

Sample Solutions 09

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1 Tree embedding in cycle

1. Note that we consider all trees T defined on the same vertex set G with non-negative lengths of edges that satisfy

- i) $\forall i, j : d_G(i, j) \leq d_T(i, j)$,
- ii) $\forall i, j : d_T(i, j) \leq C \cdot d_G(i, j)$ for some value C .

Consider all trees minimizing the stretch C and among all of them choose T^* that minimizes $\sum_{\{u,v\} \in T^*} d_{T^*}(u, v)$. First, we claim that in such a tree all lengths of edges in T have the length of the corresponding shorter arc in G .

Claim 1. *All edges $\{i, j\} \in T^*$ have length exactly $d_G(i, j)$.*

Proof. Assume for contradiction that not all edges $\{i, j\} \in T^*$ have length exactly $d_G(i, j)$. Then there exists an edge $\{i, j\} \in T^*$ with $d_{T^*}(i, j) > d_G(i, j)$ and we can strictly decrease its length to $d_G(i, j)$ and get a new tree T' . Since the distances in T' are only reduced, property ii) still holds trivially for T' . We now show that property i) is also satisfied. Consider any two vertices u, v . The length of the shortest path P between u and v in T' is the sum of all distances between intermediate vertices on unique path joining them. Since each distance between intermediate vertices in T' is at least the length of the arc in G , we get

$$d_{T'}(u, v) = \sum_{\{i,j\} \in P} d_{T'}(i, j) \geq \sum_{\{i,j\} \in P} d_G(i, j) \geq d_G(u, v),$$

i.e., property i) also holds. Since properties i) and ii) are satisfied, we receive a valid tree T' with a smaller sum $\sum_{\{i,j\} \in T'} d_{T'}(i, j)$, which is a contradiction to the definition of T^* . \square

Next, we claim that in an optimal tree T^* there is no “bend”.

Claim 2. *In T^* there are no three vertices $u, v, w \in V(T)$ such that $\{u, w\}, \{v, w\} \in E(T)$ and the shorter arcs between u, w and between v, w in G are one subset of the other.*

Proof. Assume there exists a vertex $w \in V$ and edges $\{u, w\}, \{v, w\} \in E(T)$ as in the statement of the claim. Without loss of generality we assume $vw \subset uw$, i.e., $d_G(u, v) + d_G(v, w) = d_G(u, w)$. Then we can remove the edge $\{u, w\}$ from T and replace it with an edge between u and v of length $d_G(u, v)$. Note that after this operation the new graph T' is still a tree. Consider any two vertices $s, t \in V(T^*)$. Note that $d_{T'}(s, t) \leq d_{T^*}(s, t)$, since if the path did not use the edge $\{u, w\}$ it will stay the same in T' , while if the path used the edge $\{u, w\}$ in T^* , we replace $\{u, w\}$ by the pair of edges $\{u, v\}, \{v, w\}$ and get a walk of the same length in T' . Hence, property ii) still holds in T' . Moreover, the property i) holds by the same argument as in the previous claim. Since T' has a smaller sum $\sum_{\{u,v\} \in T'} d_{T'}(u, v)$ compared to T^* , we get again a contradiction to our choice of T^* . \square

From the second claim it follows that T^* is a path, since otherwise a vertex with degree at least 3 would yield the forbidden configuration from its statement. Moreover, combining the two claims, we conclude that the path T^* “wraps” clockwise or counterclockwise around the cycle, i.e., if we call its vertices u_1, u_2, \dots, u_n with an edge between u_i and u_{i+1} of length $d_G(u_i, u_{i+1})$, then either for all i we have the length equal to the length of the corresponding clockwise arc, or for all i the length is equal to the length of the corresponding counterclockwise arc. Hence, assuming the path is wrapping around the circle in clockwise direction, starting at the first vertex u_1 of the path, the path between vertices u_1 and $u_1 - 1$ in T^* has length at least $n - 1$ because the path needs to wrap around the entire circle. Consequently, with the deterministic tree embedding approach we need $C \geq (n - 1)$ which is achieved by a path that we get by removing any edge from the cycle. Therefore, the deterministic embedding cannot be made to yield small stretch factor.

2. Consider a distribution over trees that we get by removing uniformly at random one of the n cycle edges and setting all lengths of the given path to 1. We obtain a path T in which all distances between vertices are clearly at least as large as in the cycle. Therefore property i) holds. For any two vertices u, v in T , the removed edge is on the shortest path between u and v in the cycle with probability $\frac{d_G(u, v)}{n}$. If this happens, the shortest distance between u and v in T equals $n - d_G(u, v)$. If the removed edge lies on the longer path in G , their distance in T equals $d_G(u, v)$. Hence, for the expected distance between any pair of vertices u, v in T we have

$$\begin{aligned} \text{Exp}[d_T(u, v)] &= \underbrace{\frac{d_G(u, v)}{n}(n - d_G(u, v))}_{\text{removed edge on shortest path}} + \underbrace{\frac{n - d_G(u, v)}{n}d_G(u, v)}_{\text{removed edge on longer path}} \\ &\leq d_G(u, v) + d_G(u, v) \leq 2d_G(u, v) \end{aligned}$$

Therefore, there exists a distribution over tree embeddings that achieves a stretch 2 in a cycle of length n .

2 Steiner Forest

We use the tree embedding algorithm from the lecture (chapter 5.1) in order to create a tree T , on the same set of vertices than G , that has two properties:

- i) for all vertices u, v : $d_G(u, v) < d_T(u, v)$
- ii) for all vertices u, v : $\mathbb{E}(d_T(u, v)) \leq O(\log(n)) \cdot d_G(u, v)$

We now can find the shortest paths between all terminals (s_i, t_i) in T ; their union gives the optimal algorithm for the tree T , i.e., $OPT(T)$. Now for every edge $e = \{u, v\}$ in $OPT(T)$ we consider the shortest path from u to v in G and add it to $ALG(G)$. We claim that $ALG(G)$ is at most $O(\log(n)) \cdot OPT(G)$ in expectation. First, we observe that

$$ALG(G) \leq OPT(T)$$

because of property i) of the tree. In other words, each edge between two vertices u and v in the optimal solution in T is replaced by a path in G that has length at most $d_T(u, v)$. So, their union has total length at most $OPT(T)$. Next, using property ii) of the tree we have that

$$\mathbb{E}[OPT(T)] \leq O(\log(n)) \cdot OPT(G).$$

To see this, we define a solution S in T as follows: For each edge $e = \{u, v\}$ in $OPT(G)$, the path from u to v in T is added to S . Note that every edge in $OPT(G)$ is replaced by a path

of distance at most $O(\log(n)) \cdot d_G(u, v)$ in expectation. Hence, the total distance in S is at most $O(\log(n)) \cdot \text{OPT}(G)$ in expectation. Finally, $\mathbb{E}[\text{OPT}(T)] \leq \mathbb{E}[S]$ as the optimal solution is always at most a specific solution. Putting the above inequalities together yields

$$\mathbb{E}[\text{ALG}(G)] \leq \mathbb{E}[\text{OPT}(T)] \leq O(\log(n)) \cdot \text{OPT}(G),$$

as needed.

3 Analyze the Ball-Carving with Exponential Clocks

1. In this exercise we are asked to give an upper bound UB on the diameter(= $2 \cdot r_v$) of every ball B_v with high probability. In other words we search UB such that

$$\Pr(\forall v \in G : 2 \cdot r_v \leq UB) \geq 1 - \frac{1}{\text{poly}(n)}.$$

We will show the following statement which is equivalent to the previous one by negating.

$$\Pr(\exists v \in G : 2 \cdot r_v > UB) \leq \frac{1}{\text{poly}(n)}. \quad (1)$$

First of all, we know that the radius of a vertex follows the exponential distribution with density function $f(x) = \beta \cdot e^{-\beta x}$. Hence, $\Pr(r_v > x) = e^{-\beta x}$. Therefore, we can write

$$\Pr(\exists v : 2 \cdot r_v > UB) \leq n \cdot \Pr(\text{fixed } v : 2 \cdot r_v > UB) = n \cdot \Pr\left(r_v > \frac{UB}{2}\right) = n \cdot e^{-\frac{\beta \cdot UB}{2}}$$

Now, we would like to have that

$$n \cdot e^{-\frac{\beta \cdot UB}{2}} \leq \frac{1}{\text{poly}(n)} \quad (2)$$

By taking the logarithm of both sides and isolating UB on one side, (2) can be written as

$$-UB \leq \frac{2 \cdot \log\left(\frac{1}{\text{poly}(n) \cdot n}\right)}{\beta}$$

which can be further transformed into

$$UB \geq \frac{2 \cdot \log(\text{poly}(n) \cdot n)}{\beta} = \Theta\left(\frac{\log(n)}{\beta}\right)$$

Finally, $UB = \Theta\left(\frac{\log(n)}{\beta}\right)$ satisfies (1). Therefore, (1) is also satisfied and we found tight upper bound on the diameter of each B_v .

2. Let us assume that a vertex w lies on the shortest path from u to v but $w \in B_z$ for some $z \neq v$. By the choice of B_z we know that

$$(r_z - d(z, w)) > (r_v - d(v, w)).$$

Furthermore,

$$d(u, v) = d(u, w) + d(w, v)$$

because w lies on the shortest path from u to v . Also,

$$d(z, u) \leq d(z, w) + d(w, u)$$

by the triangle inequality. Combining these three properties we get

$$(r_z - d(z, u)) \geq (r_z - d(z, w) - d(w, u)) > (r_v - d(v, w) - d(w, u)) = (r_v - d(v, u)).$$

Therefore, u should also be in B_z which is a contradiction.