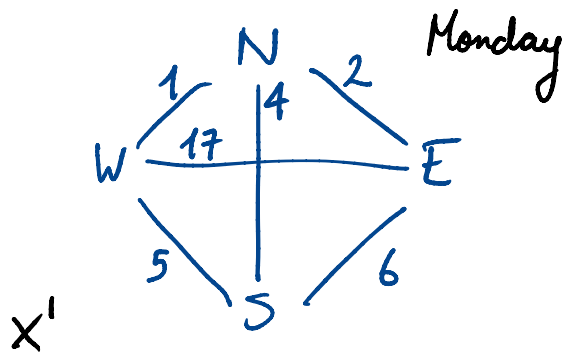
$$\min_{c \in G} \mathbb{E}_X [R(c, X)]$$

$\uparrow$ all spanning trees
 $\uparrow$ city graph
 $\uparrow$ c 's weight in X

Natural choice (ERM):

$$\mathbb{E}_X [R(c, X)] \approx \frac{1}{2} (R(c, X') + R(c, X''))$$

$$= R(c, \frac{1}{2}(X' + X''))$$



Alternative : ME+PA

$$\text{Let } p(\cdot | X') \propto \exp\left(-\frac{1}{T^*} R(c, X')\right)$$

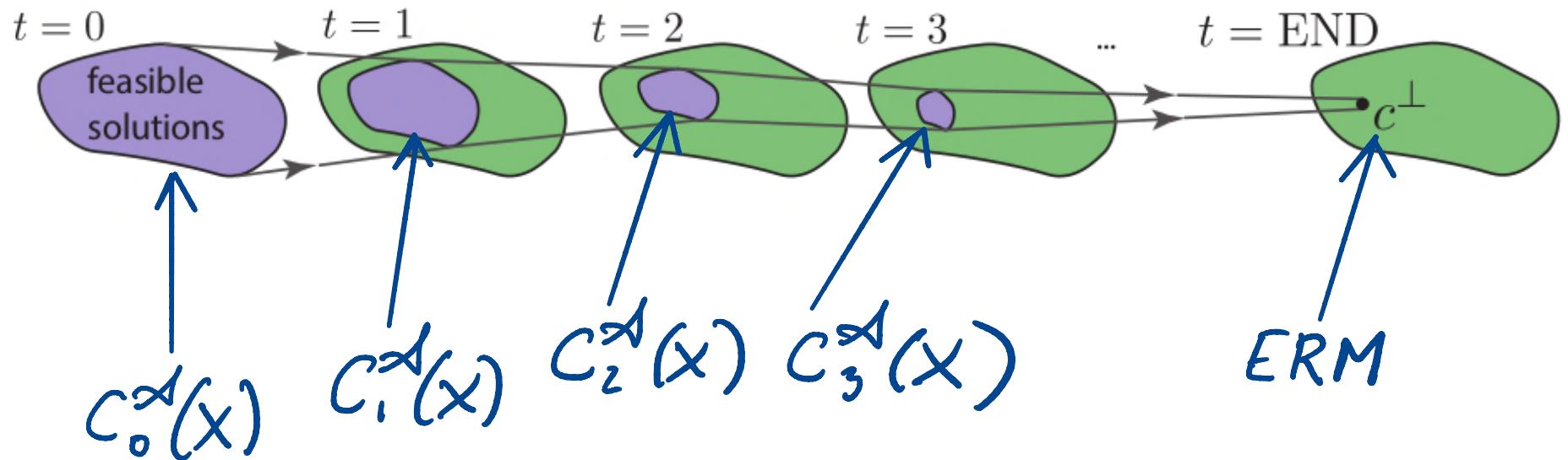
$$p(\cdot | X'') \propto \exp\left(-\frac{1}{T^*} R(c, X'')\right)$$

$$T^* = \arg \max_T K_T(X', X'')$$

Problem: computing $p(\cdot | X')$ is
intractable as there are n^{n-2} trees!

Robust solving via early stopping + PA

Many MST algos are "contractive" and efficient.



Def: Algo $\mathcal{A}$ is *contractive* if, given X ,
its execution can be expressed as a
sequence

$$G = C_0^{\mathcal{A}}(X) \supseteq C_1^{\mathcal{A}}(X) \supseteq \dots \supseteq C_T^{\mathcal{A}}(X) = \{c^\perp\}$$

$$G = G_0^A(x) \supseteq G_1^A(x) \supseteq \dots \supseteq G_T^A(x) = \{c^\perp\}$$

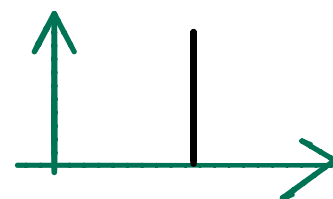
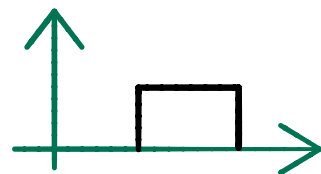
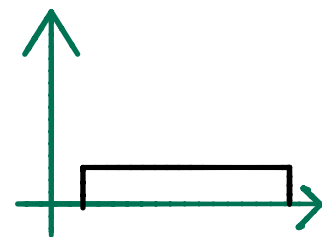
$$p_0^A(\cdot | x), p_1^A(\cdot | x), \dots, p_T^A(\cdot | x)$$

At each step, a uniform distr over $G_t^A(x)$ is computed

$$p_0^A(\cdot | x) \leftarrow \text{unif}(G)$$

$$p_t^A(\cdot | x) \leftarrow \text{unif}(G_t^A(x))$$

$$p_T^A(\cdot | x) \leftarrow \text{unif}(\{c^\perp\})$$



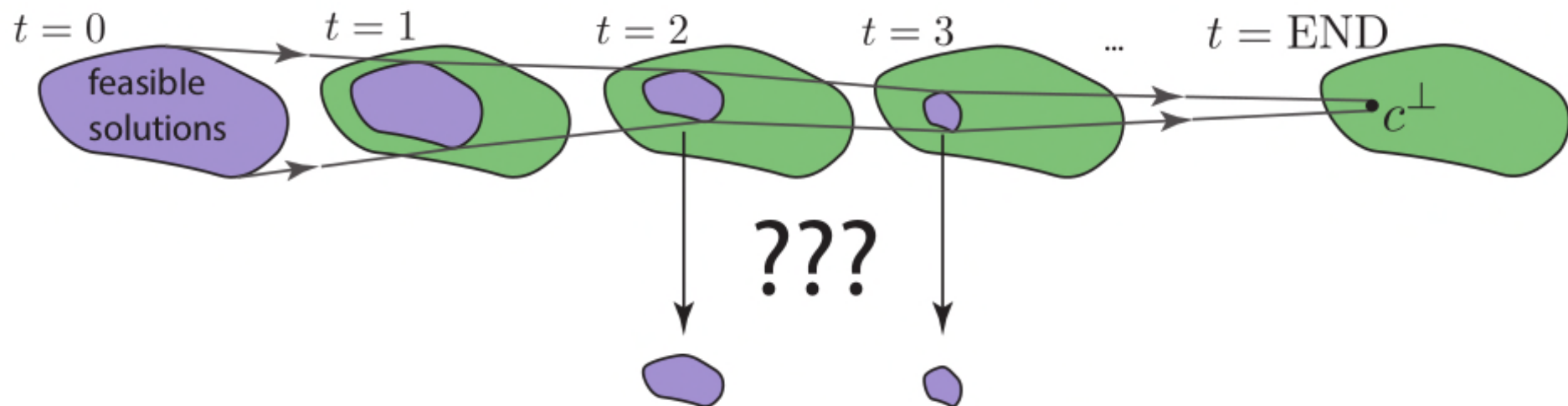
We can apply PA
to build more robust MST
algorithms

$$G = C_0^{\mathcal{A}}(X) \supseteq C_1^{\mathcal{A}}(X) \supseteq \dots \supseteq C_T^{\mathcal{A}}(X) = \{c^\perp\}$$

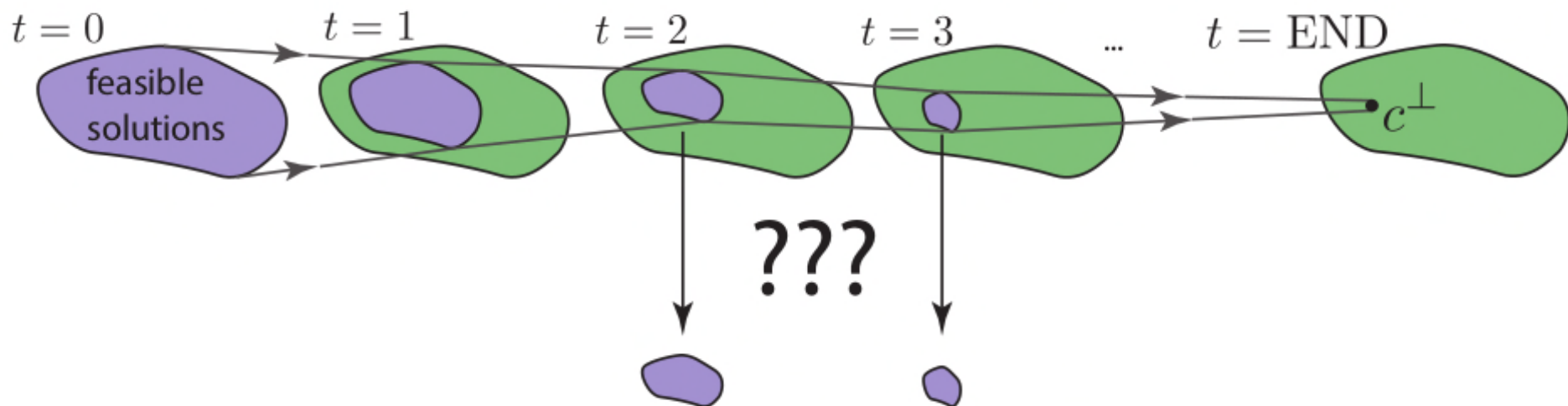
$$p_0^{\mathcal{A}}(\cdot | X), p_1^{\mathcal{A}}(\cdot | X), \dots, p_T^{\mathcal{A}}(\cdot | X)$$


 STOP

Idea: Stop the algorithm earlier at $t < T$
and output $p_t^{\mathcal{A}}(\cdot | X)$.



When do we stop?

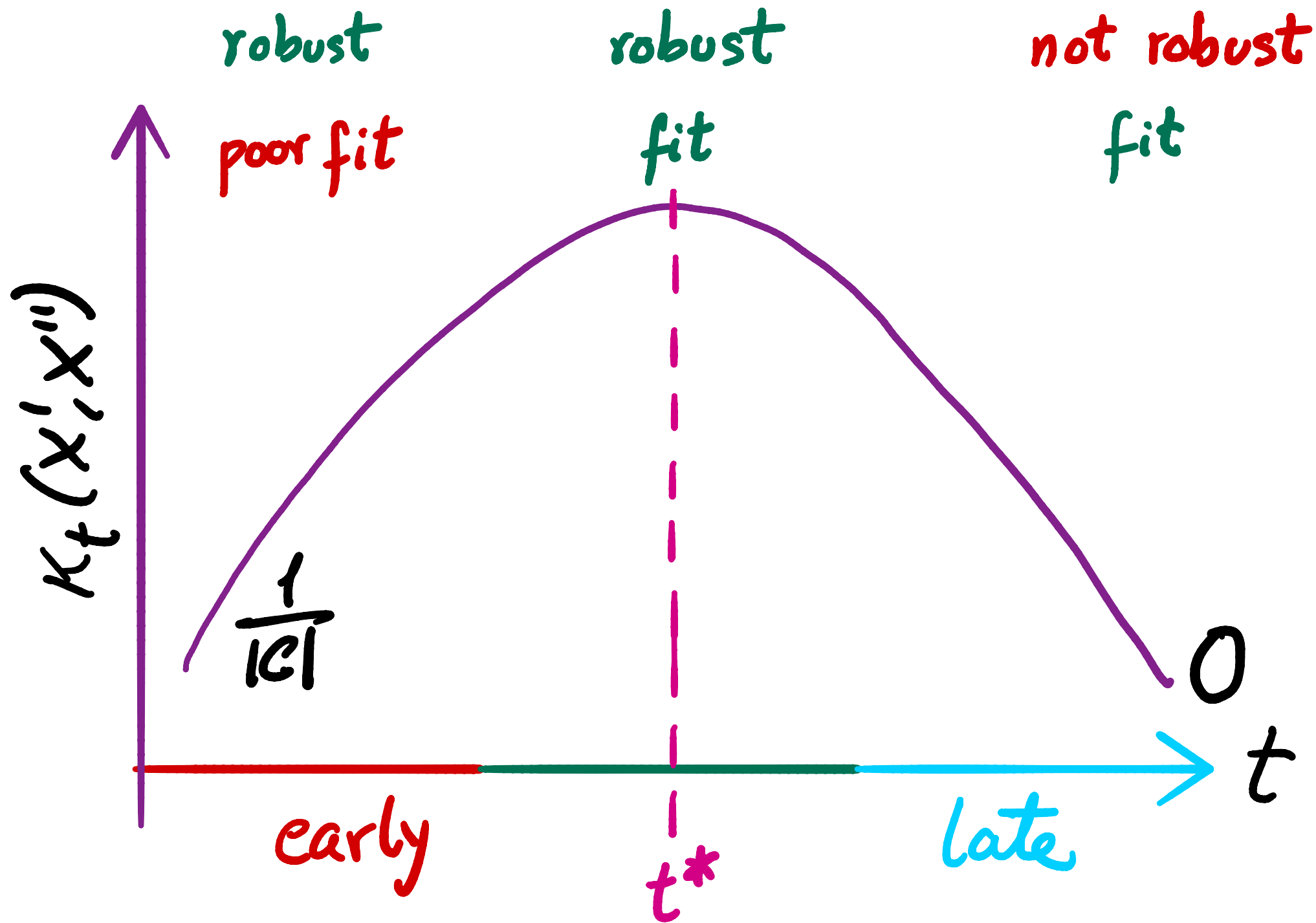


When do we stop?

$$t^* = \arg \max_t K_t^{\mathcal{A}}(x', x'')$$

$$\frac{|C \cap C|}{|C||C|} = \frac{1}{|C|}$$

$$K_t^{\mathcal{A}}(x', x'') = \sum_c p_t^{\mathcal{A}}(c|x') p_t^{\mathcal{A}}(c|x'') = \frac{\overset{C}{|C_t^{\mathcal{A}}(x') \cap C_t^{\mathcal{A}}(x'')|}}{\underset{C}{|C_t^{\mathcal{A}}(x')|} \underset{C}{|C_t^{\mathcal{A}}(x'')|}}$$



Regularized MST algo

Input: X', X'' , MST algo $\mathcal{A}$

1. Run $\mathcal{A}$ to compute $C_t^{\mathcal{A}}(x')$ and $C_t^{\mathcal{A}}(x'')$, for all t .

2. $t^* \leftarrow \arg \max_t \frac{|C_t^{\mathcal{A}}(x') \cap C_t^{\mathcal{A}}(x'')|}{|C_t^{\mathcal{A}}(x')| |C_t^{\mathcal{A}}(x'')|}$

3. $c^* \leftarrow \text{Unif}(C_{t^*}^{\mathcal{A}}(x') \cap C_{t^*}^{\mathcal{A}}(x''))$

Which MST algo is the best for this?

Which reg MST algo is the best?

MST algos: Prim, Kruskal, reverse-delete.

- * Experimental assessment of PA.

- * Experimental comparison.

PA rankings match with performance rankings.

- * Analysis

Experiments: PA of the reg. MST algos

* For $\sigma \in \{0, \dots, 80\}$, a "random" complete graph with 60 vertices and the exp. log. PA for each algo was calculated.

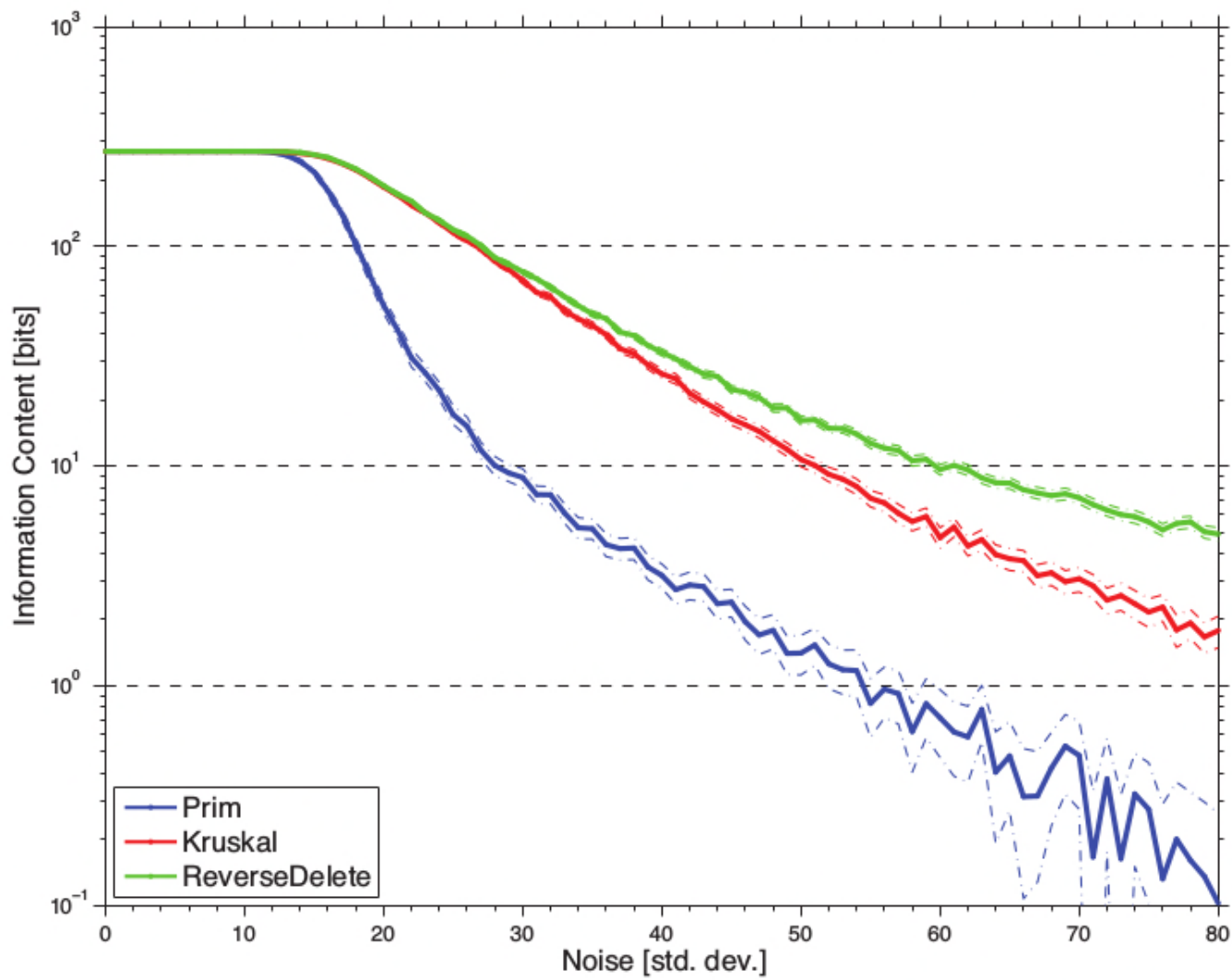
experiment $\rightarrow G = (V, V^2) \quad V = \{1, \dots, 60\}$

for $v, w \in V$ $\text{weight}(v, w) \stackrel{\$}{\leftarrow} \mathcal{N}(100, 100)$.

instance $\rightarrow X = (V, V^2)$

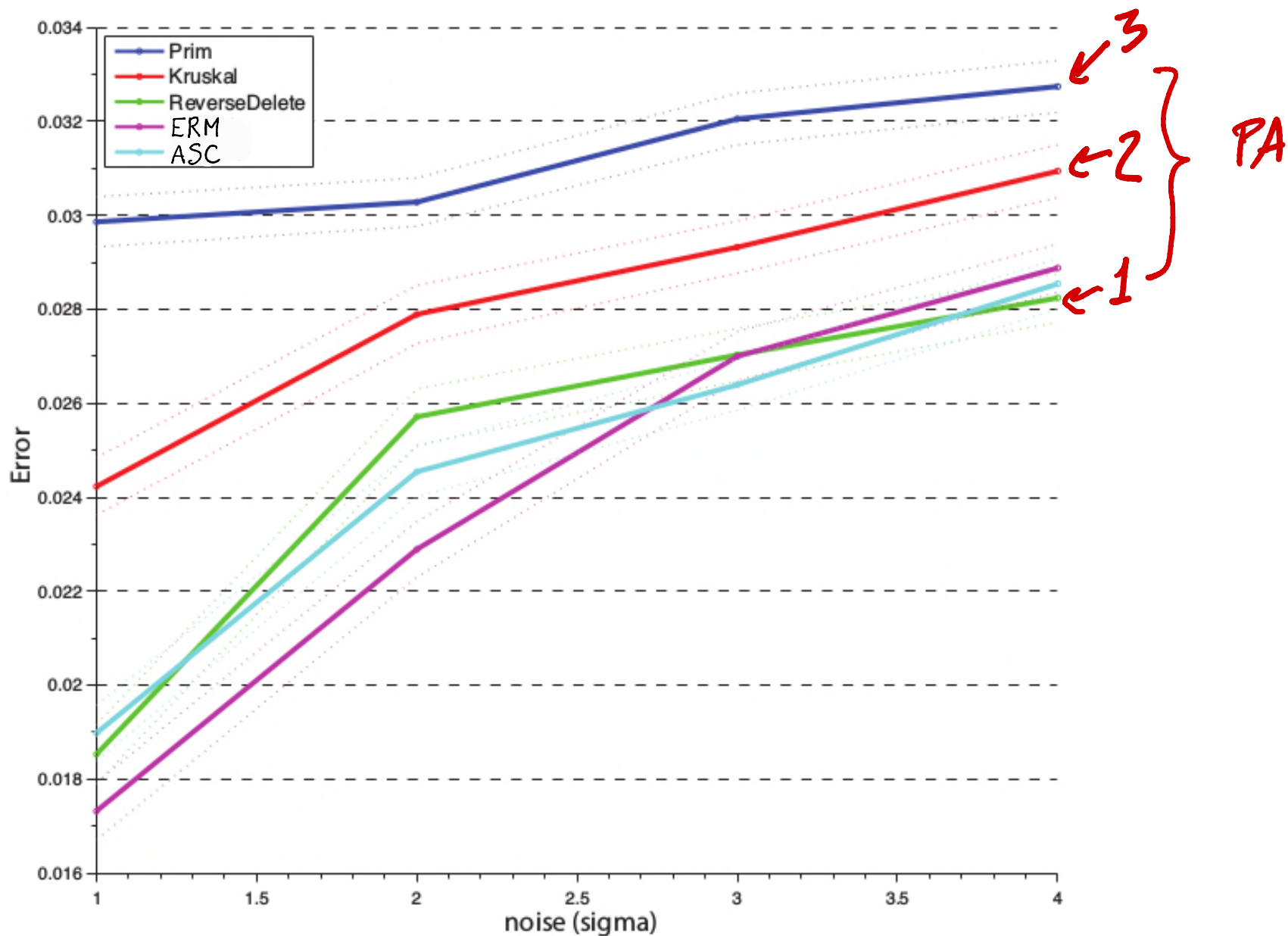
for $v, w \in V$ $\text{weight}(v, w) \sim \mathcal{N}(\text{weight}(u, v), \sigma^2)$

Exp. log. PA



Experiments: Performance of the reg. MST algs.

- 400 complete "ground-truth" graphs with 6 vertices
- Each edge weight $\leftarrow \mathcal{N}(\mu, \sigma^2)$
- From each graph, two instances X' and X'' were generated by adding noise $\mathcal{N}(0, \sigma_0^2)$ to each edge.



$$\text{Error} = \frac{1}{400} \sum_{i \leq 400} |t_i^* \triangle t_i^A|$$

$\uparrow$
 symmetric diff.

t_i^* : MST
 t_i^A : ST output by A

MST algorithms and their regularized versions

Prim's algo (growing tree)

- pick an arbitrary vertex v_0
- $T \leftarrow \{(v_0, \arg \min_{v'} \text{weight}(v_0, v'))\}$
- while T not spanning

Expand T with

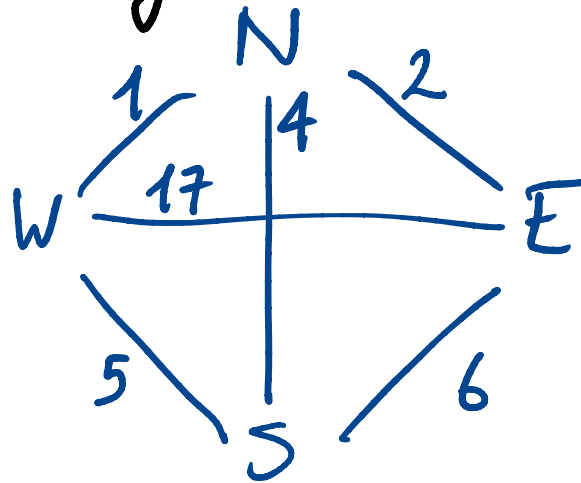
$$\arg \min_{(u,v)} \text{weight}(u,v)$$

$$\text{s.t. } u \in T, \quad u \notin T$$

$$T \cup \{(u,v)\} \text{ is a tree.}$$

MST algorithms and their regularized versions

Prim's algo (growing tree)



X'

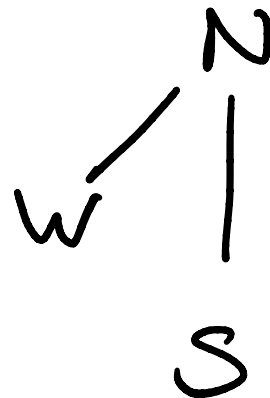
$t=0$

S

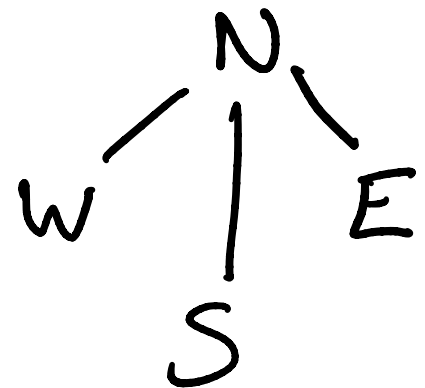
$t=1$



$t=2$



$t=3$



MST algorithms and their regularized versions

Prim's algo (growing tree)

$$\begin{array}{cccc} C_0(x') & C_1(x') & C_2(x') & C_3(x') \\ \left\{ \text{All trees} \right\} & \supseteq \left\{ \begin{array}{ccc} \uparrow & \downarrow & \nearrow \\ 4 & \vdash & \vdash \\ & \dots & \end{array} \right\} & \supseteq \left\{ \begin{array}{cc} \uparrow & \nearrow \\ 4 & \dots \end{array} \right\} & \supseteq \left\{ \uparrow \right\} \end{array}$$

$t=0$

S

$t=1$

N
|
S

$t=2$

N
/ |
W S

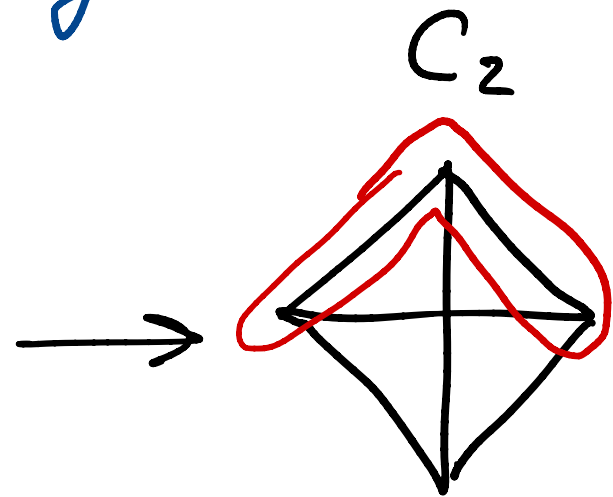
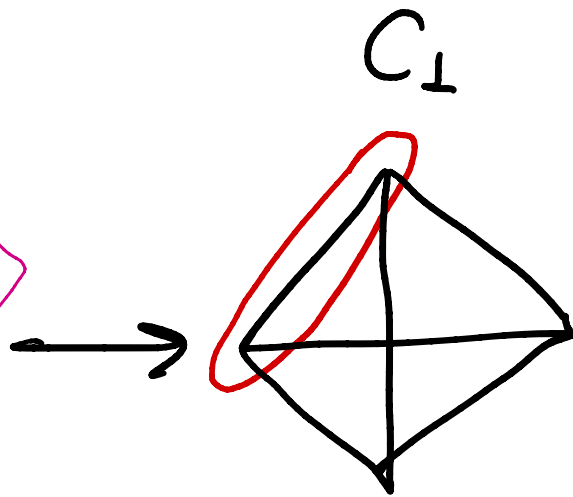
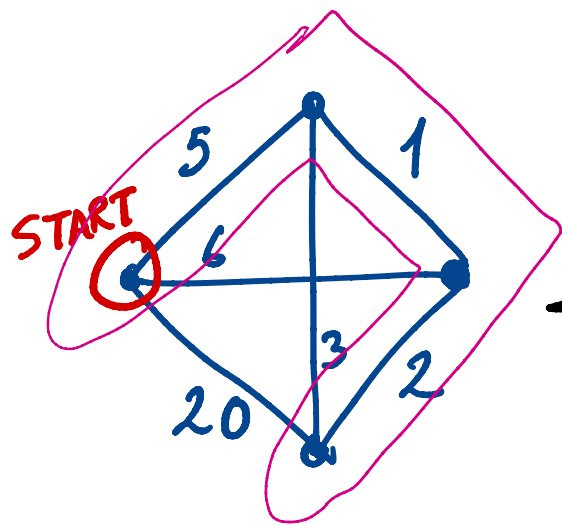
$t=3$

N
/ | \
W S E

Prim:

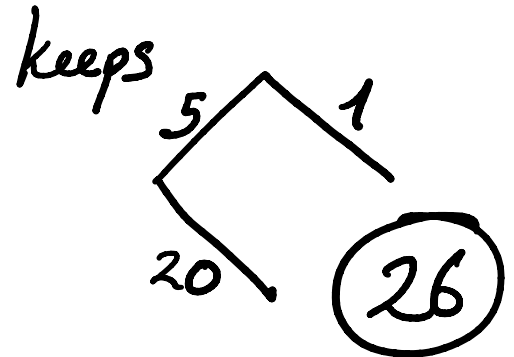
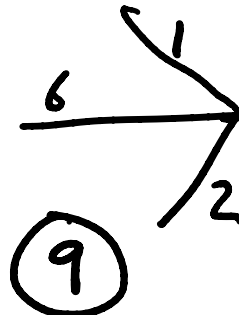
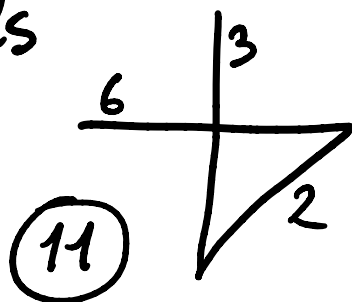
* Only adds edges connected to the current tree

* If you start wrong, then you discard good candidates too early.



MST
8

discards



MST algorithms and their regularized versions

Kruskal's algo (growing forest)

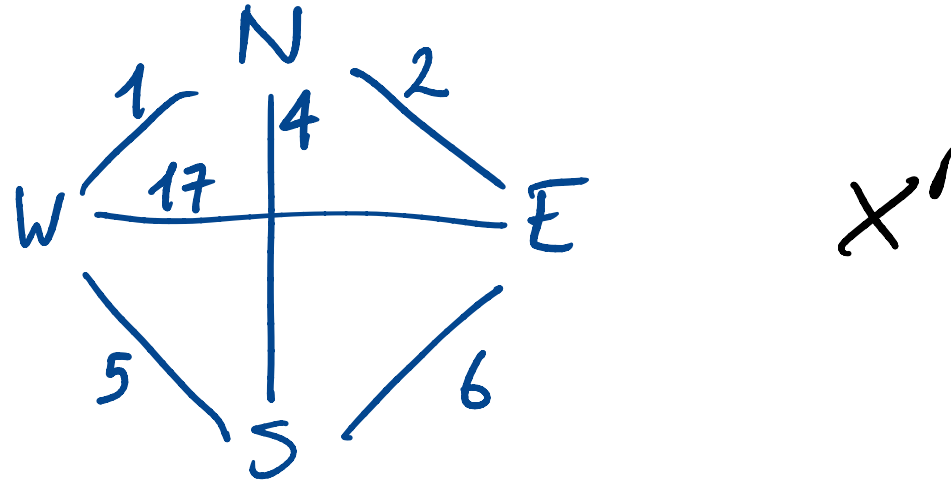
1. $T \leftarrow \emptyset$

2. While T not spanning

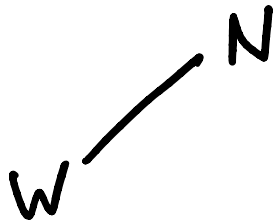
Expand T with the lightest edge
that does not induce a cycle

MST algorithms and their regularized versions

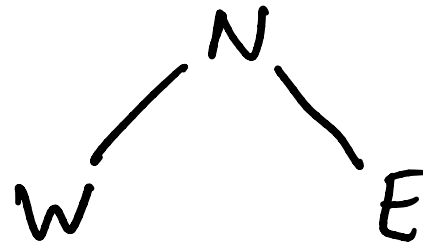
Kruskal's algo (growing forest)



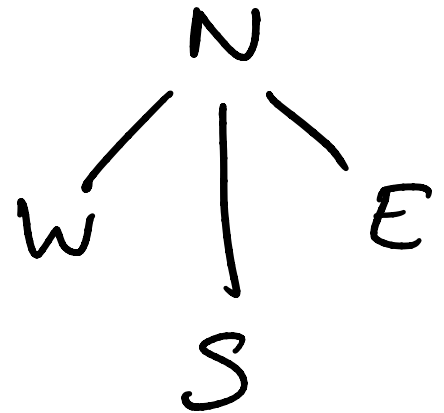
$t=0$



$t=1$



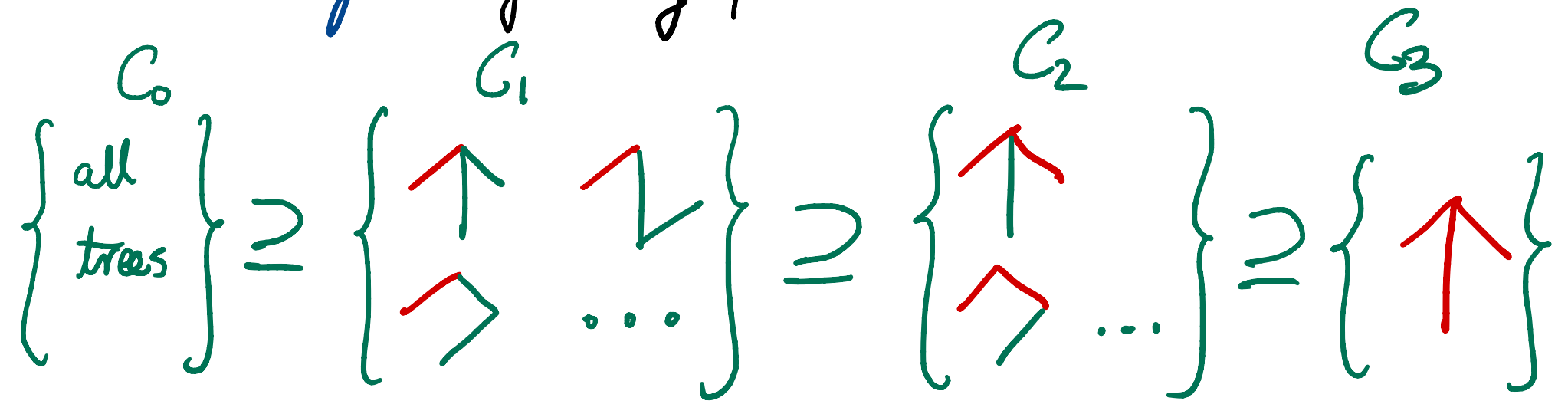
$t=2$



$t=3$

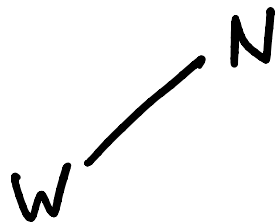
MST algorithms and their regularized versions

Kruskal's algo (growing forest)

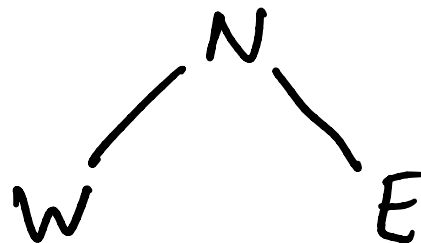


$t=0$

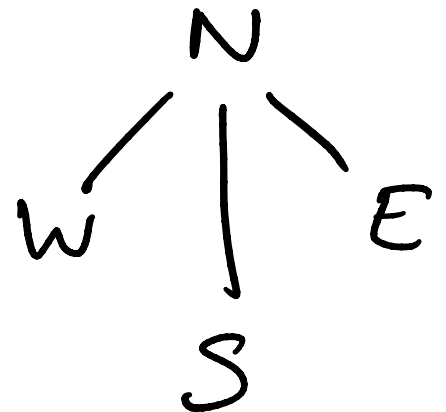
$t=1$



$t=2$

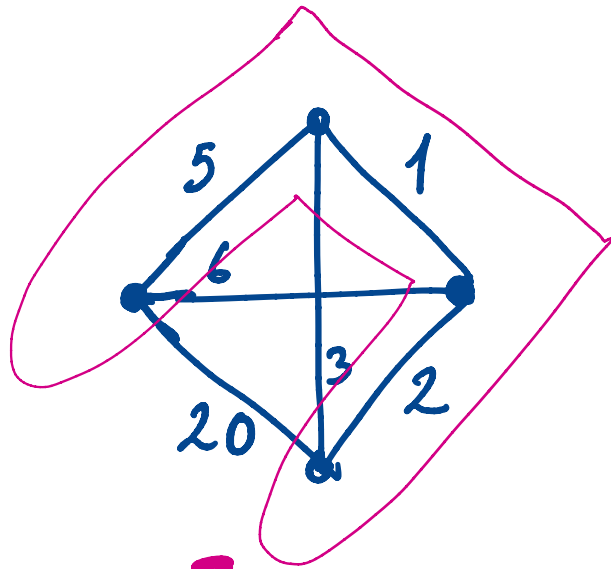


$t=3$



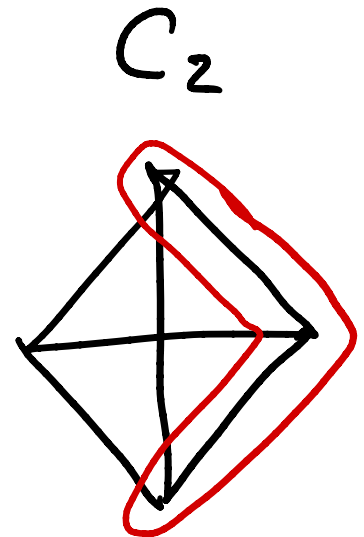
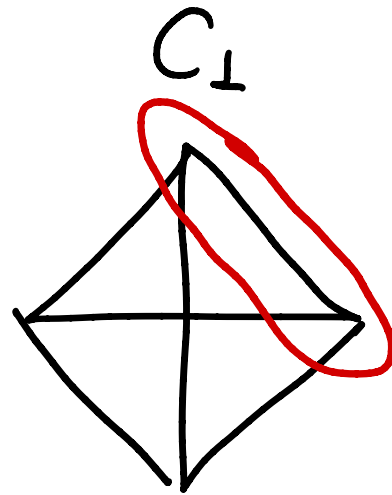
Kruskal:

- * Does not require selected edges to be connected.
- * If you start wrong, you discard good candidates.

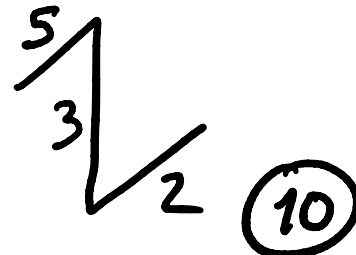
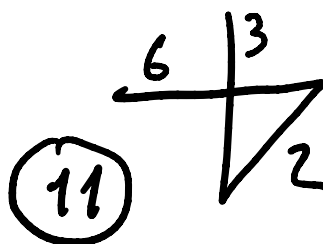


MST

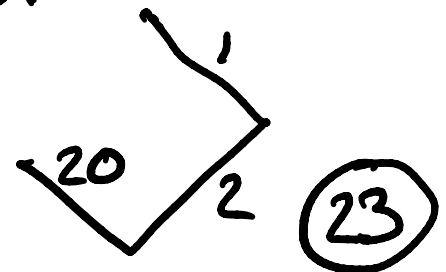
8



discards:



keeps:



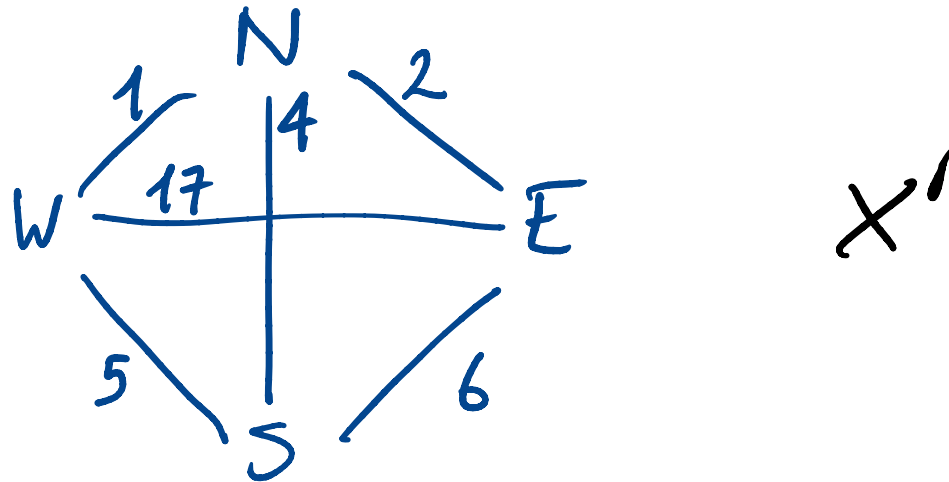
MST algorithms and their regularized versions

Reverse-delete (reducing graph)

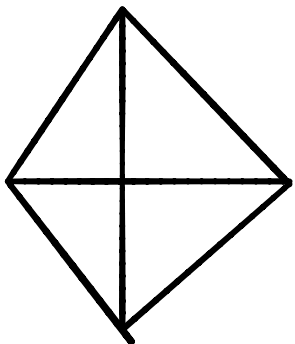
1. $T \leftarrow$ all edges
2. While T is not a tree:
 remove the heaviest edge that
 does not disconnect the graph

MST algorithms and their regularized versions

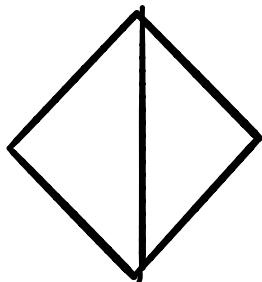
Reverse-delete (reducing graph)



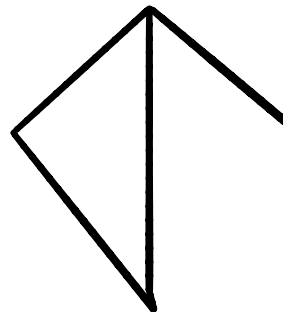
$t=0$



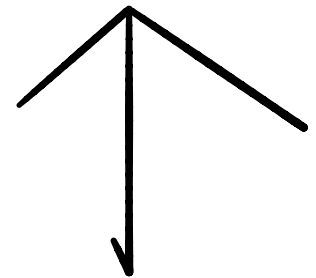
$t=1$



$t=2$



$t=3$

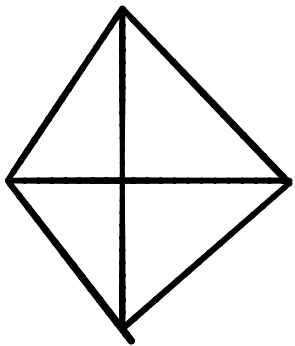


MST algorithms and their regularized versions

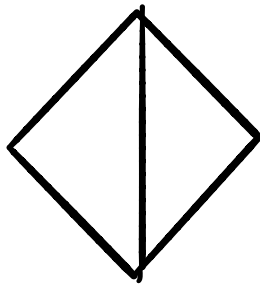
Reverse-delete (reducing graph)

$$\begin{matrix} C_0 & C_1 & C_2 & C_3 \\ \left\{ \begin{matrix} \text{all} \\ \text{trees} \end{matrix} \right\} & \supseteq \left\{ \begin{matrix} \uparrow & \downarrow \\ \nwarrow & \dots \end{matrix} \right\} & \supseteq \left\{ \begin{matrix} \uparrow \\ \nwarrow & \dots \end{matrix} \right\} & \supseteq \left\{ \uparrow \right\} \end{matrix}$$

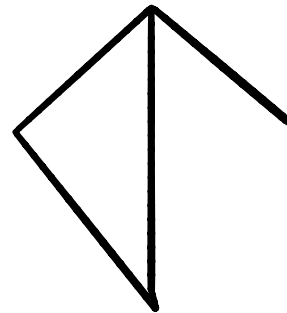
$t=0$



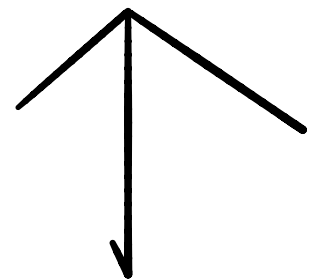
$t=1$



$t=2$

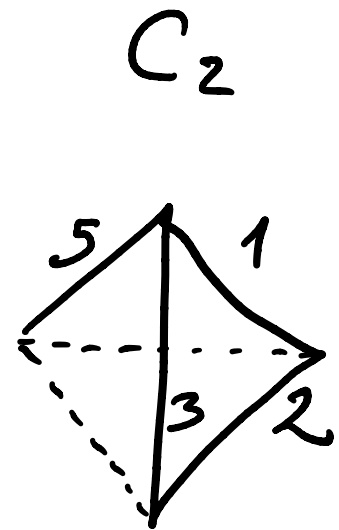
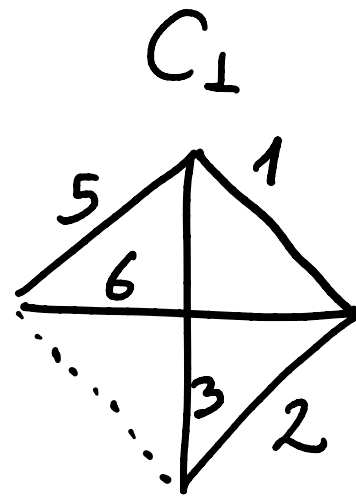
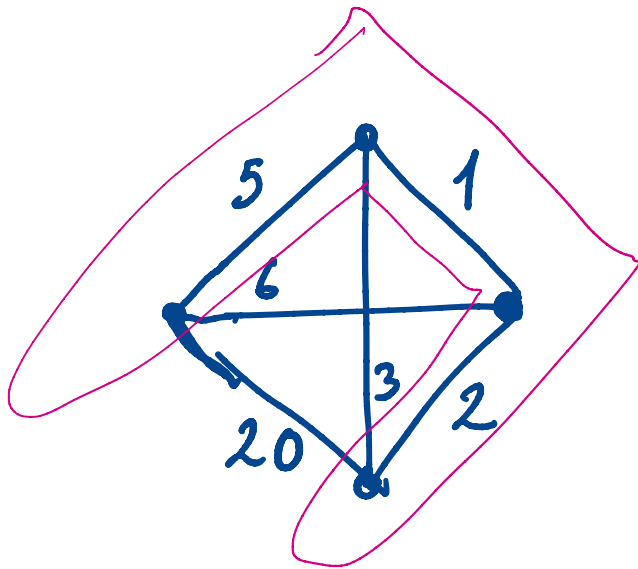


$t=3$

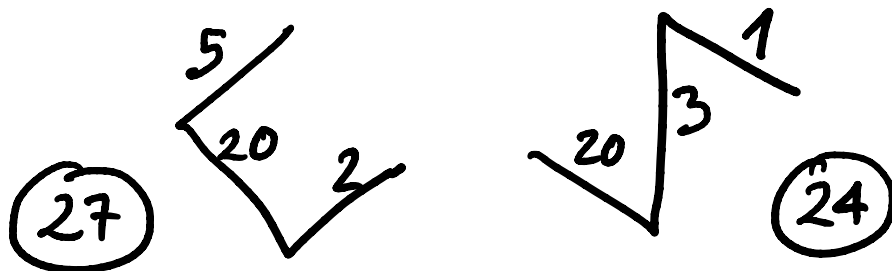


Reverse-delete

- * Discards the heaviest edge, while keeping the graph connected
- * Discards bad candidates early



discards



Conclusion

- * PA correctly ranked the performance of these algorithms.
- * PA can guide the choice of hyperparameter values, cost functions, and algorithms.

Approximate sorting

L. Busse, M. Haghir Chehregani, J. Buhmann

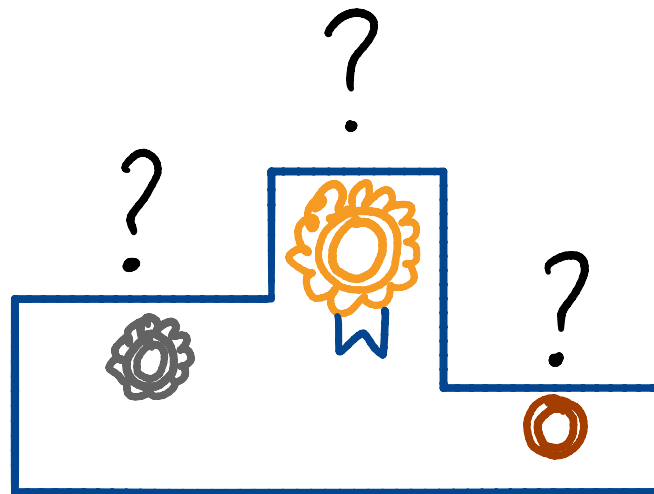
Problem intro.

	A	B	C
Alice		W	W
Bob	L		W
Charlie	L	L	

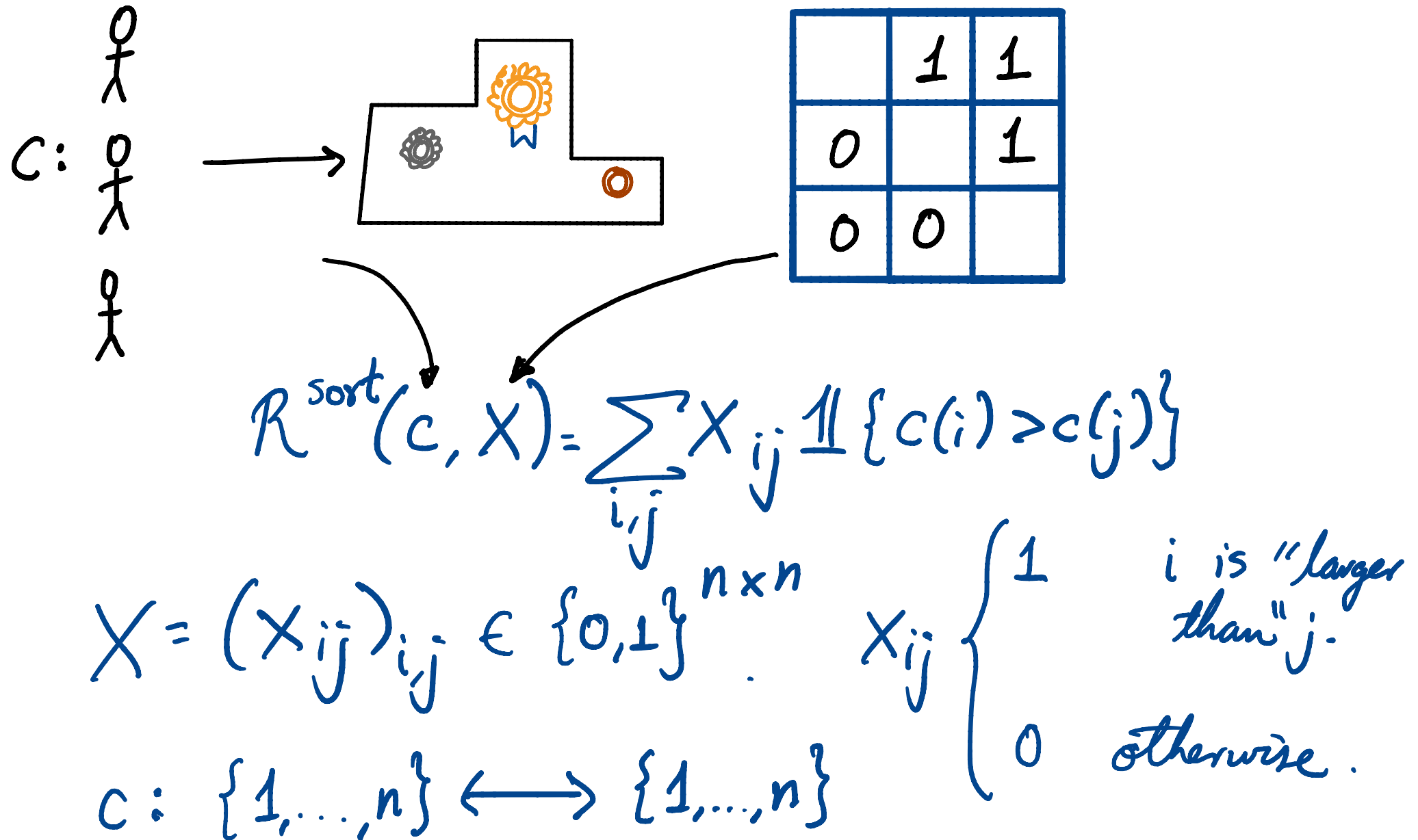
Fall 2019

	A	B	C
Alice		W	W
Bob	L		L
Charlie	L	W	

Spring 2020



Problem formalization



$$\frac{ME+PA}{p^{\text{sort}}(c|X) \propto \exp\left(-\frac{1}{T^*} R^{\text{sort}}(c, X)\right)}.$$

$$T^* \leftarrow \arg \max_T K_T(X', X'')$$

Problem: $p^{\text{sort}}(c|X)$'s normalization constant is intractable.
($n!$ different solutions)

Approx. sorting

$$R^{\text{sort}}(c, x) = \sum_{i, j} x_{ij} \mathbb{1}\{c(i) > c(j)\}.$$

$$R^{\text{mf}}(M, \mathcal{E}) = \sum_i \sum_k M_{ik} \mathcal{E}_{ik}.$$

$$R^{\text{mfs}}(M, \mathcal{E}) = \sum_i \sum_k M_{ik} \mathcal{E}_{ik} + \sum_k \mu_k \left(\sum_i M_{ik} - 1 \right)$$

$$= \sum_{i, k} M_{ik} \mathcal{E}_{ik} + \sum_{i, k} M_{ik} \mu_k - \sum_{i, k} \frac{\mu_k}{n}$$

$$= \text{const} + \sum_{i, k} M_{ik} (\mathcal{E}_{ik} + \mu_k)$$

What's the optimal τ ?

$$\tau^* = \arg \max_{\tau} K_{\tau}(x', x'')$$

•
•
•

Tractable!
!!
↙

$$= 1 + \frac{1}{\log |C|} \sum_i \log \sum_k \exp\left(-\frac{1}{\tau} (\epsilon'_{ik} + \mu'_k + \epsilon''_{ik} + \mu''_k)\right) \\ - \frac{1}{\log |C|} \sum_i \log \left(\sum_k \exp\left(-\frac{1}{\tau} (\epsilon'_{ik} + \mu'_k)\right) \sum_k \exp\left(-\frac{1}{\tau} (\epsilon''_{ik} + \mu''_k)\right) \right)$$

Experiments

Synthetic experiments

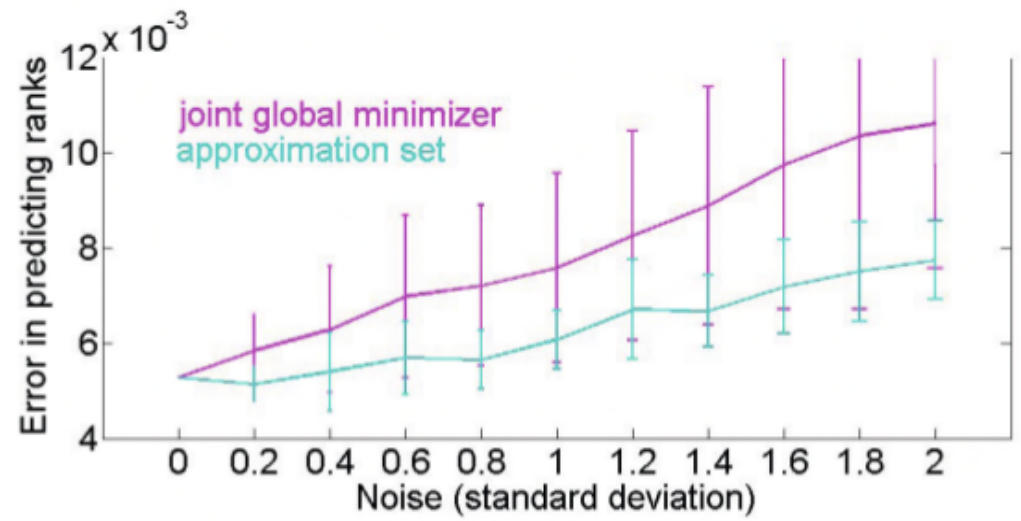
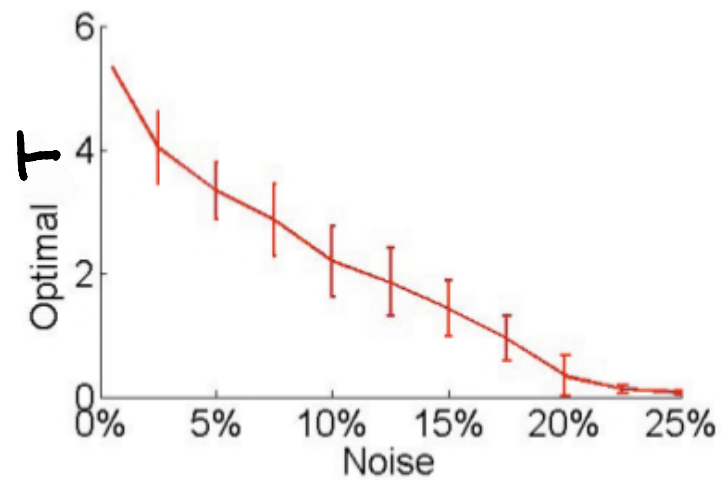
A noisy ranking $\tilde{\pi}$ was generated

$$\tilde{\pi}_i \sim \mathcal{N}(i, \sigma^2) \quad \text{noise parameter}$$

Then X was defined by

$$X_{ij} := \mathbb{1} \{ \tilde{\pi}_i < \tilde{\pi}_j \}.$$

Experimental results



Experiments with real-world data

Tournaments from the German chess league competitions ($n = 16$ teams)

records from wins and losses

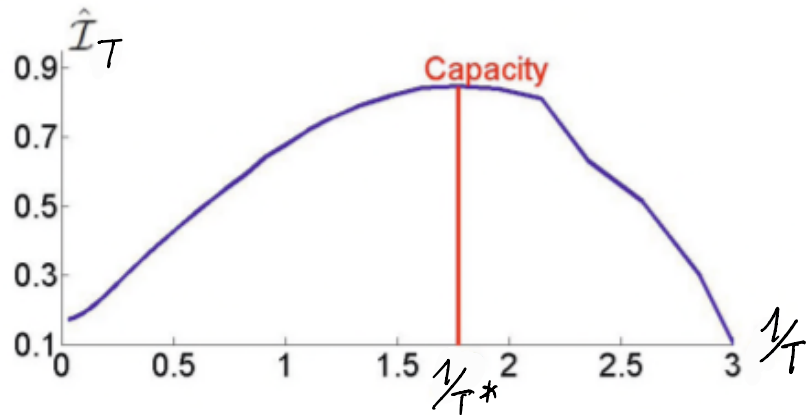
$X' \leftarrow 2009-2010$

$X'' \leftarrow 2010-2011$

Approach: $c \leftarrow \frac{\$}{\$} \propto \langle p_{T^*}(\cdot | X'), p_{T^*}(\cdot | X'') \rangle$

Baseline: $\arg \min_c R^{\text{sort}}(c, X') + R^{\text{sort}}(c, X'')$

Results



(a) Sorting structure in chess data

Method	Prediction error per rank		
	abs.	rel.	gain
Baseline	0.29	14%	
ME + PA	0.14	6.8%	51%

(b) Prediction of chess league results

What we learned

- * PA as a method for validating algorithms.
- * Algorithms as communication channels.
- * Asymptotic equipartition property and typicality as tools for simplifying analysis of complex systems.
- * How to use information theory to develop effective algorithms for robust stochastic optimization.