

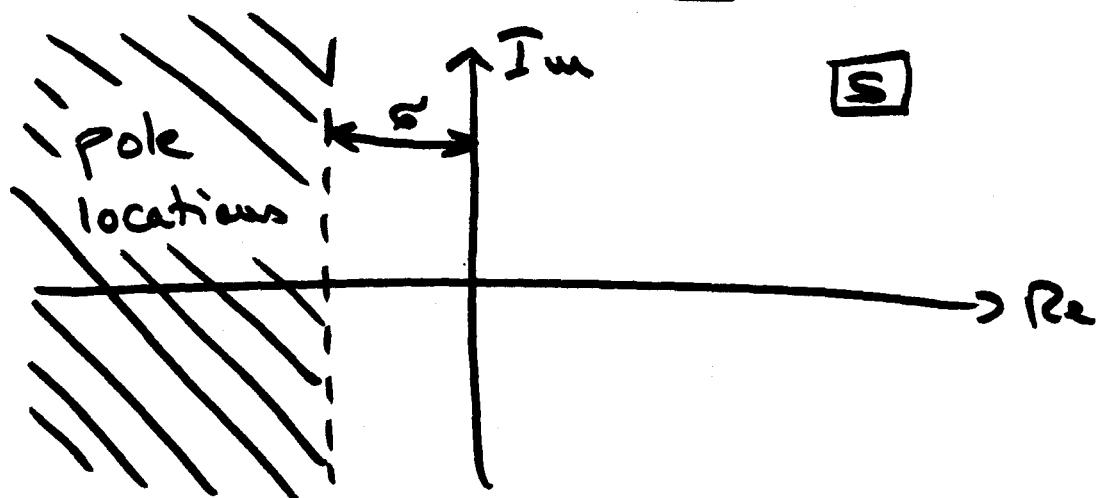
Design Considerations :

(1) Settling Time :



Remember from ECE 441:
to guarantee a certain
settling time not to be
exceeded, we need to make
the damping sufficiently
large:

$$\sigma \approx \frac{4}{T_s}$$

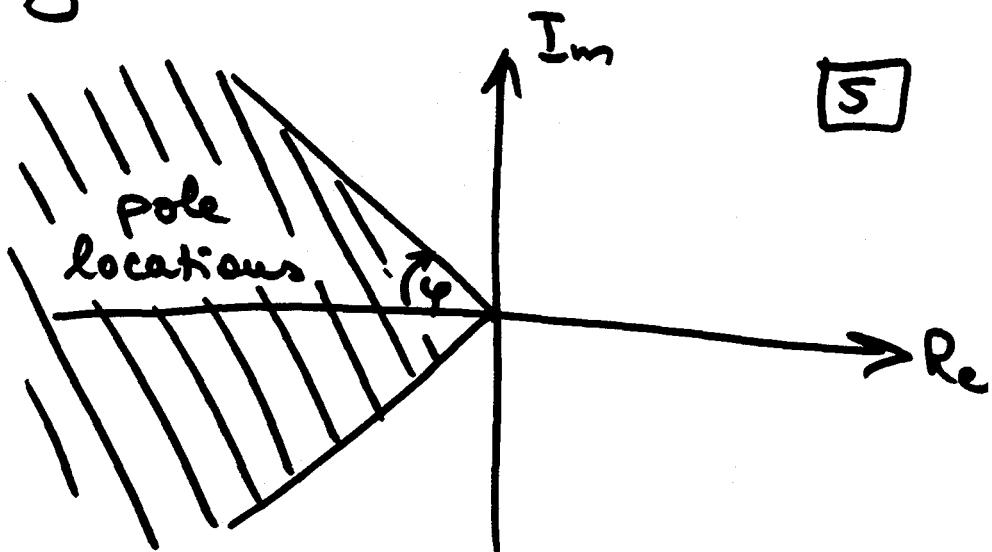


(2) Overshoot:

To avoid too large an overshoot, we must limit the damping ratio:

$$\xi = \frac{\zeta}{\omega_0} = \cos(\varphi)$$

For 5% overshoot, we can tolerate $\varphi \approx 45^\circ$ (phase margin):



(3) Feedback Gains:

In order not to make the system too sensitive to noise, we want to limit the feedback gains (k -vector).

and \underline{h} -vector) to ≈ 100 .

- We noticed that, while the system representation does not really matter (we measure only inputs and outputs), the model representation does influence the values of \underline{k} and \underline{h} .
- By selecting an appropriate representation, we can probably keep \underline{k} small, but this will go at the expense of a large \underline{h} -vector, and vice-versa.
⇒ We need to balance the two feedback vectors.

Solution: Make:

$$|\tilde{k}_i| \equiv |\tilde{h}_i|$$

Let us select the representation:

$$\underline{\mu} = \underline{T} \cdot \underline{x} \Leftrightarrow \underline{x} = \underline{T}^{-1} \cdot \underline{\mu}$$

$$\rightarrow \underline{u} = r - \underline{k}' \underline{x} = r - \underbrace{\underline{k}' \underline{T}^{-1}}_{\underline{k}'} \cdot \underline{\mu}$$

$$\text{Let } \underline{y} = \underline{T} \cdot \underline{z} \Leftrightarrow \underline{z} = \underline{T}^{-1} \cdot \underline{y}$$

$$\Rightarrow \dot{\underline{z}} = A \underline{z} + \underline{b} (y - \hat{y}) + \underline{u}$$

$$\Rightarrow \dot{\underline{y}} = \underline{T}^{-1} \underline{A} \underline{T} \cdot \underbrace{\underline{T}^{-1} \underline{y}}_H + \underline{b} (y - \hat{y}) + \underline{T} \underline{b} \underline{u}$$

$$\Rightarrow \dot{\underline{y}} = \underline{A} \underline{y} + \underbrace{\underline{b} (y - \hat{y})}_{\text{noise}} + \underline{b} \underline{u}$$

\Rightarrow In the new representation, we find that:

$\dot{\underline{x}} = \underline{k}' \cdot \underline{T}^{-1}$
$\dot{\underline{y}} = \underline{T} \cdot \underline{u}$

Let us choose

$$\tilde{T} = \text{diag}\{t_i\}$$

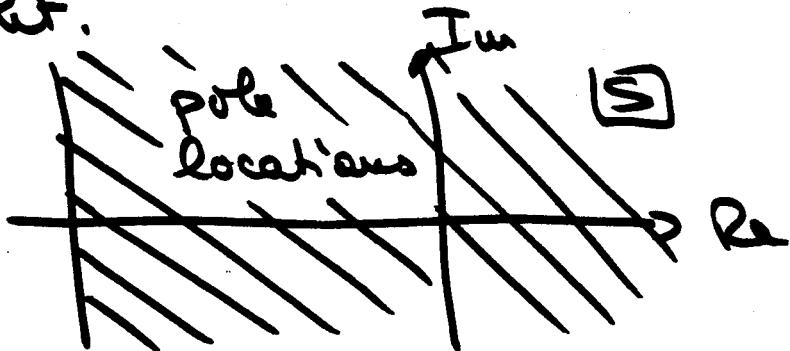
$$\Rightarrow |\tilde{k}_i| = |k_i \cdot (\frac{1}{t_i})| \stackrel{!}{=} |\tilde{\rho}_i| = |t_i \cdot \rho_i|$$

$$\Rightarrow t_i^2 = \left| \frac{k_i}{\rho_i} \right|$$

$$\Rightarrow t_i = \sqrt{|k_i / \rho_i|}$$

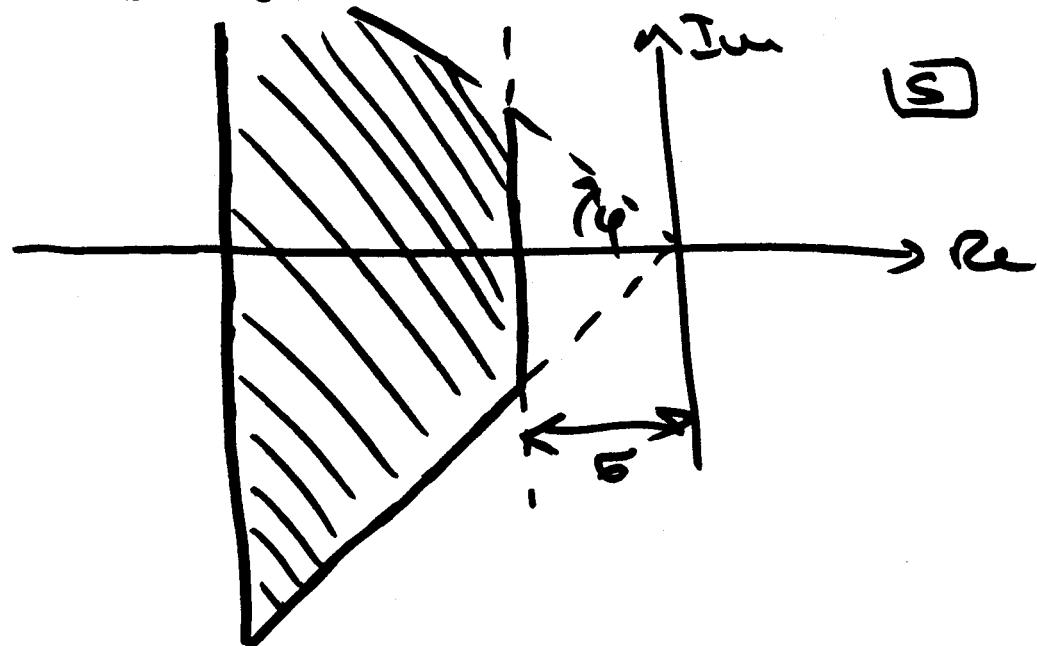
will balance the k - and the ρ -vector.

- If now the $|k_i| \equiv |\rho_i| > 100$
 \Rightarrow if have asked too much from our system. Move the poles further to the right.



(4) Sensitivity:

In order to avoid unnecessary sensitivity, spread the poles in the remaining domain :



Avoid placing poles in the vicinity of each other.

(5) Make the observer poles about twice as fast as the controller poles.

Controller - and observer-pole may coincide without

increasing the sensitivity.

Example:

Given the system:

$$\dot{x} = \begin{bmatrix} -150 & 192 & 12 & 165 \\ 143 & -181 & -15 & -154 \\ -142 & 179 & 15 & 153 \\ -291 & 370 & 28 & 316 \end{bmatrix} x + \begin{bmatrix} 1 \\ -1 \\ 1 \\ 2 \end{bmatrix} u$$

$$y = \begin{bmatrix} -27 & 51 & -18 & 48 \end{bmatrix} x$$

Analysis:

$$\text{EIG}(a) \Rightarrow \underline{\lambda} = \begin{bmatrix} -2 \\ 3 \\ 4 \\ -5 \end{bmatrix}$$

\Rightarrow two unstable & two stable modes.

$$\text{RANK}(q_c) \Rightarrow 4$$

\Rightarrow system is controllable.

$$\text{RANK}(q_o) \Rightarrow 3$$

\Rightarrow one unobservable mode.

$$[P, q] = \text{SS2TF}(a, b, c, d, 1)$$

$$\Rightarrow P = [\phi \ \phi \ 3 \ 18 \ 15]$$

$$q = [1 \ \phi \ -27 \ 14 \ 12\phi]$$

$$P = P(3:5)$$

$$\Rightarrow P = [3 \ 18 \ 15]$$

$$\text{ROOTS}(P) \Rightarrow \begin{bmatrix} -1 \\ -5 \end{bmatrix}$$

$$\text{ROOTS}(q) \Rightarrow \begin{bmatrix} -2 \\ 3 \\ 4 \\ -5 \end{bmatrix}$$

unobservable mode

Fortunately, the unobservable mode is stable.

- We build the polynomial

$$r(s) = s + 5$$

$$\Rightarrow r = [1 \ 5]$$

then we divide numerator and denominator:

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$$P2 = \text{DECONV}(p, r)$$

$$\Rightarrow P2 = [3 \ 3]$$

$$Q2 = \text{DECONV}(q, r)$$

$$\Rightarrow Q2 = [1 \ -5 \ -2 \ 24]$$

That is:

$$G(s) = \frac{3(s+1)}{(s+2)(s-3)(s-4)}$$
$$= \frac{3s+3}{s^3 - 5s^2 - 2s + 24}$$

Now, we transform this back into the time domain.

$$[a_n, b_n, c_n, d_n] = \text{TF2SS}(P2, Q2)$$

$$\Rightarrow \left| \begin{array}{l} \dot{x} = \begin{bmatrix} 5 & 2 & -24 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} x + \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} u \\ y = [0 \ 3 \ 3] x \end{array} \right|$$

This is similar to our controller-canonical form, but the state variables are numbered the other way through. To get into our "normal" representation, we choose the transformation:

$$\underline{\underline{y}} = \underbrace{\begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}}_T \underline{\underline{x}}$$

$$\Rightarrow \begin{aligned}\hat{A} &= T \cdot A / T \\ \hat{b} &= T \cdot b \\ \hat{c} &= c / T \\ \hat{d} &= d\end{aligned}$$

will give us:

$$\left| \begin{aligned}\hat{y} &= \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ -24 & 0 & 5 \end{bmatrix} \underline{\underline{y}} + \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} u \\ y &= [3 \ 3 \ 0] \underline{\underline{y}}\end{aligned} \right|$$

This will serve as our model. It does not matter that the system is of 4th order while the model is of 3rd order, as we only use inputs and outputs of the system. It does not matter either that the model uses different state variables (for the same reason).

- Now, we want to design our state feedback.

$$q_{OL}(s) = s^3 - 5s^2 - 2s + 24$$

$$\begin{aligned}q_{CL}(s) &= (s+8)(s+4+4j)(s+4-4j) \\&= (s+8)(s^2 + 8s + 32) \\&= s^3 + 16s^2 + 96s + 256\end{aligned}$$

$$\Rightarrow a_0 = 24 ; a_0 + k_0 = 256 \Rightarrow k_0 = 23$$

$$a_1 = -2 ; a_1 + k_1 = 96 \Rightarrow k_1 = 98$$

$$a_2 = -5 ; a_2 + k_2 = 16 \Rightarrow k_2 = 21$$

$$\Rightarrow \underline{k}' = \underline{\underline{[232 \ 98 \ 21]}}$$

We can get this result at once by:

$$l_C = [-8; -4 + 4*j; -4 - 4*j]$$

$$k = \text{PLACE}(a_2, b_2, l_C)$$

where: $A_2 = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ -24 & 2 & 5 \end{bmatrix}$; $b_2 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$

- Last, we want to design our observer. Let the observer poles be twice as fast as the controller poles:

$$l_O = 2 * l_C$$

We need the transformation matrix to go into observer-canonical form:

$$Q_0 = \begin{bmatrix} 3 & 3 & 0 \\ 0 & 3 & 3 \\ -72 & 6 & 18 \end{bmatrix}$$

$$\Rightarrow Q_0^{-1} = \begin{bmatrix} -0.0667 & 0.1 & -0.0167 \\ 0.4 & -0.1 & 0.0167 \\ -0.4 & 0.4333 & -0.0167 \end{bmatrix}$$

$$\Rightarrow \underline{q} = \begin{bmatrix} -0.0167 \\ 0.0167 \\ -0.0167 \end{bmatrix} \Rightarrow P = [\underline{q}, A\underline{q}, A^2\underline{q}]$$

$$\Rightarrow P = \begin{bmatrix} -0.0167 & 0.0167 & -0.0167 \\ 0.0167 & -0.0167 & 0.35 \\ -0.0167 & 0.35 & 1.3167 \end{bmatrix}$$

$$\Rightarrow T_{\text{OCF}} = P^{-1} = \begin{bmatrix} -78 & -15 & 3 \\ -15 & -12 & 3 \\ 3 & 3 & 0 \end{bmatrix}$$

=

$$q_{obs}(s) = (s+16)(s+8+s_j)(s+8-s_j)$$

$$= s^3 + 32s^2 + 384s + 2048$$

$$\Rightarrow a_0 = 24 ; a_0 + \hat{h}_0 = 2048 \Rightarrow \hat{h}_0 = 2024$$

$$a_1 = -2 ; a_1 + \hat{h}_1 = 384 \Rightarrow \hat{h}_1 = 386$$

$$a_2 = -5 ; a_2 + \hat{h}_2 = 32 \Rightarrow \hat{h}_2 = 37$$

$$\Rightarrow \underline{\hat{h}} = \begin{bmatrix} 2024 \\ 386 \\ 37 \end{bmatrix}$$

$$\Rightarrow \underline{h} = T_{OCP}^{-1} \cdot \underline{\hat{h}} = P \cdot \underline{\hat{h}} = \begin{bmatrix} -27.9167 \\ 40.25 \\ 150.0833 \end{bmatrix}$$

The same result would have been found quickly with:

$$h = PLACE(a_2', c_2', l_0);$$

$$h = h'$$

Unfortunately, some components are a little too large. Let us try our balancing algorithm.

$$T = \text{SQRT}(\text{ABS}(k'./\rho))$$

$$\Rightarrow T = \begin{bmatrix} 2.8828 \\ 1.5604 \\ 0.3741 \end{bmatrix}$$

$$\bar{T} = \text{DIAG}(T)$$

$$\Rightarrow T = \begin{bmatrix} 2.8828 & 0 & 0 \\ 0 & 1.5604 & 0 \\ 0 & 0 & 0.3741 \end{bmatrix}$$

$$a_3 = t * a_2 / t$$

$$b_3 = t * b_2$$

$$c_3 = c_2 / t$$

$$\dot{\Sigma} = \begin{bmatrix} 0 & 1.8475 & 0 \\ 0 & 0 & 4.1714 \\ -3.1142 & 0.4794 & 5 \end{bmatrix} v + \begin{bmatrix} 0 \\ 0 \\ 0.3741 \end{bmatrix} u$$

$$y = [1.0407 \quad 1.9226 \quad 0] v$$

is a modified model representation.

Repeating the design, we find:

$$k = \text{PLACE}(a_3, b_3, c_3)$$
$$\Rightarrow \underline{k}' = [80.4777 \quad 62.8053 \quad 56.1404]$$

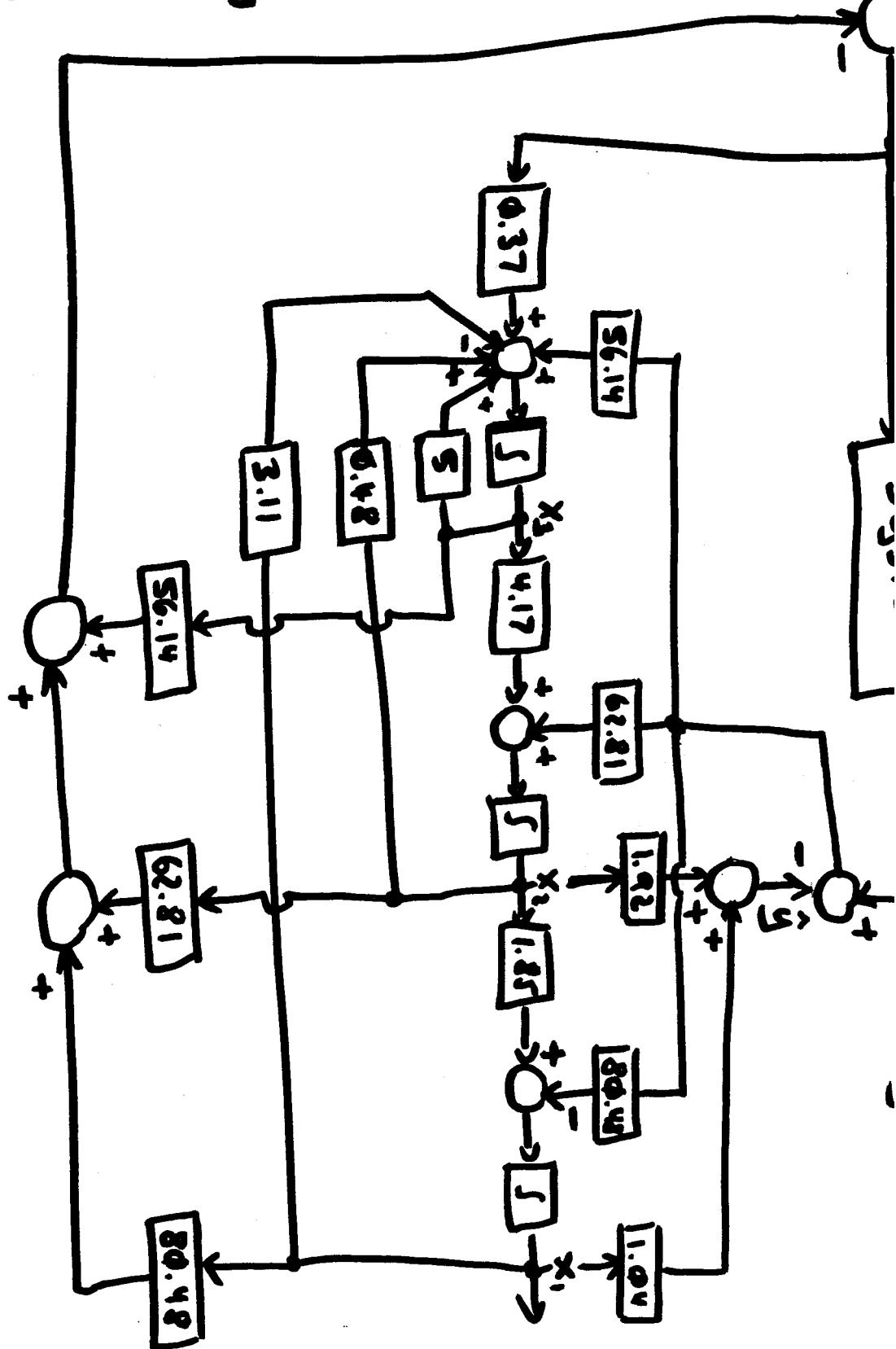
$$\underline{\theta} = \text{PLACE}(a_3', c_3', \zeta_0);$$
$$\underline{\theta} = \underline{\theta}'$$
$$\Rightarrow \underline{\theta} = \begin{bmatrix} -80.4777 \\ 62.8053 \\ 56.1404 \end{bmatrix}$$

This design looks acceptable.

With this design, the controller equations look as follows:

$$\dot{x}_1 = 1.8475 x_2 - 80.4777(y - \hat{y})$$
$$\dot{x}_2 = 4.1714 x_3 + 62.8053(y - \hat{y})$$
$$\dot{x}_3 = -3.1142 x_1 + 0.4794 x_2 + 5x_3 + 0.3741 u + 56.1404(y - \hat{y})$$
$$\hat{y} = 1.0407 x_1 + 1.9226 x_2$$

$$U = r - 84.4777x_1 - 62.8453x_2 \\ - 56.1494x_3$$



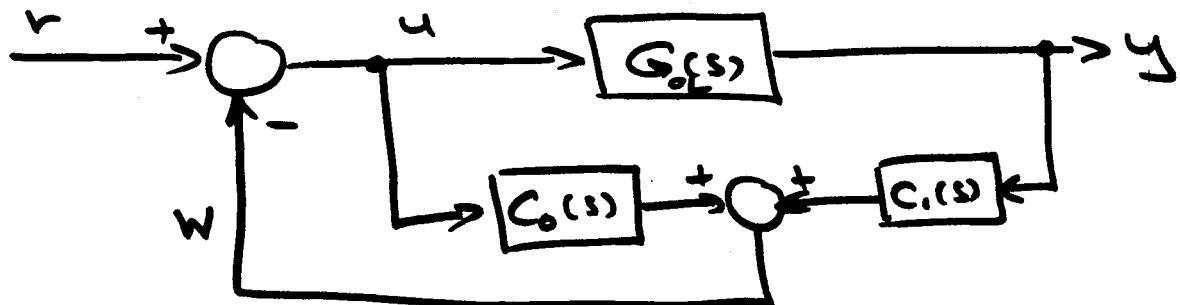
Controller-Design in the Frequency Domain:

Given: $G_{OL}(s) = \frac{P(s)}{Q_{OL}(s)}$

We know that, if $\text{ord}(P) < \text{ord}(Q_{OL})$, it is possible to design a output feedback such that

$$G_{CL}(s) = \frac{P(s)}{Q_{CL}(s)}$$

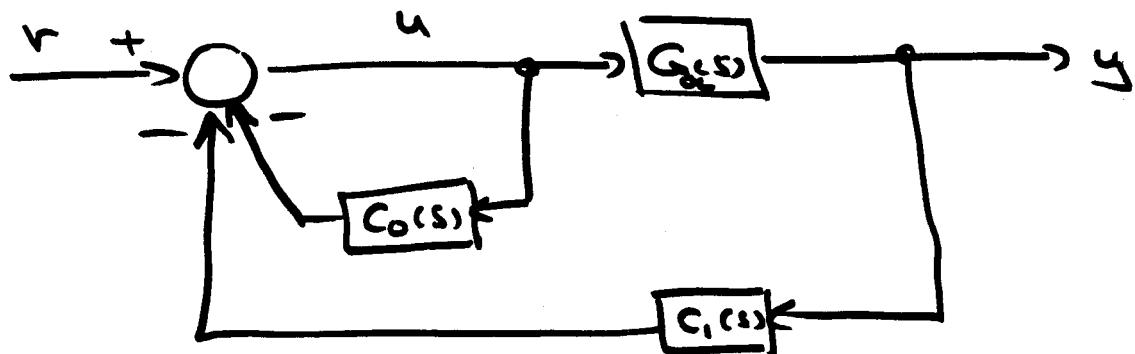
We try the following approach:



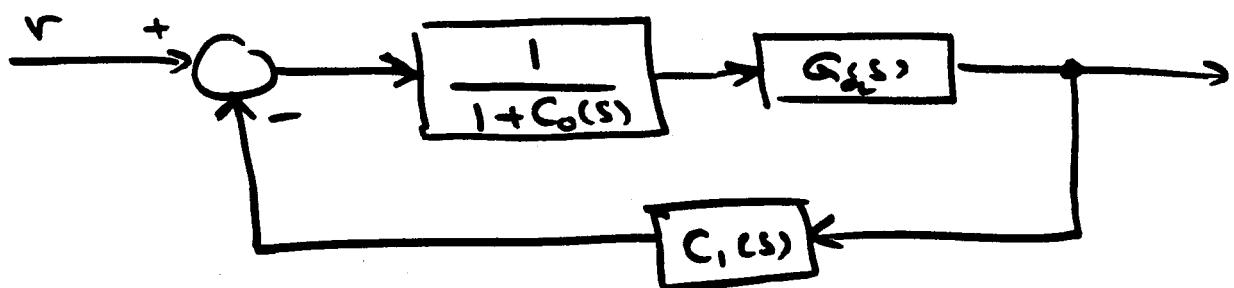
with so far unknown transfer functions $C_0(s)$ and $C_1(s)$.

Let: $C_0(s) = \frac{P_0(s)}{Q_{OBS}(s)}$; $C_1(s) = \frac{P_1(s)}{Q_{OBS}(s)}$

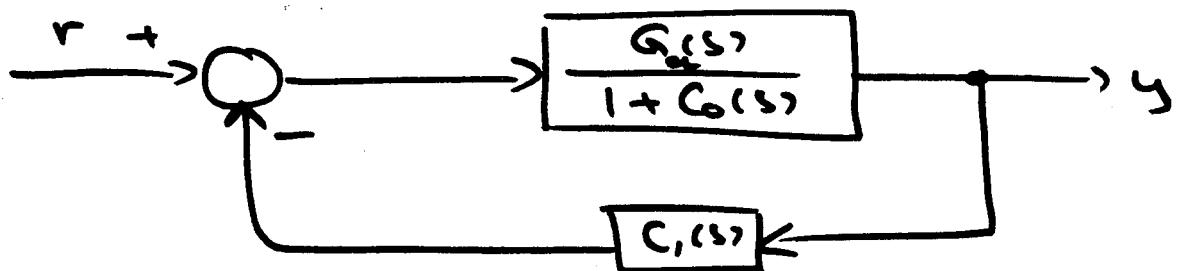
$Q_{OBS}(s)$ are the "observer poles" (as before).



|||



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$$\Rightarrow G_{CL}(s) = \frac{\frac{G_{OL}(s)}{1 + C_0(s)}}{1 + \frac{G_{OL}(s)C_1(s)}{1 + C_0(s)}}$$

$$\Rightarrow G_{CL}(s) = \frac{G_{OL}(s)}{1 + C_0(s) + G_{OL}(s)C_1(s)}$$

$$\Rightarrow G_{CL}(s) = \frac{P_{CS}/Q_{OL}(s)}{1 + \frac{P_O(s)}{Q_{OBS}(s)} + \frac{P_{CS} \cdot P_I(s)}{Q_{OL}(s) \cdot Q_{OBS}(s)}}$$

$$\Rightarrow G_{CL}(s) = \frac{P_{CS} \cdot Q_{OBS}(s)}{Q_{OL}(s) \cdot Q_{OBS}(s) + P_O(s) \cdot Q_{OL}(s) + P_{CS} \cdot F}$$

$$! \quad \frac{P_{CS}}{Q_{CL}(s)} = \frac{P_{CS} \cdot Q_{OBS}(s)}{Q_{CL}(s) \cdot Q_{OBS}(s)}$$



the observer
poles are
uncontrolled
(as desired)

$$\Rightarrow Q_{CL}(s) \cdot Q_{OBS}(s) \equiv Q_{OL}(s) \cdot Q_{OBS}(s) + P_O(s) \cdot Q_{OL}(s) + P_{CS} \cdot F$$

We remember that the observer poles can be chosen freely, e.g. twice as fast as the controller poles. $\Rightarrow P_{C(s)}$ and $P_i(s)$ are unknown, must satisfy the above condition.

$$Q_{OL}(s) = s^n + a_{n-1}s^{n-1} + \dots + a_1s + a_0$$

$$P(s) = b_{n-1}s^{n-1} + \dots + b_1s + b_0$$

$$Q_{OCS}(s) = s^{n-1} + \alpha_{n-2}s^{n-2} + \dots + \alpha_1s + \alpha_0$$

$$P_o(s) = c_{n-1}s^{n-1} + \dots + c_1s + c_0$$

$$P_i(s) = c_{1,n-1}s^{n-1} + \dots + c_1s + c_0$$

(Notice that, contrary to our previous design experience, the observer was chosen of degree $(n-1)$ rather than of degree n .)

Finally:

$$D(s) = Q_{OBS}(s) \left[Q_{CL}(s) - Q_{OL}(s) \right] \\ = d_{2n-1} s^{2n-1} + \dots + d_1 s + d_0$$

where: a_i, b_i, α_i, d_i are all given while C_0 and C_1 are still unknown.

- The equation to be satisfied can now be written as:

$$D(s) = P_0(s) \cdot Q_{OL}(s) + P_1(s) \cdot P_1(s)$$

- Comparison of coefficients leads to the following matrix equation.

$$M \cdot \underline{c} = \underline{d}$$

where:

$$M = \begin{bmatrix} a_0 & b_0 \\ a_1, a_0 & b_1, b_0 \\ \vdots & \vdots \\ a_{n-1}, a_{n-2}, \dots, a_0 & b_{n-1}, b_{n-2}, \dots, b_0 \\ 1 & a_{n-1}, \dots, a_1, 1 \\ a_0 & b_0 \\ \vdots & \vdots \\ \phi & \phi \\ \ddots & \ddots \\ \phi & \phi \\ \ddots & \ddots \\ \phi & \phi \end{bmatrix}$$

is a concatenation of two lower Toeplitz matrices:

$$M = [T_{L_0}(\underline{q}_s), T_{L_0}(\underline{p}_s)]$$

$$\underline{c} = [c_{00}; c_{0,1}; \dots; c_{0,n-1}; c_{1,0}; c_{1,1}; \dots; c_{1,n-1}]$$

$$\underline{d} = [d_0; d_1; \dots; d_{n-1}; d_n; d_{n+1}; \dots; d_2]$$

This is a linear system of order $(2n)$ to be solved for the unknown vector \underline{c} .

Without proof: Iff the system is fully controllable and

observable (no pole-zero cancellation) the M -matrix is always non-singular.

In CTRL-C:

$$C = M \backslash d$$

will provide all coefficients (controller and observer) at once.

- We shall understand later why we were able to design the controller/observer with an observer of degree $(n-1)$ rather than of degree n as before.

Example:

$$G_o(s) = \frac{1}{(s+1)(s-2)} = \frac{1}{s^2 - s - 2}$$

We want:

$$G_{cl}(s) = \frac{10}{s^2 + 5s + 10}$$

We choose the observer slightly faster:

$$Q_{obs}(s) = s + 3$$

(first order as the system is second order).

$$\Rightarrow P_0(s) = C_{01}s + C_{00}$$

$$P_1(s) = C_{11}s + C_{10}$$

$$\begin{aligned} D(s) &= Q_{obs}(s) [Q_{cl}(s) - Q_{ol}(s)] \\ &= (s+3) [(s^2 + 5s + 10) - (s^2 - s - 2)] \\ &= (s+3)(6s+12) \\ &= 6s^2 + 36s + 36 \end{aligned}$$

$$\Rightarrow \begin{bmatrix} -2 & \phi & 1 & \phi \\ -1 & -2 & \phi & 1 \\ 1 & -1 & \phi & \phi \\ \phi & 1 & \phi & \phi \end{bmatrix} \begin{bmatrix} C_{00} \\ C_{01} \\ C_{10} \\ C_{11} \end{bmatrix} = \begin{bmatrix} 36 \\ 3\phi \\ 6 \\ \phi \end{bmatrix}$$

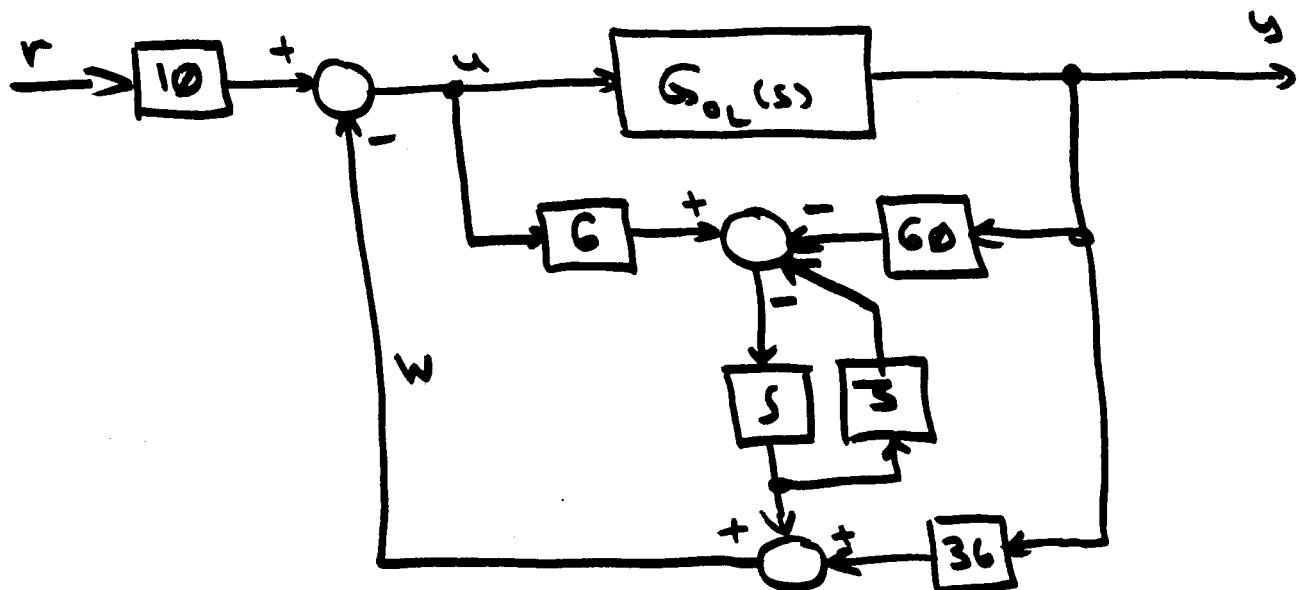
$$\Rightarrow C_{01} = \phi \Rightarrow C_{00} = 6$$

$$\Rightarrow C_{11} = 36 \Rightarrow C_{10} = 48$$

$$\Rightarrow C_0(s) = \frac{6}{s+3}$$

$$C_1(s) = \frac{36s + 48}{s+3} = 36 + \frac{-6\phi}{s+3}$$

The gain factor of 1ϕ must be realized separately. One solution is:



Example:

Given the System:

$$\left| \begin{array}{l} \dot{\underline{x}} = \begin{bmatrix} -150 & 192 & 12 & 165 \\ 143 & -181 & -15 & -154 \\ -142 & 179 & 15 & 153 \\ -291 & 370 & 28 & 316 \end{bmatrix} \underline{x} + \begin{bmatrix} 1 \\ -1 \\ 1 \\ 2 \end{bmatrix} u \\ \underline{y} = [-27 \quad 51 \quad -18 \quad 48] \underline{x} \\ (\text{cf. p. 232}) \end{array} \right|$$

- We start the same way, and find:

$$G_{CL}(s) = \frac{3s+3}{s^3 - 5s^2 - 2s + 24}$$

We select:

$$Q_{CL}(s) = s^3 + 16s^2 + 96s + 256$$

We want:

$$G_{CL}(\phi) = 1$$

$$\Rightarrow P_{CL}(s) = 256(s+1) = 85.333\bar{3}$$

We choose the observer poles
at :

$$\lambda_{1,2} = -8 \pm 8j$$

$$\Rightarrow Q_{OBS}(s) = (s+8+8j)(s+8-8j)$$

$$= s^2 + 16s + 128$$

$$\Rightarrow D(s) = Q_{OBS}(s) [Q_{\alpha_1}(s) - Q_{\alpha_2}(s)]$$

$$= (s^2 + 16s + 128)(21s^2 + 98s + 232)$$

$$= 21s^4 + 434s^3 + 4488s^2 + 16256s + 29696$$

$$\Rightarrow \underbrace{\begin{bmatrix} 24 & \Phi & \Phi & 3 & \Phi & \Phi \\ -2 & 24 & \Phi & 3 & 3 & \Phi \\ -5 & -2 & 24 & \Phi & 3 & 3 \\ 1 & -5 & -2 & \Phi & \Phi & 3 \\ \Phi & 1 & -5 & \Phi & \Phi & \Phi \\ \Phi & \Phi & 1 & \Phi & \Phi & \Phi \end{bmatrix}}_M \cdot \underbrace{\begin{bmatrix} C_{00} \\ C_{01} \\ C_{02} \\ C_{10} \\ C_{11} \\ C_{12} \end{bmatrix}}_C = \underbrace{\begin{bmatrix} 29696 \\ 16256 \\ 4488 \\ 434 \\ 21 \\ \Phi \end{bmatrix}}_D$$

$$\Rightarrow C = M \setminus d$$
$$= \underline{C = \begin{bmatrix} 0.8968 \\ 0.021 \\ 0 \\ 2.7247 \\ 3.1238 \\ -0.1192 \end{bmatrix}}$$

$$\Rightarrow C_0(s) = \frac{0.021s + 0.8968}{s^2 + 16s + 128}$$

$$C_1(s) = \frac{-0.1192s^2 + 3.1238s + 2.7247}{s^2 + 16s + 128}$$

will give the desired
closed-loop system behavior.