

# Numerical Simulation of Dynamic Systems: Hw3 - Problem

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## [H3.4] RK Order Increase by Blending

Given two separate  $n^{\text{th}}$ -order accurate RK algorithms in at least  $(n + 1)$  stages:

$$f_1(q) = 1 + q + \frac{q^2}{2!} + \cdots + \frac{q^n}{n!} + c_1 \cdot q^{n+1}$$

$$f_2(q) = 1 + q + \frac{q^2}{2!} + \cdots + \frac{q^n}{n!} + c_2 \cdot q^{n+1}$$

where  $c_2 \neq c_1$ .

Show that it is always possible to use blending:

$$\mathbf{x}^{\text{blended}} = \vartheta \cdot \mathbf{x}^1 + (1 - \vartheta) \cdot \mathbf{x}^2$$

where  $\mathbf{x}^1$  is the solution found using method  $f_1(q)$  and  $\mathbf{x}^2$  is the solution found using method  $f_2(q)$ , such that  $\mathbf{x}^{\text{blended}}$  is of order  $(n + 1)$ .

Find a formula for  $\vartheta$  that will make the blended algorithm accurate to the order  $(n + 1)$ .

## [H3.6] Runge-Kutta Integration

Given the following linear time-invariant continuous-time system:

$$\dot{\mathbf{x}} = \begin{pmatrix} 1250 & -25113 & -60050 & -42647 & -23999 \\ 500 & -10068 & -24057 & -17092 & -9613 \\ 250 & -5060 & -12079 & -8586 & -4826 \\ -750 & 15101 & 36086 & 25637 & 14420 \\ 250 & -4963 & -11896 & -8438 & -4756 \end{pmatrix} \cdot \mathbf{x} + \begin{pmatrix} 5 \\ 2 \\ 1 \\ -3 \\ 1 \end{pmatrix} \cdot u$$

$$\mathbf{y} = (-1 \quad 26 \quad 59 \quad 43 \quad 23) \cdot \mathbf{x}$$

with initial conditions:

$$\mathbf{x}_0 = \begin{pmatrix} 1 \\ -2 \\ 3 \\ -4 \\ 5 \end{pmatrix}$$

## [H3.6] Runge-Kutta Integration II

Simulate the system across 10 seconds of simulated time with step input using the RK4 algorithm with the  $\alpha$ -vector and  $\beta$ -matrix:

$$\alpha = \begin{pmatrix} 1/2 \\ 1/2 \\ 1 \\ 1 \end{pmatrix}; \quad \beta = \begin{pmatrix} 1/2 & 0 & 0 & 0 \\ 0 & 1/2 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 1/6 & 1/3 & 1/3 & 1/6 \end{pmatrix}$$

The following fixed step sizes should be tried:

1.  $h = 0.32$ ,
2.  $h = 0.032$ ,
3.  $h = 0.0032$ .

Plot the three trajectories on top of each other. What can you conclude about the accuracy of the results?

[H3.12] BI4/5<sub>0.45</sub> Integration for Linear Systems

Given the following linear time-invariant continuous-time system:

$$\dot{\mathbf{x}} = \begin{pmatrix} 1250 & -25113 & -60050 & -42647 & -23999 \\ 500 & -10068 & -24057 & -17092 & -9613 \\ 250 & -5060 & -12079 & -8586 & -4826 \\ -750 & 15101 & 36086 & 25637 & 14420 \\ 250 & -4963 & -11896 & -8438 & -4756 \end{pmatrix} \cdot \mathbf{x} + \begin{pmatrix} 5 \\ 2 \\ 1 \\ -3 \\ 1 \end{pmatrix} \cdot u$$

$$\mathbf{y} = \begin{pmatrix} -1 & 26 & 59 & 43 & 23 \end{pmatrix} \cdot \mathbf{x}$$

with initial conditions:

$$\mathbf{x}_0 = \begin{pmatrix} 1 \\ -2 \\ 3 \\ -4 \\ 5 \end{pmatrix}$$

[H3.12] BI4/5<sub>0.45</sub> Integration for Linear Systems II

Simulate the system across **10 seconds** of simulated time with step input using BI4/5<sub>0.45</sub>. The explicit semi-step uses the fourth-order approximation of RKF4/5. There is no need to compute the fifth-order corrector. The implicit semi-step uses the fifth-order corrector. There is no need to compute the fourth-order corrector. Since the system to be simulated is linear, the implicit semi-step can be implemented using matrix inversion. No step-size control is attempted.

The following fixed step sizes should be tried:

1.  $h = 0.32$ ,
2.  $h = 0.032$ ,
3.  $h = 0.0032$ .

Plot the three trajectories on top of each other.

[H3.14] BI4/5<sub>0.45</sub> Integration for Non-linear Systems

Repeat Hw.[H3.12]. This time, we want to replace the matrix inversion by Newton iteration. Of course, since the problem is linear and time-invariant, Newton iteration and modified Newton iteration are identical. Iterate until  $\delta_{\text{rel}} \leq 10^{-5}$ , where:

$$\delta_{\text{rel}} = \frac{\|\mathbf{x}_{k+\frac{1}{2}}^{\text{right}} - \mathbf{x}_{k+\frac{1}{2}}^{\text{left}}\|_{\infty}}{\max(\|\mathbf{x}_{k+\frac{1}{2}}^{\text{left}}\|_2, \|\mathbf{x}_{k+\frac{1}{2}}^{\text{right}}\|_2, \delta)}$$

Compare the results obtained with those found in Hw.[H3.12].