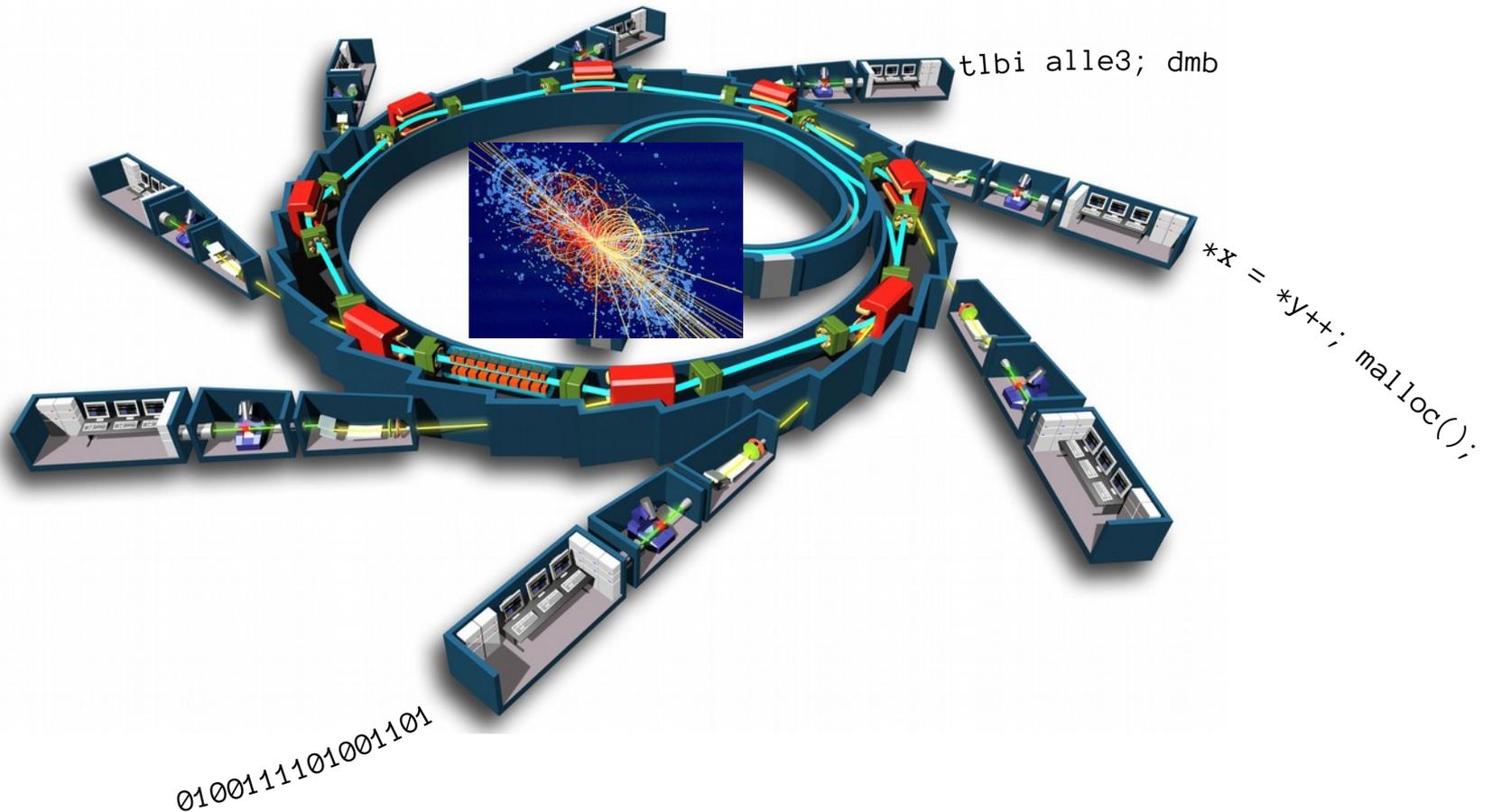


Runtime Verification

David Cock – david.cock@inf.ethz.ch

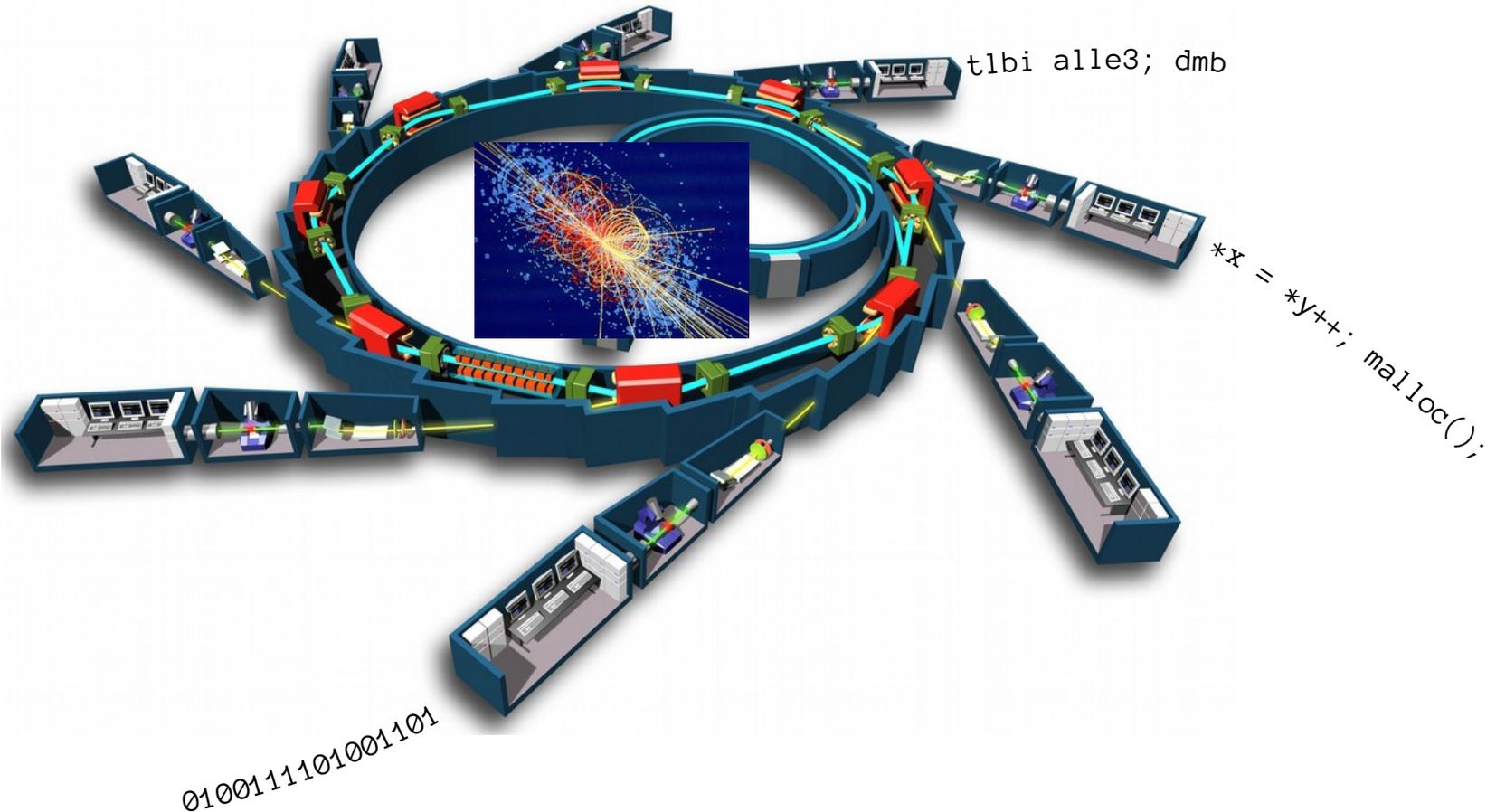


ad



We're Building the *Large Program Collider*

ad

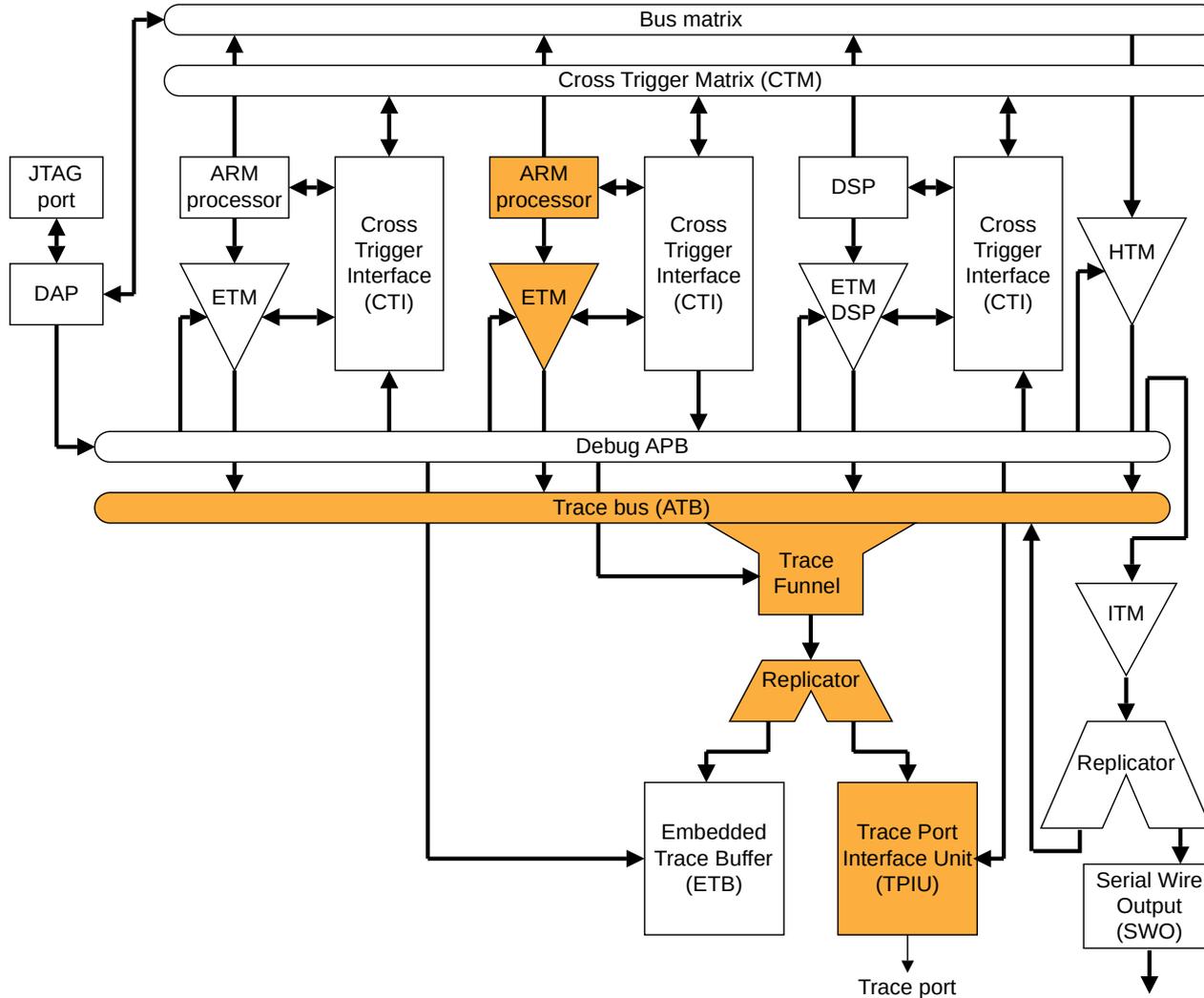


Collide *instructions* at 0.99c, and observe the decay products.

Why is This Useful?

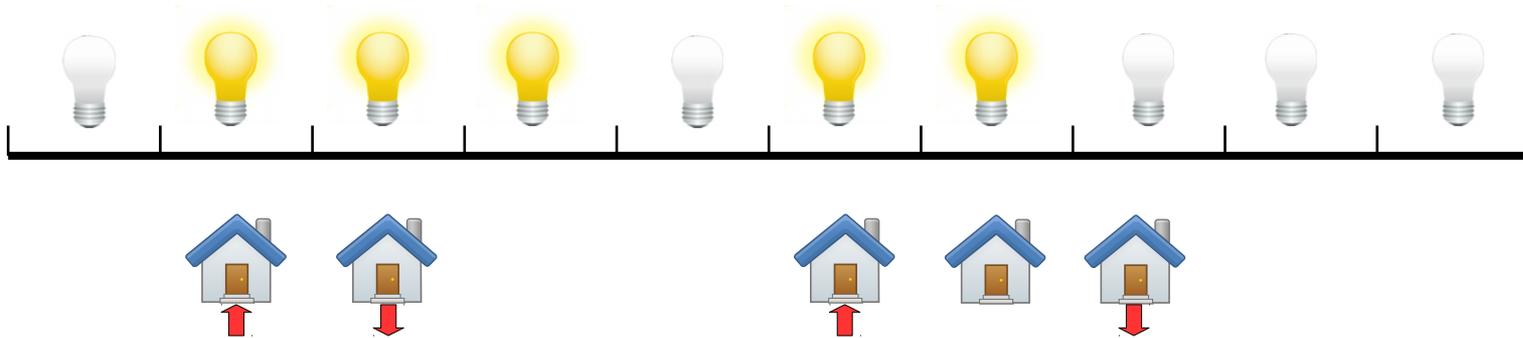
- Formal verification relies on accurate models
- For systems-level HW, *these mostly don't exist!*
 - Testing lets us build confidence at these low levels
- **The hardware is *trying* to tell us what it's doing.**
- Further applications:
 - Debugging rack-scale systems.
 - Monitoring control flow (security).

Program Trace



LTL and Automata

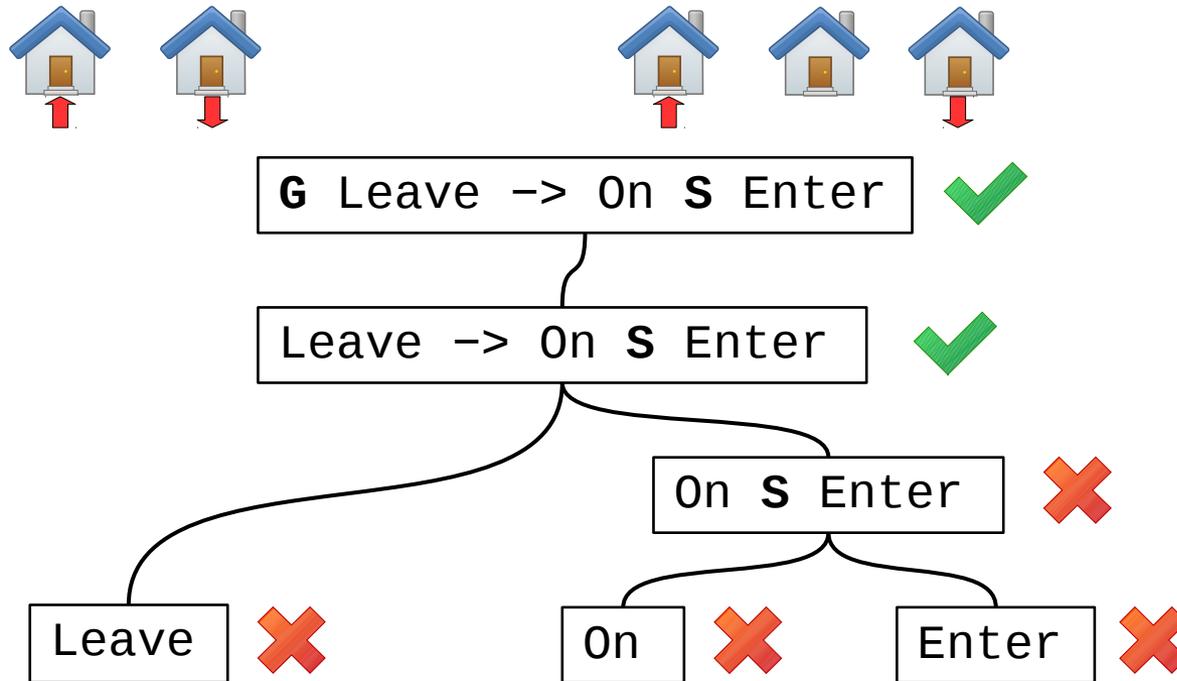
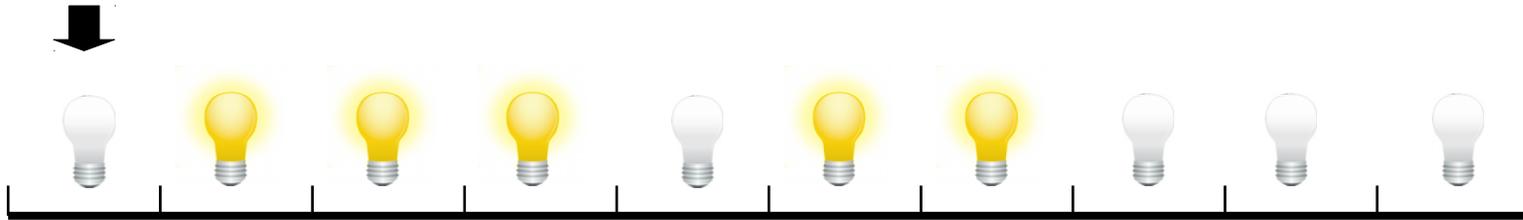
The light stays on until I leave the house.



G Leave \rightarrow On **S** Enter;

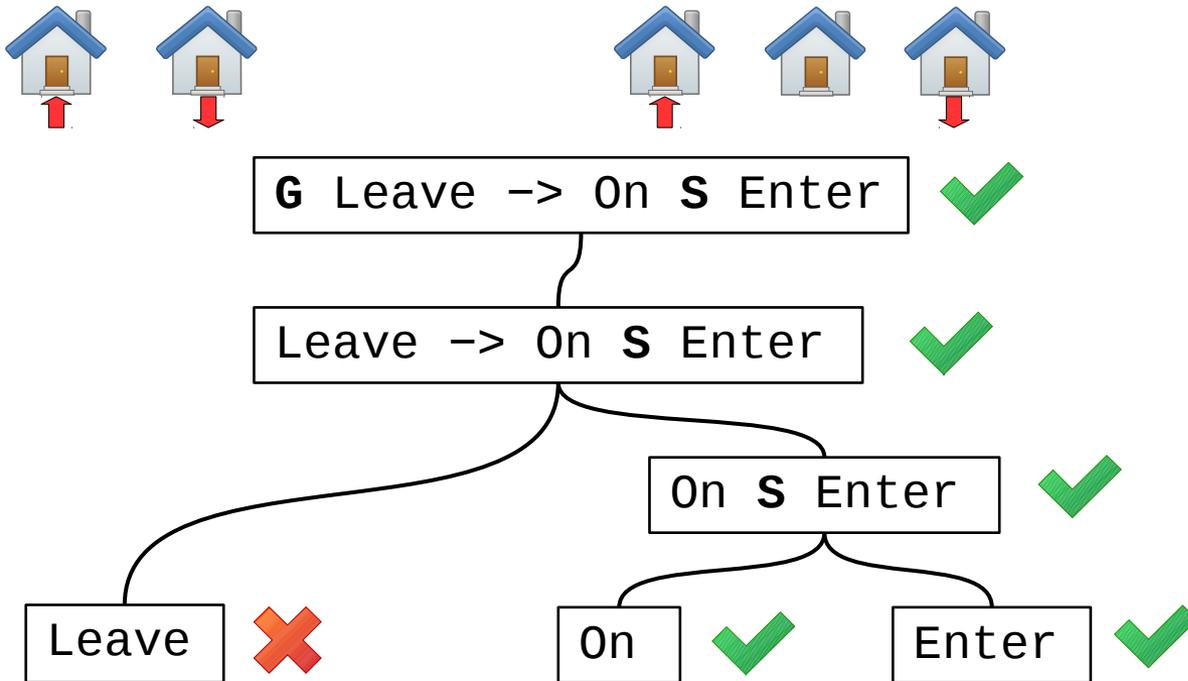
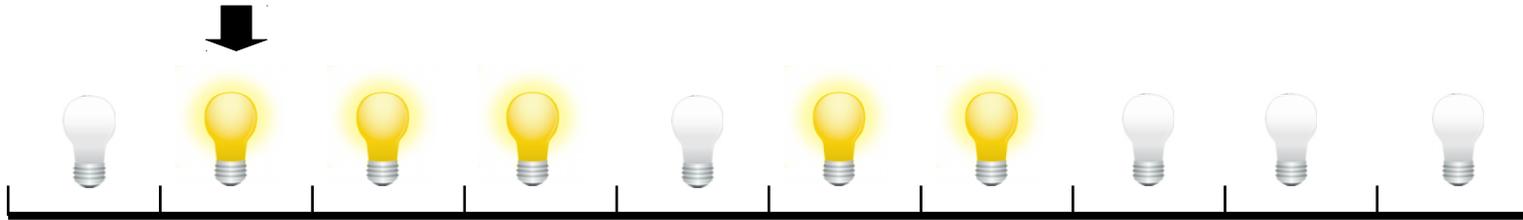
LTL and Automata

The light stays on until I leave the house.



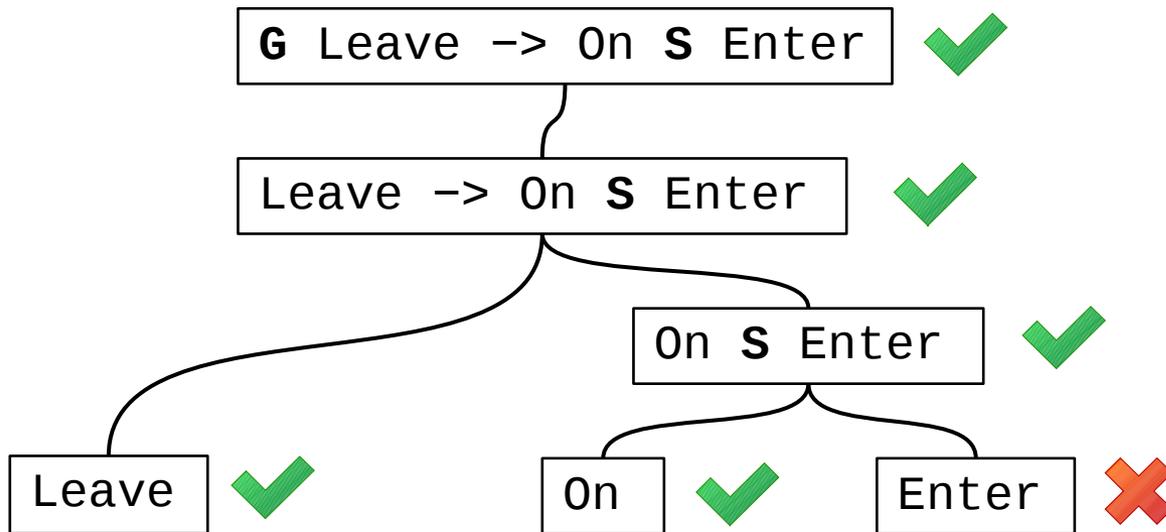
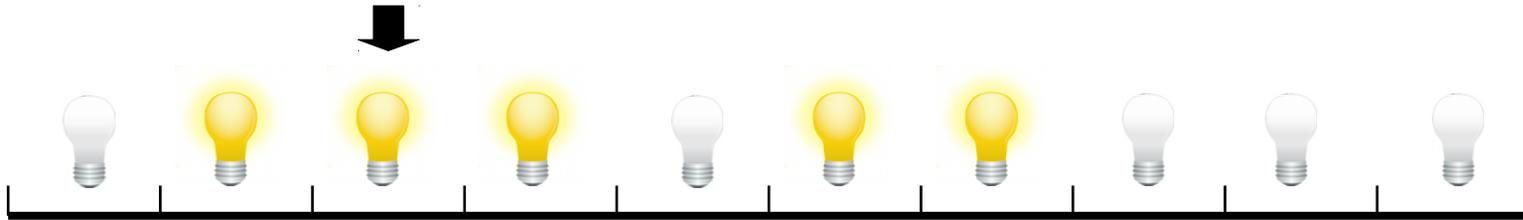
LTL and Automata

The light stays on until I leave the house.



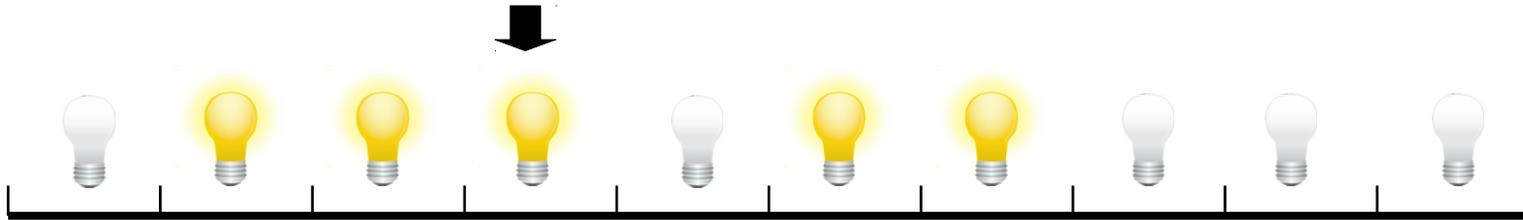
LTL and Automata

The light stays on until I leave the house.



LTL and Automata

The light stays on until I leave the house.



G Leave -> On S Enter ✓

Leave -> On S Enter ✓

On S Enter ✓

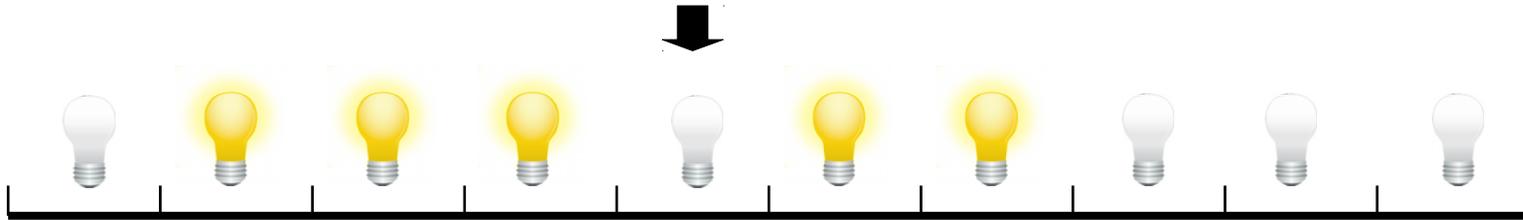
Leave ✗

On ✓

Enter ✗

LTL and Automata

The light stays on until I leave the house.



G Leave -> On **S** Enter ✓

Leave -> On **S** Enter ✓

On **S** Enter ✗

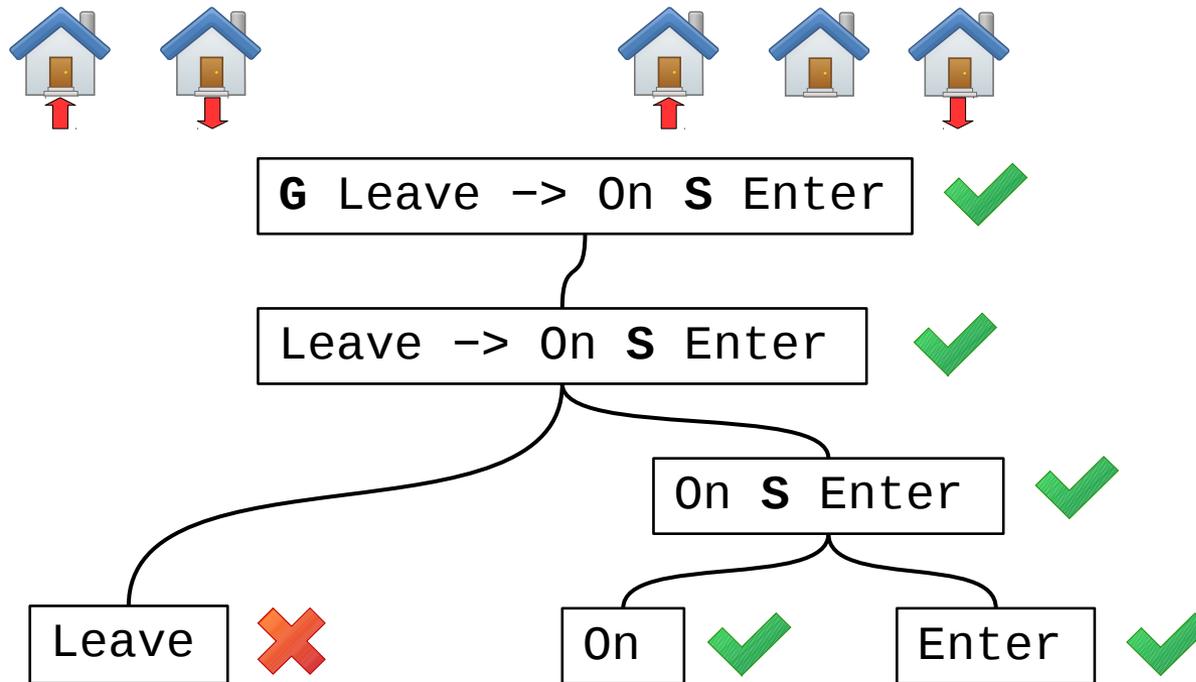
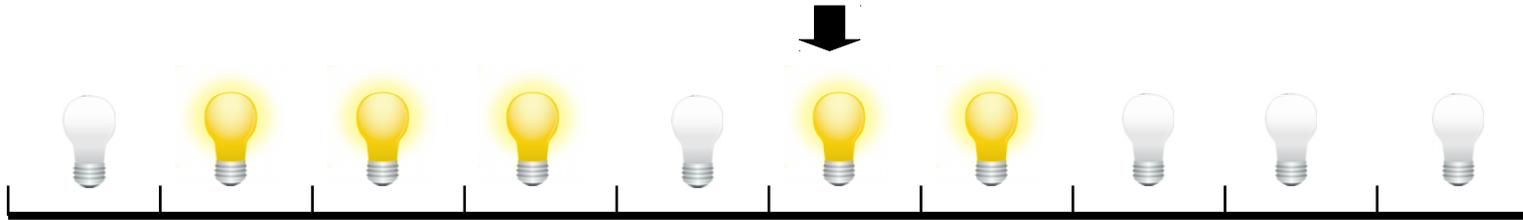
Leave ✗

On ✗

Enter ✗

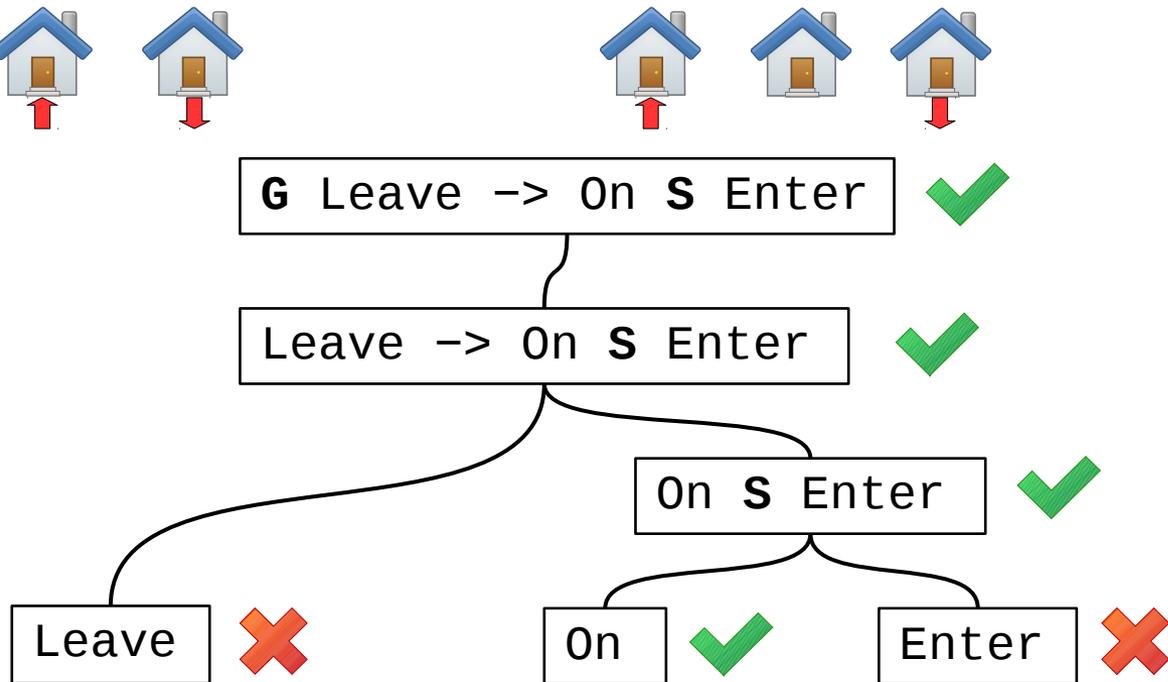
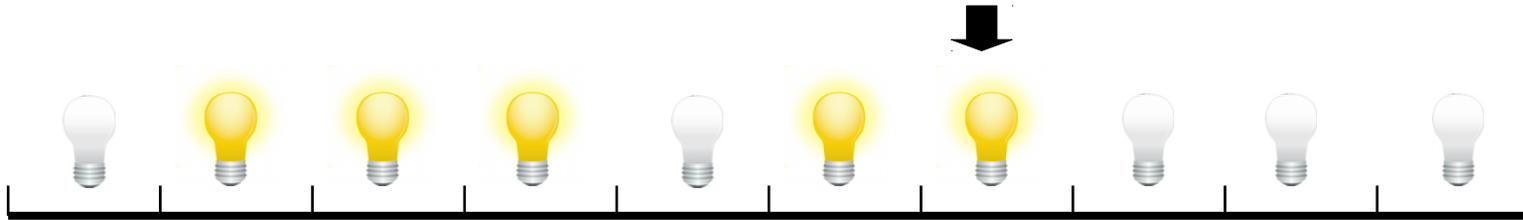
LTL and Automata

The light stays on until I leave the house.



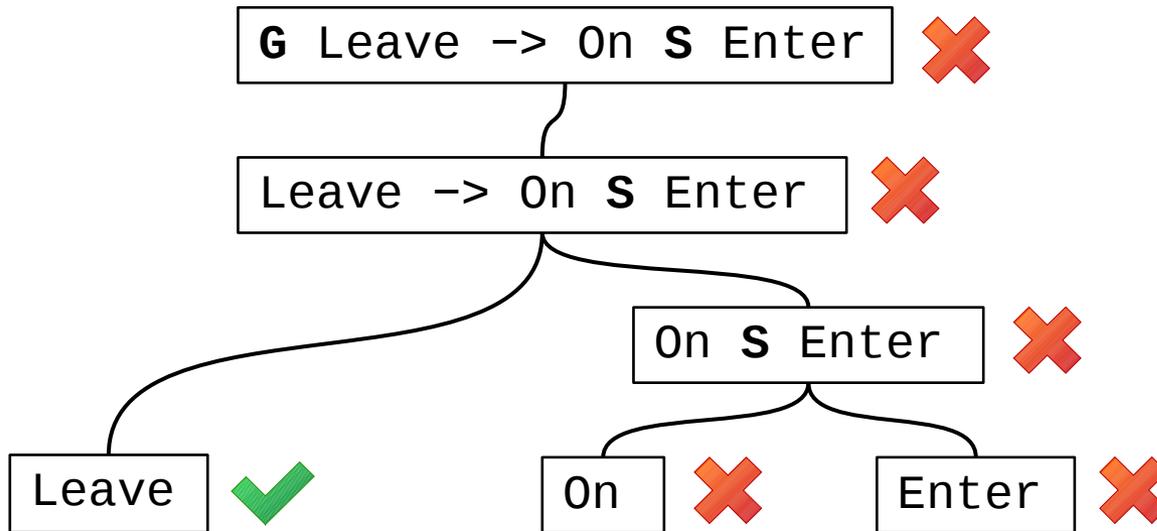
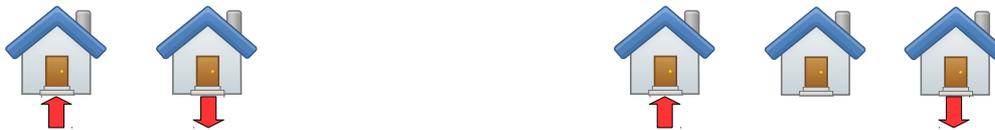
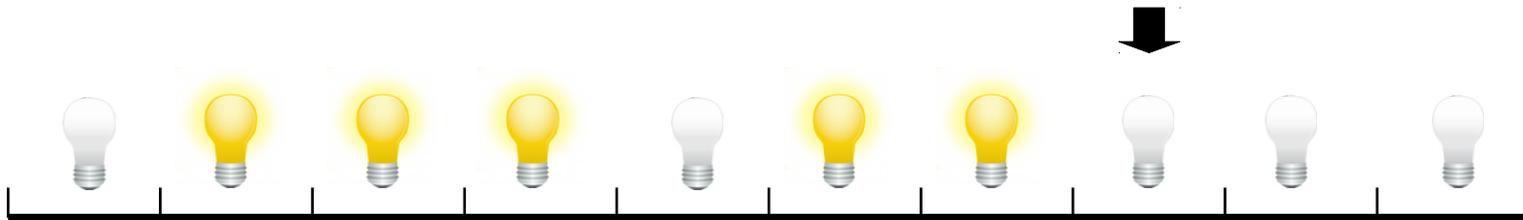
LTL and Automata

The light stays on until I leave the house.



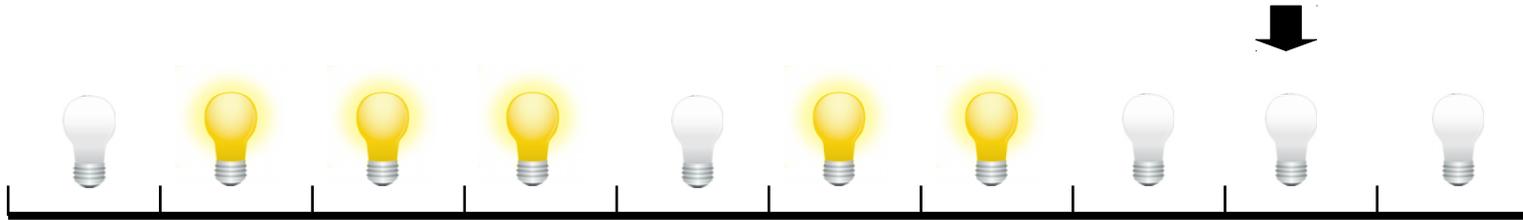
LTL and Automata

The light stays on until I leave the house.



LTL and Automata

The light stays on until I leave the house.



G Leave \rightarrow On S Enter ❌

Leave \rightarrow On S Enter ✅

On S Enter ❌

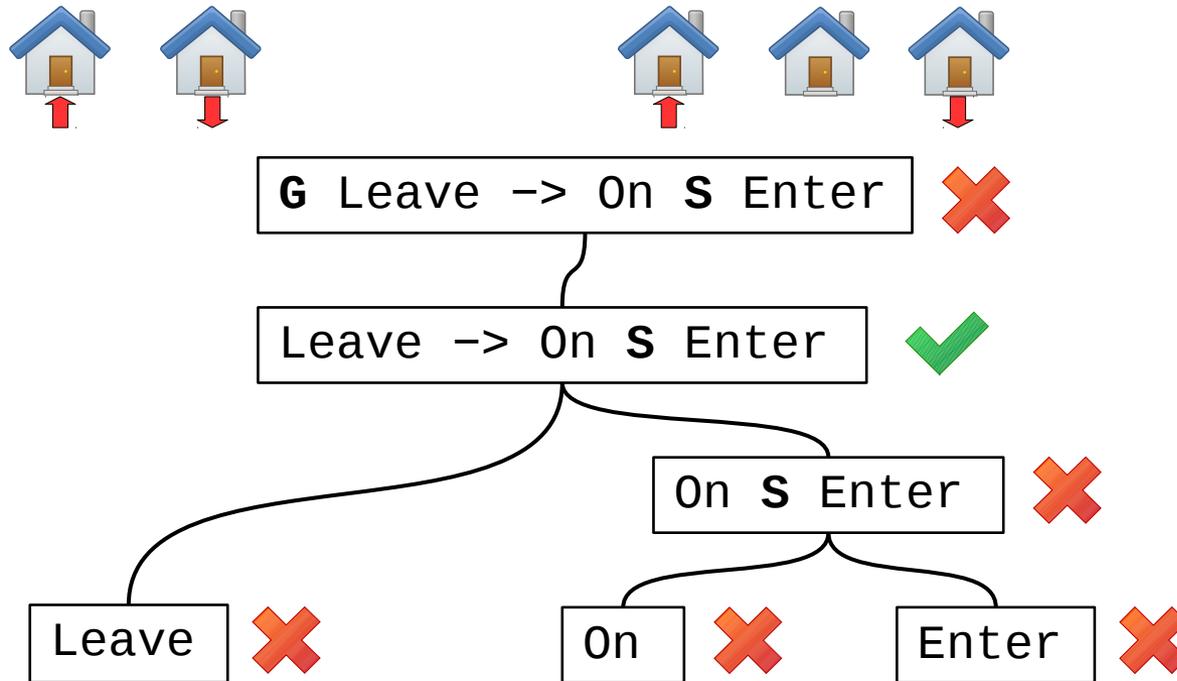
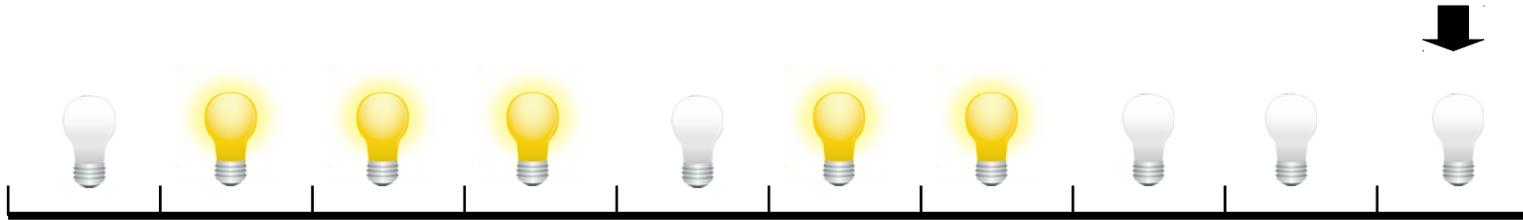
Leave ❌

On ❌

Enter ❌

LTL and Automata

The light stays on until I leave the house.

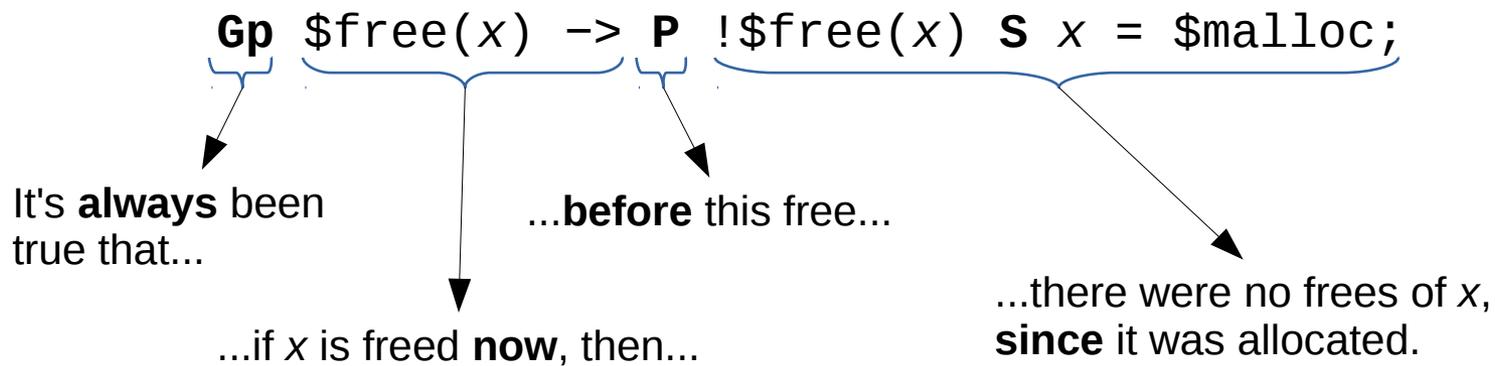


Properties

No Double Frees in LTL

```
void *a = malloc();
...
{a is still allocated}
free(a);
```

- We can now check this:



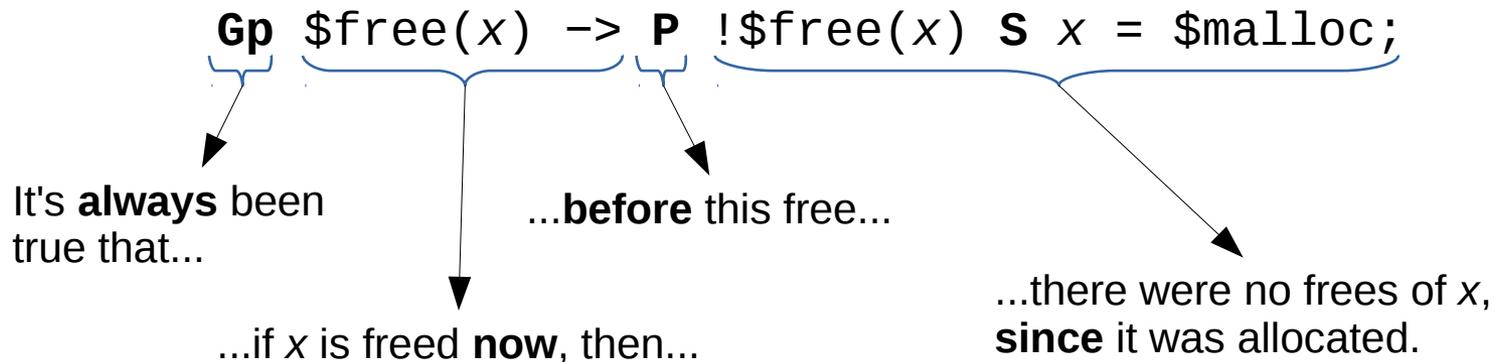
Thanks to my student Andrei Pârvu.

Properties

No Double Frees in LTL

```
void *a = malloc();
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```

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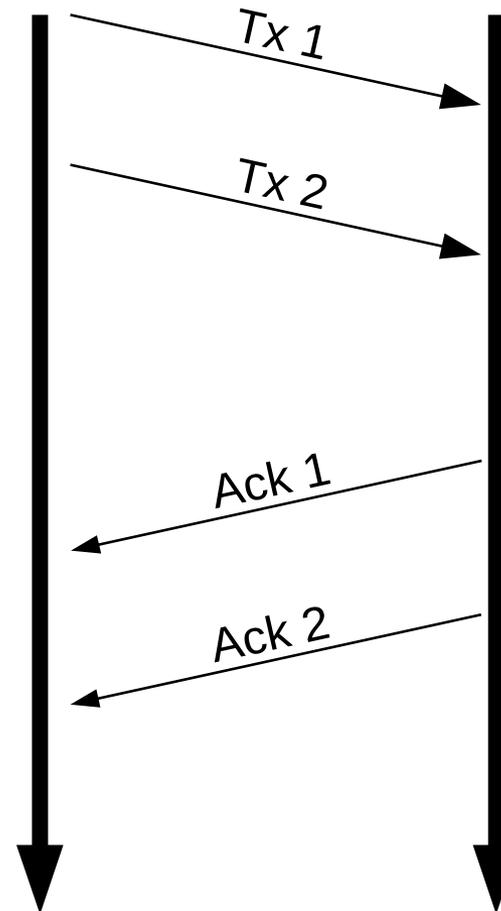
Valgrind, with **zero** overhead!

Thanks to my student Andrei Pârvu.

Protocol Debugging

No more than two packets in flight

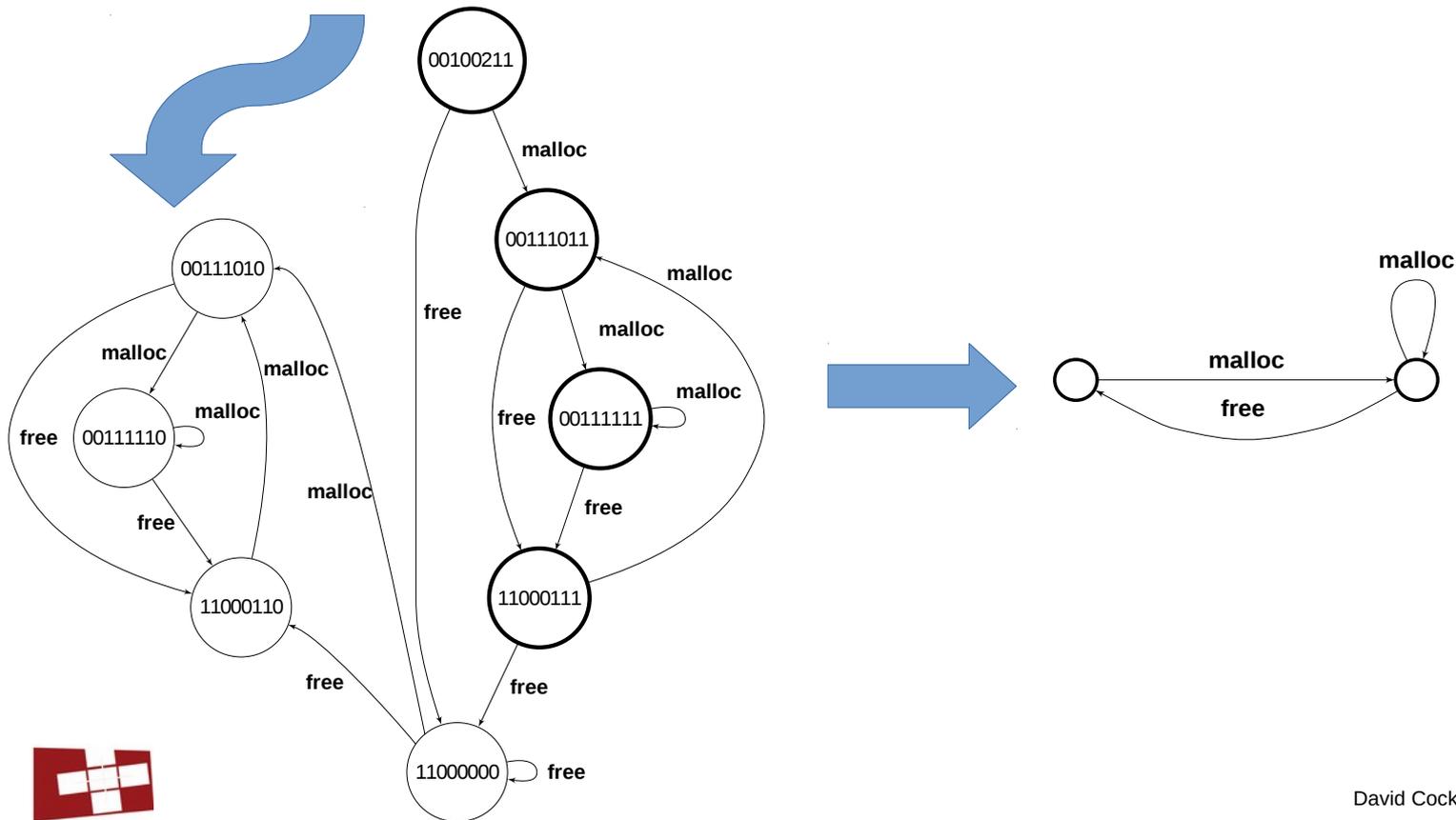
G Tx(x) \rightarrow !Tx(x+2) **U** Ack(x);



Processing: Checking LTL with Automata

This is a well-studied problem, and standard algorithms exist:

$Gp \ \$free(x) \rightarrow P \ !\$free(x) \ S \ x = \$malloc;$



Processing

Bound Variables and Multiple Automata

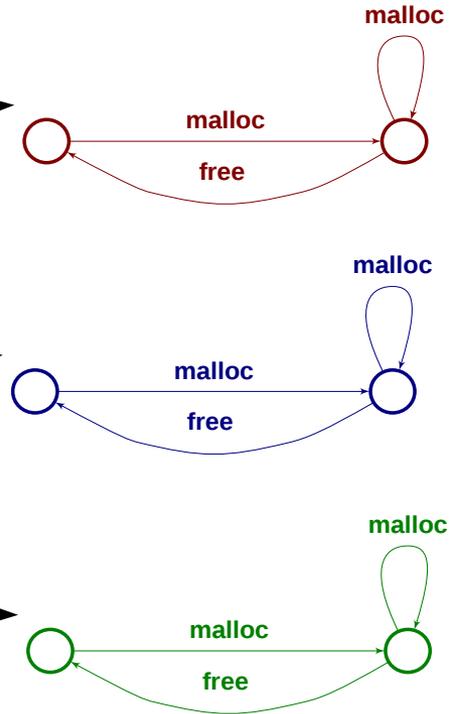
- What about multiple x-s?
- Every x needs an automaton instance.

Gp \$free(1) -> P !\$free(1) S 1 = \$malloc;

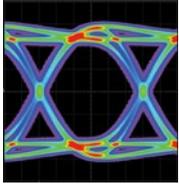
Gp \$free(2) -> P !\$free(2) S 2 = \$malloc;

Gp \$free(3) -> P !\$free(3) S 3 = \$malloc;

- Quantifier instantiation using *resolution*.



Our Streaming Verification Engine



Sources

HSSTP



Zynq
TPIU



Capture

ETM
Sequencer



FPGA
Capture

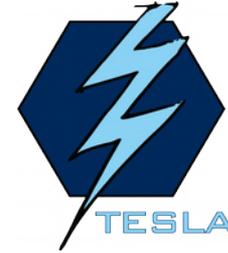


Processing



LTL
Automata

FPGA
Offload



Properties

TESLA



malloc ()
pairing



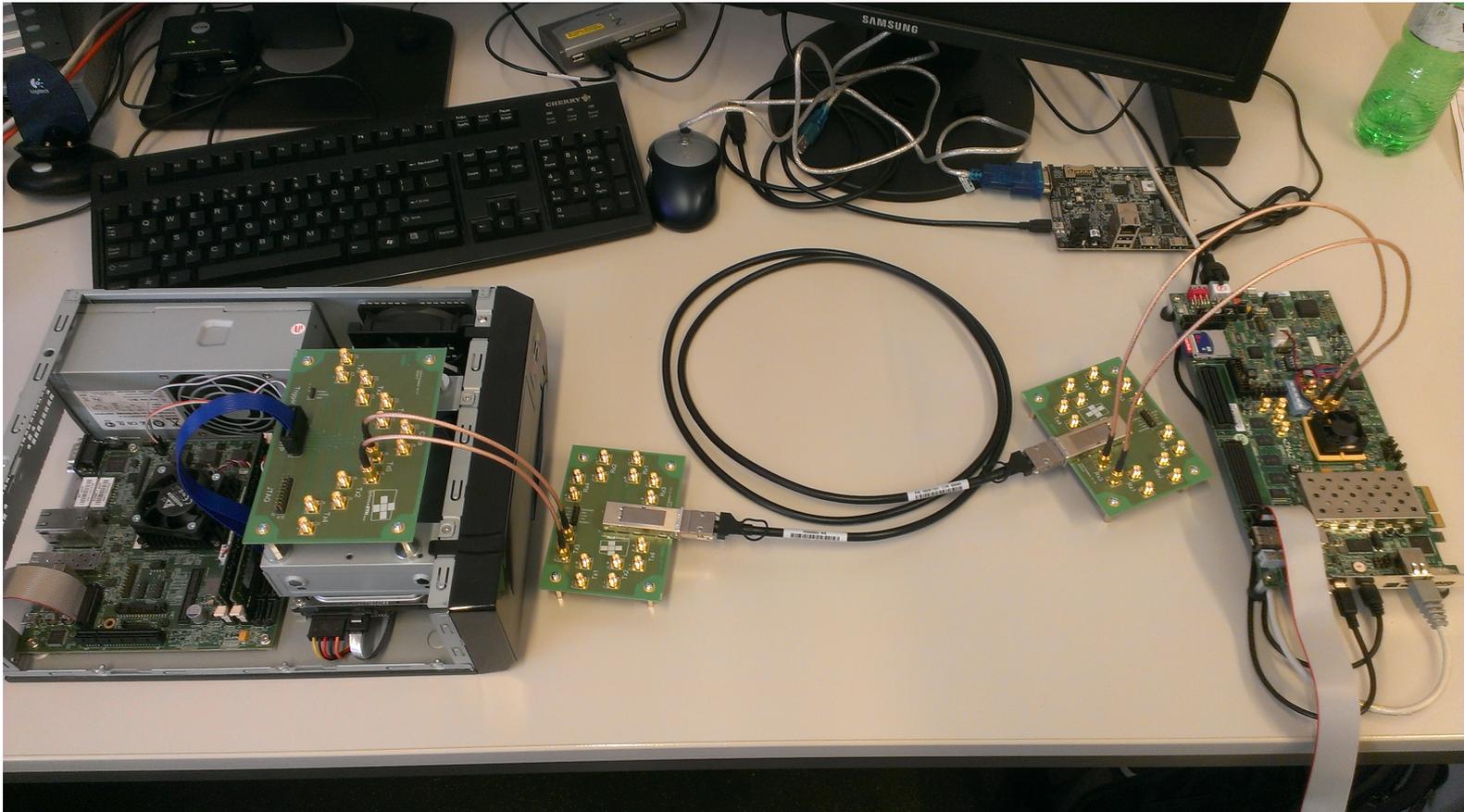
Live code
coverage

Observations

Requirements

Sources

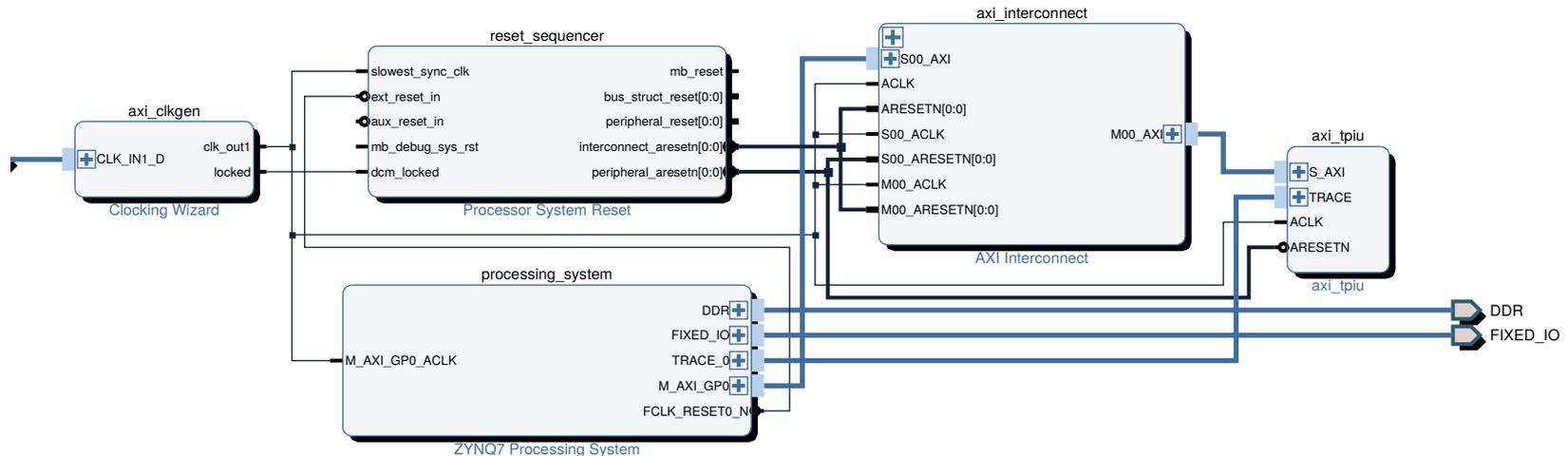
HSSTP Testbench: Zynq7000



Capture

Local Trace Capture on the Zynq7000

- 32b trace port to the FPGA fabric, 250MHz, 8Gb/s.
- Custom TPIU → AXI core, with Linux drivers:
 - Integrates with ARM OpenCSAL, interchangeable with ETB.
 - Full-speed capture and FIFO buffering (512kB).
 - Easy to use: `trace_launch <bin>; cat /dev/axi_tpiu`
 - Coming soon: PCIe & HSSTP output.



Directions

- Enzian will support tracing.
 - Using monitoring to validate the coherence protocol.
- Increasing the scope of FPGA offload (some parts are still software).
- Analysing live systems.
 - Cache operations correctness in Linux, seL4 & Barrelfish.
 - Input sanitisation.
- PSL as an input language.
- SoC integration.

I'd love to hear suggestions!

Questions?

Checking LTL with Automata

This is a well-studied problem, and standard algorithms exist:

Gp \$free(x) \rightarrow **P** !\$free(x) **S** x = \$malloc;

Gp P, at t-1 <i>„P was true until t-1“</i>	P, at t <i>„P is still true at t“</i>	Gp P, at t <i>„P has always been true“</i>
0	0	0
0	1	0
1	0	0
1	1	1