Memory-Centric Computing

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13 July 2023

Lightning Talk @ DAC

SAFARI

ETH zürich

60 DESIGN AUTOMATION CONFERENCE

FROM CHIPS TO SYSTEMS — LEARN TODAY, CREATE TOMORROW

The Problem

Computing

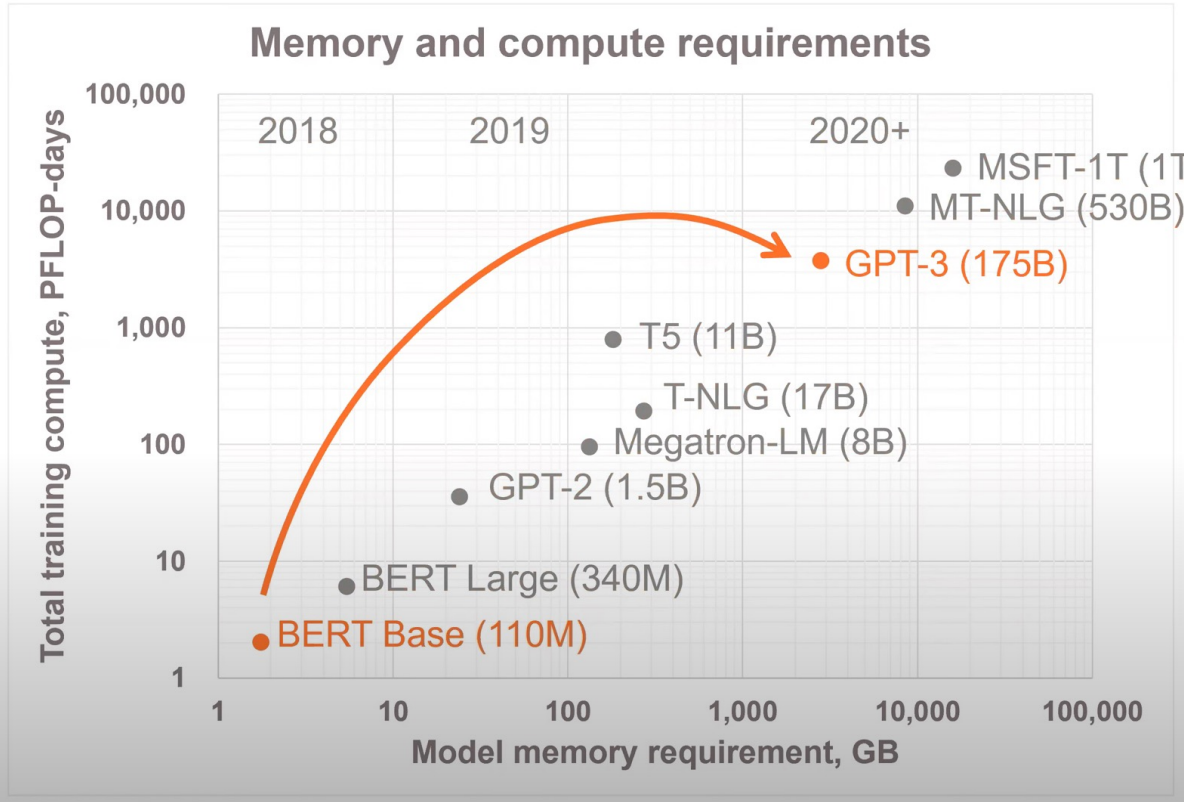
is Bottlenecked by Data

Data is Key for AI, ML, Genomics, …

- Important workloads are all data intensive
- They require rapid and efficient processing of large amounts of data
- Data is increasing
  - We can generate more than we can process
  - We need to perform more sophisticated analyses on more data

Huge Demand for Performance & Efficiency

Exponential Growth of Neural Networks



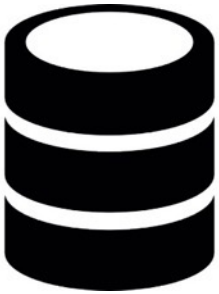
1800x more compute

In just **2 years**

Tomorrow, **multi-trillion** parameter models

Source: https://youtu.be/Bh13Idwcb0Q?t=283

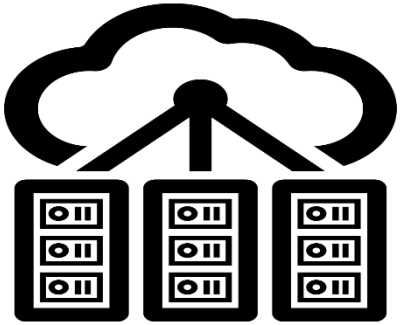
Data is Key for Future Workloads



In-memory Databases
[Mao+, EuroSys'12;
Clapp+ (**Intel**), IISWC'15]

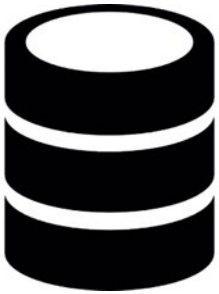
Graph/Tree Processing
[Xu+, IISWC'12; Umuroglu+, FPL'15]

In-Memory Data Analytics
[Clapp+ (**Intel**), IISWC'15;
Awan+, BDCloud'15]



Datacenter Workloads
[Kanev+ (**Google**), ISCA'15]

Data Overwhelms Modern Machines



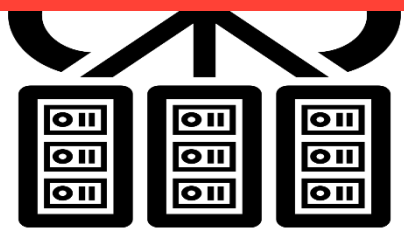
In-memory Databases

Graph/Tree Processing

Data → performance & energy bottleneck

In-Memory Data Analytics

[Clapp+ (**Intel**), IISWC'15; Awan+, BDCloud'15]



Datacenter Workloads

[Kanev+ (**Google**), ISCA'15]

Data is Key for Future Workloads

Chrome

Google's web browser

TensorFlow Mobile

Google's machine learning framework

VP9 YouTube

Video Playback

Google's video codec

VP9 YouTube

Video Capture

Google's video codec

Data Overwhelms Modern Machines

Chrome

TensorFlow Mobile

Data → performance & energy bottleneck

VP9

Video Playback

Google's **video codec**

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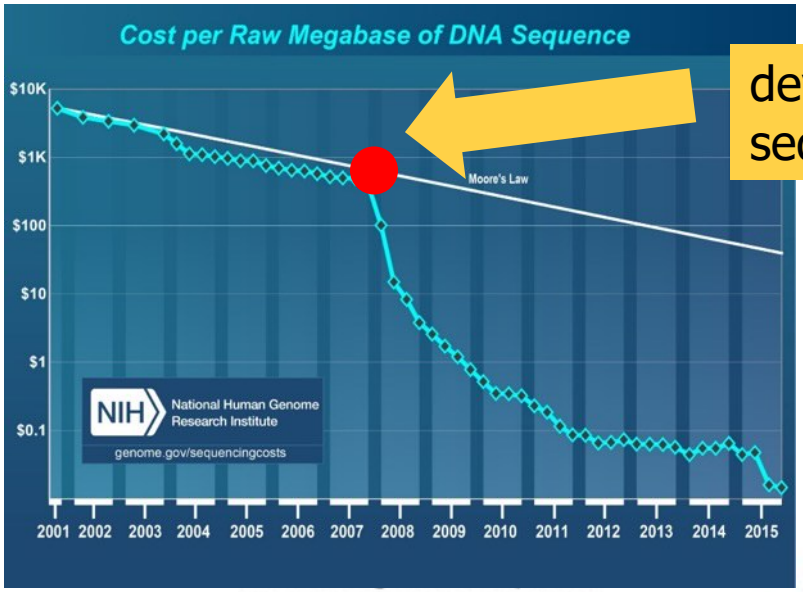
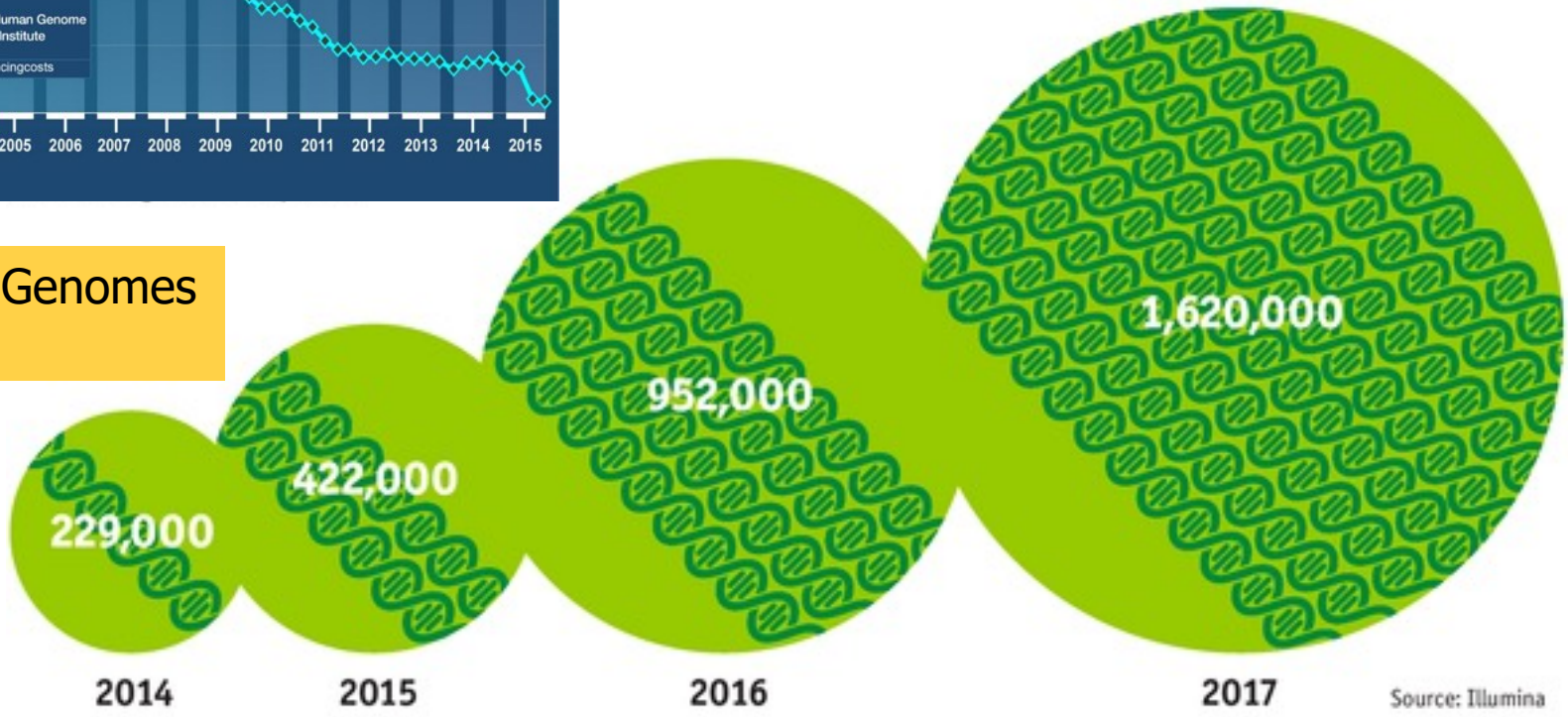
Data is Key for Future Workloads



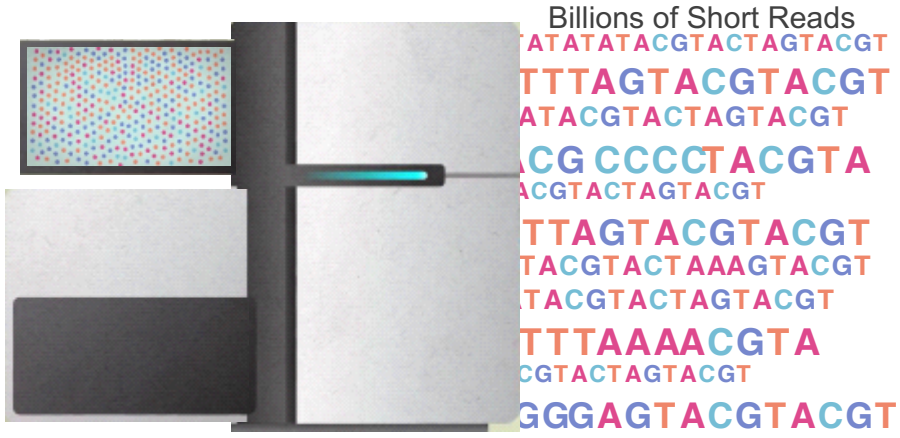
development of high-throughput sequencing (HTS) technologies

Number of Genomes Sequenced

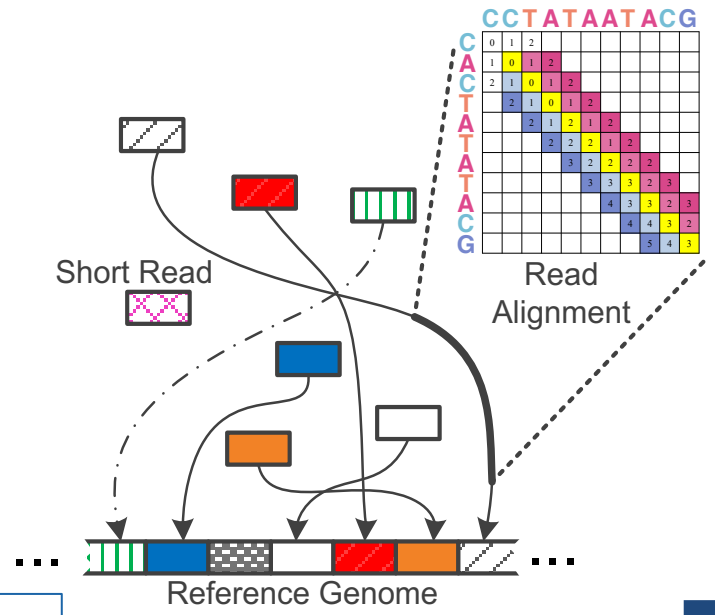


The Economist

http://www.economist.com/news/21631808-so-much-genetic-data-so-many-uses-genes-unzipped



1 Sequencing



Read Mapping 2

Genome Analysis

Data → performance & energy bottleneck

```
read4:          CGCTTCCAT
read5:            CCATGACGC
read6:          TTCCATGAC
```

3 Variant Calling

Scientific Discovery 4

New Genome Sequencing Technologies

Nanopore sequencing technology and tools for genome assembly: computational analysis of the current state, bottlenecks and future directions

Damla Senol Cali ✉, Jeremie S Kim, Saugata Ghose, Can Alkan, Onur Mutlu

Briefings in Bioinformatics, bby017, https://doi.org/10.1093/bib/bby017
Published: 02 April 2018 **Article history** ▾

Oxford Nanopore MinION

Senol Cali+, "**Nanopore Sequencing Technology and Tools for Genome Assembly: Computational Analysis of the Current State, Bottlenecks and Future Directions**," Briefings in Bioinformatics, 2018.
[Open arxiv.org version]

New Genome Sequencing Technologies

Nanopore sequencing technology and tools for genome assembly: computational analysis of the current state, bottlenecks and future directions

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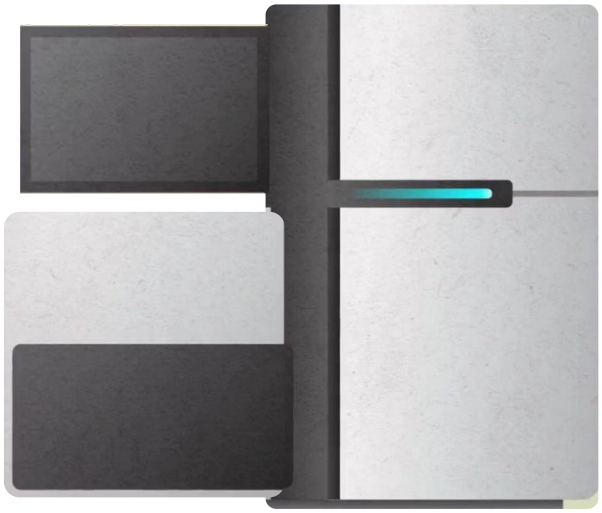
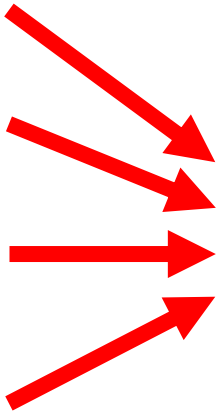
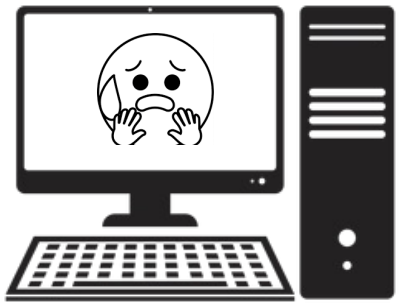
Oxford Nanopore MinION

Data → performance & energy bottleneck

Problems with Data Analysis Today







Special-Purpose Machine
for **Data Generation**

General-Purpose Machine
for **Data Analysis**

FAST

SLOW

Slow and inefficient processing capability
Large amounts of data movement

This picture is similar for many "data generators & analyzers" today

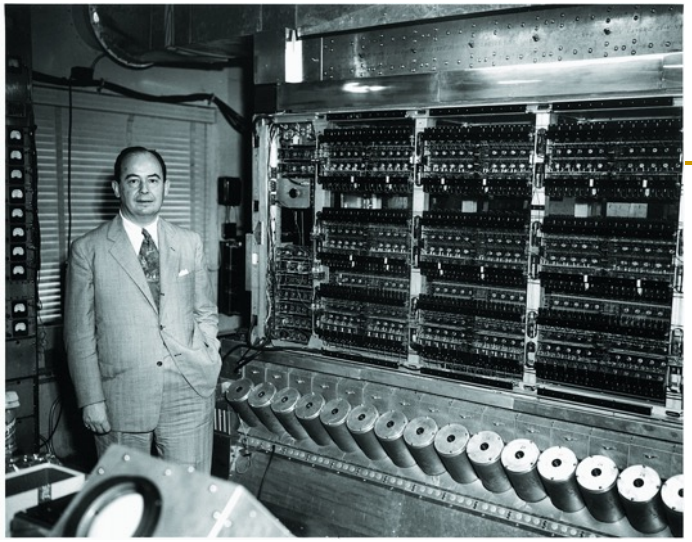
Accelerating Genome Analysis [DAC 2023]

- Onur Mutlu and Can Firtina,
  "Accelerating Genome Analysis via Algorithm-Architecture Co-Design"
  *Invited Special Session Paper in Proceedings of the 60th Design Automation Conference (**DAC**)*, San Francisco, CA, USA, July 2023.
  [arXiv version]

Data Overwhelms Modern Machines …

- Storage/memory capability
- Communication capability
- Computation capability
- Greatly impacts robustness, energy, performance, cost

A Computing System



- Three key components
- Computation
- Communication
- Storage/memory

Burks, Goldstein, von Neumann, "Preliminary discussion of the logical design of an electronic computing instrument," 1946.

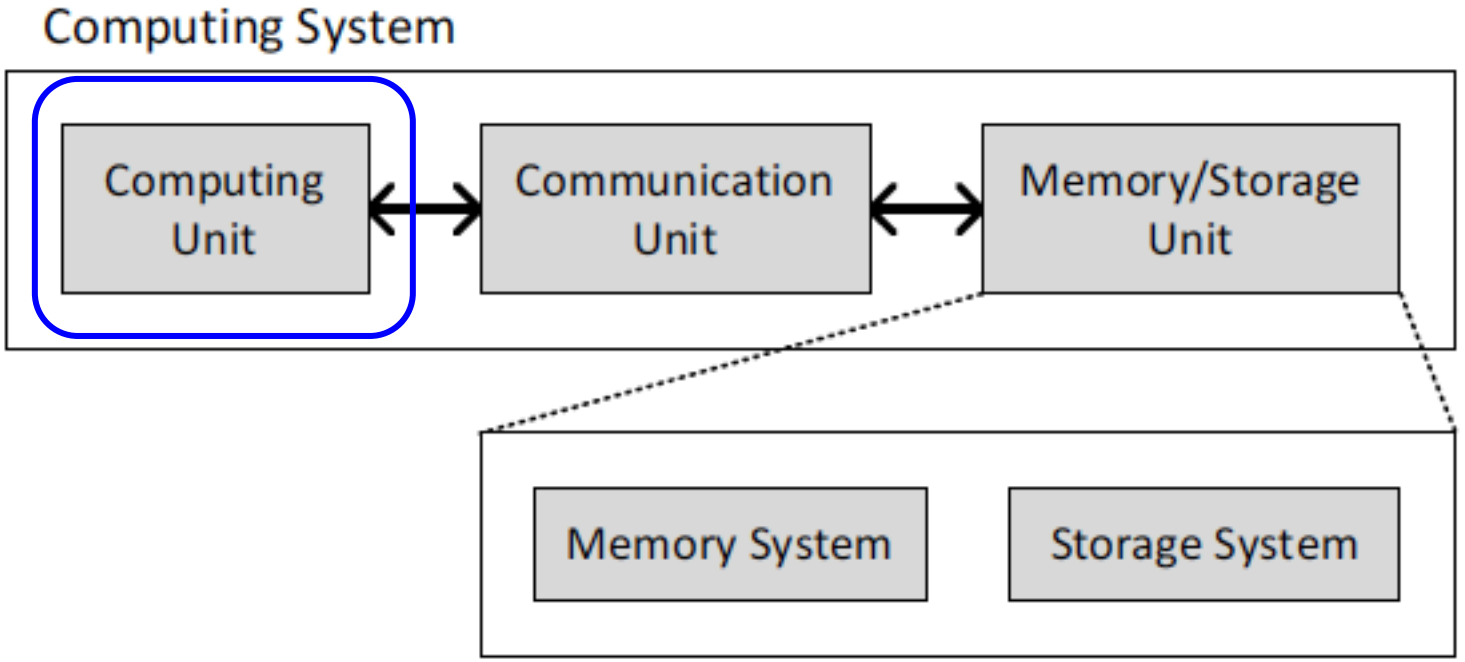
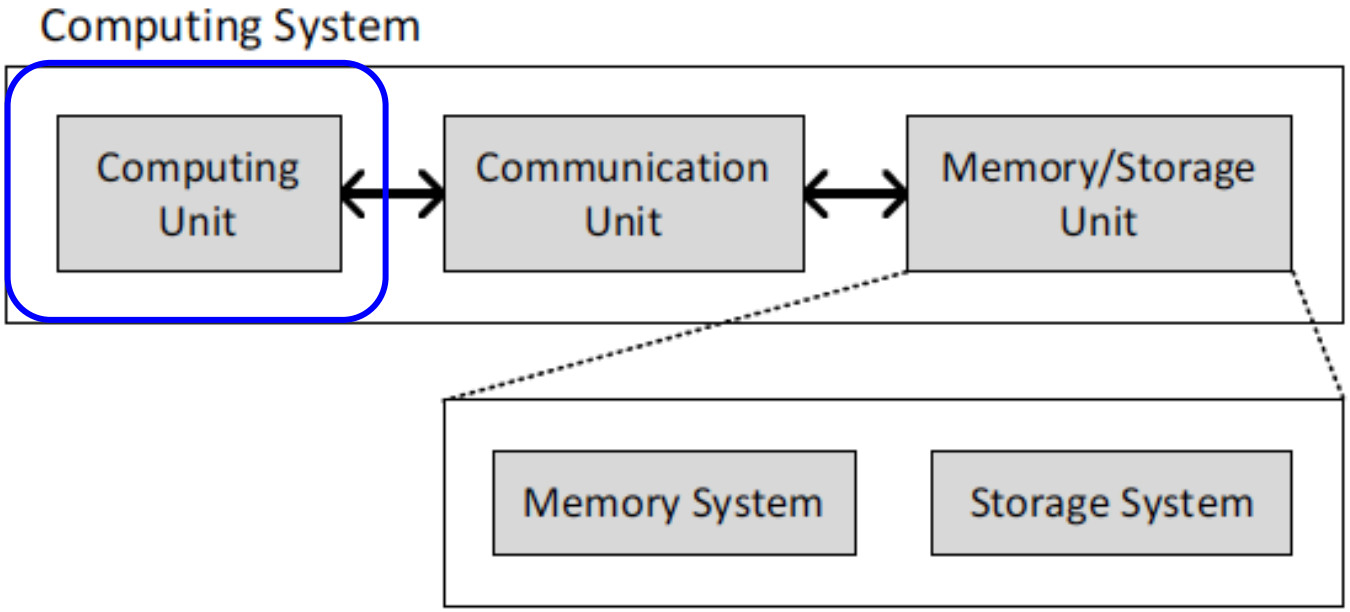


Image source: https://lbsitbytes2010.wordpress.com/2013/03/29/john-von-neumann-roll-no-15/

Today's Computing Systems

- Processor centric

- All data processed in the processor → at great system cost



The Problem

Data access is the major performance and energy bottleneck

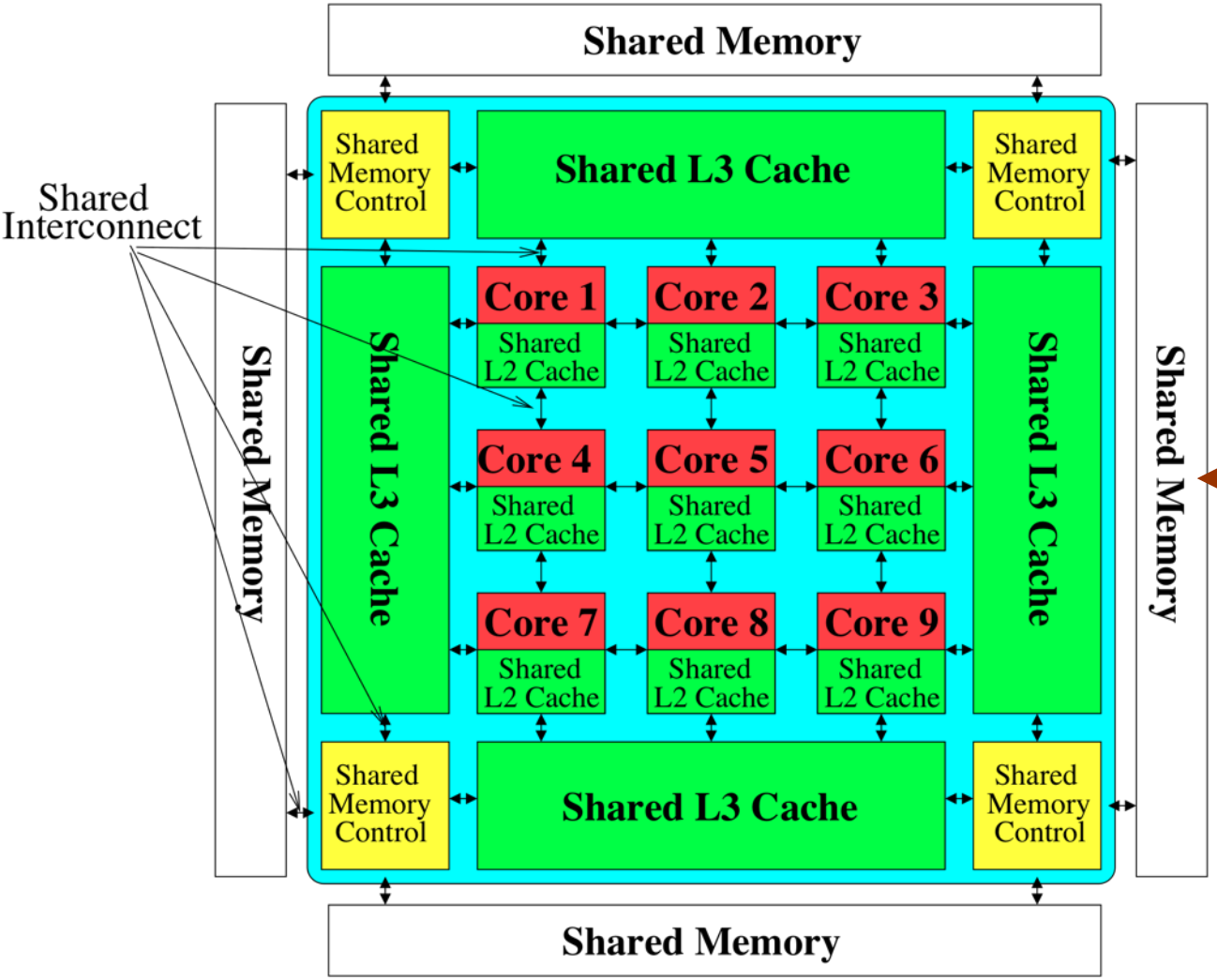
Our current

design principles

cause great energy waste

(and great performance loss)

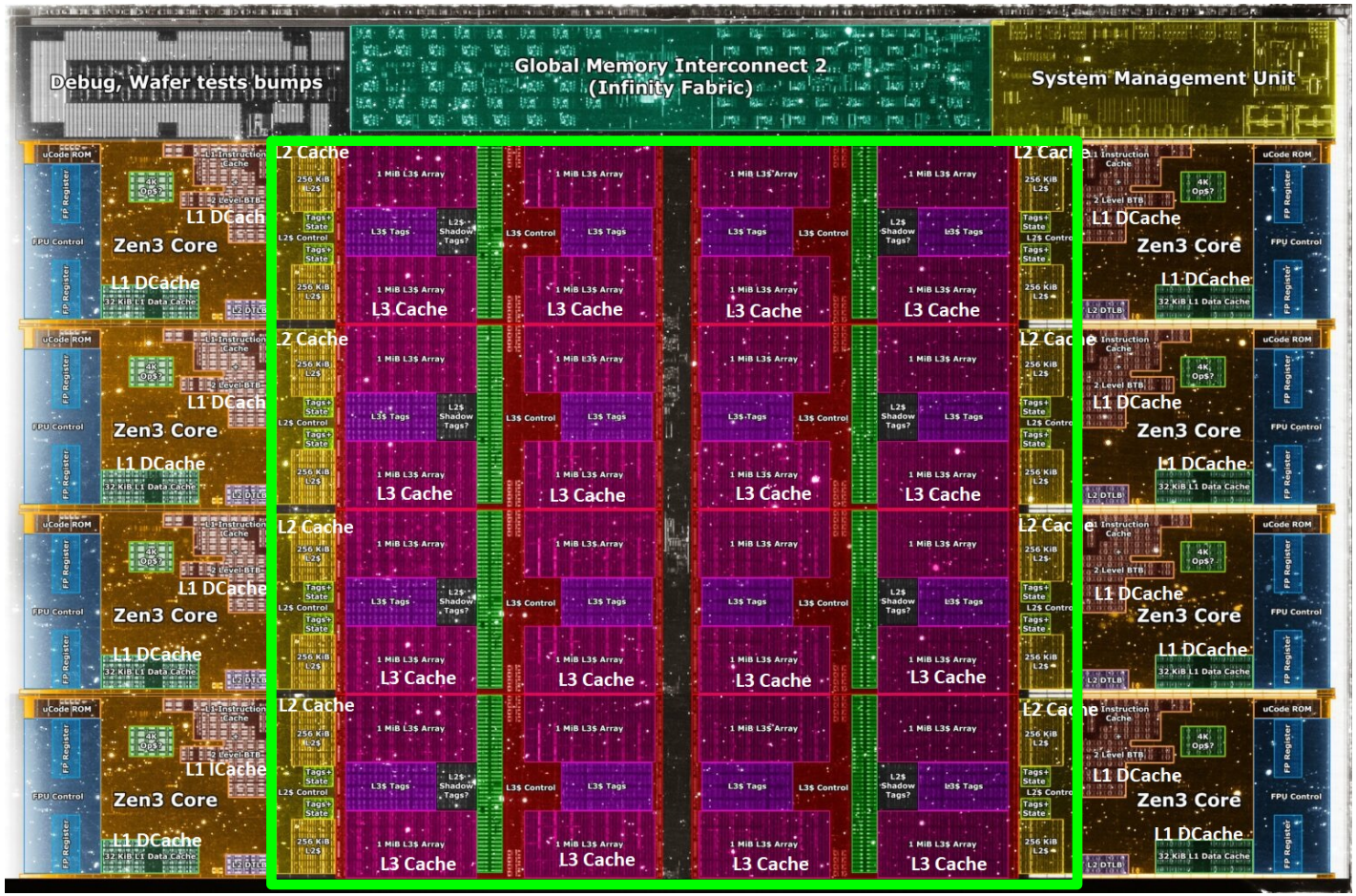
Perils of Processor-Centric Design



Most of the system is dedicated to storing and moving data

Yet, system is still bottlenecked by memory & storage

Deeper and Larger Memory Hierarchies



AMD Ryzen 5000, 2020

Core Count:

8 cores/16 threads

L1 Caches:

32 KB per core

L2 Caches:

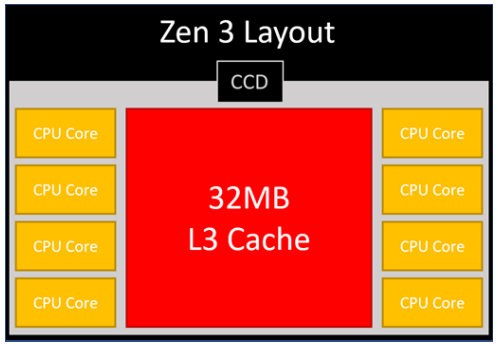
512 KB per core

L3 Cache:

32 MB shared

https://wccftech.com/amd-ryzen-5000-zen-3-vermeer-undressed-high-res-die-shots-close-ups-pictured-detailed/

AMD's 3D Last Level Cache (2021)

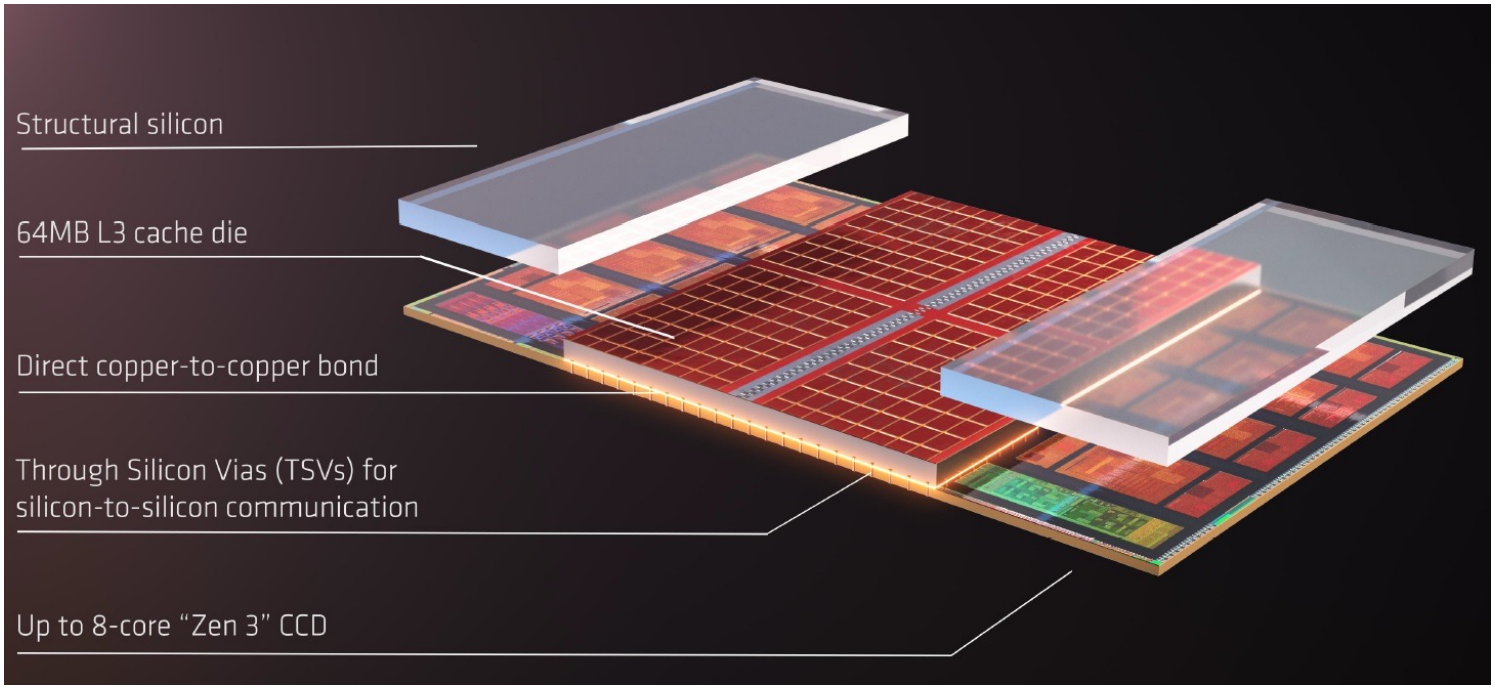


https://community.microcenter.com/discussion/5134/comparing-zen-3-to-zen-2

AMD increases the L3 size of their 8-core Zen 3 processors from 32 MB to 96 MB

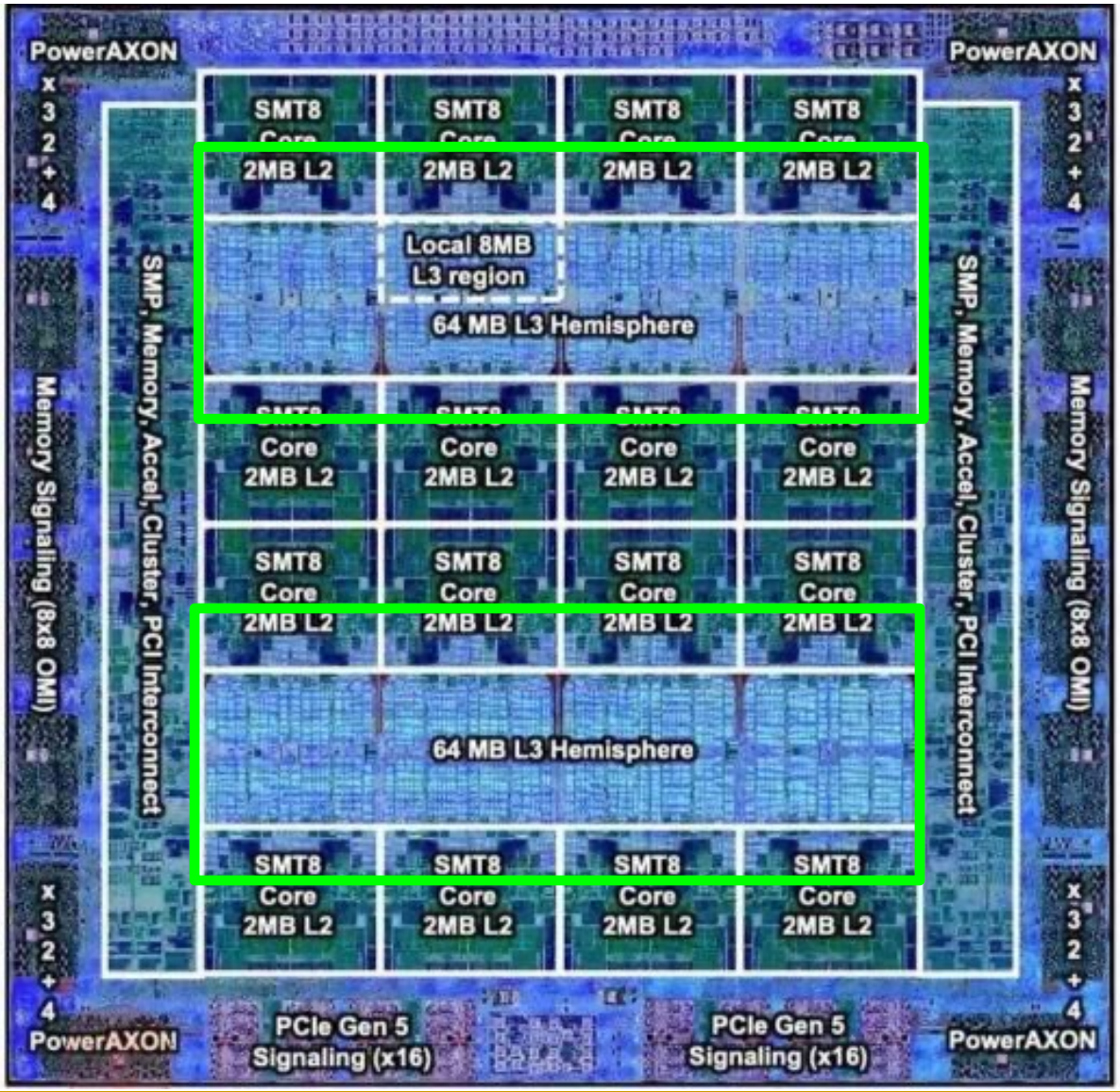
Additional 64 MB L3 cache die stacked on top of the processor die

- Connected using Through Silicon Vias (TSVs)
- Total of 96 MB L3 cache



https://youtu.be/gqAYMx34euU
https://www.tech-critter.com/amd-keynote-computex-2021/

Deeper and Larger Memory Hierarchies



IBM POWER10, 2020

Cores:

15-16 cores,
8 threads/core

L2 Caches:

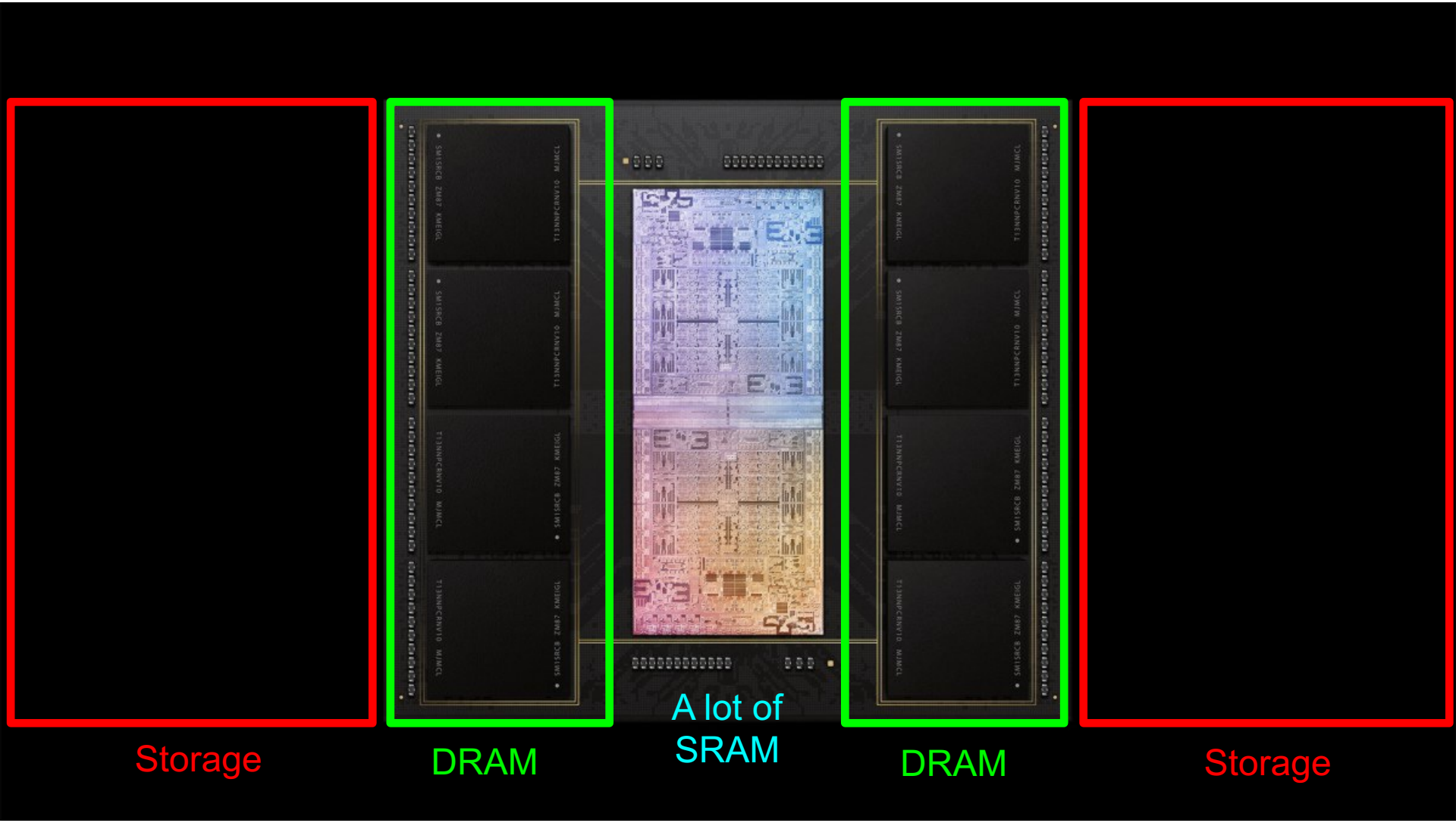
2 MB per core

L3 Cache:

120 MB shared

https://www.it-techblog.de/ibm-power10-prozessor-mehr-speicher-mehr-tempo-mehr-sicherheit/09/2020/

Deeper and Larger Memory Hierarchies



Apple M1 Ultra System (2022)

https://www.gsmarena.com/apple_announces_m1_ultra_with_20core_cpu_and_64core_gpu-news-53481.php

Data Overwhelms Modern Machines

Chrome

TensorFlow Mobile

Data → performance & energy bottleneck

VP9

YouTube

Video Playback

Google's **video codec**

VP9

YouTube

Video Capture

Google's **video codec**

Data Movement Overwhelms Modern Machines

- Amirali Boroumand, Saugata Ghose, Youngsok Kim, Rachata Ausavarungnirun, Eric Shiu, Rahul Thakur, Daehyun Kim, Aki Kuusela, Allan Knies, Parthasarathy Ranganathan, and Onur Mutlu, **"Google Workloads for Consumer Devices: Mitigating Data Movement Bottlenecks"** *Proceedings of the 23rd International Conference on Architectural Support for Programming Languages and Operating Systems (**ASPLOS**)*, Williamsburg, VA, USA, March 2018.

62.7% of the total system energy is spent on data movement

Google Workloads for Consumer Devices: Mitigating Data Movement Bottlenecks

Amirali Boroumand[1] Saugata Ghose[1] Youngsok Kim[2]
Rachata Ausavarungnirun[1] Eric Shiu[3] Rahul Thakur[3] Daehyun Kim[4,3]
Aki Kuusela[3] Allan Knies[3] Parthasarathy Ranganathan[3] Onur Mutlu[5,1]

Data Movement Overwhelms Accelerators

- Amirali Boroumand, Saugata Ghose, Berkin Akin, Ravi Narayanaswami, Geraldo F. Oliveira, Xiaoyu Ma, Eric Shiu, and Onur Mutlu,
  "Google Neural Network Models for Edge Devices: Analyzing and Mitigating Machine Learning Inference Bottlenecks"
  *Proceedings of the 30th International Conference on Parallel Architectures and Compilation Techniques (**PACT**)*, Virtual, September 2021.
  [Slides (pptx) (pdf)]
  [Talk Video (14 minutes)]

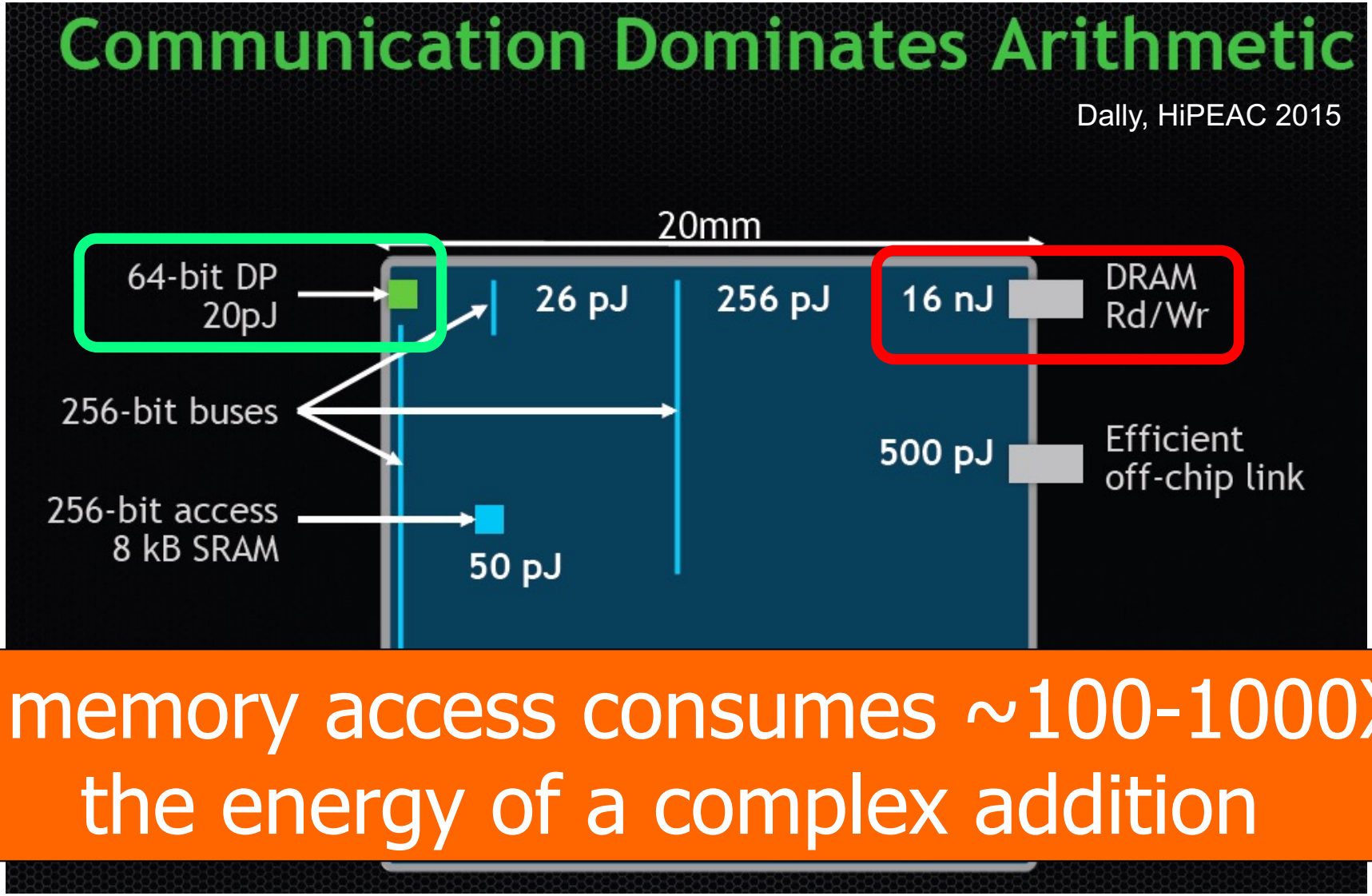
> 90% of the total system energy is spent on memory in large ML models

Google Neural Network Models for Edge Devices: Analyzing and Mitigating Machine Learning Inference Bottlenecks

Amirali Boroumand[†◇] Saugata Ghose[‡] Berkin Akin[§] Ravi Narayanaswami[§]
Geraldo F. Oliveira[⋆] Xiaoyu Ma[§] Eric Shiu[§] Onur Mutlu[⋆†]

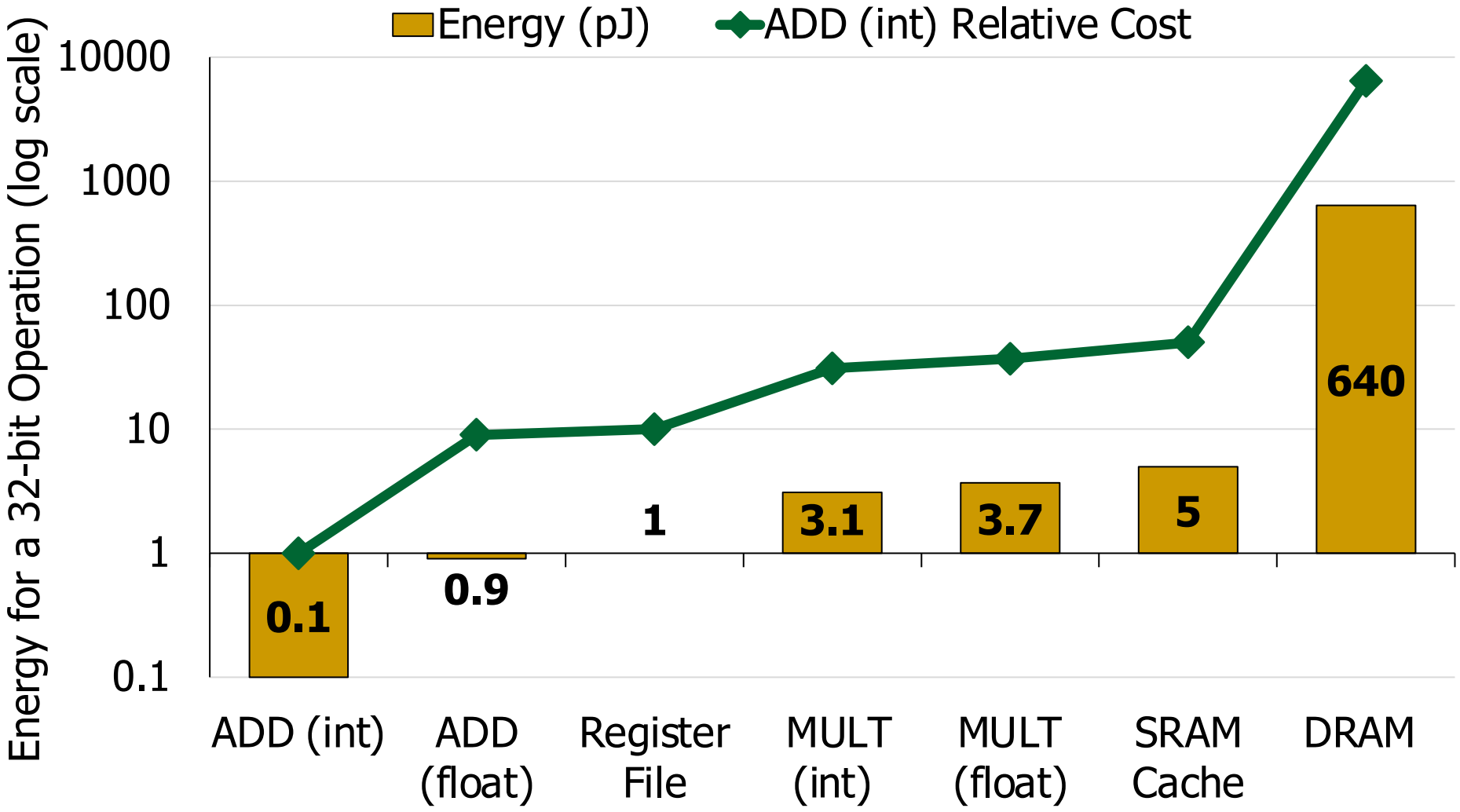
[†]*Carnegie Mellon Univ.* [◇]*Stanford Univ.* [‡]*Univ. of Illinois Urbana-Champaign* [§]*Google* [⋆]*ETH Zürich*

Data Movement vs. Computation Energy



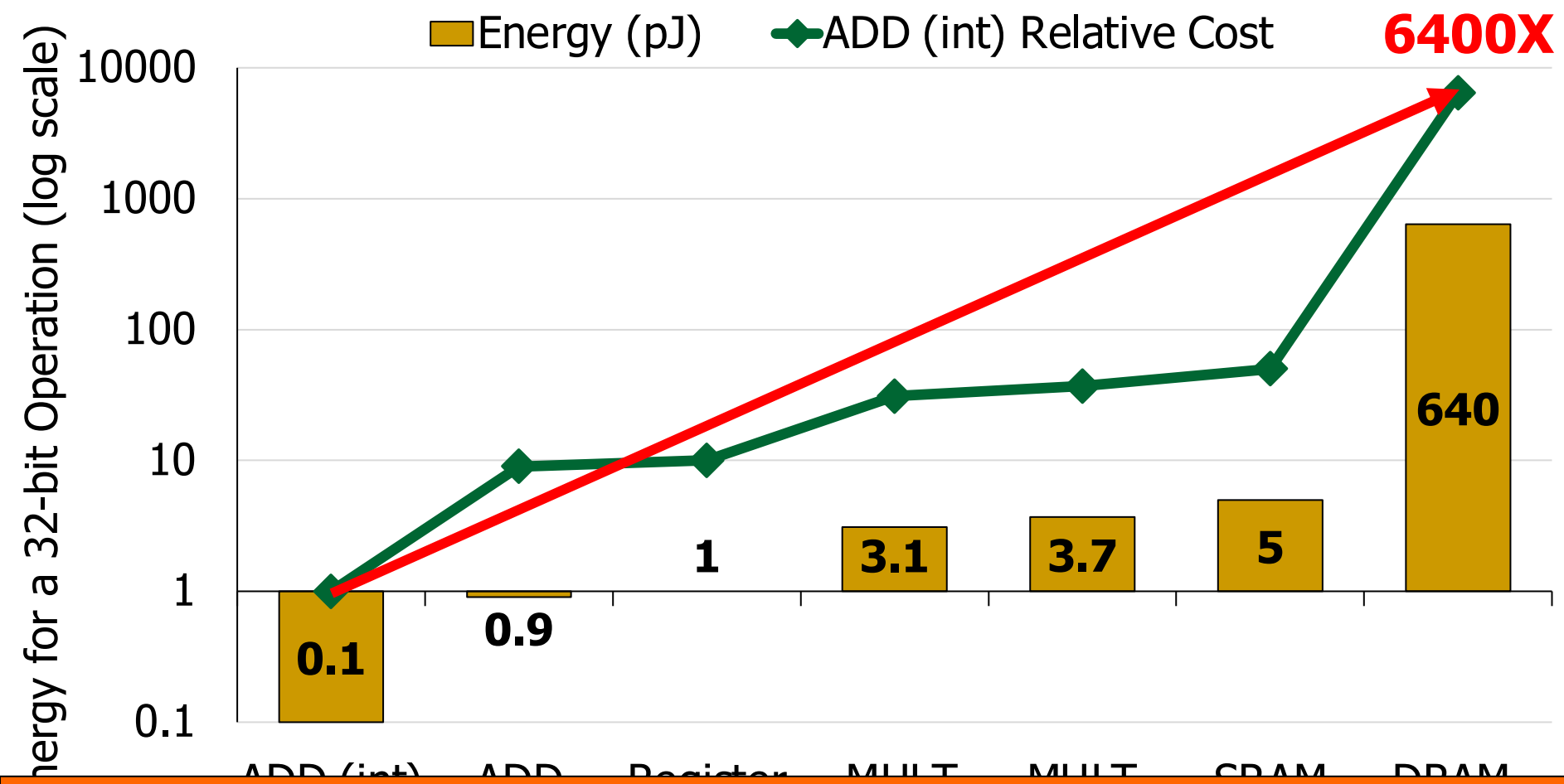
A memory access consumes ~100-1000X the energy of a complex addition

Data Movement vs. Computation Energy



Han+, "EIE: Efficient Inference Engine on Compressed Deep Neural Network," ISCA 2016.

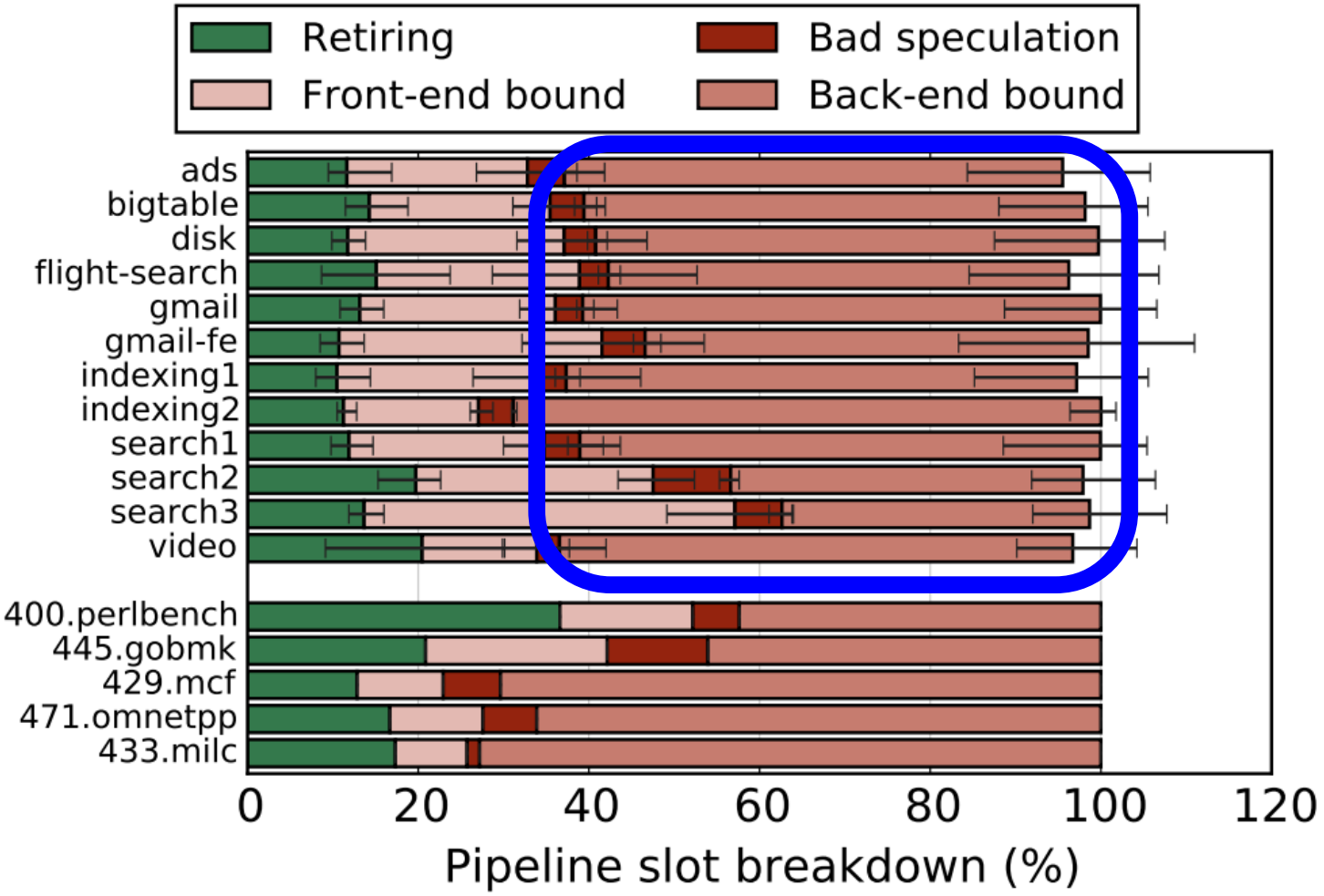
Data Movement vs. Computation Energy



A memory access consumes 6400X the energy of a simple integer addition

Powerful Processors Mostly Wait for Data

- All of Google's Data Center Workloads (2015):



Kanev+, "Profiling a Warehouse-Scale Computer," ISCA 2015.

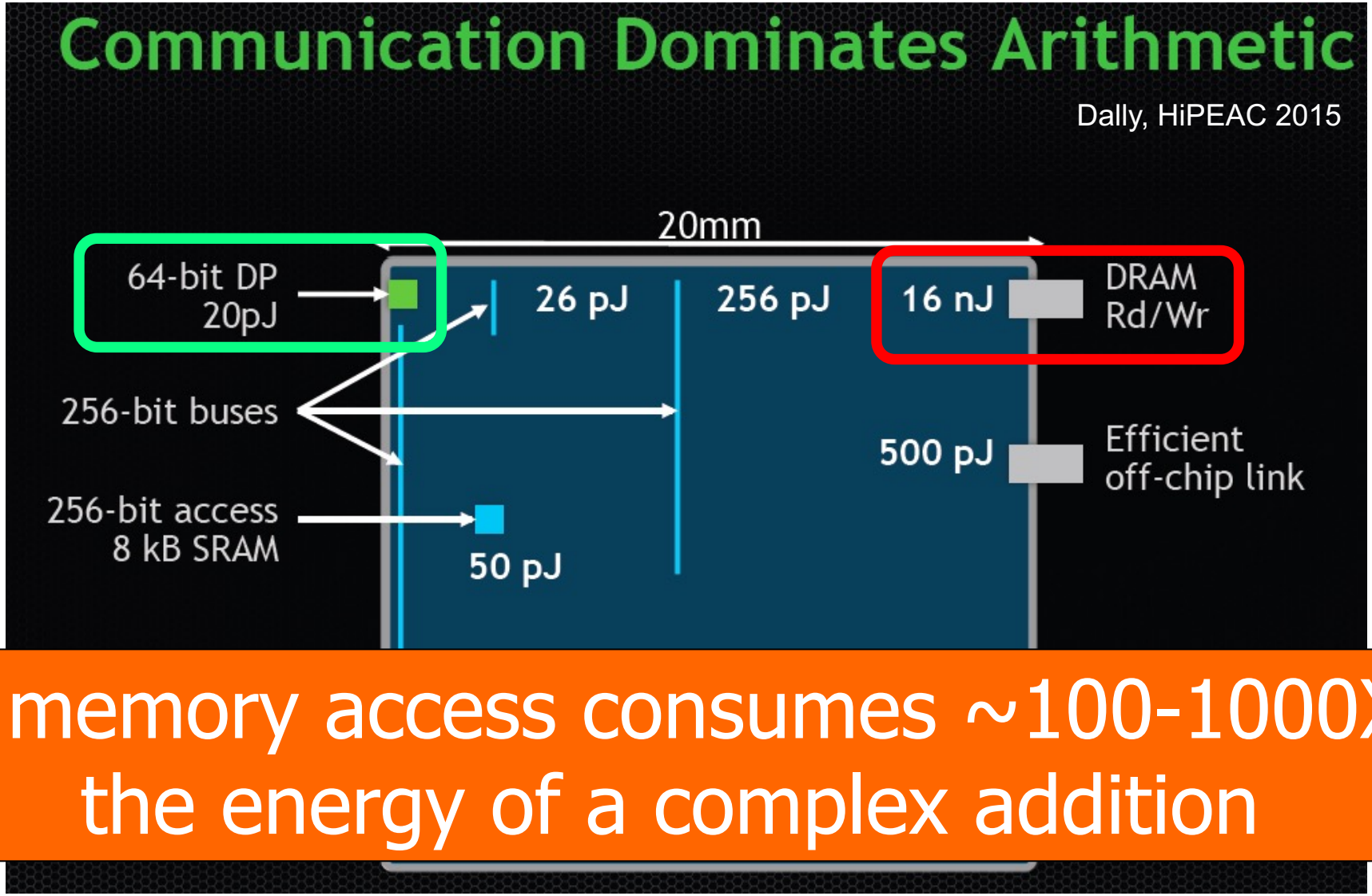
The Problem

Processing of data

is performed

far away from the data

We Do Not Want to Move Data!



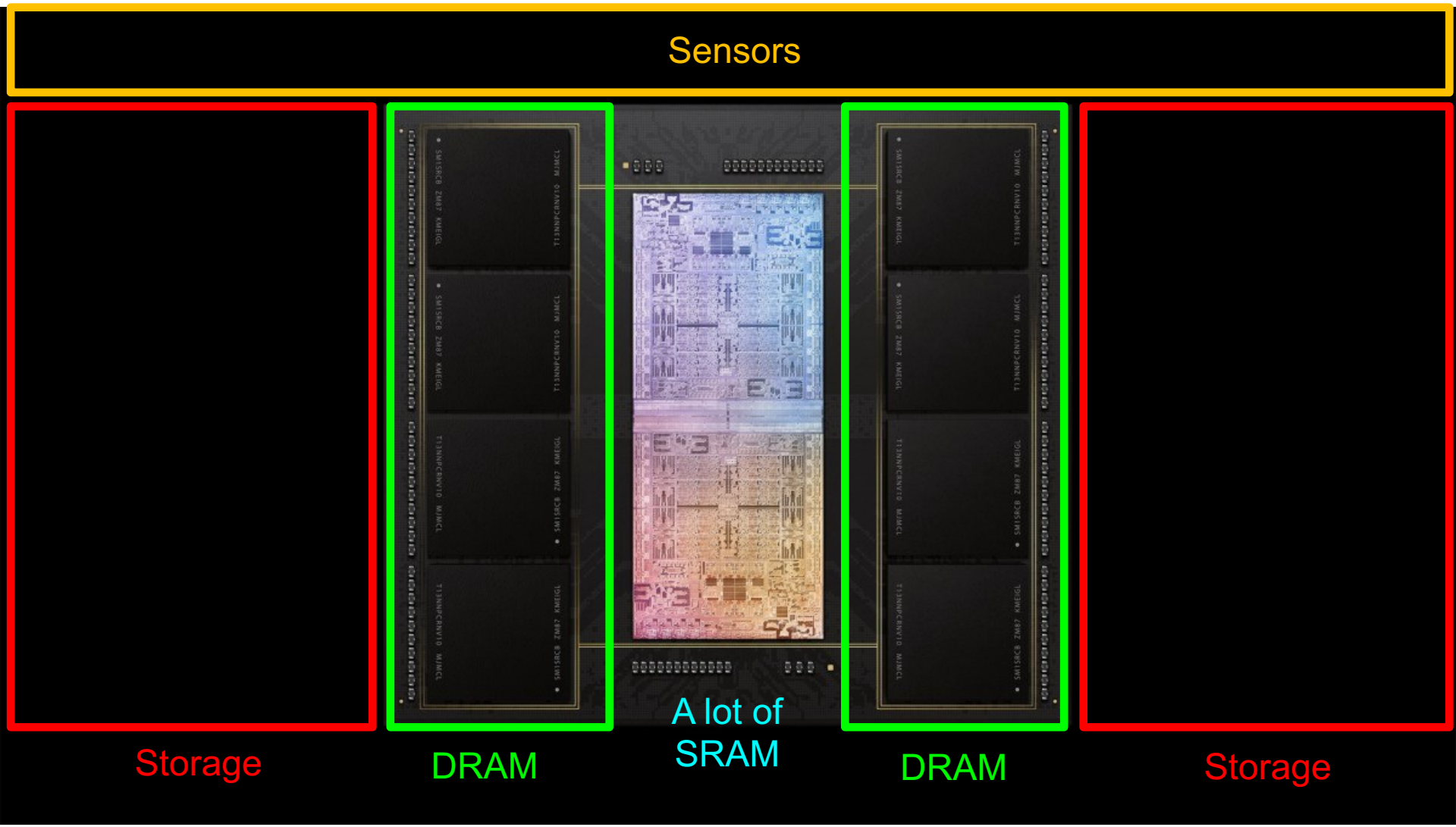
A memory access consumes ~100-1000X the energy of a complex addition

We Need A **Paradigm Shift** To …

- Enable computation with minimal data movement
- Compute where it makes sense (where data resides)
- Make computing architectures more data-centric

Processing Data Where It Makes Sense

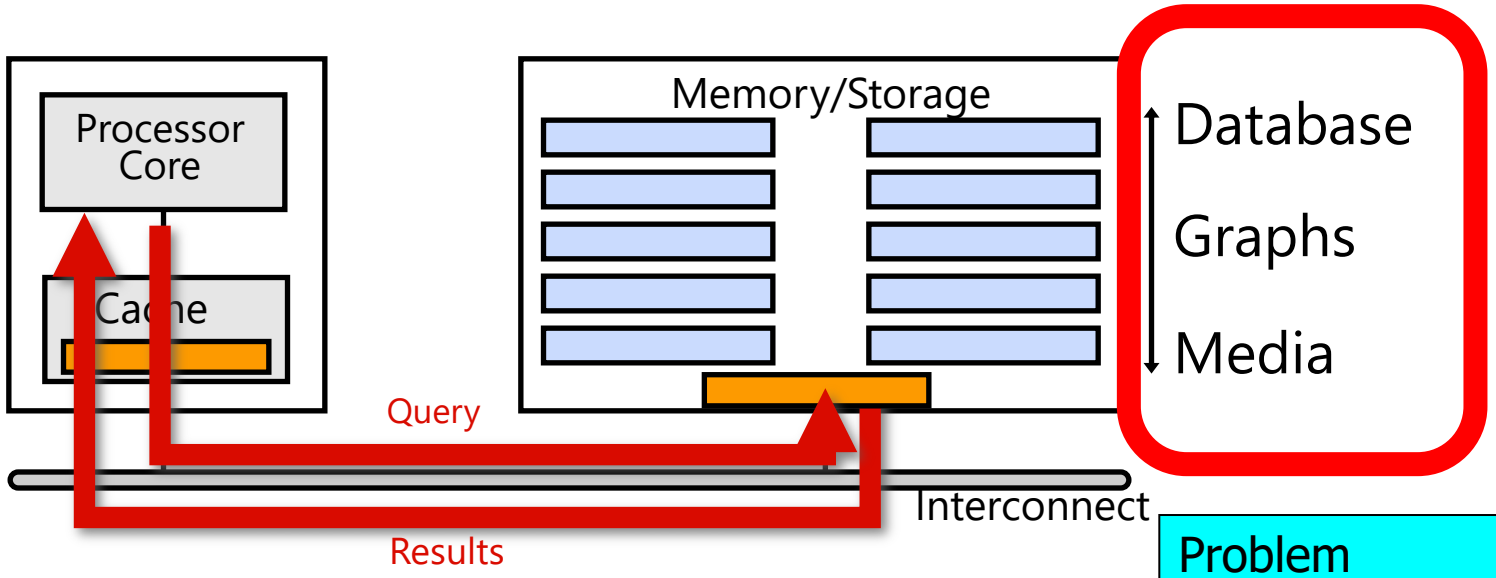
Process Data Where It Makes Sense



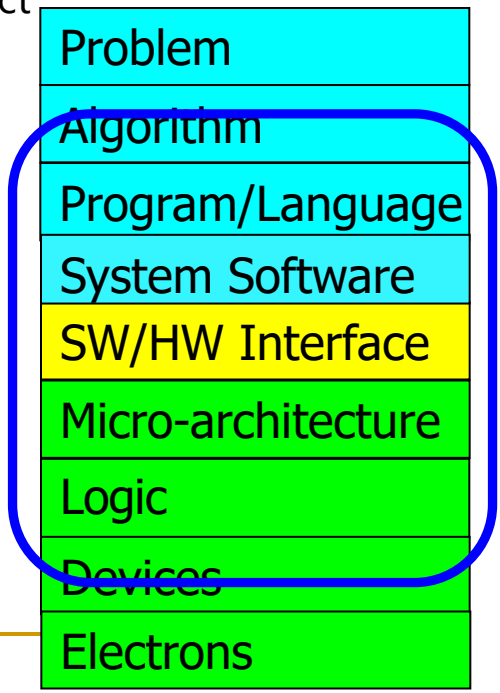
Apple M1 Ultra System (2022)

https://www.gsmarena.com/apple_announces_m1_ultra_with_20core_cpu_and_64core_gpu-news-53481.php

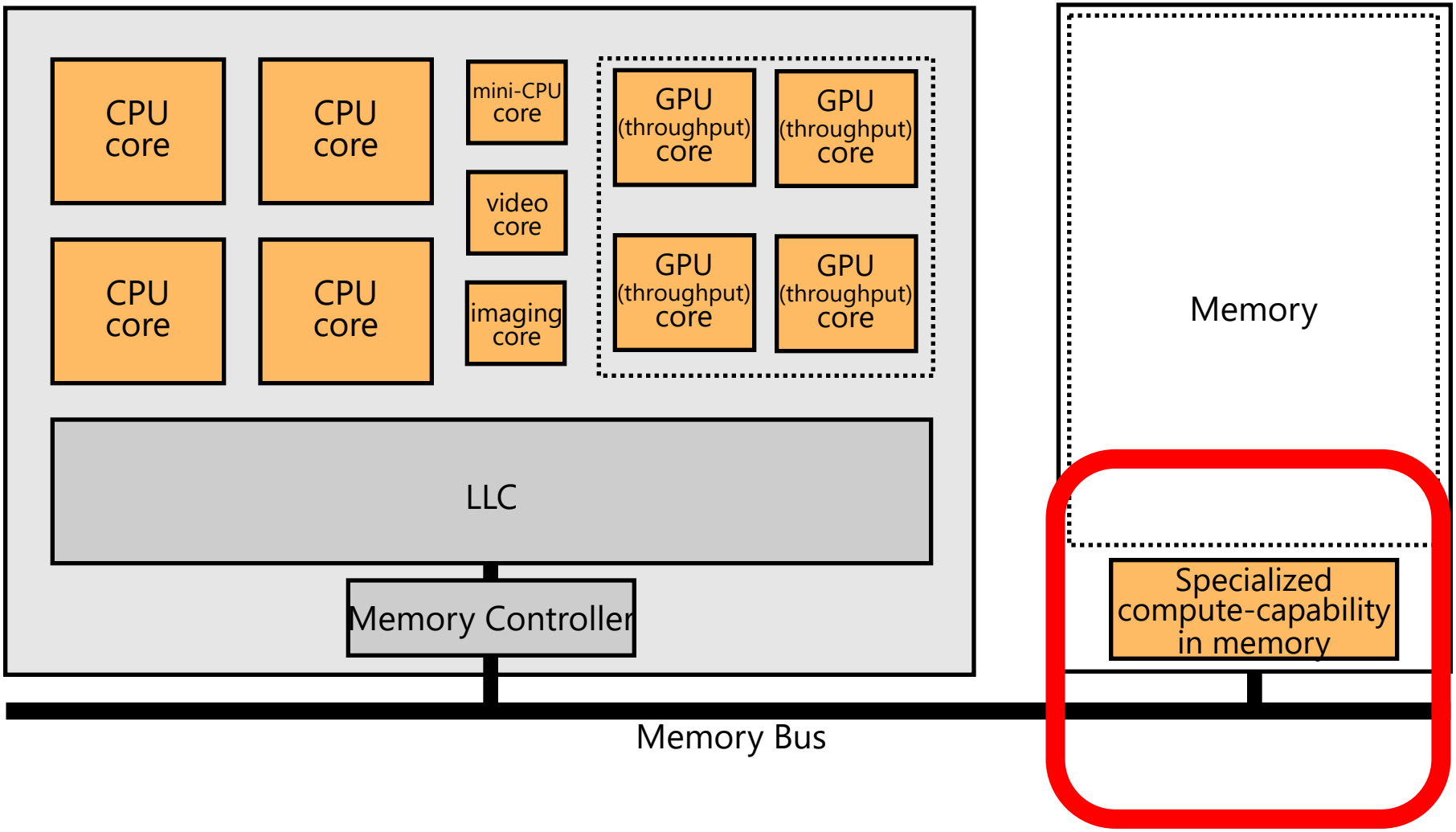
Goal: Processing in Memory/Storage



- Many questions … How do we design the:
  - compute-capable memory & controllers?
  - processors & communication units?
  - software & hardware interfaces?
  - system software, compilers, languages?
  - algorithms & theoretical foundations?



Mindset: Memory as an Accelerator



Memory similar to a "conventional" accelerator

Processing in/near Memory: An Old Idea

- Kautz, "Cellular Logic-in-Memory Arrays", IEEE TC 1969.

IEEE TRANSACTIONS ON COMPUTERS, VOL. C-18, NO. 8, AUGUST 1969

Cellular Logic-in-Memory Arrays

WILLIAM H. KAUTZ, MEMBER, IEEE

Abstract—As a direct consequence of large-scale integration, many advantages in the design, fabrication, testing, and use of digital circuitry can be achieved if the circuits can be arranged in a two-dimensional iterative, or cellular, array of identical elementary networks, or cells. When a small amount of storage is included in each cell, the same array may be regarded either as a logically enhanced memory array, or as a logic array whose elementary gates and connections can be "programmed" to realize a desired logical behavior.

In this paper the specific engineering features of such cellular logic-in-memory (CLIM) arrays are discussed, and one such special-purpose array, a cellular sorting array, is described in detail to illustrate how these features may be achieved in a particular design. It is shown how the cellular sorting array can be employed as a single-address, multiword memory that keeps in order all words stored within it. It can also be used as a content-addressed memory, a pushdown memory, a buffer memory, and (with a lower logical efficiency) a programmable array for the realization of arbitrary switching functions. A second version of a sorting array, operating on a different sorting principle, is also described.

Index Terms—Cellular logic, large-scale integration, logic arrays logic in memory, push-down memory, sorting, switching functions.

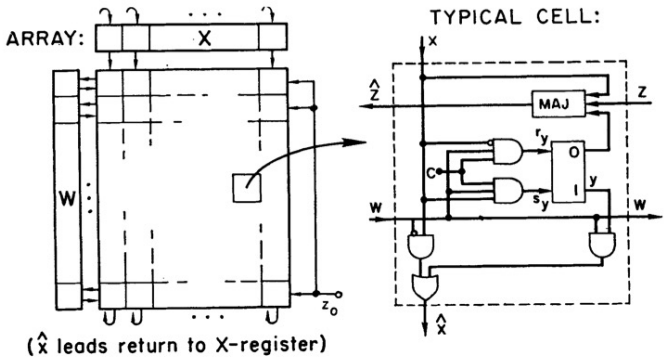


Fig. 1. Cellular sorting array I.

https://doi.org/10.1109/T-C.1969.222754

Processing in/near Memory: An Old Idea

- Stone, "A Logic-in-Memory Computer," IEEE TC 1970.

A Logic-in-Memory Computer

HAROLD S. STONE

Abstract—If, as presently projected, the cost of microelectronic arrays in the future will tend to reflect the number of pins on the array rather than the number of gates, the logic-in-memory array is an extremely attractive computer component. Such an array is essentially a microelectronic memory with some combinational logic associated with each storage element.

Why Today?

- **Huge problems with Memory Technology**
  - Memory technology scaling is not going well (e.g., RowHammer)
  - Many scaling issues demand intelligence in memory
- **Huge demand from Applications & Systems**
  - Data access bottleneck
  - Energy & power bottlenecks
  - Data movement energy dominates computation energy
  - Need all at the same time: performance, energy, sustainability
  - We can improve all metrics by minimizing data movement
- **Designs are squeezed in the middle**

The Push From the Bottom (Technology)

Intelligent

Memory Controllers

Can Avoid Many Failures

& Enable Better Scaling

The Pull From the Top (Systems & Apps)

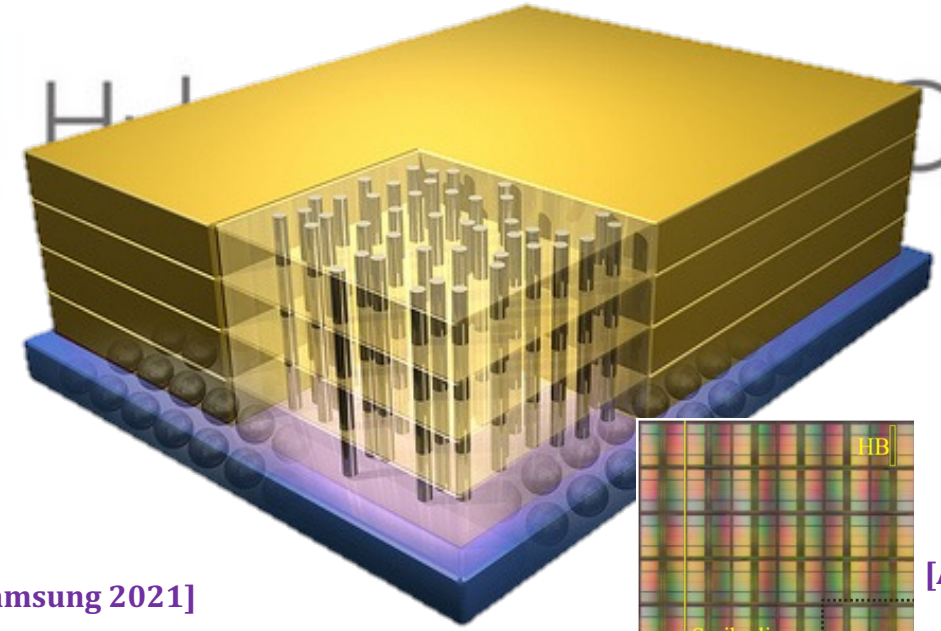
High Performance,

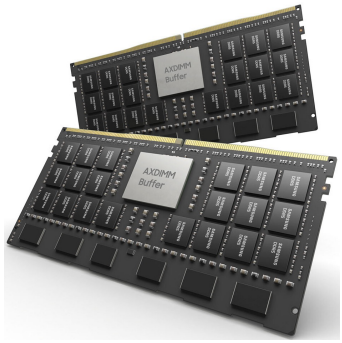
Energy Efficient,

Sustainable

(All at the Same Time)

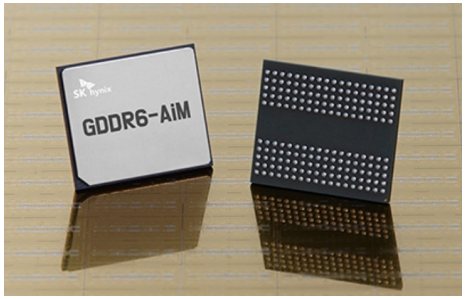
Processing-in-Memory Landscape Today



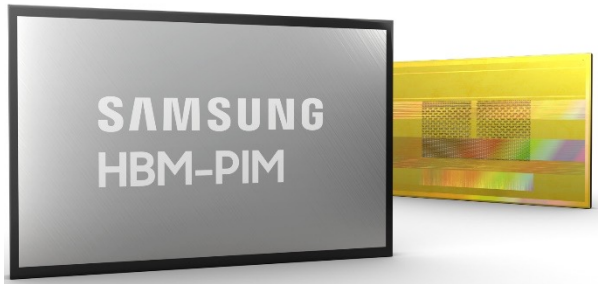


[Samsung 2021]

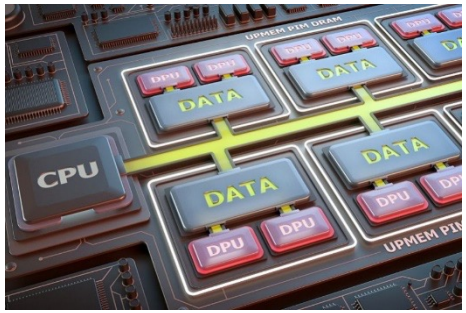
[Alibaba 2022]



[SK Hynix 2022]



[Samsung 2021]



[UPMEM 2019]

And, many other experimental chips and startups

PIM Review and Open Problems

A Modern Primer on Processing in Memory

Onur Mutlu[a,b], Saugata Ghose[b,c], Juan Gómez-Luna[a], Rachata Ausavarungnirun[d]

SAFARI Research Group

[a] *ETH Zürich*
[b] *Carnegie Mellon University*
[c] *University of Illinois at Urbana-Champaign*
[d] *King Mongkut's University of Technology North Bangkok*

Onur Mutlu, Saugata Ghose, Juan Gomez-Luna, and Rachata Ausavarungnirun,
"A Modern Primer on Processing in Memory"
Invited Book Chapter in ***Emerging Computing: From Devices to Systems - Looking Beyond Moore and Von Neumann***, Springer, to be published in 2021.

https://arxiv.org/pdf/2012.03112.pdf

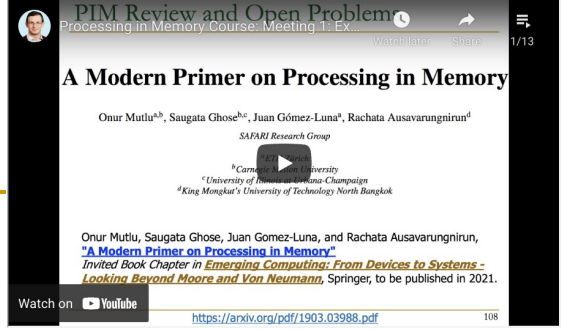
PIM Course (Fall 2022)

- **Fall 2022 Edition:**
  - https://safari.ethz.ch/projects_and_seminars/fall2022/doku.php?id=processing_in_memory
- **Spring 2022 Edition:**
  - https://safari.ethz.ch/projects_and_seminars/spring2022/doku.php?id=processing_in_memory

- **Youtube Livestream (Fall 2022):**
  - https://www.youtube.com/watch?v=QLL0wQ9I4Dw&list=PL5Q2soXY2Zi8KzG2CQYRNQOVD0GOBrnKy
- **Youtube Livestream (Spring 2022):**
  - https://www.youtube.com/watch?v=9e4Chnwdovo&list=PL5Q2soXY2Zi-841fUYYUK9EsXKhQKRPyX

- Project course
  - Taken by Bachelor's/Master's students
  - Processing-in-Memory lectures
  - Hands-on research exploration
  - Many research readings

https://www.youtube.com/onurmutlulectures



Spring 2022 Meetings/Schedule

Week	Date	Livestream	Meeting	Learning Materials	Assignments
W1	10.03 Thu.	YouTube Live	M1: P&S PIM Course Presentation (PDF) (PPT)	Required Materials Recommended Materials	HW 0 Out
W2	15.03 Tue.		Hands-on Project Proposals		
	17.03 Thu.	YouTube Premiere	M2: Real-world PIM: UPMEM PIM (PDF) (PPT)		
W3	24.03 Thu.	YouTube Live	M3: Real-world PIM: Microbenchmarking of UPMEM PIM (PDF) (PPT)		
W4	31.03 Thu.	YouTube Live	M4: Real-world PIM: Samsung HBM-PIM (PDF) (PPT)		
W5	07.04 Thu.	YouTube Live	M5: How to Evaluate Data Movement Bottlenecks (PDF) (PPT)		
W6	14.04 Thu.	YouTube Live	M6: Real-world PIM: SK Hynix AiM (PDF) (PPT)		
W7	21.04 Thu.	YouTube Premiere	M7: Programming PIM Architectures (PDF) (PPT)		
W8	28.04 Thu.	YouTube Premiere	M8: Benchmarking and Workload Suitability on PIM (PDF) (PPT)		
W9	05.05 Thu.	YouTube Premiere	M9: Real-world PIM: Samsung AxDIMM (PDF) (PPT)		
W10	12.05 Thu.	YouTube Premiere	M10: Real-world PIM: Alibaba HB-PNM (PDF) (PPT)		
W11	19.05 Thu.	YouTube Live	M11: SpMV on a Real PIM Architecture (PDF) (PPT)		
W12	26.05 Thu.	YouTube Live	M12: End-to-End Framework for Processing-using-Memory (PDF) (PPT)		
W13	02.06 Thu.	YouTube Live	M13: Bit-Serial SIMD Processing using DRAM (PDF) (PPT)		
W14	09.06 Thu.	YouTube Live	M14: Analyzing and Mitigating ML Inference Bottlenecks (PDF) (PPT)		
W15	15.06 Thu.	YouTube Live	M15: In-Memory HTAP Databases with HW/SW Co-design (PDF) (PPT)		
W16	23.06 Thu.	YouTube Live	M16: In-Storage Processing for Genome Analysis (PDF) (PPT)		
W17	18.07 Mon.	YouTube Premiere	M17: How to Enable the Adoption of PIM? (PDF) (PPT)		
W18	09.08 Tue.	YouTube Premiere	SS1: ISVLSI 2022 Special Session on PIM (PDF & PPT)		

Real PIM Tutorials [ISCA'23, ASPLOS'23, HPCA'23]

- June, March, Feb : Lectures + Hands-on labs + Invited talks

ISCA 2023 Real-World PIM Tutorial

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Table of Contents

- Real-world Processing-in-Memory Systems for Modern Workloads
  - Tutorial Description
  - Organizers
- Agenda (June 18, 2023)
  - Lectures (tentative)
  - Hands-on Labs (tentative)
  - Learning Materials

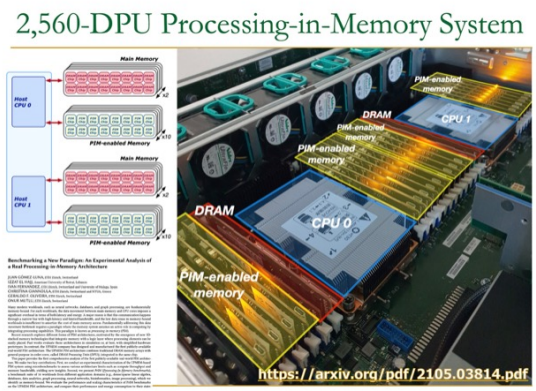
Real-world Processing-in-Memory Systems for Modern Workloads

Tutorial Description

Processing-in-Memory (PIM) is a computing paradigm that aims at overcoming the data movement bottleneck (i.e., the waste of execution cycles and energy resulting from the back-and-forth data movement between memory units and compute units) by making memory compute-capable.

Explored over several decades since the 1960s, PIM systems are becoming a reality with the advent of the first commercial products and prototypes.

A number of startups (e.g., UPMEM, Neuroblade) are already commercializing real PIM hardware, each with its own design approach and target applications. Several major vendors (e.g., Samsung, SK Hynix, Alibaba) have presented real PIM chip prototypes in the last two years. Most of these architectures have in common that they place compute units near the memory arrays. This type of PIM is called processing near memory (PNM).



PIM can provide large improvements in both performance and energy consumption for many modern applications, thereby enabling a commercially viable way of dealing with huge amounts of data that is bottlenecking our computing systems. Yet, it is critical to (1) study and understand the characteristics that make a workload suitable for a PIM architecture, (2) propose optimization strategies for PIM kernels, and (3) develop programming frameworks and tools that can lower the learning curve and ease the adoption of PIM.

This tutorial focuses on the latest advances in PIM technology, workload characterization for PIM, and programming and optimizing PIM kernels. We will (1) provide an introduction to PIM and taxonomy of PIM systems, (2) give an overview and a rigorous analysis of existing real-world PIM hardware, (3) conduct hand-on labs about important workloads (machine learning, sparse linear algebra, bioinformatics, etc.) using real PIM systems, and (4) shed light on how to improve future PIM systems for such workloads.

https://events.safari.ethz.ch/isca-pim-tutorial/

Real PIM Tutorial [ISCA 2023]

- June 18: Lectures + Hands-on labs + Invited talks

Tutorial Materials

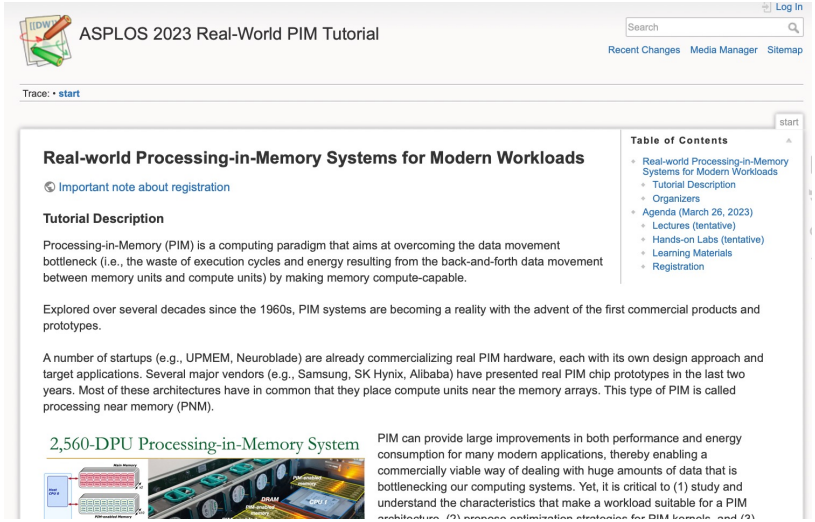
Time	Speaker	Title	Materials
8:55am-9:00am	Dr. Juan Gómez Luna	Welcome & Agenda	(PDF) (PPT)
9:00am-10:20am	Prof. Onur Mutlu	Memory-Centric Computing	(PDF) (PPT)
10:20am-11:00am	Dr. Juan Gómez Luna	Processing-Near-Memory: Real PNM Architectures / Programming General-purpose PIM	(PDF) (PPT)
11:20am-11:50am	Prof. Izzat El Hajj	High-throughput Sequence Alignment using Real Processing-in-Memory Systems	(PDF) (PPT)
11:50am-12:30pm	Dr. Christina Giannoula	SparseP: Towards Efficient Sparse Matrix Vector Multiplication for Real Processing-In-Memory Systems	(PDF) (PPT)
2:00pm-2:45pm	Dr. Sukhan Lee	Introducing Real-world HBM-PIM Powered System for Memory-bound Applications	(PDF) (PPT)
2:45pm-3:30pm	Dr. Juan Gómez Luna / Ataberk Olgun	Processing-Using-Memory: Exploiting the Analog Operational Properties of Memory Components / PUM Prototypes: PiDRAM	(PDF) (PPT) (PDF) (PPT)
4:00pm-4:40pm	Dr. Juan Gómez Luna	Accelerating Modern Workloads on a General-purpose PIM System	(PDF) (PPT)
4:40pm-5:20pm	Dr. Juan Gómez Luna	Adoption Issues: How to Enable PIM?	(PDF) (PPT)
5:20pm-5:30pm	Dr. Juan Gómez Luna	Hands-on Lab: Programming and Understanding a Real Processing-in-Memory Architecture	(Handout) (PDF) (PPT)

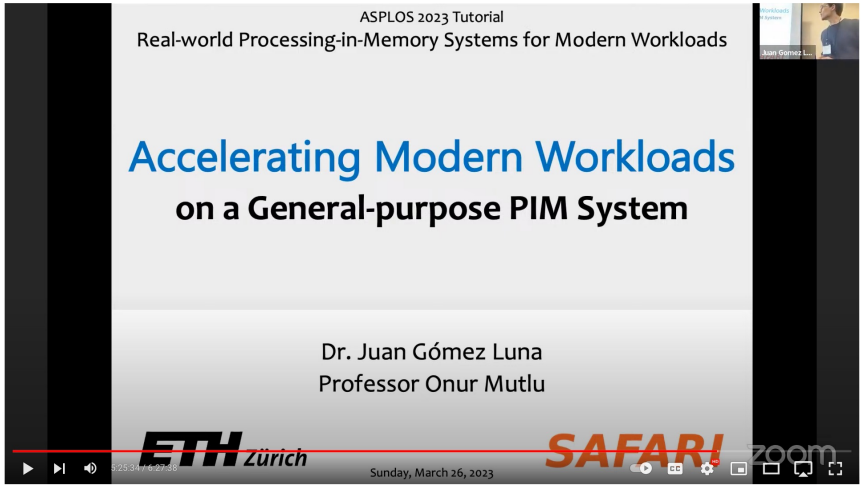
https://www.youtube.com/live/GIb5EgSrWk0

https://events.safari.ethz.ch/isca-pim-tutorial/

Real PIM Tutorial [ASPLOS 2023]

- March 26: Lectures + Hands-on labs + Invited talks





ASPLOS 2023 Tutorial: Real-world Processing-in-Memory Systems for Modern Workloads

Onur Mutlu Lectures
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LOS 2023 Tutorial: Real-world Processing-in-Memory Systems for Modern Workloads
://events.safari.ethz.ch/asplos-...

Tutorial Materials

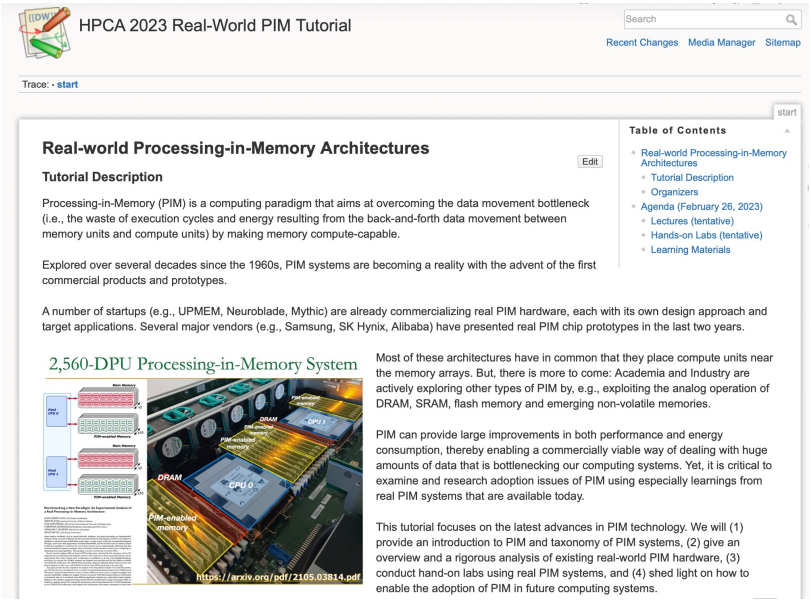
Time	Speaker	Title	Materials
9:00am-10:20am	Prof. Onur Mutlu	Memory-Centric Computing	(PDF) (PPT)
10:40am-12:00pm	Dr. Juan Gómez Luna	Processing-Near-Memory: Real PNM Architectures Programming General-purpose PIM	(PDF) (PPT)
1:40pm-2:20pm	Prof. Alexandra (Sasha) Fedorova (UBC)	Processing in Memory in the Wild	(PDF) (PPT)
2:20pm-3:20pm	Dr. Juan Gómez Luna & Ataberk Olgun	Processing-Using-Memory: Exploiting the Analog Operational Properties of Memory Components	(PDF) (PPT) (PDF) (PPT)
3:40pm-4:10pm	Dr. Juan Gómez Luna	Adoption issues: How to enable PIM? Accelerating Modern Workloads on a General-purpose PIM System	(PDF) (PPT) (PDF) (PPT)
4:10pm-4:50pm	Dr. Yongkee Kwon & Eddy (Chanwook) Park (SK Hynix)	System Architecture and Software Stack for GDDR6-AiM	(PDF) (PPT)
4:50pm-5:00pm	Dr. Juan Gómez Luna	Hands-on Lab: Programming and Understanding a Real Processing-in-Memory Architecture	(Handout) (PDF) (PPT)

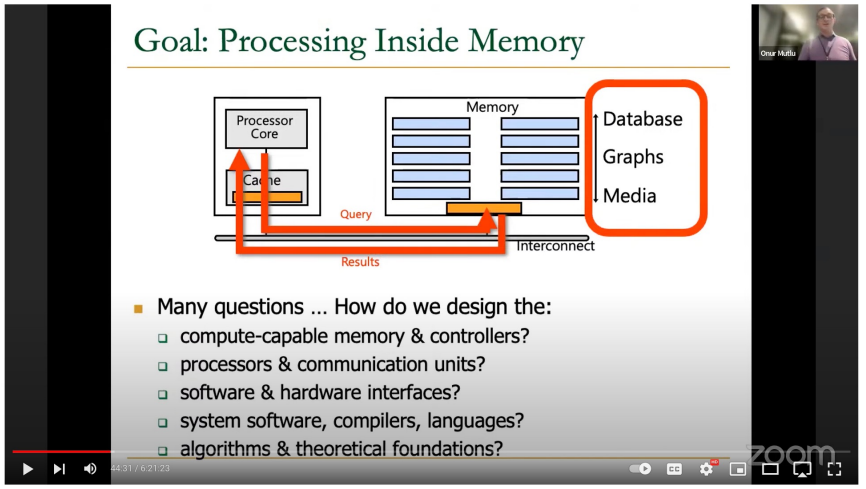
https://www.youtube.com/watch?v=oYCaLcT0Kmo

https://events.safari.ethz.ch/asplos-pim-tutorial/

Real PIM Tutorial [HPCA 2023]

- February 26: Lectures + Hands-on labs + Invited Talks





HPCA 2023 Tutorial: Real-World Processing-in-Memory Architectures

Onur Mutlu Lectures
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1.8K views Streamed 1 month ago Livestream - P&S Data-Centric Architectures: Fundamentally Improving Performance and Energy (Fall 2022)
HPCA 2023 Tutorial: Real-World Processing-in-Memory Architectures
https://events.safari.ethz.ch/real-pi...

Time	Speaker	Title	Materials
8:00am-8:40am	Prof. Onur Mutlu	Memory-Centric Computing	(PDF) (PPT)
8:40am-10:00am	Dr. Juan Gómez Luna	Processing-Near-Memory: Real PNM Architectures Programming General-purpose PIM	(PDF) (PPT)
10:20am-11:00am	Dr. Dimin Niu	A 3D Logic-to-DRAM Hybrid Bonding Process-Near-Memory Chip for Recommendation System	
11:00am-11:40am	Dr. Christina Giannoula	SparseP: Towards Efficient Sparse Matrix Vector Multiplication on Real Processing-In-Memory Architectures	(PDF) (PPT)
1:30pm-2:10pm	Dr. Juan Gómez Luna	Processing-Using-Memory: Exploiting the Analog Operational Properties of Memory Components	(PDF) (PPT)
2:10pm-2:50pm	Dr. Manuel Le Gallo	Deep Learning Inference Using Computational Phase-Change Memory	
2:50pm-3:30pm	Dr. Juan Gómez Luna	PIM Adoption Issues: How to Enable PIM Adoption?	(PDF) (PPT)
3:40pm-5:40pm	Dr. Juan Gómez Luna	Hands-on Lab: Programming and Understanding a Real Processing-in-Memory Architecture	(Handout) (PDF) (PPT)

https://www.youtube.com/watch?v=f5-nT1tbz5w

https://events.safari.ethz.ch/real-pim-tutorial/

We Need to Think Differently from the Past Approaches

Processing in Memory: Two Approaches

1. Processing **using** Memory
2. Processing **near** Memory

A PIM Taxonomy

- **Nature** (of computation)
  - Using: Use operational properties of memory structures
  - Near: Add logic close to memory structures
- **Technology**
  - Flash, DRAM, SRAM, RRAM, MRAM, FeRAM, PCM, 3D, …
- **Location**
  - Sensor, Cold Storage, Hard Disk, SSD, Main Memory, Cache, Register File, Memory Controller, Interconnect, …
- A tuple of the three determines "PIM type"
- One can combine multiple "PIM types" in a system

An Example PIM Type

- Nature: Using
- Technology: DRAM
- Location: Main Memory

- Processing using DRAM in Main Memory

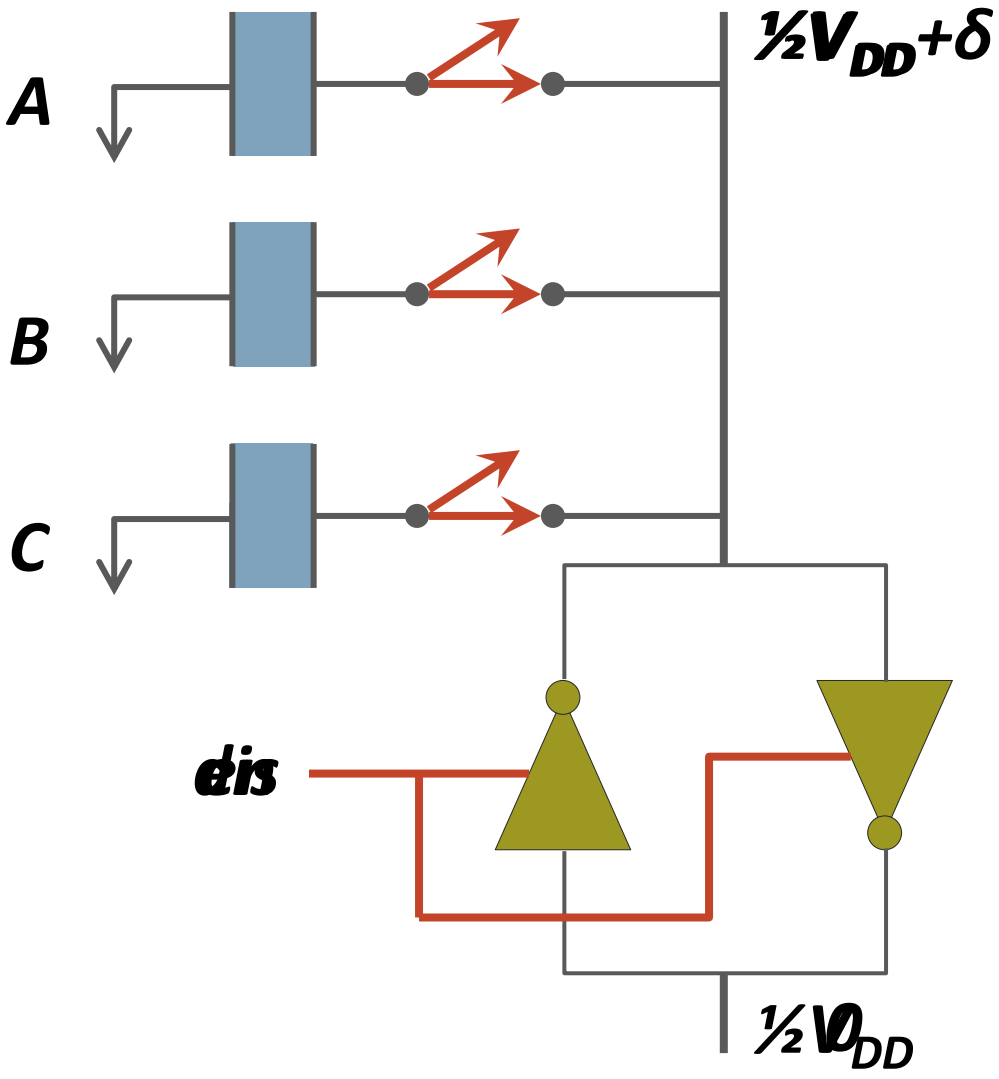
- Seshadri+, "Fast Bulk Bitwise AND and OR in DRAM", IEEE CAL 2015.
- Seshadri+, "Ambit: In-Memory Accelerator for Bulk Bitwise Operations Using Commodity DRAM Technology," MICRO 2017.

Processing using DRAM

- We can support
  - Bulk bitwise AND, OR, NOT, MAJ
  - Bulk bitwise COPY and INIT/ZERO
  - True Random Number Generation
- At low cost
- Using analog computation capability of DRAM
  - Idea: activating (multiple) rows performs computation

- 30-77X performance and energy improvement
  - Seshadri+, "Ambit: In-Memory Accelerator for Bulk Bitwise Operations Using Commodity DRAM Technology," MICRO 2017.
  - Seshadri+"RowClone: Fast and Efficient In-DRAM Copy and Initialization of Bulk Data," MICRO 2013.

In-DRAM Bulk Bitwise MAJ/AND/OR + NOT

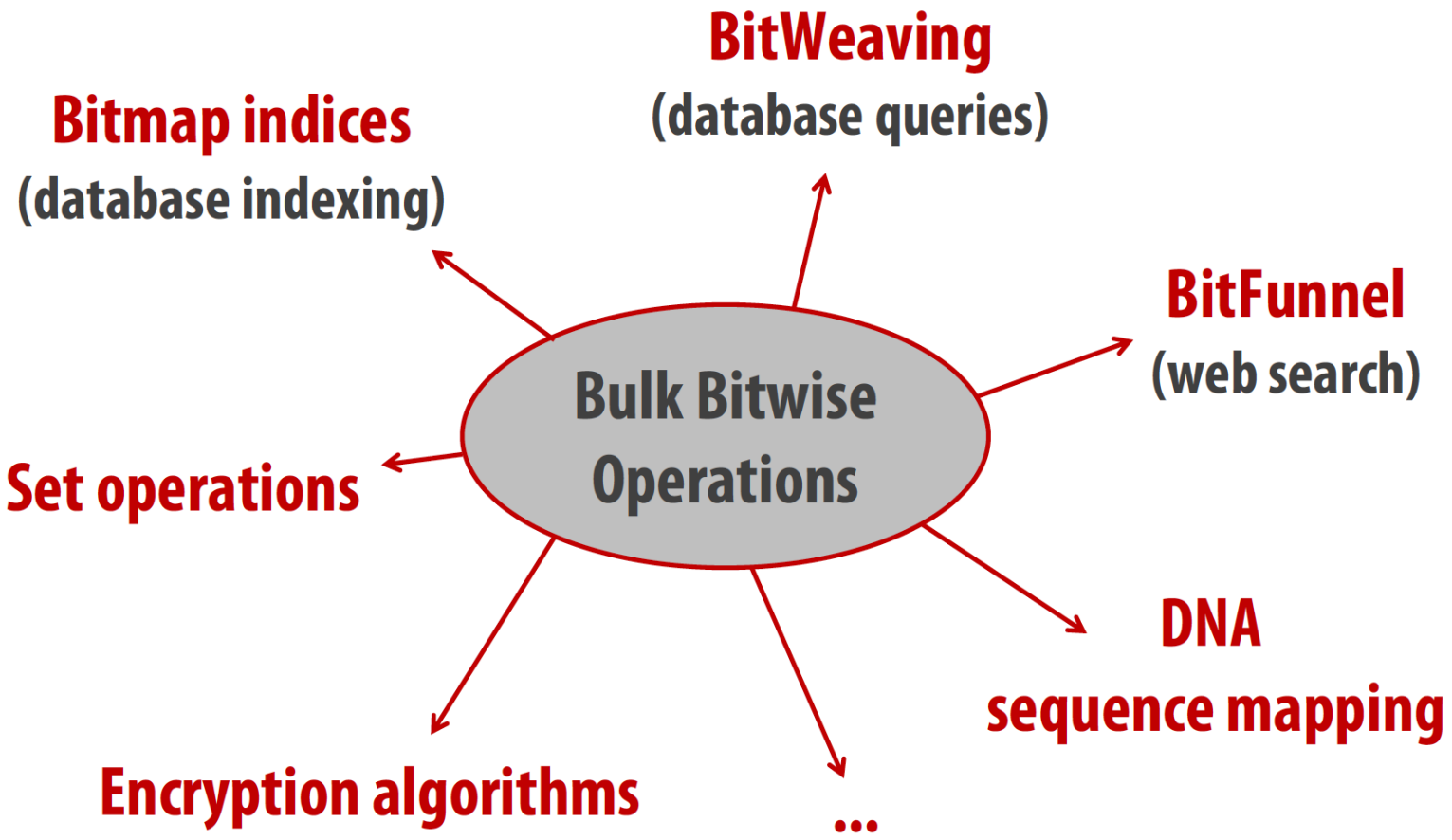


Final State
AB + BC + AC

C(A + B) + ~C(AB)

Seshadri+, "Fast Bulk Bitwise AND and OR in DRAM", IEEE CAL 2015.

Bulk Bitwise Operations in Workloads



[1] Li and Patel, BitWeaving, SIGMOD 2013
[2] Goodwin+, BitFunnel, SIGIR 2017

In-DRAM Acceleration of Database Queries

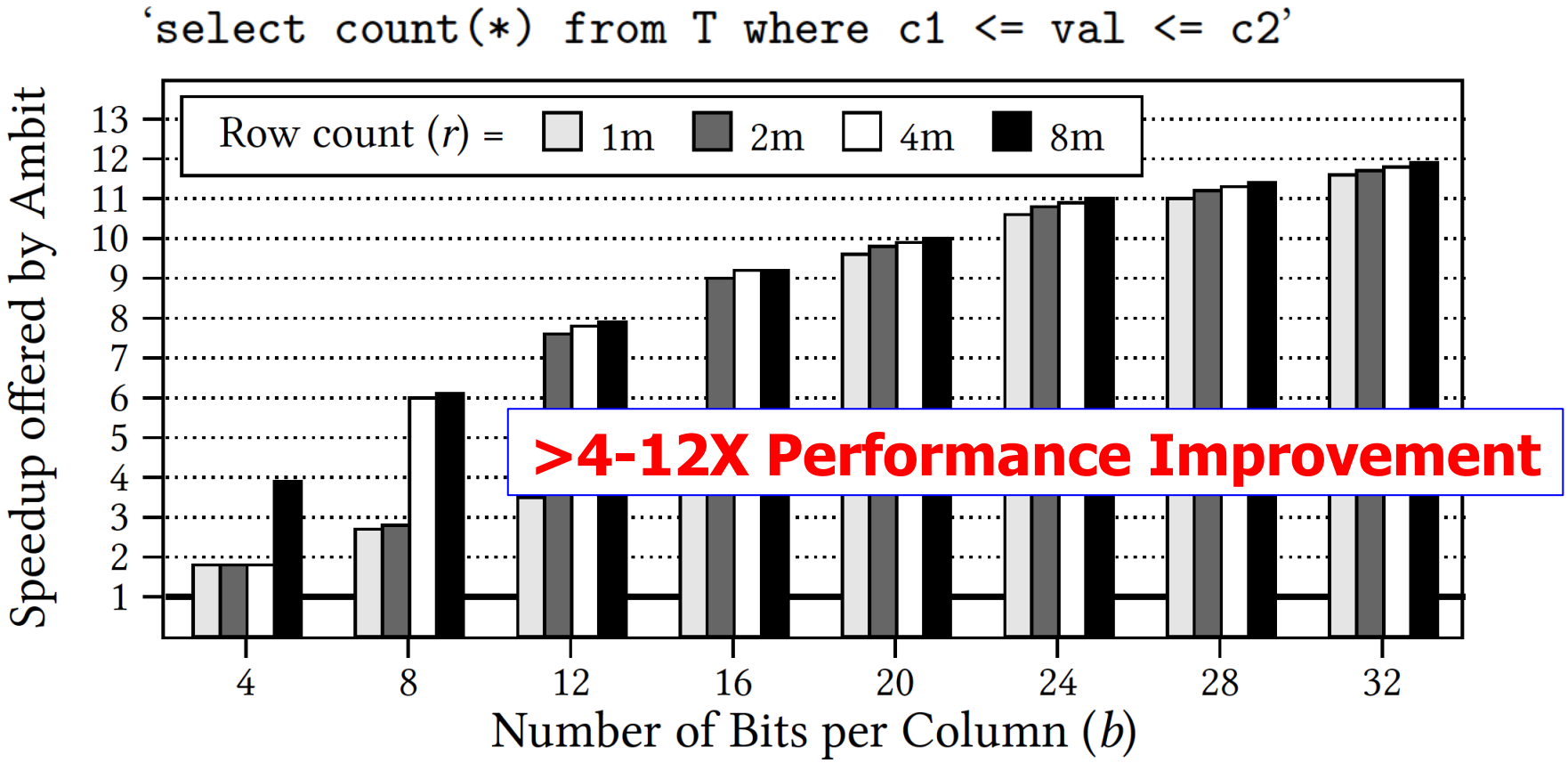


Figure 11: Speedup offered by Ambit over baseline CPU with SIMD for BitWeaving

Seshadri+, "Ambit: In-Memory Accelerator for Bulk Bitwise Operations using Commodity DRAM Technology," MICRO 2017.

More on Ambit

- Vivek Seshadri, Donghyuk Lee, Thomas Mullins, Hasan Hassan, Amirali Boroumand, Jeremie Kim, Michael A. Kozuch, Onur Mutlu, Phillip B. Gibbons, and Todd C. Mowry,
  "Ambit: In-Memory Accelerator for Bulk Bitwise Operations Using Commodity DRAM Technology"
  *Proceedings of the 50th International Symposium on Microarchitecture (**MICRO**)*, Boston, MA, USA, October 2017.
  [Slides (pptx) (pdf)] [Lightning Session Slides (pptx) (pdf)] [Poster (pptx) (pdf)]

Ambit: In-Memory Accelerator for Bulk Bitwise Operations Using Commodity DRAM Technology

Vivek Seshadri[1,5] Donghyuk Lee[2,5] Thomas Mullins[3,5] Hasan Hassan[4] Amirali Boroumand[5]
Jeremie Kim[4,5] Michael A. Kozuch[3] Onur Mutlu[4,5] Phillip B. Gibbons[5] Todd C. Mowry[5]

[1]Microsoft Research India [2]NVIDIA Research [3]Intel [4]ETH Zürich [5]Carnegie Mellon University

In-DRAM Bulk Bitwise Execution

- Vivek Seshadri and Onur Mutlu,
  "In-DRAM Bulk Bitwise Execution Engine"
  Invited Book Chapter in Advances in Computers, to appear in 2020.
  [Preliminary arXiv version]

In-DRAM Bulk Bitwise Execution Engine

Vivek Seshadri
Microsoft Research India
visesha@microsoft.com

Onur Mutlu
ETH Zürich
onur.mutlu@inf.ethz.ch

SIMDRAM: Programmability

- Nastaran Hajinazar, Geraldo F. Oliveira, Sven Gregorio, Joao Dinis Ferreira, Nika Mansouri Ghiasi, Minesh Patel, Mohammed Alser, Saugata Ghose, Juan Gomez-Luna, and Onur Mutlu, **"SIMDRAM: An End-to-End Framework for Bit-Serial SIMD Computing in DRAM"** *Proceedings of the 26th International Conference on Architectural Support for Programming Languages and Operating Systems* (***ASPLOS***), Virtual, March-April 2021.
  [2-page Extended Abstract]
  [Short Talk Slides (pptx) (pdf)]
  [Talk Slides (pptx) (pdf)]
  [Short Talk Video (5 mins)]
  [Full Talk Video (27 mins)]

SIMDRAM: A Framework for Bit-Serial SIMD Processing using DRAM

*Nastaran Hajinazar[1,2] *Geraldo F. Oliveira[1] Sven Gregorio[1] João Dinis Ferreira[1]
Nika Mansouri Ghiasi[1] Minesh Patel[1] Mohammed Alser[1] Saugata Ghose[3]
Juan Gómez-Luna[1] Onur Mutlu[1]

[1]ETH Zürich [2]Simon Fraser University [3]University of Illinois at Urbana–Champaign

In-DRAM Lookup-Table Based Execution

João Dinis Ferreira, Gabriel Falcao, Juan Gómez-Luna, Mohammed Alser, Lois Orosa, Mohammad Sadrosadati, Jeremie S. Kim, Geraldo F. Oliveira, Taha Shahroodi, Anant Nori, and Onur Mutlu,
"pLUTo: Enabling Massively Parallel Computation in DRAM via Lookup Tables"
*Proceedings of the 55th International Symposium on Microarchitecture (**MICRO**)*, Chicago, IL, USA, October 2022.
[Slides (pptx) (pdf)]
[Longer Lecture Slides (pptx) (pdf)]
[Lecture Video (26 minutes)]
[arXiv version]
[Source Code (Officially Artifact Evaluated with All Badges)]
Officially artifact evaluated as available, reusable and reproducible.

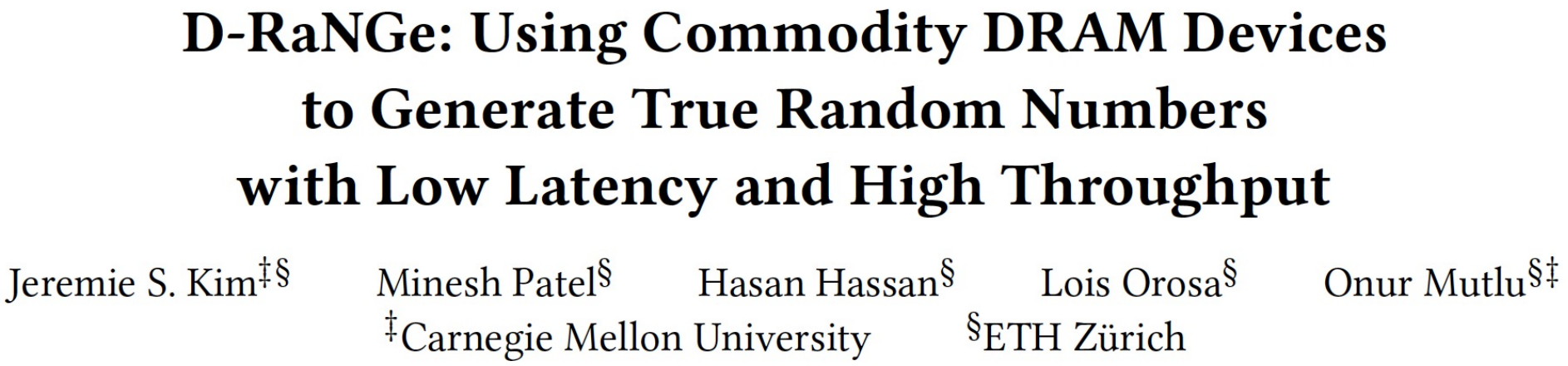
pLUTo: Enabling Massively Parallel Computation in DRAM via Lookup Tables

João Dinis Ferreira[§] Gabriel Falcao[†] Juan Gómez-Luna[§] Mohammed Alser[§]
Lois Orosa[§▽] Mohammad Sadrosadati[§] Jeremie S. Kim[§] Geraldo F. Oliveira[§]
Taha Shahroodi[‡] Anant Nori[⋆] Onur Mutlu[§]
[§]*ETH Zürich* [†]*IT, University of Coimbra* [▽]*Galicia Supercomputing Center* [‡]*TU Delft* [⋆]*Intel*

https://arxiv.org/pdf/2104.07699.pdf

In-DRAM True Random Number Generation

- Jeremie S. Kim, Minesh Patel, Hasan Hassan, Lois Orosa, and Onur Mutlu,
  "D-RaNGe: Using Commodity DRAM Devices to Generate True Random Numbers with Low Latency and High Throughput"
  *Proceedings of the 25th International Symposium on High-Performance Computer Architecture (**HPCA**)*, Washington, DC, USA, February 2019.
  [Slides (pptx) (pdf)]
  [Full Talk Video (21 minutes)]
  [Full Talk Lecture Video (27 minutes)]
  Top Picks Honorable Mention by IEEE Micro.



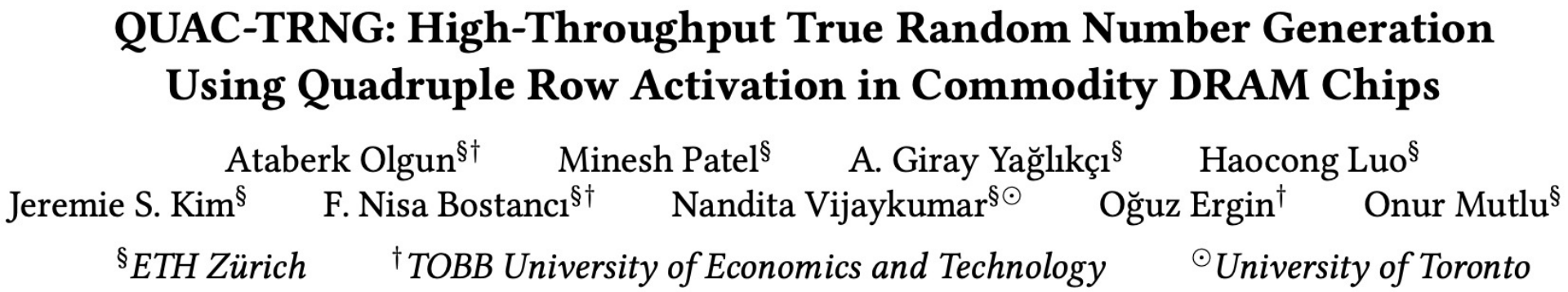
D-RaNGe: Using Commodity DRAM Devices to Generate True Random Numbers with Low Latency and High Throughput

Jeremie S. Kim[‡§] Minesh Patel[§] Hasan Hassan[§] Lois Orosa[§] Onur Mutlu[§‡]

[‡]Carnegie Mellon University [§]ETH Zürich

In-DRAM True Random Number Generation

- Ataberk Olgun, Minesh Patel, A. Giray Yaglikci, Haocong Luo, Jeremie S. Kim, F. Nisa Bostanci, Nandita Vijaykumar, Oguz Ergin, and Onur Mutlu,
  "QUAC-TRNG: High-Throughput True Random Number Generation Using Quadruple Row Activation in Commodity DRAM Chips"
  *Proceedings of the 48th International Symposium on Computer Architecture (**ISCA**)*, Virtual, June 2021.
  [Slides (pptx) (pdf)]
  [Short Talk Slides (pptx) (pdf)]
  [Talk Video (25 minutes)]
  [SAFARI Live Seminar Video (1 hr 26 mins)]



QUAC-TRNG: High-Throughput True Random Number Generation Using Quadruple Row Activation in Commodity DRAM Chips

Ataberk Olgun[§†] Minesh Patel[§] A. Giray Yağlıkçı[§] Haocong Luo[§]
Jeremie S. Kim[§] F. Nisa Bostancı[§†] Nandita Vijaykumar[§⊙] Oğuz Ergin[†] Onur Mutlu[§]

[§]*ETH Zürich* [†]*TOBB University of Economics and Technology* [⊙]*University of Toronto*

In-Flash Bulk Bitwise Execution

- Jisung Park, Roknoddin Azizi, Geraldo F. Oliveira, Mohammad Sadrosadati, Rakesh Nadig, David Novo, Juan Gómez-Luna, Myungsuk Kim, and Onur Mutlu,
  "Flash-Cosmos: In-Flash Bulk Bitwise Operations Using Inherent Computation Capability of NAND Flash Memory"
  Proceedings of the 55th International Symposium on Microarchitecture (***MICRO***), Chicago, IL, USA, October 2022.
  [Slides (pptx) (pdf)]
  [Longer Lecture Slides (pptx) (pdf)]
  [Lecture Video (44 minutes)]
  [arXiv version]

Flash-Cosmos: In-Flash Bulk Bitwise Operations Using Inherent Computation Capability of NAND Flash Memory

Jisung Park[§∇] Roknoddin Azizi[§] Geraldo F. Oliveira[§] Mohammad Sadrosadati[§]
Rakesh Nadig[§] David Novo[†] Juan Gómez-Luna[§] Myungsuk Kim[‡] Onur Mutlu[§]

[§]*ETH Zürich* [∇]*POSTECH* [†]*LIRMM, Univ. Montpellier, CNRS* [‡]*Kyungpook National University*

https://arxiv.org/pdf/2209.05566.pdf

Real Processing Using Memory Prototype

- End-to-end RowClone & TRNG using off-the-shelf DRAM chips
- Idea: Violate DRAM timing parameters to mimic RowClone

PiDRAM: A Holistic End-to-end FPGA-based Framework for Processing-in-DRAM

Ataberk Olgun[§†] Juan Gómez Luna[§] Konstantinos Kanellopoulos[§] Behzad Salami[§*]
Hasan Hassan[§] Oğuz Ergin[†] Onur Mutlu[§]

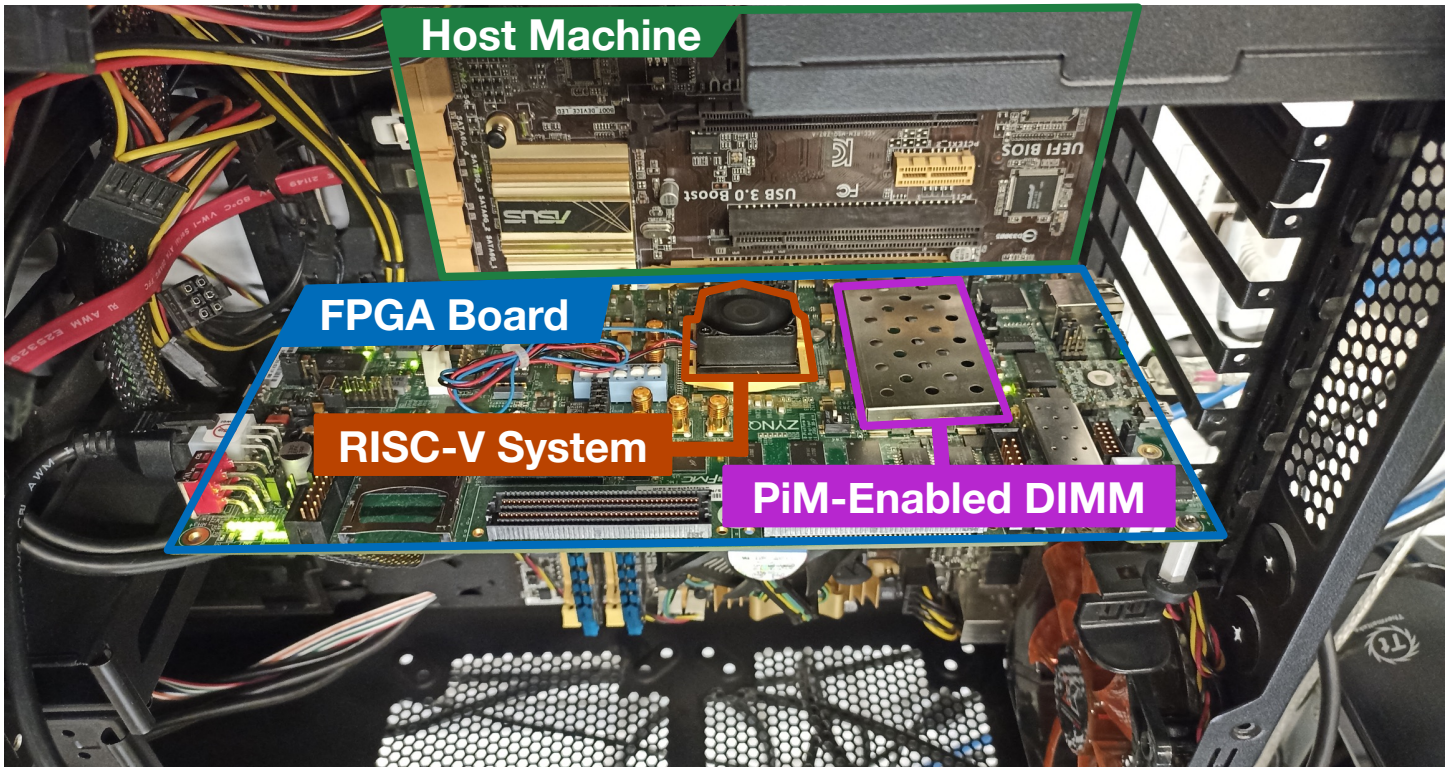
[§]ETH Zürich [†]TOBB ETÜ [*]BSC

https://arxiv.org/pdf/2111.00082.pdf

https://github.com/cmu-safari/pidram

https://www.youtube.com/watch?v=qeukNs5XI3g&t=4192s

Real Processing-using-Memory Prototype



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Real Processing-using-Memory Prototype

README.md

Building a PiDRAM Prototype

To build PiDRAM's prototype on Xilinx ZC706 boards, developers need to use the two sub-projects in this directory. `fpga-zynq` is a repository branched off of UCB-BAR's fpga-zynq repository. We use `fpga-zynq` to generate rocket chip designs that support end-to-end DRAM PuM execution. `controller-hardware` is where we keep the main Vivado project and Verilog sources for PiDRAM's memory controller and the top level system design.

Rebuilding Steps

1. Navigate into `fpga-zynq` and read the README file to understand the overall workflow of the repository
   - Follow the readme in `fpga-zynq/rocket-chip/riscv-tools` to install dependencies
2. Create the Verilog source of the rocket chip design using the `ZynqCopyFPGAConfig`
   - Navigate into zc706, then run `make rocket CONFIG=ZynqCopyFPGAConfig -j<number of cores>`
3. Copy the generated Verilog file (should be under zc706/src) and overwrite the same file in `controller-hardware/source/hdl/impl/rocket-chip`
4. Open the Vivado project in `controller-hardware/Vivado_Project` using Vivado 2016.2
5. Generate a bitstream
6. Copy the bitstream (system_top.bit) to `fpga-zynq/zc706`
7. Use the `./build_script.sh` to generate the new `boot.bin` under `fpga-images-zc706`, you can use this file to program the FPGA using the SD-Card
   - For details, follow the relevant instructions in `fpga-zynq/README.md`

You can run programs compiled with the RISC-V Toolchain supplied within the `fpga-zynq` repository. To install the toolchain, follow the instructions under `fpga-zynq/rocket-chip/riscv-tools`.

Generating DDR3 Controller IP sources

We cannot provide the sources for the Xilinx PHY IP we use in PiDRAM's memory controller due to licensing issues. We describe here how to regenerate them using Vivado 2016.2. First, you need to generate the IP RTL files:

1- Open IP Catalog
2- Find "Memory Interface Generator (MIG 7 Series)" IP and double click

https://arxiv.org/pdf/2111.00082.pdf

https://github.com/cmu-safari/pidram

https://www.youtube.com/watch?v=qeukNs5XI3g&t=4192s

More on PiDRAM

- Ataberk Olgun, Juan Gomez Luna, Konstantinos Kanellopoulos, Behzad Salami, Hasan Hassan, Oguz Ergin, and Onur Mutlu,
  "PiDRAM: A Holistic End-to-end FPGA-based Framework for Processing-in-DRAM"
  ACM Transactions on Architecture and Code Optimization (***TACO***), March 2023.
  [arXiv version]
  Presented at the 18th HiPEAC Conference, Toulouse, France, January 2023.
  [Slides (pptx) (pdf)]
  [Longer Lecture Slides (pptx) (pdf)]
  [Lecture Video (40 minutes)]
  [PiDRAM Source Code]

PiDRAM: A Holistic End-to-end FPGA-based Framework for Processing-in-DRAM

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[§]*ETH Zürich* [†]*TOBB University of Economics and Technology*

Eliminating the Adoption Barriers

How to Enable Adoption of Processing in Memory

Potential Barriers to Adoption of PIM

1. **Applications, systems** & **software** for PIM

2. Ease of **programming** (interfaces and compiler/HW support)

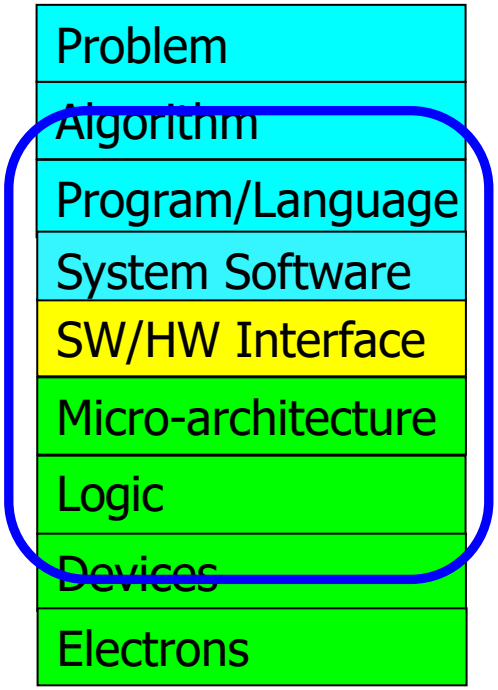
3. **System** and **security** support: coherence, synchronization, virtual memory, isolation, communication interfaces, …

4. **Runtime** and **compilation** systems for adaptive scheduling, data mapping, access/sharing control, …

5. **Infrastructures** to assess benefits and feasibility

All can be solved with change of mindset

We Need to Revisit the Entire Stack



We can get there step by step

PIM Review and Open Problems

A Modern Primer on Processing in Memory

Onur Mutlu[a,b], Saugata Ghose[b,c], Juan Gómez-Luna[a], Rachata Ausavarungnirun[d]

SAFARI Research Group

[a] *ETH Zürich*
[b] *Carnegie Mellon University*
[c] *University of Illinois at Urbana-Champaign*
[d] *King Mongkut's University of Technology North Bangkok*

Onur Mutlu, Saugata Ghose, Juan Gomez-Luna, and Rachata Ausavarungnirun,
"A Modern Primer on Processing in Memory"
Invited Book Chapter in ***Emerging Computing: From Devices to Systems - Looking Beyond Moore and Von Neumann***, Springer, to be published in 2021.

https://arxiv.org/pdf/2012.03112.pdf

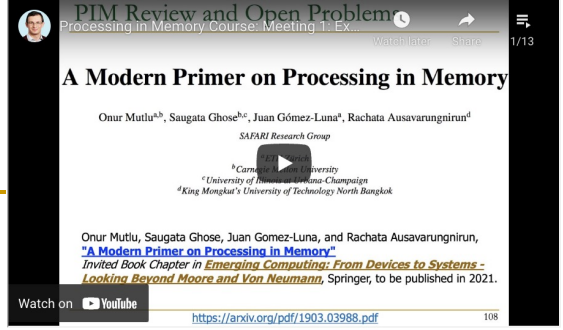
PIM Course (Fall 2022)

- **Fall 2022 Edition:**
  - https://safari.ethz.ch/projects_and_seminars/fall2022/doku.php?id=processing_in_memory
- **Spring 2022 Edition:**
  - https://safari.ethz.ch/projects_and_seminars/spring2022/doku.php?id=processing_in_memory

- **Youtube Livestream (Fall 2022):**
  - https://www.youtube.com/watch?v=QLL0wQ9I4Dw&list=PL5Q2soXY2Zi8KzG2CQYRNQOVD0GOBrnKy
- **Youtube Livestream (Spring 2022):**
  - https://www.youtube.com/watch?v=9e4Chnwdovo&list=PL5Q2soXY2Zi-841fUYYUK9EsXKhQKRPyX

- Project course
  - Taken by Bachelor's/Master's students
  - Processing-in-Memory lectures
  - Hands-on research exploration
  - Many research readings

https://www.youtube.com/onurmutlulectures



Spring 2022 Meetings/Schedule

Week	Date	Livestream	Meeting	Learning Materials	Assignments
W1	10.03 Thu.	YouTube Live	M1: P&S PIM Course Presentation (PDF) (PPT)	Required Materials Recommended Materials	HW 0 Out
W2	15.03 Tue.		Hands-on Project Proposals		
	17.03 Thu.	YouTube Premiere	M2: Real-world PIM: UPMEM PIM (PDF) (PPT)		
W3	24.03 Thu.	YouTube Live	M3: Real-world PIM: Microbenchmarking of UPMEM PIM (PDF) (PPT)		
W4	31.03 Thu.	YouTube Live	M4: Real-world PIM: Samsung HBM-PIM (PDF) (PPT)		
W5	07.04 Thu.	YouTube Live	M5: How to Evaluate Data Movement Bottlenecks (PDF) (PPT)		
W6	14.04 Thu.	YouTube Live	M6: Real-world PIM: SK Hynix AiM (PDF) (PPT)		
W7	21.04 Thu.	YouTube Premiere	M7: Programming PIM Architectures (PDF) (PPT)		
W8	28.04 Thu.	YouTube Premiere	M8: Benchmarking and Workload Suitability on PIM (PDF) (PPT)		
W9	05.05 Thu.	YouTube Premiere	M9: Real-world PIM: Samsung AxDIMM (PDF) (PPT)		
W10	12.05 Thu.	YouTube Premiere	M10: Real-world PIM: Alibaba HB-PNM (PDF) (PPT)		
W11	19.05 Thu.	YouTube Live	M11: SpMV on a Real PIM Architecture (PDF) (PPT)		
W12	26.05 Thu.	YouTube Live	M12: End-to-End Framework for Processing-using-Memory (PDF) (PPT)		
W13	02.06 Thu.	YouTube Live	M13: Bit-Serial SIMD Processing using DRAM (PDF) (PPT)		
W14	09.06 Thu.	YouTube Live	M14: Analyzing and Mitigating ML Inference Bottlenecks (PDF) (PPT)		
W15	15.06 Thu.	YouTube Live	M15: In-Memory HTAP Databases with HW/SW Co-design (PDF) (PPT)		
W16	23.06 Thu.	YouTube Live	M16: In-Storage Processing for Genome Analysis (PDF) (PPT)		
W17	18.07 Mon.	YouTube Premiere	M17: How to Enable the Adoption of PIM? (PDF) (PPT)		
W18	09.08 Tue.	YouTube Premiere	SS1: ISVLSI 2022 Special Session on PIM (PDF & PPT)		

Memory-Centric Computing

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13 July 2023

Lightning Talk @ DAC

SAFARI

ETH zürich

60 DESIGN AUTOMATION CONFERENCE

FROM CHIPS TO SYSTEMS — LEARN TODAY, CREATE TOMORROW

Source: http://spectrum.ieee.org/image/MjYzMzAyMg.jpeg

PIM Review and Open Problems (II)

A Workload and Programming Ease Driven Perspective of Processing-in-Memory

Saugata Ghose[†] Amirali Boroumand[†] Jeremie S. Kim[†§] Juan Gómez-Luna[§] Onur Mutlu[§†]

[†]*Carnegie Mellon University* [§]*ETH Zürich*

Saugata Ghose, Amirali Boroumand, Jeremie S. Kim, Juan Gomez-Luna, and Onur Mutlu,
"Processing-in-Memory: A Workload-Driven Perspective"
Invited Article in IBM Journal of Research & Development, Special Issue on Hardware for Artificial Intelligence, to appear in November 2019.
[Preliminary arXiv version]

https://arxiv.org/pdf/1907.12947.pdf