

Memory-Centric Computing

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28 March 2024

Arizona State University ACME Center Distinguished Lecture

SAFARI

ETH zürich

Computing

is Bottlenecked by Data

Data is Key for AI, ML, Genomics, ...

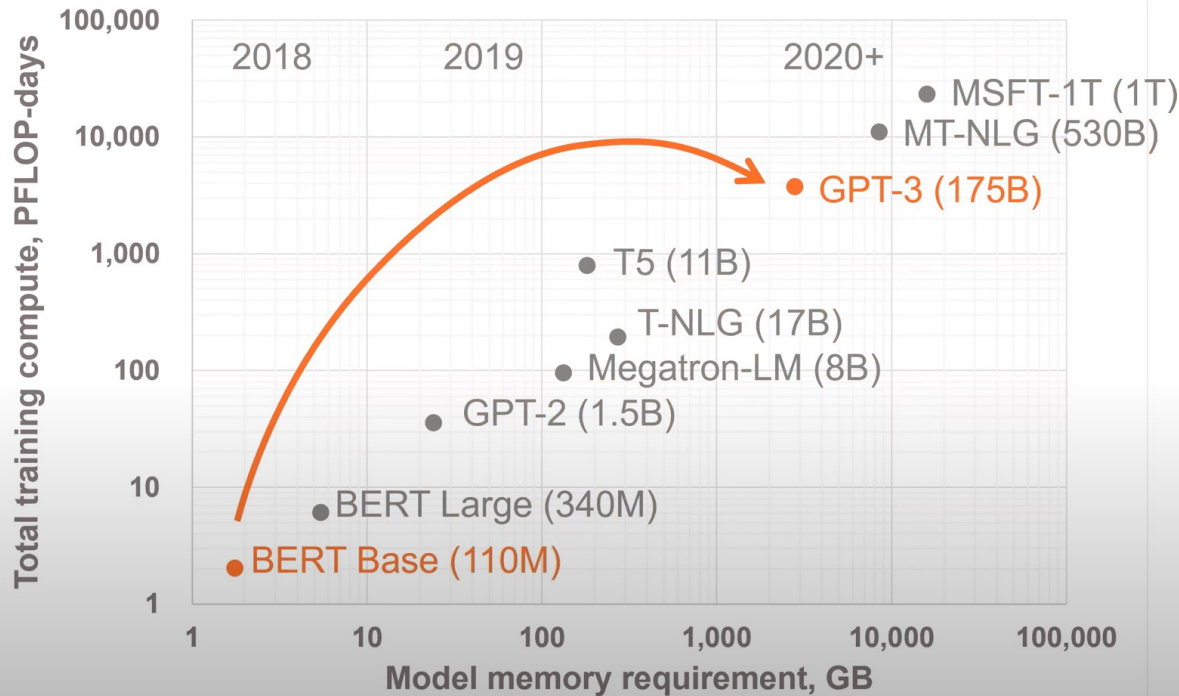
- Important workloads are all data intensive
- They require rapid and efficient processing of large amounts of data
- Data is increasing
 - We can generate more than we can process
 - We need to perform more sophisticated analyses on more data

Huge Demand for Performance & Efficiency

Exponential Growth of Neural Networks



Memory and compute requirements



1800x more compute
In just **2 years**

Tomorrow, **multi-trillion** parameter models

Data is Key for Future Workloads



In-memory Databases

[Mao+, EuroSys'12;
Clapp+ (Intel), IISWC'15]



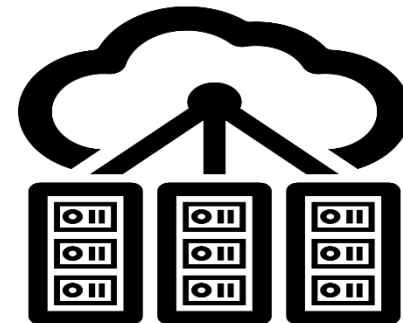
In-Memory Data Analytics

[Clapp+ (Intel), IISWC'15;
Awan+, BDCloud'15]



Graph/Tree Processing

[Xu+, IISWC'12; Umuroglu+, FPL'15]



Datacenter Workloads

[Kanev+ (Google), ISCA'15]

Data Overwhelms Modern Machines



In-memory Databases



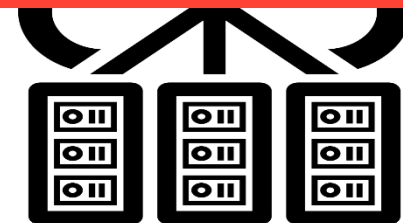
Graph/Tree Processing

Data → performance & energy bottleneck



In-Memory Data Analytics

[Clapp+ (Intel), IISWC'15;
Awan+, BDCloud'15]



Datacenter Workloads

[Kanev+ (Google), ISCA'15]

Data is Key for Future Workloads



Chrome

Google's web browser



TensorFlow Mobile

Google's machine learning
framework



Video Playback

Google's **video codec**



Video Capture

Google's **video codec**

Data Overwhelms Modern Machines



Chrome



TensorFlow Mobile

Data → performance & energy bottleneck

VP9



Video Playback

Google's **video codec**

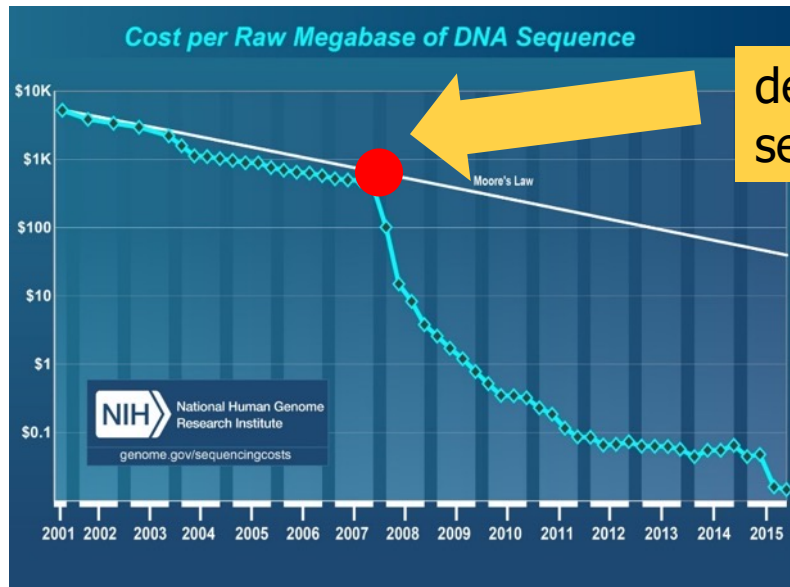
VP9



Video Capture

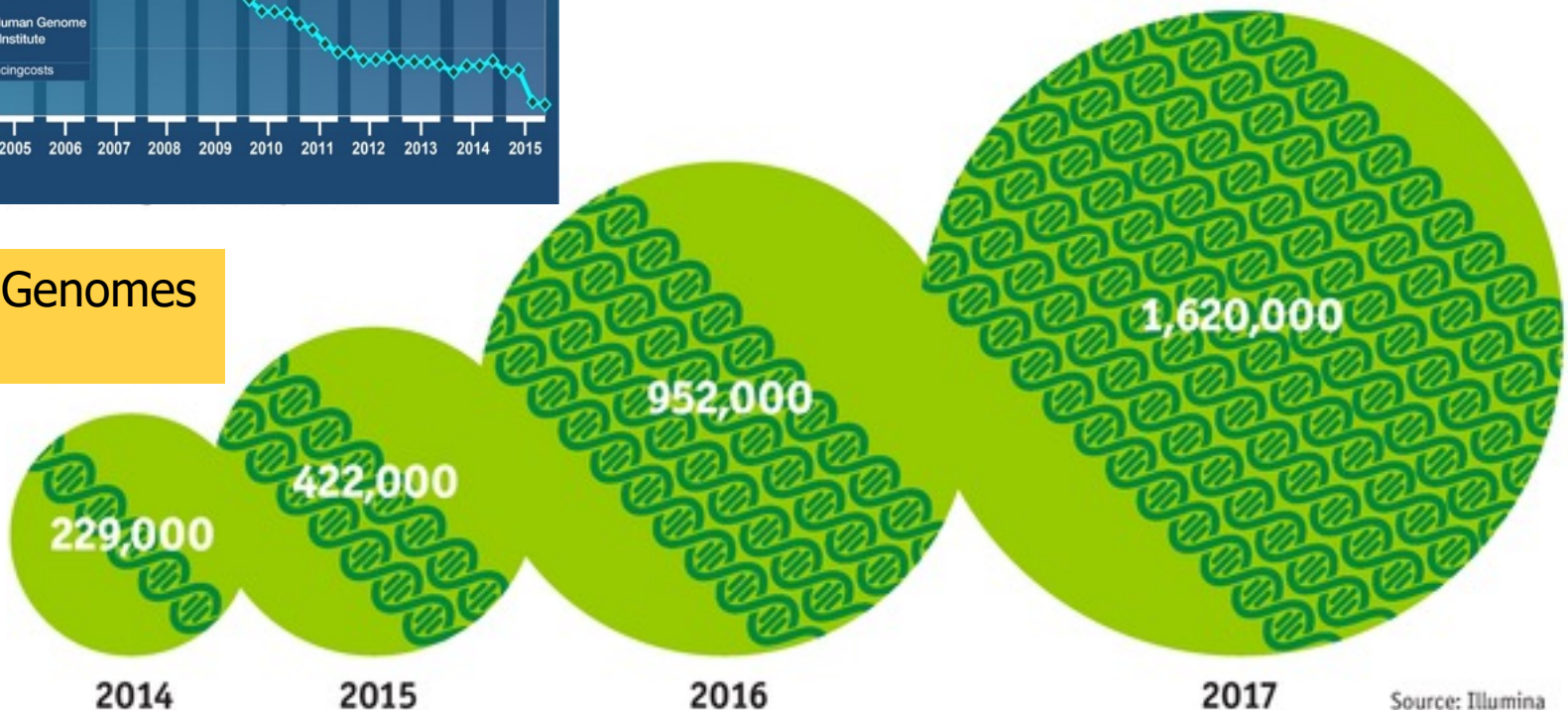
Google's **video codec**

Data is Key for Future Workloads

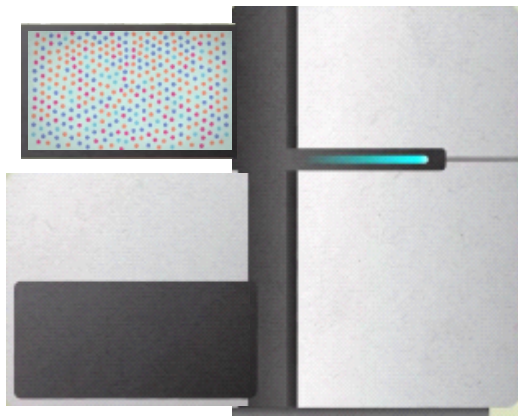


development of high-throughput sequencing (HTS) technologies

Number of Genomes Sequenced

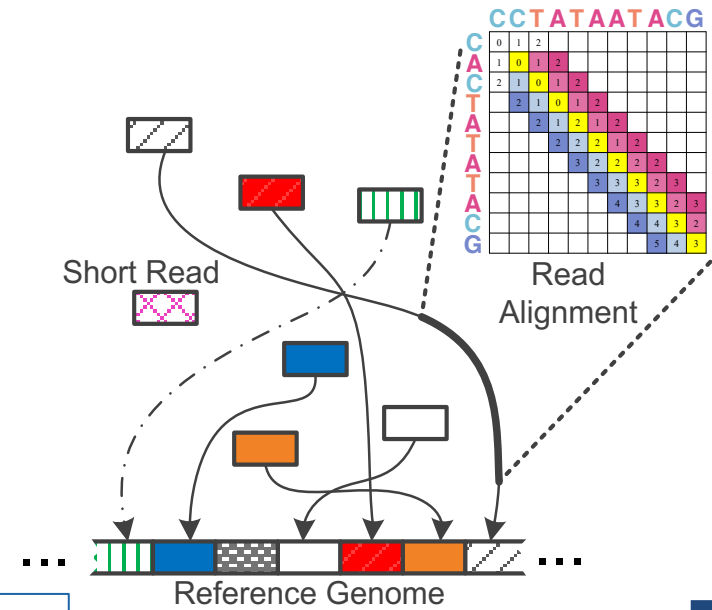


The Economist



Billions of Short Reads

ATATATACGTACTAGTACGT
 TTTAGTACGTACGT
 ATACGTACTAGTACGT
 CGCCCCTACGTA
 ACGTACTAGTACGT
 TTAGTACGTACGT
 TACGTACTAAAGTACGT
 TACGTACTAGTACGT
 TTTAAACGTA
 CGTACTAGTACGT
 GGGAGTACGTACGT



1 Sequencing

Genome Analysis

2 Read Mapping

Data → performance & energy bottleneck

read4: CGCTTCCAT
 read5: CCATGACGC
 read6: TTCCATGAC



3 Variant Calling

4 Scientific Discovery

We Need Faster & Scalable Genome Analysis



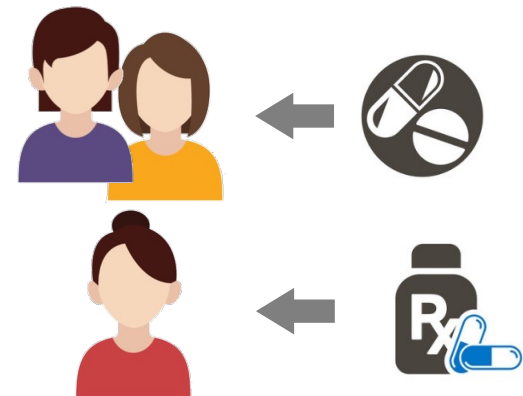
Understanding **genetic variations**,
species, **evolution**, ...



Predicting the **presence** and **relative abundance** of **microbes** in a sample



Rapid surveillance of **disease outbreaks**



Developing **personalized medicine**

New Genome Sequencing Technologies

Nanopore sequencing technology and tools for genome assembly: computational analysis of the current state, bottlenecks and future directions

Damla Senol Cali ✉, Jeremie S Kim, Saugata Ghose, Can Alkan, Onur Mutlu

Briefings in Bioinformatics, bby017, <https://doi.org/10.1093/bib/bby017>

Published: 02 April 2018 **Article history** ▼



Oxford Nanopore MinION

Senol Cali+, “**Nanopore Sequencing Technology and Tools for Genome Assembly: Computational Analysis of the Current State, Bottlenecks and Future Directions**,” *Briefings in Bioinformatics*, 2018.

[[Open arxiv.org version](#)]

New Genome Sequencing Technologies

Nanopore sequencing technology and tools for genome assembly: computational analysis of the current state, bottlenecks and future directions

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Briefings in Bioinformatics, bby017, <https://doi.org/10.1093/bib/bby017>

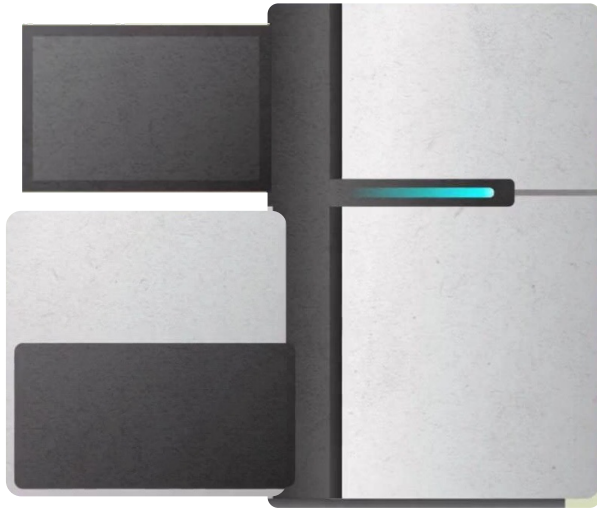
Published: 02 April 2018 **Article history** ▼



Oxford Nanopore MinION

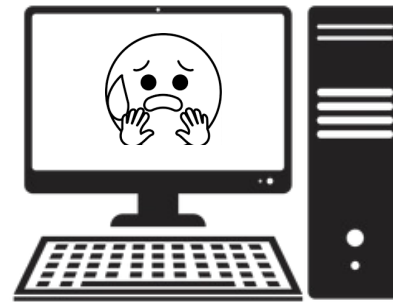
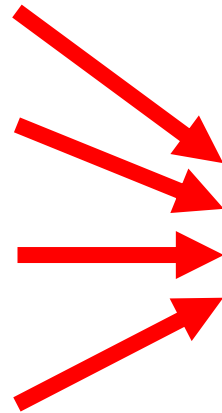
Data → performance & energy bottleneck

Problems with (Genome) Analysis Today



Special-Purpose Machine
for **Data Generation**

FAST



General-Purpose Machine
for **Data Analysis**

SLOW

Slow and inefficient processing capability
Large amounts of data movement

Accelerating Genome Analysis [DAC 2023]

- Onur Mutlu and Can Firtina,
"Accelerating Genome Analysis via Algorithm-Architecture Co-Design"
Invited Special Session Paper in Proceedings of the 60th Design Automation Conference (DAC), San Francisco, CA, USA, July 2023.
[\[arXiv version\]](#)

Accelerating Genome Analysis via Algorithm-Architecture Co-Design

Onur Mutlu Can Firtina
ETH Zürich

Accelerating Genome Analysis [IEEE MICRO 2020]

- Mohammed Alser, Zülal Bingöl, Damla Senol Cali, Jeremie Kim, Saugata Ghose, Can Alkan, and Onur Mutlu,
["Accelerating Genome Analysis: A Primer on an Ongoing Journey"](#)
[IEEE Micro \(IEEE MICRO\)](#), Vol. 40, No. 5, pages 65-75, September/October 2020.
[\[Slides \(pptx\)\(pdf\)\]](#)
[\[Talk Video \(1 hour 2 minutes\)\]](#)

Accelerating Genome Analysis: A Primer on an Ongoing Journey

Mohammed Alser

ETH Zürich

Zülal Bingöl

Bilkent University

Damla Senol Cali

Carnegie Mellon University

Jeremie Kim

ETH Zurich and Carnegie Mellon University

Saugata Ghose

University of Illinois at Urbana-Champaign and
Carnegie Mellon University

Can Alkan

Bilkent University

Onur Mutlu

ETH Zurich, Carnegie Mellon University, and
Bilkent University

Beginner Reading on Genome Analysis

Mohammed Alser, Joel Lindegger, Can Firtina, Nour Almadhoun, Haiyu Mao, Gagandeep Singh, Juan Gomez-Luna, Onur Mutlu

"From Molecules to Genomic Variations to Scientific Discovery: Intelligent Algorithms and Architectures for Intelligent Genome Analysis"

Computational and Structural Biotechnology Journal, 2022

[[Source code](#)]



ELSEVIER

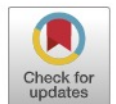


journal homepage: www.elsevier.com/locate/csbj



Review

From molecules to genomic variations: Accelerating genome analysis via intelligent algorithms and architectures



Mohammed Alser*, Joel Lindegger, Can Firtina, Nour Almadhoun, Haiyu Mao, Gagandeep Singh, Juan Gomez-Luna, Onur Mutlu*

ETH Zurich, Gloriastrasse 35, 8092 Zürich, Switzerland

SAFARI

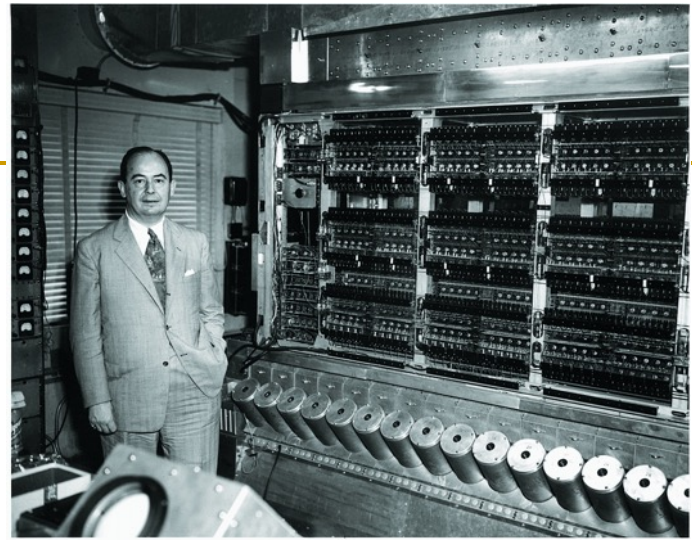
<https://arxiv.org/pdf/2205.07957.pdf>

Data Overwhelms Modern Machines ...

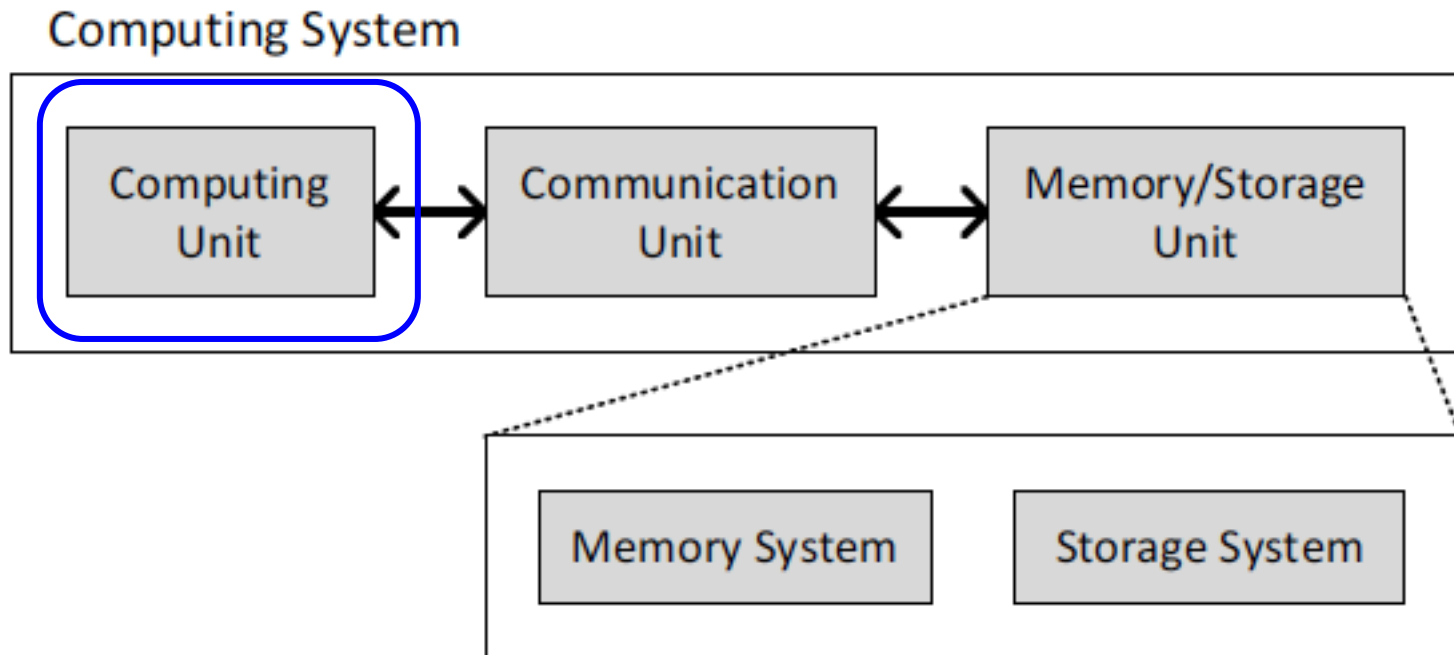
- Storage/memory capability
- Communication capability
- Computation capability
- Greatly impacts robustness, energy, performance, cost

A Computing System

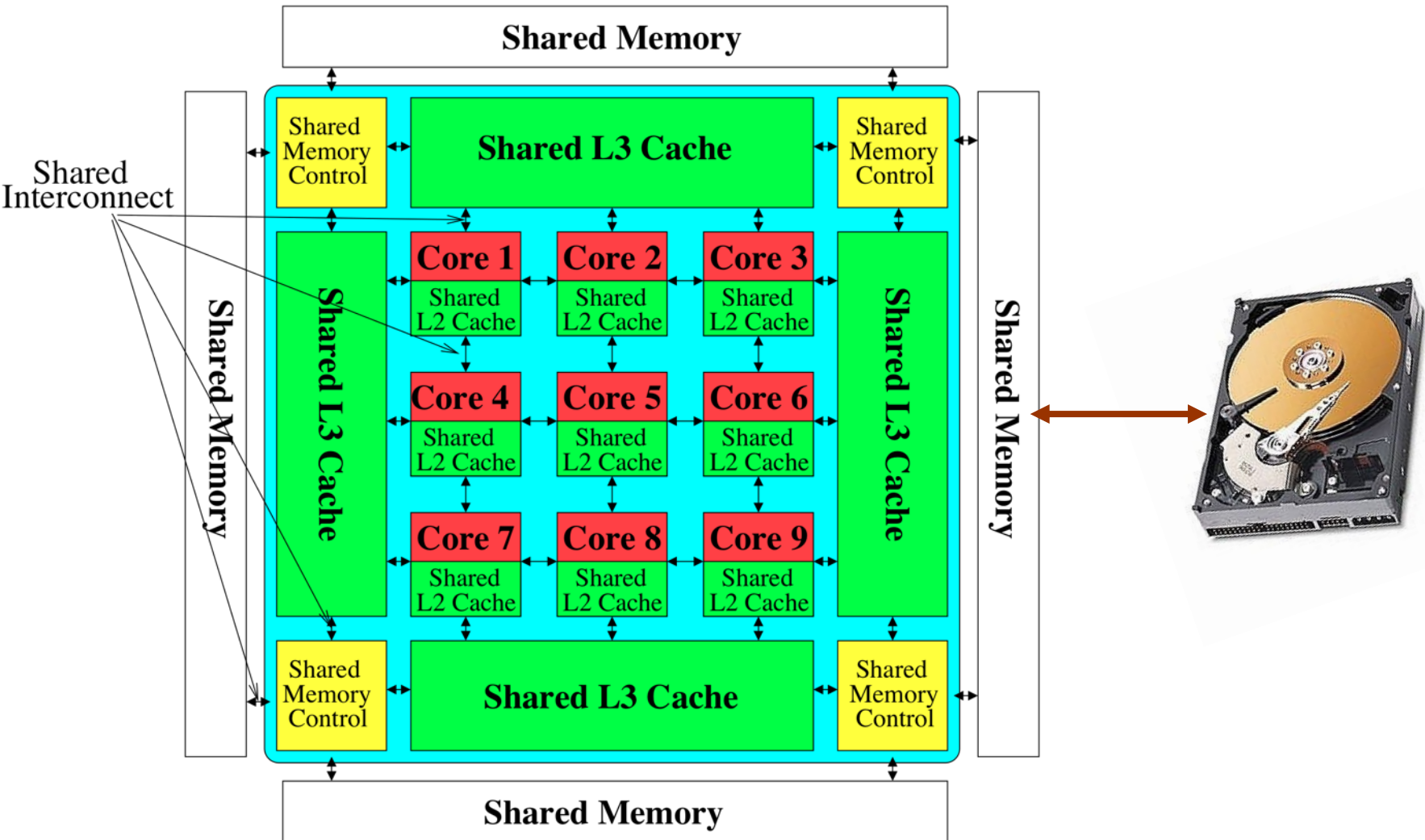
- Three key components
- Computation
- Communication
- Storage/memory



Burks, Goldstein, von Neumann, "Preliminary discussion of the logical design of an electronic computing instrument," 1946.



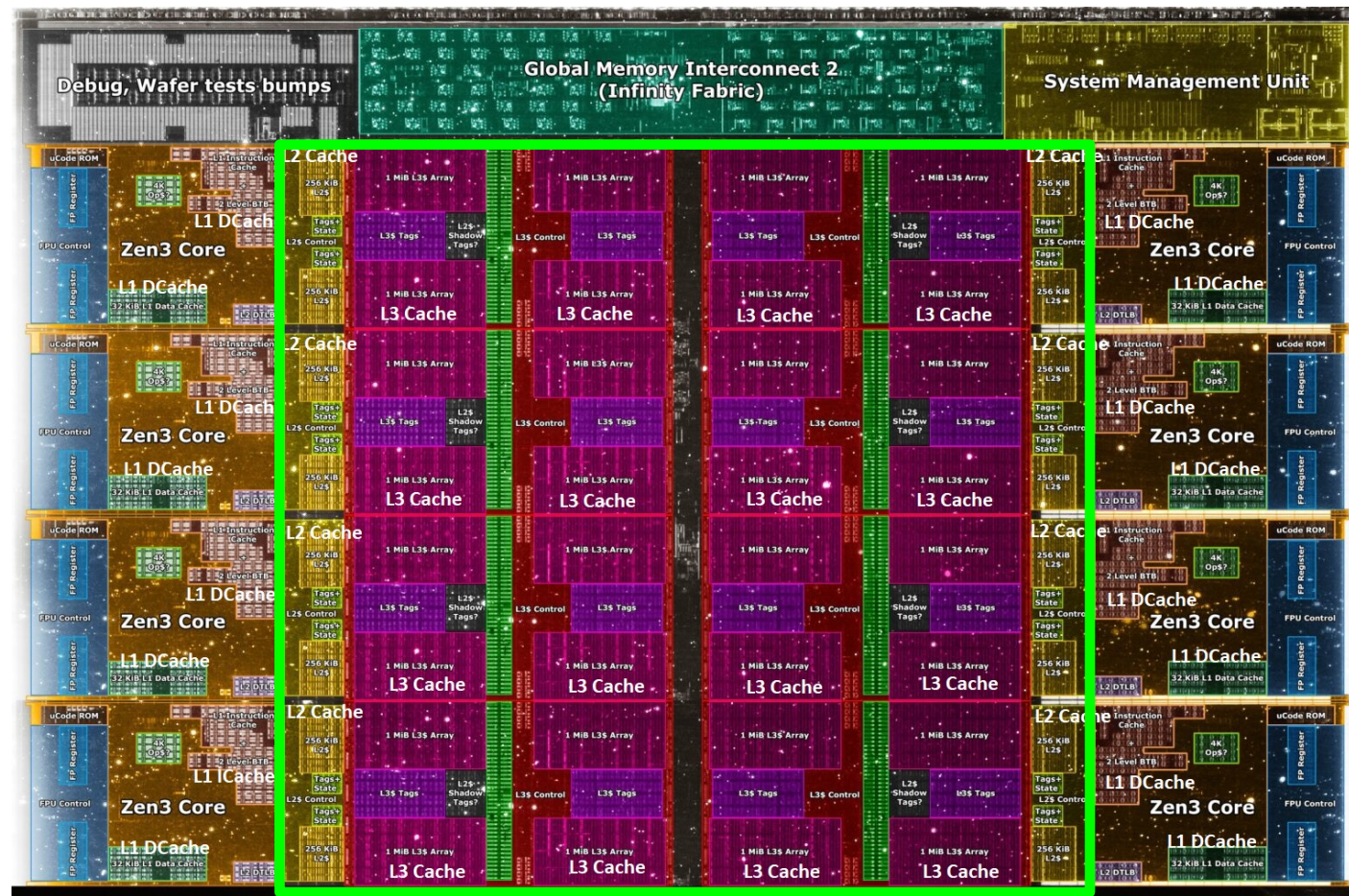
Perils of Processor-Centric Design



Most of the system is dedicated to storing and moving data

Yet, system is still bottlenecked by memory & storage

Deeper and Larger Memory Hierarchies



Core Count:

8 cores/16 threads

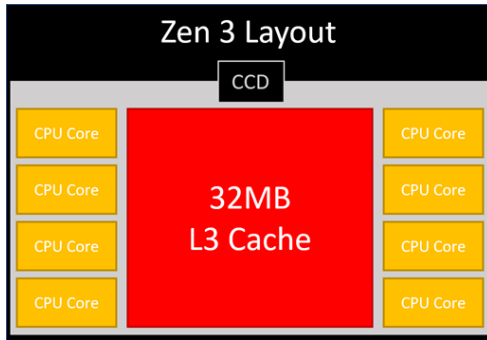
L1 Caches:
32 KB per core

L2 Caches:
512 KB per core

L3 Cache:
32 MB shared

AMD Ryzen 5000, 2020

AMD's 3D Last Level Cache (2021)

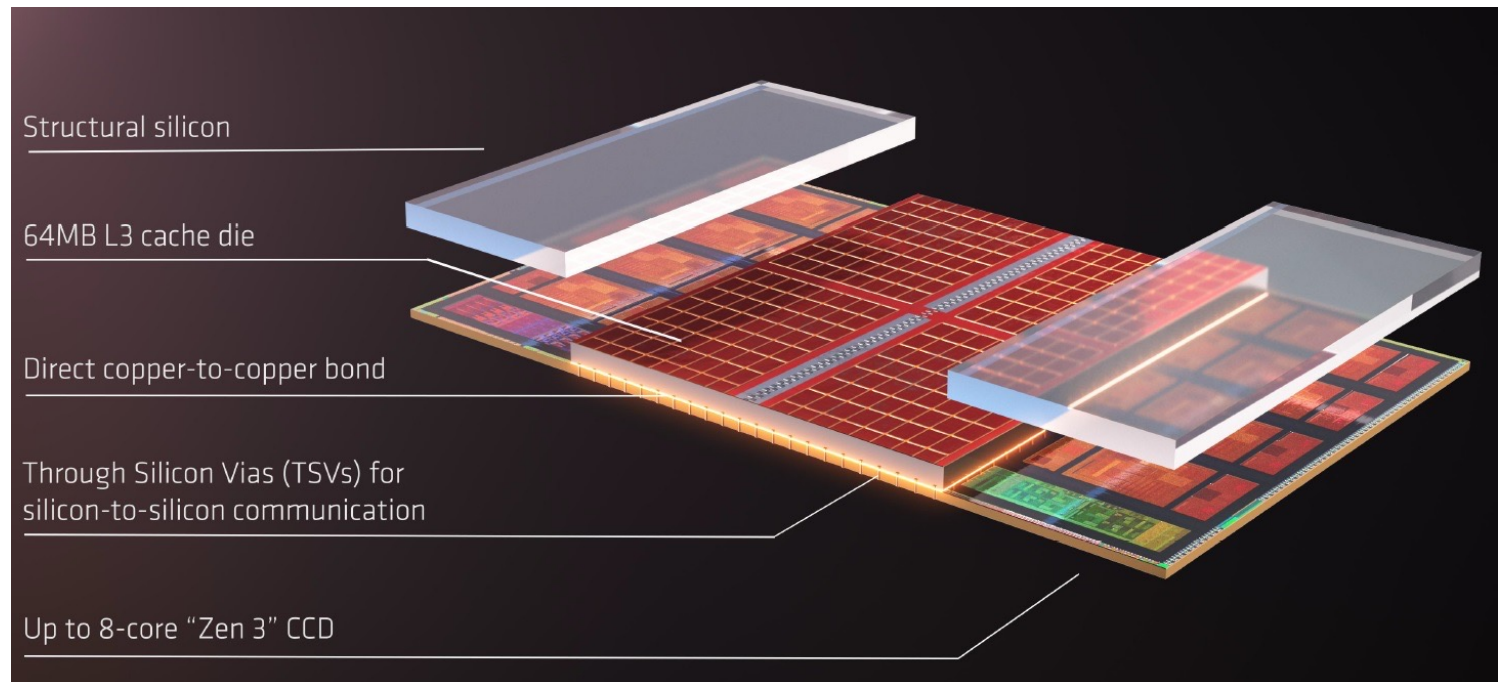


<https://community.microcenter.com/discussion/5134/comparing-zen-3-to-zen-2>

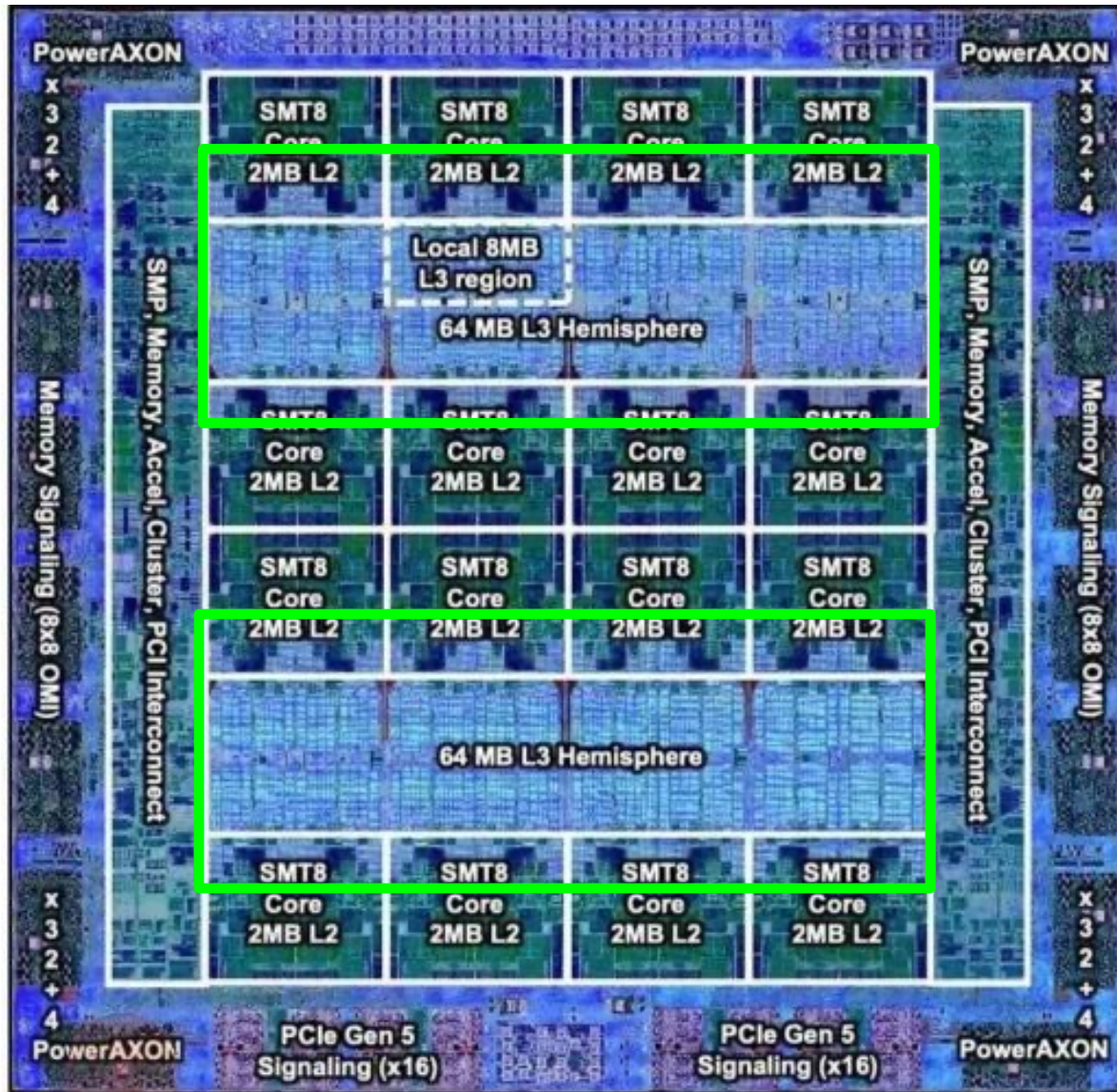
AMD increases the L3 size of their 8-core Zen 3 processors from 32 MB to 96 MB

Additional 64 MB L3 cache die
stacked on top of the processor die

- Connected using Through Silicon Vias (TSVs)
- Total of 96 MB L3 cache



Deeper and Larger Memory Hierarchies



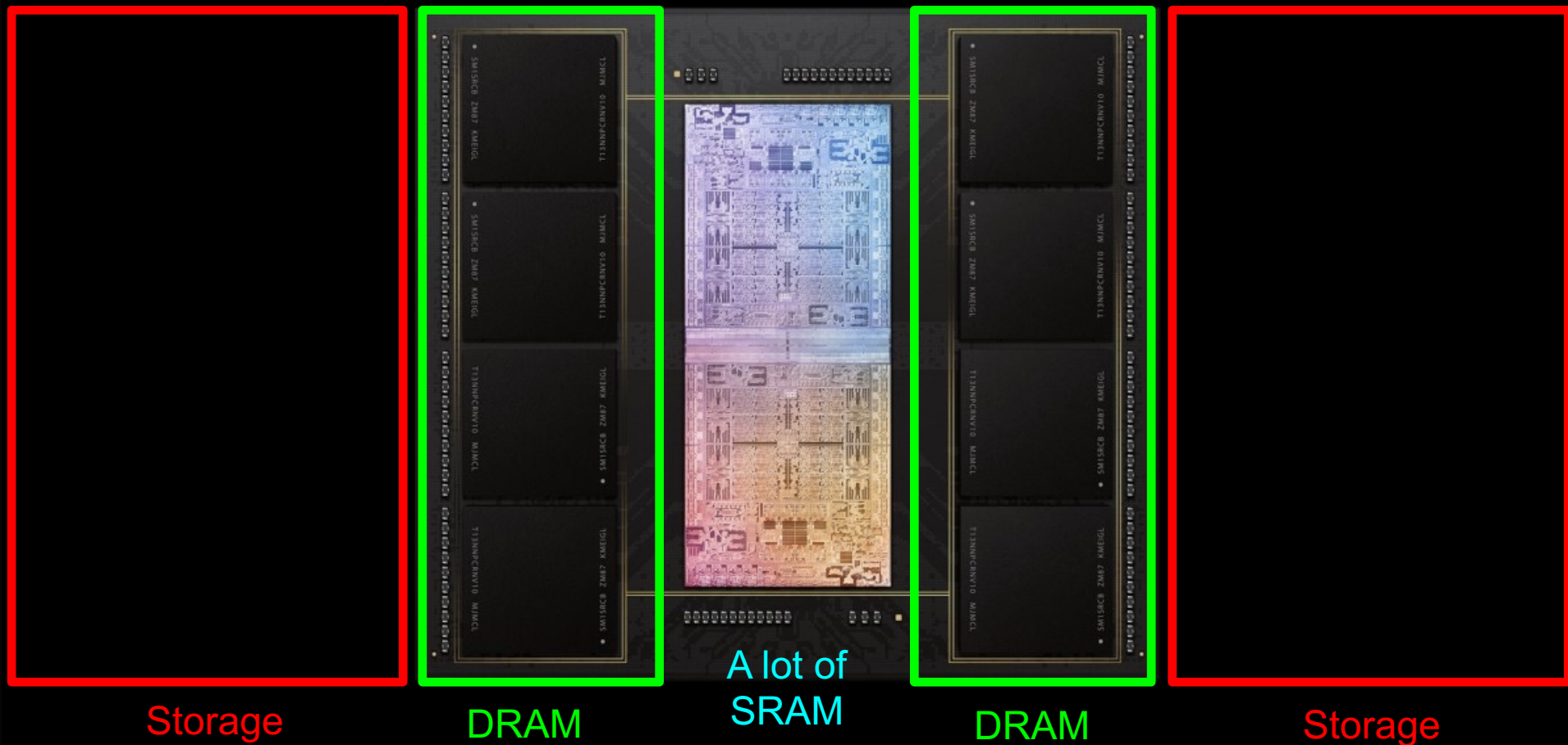
IBM POWER10,
2020

Cores:
15-16 cores,
8 threads/core

L2 Caches:
2 MB per core

L3 Cache:
120 MB shared

Deeper and Larger Memory Hierarchies



Apple M1 Ultra System (2022)

Data Overwhelms Modern Machines



Chrome



TensorFlow Mobile

Data → performance & energy bottleneck

VP9



Video Playback

Google's **video codec**

VP9



Video Capture

Google's **video codec**

Data Movement Overwhelms Modern Machines

- Amirali Boroumand, Saugata Ghose, Youngsok Kim, Rachata Ausavarungnirun, Eric Shiu, Rahul Thakur, Daehyun Kim, Aki Kuusela, Allan Knies, Parthasarathy Ranganathan, and Onur Mutlu, ["Google Workloads for Consumer Devices: Mitigating Data Movement Bottlenecks"](#) *Proceedings of the 23rd International Conference on Architectural Support for Programming Languages and Operating Systems (ASPLOS)*, Williamsburg, VA, USA, March 2018.

62.7% of the total system energy
is spent on **data movement**

Google Workloads for Consumer Devices: Mitigating Data Movement Bottlenecks

Amirali Boroumand¹

Saugata Ghose¹

Youngsok Kim²

Rachata Ausavarungnirun¹

Eric Shiu³

Rahul Thakur³

Daehyun Kim^{4,3}

Aki Kuusela³

Allan Knies³

Parthasarathy Ranganathan³

Onur Mutlu^{5,1}

Data Movement Overwhelms Accelerators

- Amirali Boroumand, Saugata Ghose, Berkin Akin, Ravi Narayanaswami, Geraldo F. Oliveira, Xiaoyu Ma, Eric Shiu, and Onur Mutlu,
["Google Neural Network Models for Edge Devices: Analyzing and Mitigating Machine Learning Inference Bottlenecks"](#)
Proceedings of the 30th International Conference on Parallel Architectures and Compilation Techniques (PACT), Virtual, September 2021.
[[Slides \(pptx\)](#)] [[pdf](#)]
[[Talk Video](#) (14 minutes)]

**> 90% of the total system energy
is spent on **memory** in large ML models**

Google Neural Network Models for Edge Devices: Analyzing and Mitigating Machine Learning Inference Bottlenecks

Amirali Boroumand^{†◇}
Geraldo F. Oliveira^{*}

Saugata Ghose[‡]
Xiaoyu Ma[§]

Berkin Akin[§]
Eric Shiu[§]

Ravi Narayanaswami[§]
Onur Mutlu^{*†}

[†]Carnegie Mellon Univ. [◇]Stanford Univ. [‡]Univ. of Illinois Urbana-Champaign [§]Google ^{*}ETH Zürich

An Intelligent Architecture Handles Data Well

How to Handle Data Well

- **Ensure data does not overwhelm** the components
 - via intelligent algorithms, architectures & system designs: algorithm-architecture-devices
- **Take advantage of** vast amounts of **data** and metadata
 - to improve architectural & system-level decisions
- **Understand and exploit** properties of (different) **data**
 - to improve algorithms & architectures in various metrics

Corollaries: Computing Systems Today ...

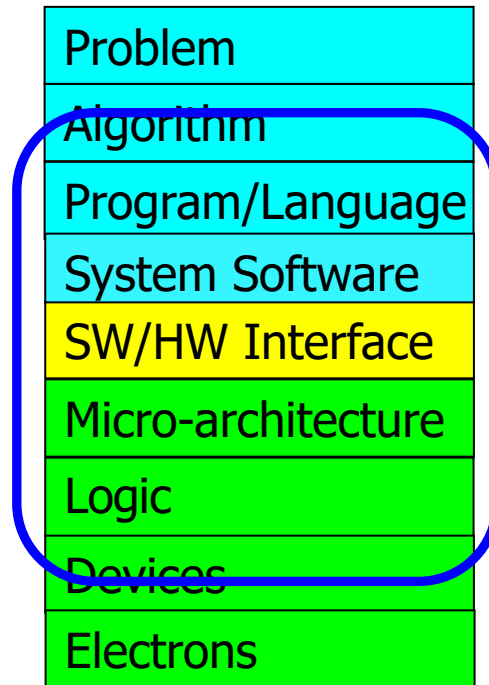
- Are **processor-centric** vs. **data-centric**
- Make **designer-dictated** decisions vs. **data-driven**
- Make **component-based myopic** decisions vs. **data-aware**

Data-centric

Data-driven

Data-aware

We Need to Revisit the Entire Stack



We can get there step by step

A Blueprint for Fundamentally Better Architectures

- Onur Mutlu,
"Intelligent Architectures for Intelligent Computing Systems"
*Invited Paper in Proceedings of the Design, Automation, and Test in Europe Conference (**DATE**), Virtual, February 2021.*
[Slides (pptx) (pdf)]
[IEDM Tutorial Slides (pptx) (pdf)]
[Short DATE Talk Video (11 minutes)]
[Longer IEDM Tutorial Video (1 hr 51 minutes)]

Intelligent Architectures for Intelligent Computing Systems

Onur Mutlu
ETH Zurich
omutlu@gmail.com

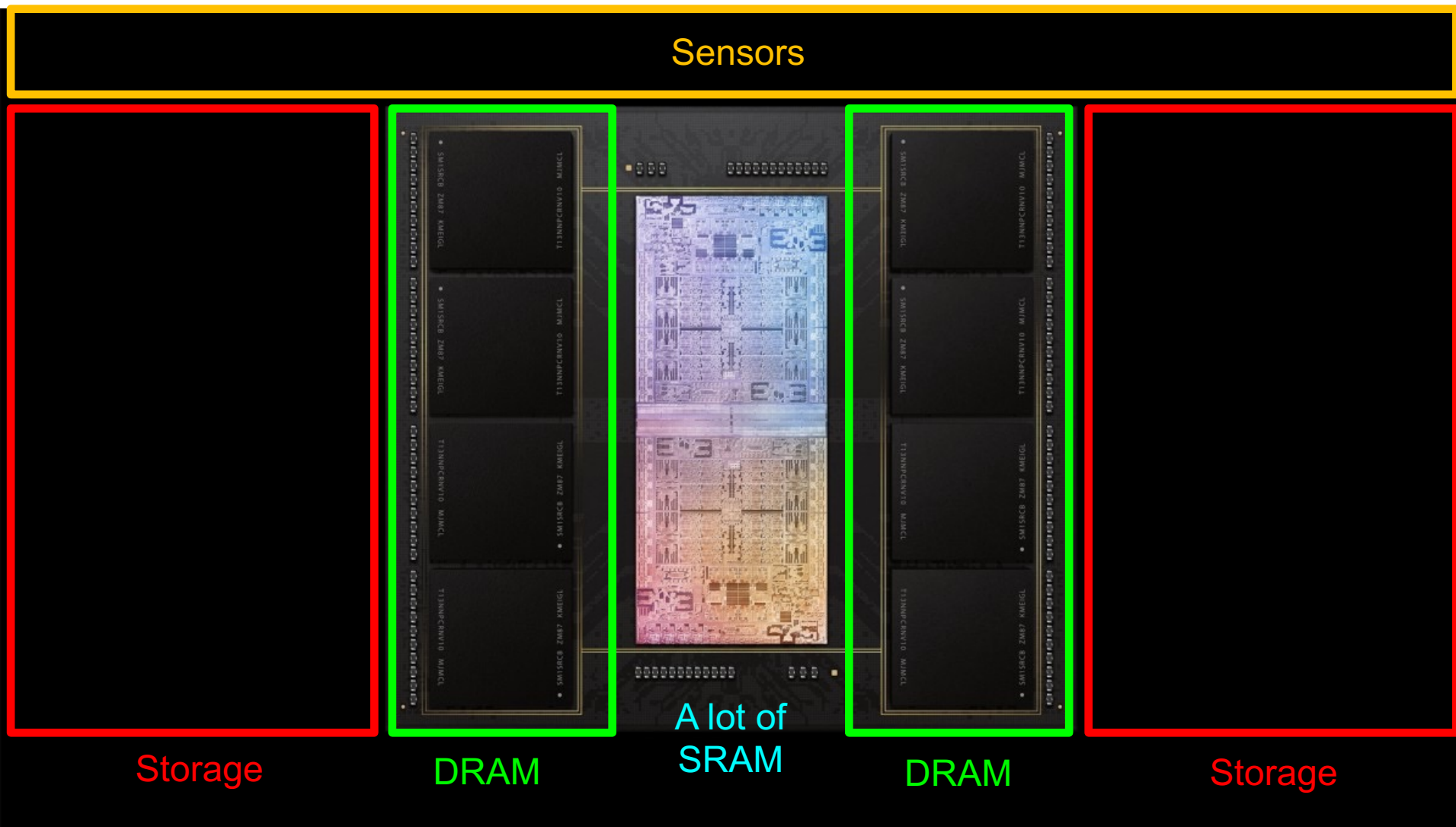
Data-Centric (Memory-Centric) Architectures

Data-Centric Architectures: Properties

- **Process data where it resides** (where it makes sense)
 - Processing in and near memory & sensor structures
- **Low-latency & low-energy data access**
- **Low-cost data storage & processing**
 - High capacity memory at low cost: hybrid memory, compression
- **Intelligent data management**
 - Intelligent controllers handling robustness, security, cost, perf.

Processing Data Where It Makes Sense

Process Data Where It Makes Sense



Apple M1 Ultra System (2022)

Processing in/near Memory: An Old Idea

- Kautz, "Cellular Logic-in-Memory Arrays", IEEE TC 1969.

IEEE TRANSACTIONS ON COMPUTERS, VOL. C-18, NO. 8, AUGUST 1969

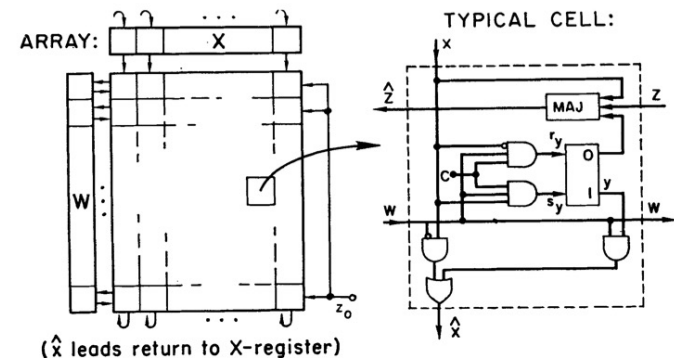
Cellular Logic-in-Memory Arrays

WILLIAM H. KAUTZ, MEMBER, IEEE

Abstract—As a direct consequence of large-scale integration, many advantages in the design, fabrication, testing, and use of digital circuitry can be achieved if the circuits can be arranged in a two-dimensional iterative, or cellular, array of identical elementary networks, or cells. When a small amount of storage is included in each cell, the same array may be regarded either as a logically enhanced memory array, or as a logic array whose elementary gates and connections can be "programmed" to realize a desired logical behavior.

In this paper the specific engineering features of such cellular logic-in-memory (CLIM) arrays are discussed, and one such special-purpose array, a cellular sorting array, is described in detail to illustrate how these features may be achieved in a particular design. It is shown how the cellular sorting array can be employed as a single-address, multiword memory that keeps in order all words stored within it. It can also be used as a content-addressed memory, a pushdown memory, a buffer memory, and (with a lower logical efficiency) a programmable array for the realization of arbitrary switching functions. A second version of a sorting array, operating on a different sorting principle, is also described.

Index Terms—Cellular logic, large-scale integration, logic arrays logic in memory, push-down memory, sorting, switching functions.



CELL EQUATIONS: $\hat{x} = \bar{w}x + wy$
 $s_y = wcx, r_y = wc\bar{x}$
 $\hat{z} = M(x, \bar{y}, z) = x\bar{y} + z(x + \bar{y})$

Fig. 1. Cellular sorting array I.

Processing in/near Memory: An Old Idea

- Stone, “A Logic-in-Memory Computer,” IEEE TC 1970.

A Logic-in-Memory Computer

HAROLD S. STONE

Abstract—If, as presently projected, the cost of microelectronic arrays in the future will tend to reflect the number of pins on the array rather than the number of gates, the logic-in-memory array is an extremely attractive computer component. Such an array is essentially a microelectronic memory with some combinational logic associated with each storage element.

Why In-Memory Computation Today?

■ **Huge problems with Memory Technology**

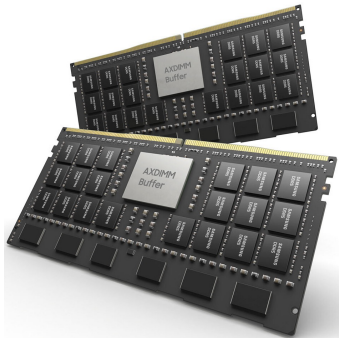
- ❑ Memory technology scaling is not going well (e.g., RowHammer)
- ❑ Many scaling issues demand intelligence in memory

■ **Huge demand from Applications & Systems**

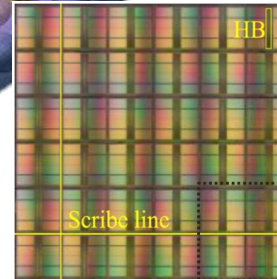
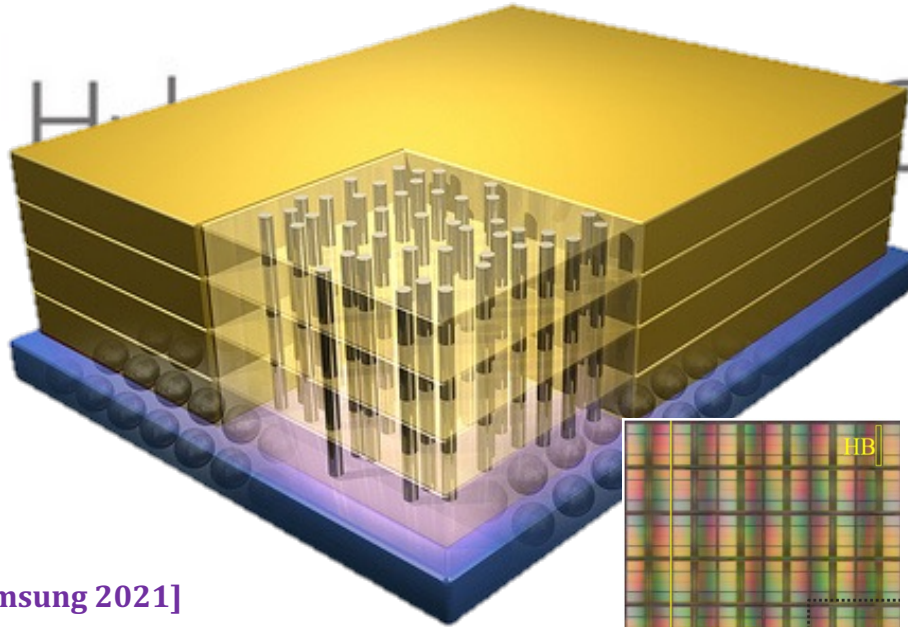
- ❑ Data access bottleneck
- ❑ Energy & power bottlenecks
- ❑ Data movement energy dominates computation energy
- ❑ Need all at the same time: performance, energy, sustainability
- ❑ We can improve all metrics by minimizing data movement

■ **Designs are squeezed in the middle**

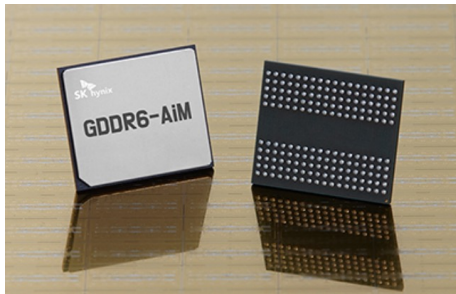
Processing-in-Memory Landscape Today



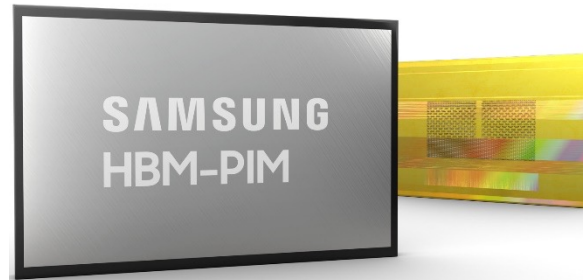
[Samsung 2021]



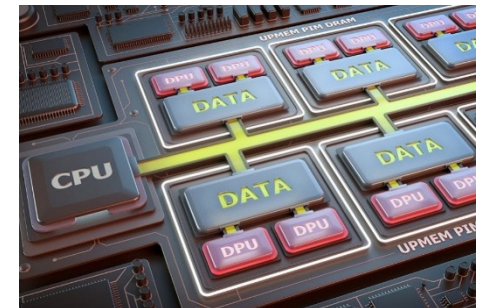
[Alibaba 2022]



[SK Hynix 2022]



[Samsung 2021]



[UPMEM 2019]

Processing-in-Memory Landscape Today

IEEE COMPUTER ARCHITECTURE LETTERS, VOL. 22, NO. 1, JANUARY-JUNE

Computational CXL-Memory Solution for Accelerating Memory-Intensive Applications

Joonseop Sim^{ID}, Soohong Ahn^{ID}, Taeyoung Ahn^{ID},
Seungyong Lee^{ID}, Myunghyun Rhee, Jooyoung Kim^{ID},
Kwangsik Shin, Donguk Moon^{ID},
Euseok Kim, and Kyoung Park^{ID}

Abstract—CXL interface is the up-to-date technology that enables effective memory expansion by providing a memory-sharing protocol in configuring heterogeneous devices. However, its limited physical bandwidth can be a significant bottleneck for emerging data-intensive applications. In this work, we propose a novel CXL-based memory disaggregation architecture with a real-world prototype demonstration, which overcomes the bandwidth limitation of the CXL interface using near-data processing. The experimental results demonstrate that our design achieves up to $1.9\times$ better performance/power efficiency than the existing CPU system.

Index Terms—Compute express link (CXL), near-data-processing (NDP)

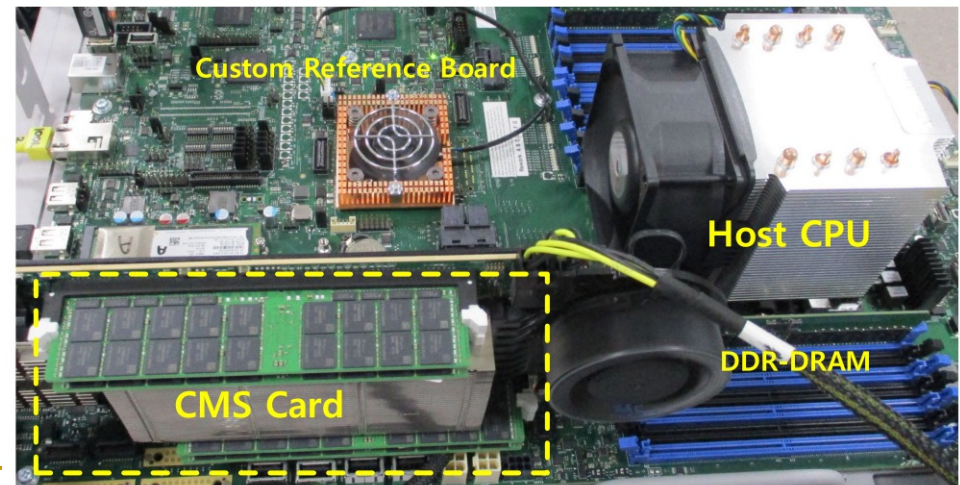


Fig. 6. FPGA prototype of proposed CMS card.

Processing-in-Memory Landscape Today

Samsung Processing in Memory Technology at Hot Chips 2023

By Patrick Kennedy - August 28, 2023



Samsung PIM PNM For Transformer Based AI HC35_Page_24

Memory Scaling Issues **Are** Real

- Onur Mutlu,
"Memory Scaling: A Systems Architecture Perspective"
Proceedings of the 5th International Memory Workshop (IMW), Monterey, CA, May 2013. Slides
(pptx) (pdf)
EETimes Reprint

Memory Scaling: A Systems Architecture Perspective

Onur Mutlu
Carnegie Mellon University
onur@cmu.edu
<http://users.ece.cmu.edu/~omutlu/>

A Curious Phenomenon [Kim et al., ISCA 2014]

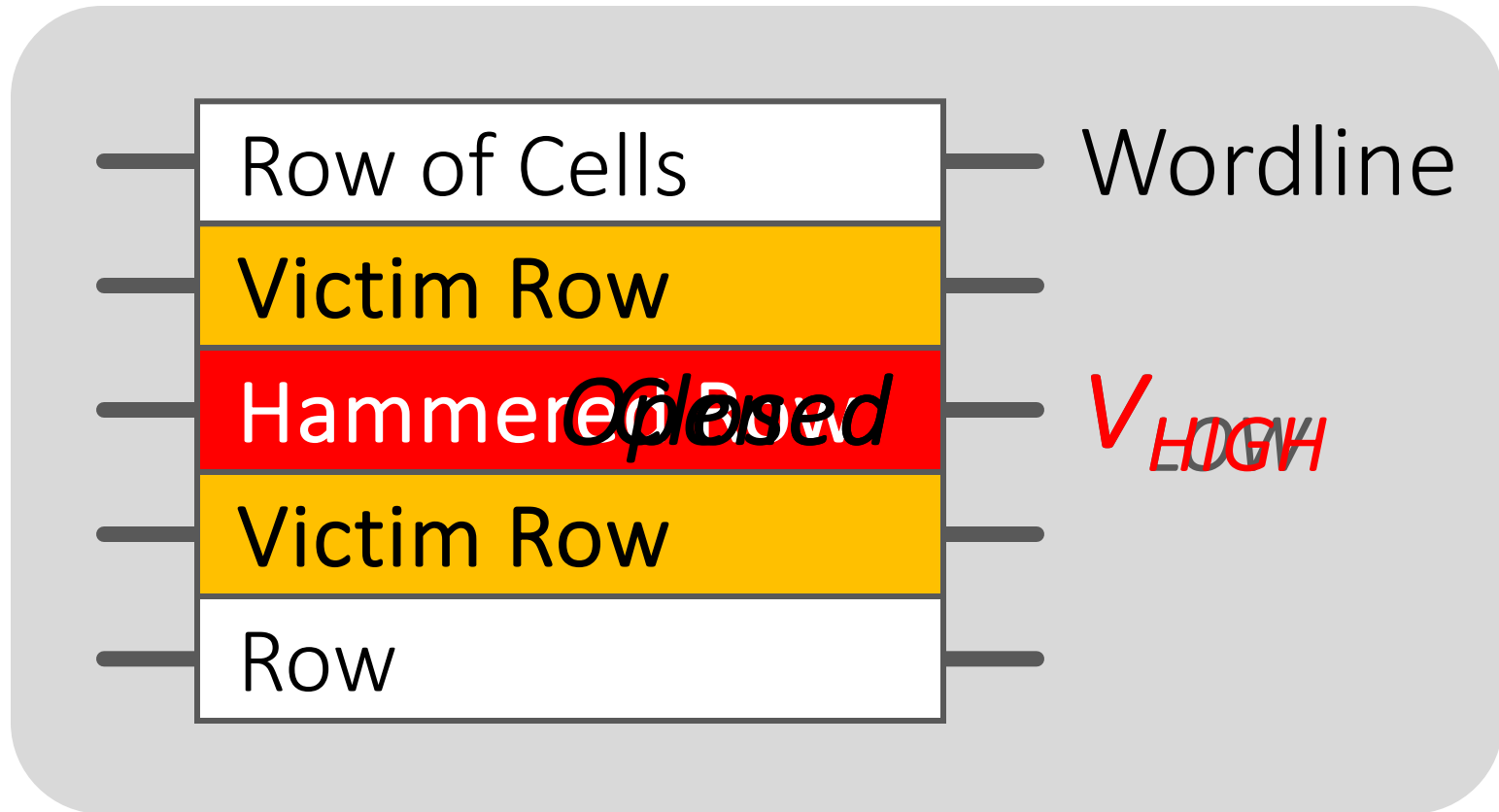
One can
predictably induce errors
in most DRAM memory chips

Kim+, "[Flipping Bits in Memory Without Accessing Them: An Experimental Study of DRAM Disturbance Errors](#)," ISCA 2014.



Rowhammer

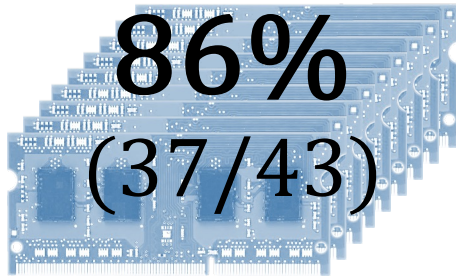
Modern Memory is Prone to Disturbance Errors



Repeatedly reading a row enough times (before memory gets refreshed) induces **disturbance errors** in adjacent rows in **most real DRAM chips you can buy today**

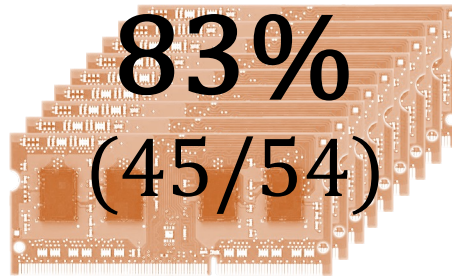
Most DRAM Modules Are Vulnerable

A company



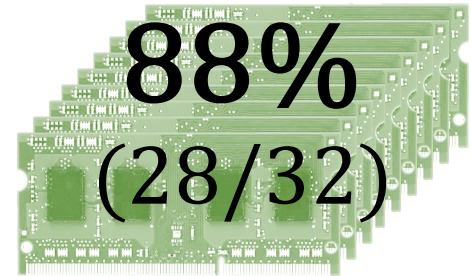
Up to
 1.0×10^7
errors

B company



Up to
 2.7×10^6
errors

C company



Up to
 3.3×10^5
errors

The RowHammer Vulnerability

A simple hardware failure mechanism
can create a widespread
system security vulnerability

WIRED

Forget Software—Now Hackers Are Exploiting Physics

BUSINESS	CULTURE	DESIGN	GEAR	SCIENCE
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ANDY GREENBERG SECURITY 08.31.16 7:00 AM

SHARE



SHARE
18276



TWEET

FORGET SOFTWARE—NOW HACKERS ARE EXPLOITING PHYSICS

RowHammer [ISCA 2014]

- Yoongu Kim, Ross Daly, Jeremie Kim, Chris Fallin, Ji Hye Lee, Donghyuk Lee, Chris Wilkerson, Konrad Lai, and Onur Mutlu,
"Flipping Bits in Memory Without Accessing Them: An Experimental Study of DRAM Disturbance Errors"
Proceedings of the 41st International Symposium on Computer Architecture (ISCA), Minneapolis, MN, June 2014.
[\[Slides \(pptx\) \(pdf\)\]](#) [\[Lightning Session Slides \(pptx\) \(pdf\)\]](#) [\[Source Code and Data\]](#) [\[Lecture Video\]](#) (1 hr 49 mins), 25 September 2020]
One of the 7 papers of 2012-2017 selected as Top Picks in Hardware and Embedded Security for IEEE TCAD ([link](#)).
Selected to the ISCA-50 25-Year Retrospective Issue covering 1996-2020 in 2023 ([Retrospective \(pdf\)](#) [Full Issue](#)).

Flipping Bits in Memory Without Accessing Them: An Experimental Study of DRAM Disturbance Errors

Yoongu Kim¹ Ross Daly* Jeremie Kim¹ Chris Fallin* Ji Hye Lee¹
Donghyuk Lee¹ Chris Wilkerson² Konrad Lai Onur Mutlu¹

¹Carnegie Mellon University ²Intel Labs

Memory Scaling Issues **Are** Real

- Onur Mutlu and Jeremie Kim,
"RowHammer: A Retrospective"
IEEE Transactions on Computer-Aided Design of Integrated Circuits and Systems (TCAD) Special Issue on Top Picks in Hardware and Embedded Security, 2019.
[[Preliminary arXiv version](#)]
[[Slides from COSADE 2019 \(pptx\)](#)]
[[Slides from VLSI-SOC 2020 \(pptx\) \(pdf\)](#)]
[[Talk Video](#) (1 hr 15 minutes, with Q&A)]

RowHammer: A Retrospective

Onur Mutlu^{§‡} Jeremie S. Kim^{‡§}
§ETH Zürich ‡Carnegie Mellon University

Memory Scaling Issues **Are** Real

- Onur Mutlu, Ataberk Olgun, and A. Giray Yaglikci,
"Fundamentally Understanding and Solving RowHammer"
Invited Special Session Paper at the 28th Asia and South Pacific Design Automation Conference (ASP-DAC), Tokyo, Japan, January 2023.
[arXiv version]
[Slides (pptx) (pdf)]
[Talk Video (26 minutes)]

Fundamentally Understanding and Solving RowHammer

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Main Memory Needs Intelligent Controllers

Industry's Intelligent DRAM Controllers (I)

ISSCC 2023 / SESSION 28 / HIGH-DENSITY MEMORIES

28.8 A 1.1V 16Gb DDR5 DRAM with Probabilistic-Aggressor Tracking, Refresh-Management Functionality, Per-Row Hammer Tracking, a Multi-Step Precharge, and Core-Bias Modulation for Security and Reliability Enhancement

Woongrae Kim, Chulmoon Jung, Seongnyuh Yoo, Duckhwa Hong, Jeongjin Hwang, Jungmin Yoon, Ohyong Jung, Joonwoo Choi, Sanga Hyun, Mankeun Kang, Sangho Lee, Dohong Kim, Sanghyun Ku, Donhyun Choi, Nogeun Joo, Sangwoo Yoon, Junseok Noh, Byeongyong Go, Cheolhoe Kim, Sunil Hwang, Mihyun Hwang, Seol-Min Yi, Hyungmin Kim, Sanghyuk Heo, Yeonsu Jang, Kyoungchul Jang, Shinho Chu, Yoonna Oh, Kwidong Kim, Junghyun Kim, Soohwan Kim, Jeongtae Hwang, Sangil Park, Junphyo Lee, Inchul Jeong, Joohwan Cho, Jonghwan Kim

SK hynix Semiconductor, Icheon, Korea

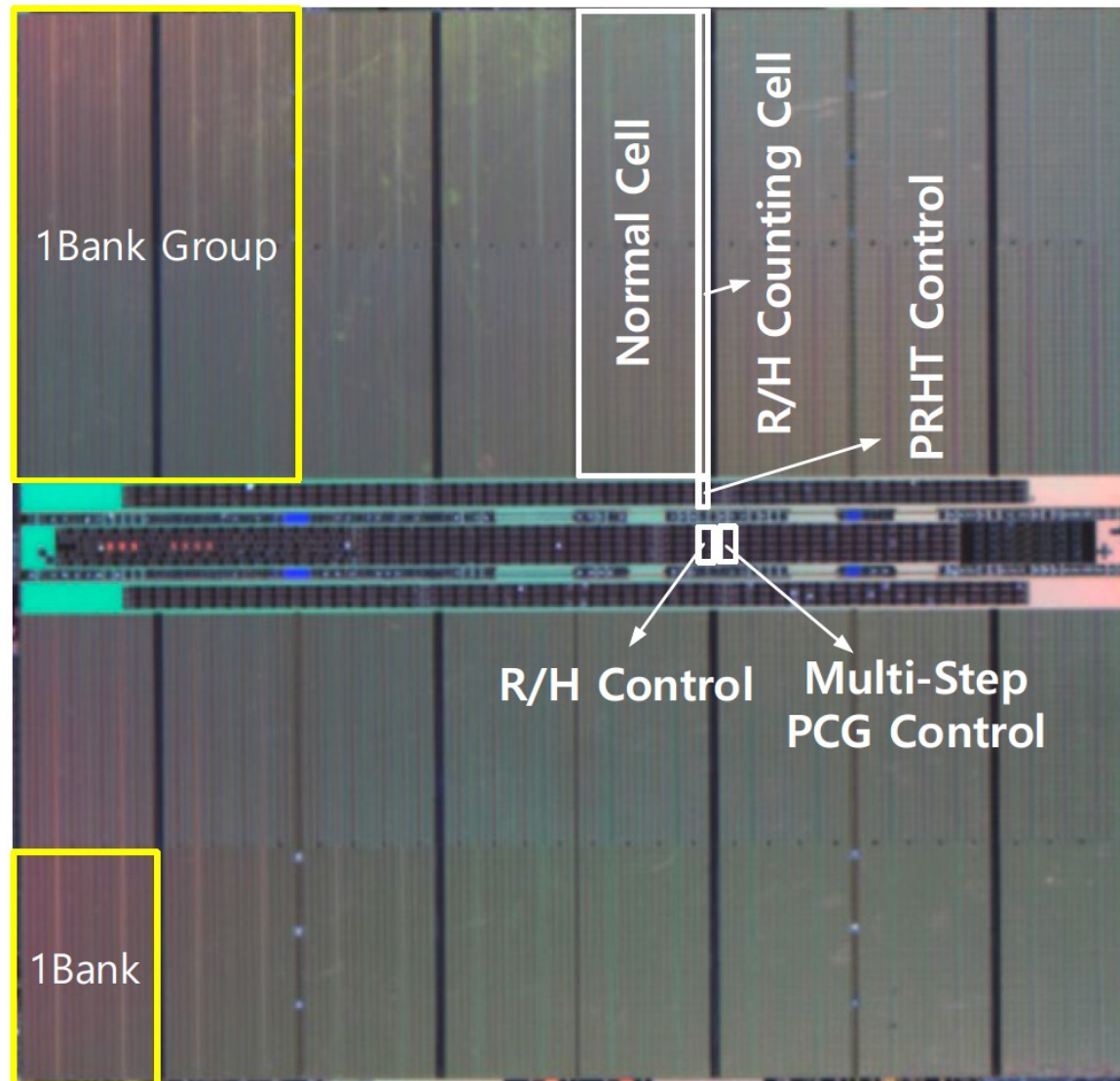


Industry's Intelligent DRAM Controllers (II)

SK hynix Semiconductor, Icheon, Korea

DRAM products have been recently adopted in a wide range of high-performance computing applications: such as in cloud computing, in big data systems, and IoT devices. This demand creates larger memory capacity requirements, thereby requiring aggressive DRAM technology node scaling to reduce the cost per bit [1,2]. However, DRAM manufacturers are facing technology scaling challenges due to row hammer and refresh retention time beyond 1a-nm [2]. Row hammer is a failure mechanism, where repeatedly activating a DRAM row disturbs data in adjacent rows. Scaling down severely threatens reliability since a reduction of DRAM cell size leads to a reduction in the intrinsic row hammer tolerance [2,3]. To improve row hammer tolerance, there is a need to probabilistically activate adjacent rows with carefully sampled active addresses and to improve intrinsic row hammer tolerance [2]. In this paper, row-hammer-protection and refresh-management schemes are presented to guarantee DRAM security and reliability despite the aggressive scaling from 1a-nm to sub 10-nm nodes. The probabilistic-aggressor-tracking scheme with a refresh-management function (RFM) and per-row hammer tracking (PRHT) improve DRAM resilience. A multi-step precharge reinforces intrinsic row-hammer tolerance and a core-bias modulation improves retention time: even in the face of cell-transistor degradation due to technology scaling. This comprehensive scheme leads to a reduced probability of failure, due to row hammer attacks, by 93.1% and an improvement in retention time by 17%.

Industry's Intelligent DRAM Controllers (III)



ISSCC 2023 / SESSION 28 / HIGH-DENSITY MEMORIES

28.8 A 1.1V 16Gb DDR5 DRAM with Probabilistic-Aggressor Tracking, Refresh-Management Functionality, Per-Row Hammer Tracking, a Multi-Step Precharge, and Core-Bias Modulation for Security and Reliability Enhancement

Woongrae Kim, Chulmoon Jung, Seongnyuh Yoo, Duckhwa Hong, Jeongjin Hwang, Jungmin Yoon, Ohyoung Jung, Joonwoo Choi, Sanga Hyun, Mankeun Kang, Sangho Lee, Dohong Kim, Sanghyun Ku, Donhyun Choi, Nogeun Joo, Sangwoo Yoon, Junseok Noh, Byeongyong Go, Cheolhoe Kim, Sunil Hwang, Mihyun Hwang, Seol-Min Yi, Hyungmin Kim, Sanghyuk Heo, Yeonsu Jang, Kyoungchul Jang, Shinho Chu, Yoonna Oh, Kwidong Kim, Junghyun Kim, Soohwan Kim, Jeongtae Hwang, Sangil Park, Junphyo Lee, Inchul Jeong, Joohwan Cho, Jonghwan Kim

SK hynix Semiconductor, Icheon, Korea

Industry's Intelligent DRAM Controllers (IV)

DSAC: Low-Cost Rowhammer Mitigation Using In-DRAM Stochastic and Approximate Counting Algorithm

Seungki Hong Dongha Kim Jaehyung Lee Reum Oh
Changsik Yoo Sangjoon Hwang Jooyoung Lee

DRAM Design Team, Memory Division, Samsung Electronics

<https://arxiv.org/pdf/2302.03591v1.pdf>

Are We Now BitFlip Free?

- **Appears at ISCA 2023**

RowPress: Amplifying Read-Disturbance in Modern DRAM Chips

Haocong Luo Ataberk Olgun A. Giray Yağlıkçı Yahya Can Tuğrul Steve Rhyner
Meryem Banu Cavlak Joël Lindegger Mohammad Sadrosadati Onur Mutlu
ETH Zürich



- Haocong Luo, Ataberk Olgun, Giray Yaglikci, Yahya Can Tugrul, Steve Rhyner, M. Banu Cavlak, Joel Lindegger, Mohammad Sadrosadati, and Onur Mutlu, **"RowPress: Amplifying Read Disturbance in Modern DRAM Chips"**

Proceedings of the 50th International Symposium on Computer Architecture (ISCA), Orlando, FL, USA, June 2023.

[[Slides \(pptx\)](#) ([pdf](#))]

[[Lightning Talk Slides \(pptx\)](#) ([pdf](#))]

[[Lightning Talk Video](#) (3 minutes)]

[[RowPress Source Code and Datasets \(Officially Artifact Evaluated with All Badges\)](#)]

***Officially artifact evaluated as available, reusable and reproducible.
Best artifact award at ISCA 2023. IEEE Micro Top Pick.***

RowPress: Amplifying Read-Disturbance in Modern DRAM Chips

Haocong Luo Ataberk Olgun A. Giray Yağlıkçı Yahya Can Tuğrul Steve Rhyner
Meryem Banu Cavlak Joël Lindegger Mohammad Sadrosadati Onur Mutlu

ETH Zürich

A Recent RowHammer Lecture

What Is RowHammer?

- One can **predictably induce bit flips** in commodity DRAM chips
 - >80% of the tested DRAM chips are vulnerable
- First example of how a **simple hardware failure mechanism** can create a **widespread system security vulnerability**

WIRED Forget Software—Now Hackers Are Exploiting Physics

BUSINESS CULTURE DESIGN GEAR SCIENCE

ANDY GREENBERG SECURITY 08.31.16 7:00 AM

FORGET SOFTWARE—NOW HACKERS ARE EXPLOITING PHYSICS

Stanford

Stanford Online 529K subscribers

Subscribed

35

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Save

1.2K views 1 month ago

Emerging Memories Also Need Intelligent Controllers

- Benjamin C. Lee, Engin Ipek, Onur Mutlu, and Doug Burger,
"Architecting Phase Change Memory as a Scalable DRAM Alternative"
Proceedings of the 36th International Symposium on Computer Architecture (ISCA), pages 2-13, Austin, TX, June 2009. [Slides \(pdf\)](#)
One of the 13 computer architecture papers of 2009 selected as Top Picks by IEEE Micro. Selected as a CACM Research Highlight. 2022 Persistent Impact Prize.

Architecting Phase Change Memory as a Scalable DRAM Alternative

Benjamin C. Lee[†] Engin Ipek[†] Onur Mutlu[‡] Doug Burger[†]

[†]Computer Architecture Group
Microsoft Research
Redmond, WA
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[‡]Computer Architecture Laboratory
Carnegie Mellon University
Pittsburgh, PA
onur@cmu.edu

Intelligent
Memory Controllers
Can Avoid Many Failures
& Enable Better Scaling

Three Key Systems & Application Trends

1. **Data access** is the major bottleneck

- ▣ Applications are increasingly data hungry

2. **Energy** consumption is a key limiter

3. **Data movement energy** dominates compute

- ▣ Especially true for off-chip to on-chip movement

Do We Want This?



Or This?



High Performance,

Energy Efficient,

Sustainable

(All at the Same Time)

The Problem

Data access is the major performance and energy bottleneck

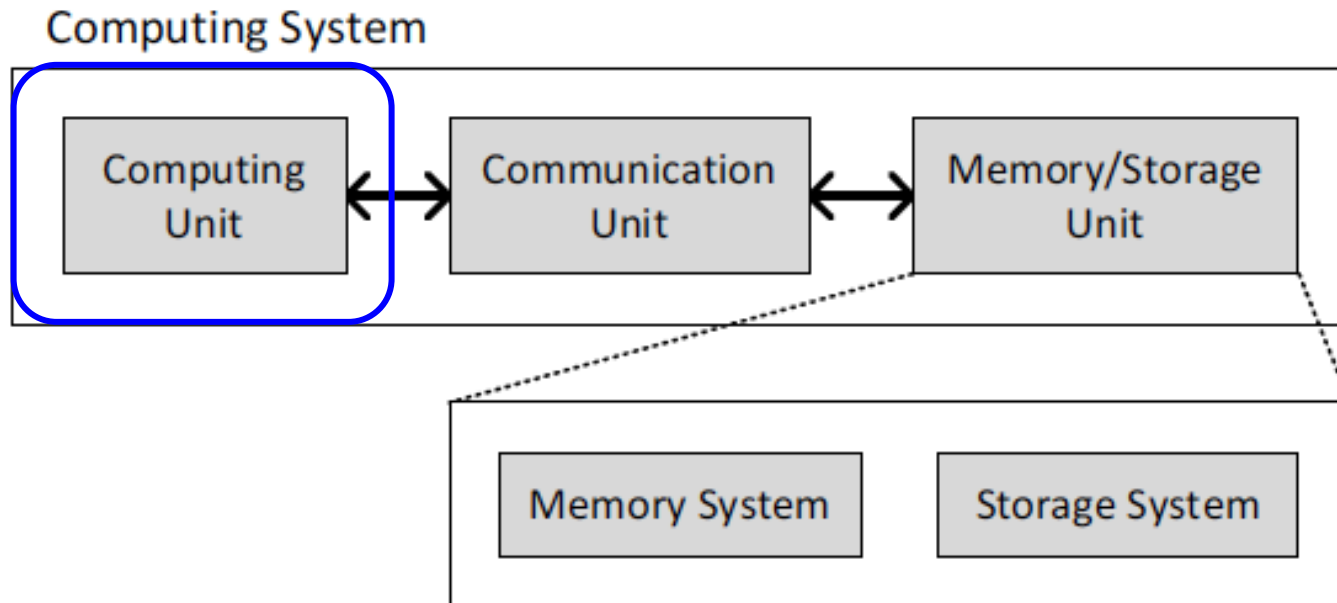
Our current
design principles
cause great energy waste
(and great performance loss)

The Problem

Processing of data
is performed
far away from the data

Today's Computing Systems

- Processor centric
- All data processed in the processor → at great system cost



It's the Memory, Stupid!

- **“It's the Memory, Stupid!”** (Richard Sites, MPR, 1996)

RICHARD SITES

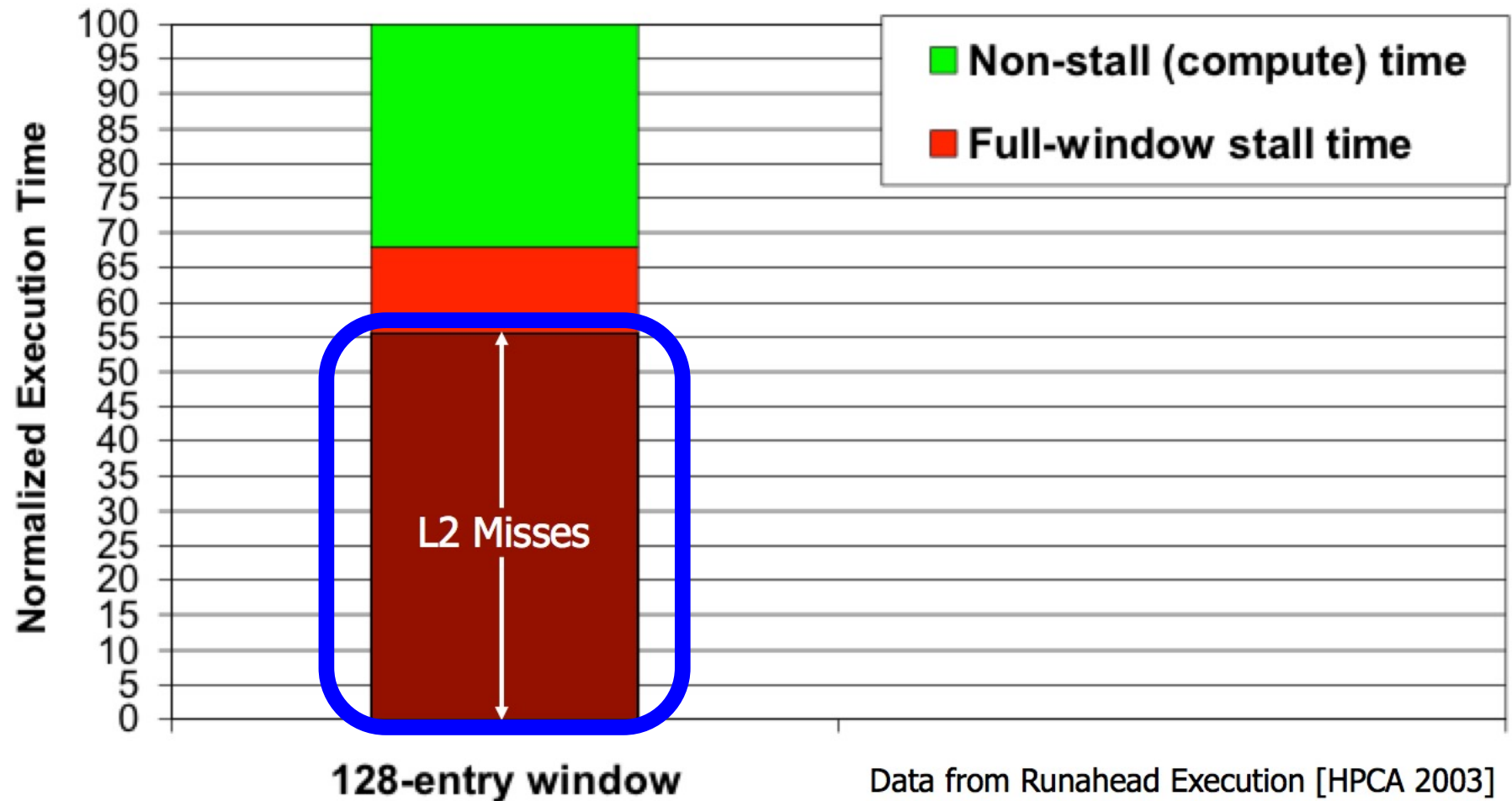
It's the Memory, Stupid!

When we started the Alpha architecture design in 1988, we estimated a 25-year lifetime and a relatively modest 32% per year compounded performance improvement of implementations over that lifetime (1,000× total). We guestimated about 10× would come from CPU clock improvement, 10× from multiple instruction issue, and 10× from multiple processors.

5, 1996  MICROPROCESSOR REPORT

I expect that over the coming decade memory subsystem design will be the *only* important design issue for microprocessors.

The Performance Perspective



The Performance Perspective

- Onur Mutlu, Jared Stark, Chris Wilkerson, and Yale N. Patt,
"Runahead Execution: An Alternative to Very Large Instruction Windows for Out-of-order Processors"
Proceedings of the 9th International Symposium on High-Performance Computer Architecture (HPCA), pages 129-140, Anaheim, CA, February 2003. [Slides \(pdf\)](#)
One of the 15 computer arch. papers of 2003 selected as Top Picks by IEEE Micro. HPCA Test of Time Award (awarded in 2021).

Runahead Execution: An Alternative to Very Large Instruction Windows for Out-of-order Processors

Onur Mutlu § Jared Stark † Chris Wilkerson ‡ Yale N. Patt §

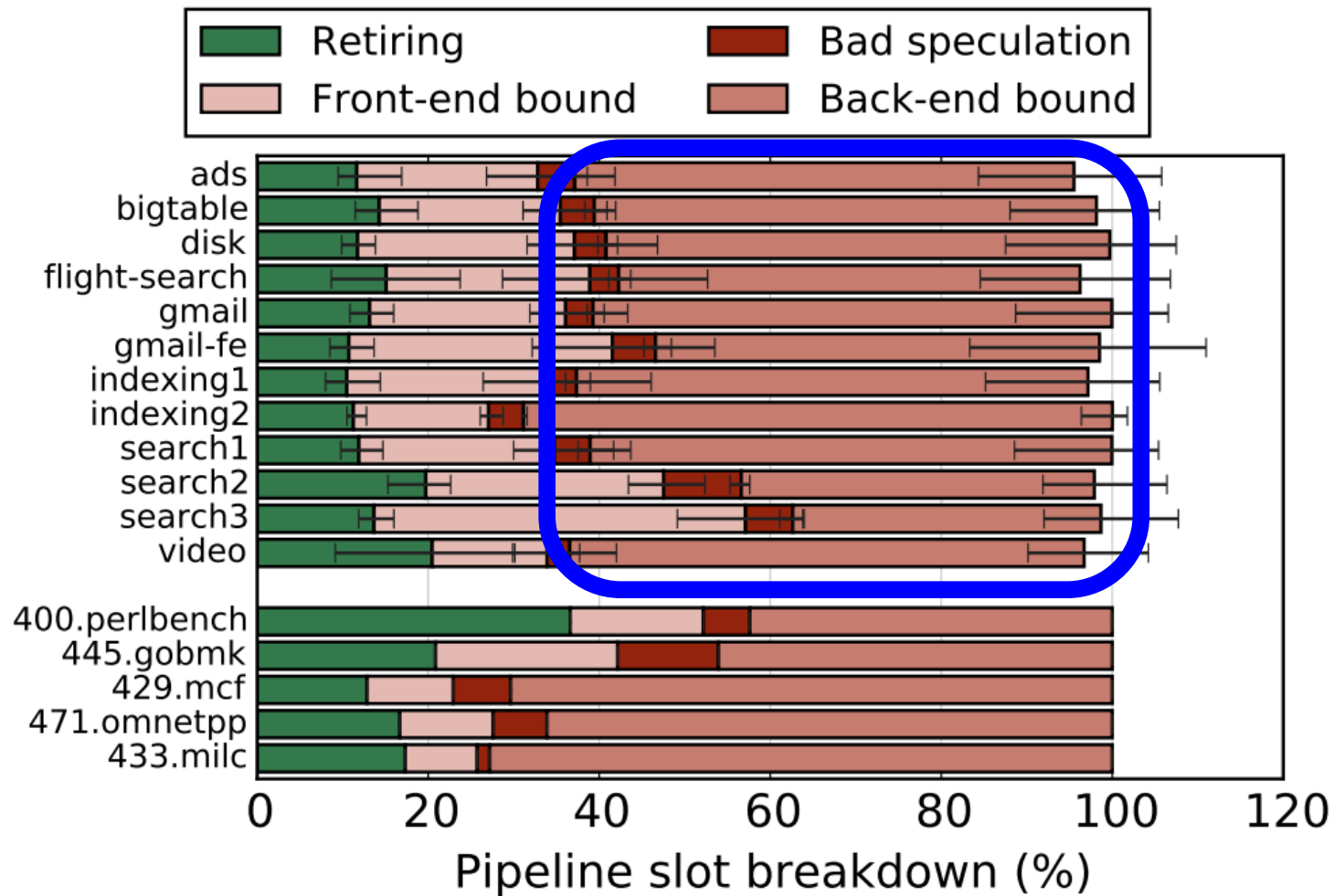
§ECE Department
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Intel Corporation
chris.wilkerson@intel.com

The Performance Perspective (Today)

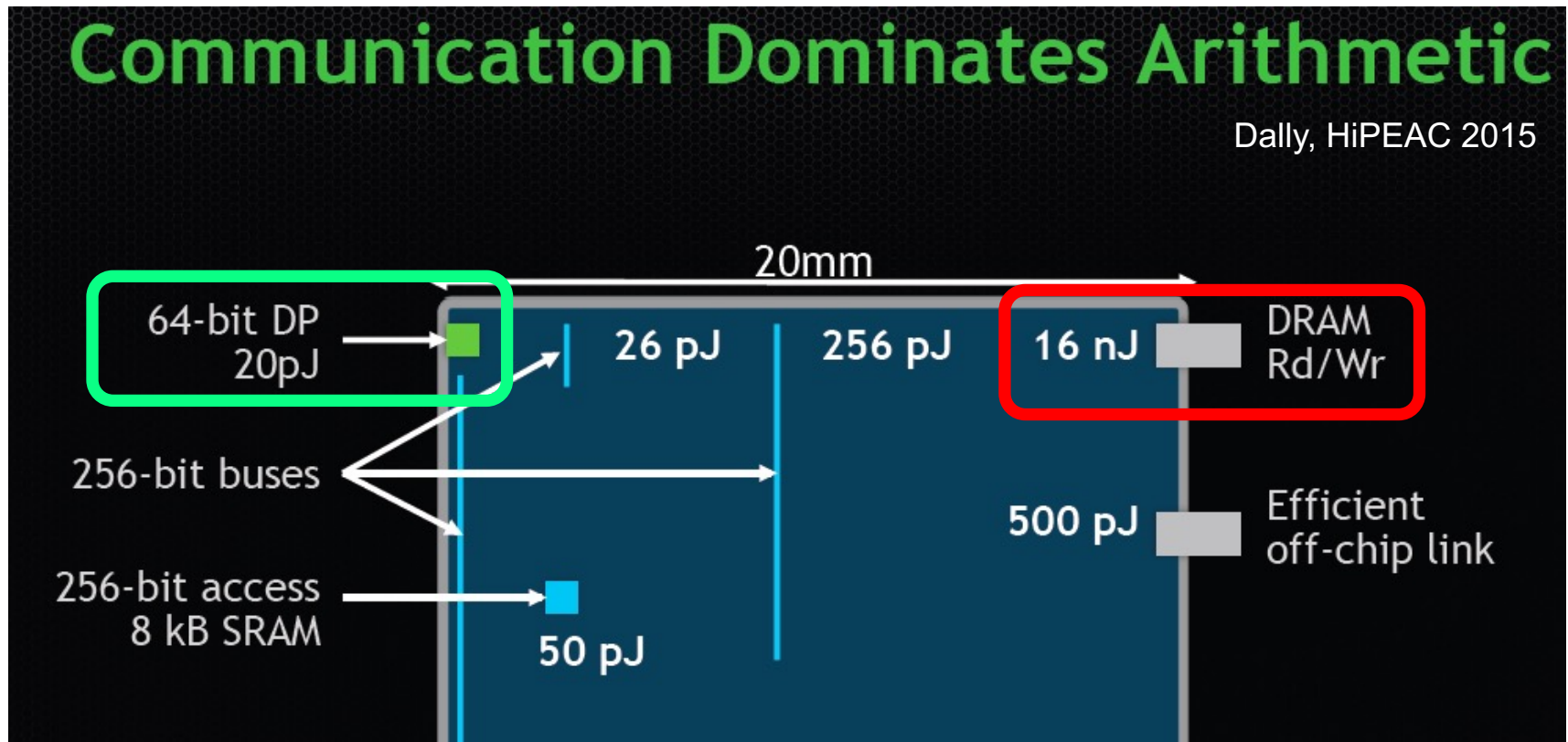
- All of Google's Data Center Workloads (2015):



Data Movement vs. Computation Energy

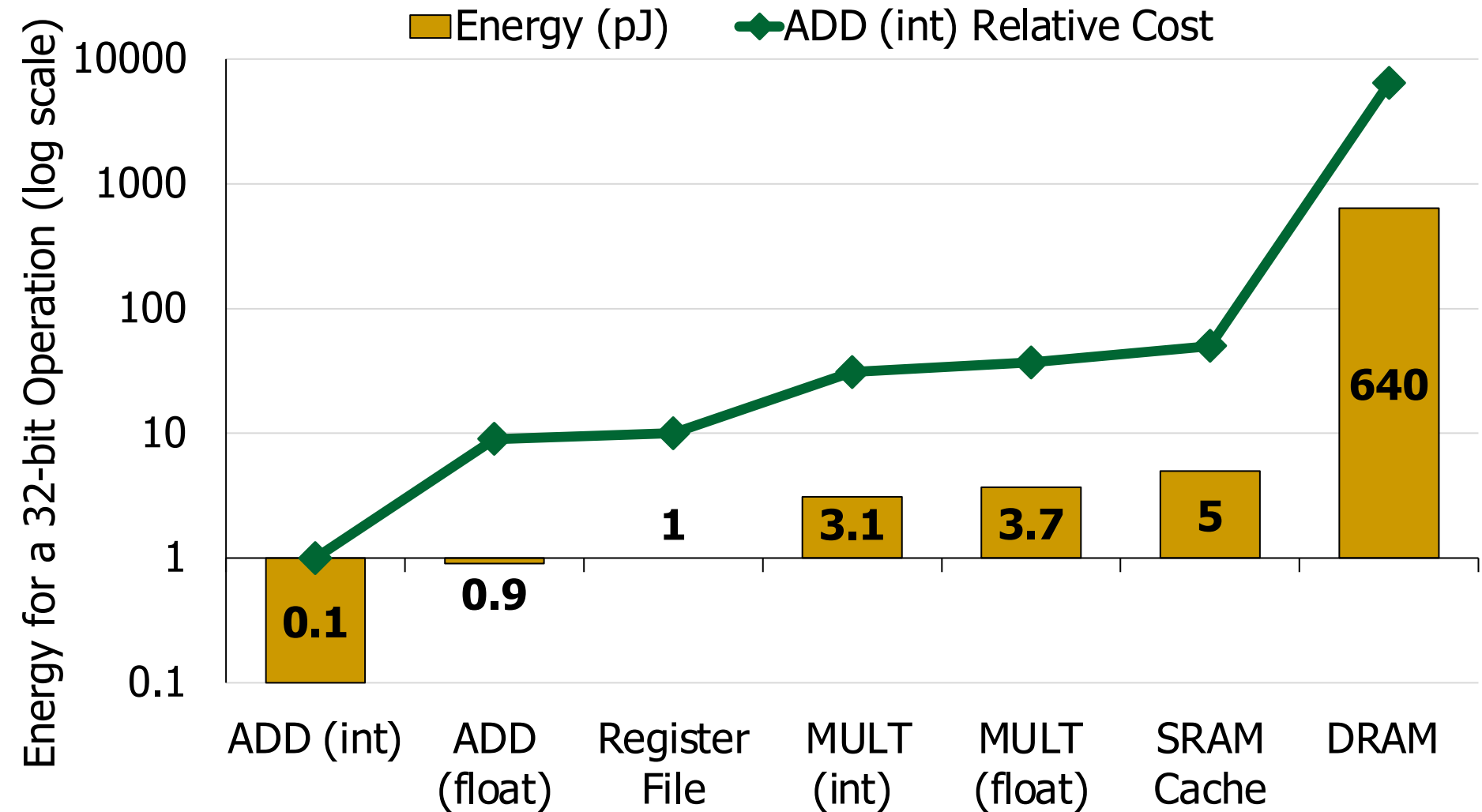
Communication Dominates Arithmetic

Dally, HiPEAC 2015

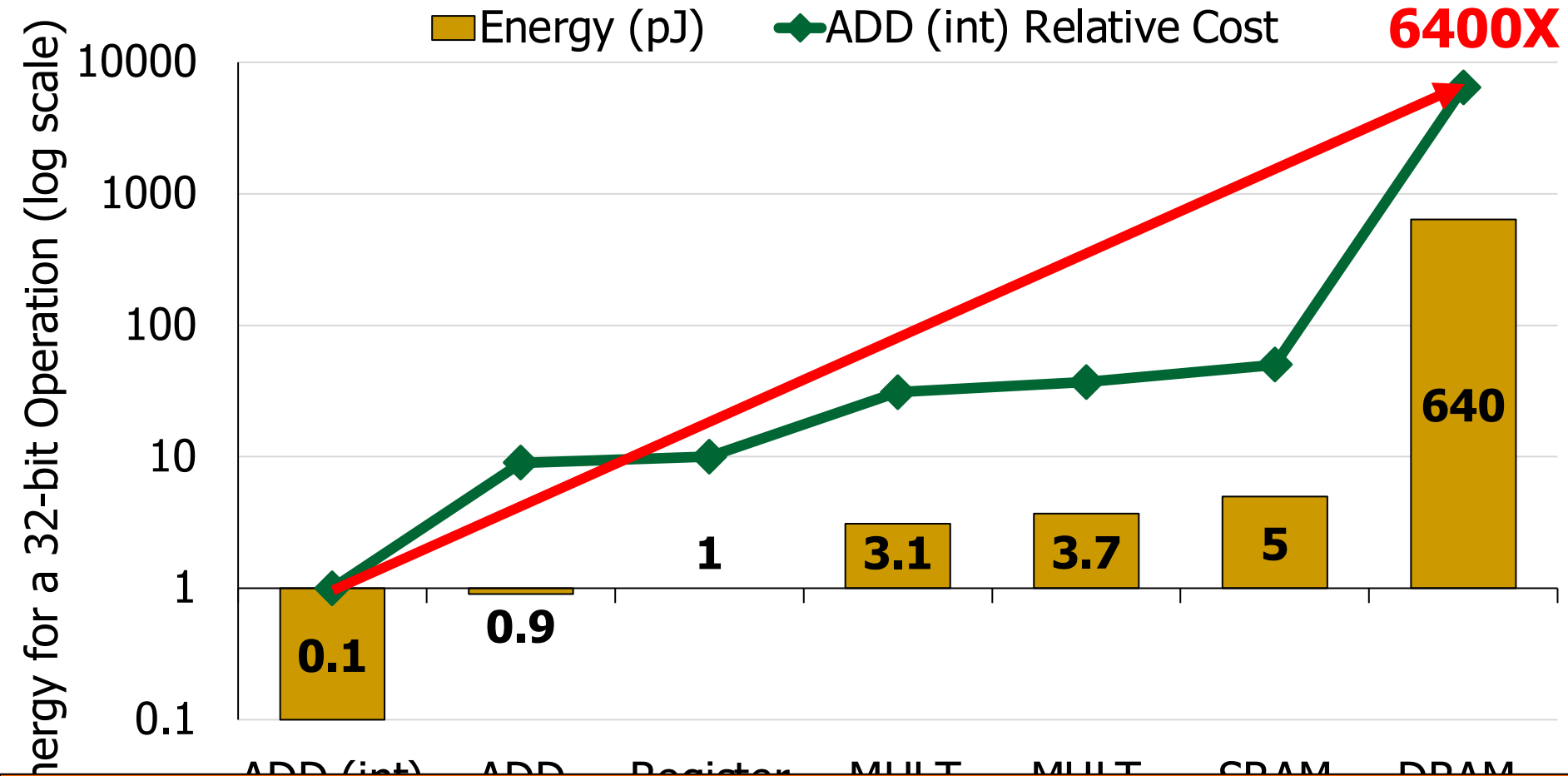


A memory access consumes $\sim 100\text{-}1000\times$ the energy of a complex addition

Data Movement vs. Computation Energy



Data Movement vs. Computation Energy



A memory access consumes 6400X the energy of a simple integer addition

Energy Waste in Mobile Devices

- Amirali Boroumand, Saugata Ghose, Youngsok Kim, Rachata Ausavarungnirun, Eric Shiu, Rahul Thakur, Daehyun Kim, Aki Kuusela, Allan Knies, Parthasarathy Ranganathan, and Onur Mutlu, ["Google Workloads for Consumer Devices: Mitigating Data Movement Bottlenecks"](#) *Proceedings of the 23rd International Conference on Architectural Support for Programming Languages and Operating Systems (ASPLOS)*, Williamsburg, VA, USA, March 2018.

62.7% of the total system energy
is spent on **data movement**

Google Workloads for Consumer Devices: Mitigating Data Movement Bottlenecks

Amirali Boroumand¹

Saugata Ghose¹

Youngsok Kim²

Rachata Ausavarungnirun¹

Eric Shiu³

Rahul Thakur³

Daehyun Kim^{4,3}

Aki Kuusela³

Allan Knies³

Parthasarathy Ranganathan³

Onur Mutlu^{5,1}

Energy Waste in Accelerators

- Amirali Boroumand, Saugata Ghose, Berkin Akin, Ravi Narayanaswami, Geraldo F. Oliveira, Xiaoyu Ma, Eric Shiu, and Onur Mutlu,
["Google Neural Network Models for Edge Devices: Analyzing and Mitigating Machine Learning Inference Bottlenecks"](#)
Proceedings of the 30th International Conference on Parallel Architectures and Compilation Techniques (PACT), Virtual, September 2021.
[[Slides \(pptx\)](#)] ([pdf](#))
[[Talk Video](#) (14 minutes)]

**> 90% of the total system energy
is spent on **memory** in large ML models**

Google Neural Network Models for Edge Devices: Analyzing and Mitigating Machine Learning Inference Bottlenecks

Amirali Boroumand^{†◇}
Geraldo F. Oliveira^{*}

Saugata Ghose[‡]
Xiaoyu Ma[§]

Berkin Akin[§]
Eric Shiu[§]

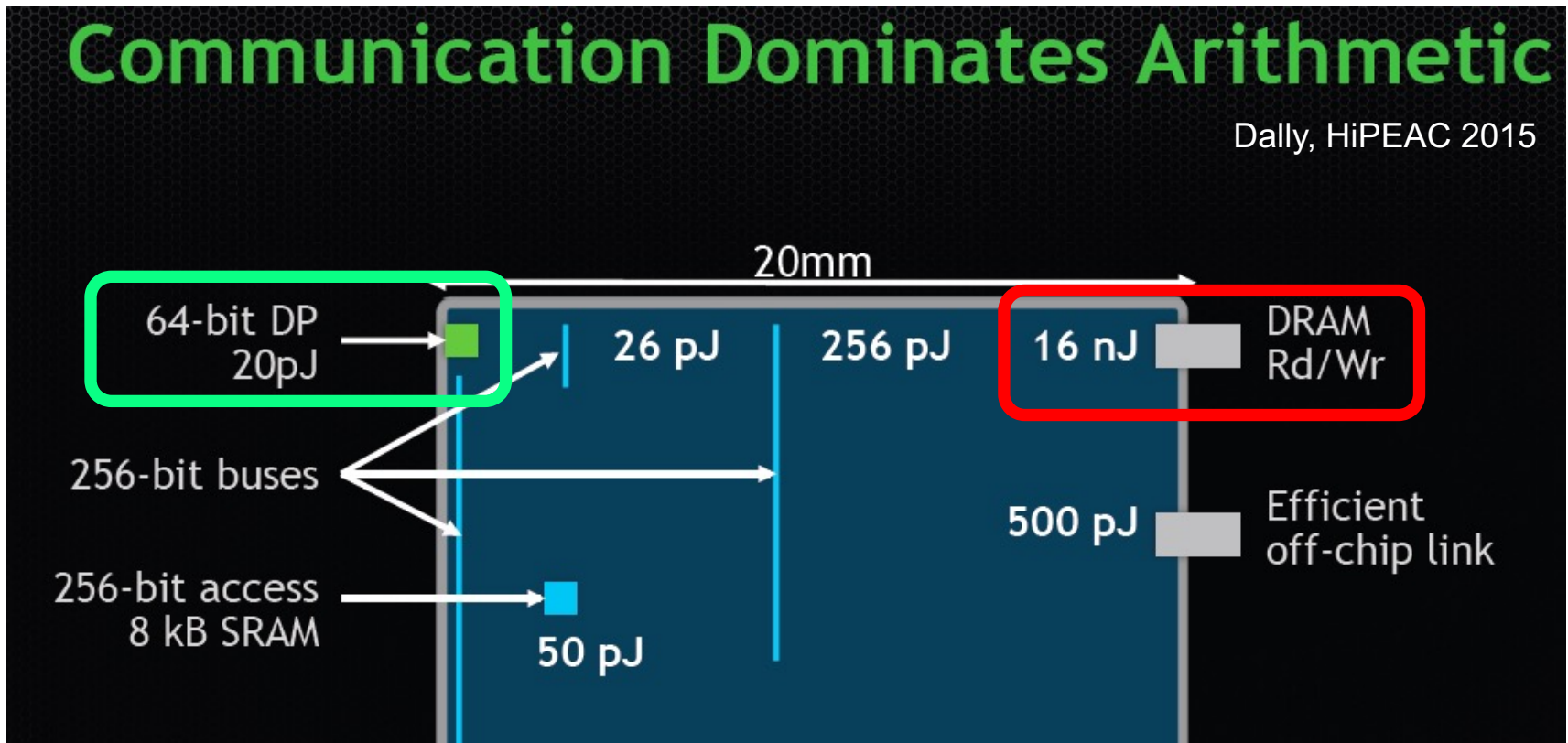
Ravi Narayanaswami[§]
Onur Mutlu^{*†}

[†]Carnegie Mellon Univ. [◇]Stanford Univ. [‡]Univ. of Illinois Urbana-Champaign [§]Google ^{*}ETH Zürich

We Do Not Want to Move Data!

Communication Dominates Arithmetic

Dally, HiPEAC 2015

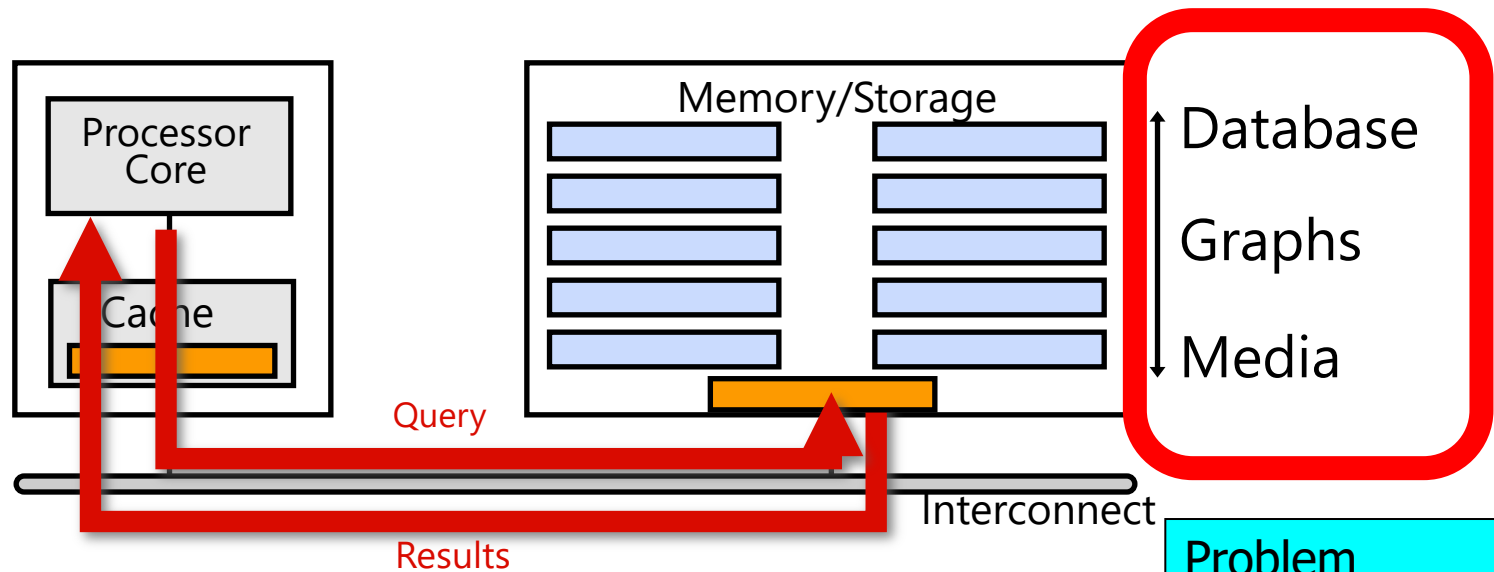


A memory access consumes ~ 100 - $1000\times$ the energy of a complex addition

We Need A Paradigm Shift To ...

- Enable computation with minimal data movement
- Compute where it makes sense (where data resides)
- Make computing architectures more data-centric

Goal: Processing Inside Memory/Storage



- Many questions ... How do we design the:
 - ❑ compute-capable memory & controllers?
 - ❑ processors & communication units?
 - ❑ software & hardware interfaces?
 - ❑ system software, compilers, languages?
 - ❑ algorithms & theoretical foundations?

Problem
Algorithm
Program/Language
System Software
SW/HW Interface
Micro-architecture
Logic
Devices
Electrons

PIM Review and Open Problems

A Modern Primer on Processing in Memory

Onur Mutlu^{a,b}, Saugata Ghose^{b,c}, Juan Gómez-Luna^a, Rachata Ausavarungnirun^d

SAFARI Research Group

^a*ETH Zürich*

^b*Carnegie Mellon University*

^c*University of Illinois at Urbana-Champaign*

^d*King Mongkut's University of Technology North Bangkok*

Onur Mutlu, Saugata Ghose, Juan Gomez-Luna, and Rachata Ausavarungnirun,

"A Modern Primer on Processing in Memory"

*Invited Book Chapter in **Emerging Computing: From Devices to Systems - Looking Beyond Moore and Von Neumann**, Springer, to be published in 2021.*

PIM Course (Fall 2022)

■ Fall 2022 Edition:

- https://safari.ethz.ch/projects_and_seminars/fall2022/doku.php?id=processing_in_memory

■ Spring 2022 Edition:

- https://safari.ethz.ch/projects_and_seminars/spring2022/doku.php?id=processing_in_memory

■ Youtube Livestream (Fall 2022):

- <https://www.youtube.com/watch?v=QLL0wQ9I4Dw&list=PL5Q2soXY2Zi8KzG2CQYRNQOVD0GOBrnKy>

■ Youtube Livestream (Spring 2022):

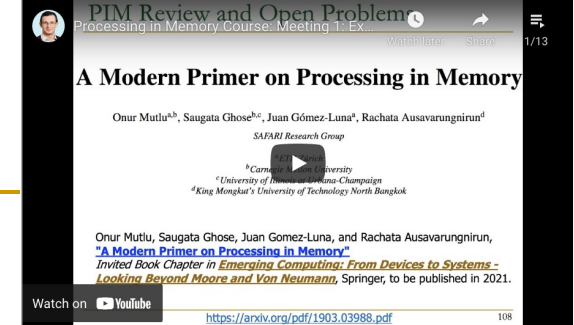
- <https://www.youtube.com/watch?v=9e4Chnwdovo&list=PL5Q2soXY2Zi-841fUYYUK9EsXKhQKRPyX>

■ Project course

- Taken by Bachelor's/Master's students
- Processing-in-Memory lectures
- Hands-on research exploration
- Many research readings

<https://www.youtube.com/onurmutlulectures>

SAFARI

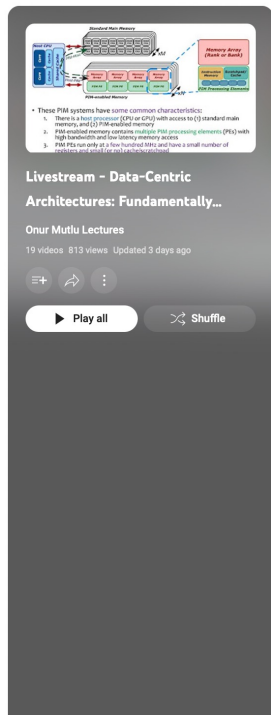


Spring 2022 Meetings/Schedule

Week	Date	Livestream	Meeting	Learning Materials	Assignments
W1	10.03 Thu.	YouTube Live	M1: P&S PIM Course Presentation (PDF) (PPT)	Required Materials Recommended Materials	HW 0 Out
W2	15.03 Tue.		Hands-on Project Proposals		
	17.03 Thu.	YouTube Premiere	M2: Real-world PIM: UPMEM PIM (PDF) (PPT)		
W3	24.03 Thu.	YouTube Live	M3: Real-world PIM: Microbenchmarking of UPMEM PIM (PDF) (PPT)		
W4	31.03 Thu.	YouTube Live	M4: Real-world PIM: Samsung HBM-PIM (PDF) (PPT)		
W5	07.04 Thu.	YouTube Live	M5: How to Evaluate Data Movement Bottlenecks (PDF) (PPT)		
W6	14.04 Thu.	YouTube Live	M6: Real-world PIM: SK Hynix AIM (PDF) (PPT)		
W7	21.04 Thu.	YouTube Premiere	M7: Programming PIM Architectures (PDF) (PPT)		
W8	28.04 Thu.	YouTube Premiere	M8: Benchmarking and Workload Suitability on PIM (PDF) (PPT)		
W9	05.05 Thu.	YouTube Premiere	M9: Real-world PIM: Samsung AxoDIMM (PDF) (PPT)		
W10	12.05 Thu.	YouTube Premiere	M10: Real-world PIM: Alibaba HB-PNM (PDF) (PPT)		
W11	19.05 Thu.	YouTube Live	M11: SpMV on a Real PIM Architecture (PDF) (PPT)		
W12	26.05 Thu.	YouTube Live	M12: End-to-End Framework for Processing-using-Memory (PDF) (PPT)		
W13	02.06 Thu.	YouTube Live	M13: Bit-Serial SIMD Processing using DRAM (PDF) (PPT)		
W14	09.06 Thu.	YouTube Live	M14: Analyzing and Mitigating ML Inference Bottlenecks (PDF) (PPT)		
W15	15.06 Thu.	YouTube Live	M15: In-Memory HTAP Databases with HW/SW Co-design (PDF) (PPT)		
W16	23.06 Thu.	YouTube Live	M16: In-Storage Processing for Genome Analysis (PDF) (PPT)		
W17	18.07 Mon.	YouTube Premiere	M17: How to Enable the Adoption of PIM? (PDF) (PPT)		
W18	09.08 Tue.	YouTube Premiere	SS1: ISVLSI 2022 Special Session on PIM (PDF & PPT)		

Processing-in-Memory Course (Spring 2023)

- Short weekly lectures
- Hands-on projects



- PIM Course: Lecture 1: Data-Centric Architectures: Improving Performance & Energy (Spring 2023)**
Onur Mutlu Lectures • 1.1K views • Streamed 3 months ago
1:14:16
- PIM Course: Lecture 2: How to Evaluate Data Movement Bottlenecks (Spring 2023)**
Onur Mutlu Lectures • 332 views • 2 months ago
16:37
- ASPLOS 2023 Tutorial: Real-world Processing-in-Memory Systems for Modern Workloads**
Onur Mutlu Lectures • 1.5K views • Streamed 2 months ago
6:27:39
- PIM Course: Lecture 3: Real-world PIM: UPMEM PIM (Spring 2023)**
Onur Mutlu Lectures • 411 views • 2 months ago
19:43
- PIM Course: Lecture 4: Real-world PIM: Microbenchmarking of UPMEM PIM (Spring 2023)**
Onur Mutlu Lectures • 188 views • 2 months ago
24:10
- Análisis Experimental de una Arquitectura PIM - Juan Gómez Luna - Lecture in Spanish @ U. de Córdoba**
Onur Mutlu Lectures • 169 views • 2 months ago
2:27:12
- PIM Course: Lecture 5: Real-world PIM: Samsung HBM-PIM (Spring 2023)**
Onur Mutlu Lectures • 483 views • 2 months ago
24:08
- PIM Course: Lecture 6: Real-world PIM: SK Hynix AIM (Spring 2023)**
Onur Mutlu Lectures • 573 views • 1 month ago
35:50
- PIM Course: Lecture 7: Real-world PIM: Samsung AxDIMM (Spring 2023)**
Onur Mutlu Lectures • 325 views • 1 month ago
21:32

https://www.youtube.com/playlist?list=PL5Q2soXY2zi_EObuoAZVSq_o6UySWQHvz

**SAFARI Project & Seminars Courses**
(Spring 2023)

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- Accelerating Genomics
- Mobile Genomics
- **Processing-in-Memory**
- Heterogeneous Systems
- Modern SSDs
- Hardware/Software Co-design

processing_in_memory

Table of Contents

- Data-Centric Architectures: Fundamentally Improving Performance and Energy (227-0085-37L)
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- Learning Materials
- Assignments

Data-Centric Architectures: Fundamentally Improving Performance and Energy (227-0085-37L)

Course Description

Data movement between the memory units and the compute units of current computing systems is a major performance and energy bottleneck. From large-scale servers to mobile devices, data movement costs dominate computation costs in terms of both performance and energy consumption. For example, data movement between the main memory and the processing cores accounts for 62% of the total system energy in consumer applications. As a result, the data movement bottleneck is a huge burden that greatly limits the energy efficiency and performance of modern computing systems. This phenomenon is an undesired effect of the dichotomy between memory and the processor, which leads to the data movement bottleneck.

Many modern and important workloads such as machine learning, computational biology, graph processing, databases, video analytics, and real-time data analytics suffer greatly from the data movement bottleneck. These workloads are exemplified by irregular memory accesses, relatively low data reuse, low cache line utilization, low arithmetic intensity (i.e., ratio of operations per accessed byte), and large datasets that greatly exceed the main memory size. The computation in these workloads cannot usually compensate for the data movement costs. In order to alleviate this data movement bottleneck, we need a paradigm shift from the traditional processor-centric design, where all computation takes place in the compute units, to a more data-centric design where processing elements are placed closer to or inside where the data resides. This paradigm of computing is known as Processing-in-Memory (PIM).

This is your perfect P&S if you want to become familiar with the main PIM technologies, which represent “the next big thing” in Computer Architecture. You will work hands-on with the first real-world PIM architecture, will explore different PIM architecture designs for important workloads, and will develop tools to enable research of future PIM systems. Projects in this course span software and hardware as well as the software/hardware interface. You can potentially work on developing and optimizing new workloads for the first real-world PIM hardware or explore new PIM designs in simulators, or do something else that can forward our understanding of the PIM paradigm.

Prerequisites of the course:

- Digital Design and Computer Architecture (or equivalent course).
- Familiarity with C/C++ programming.
- Interest in future computer architectures and computing paradigms.
- Interest in discovering why things do or do not work and solving problems
- Interest in making systems efficient and usable

https://safari.ethz.ch/projects_and_seminars/spring2023/doku.php?id=processing_in_memory

SSD Course (Spring 2023)

Spring 2023 Edition:

- https://safari.ethz.ch/projects_and_seminars/spring2023/doku.php?id=modern_ssd

Fall 2022 Edition:

- https://safari.ethz.ch/projects_and_seminars/fall2022/doku.php?id=modern_ssd

Youtube Livestream (Spring 2023):

- https://www.youtube.com/watch?v=4VTwOMmsnJY&list=PL5Q2soXY2Zi_8qOM5Icpp8hB2SHtm4z57&pp=iAQB

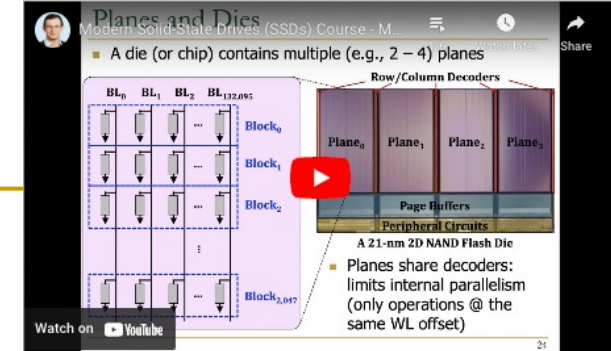
Youtube Livestream (Fall 2022):

- <https://www.youtube.com/watch?v=hqLrd-Uj0aU&list=PL5Q2soXY2Zi9BJhenUq4JI5bwhAMpAp13&pp=iAQB>

Project course

- Taken by Bachelor's/Master's students
- SSD Basics and Advanced Topics
- Hands-on research exploration
- Many research readings

<https://www.youtube.com/onurmutlulectures>



Fall 2022 Meetings/Schedule

Week	Date	Livestream	Meeting	Learning Materials	Assignments
W1	06.10		M1: P&S Course Presentation PDF PPT	Required Recommended	
W2	12.10	YouTube Live	M2: Basics of NAND Flash-Based SSDs PDF PPT	Required Recommended	
W3	19.10	YouTube Live	M3: NAND Flash Read/Write Operations PDF PPT	Required Recommended	
W4	26.10	YouTube Live	M4: Processing inside NAND Flash PDF PPT	Required Recommended	
W5	02.11	YouTube Live	M5: Advanced NAND Flash Commands & Mapping PDF PPT	Required Recommended	
W6	09.11	YouTube Live	M6: Processing inside Storage PDF PPT	Required Recommended	
W7	23.11	YouTube Live	M7: Address Mapping & Garbage Collection PDF PPT	Required Recommended	
W8	30.11	YouTube Live	M8: Introduction to MQSim PDF PPT	Required Recommended	
W9	14.12	YouTube Live	M9: Fine-Grained Mapping and Multi-Plane Operation-Aware Block Management PDF PPT	Required Recommended	
W10	04.01.2023	YouTube Premiere	M10a: NAND Flash Basics PDF PPT	Required Recommended	
			M10b: Reducing Solid-State Drive Read Latency by Optimizing Read-Retry PDF PPT Paper	Required Recommended	
			M10c: Evanescence: Architectural Support for Efficient Data Sanitization in Modern Flash-Based Storage Systems PDF PPT Paper	Required Recommended	
			M10d: DeepSketch: A New Machine Learning-Based Reference Search Technique for Post-Deduplication Delta Compression PDF PPT Paper	Required Recommended	
W11	11.01	YouTube Live	M11: FLIN: Enabling Fairness and Enhancing Performance in Modern NVMe Solid State Drives PDF PPT	Required	
W12	25.01	YouTube Premiere	M12: Flash Memory and Solid-State Drives PDF PPT	Recommended	

Real PIM Tutorials [MICRO'23, ISCA'23, ASPLOS'23, HPCA'23]

- June, March, Feb : Lectures + Hands-on labs + Invited talks



ISCA 2023 Real-World PIM Tutorial

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Real-world Processing-in-Memory Systems for Modern Workloads

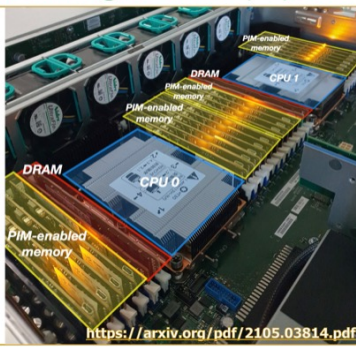
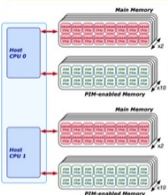
Tutorial Description

Processing-in-Memory (PIM) is a computing paradigm that aims at overcoming the data movement bottleneck (i.e., the waste of execution cycles and energy resulting from the back-and-forth data movement between memory units and compute units) by making memory compute-capable.

Explored over several decades since the 1960s, PIM systems are becoming a reality with the advent of the first commercial products and prototypes.

A number of startups (e.g., UPMEM, Neuroblade) are already commercializing real PIM hardware, each with its own design approach and target applications. Several major vendors (e.g., Samsung, SK Hynix, Alibaba) have presented real PIM chip prototypes in the last two years. Most of these architectures have in common that they place compute units near the memory arrays. This type of PIM is called processing near memory (PNM).

2,560-DPU Processing-in-Memory System



<https://arxiv.org/pdf/2105.03814.pdf>

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- [Organizers](#)
- [Agenda \(June 18, 2023\)](#)
- [Lectures \(tentative\)](#)
- [Hands-on Labs \(tentative\)](#)
- [Learning Materials](#)

PIM can provide large improvements in both performance and energy consumption for many modern applications, thereby enabling a commercially viable way of dealing with huge amounts of data that is bottlenecking our computing systems. Yet, it is critical to (1) study and understand the characteristics that make a workload suitable for a PIM architecture, (2) propose optimization strategies for PIM kernels, and (3) develop programming frameworks and tools that can lower the learning curve and ease the adoption of PIM.

This tutorial focuses on the latest advances in PIM technology, workload characterization for PIM, and programming and optimizing PIM kernels. We will (1) provide an introduction to PIM and taxonomy of PIM systems, (2) give an overview and a rigorous analysis of existing real-world PIM hardware, (3) conduct hand-on labs about important workloads (machine learning, sparse linear algebra, bioinformatics, etc.) using real PIM systems, and (4) shed light on how to improve future PIM systems for such workloads.

<https://events.safari.ethz.ch/isca-pim-tutorial/>

We Need to Think Differently
from the Past Approaches

Processing in Memory: Two Approaches

1. Processing **using** Memory
2. Processing **near** Memory

A PIM Taxonomy

- **Nature** (of computation)

- **Using**: Use operational properties of memory structures
- **Near**: Add logic close to memory structures

- **Technology**

- Flash, DRAM, SRAM, RRAM, MRAM, FeRAM, PCM, 3D, ...

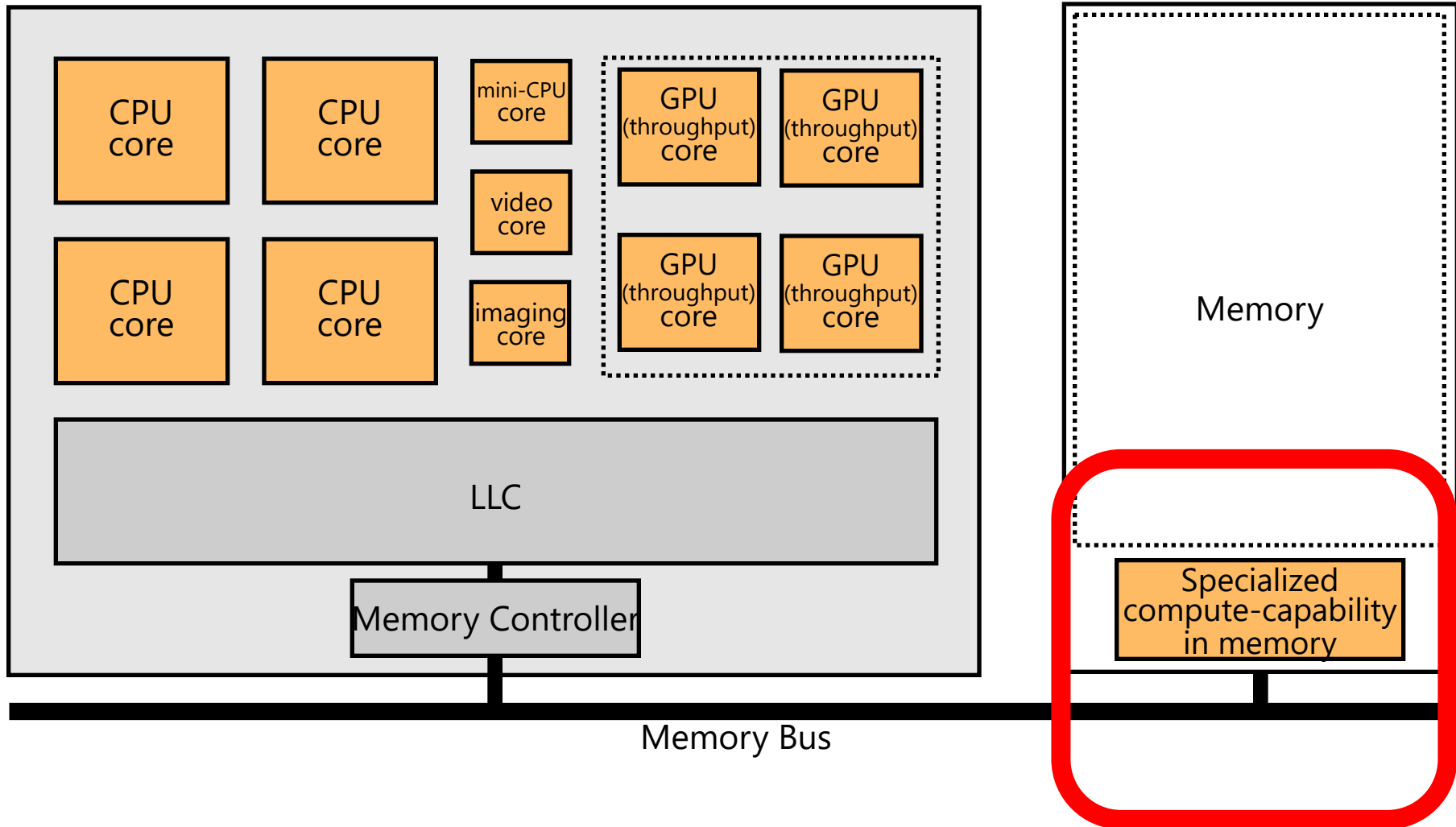
- **Location**

- Sensor, Cold Storage, Hard Disk, SSD, Main Memory, Cache, Register File, Memory Controller, Interconnect, ...

- A tuple of the three determines “PIM type”

- One can combine multiple “PIM types” in a system

Mindset: Memory as an Accelerator



Memory similar to a "conventional" accelerator

Example PIM Type: Processing using DRAM

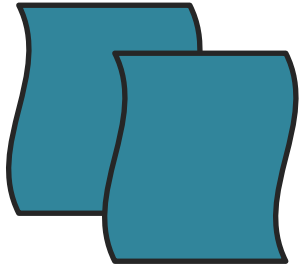
- Nature: Using
 - Technology: DRAM
 - Location: Main Memory
 - Processing using DRAM in Main Memory
-
- Seshadri+, “Fast Bulk Bitwise AND and OR in DRAM”, IEEE CAL 2015.
 - Seshadri+, “Ambit: In-Memory Accelerator for Bulk Bitwise Operations Using Commodity DRAM Technology,” MICRO 2017.

Processing using DRAM

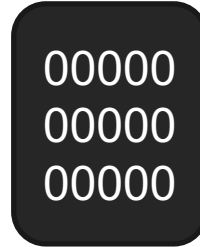
- We can support
 - Bulk bitwise AND, OR, NOT, MAJ
 - Bulk bitwise COPY and INIT/ZERO
 - True Random Number Generation; Physical Unclonable Functions
 - Lookup Table based more complex computation
- At low cost
- Using analog computation capability of DRAM
 - Idea: activating (multiple) rows performs computation
- 30-77X performance and energy improvement
 - Seshadri+, "Ambit: In-Memory Accelerator for Bulk Bitwise Operations Using Commodity DRAM Technology," MICRO 2017.
 - Seshadri+"RowClone: Fast and Efficient In-DRAM Copy and Initialization of Bulk Data," MICRO 2013.

Starting Simple: Data Copy and Initialization

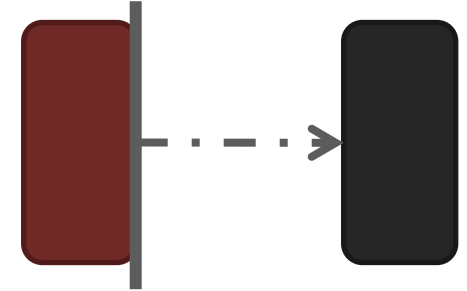
memmove & memcpy: 5% cycles in Google's datacenter [Kanev+ ISCA'15]



Forking



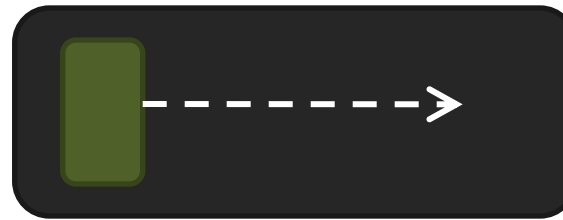
**Zero initialization
(e.g., security)**



Checkpointing



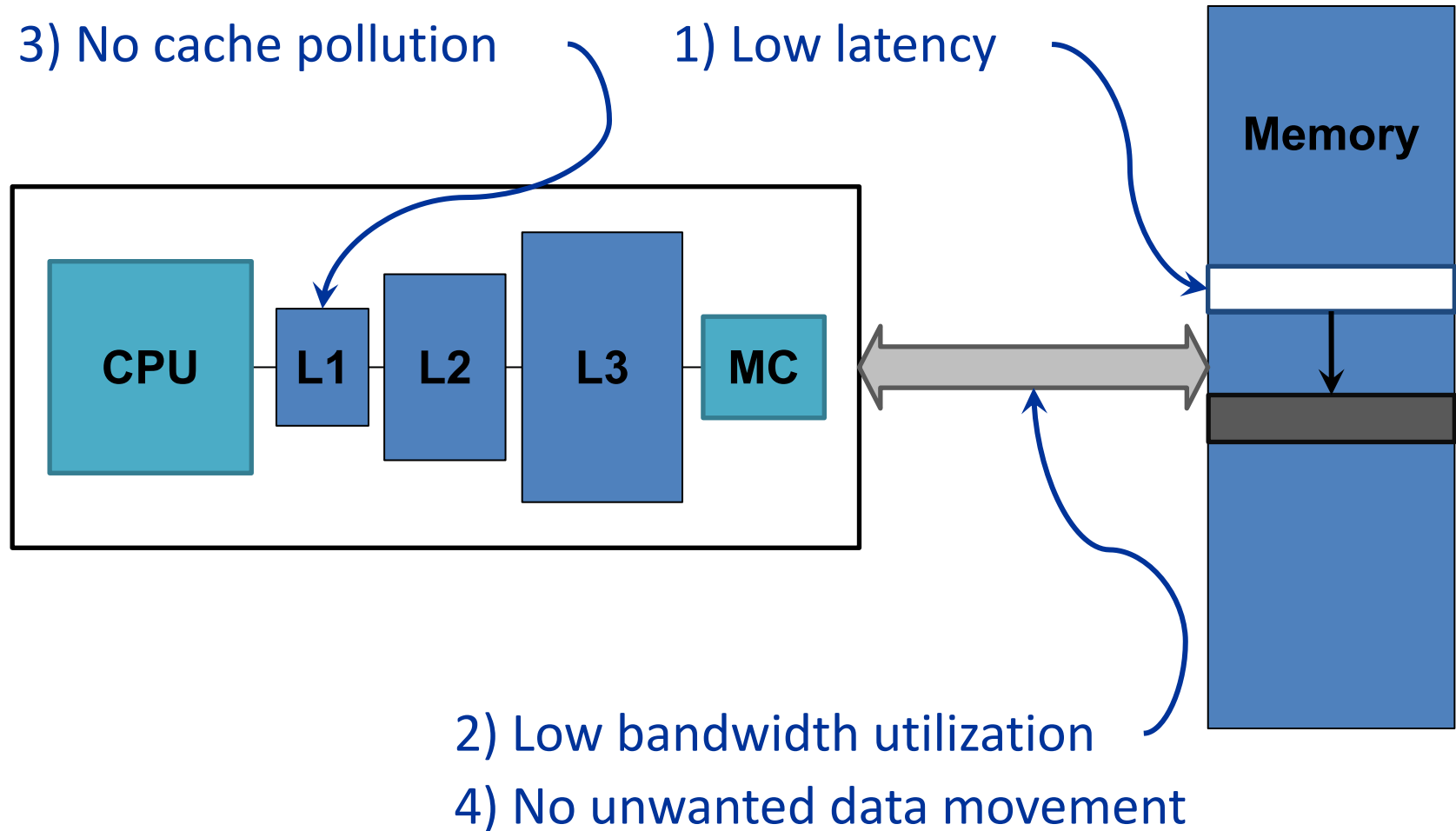
**VM Cloning
Deduplication**



Page Migration

...
Many more

Future Systems: In-Memory Copy

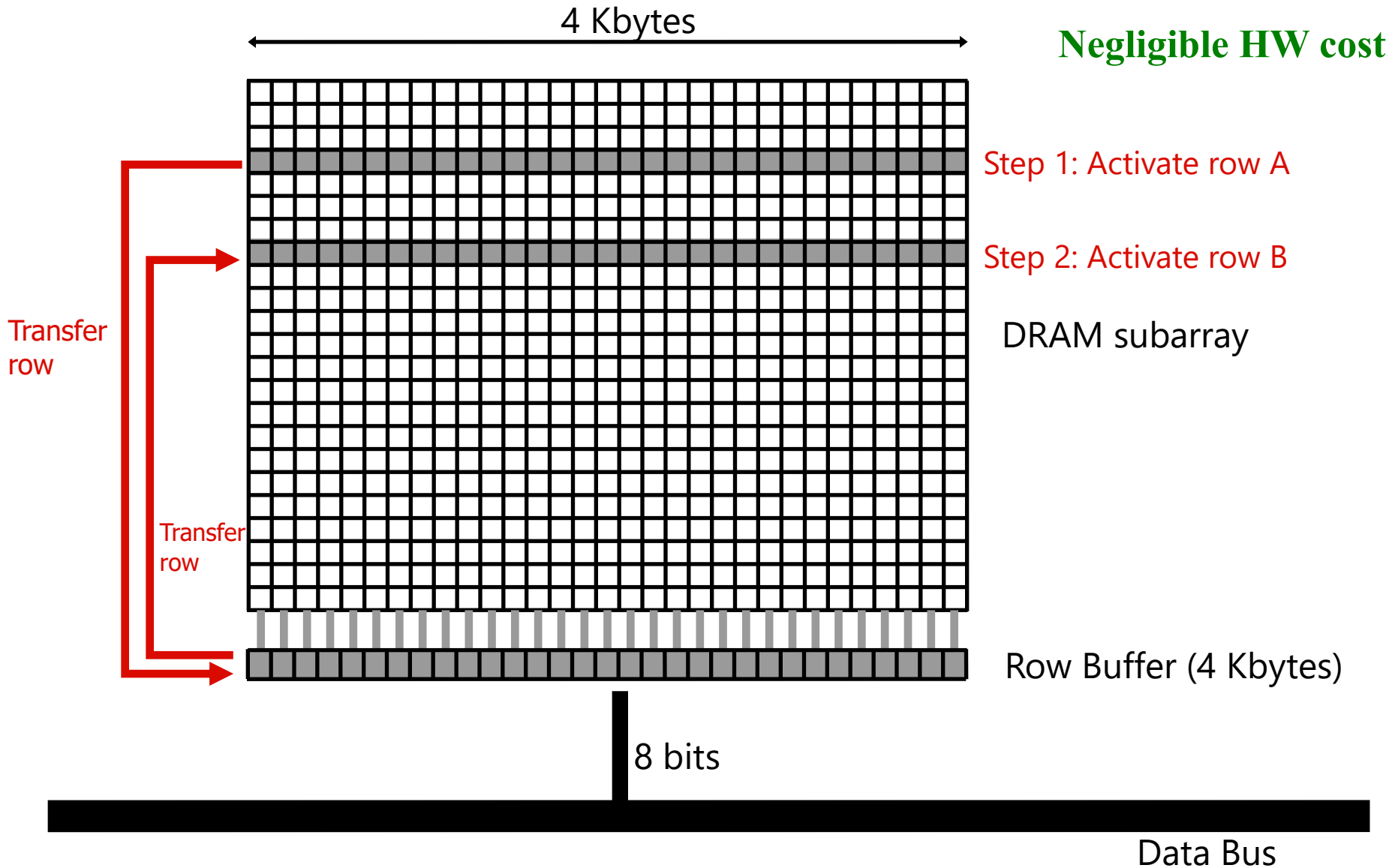


1046ns, 3.6uJ → 90ns, 0.04uJ

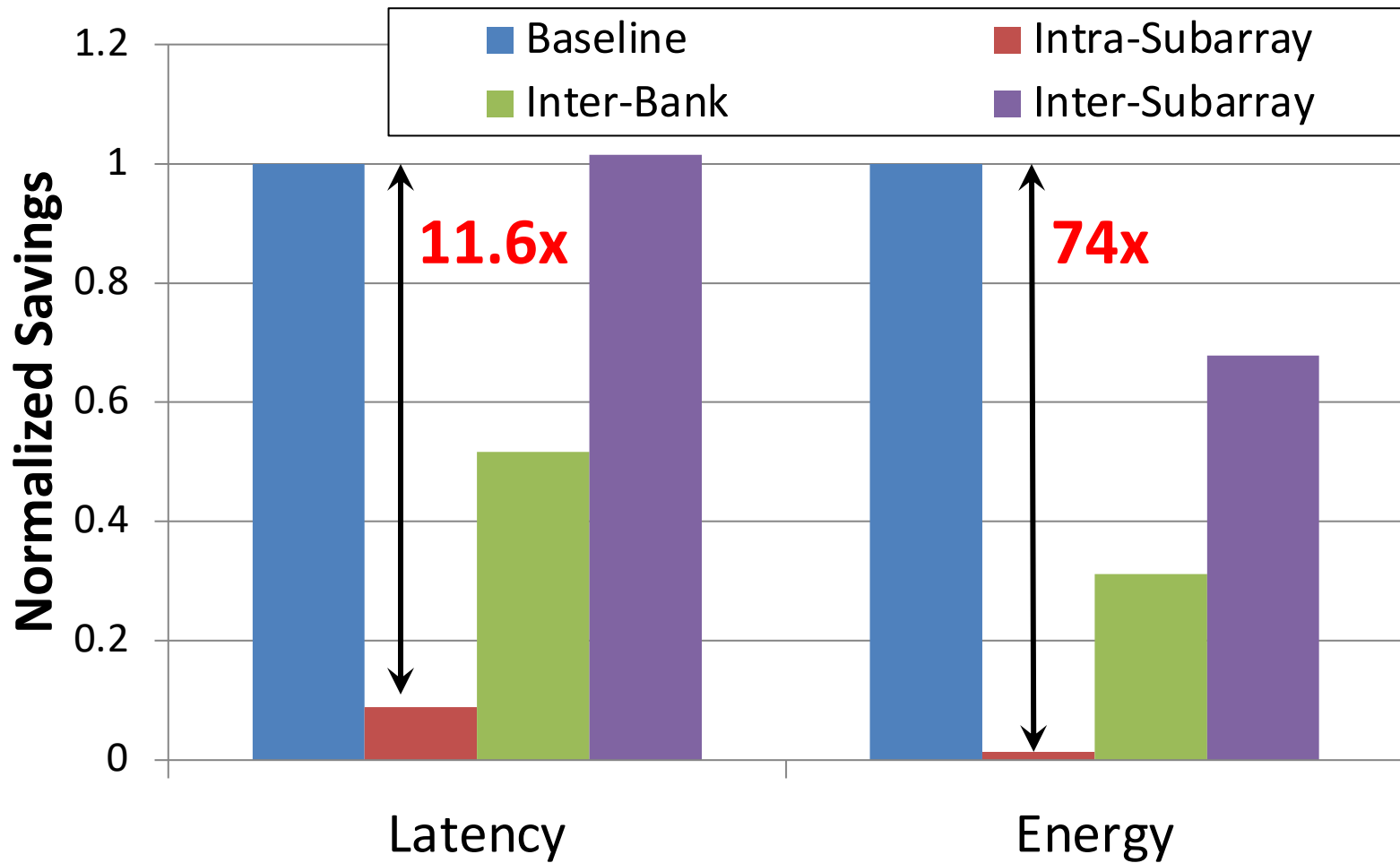
RowClone: In-DRAM Row Copy

Idea: Two consecutive ACTivates

Negligible HW cost



RowClone: Latency and Energy Savings



Seshadri et al., "RowClone: Fast and Efficient In-DRAM Copy and Initialization of Bulk Data," MICRO 2013.

More on RowClone

- Vivek Seshadri, Yoongu Kim, Chris Fallin, Donghyuk Lee, Rachata Ausavarungnirun, Gennady Pekhimenko, Yixin Luo, Onur Mutlu, Michael A. Kozuch, Phillip B. Gibbons, and Todd C. Mowry,
"RowClone: Fast and Energy-Efficient In-DRAM Bulk Data Copy and Initialization"
Proceedings of the 46th International Symposium on Microarchitecture (MICRO), Davis, CA, December 2013. [[Slides \(pptx\)](#)] [[pdf](#)] [[Lightning Session Slides \(pptx\)](#)] [[pdf](#)] [[Poster \(pptx\)](#)] [[pdf](#)]

RowClone: Fast and Energy-Efficient In-DRAM Bulk Data Copy and Initialization

Vivek Seshadri Yoongu Kim Chris Fallin* Donghyuk Lee
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Carnegie Mellon University †Intel Pittsburgh

RowClone in Off-the-Shelf DRAM Chips

- Idea: Violate DRAM timing parameters to mimic RowClone

ComputeDRAM: In-Memory Compute Using Off-the-Shelf DRAMs

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David Wentzlaff

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Department of Electrical Engineering
Princeton University

Real Processing Using Memory Prototype

- End-to-end RowClone & TRNG using off-the-shelf DRAM chips
- Idea: Violate DRAM timing parameters to mimic RowClone

PiDRAM: A Holistic End-to-end FPGA-based Framework for Processing-in-DRAM

Ataberk Olgun^{§†}

Juan Gómez Luna[§]
Hasan Hassan[§]

Konstantinos Kanellopoulos[§]
Oğuz Ergin[†] Onur Mutlu[§]

Behzad Salami^{§*}

[§]ETH Zürich

[†]TOBB ETÜ

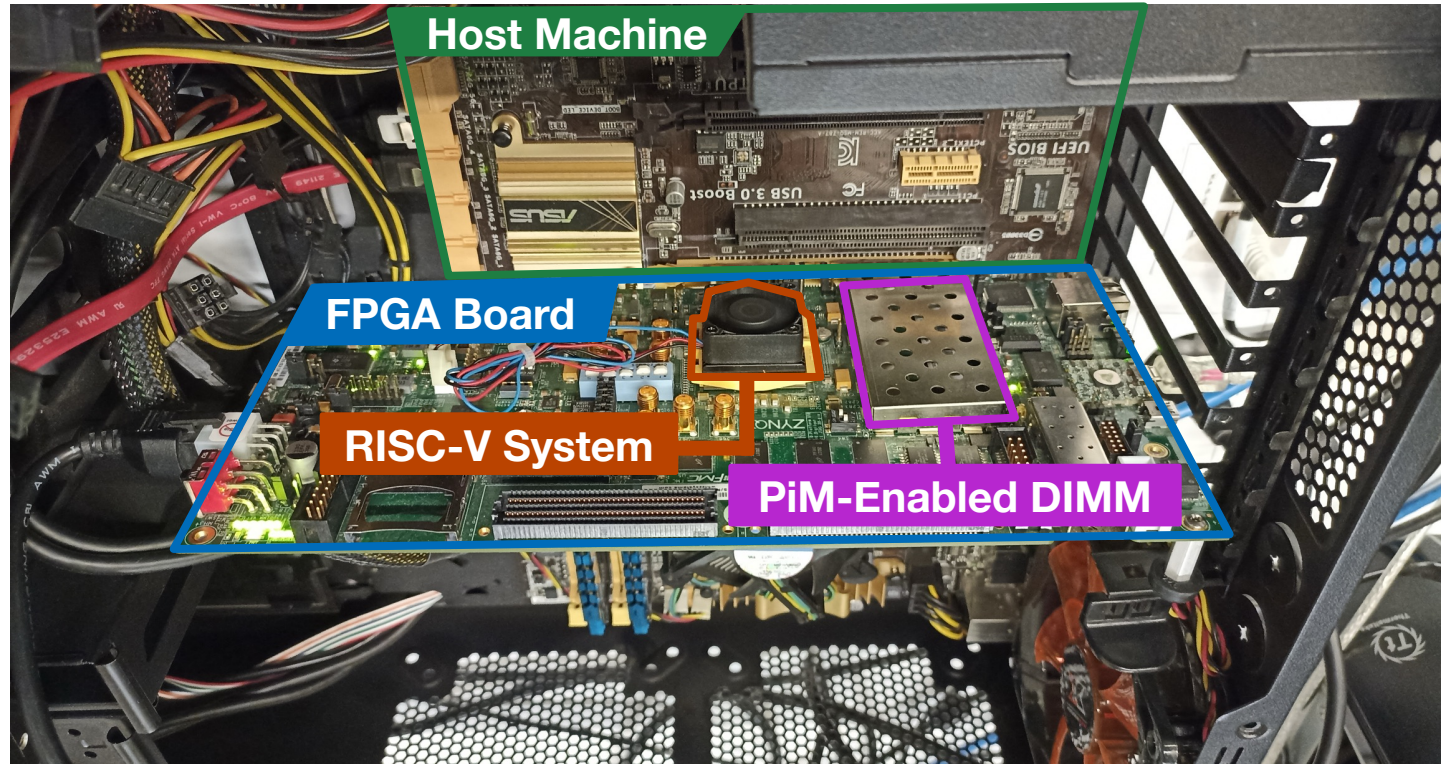
^{*}BSC

<https://arxiv.org/pdf/2111.00082.pdf>

<https://github.com/cmu-safari/pidram>

<https://www.youtube.com/watch?v=qeukNs5XI3g&t=4192s>

Real Processing-using-Memory Prototype



<https://arxiv.org/pdf/2111.00082.pdf>

<https://github.com/cmu-safari/pidram>

<https://www.youtube.com/watch?v=qeukNs5XI3g&t=4192s>

Real Processing-using-Memory Prototype

☰ README.md

Building a PiDRAM Prototype

To build PiDRAM's prototype on Xilinx ZC706 boards, developers need to use the two sub-projects in this directory. `fpga-zynq` is a repository branched off of [UCB-BAR's fpga-zynq](#) repository. We use `fpga-zynq` to generate rocket chip designs that support end-to-end DRAM PuM execution. `controller-hardware` is where we keep the main Vivado project and Verilog sources for PiDRAM's memory controller and the top level system design.

Rebuilding Steps

1. Navigate into `fpga-zynq` and read the README file to understand the overall workflow of the repository
 - Follow the readme in `fpga-zynq/rocket-chip/riscv-tools` to install dependencies
2. Create the Verilog source of the rocket chip design using the `ZynqCopyFPGAConfig`
 - Navigate into `zc706`, then run `make rocket CONFIG=ZynqCopyFPGAConfig -j<number of cores>`
3. Copy the generated Verilog file (should be under `zc706/src`) and overwrite the same file in `controller-hardware/source/hdl/impl/rocket-chip`
4. Open the Vivado project in `controller-hardware/Vivado_Project` using Vivado 2016.2
5. Generate a bitstream
6. Copy the bitstream (`system_top.bit`) to `fpga-zynq/zc706`
7. Use the `./build_script.sh` to generate the new `boot.bin` under `fpga-images-zc706`, you can use this file to program the FPGA using the SD-Card
 - For details, follow the relevant instructions in `fpga-zynq/README.md`

You can run programs compiled with the RISC-V Toolchain supplied within the `fpga-zynq` repository. To install the toolchain, follow the instructions under `fpga-zynq/rocket-chip/riscv-tools`.

Generating DDR3 Controller IP sources

We cannot provide the sources for the Xilinx PHY IP we use in PiDRAM's memory controller due to licensing issues. We describe here how to regenerate them using Vivado 2016.2. First, you need to generate the IP RTL files:

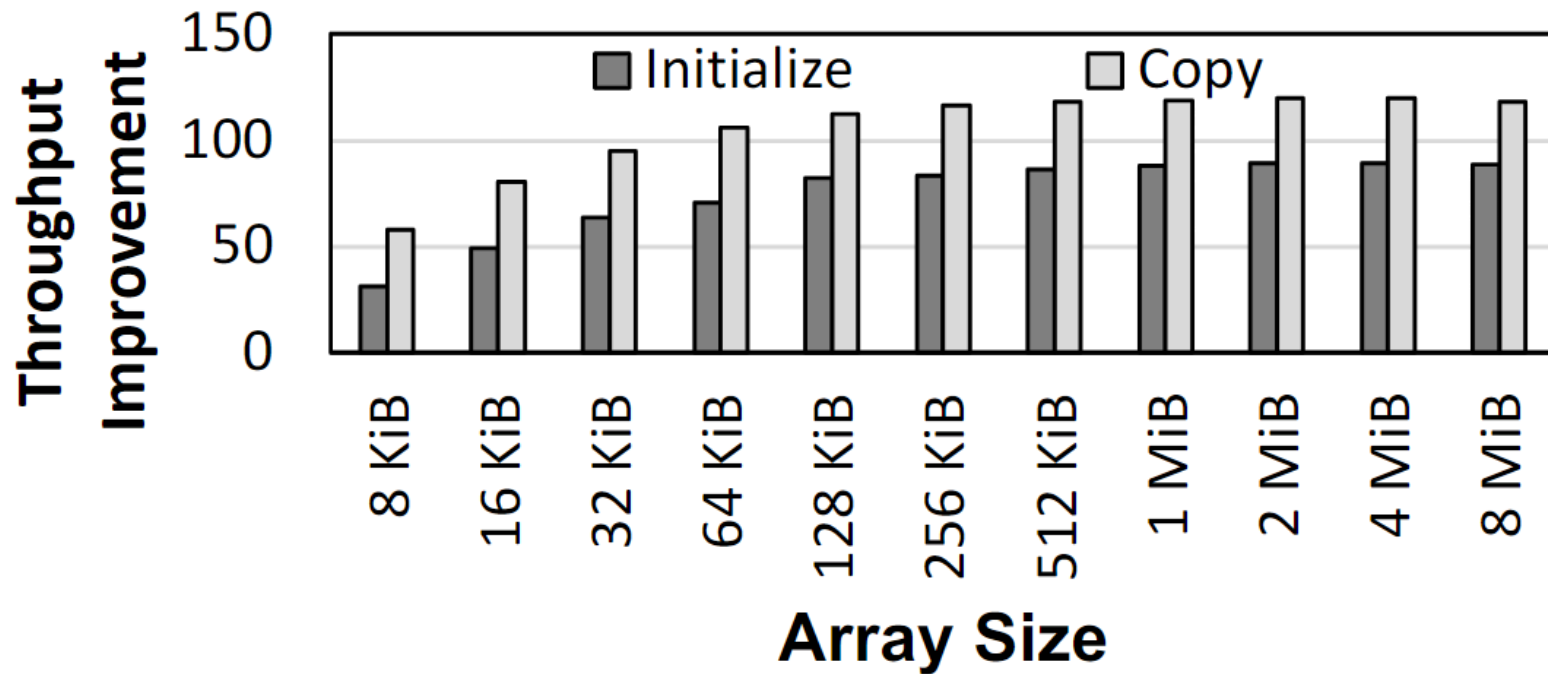
- 1- Open IP Catalog
- 2- Find "Memory Interface Generator (MIG 7 Series)" IP and double click

<https://arxiv.org/pdf/2111.00082.pdf>

<https://github.com/cmu-safari/pidram>

<https://www.youtube.com/watch?v=qeukNs5XI3g&t=4192s>

Microbenchmark Copy/Initialization Throughput



**In-DRAM Copy and Initialization
improve throughput by 119x and 89x**

More on PiDRAM

- Ataberk Olgun, Juan Gomez Luna, Konstantinos Kanellopoulos, Behzad Salami, Hasan Hassan, Oguz Ergin, and Onur Mutlu,
["PiDRAM: A Holistic End-to-end FPGA-based Framework for Processing-in-DRAM"](#)
[ACM Transactions on Architecture and Code Optimization \(TACO\)](#), March 2023.
[\[arXiv version\]](#)
Presented at the [18th HiPEAC Conference](#), Toulouse, France, January 2023.
[\[Slides \(pptx\) \(pdf\)\]](#)
[\[Longer Lecture Slides \(pptx\) \(pdf\)\]](#)
[\[Lecture Video \(40 minutes\)\]](#)
[\[PiDRAM Source Code\]](#)

PiDRAM: A Holistic End-to-end FPGA-based Framework for Processing-in-DRAM

Ataberk Olgun[§] Juan Gómez Luna[§] Konstantinos Kanellopoulos[§] Behzad Salami[§]
Hasan Hassan[§] Oğuz Ergin[†] Onur Mutlu[§]

[§]*ETH Zürich*

[†]*TOBB University of Economics and Technology*

Lecture on RowClone & Processing using DRAM

Mindset: Memory as an Accelerator

The diagram illustrates a system architecture where memory is treated as an accelerator. On the left, a large gray box represents the system, containing several components: four 'CPU core' blocks, one 'mini-CPU core', one 'video core', one 'imaging core', and four 'GPU (throughput) core' blocks. Below these is a large 'LLC' (Last Level Cache) block, which is connected to a 'Memory Controller' block. The 'Memory Controller' is connected to a 'Memory Bus'. To the right of the system box is a large 'Memory' block. A red rounded rectangle highlights a 'Specialized compute-capability in memory' block within the memory, which is also connected to the 'Memory Bus'. A video player interface is overlaid on the bottom of the diagram, showing a red text overlay: 'Memory similar to a "conventional" accelerator'. The video player also shows a progress bar at 43:48 / 2:03:45 and various control icons.

Onur Mutlu

Memory

Specialized compute-capability in memory

Memory Bus

LLC

Memory Controller

CPU core

mini-CPU core

video core

imaging core

GPU (throughput) core

Memory similar to a "conventional" accelerator

DEPARTMENT OF INFORMATION TECHNOLOGY AND ELECTRICAL ENGINEERING (D-ITET)

Seminar in Computer Arch. - Meeting 3: RowClone: In-Memory Data Copy and Initialization (Fall 2021)

292 views • Streamed live on Oct 7, 2021

21 0 SHARE SAVE ...



Onur Mutlu Lectures
19.1K subscribers

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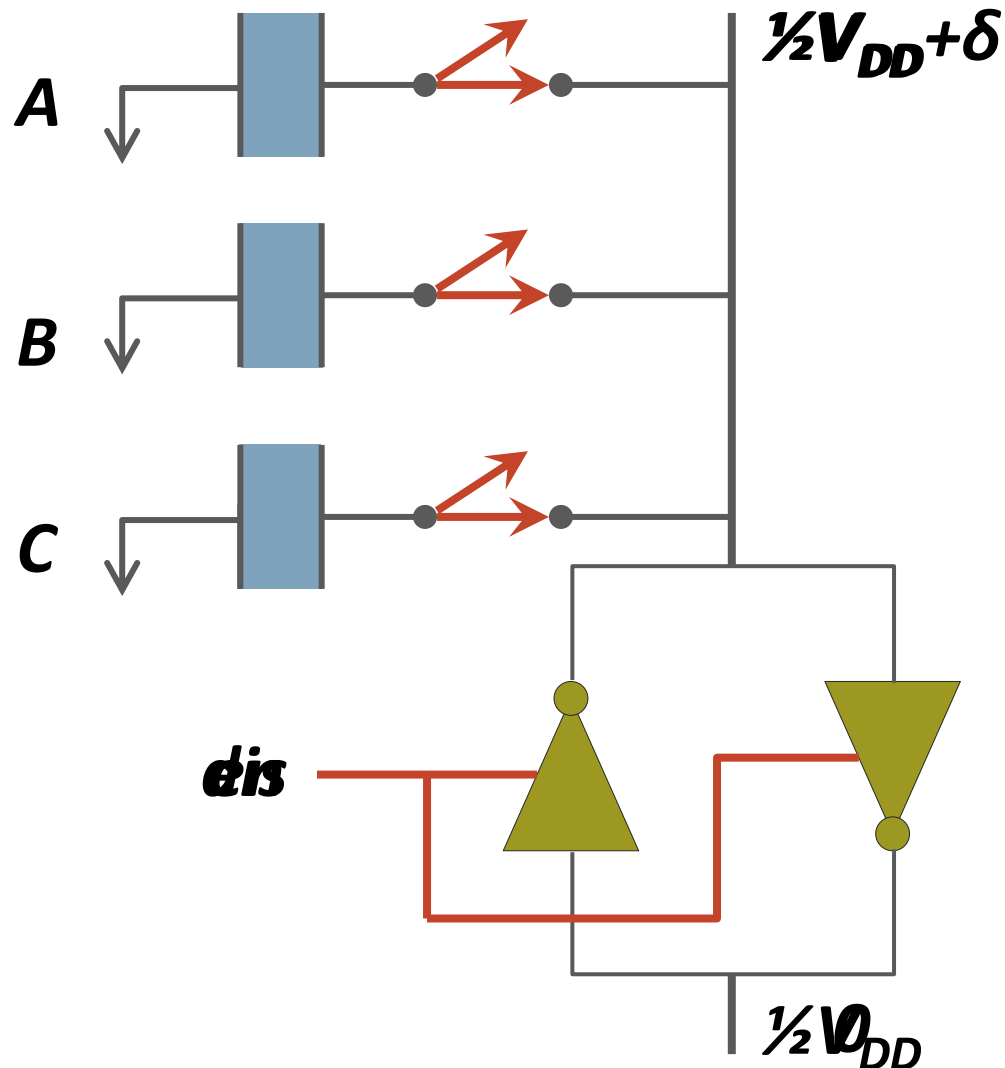


https://www.youtube.com/watch?v=n6Pwg1qax_E&list=PL5Q2soXY2Zi_7UBNmC9B8Yr5JSwTG9yH4&index=4

(Truly) In-Memory Computation

- We can support in-DRAM AND, OR, NOT, MAJ
- At low cost
- Using analog computation capability of DRAM
 - Idea: activating multiple rows performs computation
- 30-60X performance and energy improvement
 - Seshadri+, “Ambit: In-Memory Accelerator for Bulk Bitwise Operations Using Commodity DRAM Technology,” MICRO 2017.
- New memory technologies enable even more opportunities
 - Memristors, resistive RAM, phase change mem, STT-MRAM, ...
 - Can operate on data with minimal movement

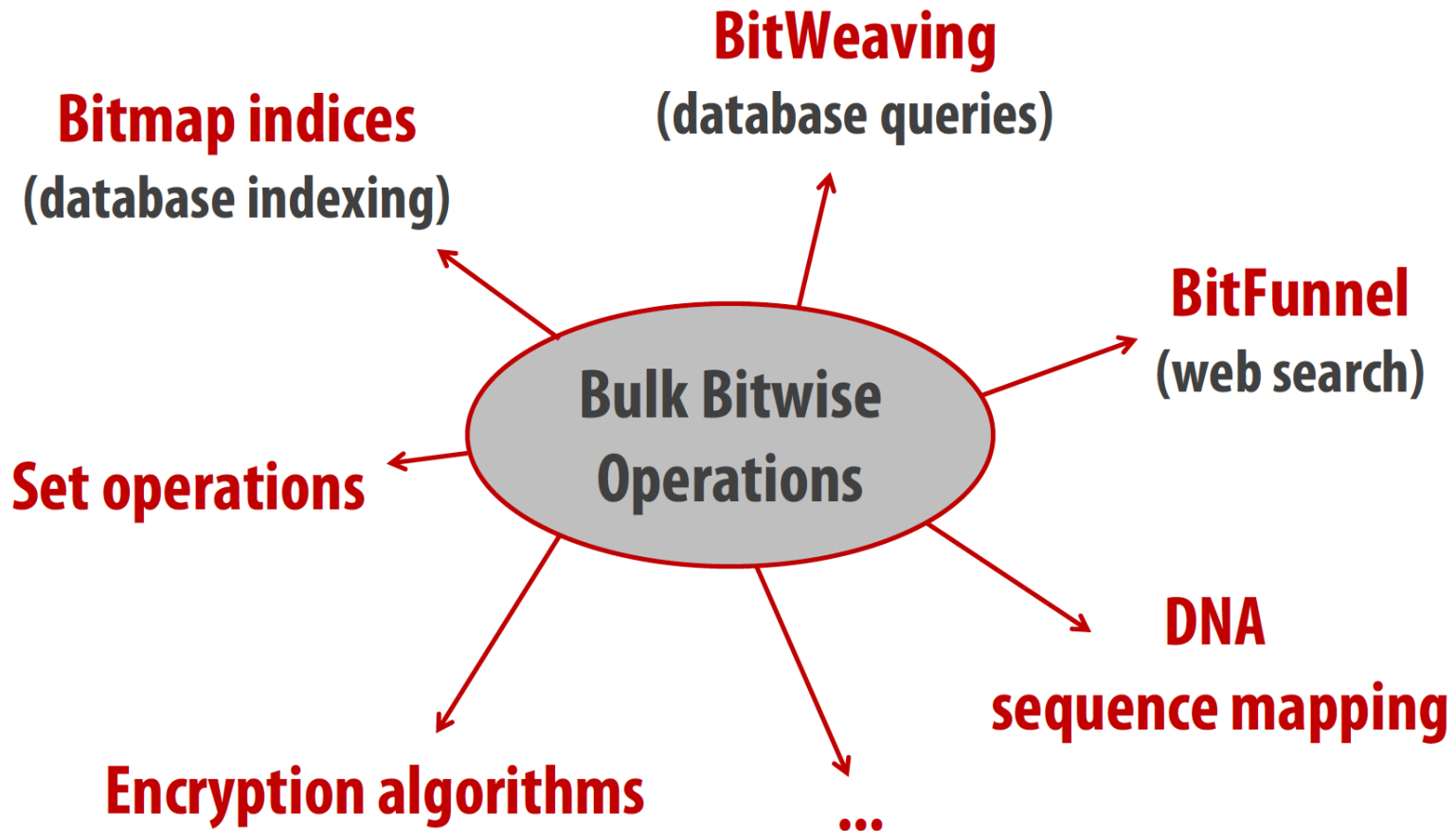
In-DRAM AND/OR: Triple Row Activation



Final State
 $AB + BC + AC$

**$C(A + B) +$
 $\sim C(AB)$**

Bulk Bitwise Operations in Workloads



In-DRAM Acceleration of Database Queries

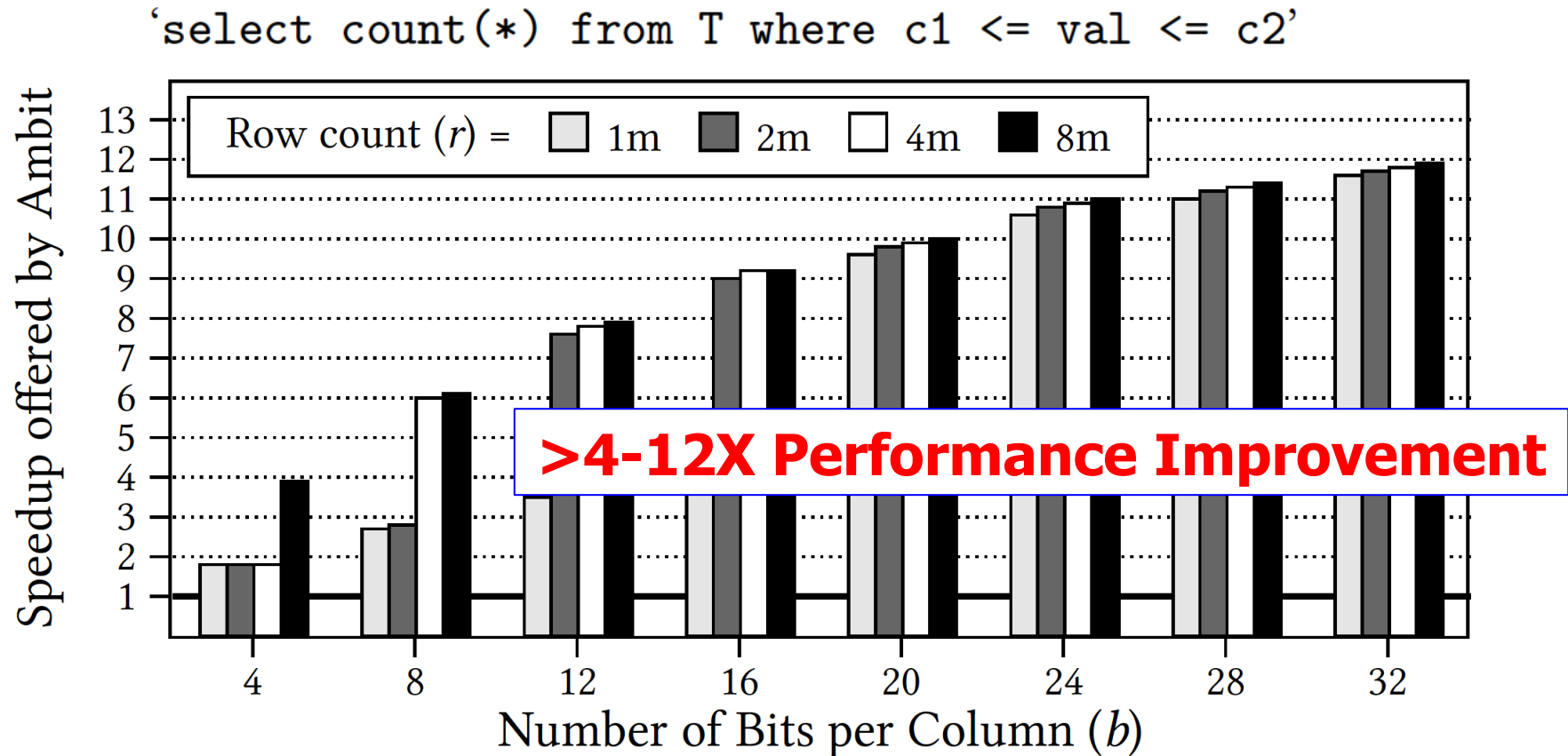


Figure 11: Speedup offered by Ambit over baseline CPU with SIMD for BitWeaving

Seshadri+, "Ambit: In-Memory Accelerator for Bulk Bitwise Operations using Commodity DRAM Technology," MICRO 2017.

More on Ambit

- Vivek Seshadri, Donghyuk Lee, Thomas Mullins, Hasan Hassan, Amirali Boroumand, Jeremie Kim, Michael A. Kozuch, Onur Mutlu, Phillip B. Gibbons, and Todd C. Mowry,
["Ambit: In-Memory Accelerator for Bulk Bitwise Operations Using Commodity DRAM Technology"](#)
Proceedings of the 50th International Symposium on Microarchitecture (MICRO), Boston, MA, USA, October 2017.
[\[Slides \(pptx\) \(pdf\)\]](#) [\[Lightning Session Slides \(pptx\) \(pdf\)\]](#) [\[Poster \(pptx\) \(pdf\)\]](#)

Ambit: In-Memory Accelerator for Bulk Bitwise Operations Using Commodity DRAM Technology

Vivek Seshadri^{1,5} Donghyuk Lee^{2,5} Thomas Mullins^{3,5} Hasan Hassan⁴ Amirali Boroumand⁵
Jeremie Kim^{4,5} Michael A. Kozuch³ Onur Mutlu^{4,5} Phillip B. Gibbons⁵ Todd C. Mowry⁵

¹Microsoft Research India ²NVIDIA Research ³Intel ⁴ETH Zürich ⁵Carnegie Mellon University

In-DRAM Bulk Bitwise Execution

- Vivek Seshadri and Onur Mutlu,
"In-DRAM Bulk Bitwise Execution Engine"
Invited Book Chapter in Advances in Computers, to appear
in 2020.
[Preliminary arXiv version]

In-DRAM Bulk Bitwise Execution Engine

Vivek Seshadri
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visesha@microsoft.com

Onur Mutlu
ETH Zürich
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SIMDRAM Framework

- Nastaran Hajinazar, Geraldo F. Oliveira, Sven Gregorio, Joao Dinis Ferreira, Nika Mansouri Ghiasi, Minesh Patel, Mohammed Alser, Saugata Ghose, Juan Gomez-Luna, and Onur Mutlu, [**"SIMDRAM: An End-to-End Framework for Bit-Serial SIMD Computing in DRAM"**](#) *Proceedings of the 26th International Conference on Architectural Support for Programming Languages and Operating Systems (ASPLOS)*, Virtual, March-April 2021.
[[2-page Extended Abstract](#)]
[[Short Talk Slides \(pptx\)](#) ([pdf](#))]
[[Talk Slides \(pptx\)](#) ([pdf](#))]
[[Short Talk Video](#) (5 mins)]
[[Full Talk Video](#) (27 mins)]

SIMDRAM: A Framework for Bit-Serial SIMD Processing using DRAM

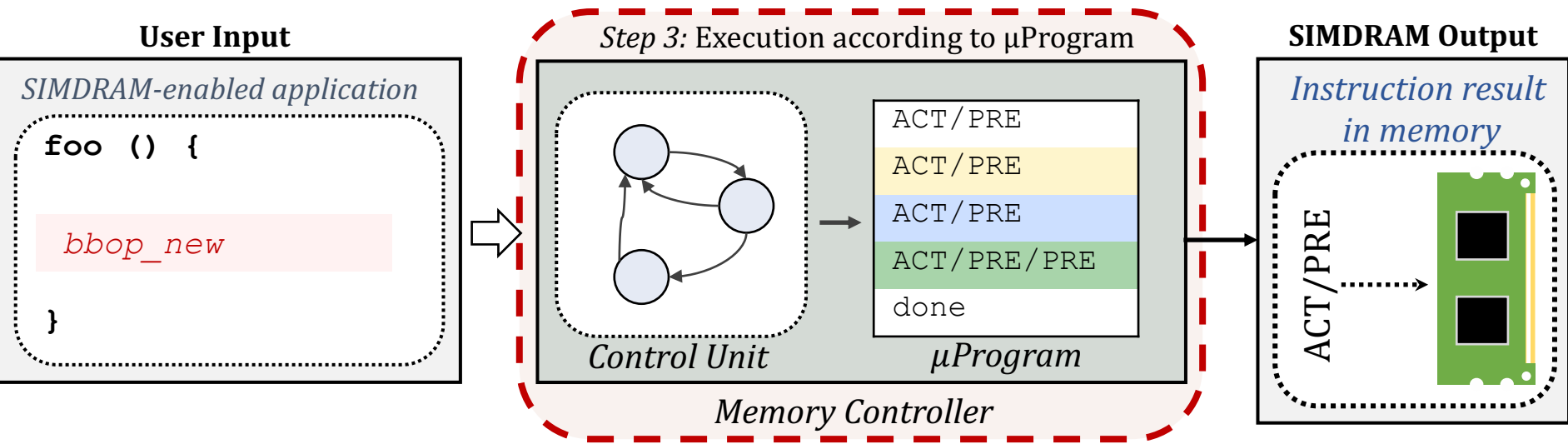
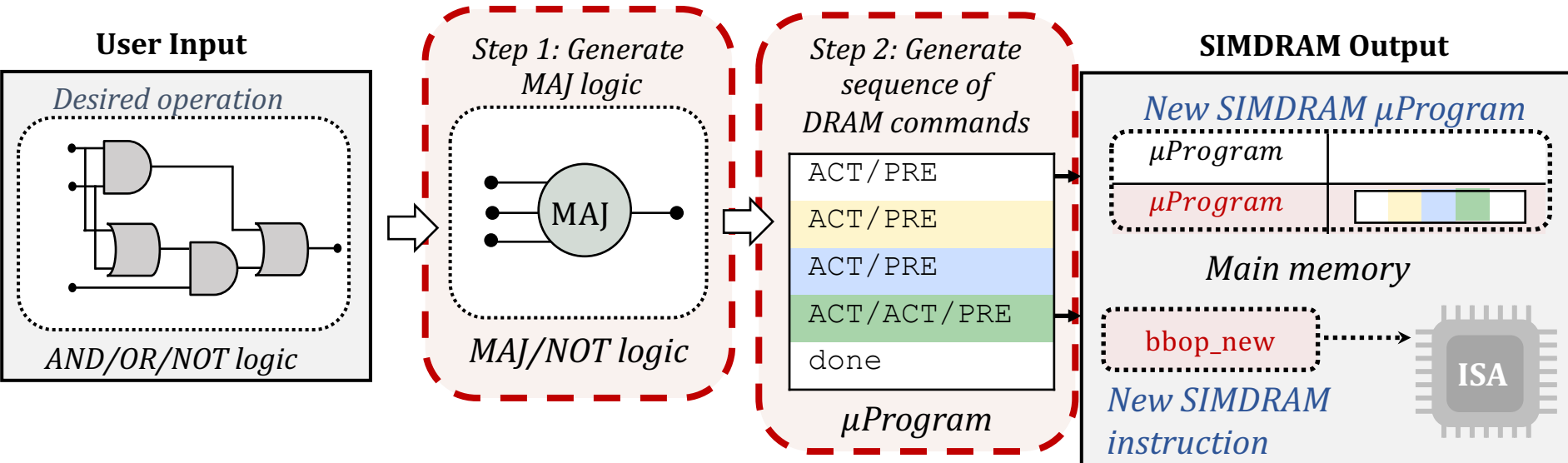
*Nastaran Hajinazar ^{1,2}	*Geraldo F. Oliveira ¹	Sven Gregorio ¹	João Dinis Ferreira ¹
Nika Mansouri Ghiasi ¹	Minesh Patel ¹	Mohammed Alser ¹	Saugata Ghose ³
	Juan Gómez-Luna ¹	Onur Mutlu ¹	

¹ETH Zürich

²Simon Fraser University

³University of Illinois at Urbana–Champaign

SIMDRAM Framework: Overview



SIMDRAM Key Results

Evaluated on:

- 16 complex in-DRAM operations
- 7 commonly-used real-world applications

SIMDRAM provides:

- **88×** and **5.8×** the **throughput** of a **CPU** and a **high-end GPU**, respectively, over **16 operations**
- **257×** and **31×** the **energy efficiency** of a **CPU** and a **high-end GPU**, respectively, over **16 operations**
- **21×** and **2.1×** the **performance** of a **CPU** and a **high-end GPU**, over **seven real-world applications**

SAFARI

More on SIMD RAM

- Nastaran Hajinazar, Geraldo F. Oliveira, Sven Gregorio, Joao Dinis Ferreira, Nika Mansouri Ghiasi, Minesh Patel, Mohammed Alser, Saugata Ghose, Juan Gomez-Luna, and Onur Mutlu, [**"SIMDRAM: An End-to-End Framework for Bit-Serial SIMD Computing in DRAM"**](#) *Proceedings of the 26th International Conference on Architectural Support for Programming Languages and Operating Systems (ASPLOS)*, Virtual, March-April 2021.
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[[Talk Slides \(pptx\)](#) ([pdf](#))]
[[Short Talk Video](#) (5 mins)]
[[Full Talk Video](#) (27 mins)]

SIMDRAM: A Framework for Bit-Serial SIMD Processing using DRAM

*Nastaran Hajinazar ^{1,2}	*Geraldo F. Oliveira ¹	Sven Gregorio ¹	João Dinis Ferreira ¹
Nika Mansouri Ghiasi ¹	Minesh Patel ¹	Mohammed Alser ¹	Saugata Ghose ³
	Juan Gómez-Luna ¹	Onur Mutlu ¹	

¹ETH Zürich

²Simon Fraser University

³University of Illinois at Urbana–Champaign

MIMDRAM: More Flexible Processing using DRAM

- **Appears at HPCA 2024** <https://arxiv.org/pdf/2402.19080.pdf>

MIMDRAM: An End-to-End Processing-Using-DRAM System for High-Throughput, Energy-Efficient and Programmer-Transparent Multiple-Instruction Multiple-Data Computing

Geraldo F. Oliveira[†] Ataberk Olgun[†] Abdullah Giray Yağlıkçı[†] F. Nisa Bostancı[†]
Juan Gómez-Luna[†] Saugata Ghose[‡] Onur Mutlu[†]

[†] *ETH Zürich*

[‡] *Univ. of Illinois Urbana-Champaign*

*Our **goal** is to design a flexible PUD system that overcomes the limitations caused by the large and rigid granularity of PUD. To this end, we propose MIMDRAM, a hardware/software co-designed PUD system that introduces new mechanisms to allocate and control only the necessary resources for a given PUD operation. The key idea of MIMDRAM is to leverage fine-grained DRAM (i.e., the ability to independently access smaller segments of a large DRAM row) for PUD computation. MIMDRAM exploits this key idea to enable a multiple-instruction multiple-data (MIMD) execution model in each DRAM subarray (and SIMD execution within each DRAM row segment).*

In-DRAM Lookup-Table Based Execution

João Dinis Ferreira, Gabriel Falcao, Juan Gómez-Luna, Mohammed Alser, Lois Orosa, Mohammad Sadrosadati, Jeremie S. Kim, Geraldo F. Oliveira, Taha Shahroodi, Anant Nori, and Onur Mutlu,

"pLUTo: Enabling Massively Parallel Computation in DRAM via Lookup Tables"

Proceedings of the 55th International Symposium on Microarchitecture (MICRO), Chicago, IL, USA, October 2022.

[[Slides \(pptx\)](#) ([pdf](#))]

[[Longer Lecture Slides \(pptx\)](#) ([pdf](#))]

[[Lecture Video](#) (26 minutes)]

[[arXiv version](#)]

[[Source Code](#) (Officially Artifact Evaluated with All Badges)]

Officially artifact evaluated as available, reusable and reproducible.



pLUTo: Enabling Massively Parallel Computation in DRAM via Lookup Tables

João Dinis Ferreira[§]

Gabriel Falcao[†]

Juan Gómez-Luna[§]

Mohammed Alser[§]

Lois Orosa^{§∇}

Mohammad Sadrosadati[§]

Jeremie S. Kim[§]

Geraldo F. Oliveira[§]

Taha Shahroodi[‡]

Anant Nori^{*}

Onur Mutlu[§]

[§]ETH Zürich

[†]IT, University of Coimbra

[∇]Galicia Supercomputing Center

[‡]TU Delft

^{*}Intel

In-DRAM Physical Unclonable Functions

- Jeremie S. Kim, Minesh Patel, Hasan Hassan, and Onur Mutlu,
"The DRAM Latency PUF: Quickly Evaluating Physical Unclonable Functions by Exploiting the Latency-Reliability Tradeoff in Modern DRAM Devices"
Proceedings of the 24th International Symposium on High-Performance Computer Architecture (HPCA), Vienna, Austria, February 2018.
[[Lightning Talk Video](#)]
[[Slides \(pptx\)](#)] [[pdf](#)] [[Lightning Session Slides \(pptx\)](#)] [[pdf](#)]
[[Full Talk Lecture Video](#) (28 minutes)]

The DRAM Latency PUF:

Quickly Evaluating Physical Unclonable Functions

by Exploiting the Latency-Reliability Tradeoff in Modern Commodity DRAM Devices

Jeremie S. Kim^{†§}

Minesh Patel[§]

Hasan Hassan[§]

Onur Mutlu^{§†}

[†]Carnegie Mellon University

[§]ETH Zürich

In-DRAM True Random Number Generation

- Jeremie S. Kim, Minesh Patel, Hasan Hassan, Lois Orosa, and Onur Mutlu,
"D-RaNGe: Using Commodity DRAM Devices to Generate True Random Numbers with Low Latency and High Throughput"

Proceedings of the 25th International Symposium on High-Performance Computer Architecture (HPCA), Washington, DC, USA, February 2019.

[[Slides \(pptx\)](#) ([pdf](#))]

[[Full Talk Video](#) (21 minutes)]

[[Full Talk Lecture Video](#) (27 minutes)]

Top Picks Honorable Mention by IEEE Micro.

D-RaNGe: Using Commodity DRAM Devices to Generate True Random Numbers with Low Latency and High Throughput

Jeremie S. Kim^{‡§}

Minesh Patel[§]

Hasan Hassan[§]

Lois Orosa[§]

Onur Mutlu^{§‡}

[‡]Carnegie Mellon University

[§]ETH Zürich

In-DRAM True Random Number Generation

- Ataberk Olgun, Minesh Patel, A. Giray Yaglikci, Haocong Luo, Jeremie S. Kim, F. Nisa Bostanci, Nandita Vijaykumar, Oguz Ergin, and Onur Mutlu,
"QUAC-TRNG: High-Throughput True Random Number Generation Using Quadruple Row Activation in Commodity DRAM Chips"
Proceedings of the 48th International Symposium on Computer Architecture (ISCA), Virtual, June 2021.
[[Slides \(pptx\)](#)] [[pdf](#)]
[[Short Talk Slides \(pptx\)](#)] [[pdf](#)]
[[Talk Video](#) (25 minutes)]
[[SAFARI Live Seminar Video](#) (1 hr 26 mins)]

QUAC-TRNG: High-Throughput True Random Number Generation Using Quadruple Row Activation in Commodity DRAM Chips

Ataberk Olgun^{§†} Minesh Patel[§] A. Giray Yağlıkçı[§] Haocong Luo[§]
Jeremie S. Kim[§] F. Nisa Bostancı^{§†} Nandita Vijaykumar^{§⊙} Oğuz Ergin[†] Onur Mutlu[§]
[§]ETH Zürich [†]TOBB University of Economics and Technology [⊙]University of Toronto

In-DRAM True Random Number Generation

- F. Nisa Bostanci, Ataberk Olgun, Lois Orosa, A. Giray Yaglikci, Jeremie S. Kim, Hasan Hassan, Oguz Ergin, and Onur Mutlu,

"DR-STRaNGe: End-to-End System Design for DRAM-based True Random Number Generators"

Proceedings of the 28th International Symposium on High-Performance Computer Architecture (HPCA), Virtual, April 2022.

[[Slides \(pptx\)](#) ([pdf](#))]

[[Short Talk Slides \(pptx\)](#) ([pdf](#))]

DR-STRaNGe: End-to-End System Design for DRAM-based True Random Number Generators

F. Nisa Bostanci^{†§}

Ataberk Olgun^{†§}

Lois Orosa[§]

A. Giray Yağlıkçı[§]

Jeremie S. Kim[§]

Hasan Hassan[§]

Oğuz Ergin[†]

Onur Mutlu[§]

[†]*TOBB University of Economics and Technology*

[§]*ETH Zürich*

DRAM Chips Are Already (Quite) Capable!

- **Appears at HPCA 2024** <https://arxiv.org/pdf/2402.18736.pdf>

Functionally-Complete Boolean Logic in Real DRAM Chips: Experimental Characterization and Analysis

İsmail Emir Yüksel Yahya Can Tuğrul Ataberk Olgun F. Nisa Bostancı A. Giray Yağlıkçı
Geraldo F. Oliveira Haocong Luo Juan Gómez-Luna Mohammad Sadrosadati Onur Mutlu

ETH Zürich

We experimentally demonstrate that COTS DRAM chips are capable of performing 1) functionally-complete Boolean operations: NOT, NAND, and NOR and 2) many-input (i.e., more than two-input) AND and OR operations. We present an extensive characterization of new bulk bitwise operations in 256 off-the-shelf modern DDR4 DRAM chips. We evaluate the reliability of these operations using a metric called success rate: the fraction of correctly performed bitwise operations. Among our 19 new observations, we highlight four major results. First, we can perform the NOT operation on COTS DRAM chips with 98.37% success rate on average. Second, we can perform up to 16-input NAND, NOR, AND, and OR operations on COTS DRAM chips with high reliability (e.g., 16-input NAND, NOR, AND, and OR with average success rate of 94.94%, 95.87%, 94.94%, and 95.85%, respectively). Third, data pattern only slightly

DRAM Chips Are Already (Quite) Capable!

- <https://arxiv.org/pdf/2312.02880.pdf>

PULSAR: Simultaneous Many-Row Activation for Reliable and High-Performance Computing in Off-the-Shelf DRAM Chips

Ismail Emir Yuksel Yahya Can Tugrul F. Nisa Bostanci Abdullah Giray Yaglikci Ataberk Olgun
Geraldo F. Oliveira Melina Soysal Haocong Luo Juan Gomez Luna Mohammad Sadrosadati
Onur Mutlu

ETH Zurich

We propose PULSAR, a new technique to enable high-success-rate and high-performance PuM operations in off-the-shelf DRAM chips. PULSAR leverages our new observation that a carefully-crafted sequence of DRAM commands simultaneously activates up to 32 DRAM rows. PULSAR overcomes the limitations of existing techniques by 1) replicating the input data to improve the success rate and 2) enabling new bulk bitwise operations (e.g., many-input majority, *Multi-RowInit*, and *Bulk-Write*) to improve the performance.

FC-DRAM: Executive Summary

- **Motivation: Processing-using-DRAM** can alleviate the performance and energy bottlenecks caused by **data movement**
 - **Prior works** show that **existing DRAM chips** can perform **three-input majority** and **two-input AND and OR** operations
- **Problem: Proof-of-concept** demonstrations on **commercial off-the-shelf (COTS)** DRAM chips do not provide
 - **functionally-complete** operations (e.g., NAND or NOR)
 - **NOT operation**
 - **AND** and **OR** operations with **more than two inputs**
- **Experimental Study: 256 DDR4 chips** from **two major manufacturers**
- **Key Results:**
 - COTS DRAM chips can perform **NOT** and **{2, 4, 8, 16}-input AND, NAND, OR, and NOR** operations with **very high reliability (>94% success rate)**
 - **Data pattern** and **temperature** only slightly affect the reliability of these operations (**<1.98% decrease in success rate**)

The Capability of COTS DRAM Chips

We demonstrate that COTS DRAM chips:

- 1 Can simultaneously activate up to 48 rows in two neighboring subarrays
- 2 Can perform **NOT operation** with up to **32 output operands**
- 3 Can perform up to **16-input AND, NAND, OR, and NOR** operations

In-Flash Bulk Bitwise Execution

- Jisung Park, Roknoddin Azizi, Geraldo F. Oliveira, Mohammad Sadrosadati, Rakesh Nadig, David Novo, Juan Gómez-Luna, Myungsuk Kim, and Onur Mutlu,
"Flash-Cosmos: In-Flash Bulk Bitwise Operations Using Inherent Computation Capability of NAND Flash Memory"
Proceedings of the 55th International Symposium on Microarchitecture (MICRO),
Chicago, IL, USA, October 2022.
[[Slides \(pptx\)](#)] [[pdf](#)]
[[Longer Lecture Slides \(pptx\)](#)] [[pdf](#)]
[[Lecture Video](#) (44 minutes)]
[[arXiv version](#)]

Flash-Cosmos: In-Flash Bulk Bitwise Operations Using Inherent Computation Capability of NAND Flash Memory

Jisung Park^{§∇} Roknoddin Azizi[§] Geraldo F. Oliveira[§] Mohammad Sadrosadati[§]
Rakesh Nadig[§] David Novo[†] Juan Gómez-Luna[§] Myungsuk Kim[‡] Onur Mutlu[§]

[§]ETH Zürich [∇]POSTECH [†]LIRMM, Univ. Montpellier, CNRS [‡]Kyungpook National University

Summary: Flash-Cosmos



The first work that enables
in-flash multi-operand bulk bitwise operations
with a single sensing operation and high reliability



Improves performance
by 32x/25x/3.5x over OSP/ISP/ParaBit



Improves energy efficiency
by 95x/13.4x/3.3x over OSP/ISP/ParaBit

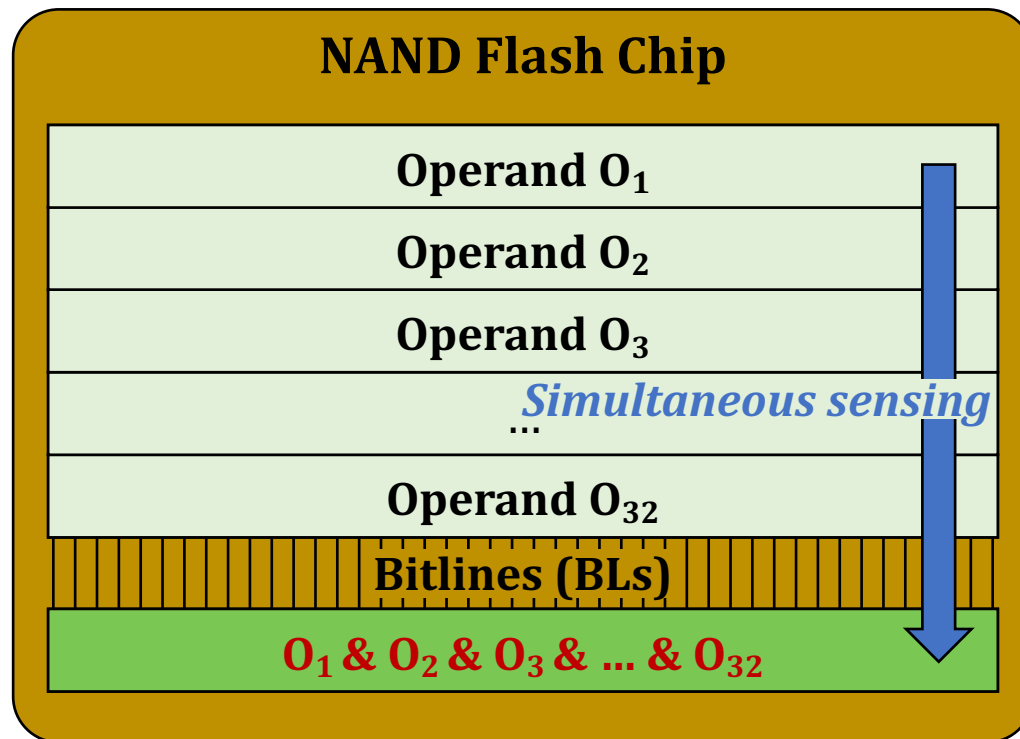


Low-cost & requires no changes to flash cell arrays

Flash-Cosmos: Basic Ideas

▪ Flash-Cosmos enables

- Computation on multiple operands with a single sensing operation
- Accurate computation results by eliminating raw bit errors in stored data



Key Ideas of Flash-Cosmos



Multi-Wordline Sensing (MWS)
to enable in-flash bulk bitwise operations
via a single sensing operation



Enhanced SLC-Mode Programming (ESP)
to eliminate raw bit errors in stored data
(and thus in computation results)

Multi-Wordline Sensing (MWS): Bitwise AND

■ Intra-Block MWS:

Simultaneously activates multiple WLs in the same block

→ Bitwise AND of the stored data in the WLs

A bitline reads as '**1**' only when all the target cells store '**1**'
→ Equivalent to the bitwise AND of all the target cells

*Operate
as a resistance (1)
or an open switch (0)*

WL₂

WL₃

WL₄

BL₁

BL₂

BL₃

BL₄

Result: 0

0

0

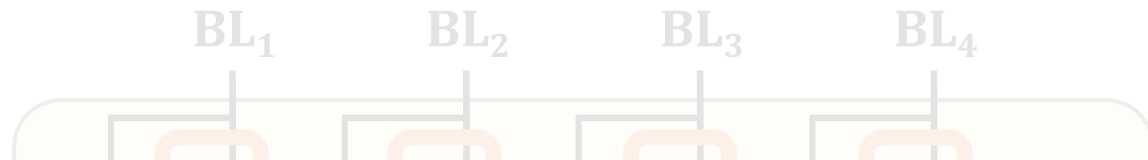
0

Multi-Wordline Sensing (MWS): Bitwise AND

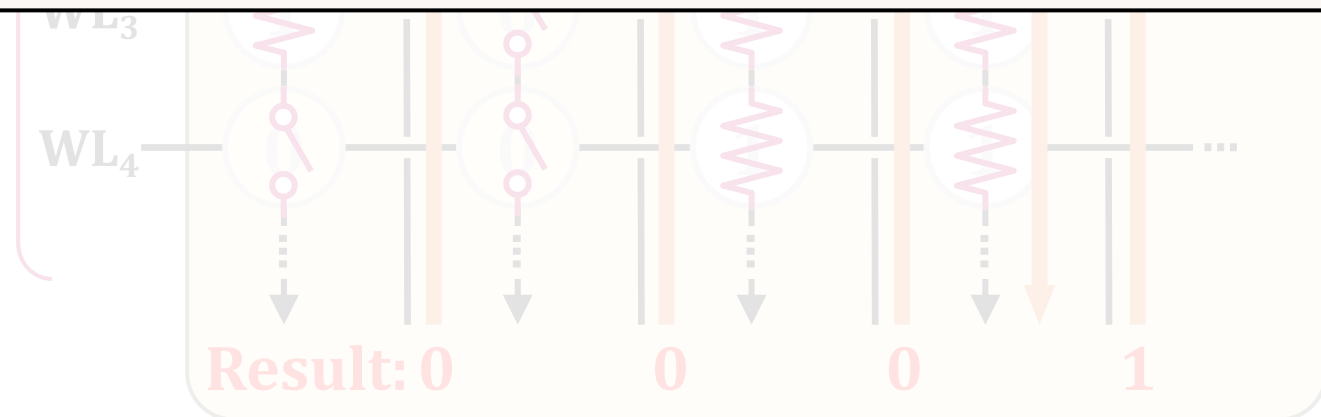
- Intra-Block MWS:

Simultaneously activates multiple WLs in the same block

→ Bitwise AND of the stored data in the WLs



Flash-Cosmos (Intra-Block MWS) enables bitwise AND of multiple pages in the same block via a single sensing operation



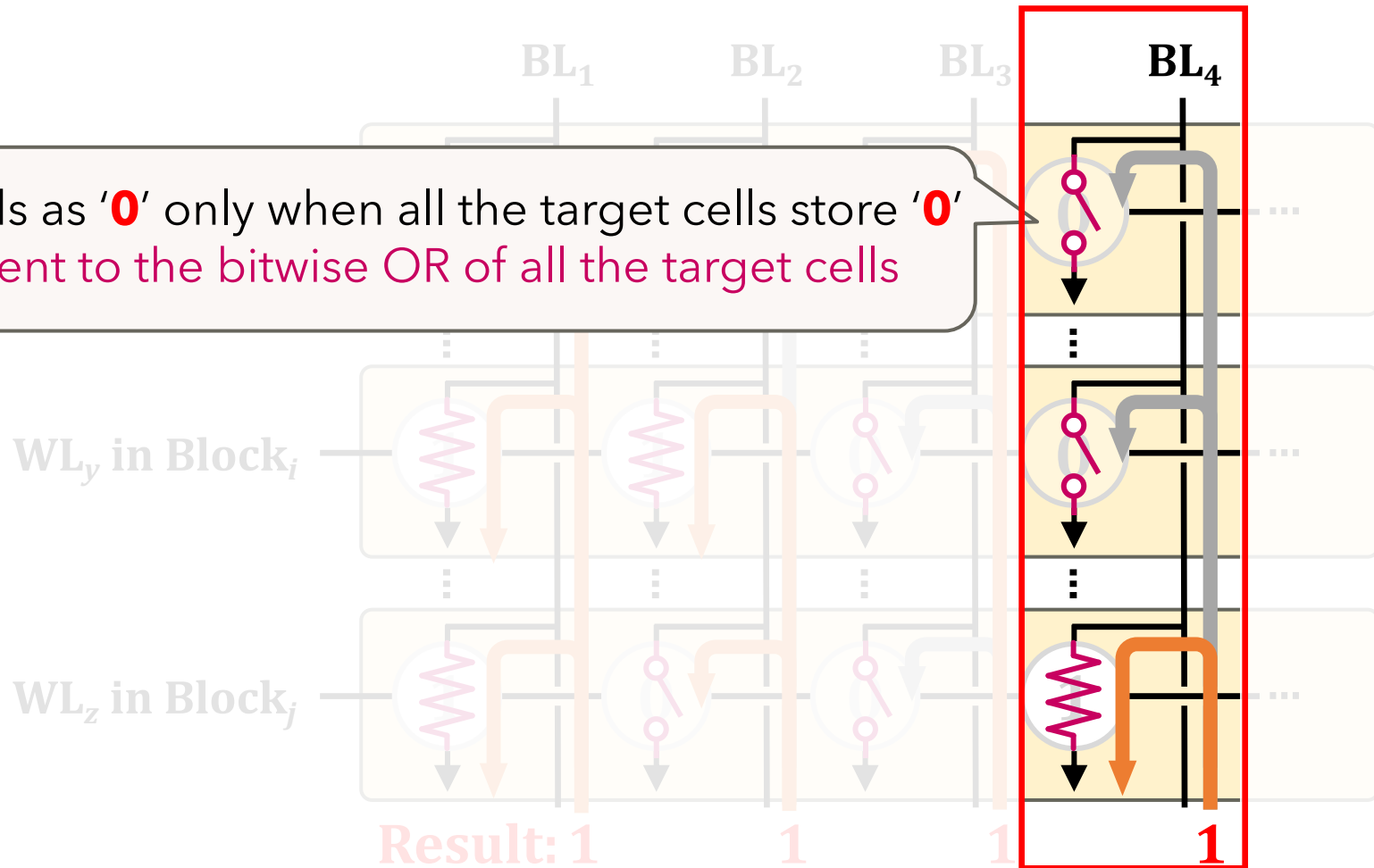
Multi-Wordline Sensing (MWS): Bitwise OR

- **Inter-Block MWS:**

Simultaneously activates multiple WLs in different blocks

→ Bitwise OR of the stored data in the WLs

A bitline reads as '**0**' only when all the target cells store '**0**'
→ Equivalent to the bitwise OR of all the target cells



Multi-Wordline Sensing (MWS): Bitwise OR

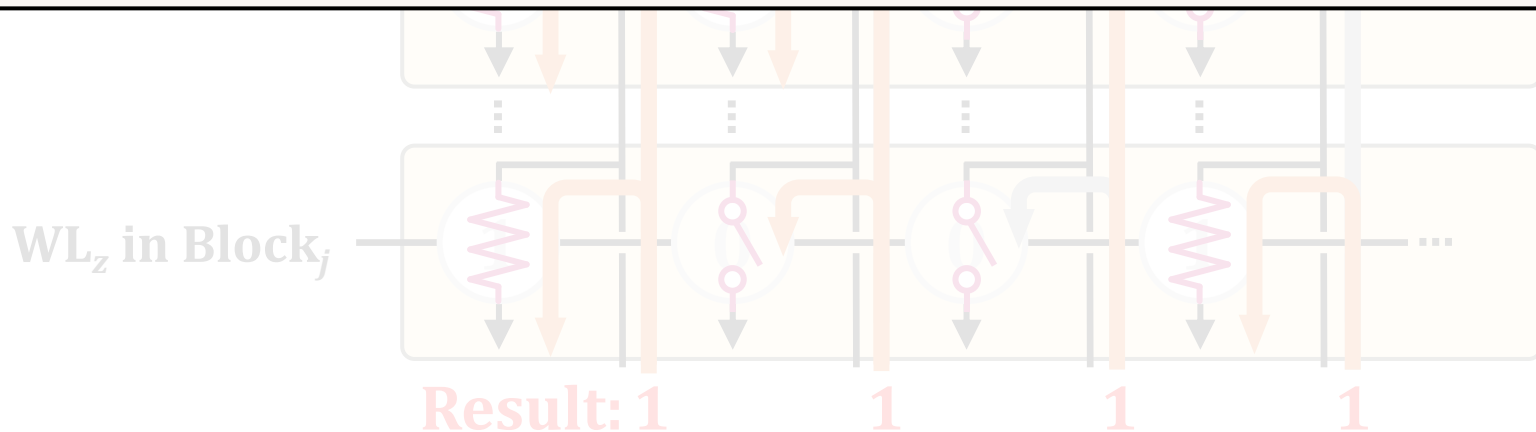
■ Inter-Block MWS:

Simultaneously activates multiple WLs in different blocks

→ Bitwise OR of the stored data in the WLs



Flash-Cosmos (Inter-Block MWS) enables
bitwise OR of multiple pages in different blocks
via a single sensing operation



Other Types of Bitwise Operations

Flash-Cosmos also enables
other types of bitwise operations
(NOT/NAND/NOR/XOR/XNOR)
leveraging **existing features** of NAND flash memory

Flash-Cosmos: In-Flash Bulk Bitwise Operations Using Inherent Computation Capability of NAND Flash Memory

Jisung Park^{§∇} Roknoddin Azizi[§] Geraldo F. Oliveira[§] Mohammad Sadrosadati[§]
Rakesh Nadig[§] David Novo[†] Juan Gómez-Luna[§] Myungsuk Kim[‡] Onur Mutlu[§]

[§]*ETH Zürich* [∇]*POSTECH* [†]*LIRMM, Univ. Montpellier, CNRS* [‡]*Kyungpook National University*



<https://arxiv.org/abs/2209.05566.pdf>

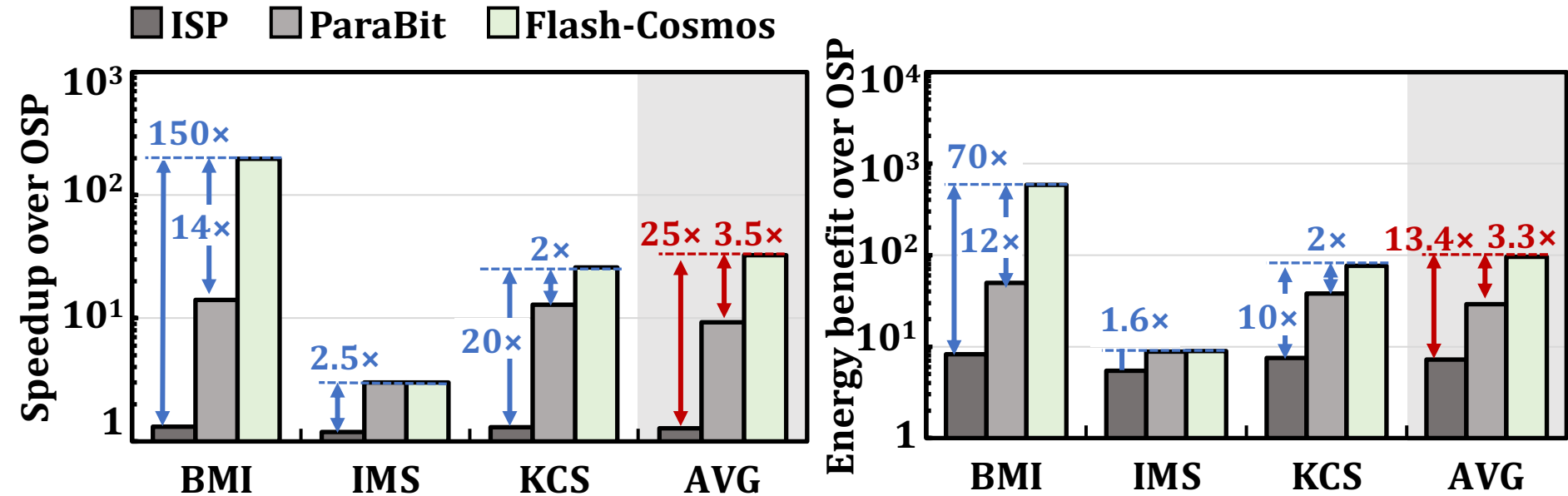
Results: Real-Device Characterization

No changes to the cell array
of commodity NAND flash chips

Can have many operands
(AND: up to 48, OR: up to 4)
with small increase in sensing latency ($< 10\%$)

ESP significantly improves
the reliability of computation results
(no observed bit error in the tested flash cells)

Results: Performance & Energy



Flash-Cosmos provides **significant performance & energy benefits** over all the baselines

The larger the number of operands,
the higher the performance & energy benefits

Pinatubo: RowClone and Bitwise Ops in PCM

Pinatubo: A Processing-in-Memory Architecture for Bulk Bitwise Operations in Emerging Non-volatile Memories

Shuangchen Li^{1*}, Cong Xu², Qiaosha Zou^{1,5}, Jishen Zhao³, Yu Lu⁴, and Yuan Xie¹

University of California, Santa Barbara¹, Hewlett Packard Labs²

University of California, Santa Cruz³, Qualcomm Inc.⁴, Huawei Technologies Inc.⁵
{shuangchenli, yuanxie}@ece.ucsb.edu¹

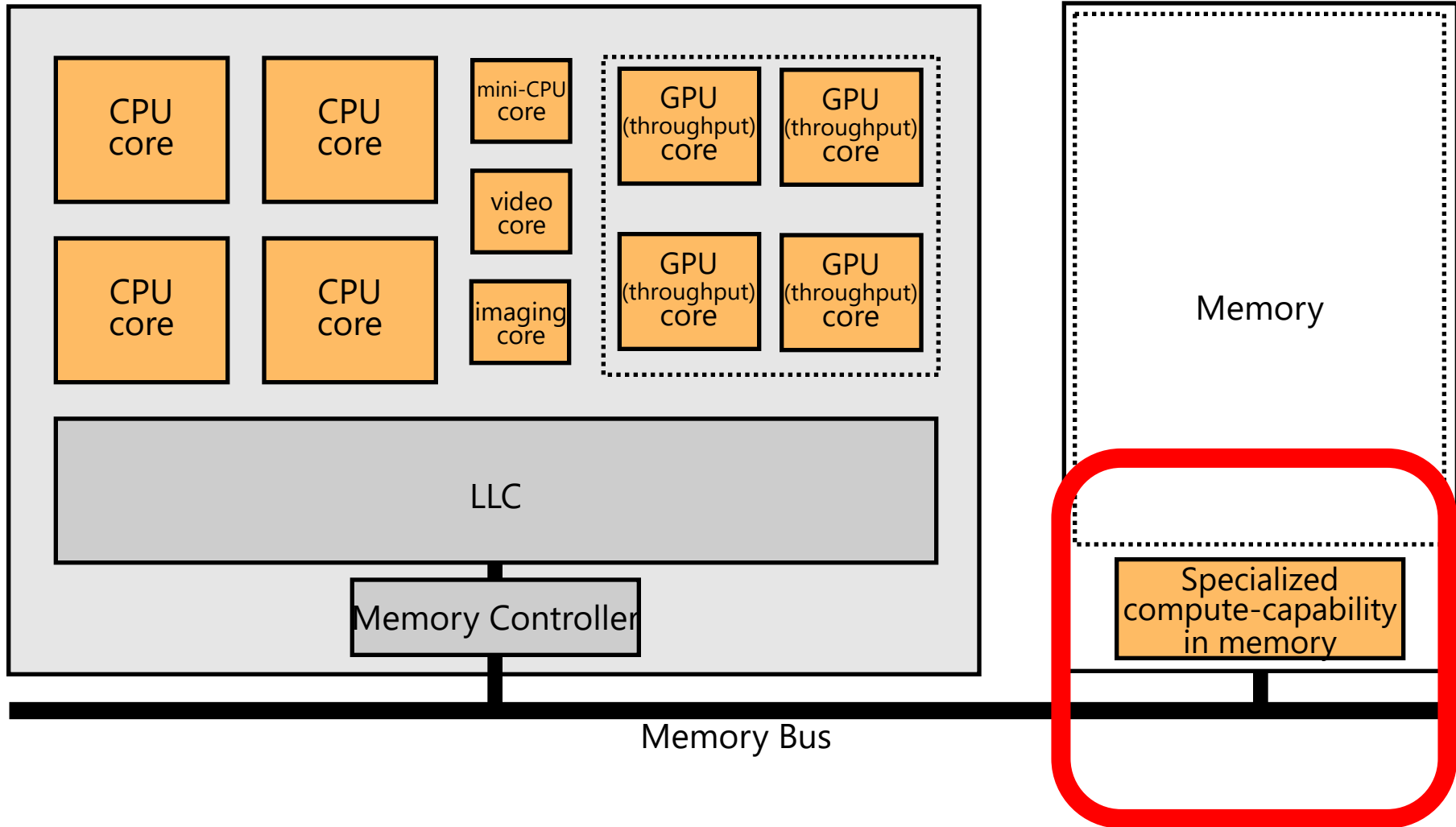
Other Readings on Processing using NVM

- Shafiee+, “ISAAC: A Convolutional Neural Network Accelerator with In-Situ Analog Arithmetic in Crossbars”, ISCA 2016.
- Chi+, “PRIME: A Novel Processing-in-memory Architecture for Neural Network Computation in ReRAM-based Main Memory”, ISCA 2016.
- Prezioso+, “Training and Operation of an Integrated Neuromorphic Network based on Metal-Oxide Memristors”, Nature 2015
- Ambrogio+, “Equivalent-accuracy accelerated neural-network training using analogue memory”, Nature 2018.

Processing in Memory: Two Approaches

1. Processing **using** Memory
2. Processing **near** Memory

Mindset: Memory as an Accelerator



Memory similar to a "conventional" accelerator

Accelerating In-Memory Graph Analytics

- Large graphs are everywhere (circa 2015)



36 Million
Wikipedia Pages



1.4 Billion
Facebook Users

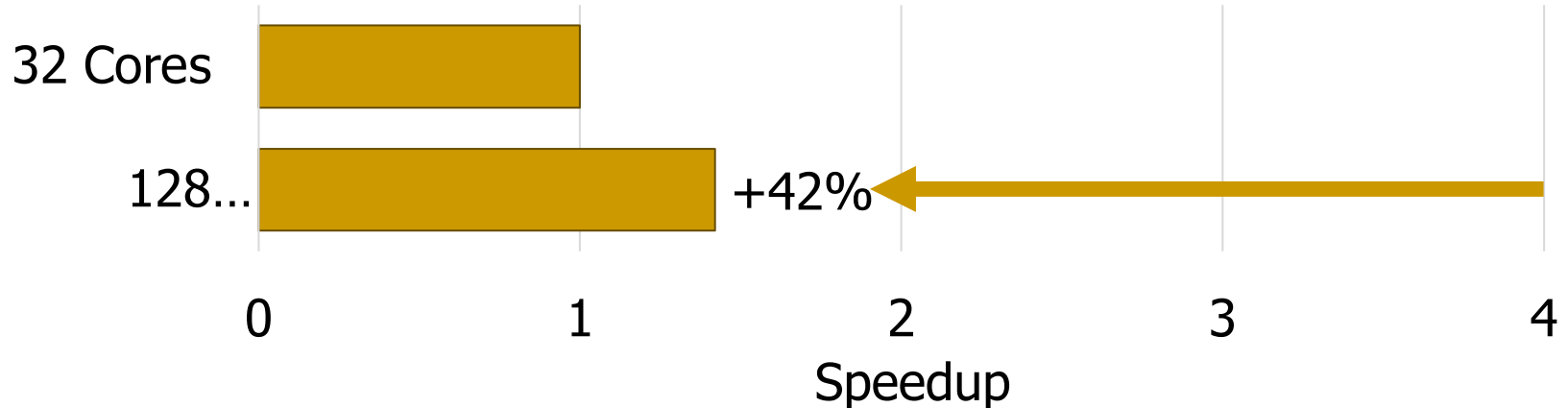


300 Million
Twitter Users



30 Billion
Instagram Photos

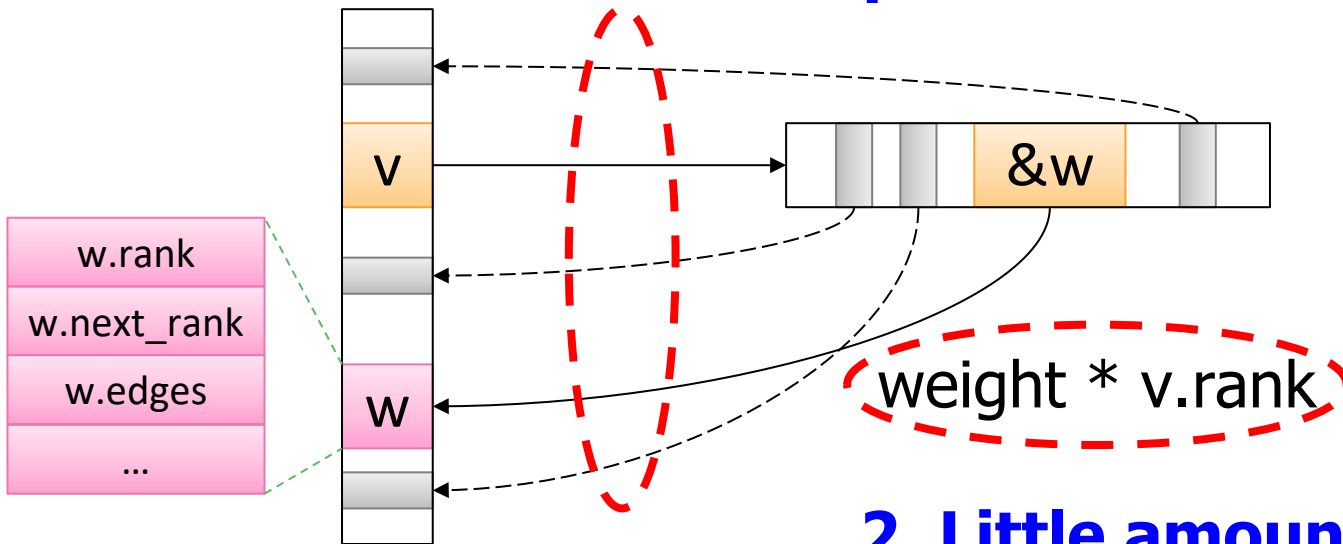
- Scalable large-scale graph processing is challenging



Key Bottlenecks in Graph Processing

```
for (v: graph.vertices) {  
  for (w: v.successors) {  
    w.next_rank += weight * v.rank;  
  }  
}
```

1. Frequent random memory accesses

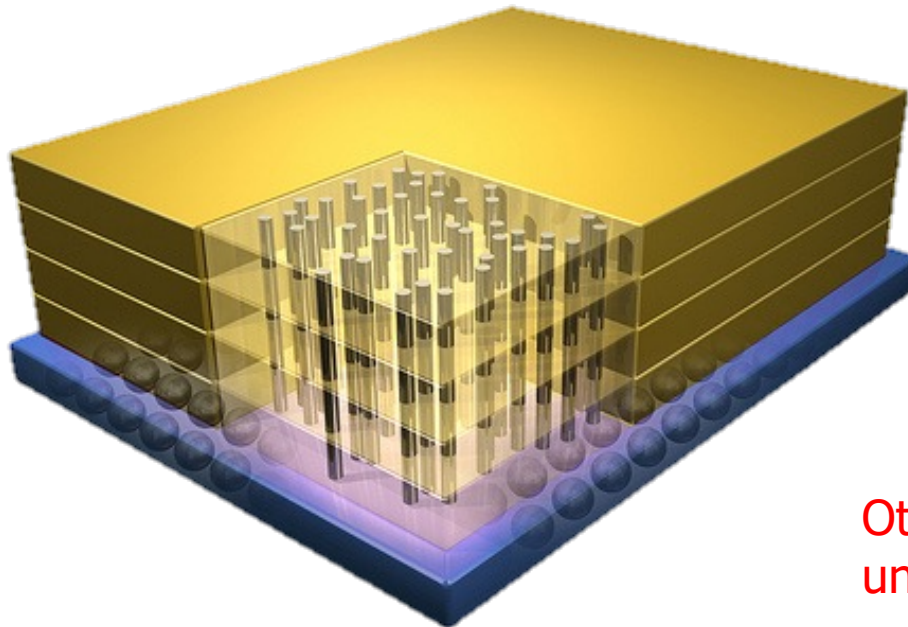


2. Little amount of computation

Opportunity: 3D-Stacked Logic+Memory



Hybrid Memory Cube
C O N S O R T I U M



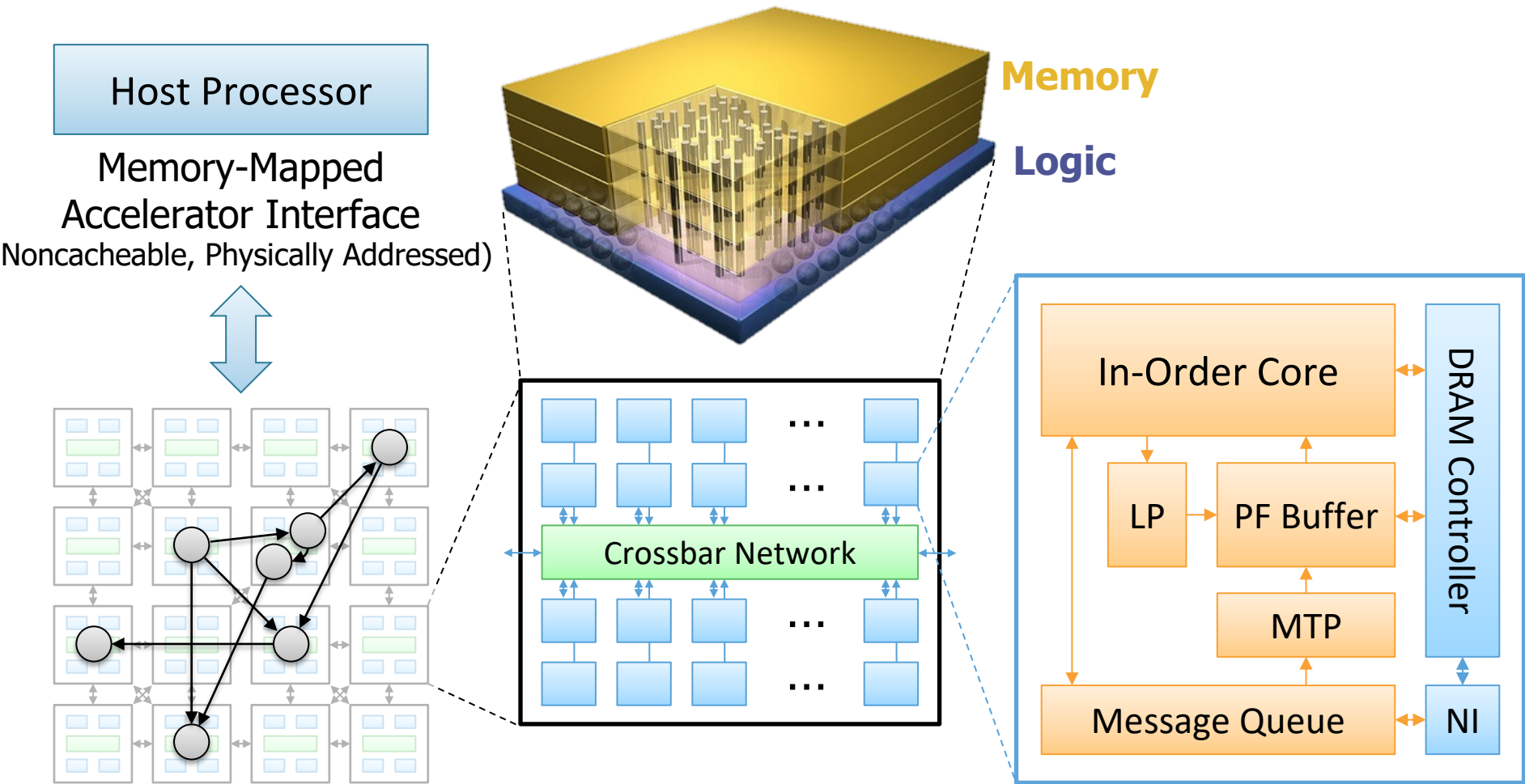
Memory

Logic

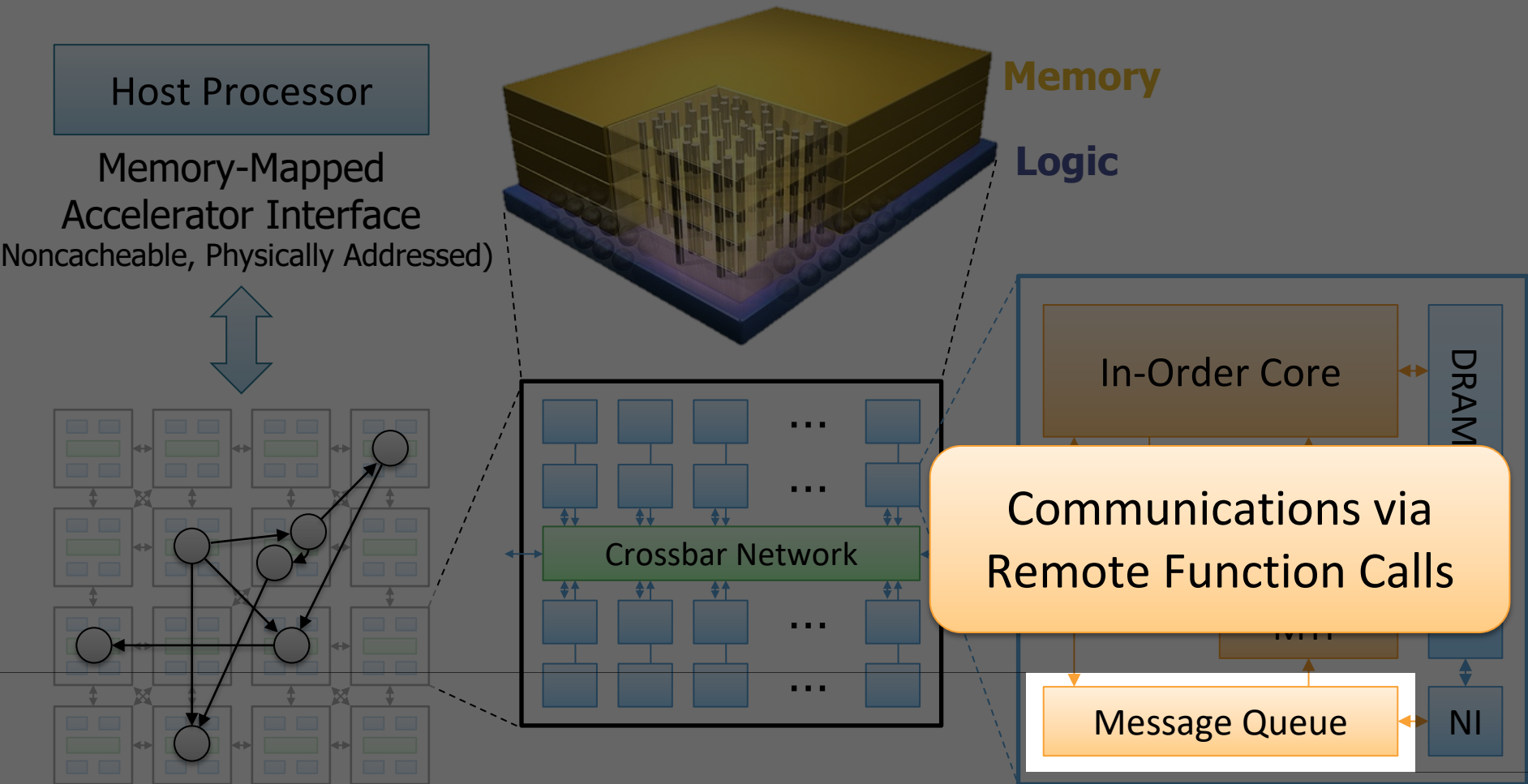
Other "True 3D" technologies
under development

Tesseract System for Graph Processing

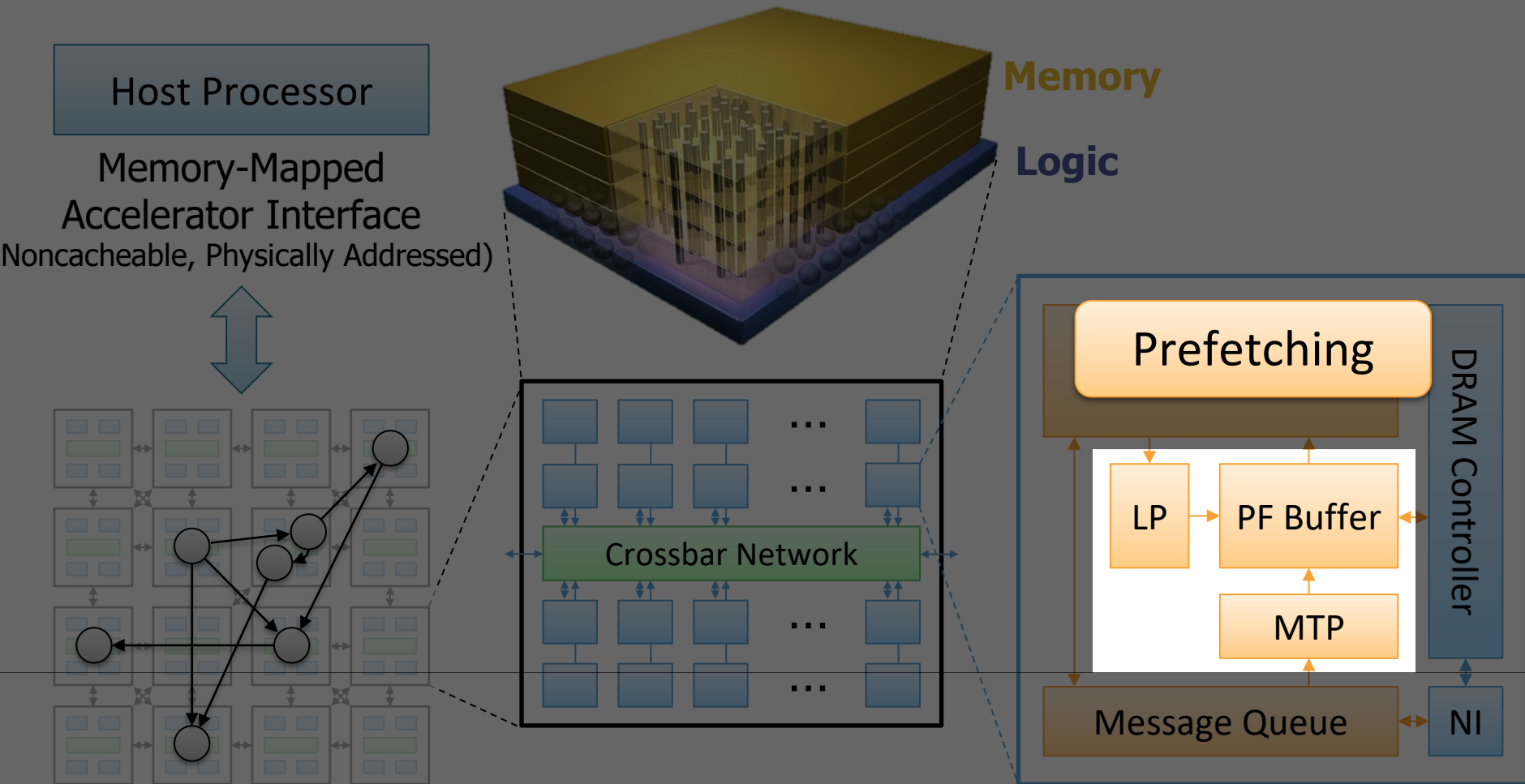
Interconnected set of 3D-stacked memory+logic chips with simple cores



Tesseract System for Graph Processing

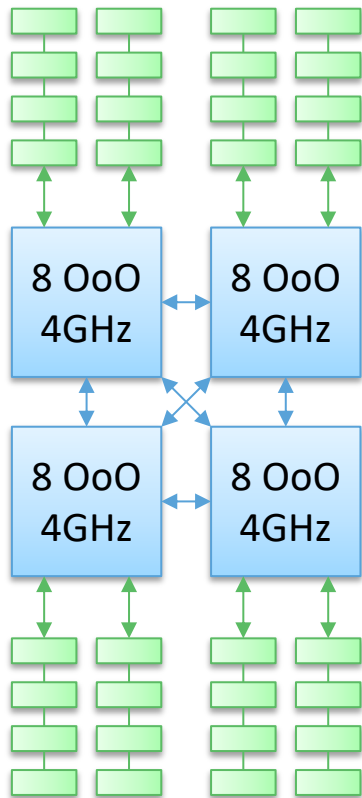


Tesseract System for Graph Processing



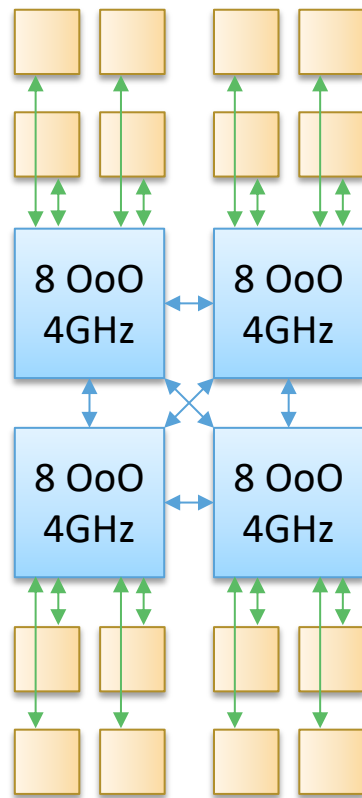
Evaluated Systems

DDR3-OoO



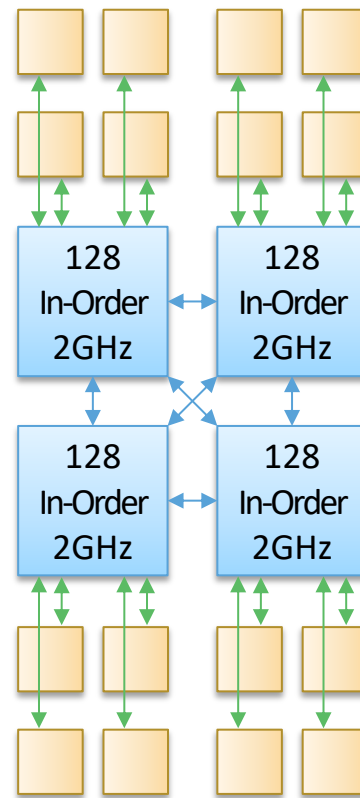
102.4GB/s

HMC-OoO



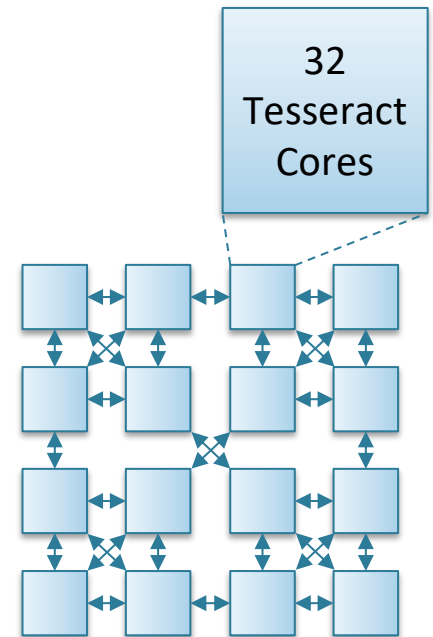
640GB/s

HMC-MC



640GB/s

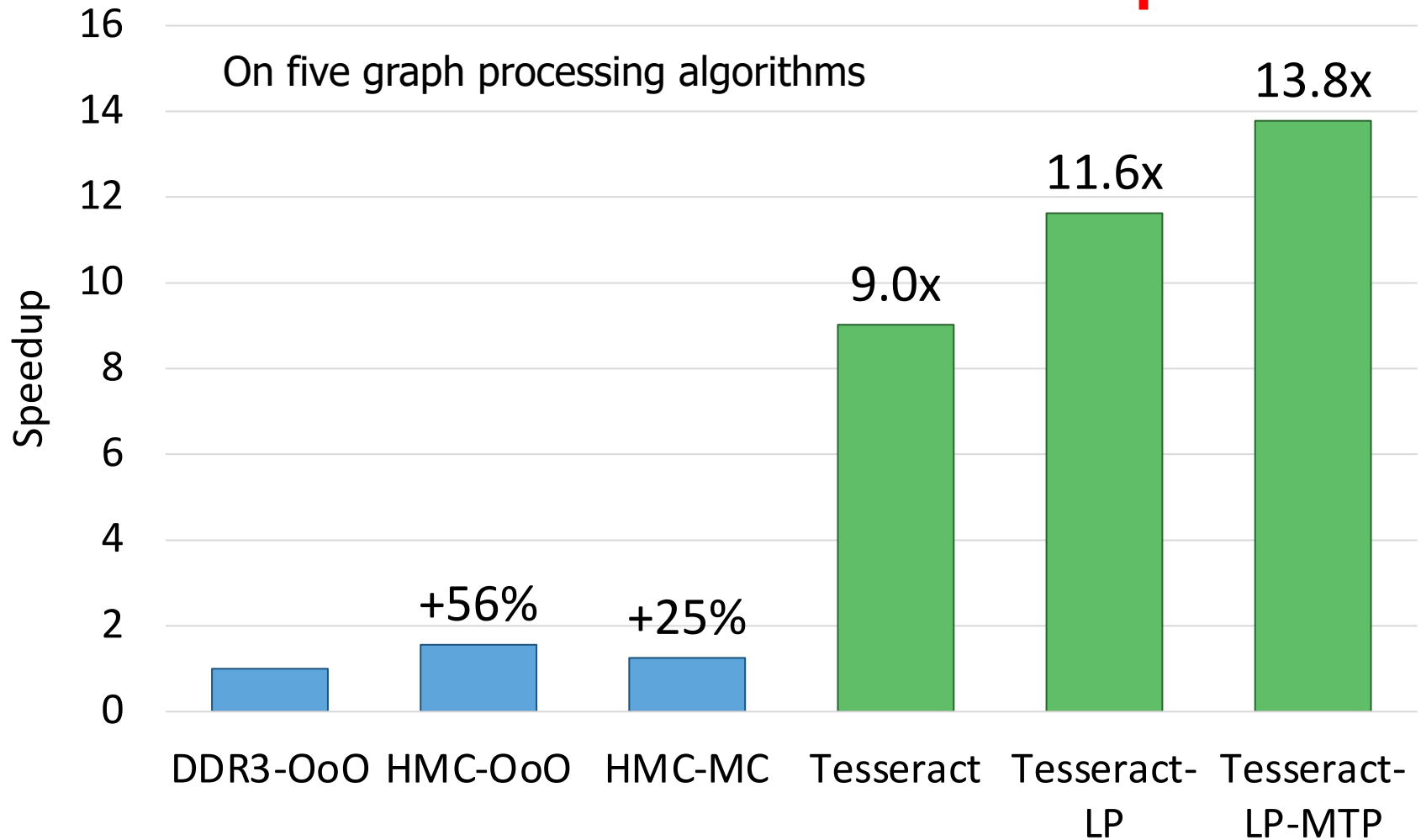
Tesseract



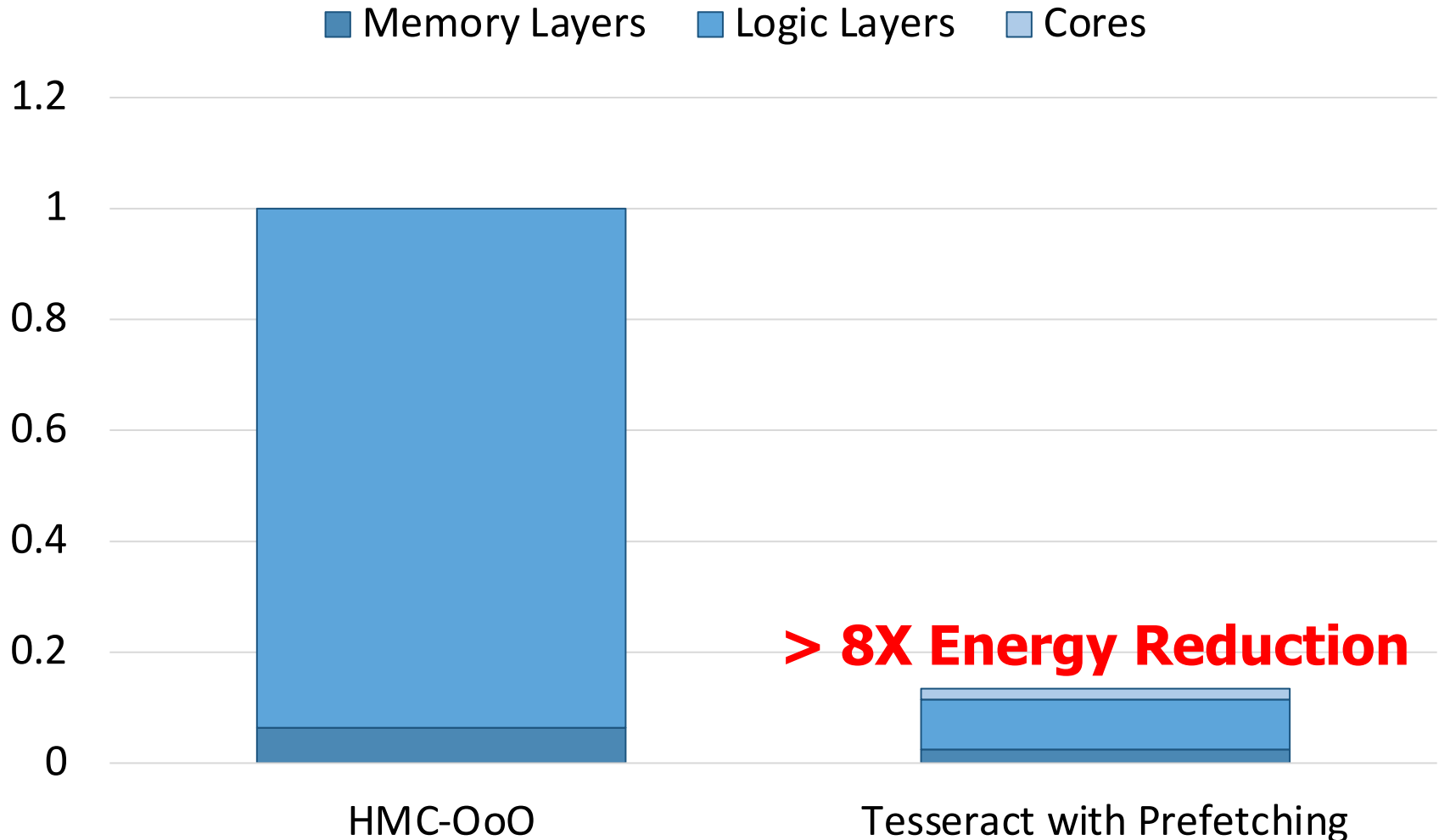
8TB/s

Tesseract Graph Processing Performance

>13X Performance Improvement



Tesseract Graph Processing System Energy



More on Tesseract

- Junwhan Ahn, Sungpack Hong, Sungjoo Yoo, Onur Mutlu, and Kiyoun Choi,
"A Scalable Processing-in-Memory Accelerator for Parallel Graph Processing"
Proceedings of the 42nd International Symposium on Computer Architecture (ISCA), Portland, OR, June 2015.
[Slides (pptx) (pdf)] [Lightning Session Slides (pptx) (pdf)]
Top Picks Honorable Mention by IEEE Micro.
Selected to the ISCA-50 25-Year Retrospective Issue covering 1996-2020 in 2023 (Retrospective (pdf) Full Issue).

A Scalable Processing-in-Memory Accelerator for Parallel Graph Processing

Junwhan Ahn Sungpack Hong[§] Sungjoo Yoo Onur Mutlu[†] Kiyoun Choi
junwhan@snu.ac.kr, sungpack.hong@oracle.com, sungjoo.yoo@gmail.com, onur@cmu.edu, kchoi@snu.ac.kr

Seoul National University

[§]Oracle Labs

[†]Carnegie Mellon University

In-Storage Genomic Data Filtering [ASPLOS 2022]

- Nika Mansouri Ghiasi, Jisung Park, Harun Mustafa, Jeremie Kim, Ataberk Olgun, Arvid Gollwitzer, Damla Senol Cali, Can Firtina, Haiyu Mao, Nour Almadhoun Alserr, Rachata Ausavarungnirun, Nandita Vijaykumar, Mohammed Alser, and Onur Mutlu,
"GenStore: A High-Performance and Energy-Efficient In-Storage Computing System for Genome Sequence Analysis"
Proceedings of the 27th International Conference on Architectural Support for Programming Languages and Operating Systems (ASPLOS), Virtual, February-March 2022.
[[Lightning Talk Slides \(pptx\)](#)] [[pdf](#)]
[[Lightning Talk Video](#) (90 seconds)]

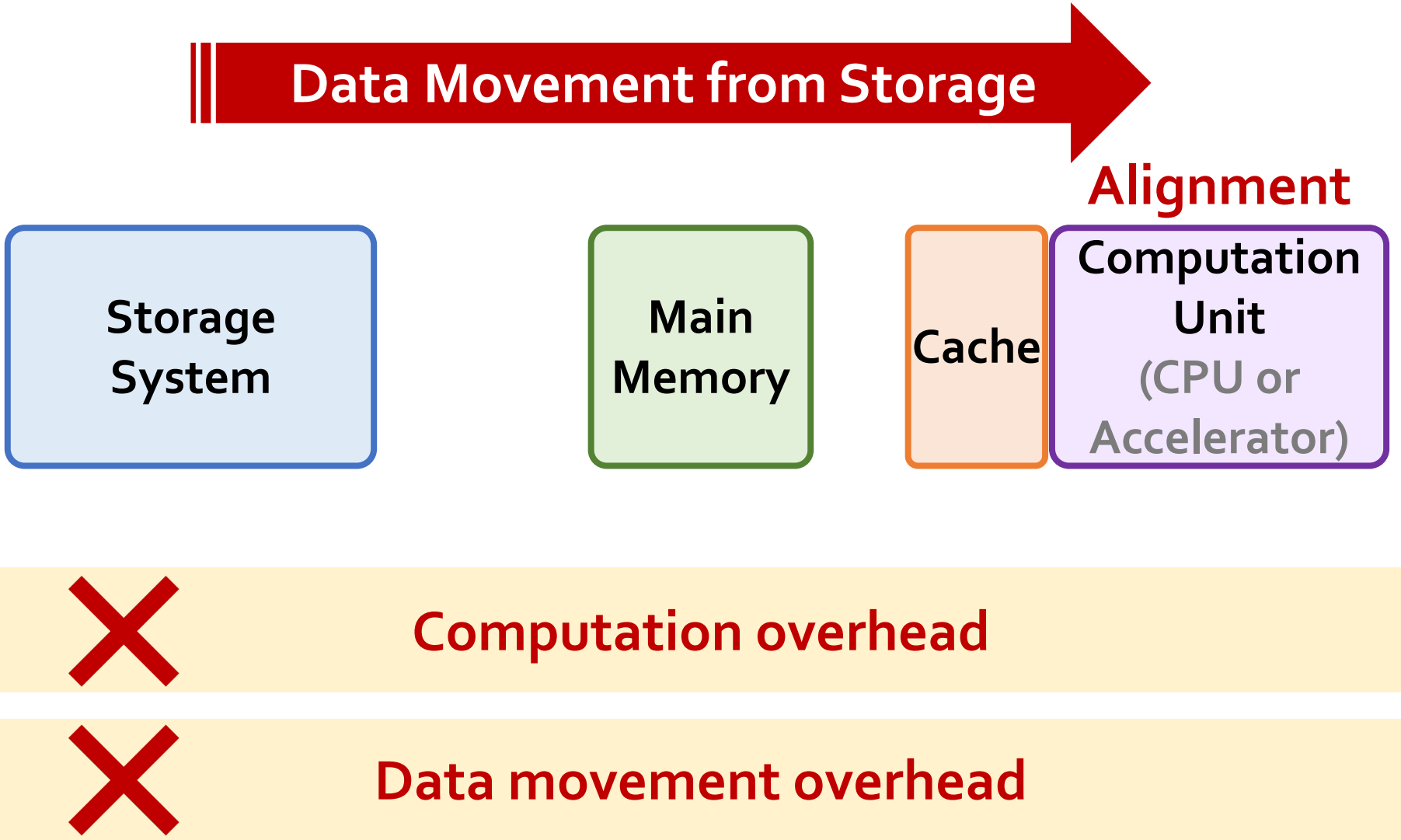
GenStore: A High-Performance In-Storage Processing System for Genome Sequence Analysis

Nika Mansouri Ghiasi¹ Jisung Park¹ Harun Mustafa¹ Jeremie Kim¹ Ataberk Olgun¹
Arvid Gollwitzer¹ Damla Senol Cali² Can Firtina¹ Haiyu Mao¹ Nour Almadhoun Alserr¹
Rachata Ausavarungnirun³ Nandita Vijaykumar⁴ Mohammed Alser¹ Onur Mutlu¹

¹ETH Zürich ²Bionano Genomics ³KMUTNB ⁴University of Toronto

Genome Sequence Analysis

Data Movement from Storage



Alignment

Storage
System

Main
Memory

Cache

Alignment
Computation
Unit
(CPU or
Accelerator)

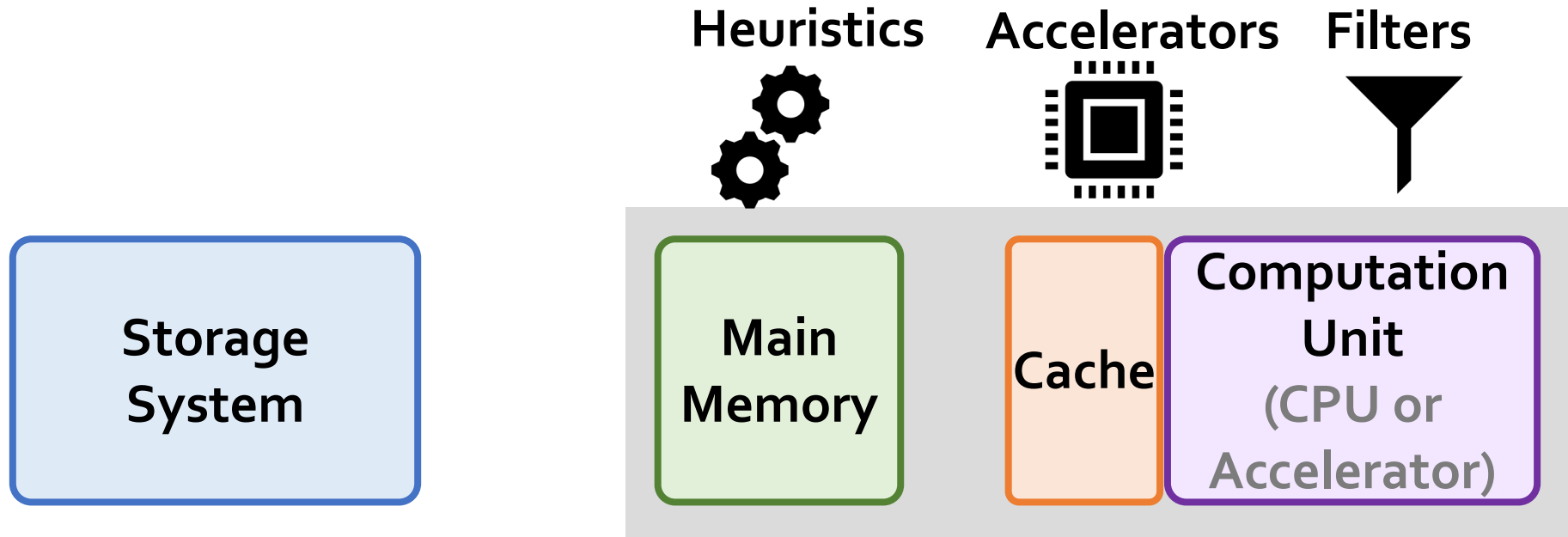


Computation overhead



Data movement overhead

Compute-Centric Accelerators



Computation overhead

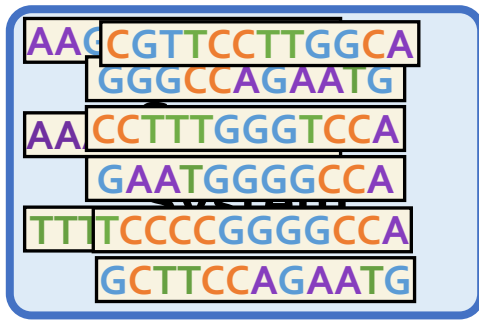


Data movement overhead

Key Idea: In-Storage Filtering



*Filter reads that do **not** require alignment inside the storage system*



Filtered Reads

**Main
Memory**

Cache

**Computation
Unit**
(CPU or
Accelerator)

Exactly-matching reads

Do not need expensive approximate string matching during alignment

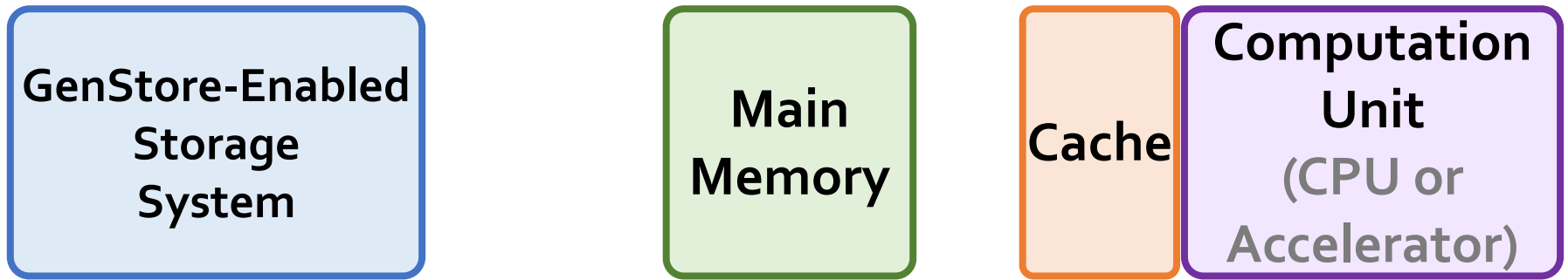
Non-matching reads

Do not have potential matching locations and can skip alignment

GenStore



*Filter reads that do **not** require alignment
inside the storage system*



Computation overhead



Data movement overhead

**GenStore provides significant speedup (1.4x - 33.6x) and
energy reduction (3.9x - 29.2x) at low cost**

In-Storage Genomic Data Filtering [ASPLOS 2022]

- Nika Mansouri Ghiasi, Jisung Park, Harun Mustafa, Jeremie Kim, Ataberk Olgun, Arvid Gollwitzer, Damla Senol Cali, Can Firtina, Haiyu Mao, Nour Almadhoun Alserr, Rachata Ausavarungnirun, Nandita Vijaykumar, Mohammed Alser, and Onur Mutlu,
"GenStore: A High-Performance and Energy-Efficient In-Storage Computing System for Genome Sequence Analysis"
Proceedings of the 27th International Conference on Architectural Support for Programming Languages and Operating Systems (ASPLOS), Virtual, February-March 2022.
[[Lightning Talk Slides \(pptx\)](#)] ([pdf](#))
[[Lightning Talk Video](#) (90 seconds)]

GenStore: A High-Performance In-Storage Processing System for Genome Sequence Analysis

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Rachata Ausavarungnirun³ Nandita Vijaykumar⁴ Mohammed Alser¹ Onur Mutlu¹

¹ETH Zürich ²Bionano Genomics ³KMUTNB ⁴University of Toronto

Google Workloads for Consumer Devices: Mitigating Data Movement Bottlenecks

Amirali Boroumand

Saugata Ghose, Youngsok Kim, Rachata Ausavarungnirun,
Eric Shiu, Rahul Thakur, Daehyun Kim, Aki Kuusela,
Allan Knies, Parthasarathy Ranganathan, Onur Mutlu

SAFARI

Carnegie Mellon

Google



SEOUL
NATIONAL
UNIVERSITY

ETH zürich

Consumer Devices



Consumer devices are everywhere!

**Energy consumption is
a first-class concern in consumer devices**



Popular Consumer Workloads



Chrome

Google's web browser



TensorFlow Mobile

Google's machine learning
framework

VP9



Video Playback

Google's **video codec**

VP9

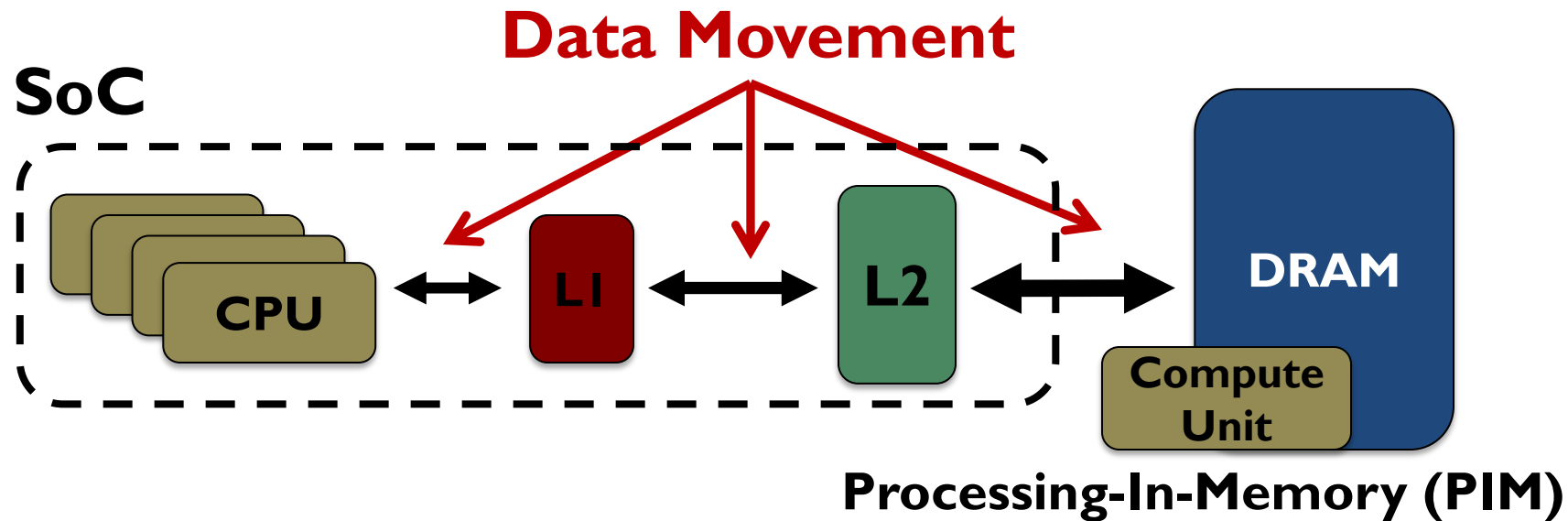


Video Capture

Google's **video codec**

Energy Cost of Data Movement

1st key observation: **62.7%** of the total system energy is spent on **data movement**



Potential solution: move computation **close to data**

Challenge: limited area and energy budget

Using PIM to Reduce Data Movement

2nd key observation: a significant fraction of the **data movement** often comes from **simple functions**

We can design lightweight logic to implement these simple functions in **memory**

Small embedded
low-power core



Small fixed-function
accelerators



Offloading to PIM logic reduces energy and improves performance, on average, by 2.3X and 2.2X

Workload Analysis



Chrome

Google's web browser



TensorFlow Mobile

Google's machine learning
framework



Video Playback

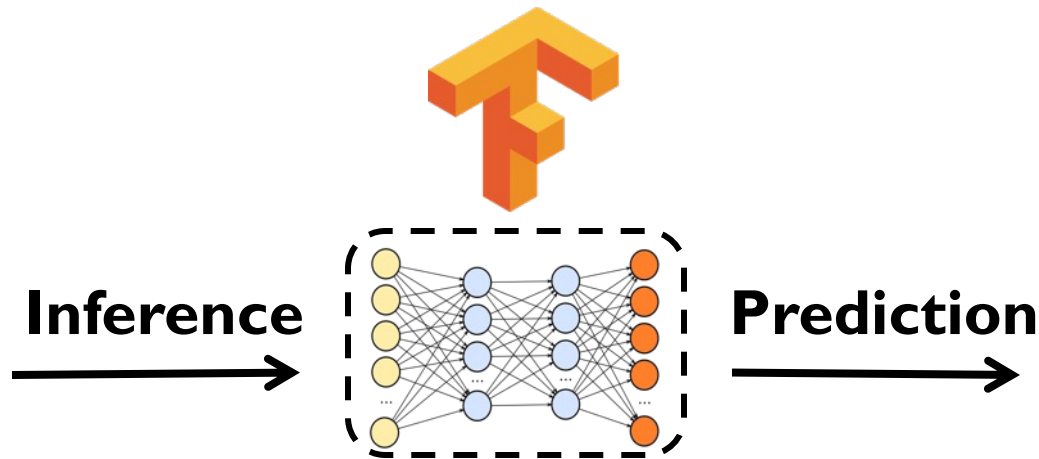
Google's **video codec**



Video Capture

Google's **video codec**

TensorFlow Mobile

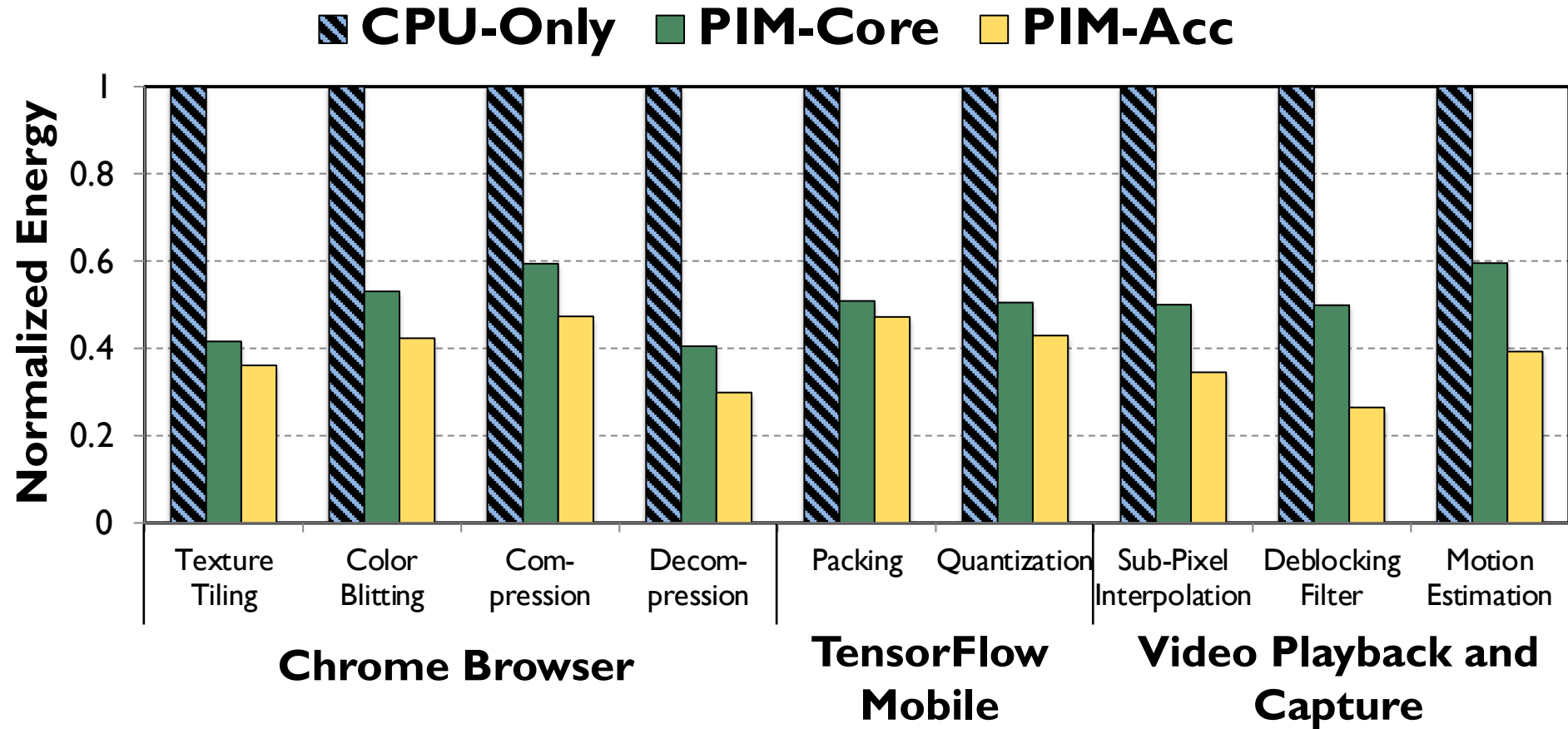


57.3% of the inference energy is spent on data movement



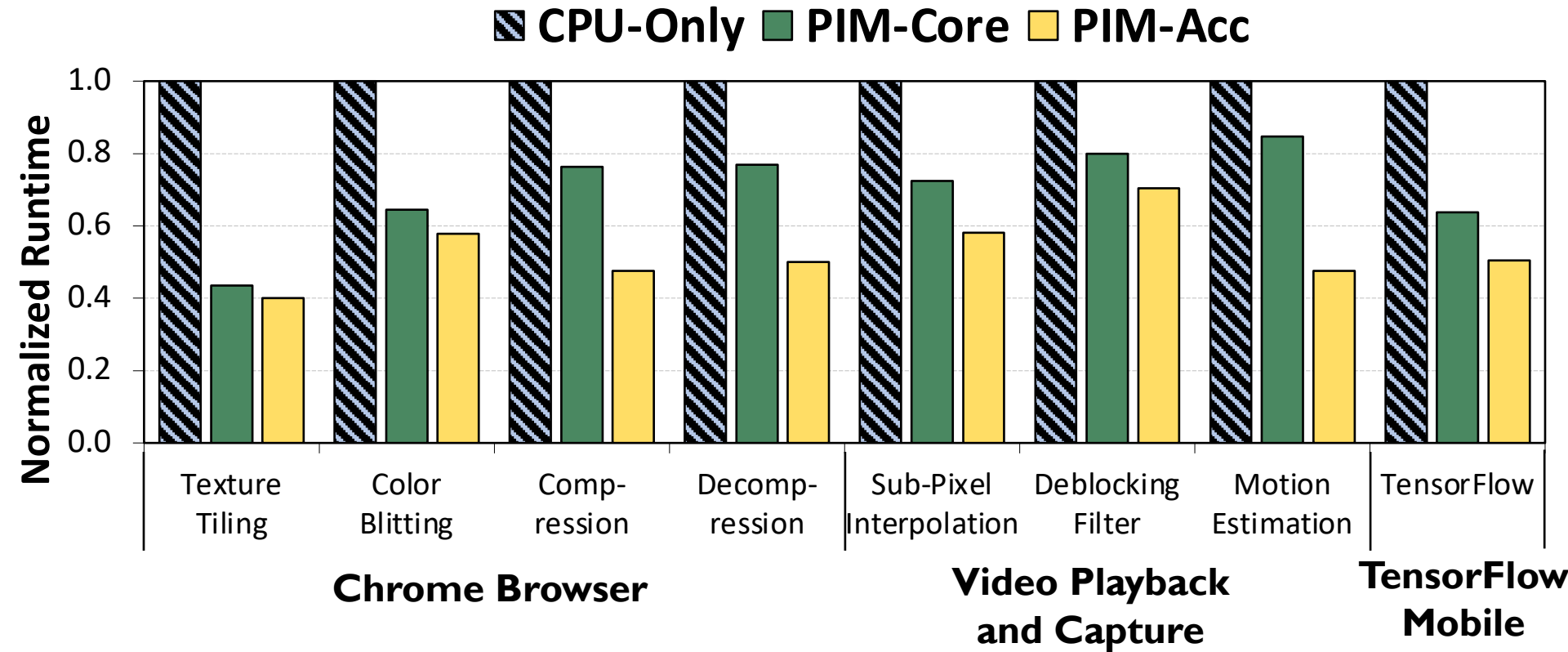
54.4% of the **data movement** energy comes from packing/unpacking and quantization

Normalized Energy



PIM core and PIM accelerator reduce energy consumption on average by 49.1% and 55.4%

Normalized Runtime



Offloading these kernels to **PIM core** and **PIM accelerator** reduces **program runtime** on average by **44.6%** and **54.2%**

More on PIM for Mobile Devices

- Amirali Boroumand, Saugata Ghose, Youngsok Kim, Rachata Ausavarungnirun, Eric Shiu, Rahul Thakur, Daehyun Kim, Aki Kuusela, Allan Knies, Parthasarathy Ranganathan, and Onur Mutlu,

"Google Workloads for Consumer Devices: Mitigating Data Movement Bottlenecks"

Proceedings of the 23rd International Conference on Architectural Support for Programming Languages and Operating Systems (ASPLOS), Williamsburg, VA, USA, March 2018.

[[Slides \(pptx\) \(pdf\)](#)] [[Lightning Session Slides \(pptx\) \(pdf\)](#)] [[Poster \(pptx\) \(pdf\)](#)]

[[Lightning Talk Video](#) (2 minutes)]

[[Full Talk Video](#) (21 minutes)]

Google Workloads for Consumer Devices: Mitigating Data Movement Bottlenecks

Amirali Boroumand¹

Saugata Ghose¹

Youngsok Kim²

Rachata Ausavarungnirun¹

Eric Shiu³

Rahul Thakur³

Daehyun Kim^{4,3}

Aki Kuusela³

Allan Knies³

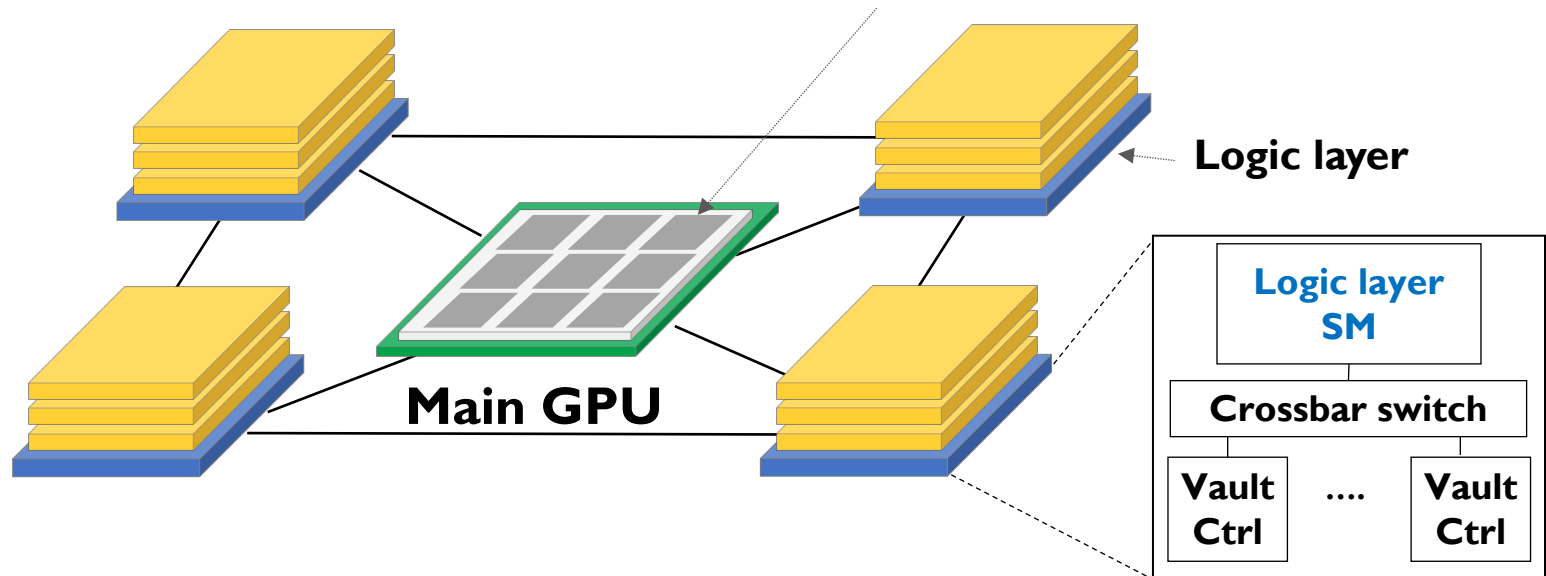
Parthasarathy Ranganathan³

Onur Mutlu^{5,1}

Truly Distributed GPU Processing with PIM

**3D-stacked memory
(memory stack)**

SM (Streaming Multiprocessor)



```
__global__  
void applyScaleFactorsKernel( uint8_T * const out,  
                             uint8_T const * const in, const double *factor,  
                             size_t const numRows, size_t const numCols )  
{  
    // Work out which pixel we are working on.  
    const int rowIdx = blockIdx.x * blockDim.x + threadIdx.x;  
    const int colIdx = blockIdx.y;  
    const int sliceIdx = threadIdx.z;  
  
    // Check this thread isn't off the image  
    if( rowIdx >= numRows ) return;  
  
    // Compute the index of my element  
    size_t linearIdx = rowIdx + colIdx*numRows +  
                      sliceIdx*numRows*numCols;
```

Accelerating GPU Execution with PIM (I)

- Kevin Hsieh, Eiman Ebrahimi, Gwangsun Kim, Niladrish Chatterjee, Mike O'Connor, Nandita Vijaykumar, Onur Mutlu, and Stephen W. Keckler, **"Transparent Offloading and Mapping (TOM): Enabling Programmer-Transparent Near-Data Processing in GPU Systems"**

Proceedings of the 43rd International Symposium on Computer Architecture (ISCA), Seoul, South Korea, June 2016.

[[Slides \(pptx\)](#) ([pdf](#))]

[[Lightning Session Slides \(pptx\)](#) ([pdf](#))]

Transparent Offloading and Mapping (TOM): Enabling Programmer-Transparent Near-Data Processing in GPU Systems

Kevin Hsieh[‡] Eiman Ebrahimi[†] Gwangsun Kim* Niladrish Chatterjee[†] Mike O'Connor[†]
Nandita Vijaykumar[‡] Onur Mutlu^{§‡} Stephen W. Keckler[†]

[‡]Carnegie Mellon University [†]NVIDIA ^{*}KAIST [§]ETH Zürich

Accelerating GPU Execution with PIM (II)

- Ashutosh Pattnaik, Xulong Tang, Adwait Jog, Onur Kayiran, Asit K. Mishra, Mahmut T. Kandemir, Onur Mutlu, and Chita R. Das,
"Scheduling Techniques for GPU Architectures with Processing-In-Memory Capabilities"
Proceedings of the 25th International Conference on Parallel Architectures and Compilation Techniques (PACT), Haifa, Israel, September 2016.

Scheduling Techniques for GPU Architectures with Processing-In-Memory Capabilities

Ashutosh Pattnaik¹ Xulong Tang¹ Adwait Jog² Onur Kayiran³
Asit K. Mishra⁴ Mahmut T. Kandemir¹ Onur Mutlu^{5,6} Chita R. Das¹

¹Pennsylvania State University ²College of William and Mary
³Advanced Micro Devices, Inc. ⁴Intel Labs ⁵ETH Zürich ⁶Carnegie Mellon University

Accelerating Linked Data Structures

- Kevin Hsieh, Samira Khan, Nandita Vijaykumar, Kevin K. Chang, Amirali Boroumand, Saugata Ghose, and Onur Mutlu,
["Accelerating Pointer Chasing in 3D-Stacked Memory: Challenges, Mechanisms, Evaluation"](#)
Proceedings of the 34th IEEE International Conference on Computer Design (ICCD), Phoenix, AZ, USA, October 2016.

Accelerating Pointer Chasing in 3D-Stacked Memory: Challenges, Mechanisms, Evaluation

Kevin Hsieh[†] Samira Khan[‡] Nandita Vijaykumar[†]
Kevin K. Chang[†] Amirali Boroumand[†] Saugata Ghose[†] Onur Mutlu^{§†}
[†]Carnegie Mellon University [‡]University of Virginia [§]ETH Zürich

Accelerating Dependent Cache Misses

- Milad Hashemi, Khubaib, Eiman Ebrahimi, Onur Mutlu, and Yale N. Patt, **"Accelerating Dependent Cache Misses with an Enhanced Memory Controller"**

Proceedings of the 43rd International Symposium on Computer Architecture (ISCA), Seoul, South Korea, June 2016.

[Slides (pptx) (pdf)]

[Lightning Session Slides (pptx) (pdf)]

Accelerating Dependent Cache Misses with an Enhanced Memory Controller

Milad Hashemi*, Khubaib[†], Eiman Ebrahimi[‡], Onur Mutlu[§], Yale N. Patt*

**The University of Texas at Austin [†]Apple [‡]NVIDIA [§]ETH Zürich & Carnegie Mellon University*

Accelerating Runahead Execution

- Milad Hashemi, Onur Mutlu, and Yale N. Patt,
"Continuous Runahead: Transparent Hardware Acceleration for Memory Intensive Workloads"
Proceedings of the 49th International Symposium on Microarchitecture (MICRO), Taipei, Taiwan, October 2016.
[\[Slides \(pptx\) \(pdf\)\]](#) [\[Lightning Session Slides \(pdf\)\]](#) [\[Poster \(pptx\) \(pdf\)\]](#)
Best paper session.

Continuous Runahead: Transparent Hardware Acceleration for Memory Intensive Workloads

Milad Hashemi*, Onur Mutlu[§], Yale N. Patt*

**The University of Texas at Austin* [§]*ETH Zürich*

Accelerating Climate Modeling

- Gagandeep Singh, Dionysios Diamantopoulos, Christoph Hagleitner, Juan Gómez-Luna, Sander Stuijk, Onur Mutlu, and Henk Corporaal,
"NERO: A Near High-Bandwidth Memory Stencil Accelerator for Weather Prediction Modeling"
Proceedings of the 30th International Conference on Field-Programmable Logic and Applications (FPL), Gothenburg, Sweden, September 2020.
[[Slides \(pptx\)](#)] [[pdf](#)]
[[Lightning Talk Slides \(pptx\)](#)] [[pdf](#)]
[[Talk Video](#) (23 minutes)]
Nominated for the Stamatis Vassiliadis Memorial Award.

NERO: A Near High-Bandwidth Memory Stencil Accelerator for Weather Prediction Modeling

Gagandeep Singh^{a,b,c} Dionysios Diamantopoulos^c Christoph Hagleitner^c Juan Gómez-Luna^b
Sander Stuijk^a Onur Mutlu^b Henk Corporaal^a
^aEindhoven University of Technology ^bETH Zürich ^cIBM Research Europe, Zurich

Accelerating Approximate String Matching

- Damla Senol Cali, Gurpreet S. Kalsi, Zulal Bingol, Can Firtina, Lavanya Subramanian, Jeremie S. Kim, Rachata Ausavarungnirun, Mohammed Alser, Juan Gomez-Luna, Amirali Boroumand, Anant Nori, Allison Scibisz, Sreenivas Subramoney, Can Alkan, Saugata Ghose, and Onur Mutlu, **"GenASM: A High-Performance, Low-Power Approximate String Matching Acceleration Framework for Genome Sequence Analysis"**
Proceedings of the 53rd International Symposium on Microarchitecture (MICRO), Virtual, October 2020.
[[Lighting Talk Video](#) (1.5 minutes)]
[[Lightning Talk Slides \(pptx\)](#) ([pdf](#))]
[[Talk Video](#) (18 minutes)]
[[Slides \(pptx\)](#) ([pdf](#))]

GenASM: A High-Performance, Low-Power Approximate String Matching Acceleration Framework for Genome Sequence Analysis

Damla Senol Cali^{†⋈} Gurpreet S. Kalsi[⋈] Zülal Bingöl[▽] Can Firtina[◇] Lavanya Subramanian[‡] Jeremie S. Kim^{◇†}
Rachata Ausavarungnirun[○] Mohammed Alser[◇] Juan Gomez-Luna[◇] Amirali Boroumand[†] Anant Nori[⋈]
Allison Scibisz[†] Sreenivas Subramoney[⋈] Can Alkan[▽] Saugata Ghose^{*†} Onur Mutlu^{◇†▽}
[†]Carnegie Mellon University [⋈]Processor Architecture Research Lab, Intel Labs [▽]Bilkent University [◇]ETH Zürich
[‡]Facebook [○]King Mongkut's University of Technology North Bangkok ^{*}University of Illinois at Urbana-Champaign

Accelerating Sequence-to-Graph Mapping

- Damla Senol Cali, Konstantinos Kanellopoulos, Joel Lindegger, Zülal Bingöl, Gurpreet S. Kalsi, Ziyi Zuo, Can Firtina, Meryem Banu Cavlak, Jeremie Kim, Nika Mansouri Ghiasi, Gagandeep Singh, Juan Gomez-Luna, Nour Almadhoun Alserr, Mohammed Alser, Sreenivas Subramoney, Can Alkan, Saugata Ghose, and Onur Mutlu,
"SeGraM: A Universal Hardware Accelerator for Genomic Sequence-to-Graph and Sequence-to-Sequence Mapping"
Proceedings of the 49th International Symposium on Computer Architecture (ISCA), New York, June 2022.
[[arXiv version](#)]

SeGraM: A Universal Hardware Accelerator for Genomic Sequence-to-Graph and Sequence-to-Sequence Mapping

Damla Senol Cali¹ Konstantinos Kanellopoulos² Joël Lindegger² Zülal Bingöl³
Gurpreet S. Kalsi⁴ Ziyi Zuo⁵ Can Firtina² Meryem Banu Cavlak² Jeremie Kim²
Nika Mansouri Ghiasi² Gagandeep Singh² Juan Gómez-Luna² Nour Almadhoun Alserr²
Mohammed Alser² Sreenivas Subramoney⁴ Can Alkan³ Saugata Ghose⁶ Onur Mutlu²

¹Bionano Genomics ²ETH Zürich ³Bilkent University ⁴Intel Labs

⁵Carnegie Mellon University ⁶University of Illinois Urbana-Champaign

Accelerating Basecalling + Read Mapping

- Haiyu Mao, Mohammed Alser, Mohammad Sadrosadati, Can Firtina, Akanksha Baranwal, Damla Senol Cali, Aditya Manglik, Nour Almadhoun Alserr, and Onur Mutlu,
"GenPIP: In-Memory Acceleration of Genome Analysis via Tight Integration of Basecalling and Read Mapping"
Proceedings of the 55th International Symposium on Microarchitecture (MICRO),
Chicago, IL, USA, October 2022.
[[Slides \(pptx\)](#)] [[pdf](#)]
[[Longer Lecture Slides \(pptx\)](#)] [[pdf](#)]
[[Lecture Video](#) (25 minutes)]
[[arXiv version](#)]

GenPIP: In-Memory Acceleration of Genome Analysis via Tight Integration of Basecalling and Read Mapping

Haiyu Mao¹ Mohammed Alser¹ Mohammad Sadrosadati¹ Can Firtina¹ Akanksha Baranwal¹
Damla Senol Cali² Aditya Manglik¹ Nour Almadhoun Alserr¹ Onur Mutlu¹
¹*ETH Zürich* ²*Bionano Genomics*

Accelerating Time Series Analysis

- Ivan Fernandez, Ricardo Quisiant, Christina Giannoula, Mohammed Alser, Juan Gómez-Luna, Eladio Gutiérrez, Oscar Plata, and Onur Mutlu,
"NATSA: A Near-Data Processing Accelerator for Time Series Analysis"
Proceedings of the 38th IEEE International Conference on Computer Design (ICCD), Virtual, October 2020.
[[Slides \(pptx\)](#)] [[pdf](#)]
[[Talk Video](#) (10 minutes)]
[[Source Code](#)]

NATSA: A Near-Data Processing Accelerator for Time Series Analysis

Ivan Fernandez [§]	Ricardo Quisiant [§]	Christina Giannoula [†]	Mohammed Alser [‡]
Juan Gómez-Luna [‡]	Eladio Gutiérrez [§]	Oscar Plata [§]	Onur Mutlu [‡]
[§] <i>University of Malaga</i>	[†] <i>National Technical University of Athens</i>	[‡] <i>ETH Zürich</i>	

Accelerating Graph Pattern Mining

- Maciej Besta, Raghavendra Kanakagiri, Grzegorz Kwasniewski, Rachata Ausavarungnirun, Jakub Beránek, Konstantinos Kanellopoulos, Kacper Janda, Zur Vonarburg-Shmaria, Lukas Gianinazzi, Ioana Stefan, Juan Gómez-Luna, Marcin Copik, Lukas Kapp-Schwoerer, Salvatore Di Girolamo, Nils Blach, Marek Konieczny, Onur Mutlu, and Torsten Hoefler,

"SISA: Set-Centric Instruction Set Architecture for Graph Mining on Processing-in-Memory Systems"

Proceedings of the 54th International Symposium on Microarchitecture (MICRO), Virtual, October 2021.

[[Slides \(pdf\)](#)]

[[Talk Video](#) (22 minutes)]

[[Lightning Talk Video](#) (1.5 minutes)]

[[Full arXiv version](#)]

SISA: Set-Centric Instruction Set Architecture for Graph Mining on Processing-in-Memory Systems

Maciej Besta¹, Raghavendra Kanakagiri², Grzegorz Kwasniewski¹, Rachata Ausavarungnirun³, Jakub Beránek⁴, Konstantinos Kanellopoulos¹, Kacper Janda⁵, Zur Vonarburg-Shmaria¹, Lukas Gianinazzi¹, Ioana Stefan¹, Juan Gómez-Luna¹, Marcin Copik¹, Lukas Kapp-Schwoerer¹, Salvatore Di Girolamo¹, Nils Blach¹, Marek Konieczny⁵, Onur Mutlu¹, Torsten Hoefler¹

¹ETH Zurich, Switzerland
Thailand

²IIT Tirupati, India

³King Mongkut's University of Technology North Bangkok,
⁴Technical University of Ostrava, Czech Republic

⁵AGH-UST, Poland

Accelerating HTAP Database Systems

- Amirali Boroumand, Saugata Ghose, Geraldo F. Oliveira, and Onur Mutlu,
"Polynesia: Enabling High-Performance and Energy-Efficient Hybrid Transactional/Analytical Databases with Hardware/Software Co-Design"
Proceedings of the 38th International Conference on Data Engineering (ICDE),
Virtual, May 2022.
[[arXiv version](#)]
[[Slides \(pptx\)](#) ([pdf](#))]
[[Short Talk Slides \(pptx\)](#) ([pdf](#))]

Polynesia: Enabling High-Performance and Energy-Efficient Hybrid Transactional/Analytical Databases with Hardware/Software Co-Design

Amirali Boroumand[†]
[†]*Google*

Saugata Ghose[◇]
[◇]*Univ. of Illinois Urbana-Champaign*

Geraldo F. Oliveira[‡]
[‡]*ETH Zürich*

Onur Mutlu[‡]

Accelerating Neural Network Inference

- Amirali Boroumand, Saugata Ghose, Berkin Akin, Ravi Narayanaswami, Geraldo F. Oliveira, Xiaoyu Ma, Eric Shiu, and Onur Mutlu,
"Google Neural Network Models for Edge Devices: Analyzing and Mitigating Machine Learning Inference Bottlenecks"
Proceedings of the 30th International Conference on Parallel Architectures and Compilation Techniques (PACT), Virtual, September 2021.
[[Slides \(pptx\)](#)] [[pdf](#)]
[[Talk Video](#) (14 minutes)]

Google Neural Network Models for Edge Devices: Analyzing and Mitigating Machine Learning Inference Bottlenecks

Amirali Boroumand^{†◇}

Geraldo F. Oliveira^{*}

Saugata Ghose[‡]

Xiaoyu Ma[§]

Berkin Akin[§]

Eric Shiu[§]

Ravi Narayanaswami[§]

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[†]*Carnegie Mellon Univ.*

[◇]*Stanford Univ.*

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Onur Mutlu

PACT 2021

SAFARI

Carnegie Mellon



UNIVERSITY OF
ILLINOIS
URBANA-CHAMPAIGN



ETH zürich

Executive Summary

Context: We extensively analyze a state-of-the-art edge ML accelerator (Google Edge TPU) using 24 Google edge models

- Wide range of models (CNNs, LSTMs, Transducers, RCNNs)

Problem: The Edge TPU accelerator suffers from **three challenges:**

- It operates **significantly below** its peak throughput
- It operates **significantly below** its theoretical energy efficiency
- It **inefficiently** handles memory accesses

Key Insight: These shortcomings arise from **the monolithic design** of the Edge TPU accelerator

- The Edge TPU accelerator design does not account for **layer heterogeneity**

Key Mechanism: A new framework called **Mensa**

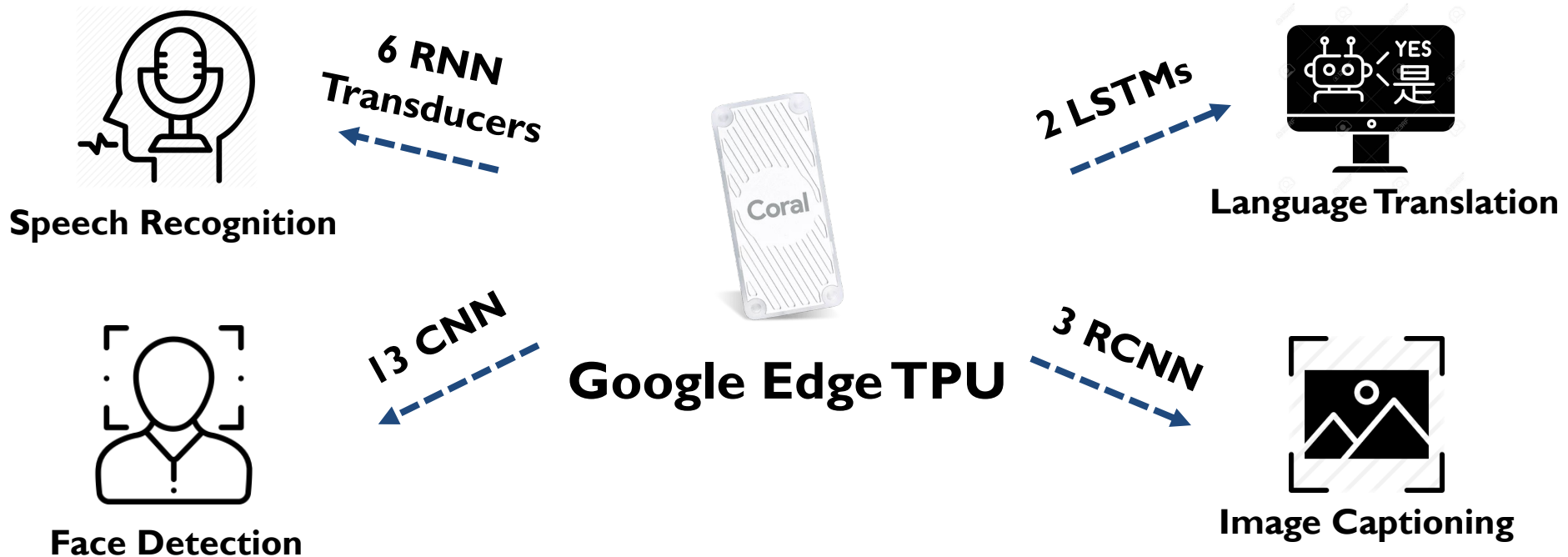
- Mensa consists of heterogeneous accelerators whose dataflow and hardware are specialized for specific families of layers

Key Results: We design a version of Mensa for Google edge ML models

- Mensa improves performance and energy by **3.0X** and **3.1X**
- Mensa reduces cost and improves area efficiency

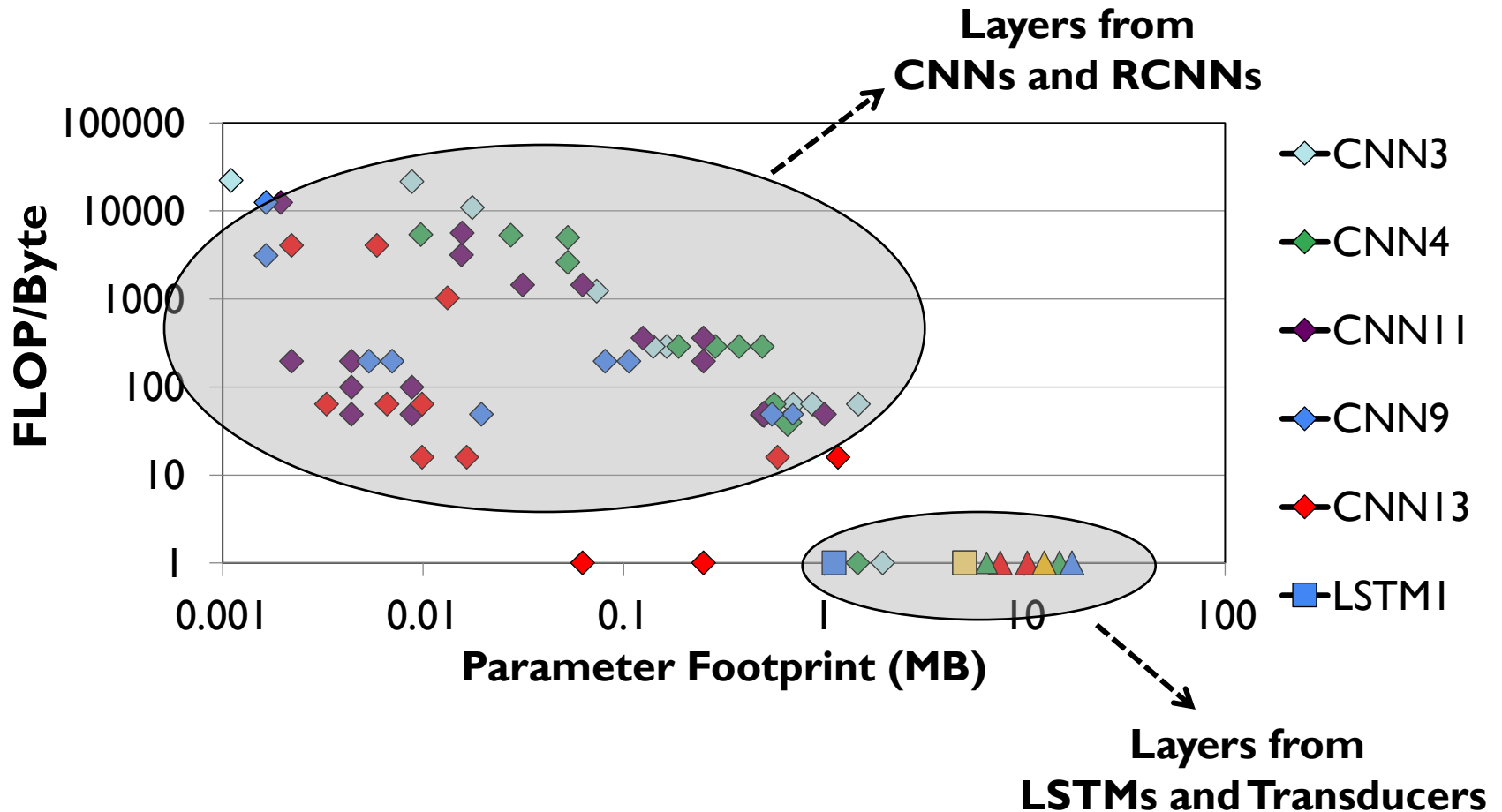
Google Edge Neural Network Models

We analyze inference execution using 24 edge NN models



Diversity Across the Models

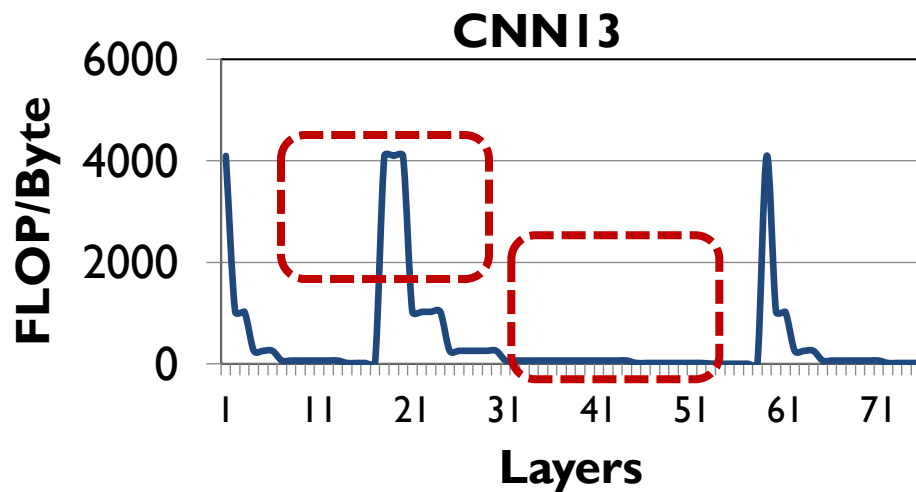
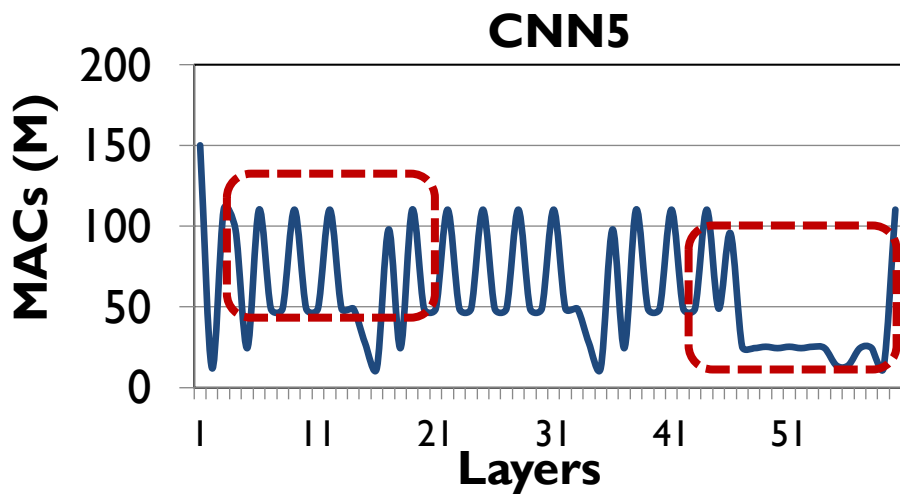
Insight 1: there is **significant variation** in terms of layer characteristics **across the models**



Diversity Within the Models

Insight 2: even **within** each model, layers exhibit **significant variation** in terms of layer characteristics

For example, our analysis of edge **CNN** models shows:



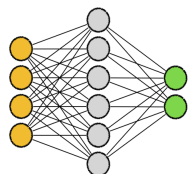
Variation in **MAC intensity**: up to **200x** across layers

Variation in **FLOP/Byte**: up to **244x** across layers

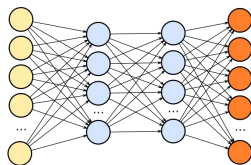
Mensa High-Level Overview

Edge TPU Accelerator

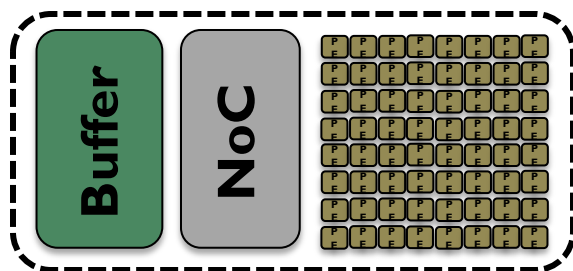
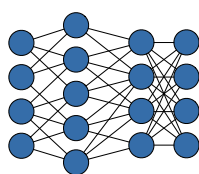
Model A



Model B



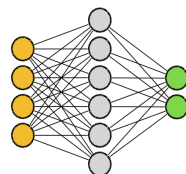
Model C



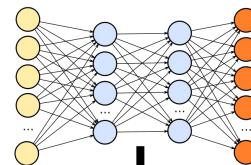
Monolithic Accelerator

Mensa

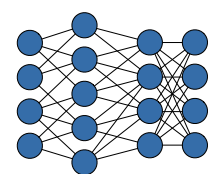
Model A



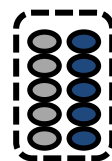
Model B



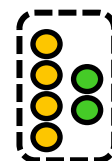
Model C



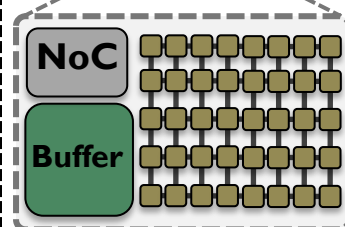
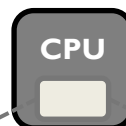
Family 1



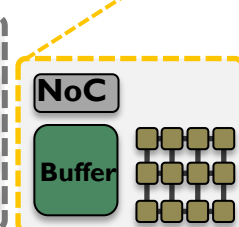
Family 2



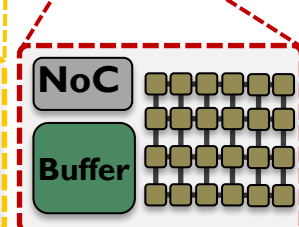
Family 3



Acc. 1



Acc. 2

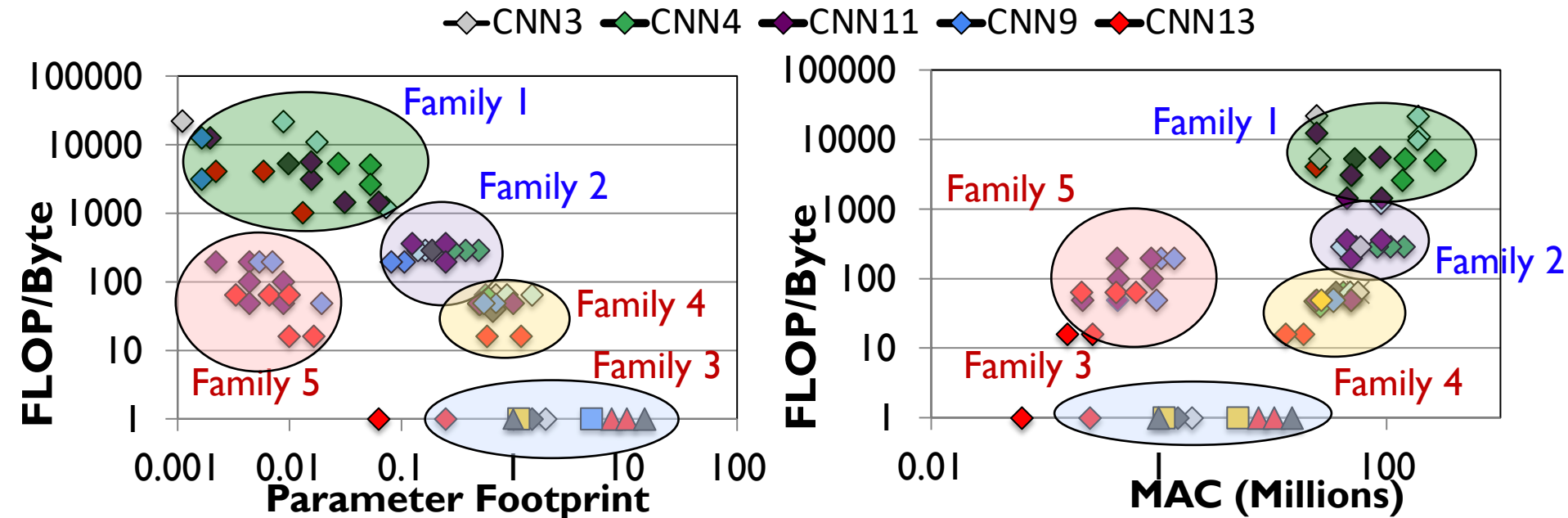


Acc. 3

Heterogeneous Accelerators

Identifying Layer Families

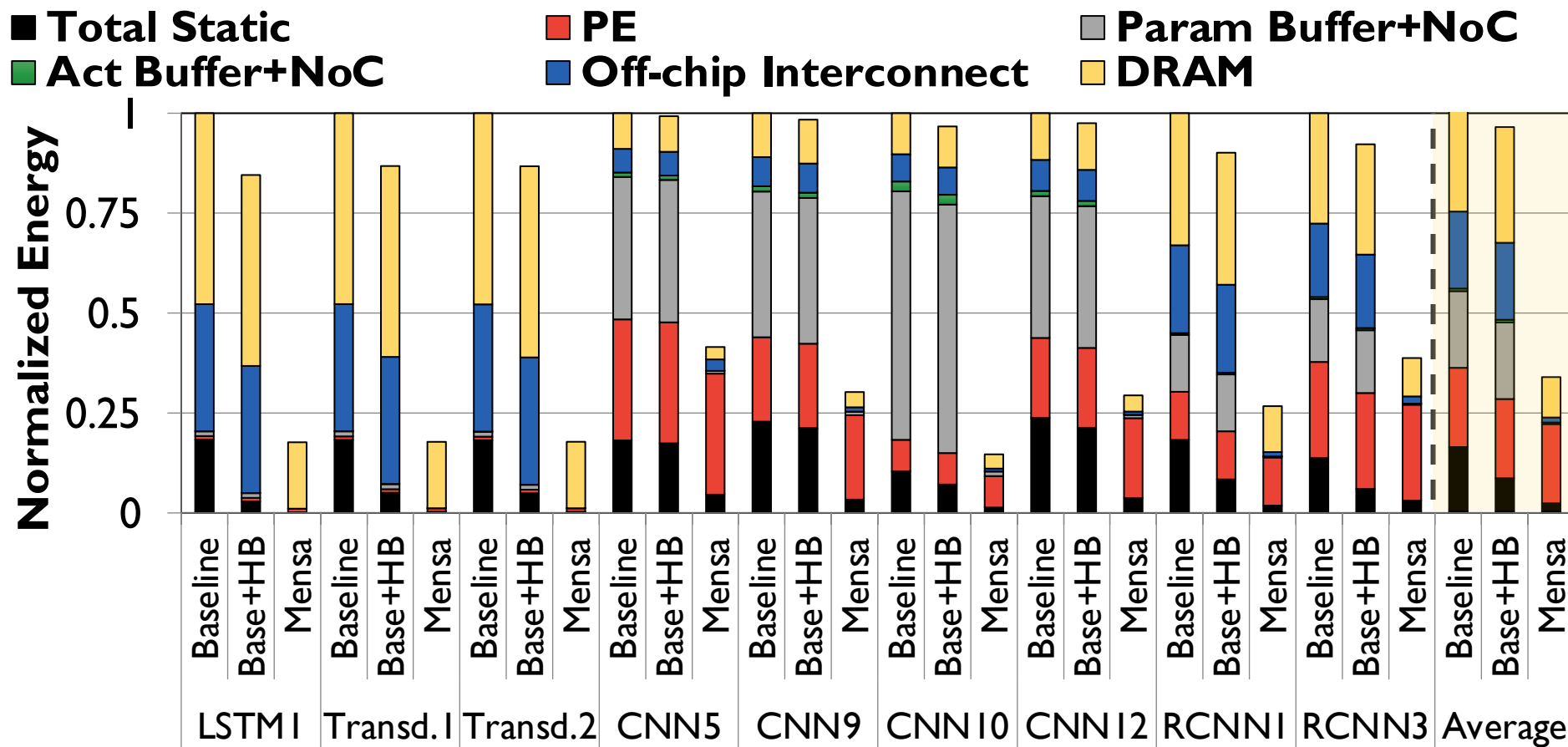
Key observation: the majority of layers group into a small number of layer families



Families 1 & 2: low parameter footprint, high data reuse and **MAC intensity**
→ compute-centric layers

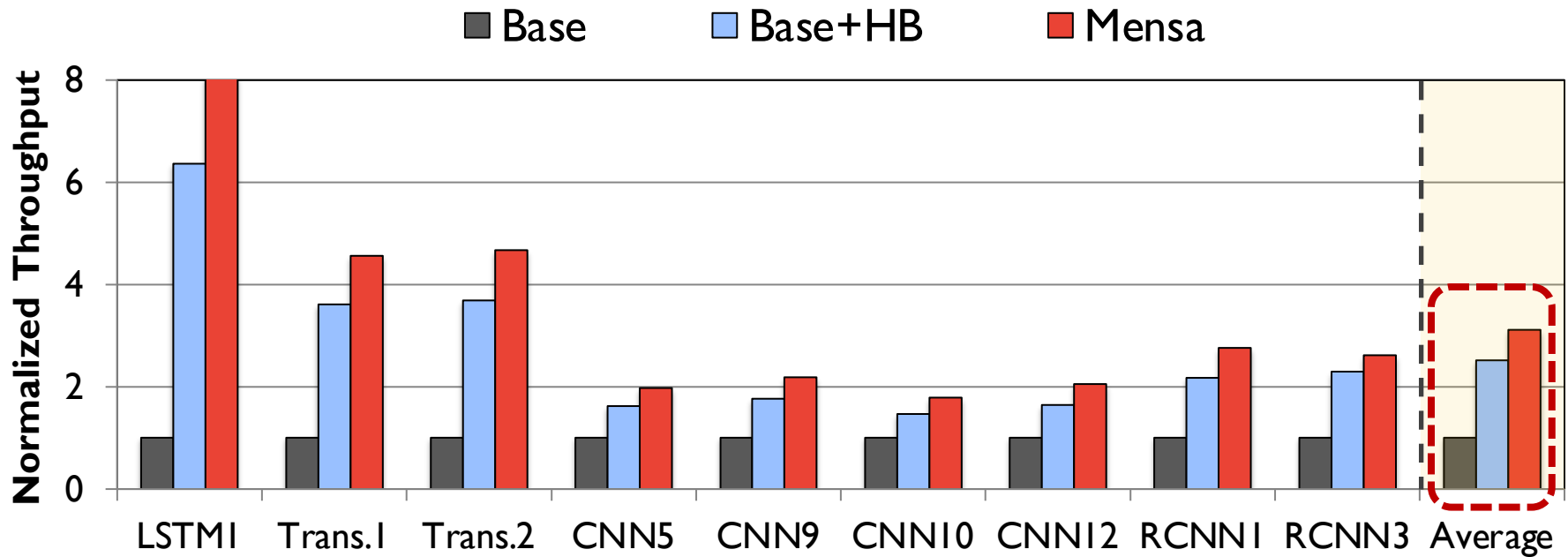
Families 3, 4 & 5: high parameter footprint, low data reuse and **MAC intensity**
→ data-centric layers

Mensa: Energy Reduction



Mensa-G reduces energy consumption by 3.0X
compared to the baseline EdgeTPU

Mensa: Throughput Improvement



Mensa-G improves inference throughput by 3.1X
compared to the baseline Edge TPU

Mensa: Highly-Efficient ML Inference

- Amirali Boroumand, Saugata Ghose, Berkin Akin, Ravi Narayanaswami, Geraldo F. Oliveira, Xiaoyu Ma, Eric Shiu, and Onur Mutlu,
"Google Neural Network Models for Edge Devices: Analyzing and Mitigating Machine Learning Inference Bottlenecks"
Proceedings of the 30th International Conference on Parallel Architectures and Compilation Techniques (PACT), Virtual, September 2021.
[[Slides \(pptx\)](#)] [[pdf](#)]
[[Talk Video](#) (14 minutes)]

Google Neural Network Models for Edge Devices: Analyzing and Mitigating Machine Learning Inference Bottlenecks

Amirali Boroumand^{†◇}

Geraldo F. Oliveira^{*}

Saugata Ghose[‡]

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Berkin Akin[§]

Eric Shiu[§]

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[◇]*Stanford Univ.*

[‡]*Univ. of Illinois Urbana-Champaign*

[§]*Google*

^{*}*ETH Zürich*

Accelerating Data-Intensive Workloads

- Junwhan Ahn, Sungjoo Yoo, Onur Mutlu, and Kiyoun Choi, **"PIM-Enabled Instructions: A Low-Overhead, Locality-Aware Processing-in-Memory Architecture"**
Proceedings of the 42nd International Symposium on Computer Architecture (ISCA), Portland, OR, June 2015.
[[Slides \(pdf\)](#)] [[Lightning Session Slides \(pdf\)](#)]

PIM-Enabled Instructions: A Low-Overhead, Locality-Aware Processing-in-Memory Architecture

Junwhan Ahn Sungjoo Yoo Onur Mutlu[†] Kiyoun Choi

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Seoul National University

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FPGA-based Processing Near Memory

- Gagandeep Singh, Mohammed Alser, Damla Senol Cali, Dionysios Diamantopoulos, Juan Gómez-Luna, Henk Corporaal, and Onur Mutlu, ["FPGA-based Near-Memory Acceleration of Modern Data-Intensive Applications"](#) *IEEE Micro* (**IEEE MICRO**), 2021.

FPGA-based Near-Memory Acceleration of Modern Data-Intensive Applications

Gagandeep Singh[◇] Mohammed Alser[◇] Damla Senol Cali[✕]

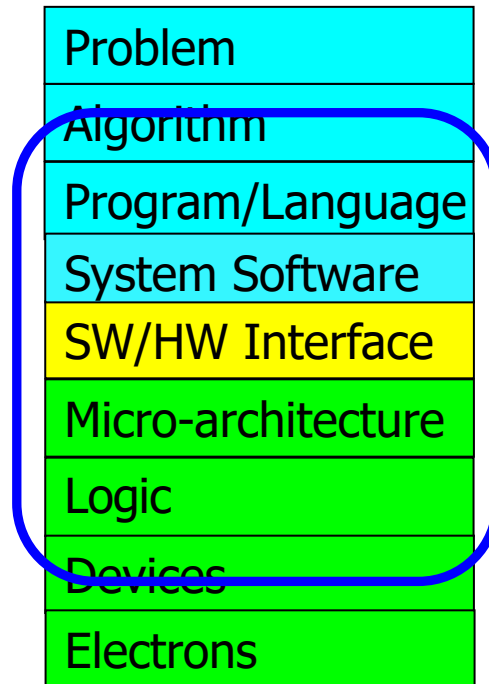
Dionysios Diamantopoulos[▽] Juan Gómez-Luna[◇]

Henk Corporaal^{*} Onur Mutlu^{◇✕}

[◇]*ETH Zürich* [✕]*Carnegie Mellon University*

^{*}*Eindhoven University of Technology* [▽]*IBM Research Europe*

We Need to Revisit the Entire Stack



We can get there step by step

PIM Review and Open Problems

A Modern Primer on Processing in Memory

Onur Mutlu^{a,b}, Saugata Ghose^{b,c}, Juan Gómez-Luna^a, Rachata Ausavarungnirun^d

SAFARI Research Group

^a*ETH Zürich*

^b*Carnegie Mellon University*

^c*University of Illinois at Urbana-Champaign*

^d*King Mongkut's University of Technology North Bangkok*

Onur Mutlu, Saugata Ghose, Juan Gomez-Luna, and Rachata Ausavarungnirun,
"A Modern Primer on Processing in Memory"
*Invited Book Chapter in **Emerging Computing: From Devices to Systems - Looking Beyond Moore and Von Neumann**, Springer, to be published in 2021.*

PIM Review and Open Problems (II)

A Workload and Programming Ease Driven Perspective of Processing-in-Memory

Saugata Ghose[†] Amirali Boroumand[†] Jeremie S. Kim^{†§} Juan Gómez-Luna[§] Onur Mutlu^{§†}

[†]*Carnegie Mellon University*

[§]*ETH Zürich*

Saugata Ghose, Amirali Boroumand, Jeremie S. Kim, Juan Gomez-Luna, and Onur Mutlu,

"Processing-in-Memory: A Workload-Driven Perspective"

Invited Article in IBM Journal of Research & Development, Special Issue on Hardware for Artificial Intelligence, to appear in November 2019.

[Preliminary arXiv version]

Processing in Memory: Adoption Challenges

1. Processing **using** Memory
2. Processing **near** Memory

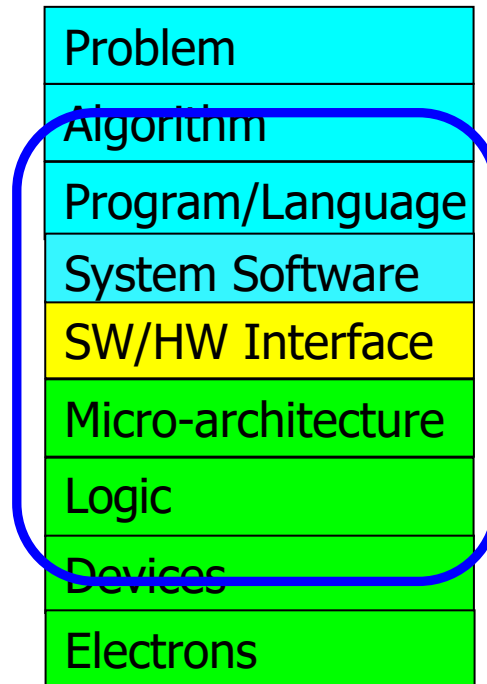
How to Enable Adoption of Processing in Memory

Potential Barriers to Adoption of PIM

1. **Applications & software** for PIM
2. Ease of **programming** (interfaces and compiler/HW support)
3. **System** and **security** support: coherence, synchronization, virtual memory, isolation, communication interfaces, ...
4. **Runtime** and **compilation** systems for adaptive scheduling, data mapping, access/sharing control, ...
5. **Infrastructures** to assess benefits and feasibility

All can be solved with change of mindset

We Need to Revisit the Entire Stack



We can get there step by step

Adoption: How to Keep It Simple?

- Junwhan Ahn, Sungjoo Yoo, Onur Mutlu, and Kiyoun Choi, **"PIM-Enabled Instructions: A Low-Overhead, Locality-Aware Processing-in-Memory Architecture"**
Proceedings of the 42nd International Symposium on Computer Architecture (ISCA), Portland, OR, June 2015.
[[Slides \(pdf\)](#)] [[Lightning Session Slides \(pdf\)](#)]

PIM-Enabled Instructions: A Low-Overhead, Locality-Aware Processing-in-Memory Architecture

Junwhan Ahn Sungjoo Yoo Onur Mutlu[†] Kiyoun Choi

junwhan@snu.ac.kr, sungjoo.yoo@gmail.com, onur@cmu.edu, kchoi@snu.ac.kr

Seoul National University

[†]Carnegie Mellon University

Adoption: How to Ease Programmability? (I)

- Geraldo F. Oliveira, Alain Kohli, David Novo, Juan Gómez-Luna, Onur Mutlu,
“DaPPA: A Data-Parallel Framework for Processing-in-Memory Architectures,”
in *PACT SRC Student Competition*, Vienna, Austria, October 2023.

DaPPA: A Data-Parallel Framework for Processing-in-Memory Architectures

Geraldo F. Oliveira*

Alain Kohli*

David Novo‡

Juan Gómez-Luna*

Onur Mutlu*

**ETH Zürich*

‡*LIRMM, Univ. Montpellier, CNRS*

Adoption: How to Ease Programmability? (II)

- Jinfan Chen, Juan Gómez-Luna, Izzat El Hajj, YuXin Guo, and Onur Mutlu,
"SimplePIM: A Software Framework for Productive and Efficient Processing in Memory"
Proceedings of the 32nd International Conference on Parallel Architectures and Compilation Techniques (PACT), Vienna, Austria, October 2023.

SimplePIM: A Software Framework for Productive and Efficient Processing-in-Memory

Jinfan Chen¹ Juan Gómez-Luna¹ Izzat El Hajj² Yuxin Guo¹ Onur Mutlu¹
¹ETH Zürich ²American University of Beirut

Adoption: How to Maintain Coherence? (I)

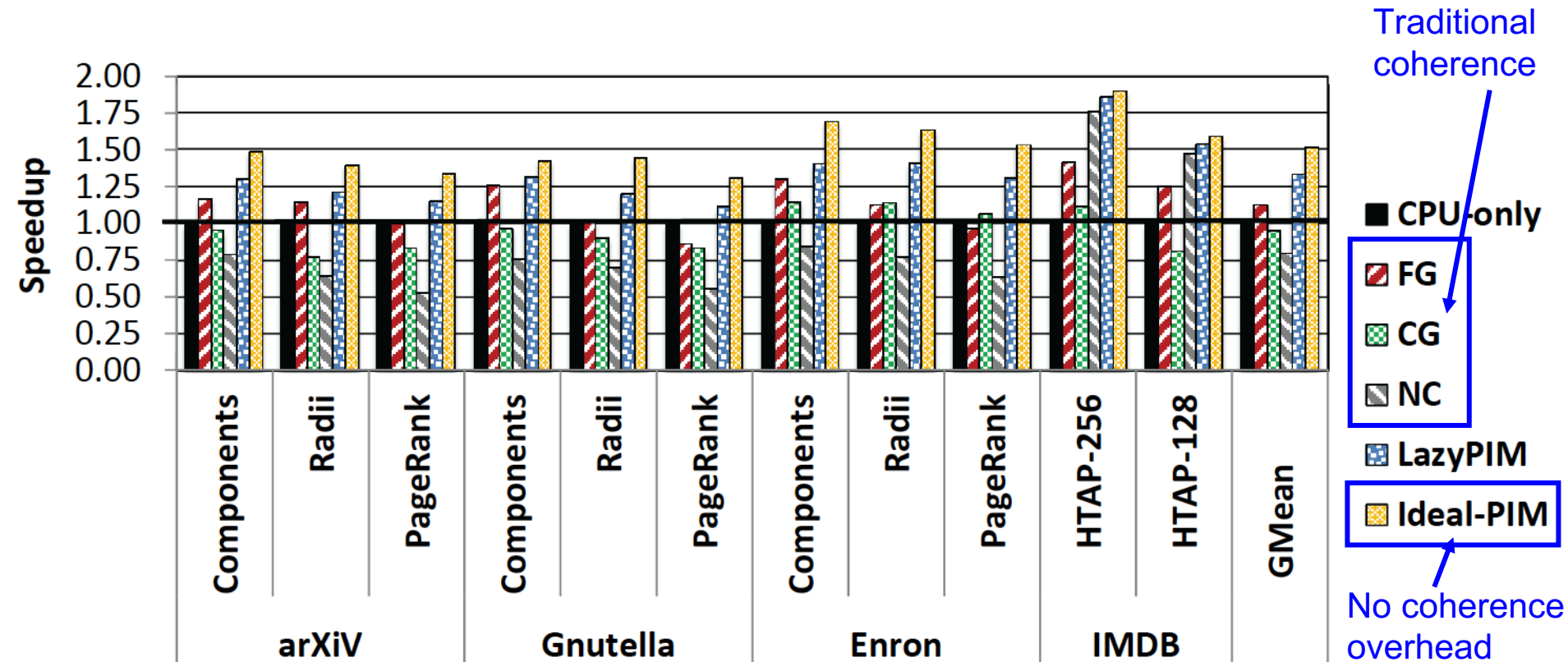
- Amirali Boroumand, Saugata Ghose, Minesh Patel, Hasan Hassan, Brandon Lucia, Kevin Hsieh, Krishna T. Malladi, Hongzhong Zheng, and Onur Mutlu,
"LazyPIM: An Efficient Cache Coherence Mechanism for Processing-in-Memory"
IEEE Computer Architecture Letters (**CAL**), June 2016.

LazyPIM: An Efficient Cache Coherence Mechanism for Processing-in-Memory

Amirali Boroumand[†], Saugata Ghose[†], Minesh Patel[†], Hasan Hassan^{†§}, Brandon Lucia[†],
Kevin Hsieh[†], Krishna T. Malladi^{*}, Hongzhong Zheng^{*}, and Onur Mutlu^{††}

[†]Carnegie Mellon University ^{*}Samsung Semiconductor, Inc. [§]TOBB ETÜ [‡]ETH Zürich

Challenge: Coherence for Hybrid CPU-PIM Apps



Adoption: How to Maintain Coherence? (II)

- Amirali Boroumand, Saugata Ghose, Minesh Patel, Hasan Hassan, Brandon Lucia, Kevin Hsieh, Krishna T. Malladi, Hongzhong Zheng, and Onur Mutlu,
"CoNDA: Efficient Cache Coherence Support for Near-Data Accelerators"

Proceedings of the 46th International Symposium on Computer Architecture (ISCA), Phoenix, AZ, USA, June 2019.

CoNDA: Efficient Cache Coherence Support for Near-Data Accelerators

Amirali Boroumand[†]

Saugata Ghose[†]

Minesh Patel[★]

Hasan Hassan[★]

Brandon Lucia[†]

Rachata Ausavarungnirun^{†‡}

Kevin Hsieh[†]

Nastaran Hajinazar^{◇†}

Krishna T. Malladi[§]

Hongzhong Zheng[§]

Onur Mutlu^{★†}

[†]Carnegie Mellon University

[★]ETH Zürich

[‡]KMUTNB

[◇]Simon Fraser University

[§]Samsung Semiconductor, Inc.

Adoption: How to Support Synchronization?

- Christina Giannoula, Nandita Vijaykumar, Nikela Papadopoulou, Vasileios Karakostas, Ivan Fernandez, Juan Gómez-Luna, Lois Orosa, Nectarios Koziris, Georgios Goumas, Onur Mutlu, **"SynCron: Efficient Synchronization Support for Near-Data-Processing Architectures"**
Proceedings of the 27th International Symposium on High-Performance Computer Architecture (HPCA), Virtual, February-March 2021.
[[Slides \(pptx\)](#)] [[pdf](#)]
[[Short Talk Slides \(pptx\)](#)] [[pdf](#)]
[[Talk Video](#) (21 minutes)]
[[Short Talk Video](#) (7 minutes)]

SynCron: Efficient Synchronization Support for Near-Data-Processing Architectures

Christina Giannoula^{†‡} Nandita Vijaykumar^{*‡} Nikela Papadopoulou[†] Vasileios Karakostas[†] Ivan Fernandez^{§‡}
Juan Gómez-Luna[‡] Lois Orosa[‡] Nectarios Koziris[†] Georgios Goumas[†] Onur Mutlu[‡]
[†]*National Technical University of Athens* [‡]*ETH Zürich* ^{*}*University of Toronto* [§]*University of Malaga*

Adoption: How to Support Virtual Memory?

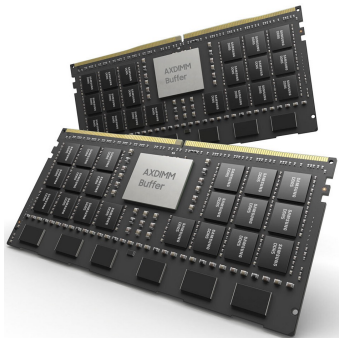
- Kevin Hsieh, Samira Khan, Nandita Vijaykumar, Kevin K. Chang, Amirali Boroumand, Saugata Ghose, and Onur Mutlu,
["Accelerating Pointer Chasing in 3D-Stacked Memory: Challenges, Mechanisms, Evaluation"](#)
Proceedings of the 34th IEEE International Conference on Computer Design (ICCD), Phoenix, AZ, USA, October 2016.

Accelerating Pointer Chasing in 3D-Stacked Memory: Challenges, Mechanisms, Evaluation

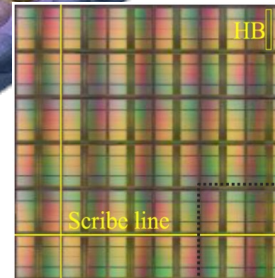
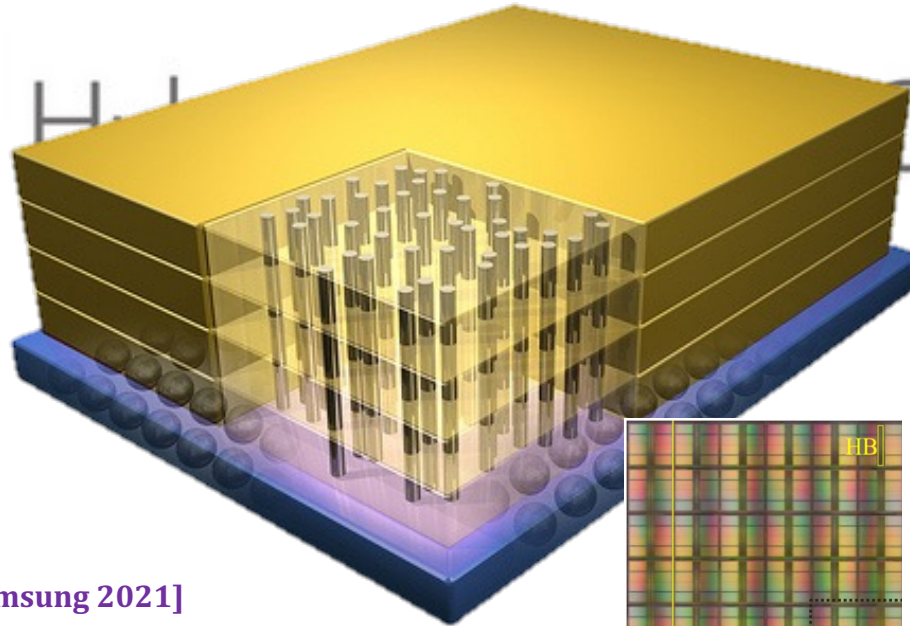
Kevin Hsieh[†] Samira Khan[‡] Nandita Vijaykumar[†]
Kevin K. Chang[†] Amirali Boroumand[†] Saugata Ghose[†] Onur Mutlu^{§†}
[†]*Carnegie Mellon University* [‡]*University of Virginia* [§]*ETH Zürich*

Processing-in-Memory in the Real World

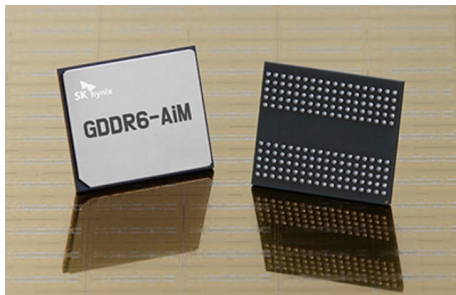
Processing-in-Memory Landscape Today



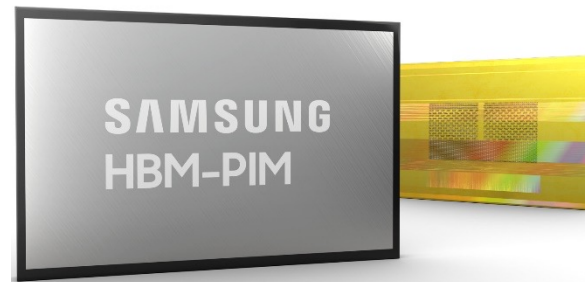
[Samsung 2021]



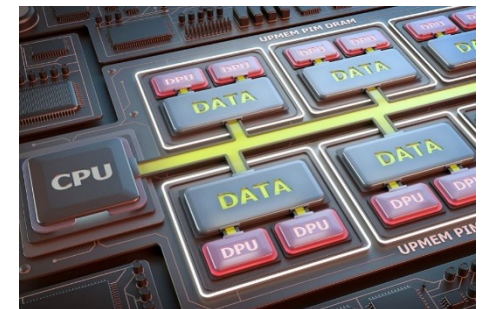
[Alibaba 2022]



[SK Hynix 2022]



[Samsung 2021]



[UPMEM 2019]

This does not include many experimental chips and startups

Processing-in-Memory Landscape Today

IEEE COMPUTER ARCHITECTURE LETTERS, VOL. 22, NO. 1, JANUARY-JUNE

Computational CXL-Memory Solution for Accelerating Memory-Intensive Applications

Joonseop Sim^{ID}, Soohong Ahn^{ID}, Taeyoung Ahn^{ID},
Seungyong Lee^{ID}, Myunghyun Rhee, Jooyoung Kim^{ID},
Kwangsik Shin, Donguk Moon^{ID},
Euseok Kim, and Kyoung Park^{ID}

Abstract—CXL interface is the up-to-date technology that enables effective memory expansion by providing a memory-sharing protocol in configuring heterogeneous devices. However, its limited physical bandwidth can be a significant bottleneck for emerging data-intensive applications. In this work, we propose a novel CXL-based memory disaggregation architecture with a real-world prototype demonstration, which overcomes the bandwidth limitation of the CXL interface using near-data processing. The experimental results demonstrate that our design achieves up to $1.9\times$ better performance/power efficiency than the existing CPU system.

Index Terms—Compute express link (CXL), near-data-processing (NDP)

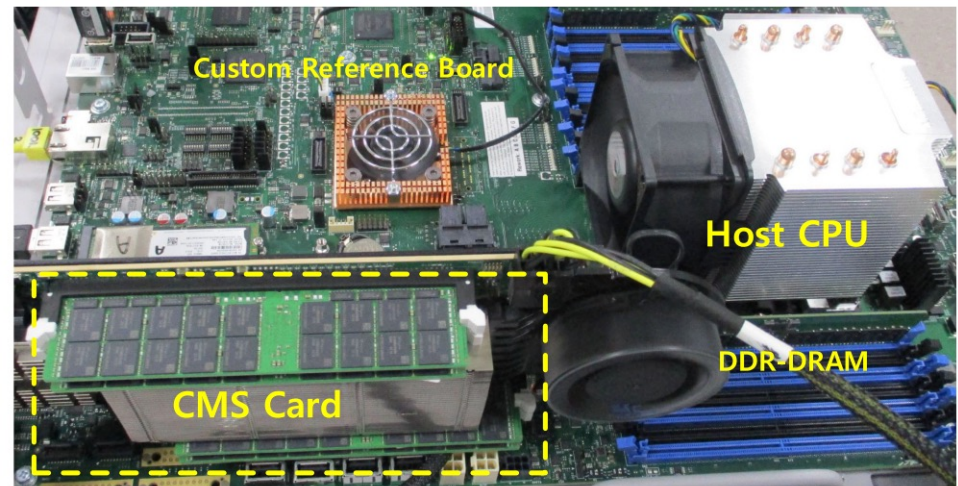


Fig. 6. FPGA prototype of proposed CMS card.

Processing-in-Memory Landscape Today

Samsung Processing in Memory Technology at Hot Chips 2023

By Patrick Kennedy - August 28, 2023



Samsung PIM PNM For Transformer Based AI HC35_Page_24

Real PIM Tutorials [MICRO'23, ISCA'23, ASPLOS'23, HPCA'23]

- June, March, Feb : Lectures + Hands-on labs + Invited talks



ISCA 2023 Real-World PIM Tutorial

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Real-world Processing-in-Memory Systems for Modern Workloads

Tutorial Description

Processing-in-Memory (PIM) is a computing paradigm that aims at overcoming the data movement bottleneck (i.e., the waste of execution cycles and energy resulting from the back-and-forth data movement between memory units and compute units) by making memory compute-capable.

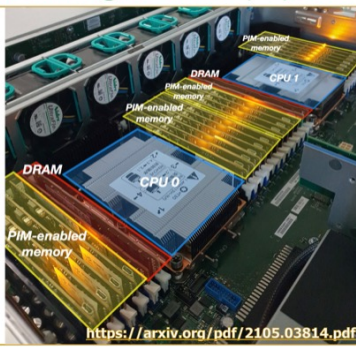
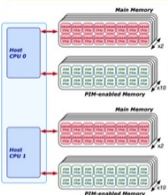
Explored over several decades since the 1960s, PIM systems are becoming a reality with the advent of the first commercial products and prototypes.

A number of startups (e.g., UPMEM, Neuroblade) are already commercializing real PIM hardware, each with its own design approach and target applications. Several major vendors (e.g., Samsung, SK Hynix, Alibaba) have presented real PIM chip prototypes in the last two years. Most of these architectures have in common that they place compute units near the memory arrays. This type of PIM is called processing near memory (PNM).

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- [Tutorial Description](#)
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- [Agenda \(June 18, 2023\)](#)
- [Lectures \(tentative\)](#)
- [Hands-on Labs \(tentative\)](#)
- [Learning Materials](#)

2,560-DPU Processing-in-Memory System



<https://arxiv.org/pdf/2105.03814.pdf>

PIM can provide large improvements in both performance and energy consumption for many modern applications, thereby enabling a commercially viable way of dealing with huge amounts of data that is bottlenecking our computing systems. Yet, it is critical to (1) study and understand the characteristics that make a workload suitable for a PIM architecture, (2) propose optimization strategies for PIM kernels, and (3) develop programming frameworks and tools that can lower the learning curve and ease the adoption of PIM.

This tutorial focuses on the latest advances in PIM technology, workload characterization for PIM, and programming and optimizing PIM kernels. We will (1) provide an introduction to PIM and taxonomy of PIM systems, (2) give an overview and a rigorous analysis of existing real-world PIM hardware, (3) conduct hand-on labs about important workloads (machine learning, sparse linear algebra, bioinformatics, etc.) using real PIM systems, and (4) shed light on how to improve future PIM systems for such workloads.

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Real PIM Tutorial [ISCA 2023]

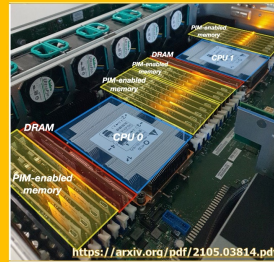
■ June 18: Lectures + Hands-on labs + Invited talks

ISCA 2023 Real-World PIM Tutorial Sunday, June 18, Orlando, Florida

Organizers: Juan Gómez Luna, Onur Mutlu, Ataberk Olgun
Program: <https://events.safari.ethz.ch/isca-pim-tutorial/>



Overview PIM | PNM | UPMEM PIM |
PNM for neural networks |
PNM for recommender systems |
PNM for ML workloads |
How to enable PIM? | PUM prototypes
Hands-on Labs: Benchmarking |
Accelerating real-world workloads



International Symposium on Computer Architecture (ISCA)

Real-world Processing-in-Memory Systems for Modern Workloads

<https://www.youtube.com/live/GIb5EgSrWk0?feature=share>

Room: Magnolia 16
Marriott World Center Orlando
Orlando, FL, USA
July 18th, 2023

SAFARI zoom

ISCA 2023 Tutorial: Real-world Processing-in-Memory Systems for Modern Workloads

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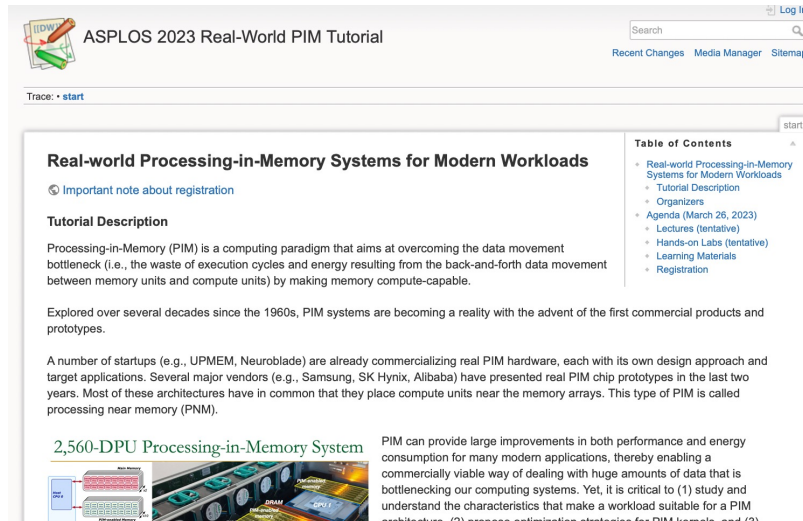
[https://events.safari.ethz.ch/
isca-pim-tutorial/](https://events.safari.ethz.ch/isca-pim-tutorial/)

Tutorial Materials

Time	Speaker	Title	Materials
8:55am-9:00am	Dr. Juan Gómez Luna	Welcome & Agenda	(PDF) (PPT)
9:00am-10:20am	Prof. Onur Mutlu	Memory-Centric Computing	(PDF) (PPT)
10:20am-11:00am	Dr. Juan Gómez Luna	Processing-Near-Memory: Real PNM Architectures / Programming General-purpose PIM	(PDF) (PPT)
11:20am-11:50am	Prof. Izzat El Hajj	High-throughput Sequence Alignment using Real Processing-in-Memory Systems	(PDF) (PPT)
11:50am-12:30pm	Dr. Christina Giannoula	SparseP: Towards Efficient Sparse Matrix Vector Multiplication for Real Processing-In-Memory Systems	(PDF) (PPT)
2:00pm-2:45pm	Dr. Sukhan Lee	Introducing Real-world HBM-PIM Powered System for Memory-bound Applications	(PDF) (PPT)
2:45pm-3:30pm	Dr. Juan Gómez Luna / Ataberk Olgun	Processing-Using-Memory: Exploiting the Analog Operational Properties of Memory Components / PUM Prototypes: PiDRAM	(PDF) (PPT) (PPT)
4:00pm-4:40pm	Dr. Juan Gómez Luna	Accelerating Modern Workloads on a General-purpose PIM System	(PDF) (PPT)
4:40pm-5:20pm	Dr. Juan Gómez Luna	Adoption Issues: How to Enable PIM?	(PDF) (PPT)
5:20pm-5:30pm	Dr. Juan Gómez Luna	Hands-on Lab: Programming and Understanding a Real Processing-in-Memory Architecture	(Handout) (PDF) (PPT)

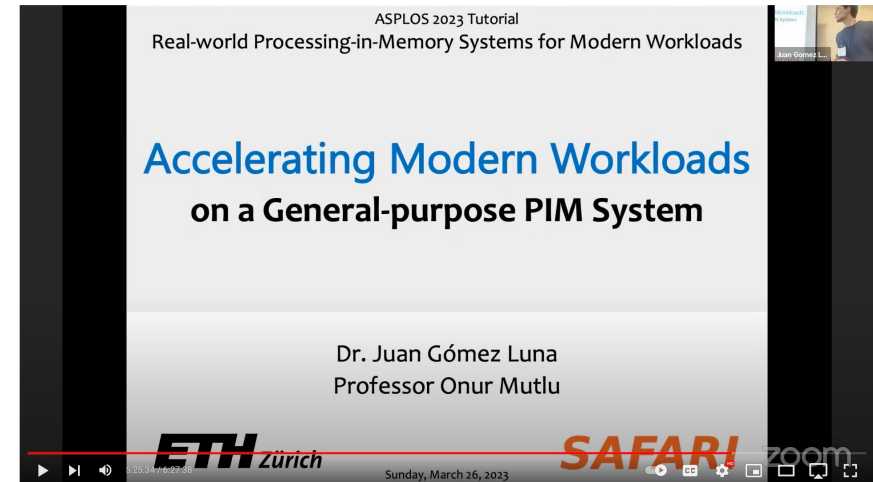
Real PIM Tutorial [ASPLOS 2023]

■ March 26: Lectures + Hands-on labs + Invited talks



Tutorial Materials

Time	Speaker	Title	Materials
9:00am-10:20am	Prof. Onur Mutlu	Memory-Centric Computing	(PDF) (PPT)
10:40am-12:00pm	Dr. Juan Gómez Luna	Processing-Near-Memory: Real PNM Architectures Programming General-purpose PIM	(PDF) (PPT)
1:40pm-2:20pm	Prof. Alexandra (Sasha) Fedorova (UBC)	Processing in Memory in the Wild	(PDF) (PPT)
2:20pm-3:20pm	Dr. Juan Gómez Luna & Ataberk Olgun	Processing-Using-Memory: Exploiting the Analog Operational Properties of Memory Components	(PDF) (PPT) (PDF) (PPT)
3:40pm-4:10pm	Dr. Juan Gómez Luna	Adoption issues: How to enable PIM? Accelerating Modern Workloads on a General-purpose PIM System	(PDF) (PPT) (PDF) (PPT)
4:10pm-4:50pm	Dr. Yongkee Kwon & Eddy (Chanwook) Park (SK Hynix)	System Architecture and Software Stack for GDDR6-AiM	(PDF) (PPT)
4:50pm-5:00pm	Dr. Juan Gómez Luna	Hands-on Lab: Programming and Understanding a Real Processing-in-Memory Architecture	(Handout) (PDF) (PPT)



ASPLOS 2023 Tutorial: Real-world Processing-in-Memory Systems for Modern Workloads

Onur Mutlu Lectures
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Real PIM Tutorial [HPCA 2023]

■ February 26: Lectures + Hands-on labs + Invited Talks

HPCA 2023 Real-World PIM Tutorial

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Real-world Processing-in-Memory Architectures

Tutorial Description

Processing-in-Memory (PIM) is a computing paradigm that aims at overcoming the data movement bottleneck (i.e., the waste of execution cycles and energy resulting from the back-and-forth data movement between memory units and compute units) by making memory compute-capable.

Explored over several decades since the 1960s, PIM systems are becoming a reality with the advent of the first commercial products and prototypes.

A number of startups (e.g., UPMEM, Neuroblade, Mythic) are already commercializing real PIM hardware, each with its own design approach and target applications. Several major vendors (e.g., Samsung, SK Hynix, Allbaba) have presented real PIM chip prototypes in the last two years.

2,560-DPU Processing-in-Memory System

Most of these architectures have in common that they place compute units near the memory arrays. But, there is more to come: Academia and Industry are actively exploring other types of PIM by, e.g., exploiting the analog operation of DRAM, SRAM, flash memory and emerging non-volatile memories.

PIM can provide large improvements in both performance and energy consumption, thereby enabling a commercially viable way of dealing with huge amounts of data that is bottlenecking our computing systems. Yet, it is critical to examine and research adoption issues of PIM using especially learnings from real PIM systems that are available today.

This tutorial focuses on the latest advances in PIM technology. We will (1) provide an introduction to PIM and taxonomy of PIM systems, (2) give an overview and a rigorous analysis of existing real-world PIM hardware, (3) conduct hand-on labs using real PIM systems, and (4) shed light on how to enable the adoption of PIM in future computing systems.

Goal: Processing Inside Memory

Processor Core

Cache

Memory

Interconnect

Query

Results

Database

Graphs

Media

- Many questions ... How do we design the:
 - compute-capable memory & controllers?
 - processors & communication units?
 - software & hardware interfaces?
 - system software, compilers, languages?
 - algorithms & theoretical foundations?

HPCA 2023 Tutorial: Real-World Processing-in-Memory Architectures

Onur Mutlu Lectures

32.1K subscribers

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1.8K views Streamed 1 month ago Livestream - P&S Data-Centric Architectures: Fundamentally Improving Performance and Energy (Fall 2022)

HPCA 2023 Tutorial: Real-World Processing-in-Memory Architectures

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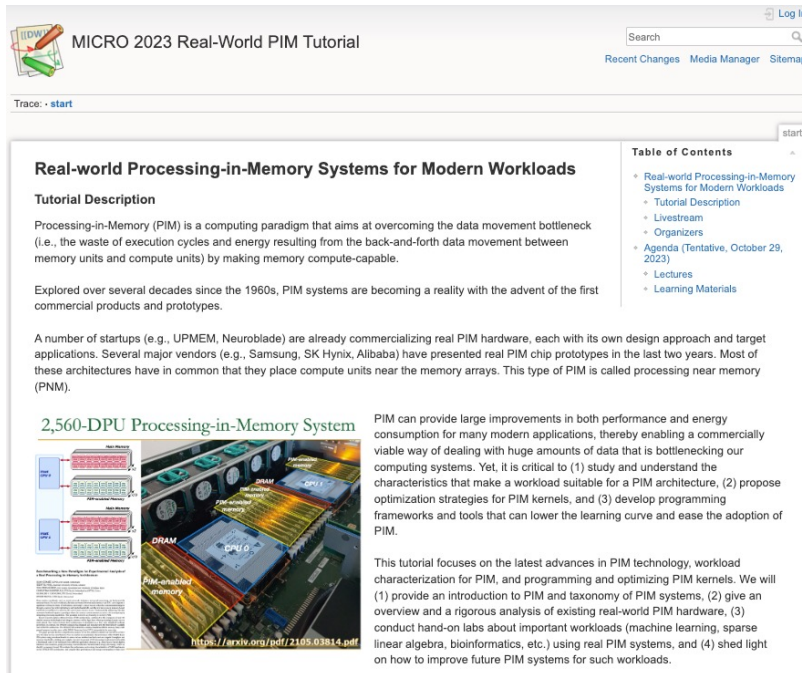
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10:20am-11:00am	Dr. Dimin Niu	A 3D Logic-to-DRAM Hybrid Bonding Process-Near-Memory Chip for Recommendation System	
11:00am-11:40am	Dr. Christina Giannoula	SparseP: Towards Efficient Sparse Matrix Vector Multiplication on Real Processing-In-Memory Architectures	(PDF) (PPT)
1:30pm-2:10pm	Dr. Juan Gómez Luna	Processing-Using-Memory: Exploiting the Analog Operational Properties of Memory Components	(PDF) (PPT)
2:10pm-2:50pm	Dr. Manuel Le Gallo	Deep Learning Inference Using Computational Phase-Change Memory	
2:50pm-3:30pm	Dr. Juan Gómez Luna	PIM Adoption Issues: How to Enable PIM Adoption?	(PDF) (PPT)
3:40pm-5:40pm	Dr. Juan Gómez Luna	Hands-on Lab: Programming and Understanding a Real Processing-in-Memory Architecture	(Handout) (PDF) (PPT)

<https://www.youtube.com/watch?v=f5-nT1tbz5w>

<https://events.safari.ethz.ch/real-pim-tutorial/>

Latest Real PIM Tutorial [MICRO 2023]

■ October 29: Lectures + Hands-on labs + Invited talks



MICRO 2023 Real-World PIM Tutorial

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Real-world Processing-in-Memory Systems for Modern Workloads

Tutorial Description

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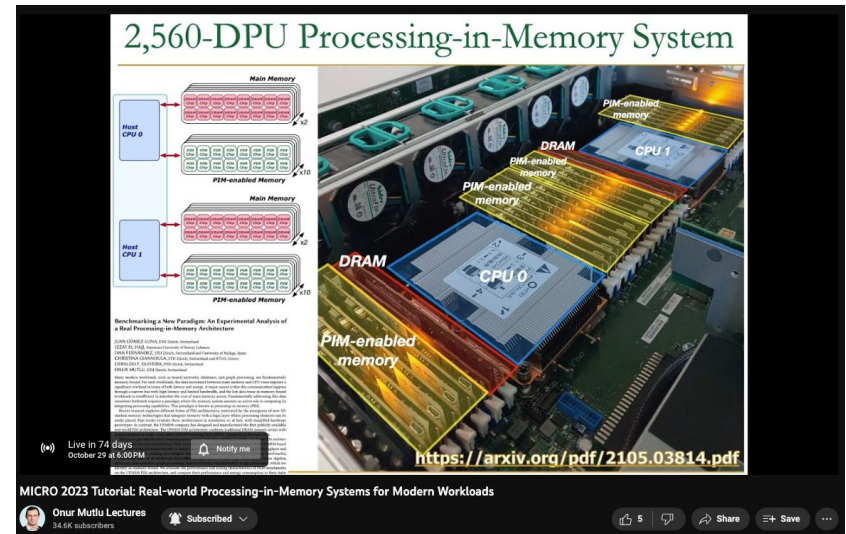
- Real-world Processing-in-Memory Systems for Modern Workloads
- Tutorial Description
- Livestream
- Organizers
- Agenda (Tentative, October 29, 2023)
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- Learning Materials

2,560-DPU Processing-in-Memory System

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<https://arxiv.org/pdf/2105.03814.pdf>



2,560-DPU Processing-in-Memory System

Host CPU 0, Host CPU 1, Main Memory, PIM-enabled Memory, DRAM, CPU 0, CPU 1

<https://arxiv.org/pdf/2105.03814.pdf>

MICRO 2023 Tutorial: Real-world Processing-in-Memory Systems for Modern Workloads

Onur Mutlu Lectures

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Live in 74 days
October 29 at 6:00 PM

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Agenda (Tentative, October 29, 2023)

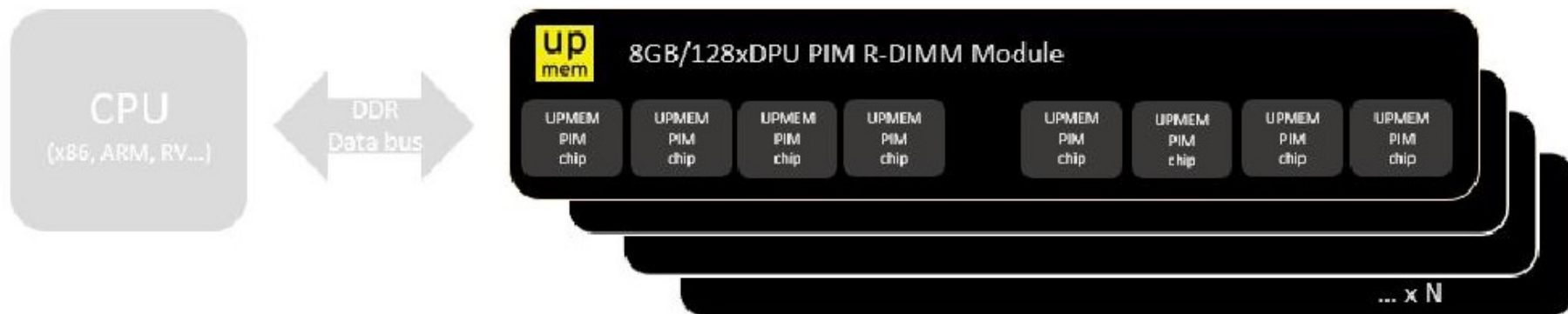
Lectures

1. Introduction: PIM as a paradigm to overcome the data movement bottleneck.
2. PIM taxonomy: PNM (processing near memory) and PUM (processing using memory).
3. General-purpose PNM: UPMEM PIM.
4. PNM for neural networks: Samsung HBM-PIM, SK Hynix AiM.
5. PNM for recommender systems: Samsung AxDIMM, Alibaba PNM.
6. PUM prototypes: PiDRAM, SRAM-based PUM, Flash-based PUM.
7. Other approaches: Neuroblade, Mythic.
8. Adoption issues: How to enable PIM?
9. Hands-on labs: Programming a real PIM system.

<https://events.safari.ethz.ch/micro-pim-tutorial>

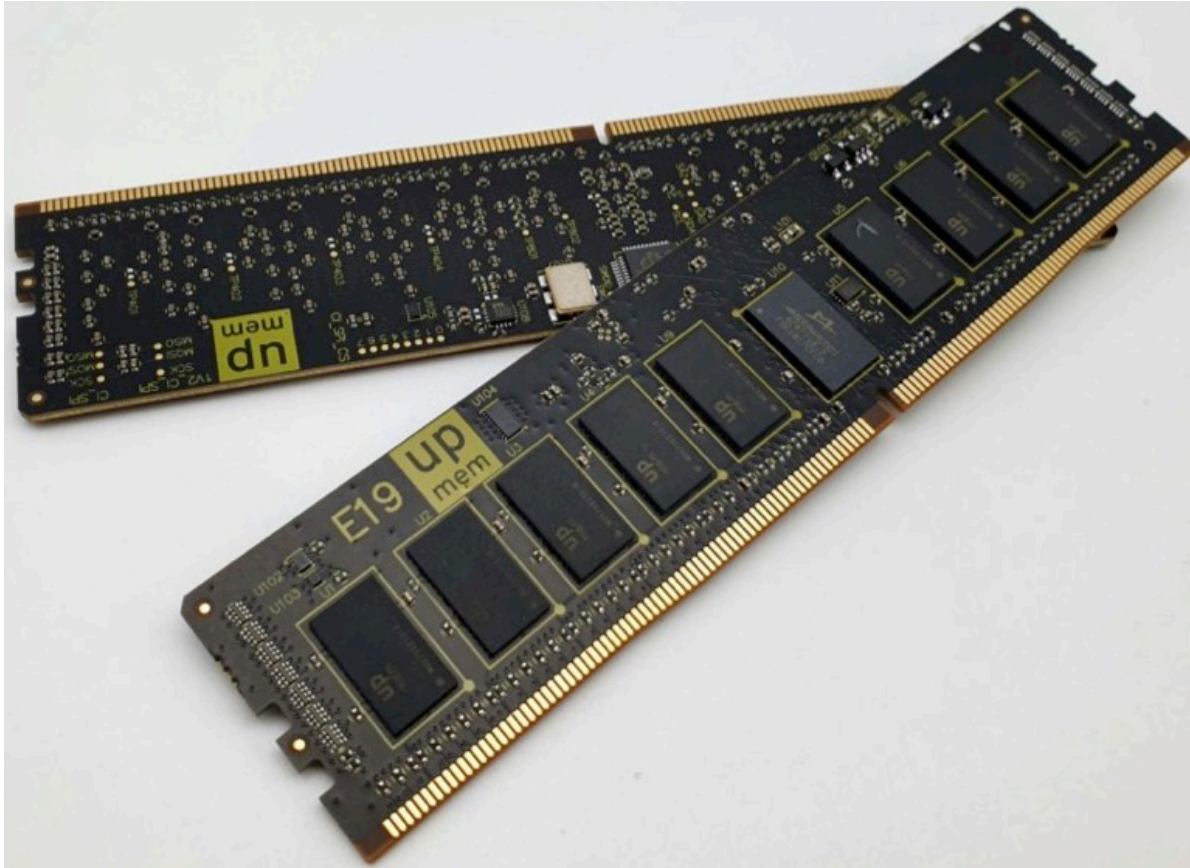
UPMEM Processing-in-DRAM Engine (2019)

- **Processing in DRAM Engine**
- Includes **standard DIMM modules**, with a **large number of DPU processors** combined with DRAM chips.
- Replaces **standard DIMMs**
 - DDR4 R-DIMM modules
 - 8GB+128 DPUs (16 PIM chips)
 - Standard 2x-nm DRAM process
 - **Large amounts of** compute & memory bandwidth

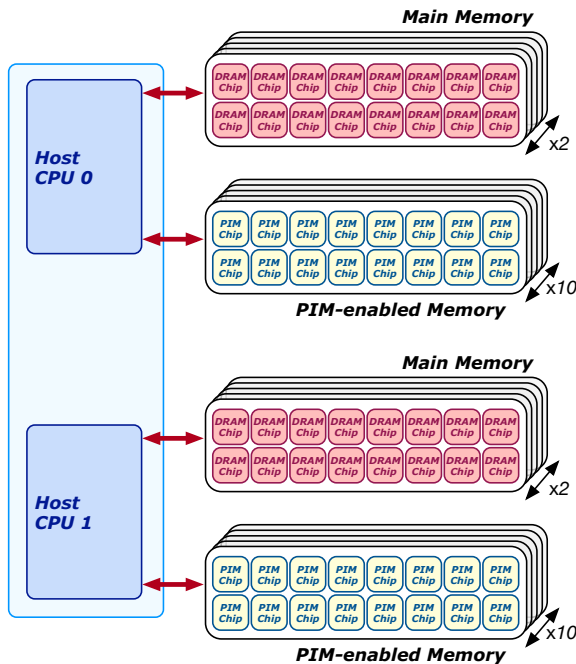


UPMEM Memory Modules

- E19: 8 chips DIMM (1 rank). DPUs @ 267 MHz
- P21: 16 chips DIMM (2 ranks). DPUs @ 350 MHz



2,560-DPU Processing-in-Memory System



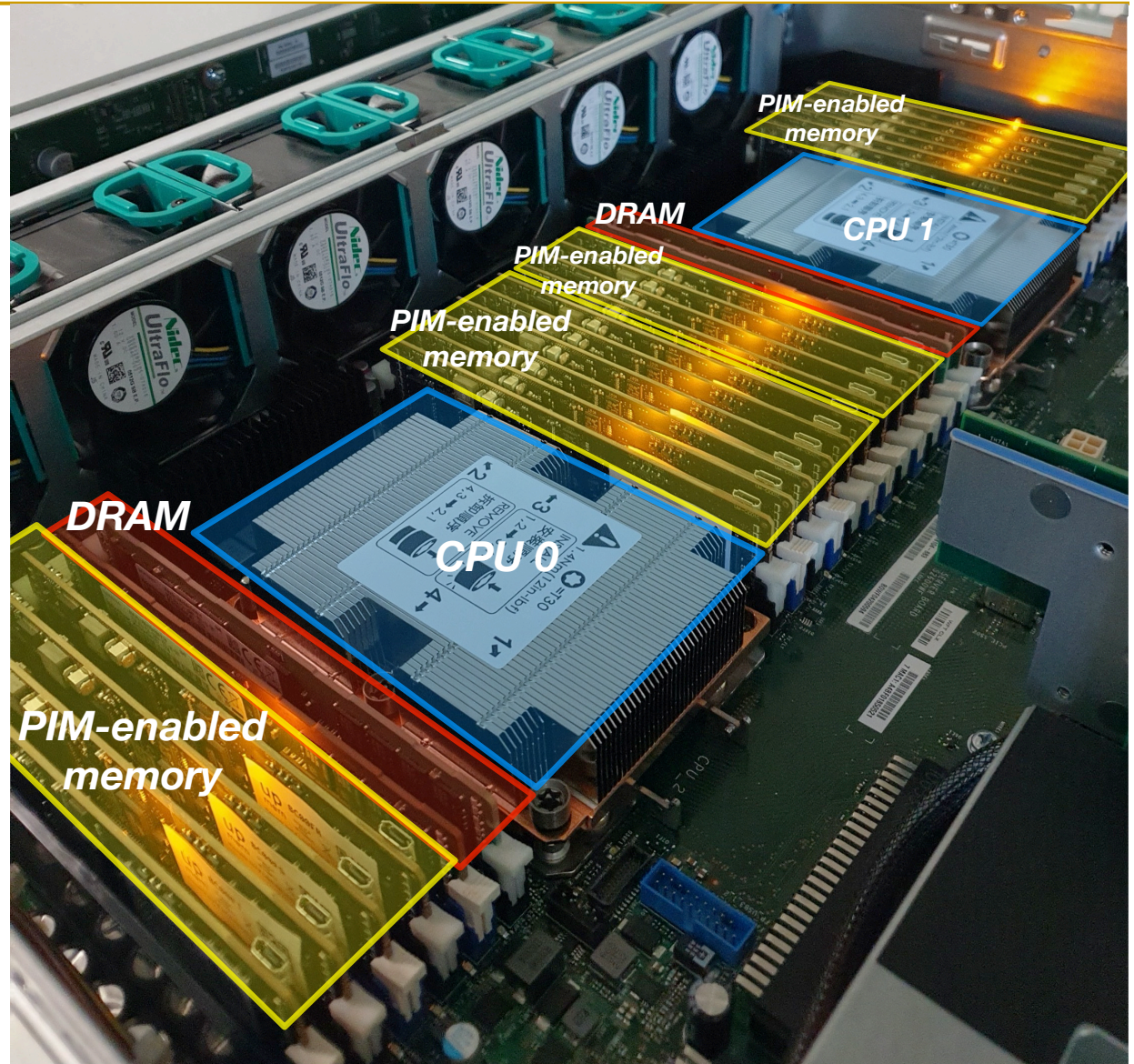
Benchmarking a New Paradigm: An Experimental Analysis of a Real Processing-in-Memory Architecture

JUAN GÓMEZ-LUNA, ETH Zürich, Switzerland
 IZZAT EL HAJJ, American University of Beirut, Lebanon
 IVAN FERNANDEZ, ETH Zürich, Switzerland and University of Malaga, Spain
 CHRISTINA GIANNOULA, ETH Zürich, Switzerland and NTUA, Greece
 GERALDO F. OLIVEIRA, ETH Zürich, Switzerland
 ONUR MUTLU, ETH Zürich, Switzerland

Many modern workloads, such as neural networks, databases, and graph processing, are fundamentally memory-bound. For such workloads, the data movement between main memory and CPU cores imposes a significant overhead in terms of both latency and energy. A major reason is that this communication happens through a narrow bus with high latency and limited bandwidth, and the low data reuse in memory-bound workloads is insufficient to amortize the cost of main memory access. Fundamentally addressing this *data movement bottleneck* requires a paradigm where the memory system assumes an active role in computing by integrating processing capabilities. This paradigm is known as *processing-in-memory (PIM)*.

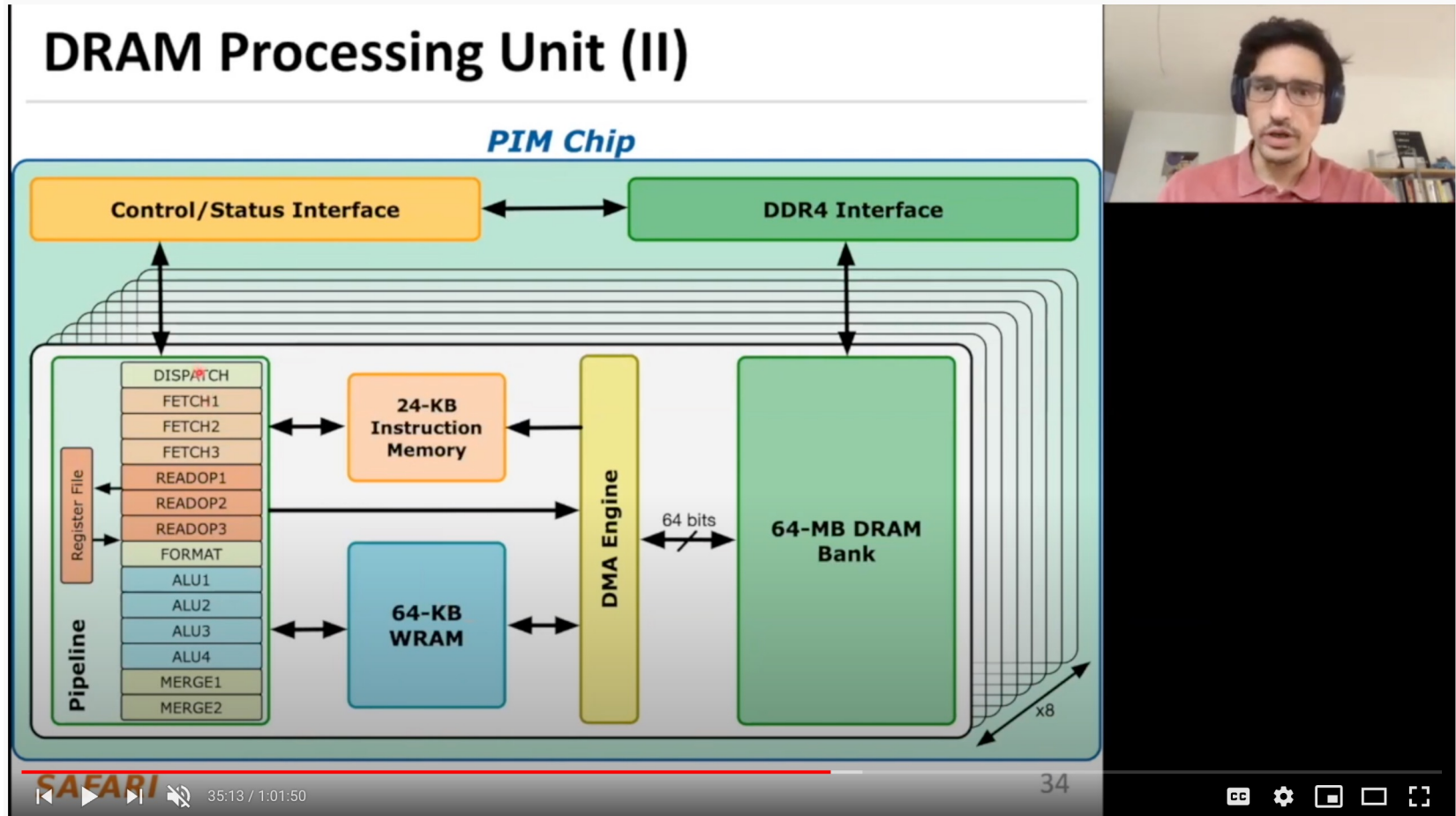
Recent research explores different forms of PIM architectures, motivated by the emergence of new 3D-stacked memory technologies that integrate memory with a logic layer where processing elements can be easily placed. Past works evaluate these architectures in simulation or, at best, with simplified hardware prototypes. In contrast, the UPMEM company has designed and manufactured the first publicly-available real-world PIM architecture. The UPMEM PIM architecture combines traditional DRAM memory arrays with general-purpose in-order cores, called *DRAM Processing Units (DPUs)*, integrated in the same chip.

This paper provides the first comprehensive analysis of the first publicly-available real-world PIM architecture. We make two key contributions. First, we conduct an experimental characterization of the UPMEM-based PIM system using microbenchmarks to assess various architecture limits such as compute throughput and memory bandwidth, yielding new insights. Second, we present *PrIM (Processing-In-Memory benchmarks)*, a benchmark suite of 16 workloads from different application domains (e.g., dense/sparse linear algebra, databases, data analytics, graph processing, neural networks, bioinformatics, image processing), which we identify as memory-bound. We evaluate the performance and scaling characteristics of PrIM benchmarks on the UPMEM PIM architecture, and compare their performance and energy consumption to their state-of-the-art CPU and GPU counterparts. Our extensive evaluation conducted on two real UPMEM-based PIM systems with 640 and 2,560 DPUs provides new insights about suitability of different workloads to the PIM system, programming recommendations for software designers, and suggestions and hints for hardware and architecture designers of future PIM systems.



<https://arxiv.org/pdf/2105.03814.pdf>

More on the UPMEM PIM System



ETH ZÜRICH HAUPTGEBÄUDE

Computer Architecture - Lecture 12d: Real Processing-in-DRAM with UPMEM (ETH Zürich, Fall 2020)

1,120 views • Oct 31, 2020

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Onur Mutlu Lectures
16.7K subscribers

ANALYTICS

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<https://www.youtube.com/watch?v=Sscy1Wrr22A&list=PL5Q2soXY2Zi9xidyIgBxUz7xRPS-wisBN&index=26>

Experimental Analysis of the UPMEM PIM Engine

Benchmarking a New Paradigm: An Experimental Analysis of a Real Processing-in-Memory Architecture

JUAN GÓMEZ-LUNA, ETH Zürich, Switzerland

IZZAT EL HAJJ, American University of Beirut, Lebanon

IVAN FERNANDEZ, ETH Zürich, Switzerland and University of Malaga, Spain

CHRISTINA GIANNOULA, ETH Zürich, Switzerland and NTUA, Greece

GERALDO F. OLIVEIRA, ETH Zürich, Switzerland

ONUR MUTLU, ETH Zürich, Switzerland

Many modern workloads, such as neural networks, databases, and graph processing, are fundamentally memory-bound. For such workloads, the data movement between main memory and CPU cores imposes a significant overhead in terms of both latency and energy. A major reason is that this communication happens through a narrow bus with high latency and limited bandwidth, and the low data reuse in memory-bound workloads is insufficient to amortize the cost of main memory access. Fundamentally addressing this *data movement bottleneck* requires a paradigm where the memory system assumes an active role in computing by integrating processing capabilities. This paradigm is known as *processing-in-memory* (PIM).

Recent research explores different forms of PIM architectures, motivated by the emergence of new 3D-stacked memory technologies that integrate memory with a logic layer where processing elements can be easily placed. Past works evaluate these architectures in simulation or, at best, with simplified hardware prototypes. In contrast, the UPMEM company has designed and manufactured the first publicly-available real-world PIM architecture. The UPMEM PIM architecture combines traditional DRAM memory arrays with general-purpose in-order cores, called *DRAM Processing Units* (DPUs), integrated in the same chip.

This paper provides the first comprehensive analysis of the first publicly-available real-world PIM architecture. We make two key contributions. First, we conduct an experimental characterization of the UPMEM-based PIM system using microbenchmarks to assess various architecture limits such as compute throughput and memory bandwidth, yielding new insights. Second, we present *PrIM* (*Processing-In-Memory benchmarks*), a benchmark suite of 16 workloads from different application domains (e.g., dense/sparse linear algebra, databases, data analytics, graph processing, neural networks, bioinformatics, image processing), which we identify as memory-bound. We evaluate the performance and scaling characteristics of PrIM benchmarks on the UPMEM PIM architecture, and compare their performance and energy consumption to their state-of-the-art CPU and GPU counterparts. Our extensive evaluation conducted on two real UPMEM-based PIM systems with 640 and 2,556 DPUs provides new insights about suitability of different workloads to the PIM system, programming recommendations for software designers, and suggestions and hints for hardware and architecture designers of future PIM systems.

Understanding a Modern Processing-in-Memory Architecture:

Benchmarking and Experimental Characterization

Juan Gómez Luna, Izzat El Hajj,
Ivan Fernandez, Christina Giannoula,
Geraldo F. Oliveira, Onur Mutlu

<https://arxiv.org/pdf/2105.03814.pdf>

<https://github.com/CMU-SAFARI/prim-benchmarks>

Recent SRC TECHCON Presentation

■ Dr. Juan Gomez-Luna

- Benchmarking Memory-Centric Computing Systems: Analysis of Real Processing-in-Memory Hardware
- Based on two major works
 - <https://arxiv.org/pdf/2105.03814.pdf>
 - <https://arxiv.org/pdf/2207.07886.pdf>



Benchmarking Memory-Centric Computing Systems: Analysis of Real Processing-In-Memory Hardware

Year: 2021, Pages: 1-7

DOI Bookmark: [10.1109/IGSC54211.2021.9651614](https://doi.org/10.1109/IGSC54211.2021.9651614)

Authors

Juan Gómez-Luna, ETH Zürich

Izzat El Hajj, American University of Beirut

Ivan Fernandez, University of Malaga

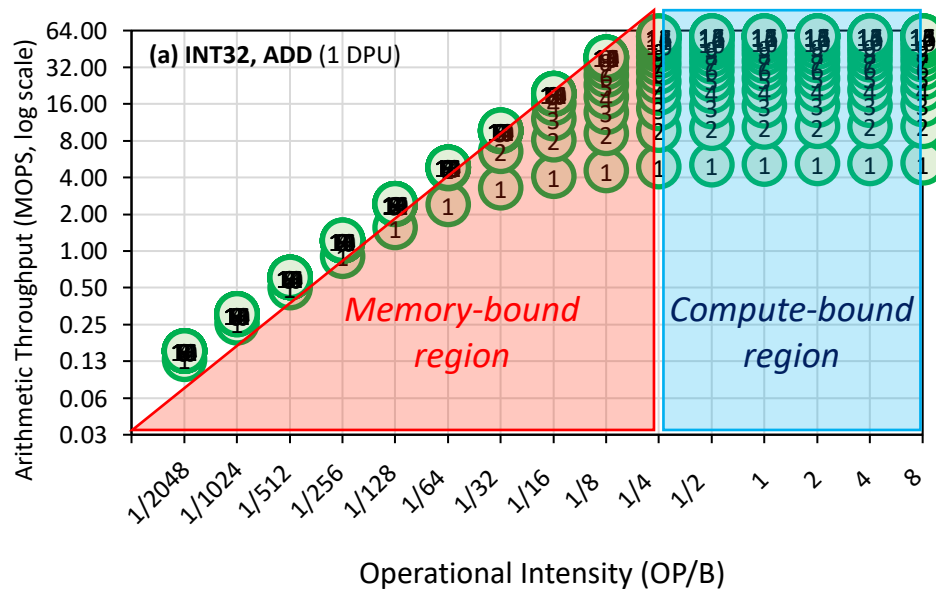
Christina Giannoula, National Technical University of Athens

Geraldo F. Oliveira, ETH Zürich

Onur Mutlu, ETH Zürich



Key Takeaway 1



The throughput saturation point is as low as $\frac{1}{4}$ OP/B, i.e., 1 integer addition per every 32-bit element fetched

KEY TAKEAWAY 1

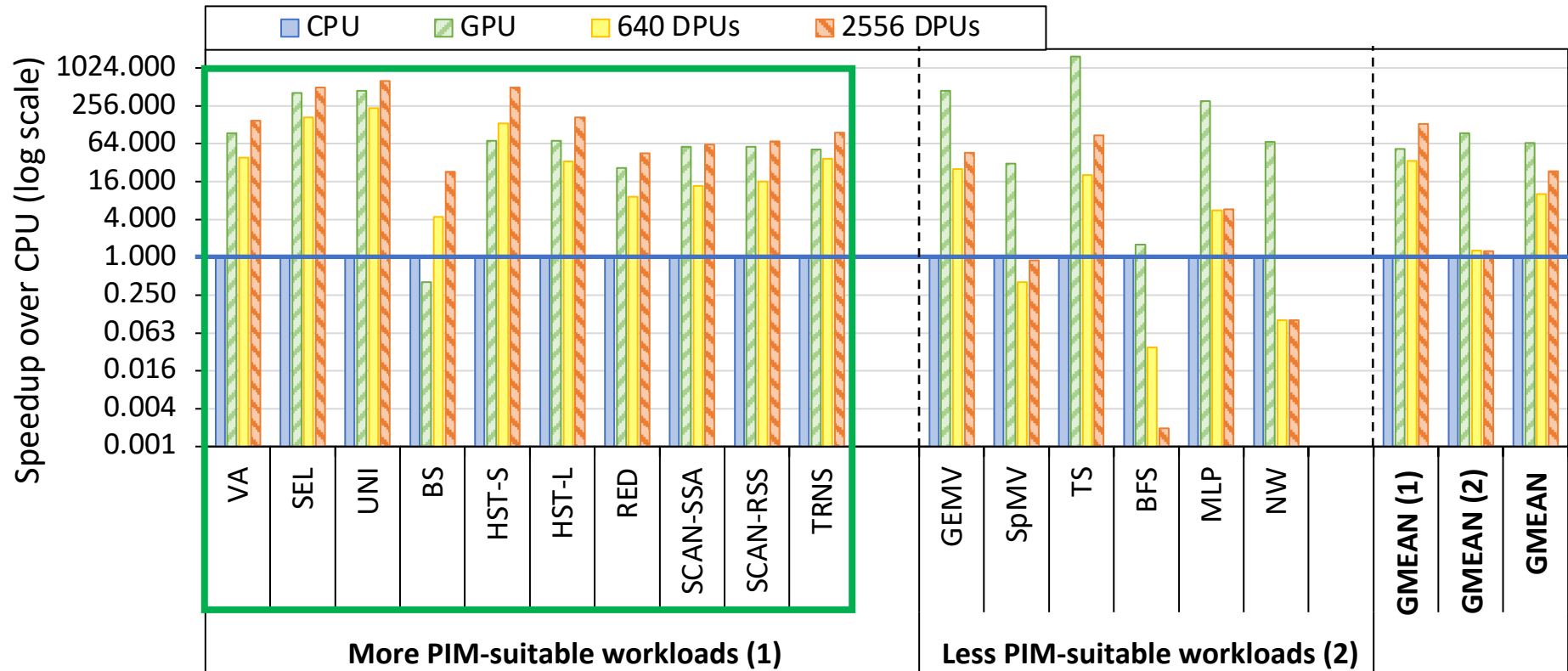
The UPMEM PIM architecture is fundamentally compute bound. As a result, the most suitable workloads are memory-bound.

Key Takeaway 2

Table 4: Evaluated CPU, GPU, and UPMEM-based PIM Systems.

System	Process Node	Processor Cores			Memory		TDP
		Total Cores	Frequency	Peak Performance	Capacity	Total Bandwidth	
Intel Xeon E3-1225 v6 CPU [241]	14 nm	4 (8 threads)	3.3 GHz	26.4 GFLOPS*	32 GB	37.5 GB/s	73 W
NVIDIA Titan V GPU [277]	14 nm	80 (5,120 SIMD lanes)	1.2 GHz	12,288.0 GFLOPS	12 GB	652.8 GB/s	250 W
2,556-DPU PIM System	2x nm	2,556 [†]	350 MHz	894.6 GOPS	159.75 GB	1.7 TB/s	383 W [†]
640-DPU PIM System	2x nm	640	267 MHz	170.9 GOPS	40 GB	333.75 GB/s	96 W [†]

* Estimated GFLOPS = 3.3 GHz × 4 cores × 2 instructions per cycle.
[†] Estimated TDP = $\frac{\text{Total DPU}}{\text{DPU}_s/\text{chip}} \times 1.2 \text{ W/chip}$ [199].



KEY TAKEAWAY 2

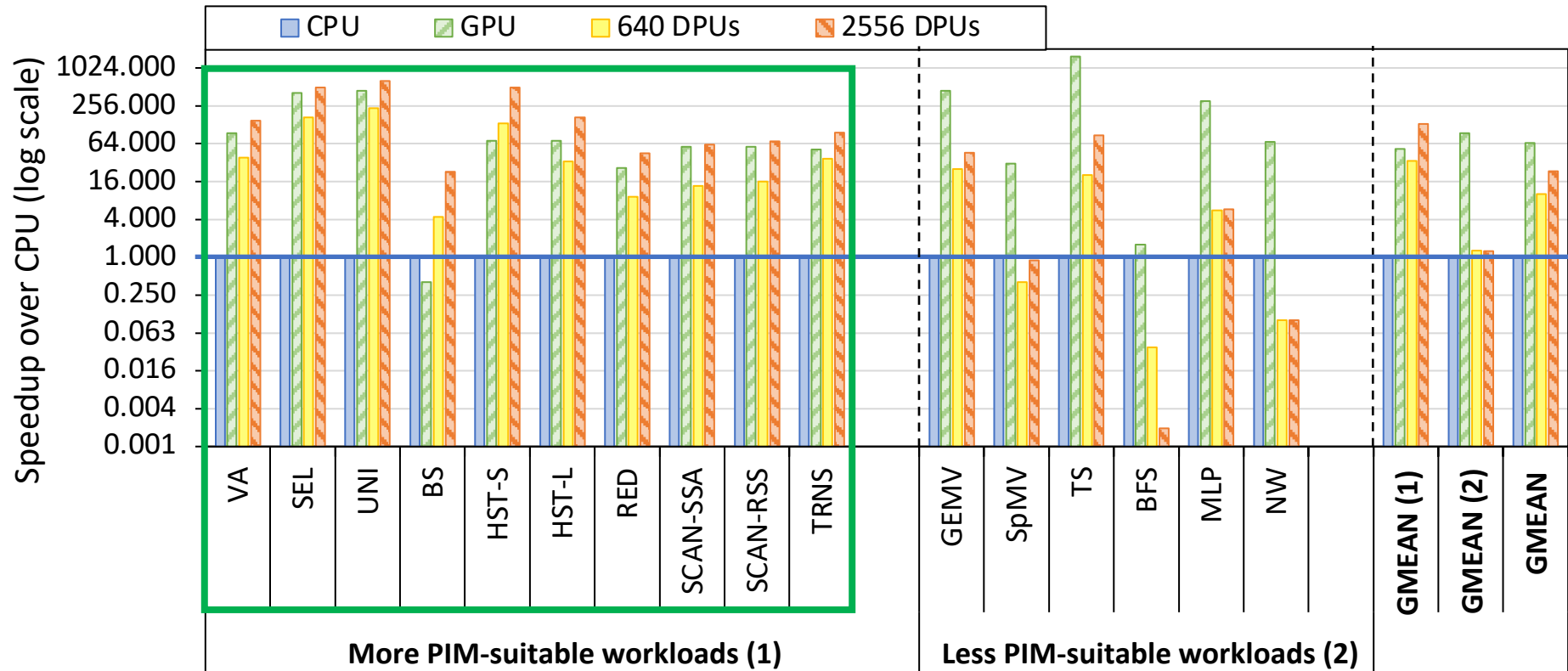
The most well-suited workloads for the UPMEM PIM architecture use no arithmetic operations or use only simple operations (e.g., bitwise operations and integer addition/subtraction).

Key Takeaway 3

Table 4: Evaluated CPU, GPU, and UPMEM-based PIM Systems.

System	Process Node	Processor Cores			Memory		TDP
		Total Cores	Frequency	Peak Performance	Capacity	Total Bandwidth	
Intel Xeon E3-1225 v6 CPU [241]	14 nm	4 (8 threads)	3.3 GHz	26.4 GFLOPS*	32 GB	37.5 GB/s	73 W
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2,556-DPU PIM System	2x nm	2,556 [‡]	350 MHz	894.6 GOPS	159.75 GB	1.7 TB/s	383 W [†]
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[†] Estimated TDP = $\frac{\text{Total DPU}}{\text{DPU}_1/\text{chip}} \times 1.2 \text{ W/chip}$ [199].
[‡] Estimated DPU = $\frac{\text{Total DPU}}{\text{DPU}_1/\text{chip}} \times 1.2 \text{ W/chip}$ [199].



KEY TAKEAWAY 3

The most well-suited workloads for the UPMEM PIM architecture require little or no communication across DPUs (inter-DPU communication).

Understanding a Modern Processing-in-Memory Architecture:

Benchmarking and Experimental Characterization

Juan Gómez Luna, Izzat El Hajj,
Ivan Fernandez, Christina Giannoula,
Geraldo F. Oliveira, Onur Mutlu

el1goluj@gmail.com

<https://arxiv.org/pdf/2105.03814.pdf>

<https://github.com/CMU-SAFARI/prim-benchmarks>

UPMEM PIM System Summary & Analysis

- Juan Gomez-Luna, Izzat El Hajj, Ivan Fernandez, Christina Giannoula, Geraldo F. Oliveira, and Onur Mutlu,
"Benchmarking Memory-Centric Computing Systems: Analysis of Real Processing-in-Memory Hardware"
*Invited Paper at Workshop on Computing with Unconventional Technologies (**CUT**), Virtual, October 2021.*
[[arXiv version](#)]
[[PrIM Benchmarks Source Code](#)]
[[Slides \(pptx\)](#) ([pdf](#))]
[[Talk Video](#) (37 minutes)]
[[Lightning Talk Video](#) (3 minutes)]

Benchmarking Memory-Centric Computing Systems: Analysis of Real Processing-in-Memory Hardware

Juan Gómez-Luna
ETH Zürich

Izzat El Hajj
*American University
of Beirut*

Ivan Fernandez
*University
of Malaga*

Christina Giannoula
*National Technical
University of Athens*

Geraldo F. Oliveira
ETH Zürich

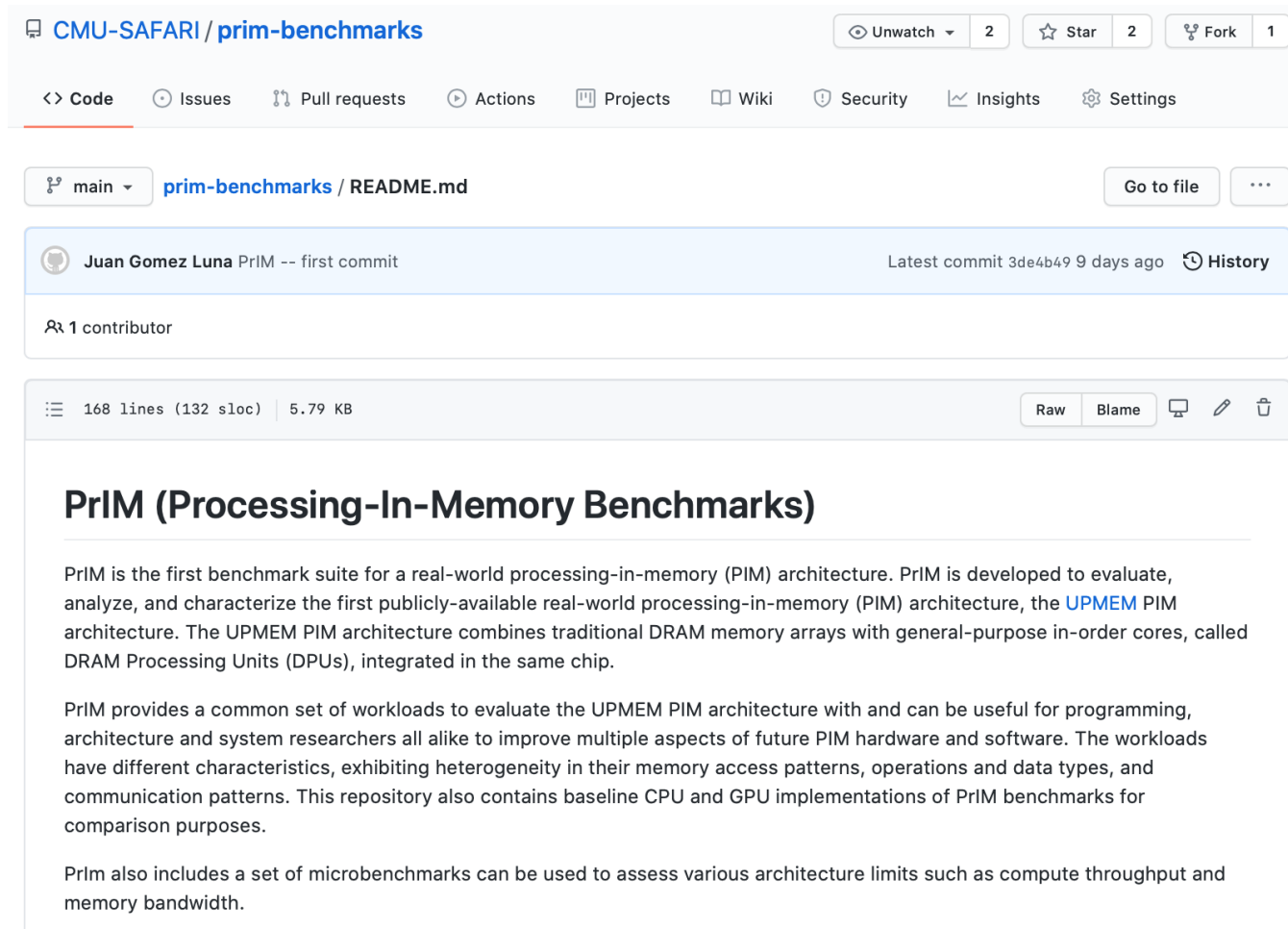
Onur Mutlu
ETH Zürich

PrIM Benchmarks: Application Domains

Domain	Benchmark	Short name
Dense linear algebra	Vector Addition	VA
	Matrix-Vector Multiply	GEMV
Sparse linear algebra	Sparse Matrix-Vector Multiply	SpMV
Databases	Select	SEL
	Unique	UNI
Data analytics	Binary Search	BS
	Time Series Analysis	TS
Graph processing	Breadth-First Search	BFS
Neural networks	Multilayer Perceptron	MLP
Bioinformatics	Needleman-Wunsch	NW
Image processing	Image histogram (short)	HST-S
	Image histogram (large)	HST-L
Parallel primitives	Reduction	RED
	Prefix sum (scan-scan-add)	SCAN-SSA
	Prefix sum (reduce-scan-scan)	SCAN-RSS
	Matrix transposition	TRNS

PrIM Benchmarks are Open Source

- All microbenchmarks, benchmarks, and scripts
- <https://github.com/CMU-SAFARI/prim-benchmarks>



The screenshot shows the GitHub repository page for `CMU-SAFARI/prim-benchmarks`. At the top, there are buttons for 'Unwatch', 'Star' (2), and 'Fork' (1). Below these are tabs for 'Code', 'Issues', 'Pull requests', 'Actions', 'Projects', 'Wiki', 'Security', 'Insights', and 'Settings'. The 'main' branch is selected, and the file `prim-benchmarks / README.md` is open. The commit history shows a single commit by Juan Gomez Luna. The file statistics indicate 168 lines (132 sloc) and 5.79 KB. The README content describes the PrIM benchmark suite, its purpose, and its components.

PrIM (Processing-In-Memory Benchmarks)

PrIM is the first benchmark suite for a real-world processing-in-memory (PIM) architecture. PrIM is developed to evaluate, analyze, and characterize the first publicly-available real-world processing-in-memory (PIM) architecture, the [UPMEM](#) PIM architecture. The UPMEM PIM architecture combines traditional DRAM memory arrays with general-purpose in-order cores, called DRAM Processing Units (DPUs), integrated in the same chip.

PrIM provides a common set of workloads to evaluate the UPMEM PIM architecture with and can be useful for programming, architecture and system researchers all alike to improve multiple aspects of future PIM hardware and software. The workloads have different characteristics, exhibiting heterogeneity in their memory access patterns, operations and data types, and communication patterns. This repository also contains baseline CPU and GPU implementations of PrIM benchmarks for comparison purposes.

PrIm also includes a set of microbenchmarks can be used to assess various architecture limits such as compute throughput and memory bandwidth.

Understanding a Modern PIM Architecture

Benchmarking a New Paradigm: Experimental Analysis and Characterization of a Real Processing-in-Memory System

**JUAN GÓMEZ-LUNA¹, IZZAT EL HAJJ², IVAN FERNANDEZ^{1,3}, CHRISTINA GIANNOULA^{1,4},
GERALDO F. OLIVEIRA¹, AND ONUR MUTLU¹**

¹ETH Zürich

²American University of Beirut

³University of Malaga

⁴National Technical University of Athens

Corresponding author: Juan Gómez-Luna (e-mail: juang@ethz.ch).

<https://arxiv.org/pdf/2105.03814.pdf>

<https://github.com/CMU-SAFARI/prim-benchmarks>

Understanding a Modern PIM Architecture



The video player shows a title slide with the following text:

Understanding a Modern Processing-in-Memory Architecture: Benchmarking and Experimental Characterization

Juan Gómez Luna, Izzat El Hajj,
Ivan Fernandez, Christina Giannoula,
Geraldo F. Oliveira, Onur Mutlu

Links provided:

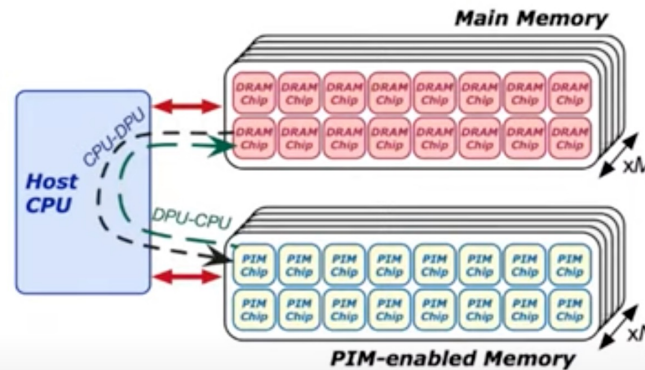
- <https://arxiv.org/pdf/2105.03814.pdf>
- <https://github.com/CMU-SAFARI/prim-benchmarks>

The video player includes a progress bar at 2:26 / 2:57:10, a small video inset of the speaker Juan Gomez Luna, and logos for ETH Zürich and SAFARI. The video title is 'SAFARI Live Seminar: Understanding a Modern Processing-in-Memory Architecture', with 2,579 views and a live stream date of Jul 12, 2021. The channel is 'Onur Mutlu Lectures' with 18.7K subscribers. The video is marked as 'SUBSCRIBED'.

More on Analysis of the UPMEM PIM Engine

Inter-DPU Communication

- There is **no direct communication channel between DPUs**



- Inter-DPU communication takes place via the host CPU using CPU-DPU and DPU-CPU transfers
- Example communication patterns:
 - Merging of partial results to obtain the final result
 - Only DPU-CPU transfers
 - Redistribution of intermediate results for further computation
 - DPU-CPU transfers and CPU-DPU transfers



SAFARI Live Seminar: Understanding a Modern Processing-in-Memory Architecture

1,868 views • Streamed live on Jul 12, 2021

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Talk Title: Understanding a Modern Processing-in-Memory Architecture: Benchmarking and Experimental Characterization
Dr. Juan Gómez-Luna, SAFARI Research Group, D-ITET, ETH Zurich

ANALYTICS

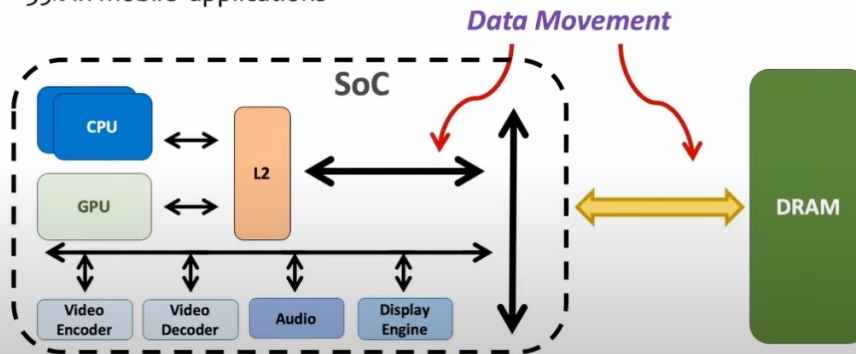
EDIT VIDEO

https://www.youtube.com/watch?v=D8Hjy2IU9l4&list=PL5Q2soXY2Zi_tOTAYm--dYByNPL7JhwR9

More on Analysis of the UPMEM PIM Engine

Data Movement in Computing Systems

- **Data movement** dominates **performance** and is a major system **energy bottleneck**
- **Total system energy**: data movement accounts for
 - 62% in consumer applications*,
 - 40% in scientific applications*,
 - 35% in mobile applications*



* Boroumand et al., "Google Workloads for Consumer Devices: Mitigating Data Movement Bottlenecks," ASPLOS 2018

* Kestor et al., "Quantifying the Energy Cost of Data Movement in Scientific Applications," IISWC 2013

* Pandiyan and Wu, "Quantifying the energy cost of data movement for emerging smart phone workloads on mobile platforms," IISWC 2014

SAFARI

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Understanding a Modern Processing-in-Memory Arch: Benchmarking & Experimental Characterization; 21m

3,482 views • Premiered Jul 25, 2021

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ML Training on a Real PIM System

Machine Learning Training on a Real Processing-in-Memory System

Juan Gómez-Luna¹ Yuxin Guo¹ Sylvan Brocard² Julien Legriel²
Remy Cimadomo² Geraldo F. Oliveira¹ Gagandeep Singh¹ Onur Mutlu¹

¹ETH Zürich ²UPMEM

An Experimental Evaluation of Machine Learning Training on a Real Processing-in-Memory System

Juan Gómez-Luna¹ Yuxin Guo¹ Sylvan Brocard² Julien Legriel²
Remy Cimadomo² Geraldo F. Oliveira¹ Gagandeep Singh¹ Onur Mutlu¹

¹ETH Zürich ²UPMEM

Short version: <https://arxiv.org/pdf/2206.06022.pdf>

Long version: <https://arxiv.org/pdf/2207.07886.pdf>

<https://www.youtube.com/watch?v=qeukNs5XI3g&t=11226s>

ML Training on a Real PIM System

- Need to optimize data representation
 - (1) fixed-point
 - (2) quantization
 - (3) hybrid precision
- Use **lookup tables (LUTs)** to implement complex functions (e.g., sigmoid)
- Optimize data placement & layout for **streaming**
- Large speedups: **2.8X/27X vs. CPU, 1.3x/3.2x vs. GPU**

ML Training on Real PIM Talk Video

Comparison to CPU and GPU (III)

- Decision tree and K-means with Criteo 1TB dataset

(a) Decision Tree

Configuration	Execution Time (ms)
PIM Kernel	~10,000
CPU-PIM	~100,000
Inter PIM	~1,000,000
PIM-CPU	~100,000

(b) K-means

Configuration	Execution Time (ms)
PIM Kernel	~10,000
CPU-PIM	~100,000
Inter PIM	~1,000,000
PIM-CPU	~100,000

PIM version of DTR is **62x** faster than the CPU version and **4.5x** faster than the GPU version

PIM version of KME is **2.7x** faster than the CPU version and **3.2x** faster than the GPU version

ETH zürich SAFARI

Juan Gomez Luna

Machine Learning Training on Memory-centric Computing Systems, Juan Gómez-Luna for ISPASS 2023



Onur Mutlu Lectures
32.9K subscribers

Analytics

Edit video

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242 views 11 days ago Livestream - Data-Centric Architectures: Fundamentally Improving Performance and Energy (Spring 2023)
Evaluating Machine Learning Workloads on Memory-centric Computing Systems

ML Training on Real PIM Systems

- Juan Gómez Luna, Yuxin Guo, Sylvan Brocard, Julien Legriel, Remy Cimadomo, Geraldo F. Oliveira, Gagandeep Singh, and Onur Mutlu,
"Evaluating Machine Learning Workloads on Memory-Centric Computing Systems"
Proceedings of the 2023 IEEE International Symposium on Performance Analysis of Systems and Software (ISPASS), Raleigh, North Carolina, USA, April 2023.
[[arXiv version](#), 16 July 2022.]
[[PIM-ML Source Code](#)]
Best paper session.

An Experimental Evaluation of Machine Learning Training on a Real Processing-in-Memory System

Juan Gómez-Luna¹ Yuxin Guo¹ Sylvan Brocard² Julien Legriel²
Remy Cimadomo² Geraldo F. Oliveira¹ Gagandeep Singh¹ Onur Mutlu¹
¹ETH Zürich ²UPMEM

<https://github.com/CMU-SAFARI/pim-ml>

SpMV Multiplication on Real PIM Systems

- Appears at SIGMETRICS 2022

***SparseP*: Towards Efficient Sparse Matrix Vector Multiplication on Real Processing-In-Memory Systems**

CHRISTINA GIANNOULA, ETH Zürich, Switzerland and National Technical University of Athens, Greece

IVAN FERNANDEZ, ETH Zürich, Switzerland and University of Malaga, Spain

JUAN GÓMEZ-LUNA, ETH Zürich, Switzerland

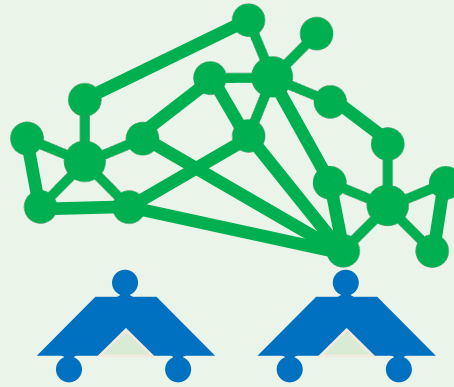
NECTARIOS KOZIRIS, National Technical University of Athens, Greece

GEORGIOS GOUMAS, National Technical University of Athens, Greece

ONUR MUTLU, ETH Zürich, Switzerland

<https://arxiv.org/pdf/2201.05072.pdf>

<https://github.com/CMU-SAFARI/SparseP>



SparseP

Towards Efficient Sparse Matrix Vector Multiplication
on Real Processing-In-Memory Architectures

Christina Giannoula

Ivan Fernandez, Juan Gomez-Luna,

Nectarios Koziris, Georgios Goumas, Onur Mutlu

SAFARI **ETH** zürich

 **CSLab**



UNIVERSIDAD
DE MÁLAGA

SparseP: Key Contributions

1. Efficient SpMV kernels for current & future PIM systems

- SparseP library = 25 SpMV kernels
 - Compression, data types, data partitioning, synchronization, load balancing

SparseP is Open-Source

SparseP: <https://github.com/CMU-SAFARI/SparseP>

2. Comprehensive analysis of SpMV on the first commercially-available real PIM system



- 26 sparse matrices
- Comparisons to state-of-the-art CPU and GPU systems
- Recommendations for software, system and hardware designers

Recommendations for Architects and Programmers

Full Paper: <https://arxiv.org/pdf/2201.05072.pdf>

SparseP Talk Video



The screenshot shows a YouTube video player with a presentation slide. The slide features the SparseP logo, which consists of a green network graph above two blue stylized human figures. Below the logo, the title "SparseP" is written in large blue letters, followed by the subtitle "Towards Efficient Sparse Matrix Vector Multiplication on Real Processing-In-Memory Architectures" in smaller blue letters. The presenter's name, "Christina Giannoula", is in red, and the co-authors' names, "Ivan Fernandez, Juan Gomez-Luna, Nectarios Koziris, Georgios Goumas, Onur Mutlu", are in black. At the bottom of the slide, there are logos for SAFARI, ETH zürich, CSLab, and several university seals. A small video inset in the top right corner shows the presenter, Christina Giannoula, with her name "Christina Gian..." visible below it. The video player interface at the bottom includes a progress bar at 0:02 / 55:25, various control icons, and a list of logos.

Processing-in-Memory Course: Lecture 11: SpMV on a Real PIM Architecture - Spring 2022

149 views • Streamed live on May 19, 2022

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Onur Mutlu Lectures
25K subscribers

ANALYTICS

EDIT VIDEO

More on SparseP

Christina Giannoula, Ivan Fernandez, Juan Gomez-Luna, Nectarios Koziris, Georgios Goumas, and Onur Mutlu,

"SparseP: Towards Efficient Sparse Matrix Vector Multiplication on Real Processing-In-Memory Architectures"

*Proceedings of the ACM International Conference on Measurement and Modeling of Computer Systems (**SIGMETRICS**), Mumbai, India, June 2022.*

[[Extended arXiv Version](#)]

[[Abstract](#)]

[[Slides \(pptx\) \(pdf\)](#)]

[[Long Talk Slides \(pptx\) \(pdf\)](#)]

[[SparseP Source Code](#)]

[[Talk Video \(16 minutes\)](#)]

[[Long Talk Video \(55 minutes\)](#)]

SparseP: Towards Efficient Sparse Matrix Vector Multiplication on Real Processing-In-Memory Systems

CHRISTINA GIANNOULA, ETH Zürich, Switzerland and National Technical University of Athens, Greece

IVAN FERNANDEZ, ETH Zürich, Switzerland and University of Malaga, Spain

JUAN GÓMEZ-LUNA, ETH Zürich, Switzerland

NECTARIOS KOZIRIS, National Technical University of Athens, Greece

GEORGIOS GOUMAS, National Technical University of Athens, Greece

ONUR MUTLU, ETH Zürich, Switzerland

<https://github.com/CMU-SAFARI/SparseP>

SpMV Multiplication on Real PIM Systems

- Appears at SIGMETRICS 2022

***SparseP*: Towards Efficient Sparse Matrix Vector Multiplication on Real Processing-In-Memory Systems**

CHRISTINA GIANNOULA, ETH Zürich, Switzerland and National Technical University of Athens, Greece

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NECTARIOS KOZIRIS, National Technical University of Athens, Greece

GEORGIOS GOUMAS, National Technical University of Athens, Greece

ONUR MUTLU, ETH Zürich, Switzerland

<https://arxiv.org/pdf/2201.05072.pdf>

<https://github.com/CMU-SAFARI/SparseP>

Transcendental Functions on Real PIM Systems

- Maurus Item, Juan Gómez Luna, Yuxin Guo, Geraldo F. Oliveira, Mohammad Sadrosadati, and Onur Mutlu,

"TransPimLib: Efficient Transcendental Functions for Processing-in-Memory Systems"

Proceedings of the 2023 IEEE International Symposium on Performance Analysis of Systems and Software (ISPASS), Raleigh, North Carolina, USA, April 2023.

[[arXiv version](#)]

[[Slides \(pptx\)](#) ([pdf](#))]

[[TransPimLib Source Code](#)]

[[Talk Video](#) (17 minutes)]

TransPimLib: Efficient Transcendental Functions for Processing-in-Memory Systems

Maurus Item
Geraldo F. Oliveira

Juan Gómez-Luna
Mohammad Sadrosadati

Yuxin Guo
Onur Mutlu

ETH Zürich

<https://github.com/CMU-SAFARI/transpimlib>

Sequence Alignment on Real PIM Systems

- Safaa Diab, Amir Nassereldine, Mohammed Alser, Juan Gómez Luna, Onur Mutlu, and Izzat El Hajj,
"A Framework for High-throughput Sequence Alignment using Real Processing-in-Memory Systems"
Bioinformatics, [published online on] 27 March 2023.
[[Online link at Bioinformatics Journal](#)]
[[arXiv preprint](#)]
[[AiM Source Code](#)]

A Framework for High-throughput Sequence Alignment using Real Processing-in-Memory Systems

Safaa Diab¹ Amir Nassereldine¹ Mohammed Alser² Juan Gómez Luna²
Onur Mutlu² Izzat El Hajj¹

¹American University of Beirut ²ETH Zürich

<https://github.com/CMU-SAFARI/alignment-in-memory>



Summary

- Sequence alignment on traditional systems is limited by the **memory bandwidth bottleneck**
- **Processing-in-memory (PIM)** overcomes this bottleneck by placing cores near the memory
- Our framework, **Alignment-in-Memory (AIM)**, is a PIM framework that supports multiple alignment algorithms (NW, SWG, GenASM, WFA)
 - Implemented on UPMEM, the first real PIM system
- Results show **substantial speedups over both CPUs (1.8X-28X) and GPUs (1.2X-2.7X)**
- AIM is available at:
 - <https://github.com/CMU-SAFARI/alignment-in-memory>

Samsung Function-in-Memory DRAM (2021)



Samsung Develops Industry's First High Bandwidth Memory with AI Processing Power

Korea on February 17, 2021

Audio



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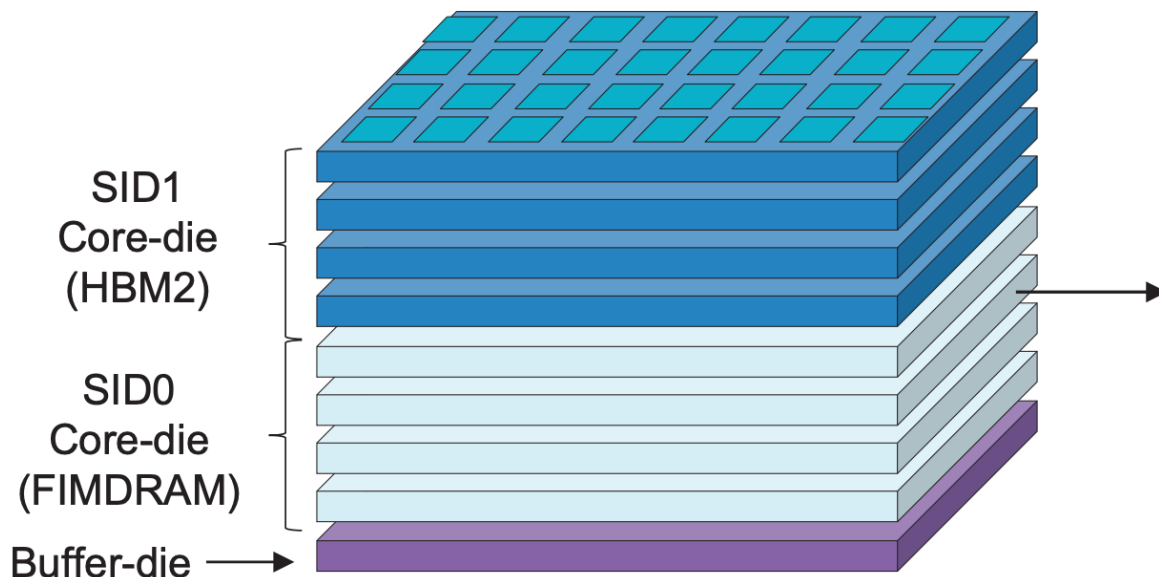
The new architecture will deliver over twice the system performance and reduce energy consumption by more than 70%

Samsung Electronics, the world leader in advanced memory technology, today announced that it has developed the industry's first High Bandwidth Memory (HBM) integrated with artificial intelligence (AI) processing power – the HBM-PIM. The new processing-in-memory (PIM) architecture brings powerful AI computing capabilities inside high-performance memory, to accelerate large-scale processing in data centers, high performance computing (HPC) systems and AI-enabled mobile applications.

Kwangil Park, senior vice president of Memory Product Planning at Samsung Electronics stated, "Our groundbreaking HBM-PIM is the industry's first programmable PIM solution tailored for diverse AI-driven workloads such as HPC, training and inference. We plan to build upon this breakthrough by further collaborating with AI solution providers for even more advanced PIM-powered applications."

Samsung Function-in-Memory DRAM (2021)

■ FIMDRAM based on HBM2



[3D Chip Structure of HBM with FIMDRAM]

Chip Specification

128DQ / 8CH / 16 banks / BL4

32 PCU blocks (1 FIM block/2 banks)

1.2 TFLOPS (4H)

**FP16 ADD /
Multiply (MUL) /
Multiply-Accumulate (MAC) /
Multiply-and- Add (MAD)**

ISSCC 2021 / SESSION 25 / DRAM / 25.4

25.4 A 20nm 6GB Function-In-Memory DRAM, Based on HBM2 with a 1.2TFLOPS Programmable Computing Unit Using Bank-Level Parallelism, for Machine Learning Applications

Young-Cheon Kwon¹, Suk Han Lee¹, Jaehoon Lee¹, Sang-Hyuk Kwon¹, Je Min Ryu¹, Jong-Pil Son¹, Seongil O¹, Hak-Soo Yu¹, Haesuk Lee¹, Soo Young Kim¹, Youngmin Cho¹, Jin Guk Kim¹, Jongyoon Choi¹, Hyun-Sung Shin¹, Jin Kim¹, BengSeng Phuah¹, HyoungMin Kim¹, Myeong Jun Song¹, Ahn Choi¹, Daeho Kim¹, SooYoung Kim¹, Eun-Bong Kim¹, David Wang², Shinhaeng Kang¹, Yuhwan Ro³, Seungwoo Seo³, JoonHo Song³, Jaeyoun Youn¹, Kyomin Sohn¹, Nam Sung Kim¹

¹Samsung Electronics, Hwaseong, Korea

²Samsung Electronics, San Jose, CA

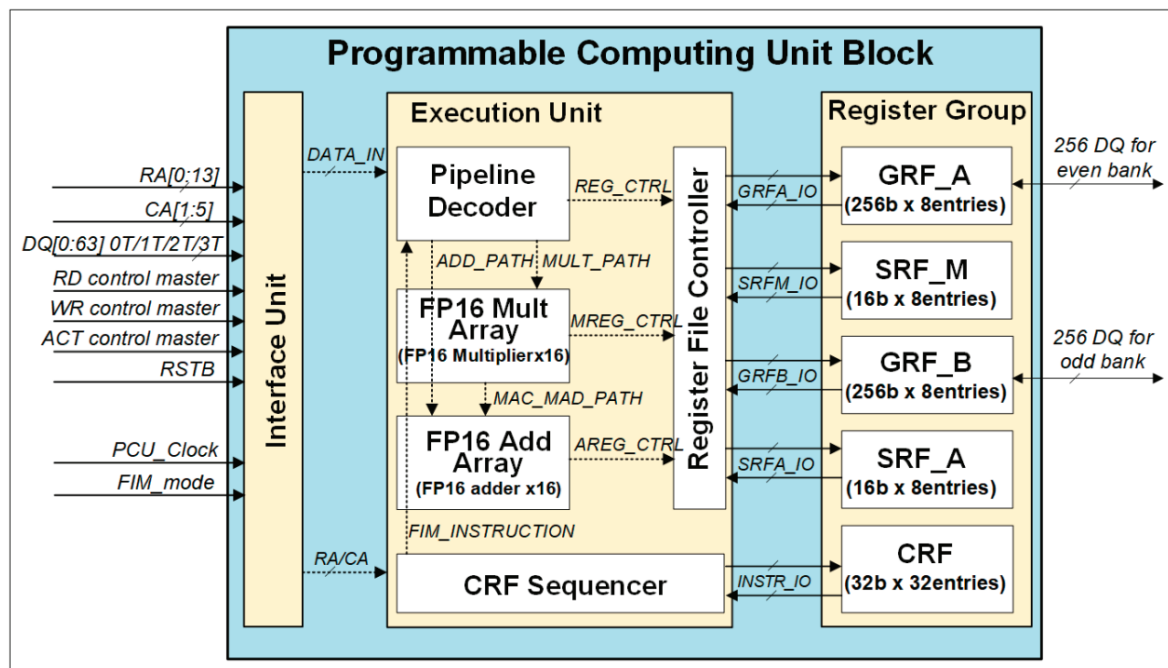
³Samsung Electronics, Suwon, Korea

Samsung Function-in-Memory DRAM (2021)

Programmable Computing Unit

■ Configuration of PCU block

- Interface unit to control data flow
- Execution unit to perform operations
- Register group
 - 32 entries of CRF for instruction memory
 - 16 GRF for weight and accumulation
 - 16 SRF to store constants for MAC operations



[Block diagram of PCU in FIMDRAM]

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25.4 A 20nm 6Gb Function-in-Memory DRAM, Based on HBM2 with a 1.2TFLOPS Programmable Computing Unit Using Bank-Level Parallelism, for Machine Learning Applications

Young-Cheon Kwon¹, Suk Han Lee¹, Jaehoon Lee¹, Sang-Hyuk Kwon¹, Je Min Ryu¹, Jong-Pil Son¹, Seongil O¹, Hak-Soo Yu¹, Haesuk Lee¹, Soo Young Kim¹, Youngmin Cho¹, Jin Guk Kim¹, Jongyoon Choi¹, Hyun-Sung Shin¹, Jin Kim¹, BengSeng Phuah¹, HyungMin Kim¹, Myeong Jun Song¹, Ahn Choi¹, Daeho Kim¹, SooYoung Kim¹, Eun-Bong Kim¹, David Wang², Shinhaeng Kang³, Yuhwan Ro³, Seungwoo Seo³, JoonHo Song³, Jaeyoun Youn¹, Kyomin Sohn¹, Nam Sung Kim¹

¹Samsung Electronics, Hwaseong, Korea
²Samsung Electronics, San Jose, CA
³Samsung Electronics, Suwon, Korea

Samsung Function-in-Memory DRAM (2021)

[Available instruction list for FIM operation]

Type	CMD	Description
Floating Point	ADD	FP16 addition
	MUL	FP16 multiplication
	MAC	FP16 multiply-accumulate
	MAD	FP16 multiply and add
Data Path	MOVE	Load or store data
	FILL	Copy data from bank to GRFs
Control Path	NOP	Do nothing
	JUMP	Jump instruction
	EXIT	Exit instruction

ISSCC 2021 / SESSION 25 / DRAM / 25.4

25.4 A 20nm 6GB Function-in-Memory DRAM, Based on HBM2 with a 1.2TFLOPS Programmable Computing Unit Using Bank-Level Parallelism, for Machine Learning Applications

Young-Cheon Kwon¹, Suk Han Lee¹, Jaehoon Lee¹, Sang-Hyuk Kwon¹, Je Min Ryu¹, Jong-Pil Son¹, Seongil O¹, Hak-Soo Yu¹, Haesuk Lee¹, Soo Young Kim¹, Youngmin Cho¹, Jin Guk Kim¹, Jongyoon Choi¹, Hyun-Sung Shin¹, Jin Kim¹, BengSeng Phuah¹, HyungMin Kim¹, Myeong Jun Song¹, Ahn Choi¹, Daeho Kim¹, SooYoung Kim¹, Eun-Bong Kim¹, David Wang², Shinhaeng Kang¹, Yuhwan Ro¹, Seungwoo Seo¹, JoonHo Song¹, Jaeyoun Youn¹, Kyomin Sohn¹, Nam Sung Kim¹

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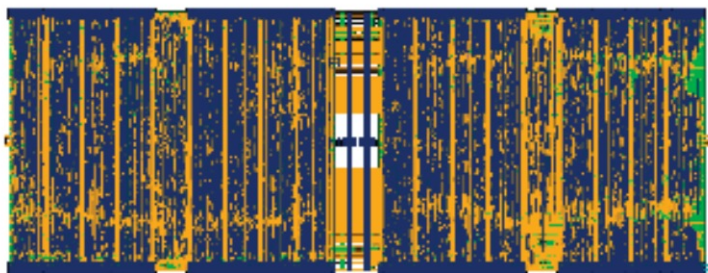
²Samsung Electronics, San Jose, CA

³Samsung Electronics, Suwon, Korea

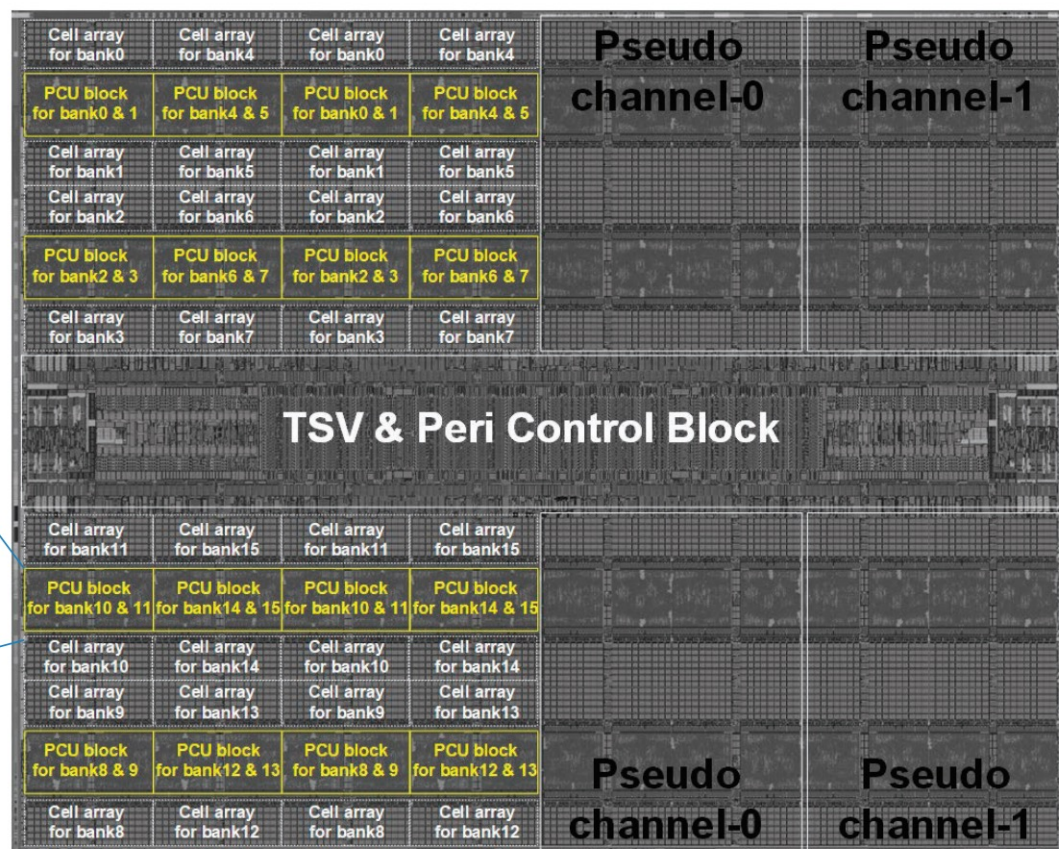
Samsung Function-in-Memory DRAM (2021)

Chip Implementation

- Mixed design methodology to implement FIMDRAM
 - Full-custom + Digital RTL



[Digital RTL design for PCU block]



ISSCC 2021 / SESSION 25 / DRAM / 25.4

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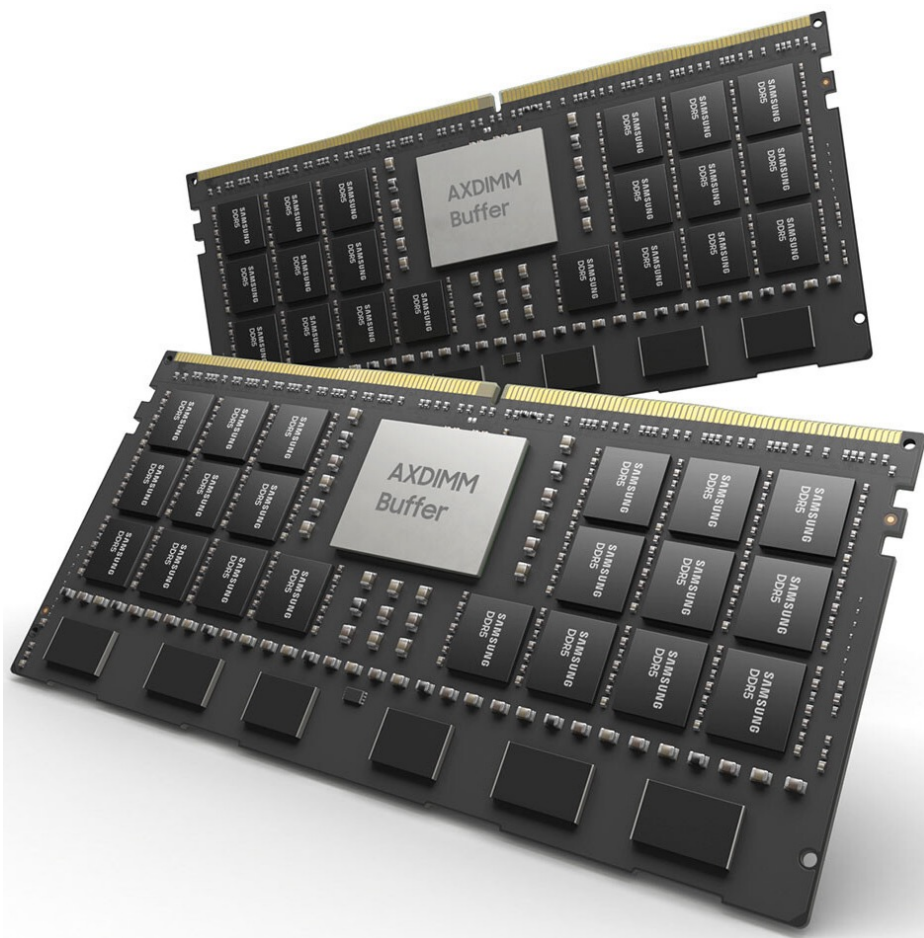
¹Samsung Electronics, Hwaseong, Korea

²Samsung Electronics, San Jose, CA

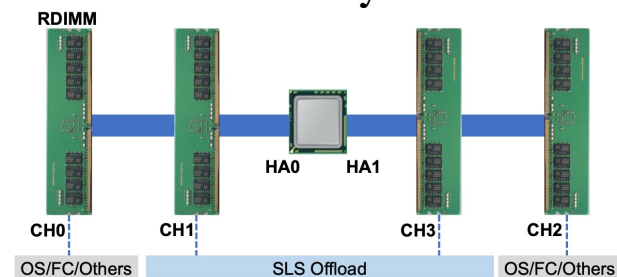
³Samsung Electronics, Suwon, Korea

Samsung AxDIMM (2021)

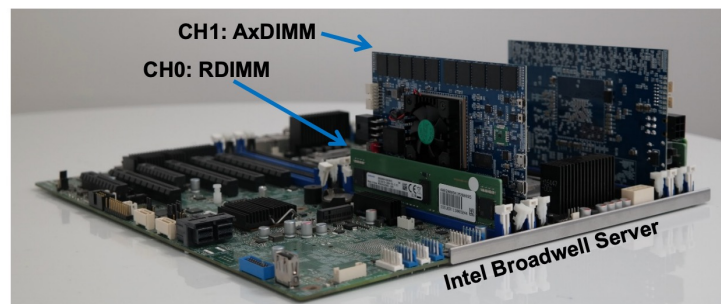
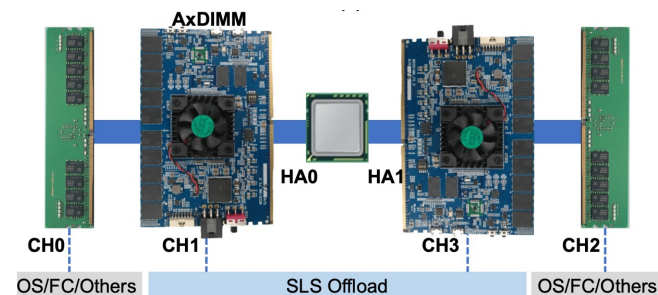
- DDRx-PIM
 - DLRM recommendation system



Baseline System



AxDIMM System



SK Hynix Accelerator-in-Memory (2022)

SK hynix Develops PIM, Next-Generation AI Accelerator

February 16, 2022



Seoul, February 16, 2022

SK hynix (or “the Company”, www.skhynix.com) announced on February 16 that it has developed PIM*, a next-generation memory chip with computing capabilities.

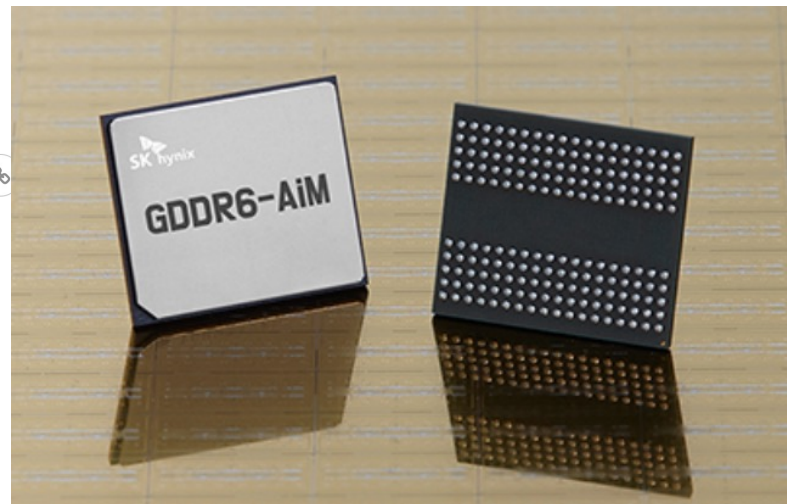
**PIM(Processing In Memory): A next-generation technology that provides a solution for data congestion issues for AI and big data by adding computational functions to semiconductor memory*

It has been generally accepted that memory chips store data and CPU or GPU, like human brain, process data. SK hynix, following its challenge to such notion and efforts to pursue innovation in the next-generation smart memory, has found a breakthrough solution with the development of the latest technology.

SK hynix plans to showcase its PIM development at the world’s most prestigious semiconductor conference, 2022 ISSCC*, in San Francisco at the end of this month. The company expects continued efforts for innovation of this technology to bring the memory-centric computing, in which semiconductor memory plays a central role, a step closer to the reality in devices such as smartphones.

**ISSCC: The International Solid-State Circuits Conference will be held virtually from Feb. 20 to Feb. 24 this year with a theme of “Intelligent Silicon for a Sustainable World”*

For the first product that adopts the PIM technology, SK hynix has developed a sample of GDDR6-AiM (Accelerator* in memory). The GDDR6-AiM adds computational functions to GDDR6* memory chips, which process data at 16Gbps. A combination of GDDR6-AiM with CPU or GPU instead of a typical DRAM makes certain computation speed 16 times faster. GDDR6-AiM is widely expected to be adopted for machine learning, high-performance computing, and big data computation and storage.



11.1 A 1nm 1.25V 8Gb, 16Gb/s/pin GDDR6-based Accelerator-in-Memory supporting 1TFLOPS MAC Operation and Various Activation Functions for Deep-Learning Applications

Seongju Lee, SK hynix, Icheon, Korea

In Paper 11.1, SK Hynix describes an 1nm, GDDR6-based accelerator-in-memory with a command set for deep-learning operation. The 8Gb design achieves a peak throughput of 1TFLOPS with 1GHz MAC operations and supports major activation functions to improve accuracy.

SK Hynix Accelerator-in-Memory (2022)

System Architecture and Software Stack for GDDR6-AiM

Yongkee Kwon and Chanwook Park
SK hynix inc.

5:42 / 6:27:38

SK hynix

ASPLOS 2023 Tutorial: Real-world Processing-in-Memory Systems for Modern Workloads



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ASPLOS 2023 Tutorial: Real-world Processing-in-Memory Systems for Modern Workloads

<https://events.safari.ethz.ch/asplos-...>

<https://www.youtube.com/watch?v=oYCaLcT0Kmo>

AliBaba PIM Recommendation System (2022)

ISSCC 2022 / February 24, 2022 / 8:30 AM

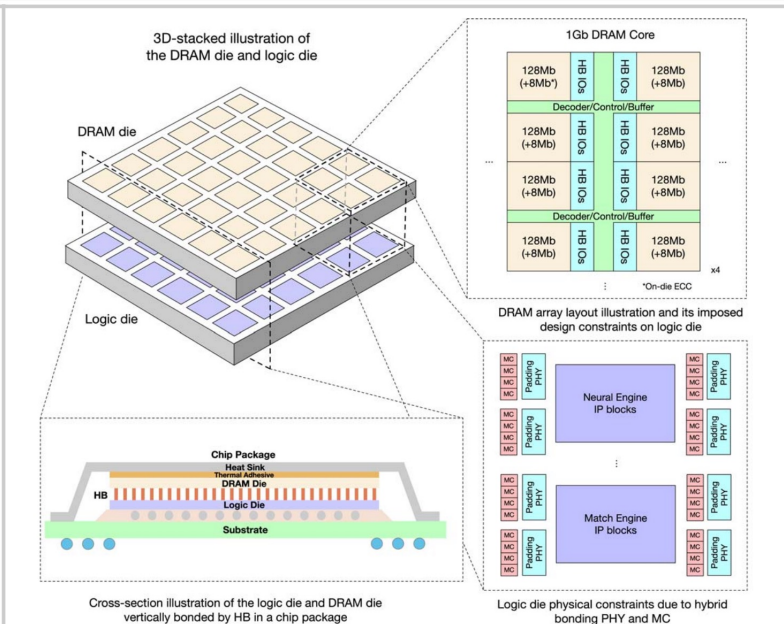


Figure 29.1.2: Illustration of 3D-stacked chip, cross-illustration of package, DRAM array layout and design blocks on logic die.

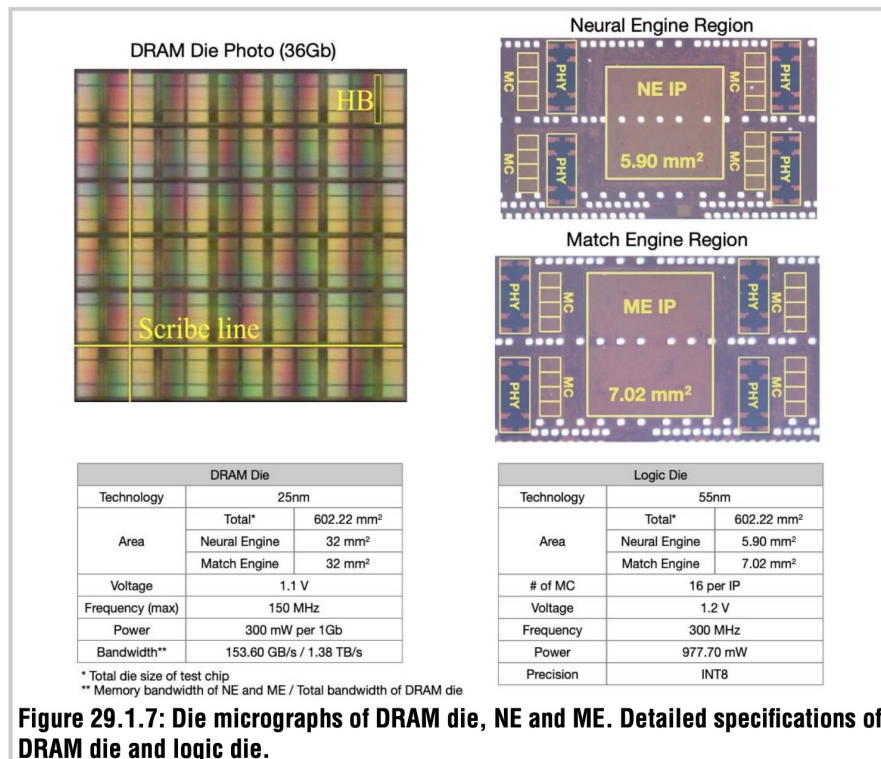


Figure 29.1.7: Die micrographs of DRAM die, NE and ME. Detailed specifications of DRAM die and logic die.

29.1 184QPS/W 64Mb/mm² 3D Logic-to-DRAM Hybrid Bonding with Process-Near-Memory Engine for Recommendation System

Dimin Niu¹, Shuangchen Li¹, Yuhao Wang¹, Wei Han¹, Zhe Zhang², Yijin Guan², Tianchan Guan³, Fei Sun¹, Fei Xue¹, Lide Duan¹, Yuanwei Fang¹, Hongzhong Zheng¹, Xiping Jiang⁴, Song Wang⁴, Fengguo Zuo⁴, Yubing Wang⁴, Bing Yu⁴, Qiwei Ren⁴, Yuan Xie¹

SK Hynix CXL Processing Near Memory (2023)

IEEE COMPUTER ARCHITECTURE LETTERS, VOL. 22, NO. 1, JANUARY-JUNE

Computational CXL-Memory Solution for Accelerating Memory-Intensive Applications

Joonseop Sim^{ID}, Soohong Ahn^{ID}, Taeyoung Ahn^{ID},
Seungyong Lee^{ID}, Myunghyun Rhee, Jooyoung Kim^{ID},
Kwangsik Shin, Donguk Moon^{ID},
Euseok Kim, and Kyoung Park^{ID}

Abstract—CXL interface is the up-to-date technology that enables effective memory expansion by providing a memory-sharing protocol in configuring heterogeneous devices. However, its limited physical bandwidth can be a significant bottleneck for emerging data-intensive applications. In this work, we propose a novel CXL-based memory disaggregation architecture with a real-world prototype demonstration, which overcomes the bandwidth limitation of the CXL interface using near-data processing. The experimental results demonstrate that our design achieves up to $1.9\times$ better performance/power efficiency than the existing CPU system.

Index Terms—Compute express link (CXL), near-data-processing (NDP)

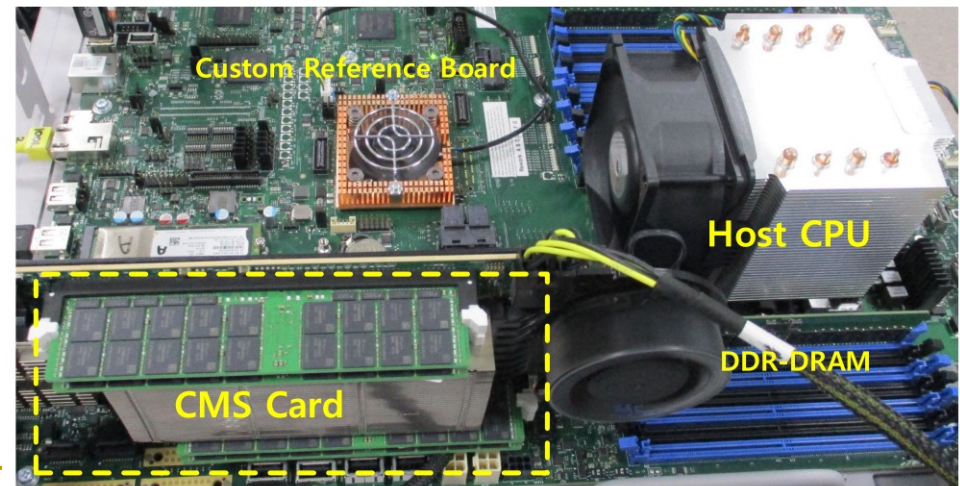


Fig. 6. FPGA prototype of proposed CMS card.

Samsung CXL Processing Near Memory (2023)

Samsung Processing in Memory Technology at Hot Chips 2023

By Patrick Kennedy - August 28, 2023



Samsung PIM PNM For Transformer Based AI HC35_Page_24

Processing-in-Memory in the Real World

DAMOV Analysis Methodology & Workloads

DAMOV: A New Methodology and Benchmark Suite for Evaluating Data Movement Bottlenecks

GERALDO F. OLIVEIRA, ETH Zürich, Switzerland

JUAN GÓMEZ-LUNA, ETH Zürich, Switzerland

LOIS OROSA, ETH Zürich, Switzerland

SAUGATA GHOSE, University of Illinois at Urbana–Champaign, USA

NANDITA VIJAYKUMAR, University of Toronto, Canada

IVAN FERNANDEZ, University of Malaga, Spain & ETH Zürich, Switzerland

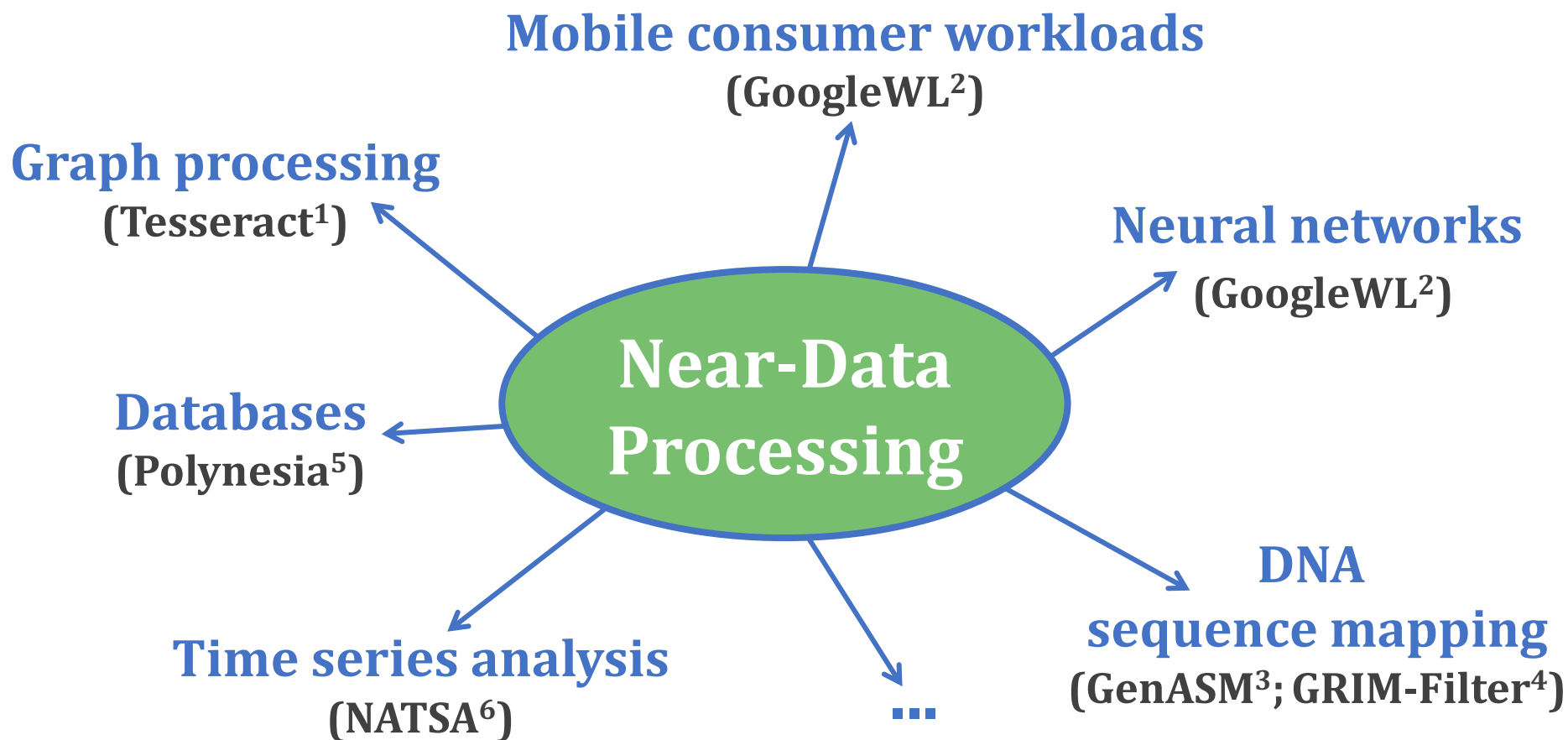
MOHAMMAD SADROSADATI, Institute for Research in Fundamental Sciences (IPM), Iran & ETH Zürich, Switzerland

ONUR MUTLU, ETH Zürich, Switzerland

Data movement between the CPU and main memory is a first-order obstacle against improving performance, scalability, and energy efficiency in modern systems. Computer systems employ a range of techniques to reduce overheads tied to data movement, spanning from traditional mechanisms (e.g., deep multi-level cache hierarchies, aggressive hardware prefetchers) to emerging techniques such as Near-Data Processing (NDP), where some computation is moved close to memory. Prior NDP works investigate the root causes of data movement bottlenecks using different profiling methodologies and tools. However, there is still a lack of understanding about the key metrics that can identify different data movement bottlenecks and their relation to traditional and emerging data movement mitigation mechanisms. Our goal is to methodically identify potential sources of data movement over a broad set of applications and to comprehensively compare traditional compute-centric data movement mitigation techniques (e.g., caching and prefetching) to more memory-centric techniques (e.g., NDP), thereby developing a rigorous understanding of the best techniques to mitigate each source of data movement.

With this goal in mind, we perform the first large-scale characterization of a wide variety of applications, across a wide range of application domains, to identify fundamental program properties that lead to data movement to/from main memory. We develop the first systematic methodology to classify applications based on the sources contributing to data movement bottlenecks. From our large-scale characterization of 77K functions across 345 applications, we select 144 functions to form the first open-source benchmark suite (DAMOV) for main memory data movement studies. We select a diverse range of functions that (1) represent different types of data movement bottlenecks, and (2) come from a wide range of application domains. Using NDP as a case study, we identify new insights about the different data movement bottlenecks and use these insights to determine the most suitable data movement mitigation mechanism for a particular application. We open-source DAMOV and the complete source code for our new characterization methodology at <https://github.com/CMU-SAFARI/DAMOV>.

When to Employ Near-Data Processing?



[1] Ahn+, "A Scalable Processing-in-Memory Accelerator for Parallel Graph Processing," ISCA, 2015

[2] Boroumand+, "Google Workloads for Consumer Devices: Mitigating Data Movement Bottlenecks," ASPLOS, 2018

[3] Cali+, "GenASM: A High-Performance, Low-Power Approximate String Matching Acceleration Framework for Genome Sequence Analysis," MICRO, 2020

[4] Kim+, "GRIM-Filter: Fast Seed Location Filtering in DNA Read Mapping Using Processing-in-Memory Technologies," BMC Genomics, 2018

[5] Boroumand+, "Polynesia: Enabling Effective Hybrid Transactional/Analytical Databases with Specialized Hardware/Software Co-Design," arXiv:2103.00798 [cs.AR], 2021

[6] Fernandez+, "NATSA: A Near-Data Processing Accelerator for Time Series Analysis," ICCD, 2020

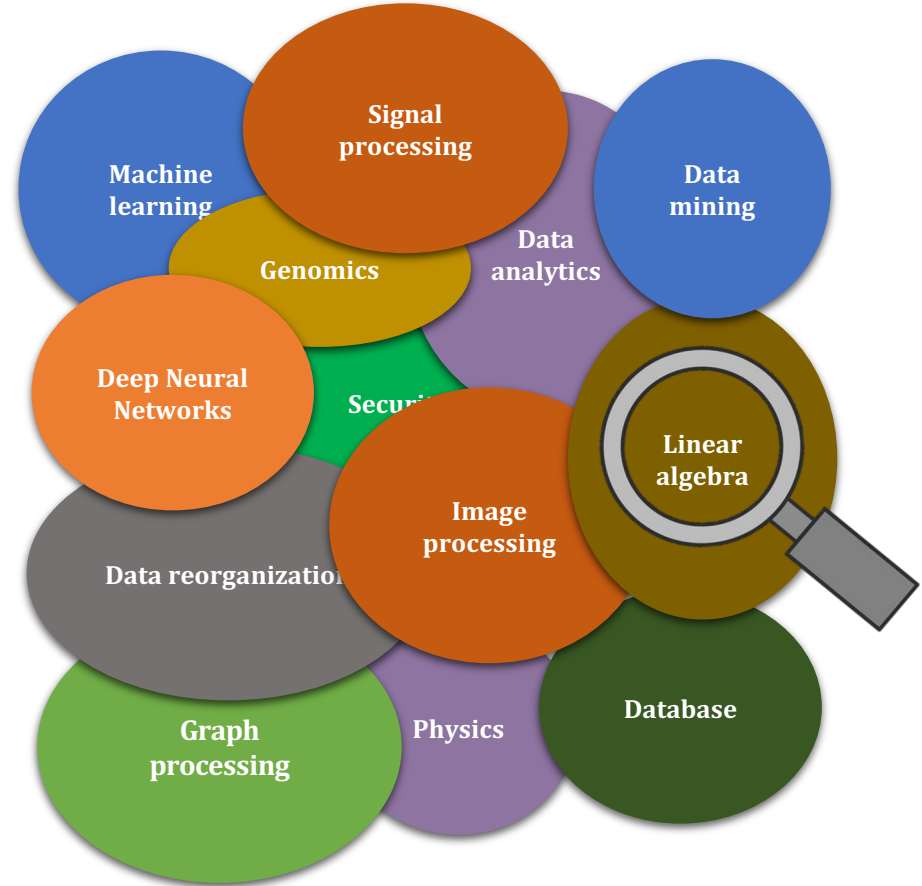
Step 1: Application Profiling

- We analyze 345 applications from distinct domains:

- Graph Processing
- Deep Neural Networks
- Physics
- High-Performance Computing
- Genomics
- Machine Learning
- Databases
- Data Reorganization
- Image Processing
- Map-Reduce
- Benchmarking
- Linear Algebra

...

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Step 3: Memory Bottleneck Analysis

**Six classes of
data movement bottlenecks:**

each class $\leftrightarrow$ data movement
mitigation mechanism

Memory Bottleneck Class

1a: *DRAM
Bandwidth*

1b: *DRAM Latency*

1c: *L1/L2
Cache Capacity*

2a: *L3 Cache
Contention*

2b: *L1 Cache
Capacity*

2c: *Compute-Bound*

DAMOV is Open Source

- We open-source our **benchmark suite** and our **toolchain**

CMU-SAFARI / DAMOV

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About



DAMOV is a benchmark suite and a methodical framework targeting the study of data movement bottlenecks in modern applications. It is intended to study new architectures, such as near-data processing. Described by Oliveira et al. (preliminary version at <https://arxiv.org/pdf/2105.03725.pdf>)

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get_workloads.sh

DAMOV -- first commit

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DAMOV: A New Methodology and Benchmark Suite for Evaluating Data Movement Bottlenecks

DAMOV is a benchmark suite and a methodical framework targeting the study of data movement bottlenecks in modern applications. It is intended to study new architectures, such as near-data processing.

The DAMOV benchmark suite is the first open-source benchmark suite for main memory data movement-related studies, based on our systematic characterization methodology. This suite consists of 144 functions representing different sources of data movement bottlenecks and can be used as a baseline benchmark set for future data-movement mitigation research. The applications in the DAMOV benchmark suite belong to popular benchmark suites, including [BWA](#), [Chai](#), [Darknet](#), [GASE](#), [Hardware Effects](#), [Hashjoin](#), [HPCC](#), [HPCG](#), [Ligra](#), [PARSEC](#), [Parboil](#), [PolyBench](#), [Phoenix](#), [Rodinia](#), [SPLASH-2](#), [STREAM](#).

DAMOV-SIM

DAMOV
Benchmarks

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DAMOV is Open Source

- We open-source our [benchmark suite](#) and our [toolchain](#)

CMU-SAFARI / DAMOV

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About

DAMOV is a benchmark suite and a

Get DAMOV at:

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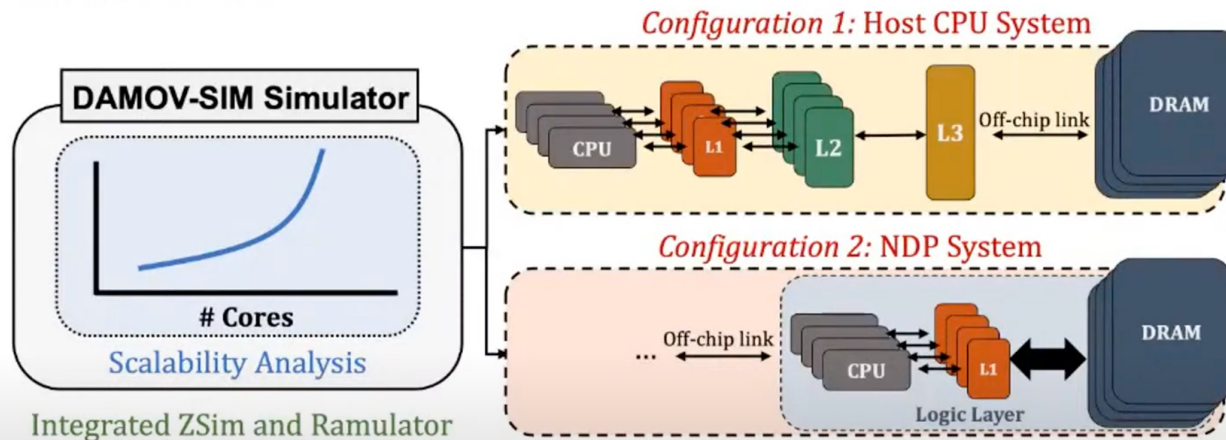
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More on DAMOV Analysis Methodology & Workloads

Step 3: Memory Bottleneck Classification (2/)

- **Goal:** identify the specific sources of data movement bottlenecks



- **Scalability Analysis:**
 - 1, 4, 16, 64, and 256 out-of-order/in-order host and NDP CPU cores
 - 3D-stacked memory as main memory

SAFARI DAMOV-SIM: <https://github.com/CMU-SAFARI/DAMOV> 30

SAFARI Live Seminar: DAMOV: A New Methodology & Benchmark Suite for Data Movement Bottlenecks

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https://www.youtube.com/watch?v=GWideVyo0nM&list=PL5Q2soXY2Zi_tOTAYm--dYByNPL7JhwR9&index=3

More on DAMOV Methods & Benchmarks

- Geraldo F. Oliveira, Juan Gomez-Luna, Lois Orosa, Saugata Ghose, Nandita Vijaykumar, Ivan fernandez, Mohammad Sadrosadati, and Onur Mutlu,
"DAMOV: A New Methodology and Benchmark Suite for Evaluating Data Movement Bottlenecks"
IEEE Access, 8 September 2021.
Preprint in arXiv, 8 May 2021.
[[arXiv preprint](#)]
[[IEEE Access version](#)]
[[DAMOV Suite and Simulator Source Code](#)]
[[SAFARI Live Seminar Video](#) (2 hrs 40 mins)]
[[Short Talk Video](#) (21 minutes)]

DAMOV: A New Methodology and Benchmark Suite for Evaluating Data Movement Bottlenecks

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IVAN FERNANDEZ, University of Malaga, Spain & ETH Zürich, Switzerland

MOHAMMAD SADROSADATI, ETH Zürich, Switzerland

ONUR MUTLU, ETH Zürich, Switzerland

Some Other Recent Papers (I)

- Jinfan Chen, Juan Gómez-Luna, Izzat El Hajj, Yuxin Guo, and Onur Mutlu,
"SimplePIM: A Software Framework for Productive and Efficient Processing in Memory"
Proceedings of the 32nd International Conference on Parallel Architectures and Compilation Techniques (PACT), Vienna, Austria, October 2023.
- Harshita Gupta, Mayank Kabra, Juan Gómez-Luna, Konstantinos Kanellopoulos, and Onur Mutlu,
"Evaluating Homomorphic Operations on a Real-World Processing-In-Memory System"
Proceedings of the 2023 IEEE International Symposium on Workload Characterization Poster Session (IISWC), Ghent, Belgium, October 2023.
[[arXiv version](#)]
[[Lightning Talk Slides \(pptx\)](#) ([pdf](#))]
[[Poster \(pptx\)](#) ([pdf](#))]

Some Other Recent Papers (II)

- Alain Denzler, Rahul Bera, Nastaran Hajinazar, Gagandeep Singh, Geraldo F. Oliveira, Juan Gómez-Luna, and Onur Mutlu,
["Casper: Accelerating Stencil Computation using Near-cache Processing"](#)
[IEEE Access](#), 3 March 2023.
Preprint in [arXiv](#), 28 December 2021.
[[arXiv preprint](#)]
[[IEEE Access version](#)]

Ramulator 2.0 for PIM Systems

- Haocong Luo, Yahya Can Tugrul, F. Nisa Bostanci, Ataberk Olgun, A. Giray Yaglikci, and Onur Mutlu,
"Ramulator 2.0: A Modern, Modular, and Extensible DRAM Simulator"
*Preprint on **arxiv**, August 2023.*
[[arXiv version](#)]
[[Ramulator 2.0 Source Code](#)]

Ramulator 2.0: A Modern, Modular, and Extensible DRAM Simulator

Haocong Luo, Yahya Can Tuğrul, F. Nisa Bostancı, Ataberk Olgun, A. Giray Yağlıkçı, and Onur Mutlu

<https://arxiv.org/pdf/2308.11030.pdf>

Concluding Remarks

Fundamentally Energy-Efficient **(Data-Centric)** Computing Architectures

Fundamentally High-Performance **(Data-Centric)** Computing Architectures

Computing Architectures with Minimal Data Movement

Concluding Remarks

- We must design systems to be **balanced, high-performance, energy-efficient** (all at the same time) → intelligent systems
 - **Data-centric, data-driven, data-aware**
- Enable computation capability inside and close to memory
- This can
 - Lead to **orders-of-magnitude** improvements
 - **Enable new applications & computing platforms**
 - **Enable better understanding of nature**
 - ...
- Future of **truly memory-centric computing** is bright
 - We need to do research & design across the computing stack

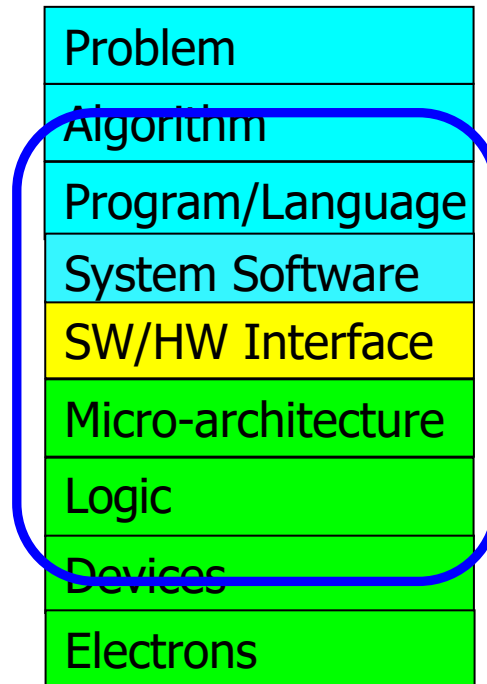
Data-centric

Data-driven

Data-aware



We Need to Revisit the Entire Stack



We can get there step by step

We Need to Exploit Good Principles

- Data-centric system design
- All components intelligent
- Better (cross-layer) communication, better interfaces
- Better-than-worst-case design
- Heterogeneity
- Flexibility, adaptability

Open minds

A Blueprint for Fundamentally Better Architectures

- Onur Mutlu,
"Intelligent Architectures for Intelligent Computing Systems"
*Invited Paper in Proceedings of the Design, Automation, and Test in Europe Conference (**DATE**), Virtual, February 2021.*
[Slides (pptx) (pdf)]
[IEDM Tutorial Slides (pptx) (pdf)]
[Short DATE Talk Video (11 minutes)]
[Longer IEDM Tutorial Video (1 hr 51 minutes)]

Intelligent Architectures for Intelligent Computing Systems

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Funding Acknowledgments

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- NSF
- NIH
- GSRC
- SRC
- CyLab
- EFCL
- SNSF

Thank you!

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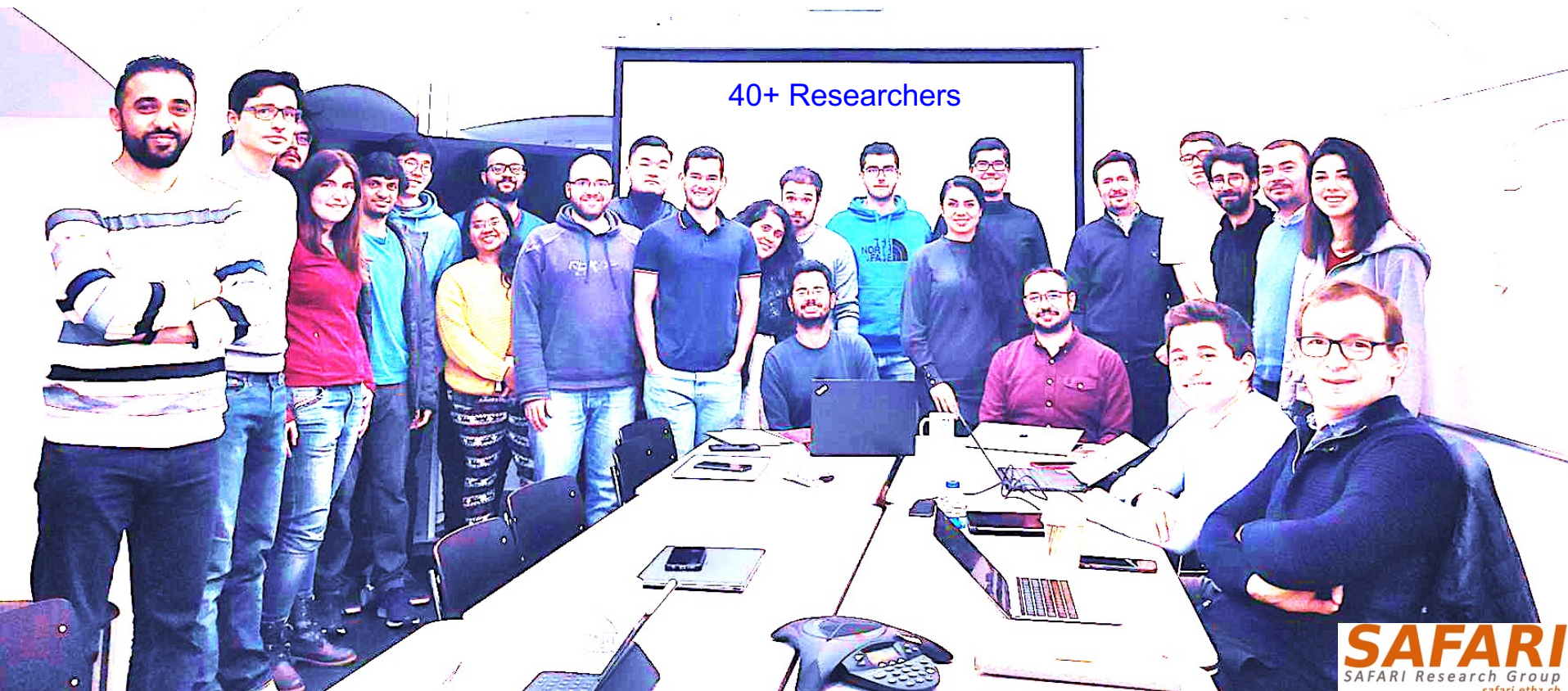
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June 2023



SAFARI Introduction & Research

Computer architecture, HW/SW, systems, bioinformatics, security, memory



Seminar in Computer Architecture - Lecture 5: Potpourri of Research Topics (Spring 2023)



Onur Mutlu Lectures
32.6K subscribers

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- <https://safari.ethz.ch/safari-alumni/>
- Hasan Hassan (Rivos), **EDAA Outstanding Dissertation Award 2023**; S&P 2020 Best Paper Award, 2020 Pwnie Award, IEEE Micro TP HM 2020
- Christina Giannoula (Univ. of Toronto), **NTUA Best Dissertation Award 2023**
- Minesh Patel (Rutgers, Asst. Prof.), **DSN Carter Award Best Thesis 2022**; ETH Medal 2023; MICRO'20 & DSN'20 Best Paper Awards; ISCA HoF 2021
- Damla Senol Cali (Bionano Genomics), **SRC TECHCON 2019 Best Student Presentation Award**; RECOMB-Seq 2018 Best Poster Award
- Nastaran Hajinazar (Intel)
- Gagandeep Singh (AMD/Xilinx), **FPL 2020 Best Paper Award Finalist**
- Amirali Boroumand (Stanford Univ → Google), **SRC TECHCON 2018 Best Presentation Award**
- Jeremie Kim (Apple), **EDAA Outstanding Dissertation Award 2020**; IEEE Micro Top Picks 2019; ISCA/MICRO HoF 2021
- Nandita Vijaykumar (Univ. of Toronto, Assistant Professor), **ISCA Hall of Fame 2021**
- Kevin Hsieh (Microsoft Research, Senior Researcher)
- Justin Meza (Facebook), **HiPEAC 2015 Best Student Presentation Award**; ICCD 2012 Best Paper Award
- Mohammed Alser (ETH Zurich), **IEEE Turkey Best PhD Thesis Award 2018**
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- Kevin Chang (Facebook), **SRC TECHCON 2016 Best Student Presentation Award**
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- Yoongu Kim (Software Robotics → Google), **TCAD'19 Top Pick Award**; IEEE Micro Top Picks'10; HPCA'10 Best Paper Session
- Lavanya Subramanian (Intel Labs → Facebook)

- Samira Khan (Univ. of Virginia, Assistant Professor), **HPCA 2014 Best Paper Session**
- Saugata Ghose (Univ. of Illinois, Assistant Professor), **DFRWS-EU 2017 Best Paper Award**
- Jawad Haj-Yahya (Huawei Research Zurich, Principal Researcher)
- Lois Orosa (Galicia Supercomputing Center, Director)
- Jisung Park (POSTECH, Assistant Professor)
- Gagandeep Singh (AMD/Xilinx, Researcher)
- Juan Gomez-Luna (NVIDIA, Researcher), **ISPASS 2023 Best Paper Session**

Referenced Papers, Talks, Artifacts

- All are available at

<https://people.inf.ethz.ch/omutlu/projects.htm>

<https://www.youtube.com/onurmutlulectures>

<https://github.com/CMU-SAFARI/>

Open Source Tools: SAFARI GitHub



SAFARI Research Group at ETH Zurich and Carnegie Mellon University

Site for source code and tools distribution from SAFARI Research Group at ETH Zurich and Carnegie Mellon University.

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ramulator Public

A Fast and Extensible DRAM Simulator, with built-in support for modeling many different DRAM technologies including DDRx, LPDDRx, GDDRx, WIOx, HBMx, and various academic proposals. Described in the...

C++ 468 201

prim-benchmarks Public

PRIM (Processing-In-Memory benchmarks) is the first benchmark suite for a real-world processing-in-memory (PIM) architecture. PRIM is developed to evaluate, analyze, and characterize the first publ...

C 107 43

MQSim Public

MQSim is a fast and accurate simulator modeling the performance of modern multi-queue (MQ) SSDs as well as traditional SATA based SSDs. MQSim faithfully models new high-bandwidth protocol implement...

C++ 231 131

rowhammer Public

Source code for testing the Row Hammer error mechanism in DRAM devices. Described in the ISCA 2014 paper by Kim et al. at http://users.ece.cmu.edu/~omutlu/pub/dram-row-hammer_isca14.pdf.

C 208 43

SoftMC Public

SoftMC is an experimental FPGA-based memory controller design that can be used to develop tests for DDR3 SODIMMs using a C++ based API. The design, the interface, and its capabilities and limitatio...

Verilog 105 26

Pythia Public

A customizable hardware prefetching framework using online reinforcement learning as described in the MICRO 2021 paper by Bera et al. (<https://arxiv.org/pdf/2109.12021.pdf>).

C++ 91 28

Memory-Centric Computing

Onur Mutlu

omutlu@gmail.com

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28 March 2024

Arizona State University ACME Center Distinguished Lecture

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Special Research Sessions & Courses

- Special Session at ISVLSI 2022: 9 cutting-edge talks



The image shows a YouTube video player interface. The video title is "In-Memory Processing ISVLSI 2022 Special Session". Below the title, it says "IEEE Computer Society Annual Symposium on VLSI". The video is from the "Onur Mutlu Lectures" channel, which has 26.9K subscribers. The video has 1,286 views and premiered on Aug 9, 2022. The video player shows a thumbnail with the text "In-Memory Processing ISVLSI 2022 Special Session" and "IEEE Computer Society Annual Symposium on VLSI". The video is currently at 0:04 / 3:36:35. The video player includes standard YouTube controls like play, pause, volume, and full screen. Below the video player, there are buttons for "ANALYTICS" and "EDIT VIDEO".

In-Memory Processing
ISVLSI 2022 Special Session

IEEE Computer Society Annual Symposium on VLSI

ISVLSI 2022

Adonis room
Ailathon resort, Paphos, Cyprus
July 4th, 2022

0:04 / 3:36:35 • Dr. Juan Gómez-Luna, "Introduction to the ISVLSI 2022 Special Session on Processing-in-Memory" >

ISVLSI 2022 Special Session on Processing-in-Memory

1,286 views • Premiered Aug 9, 2022

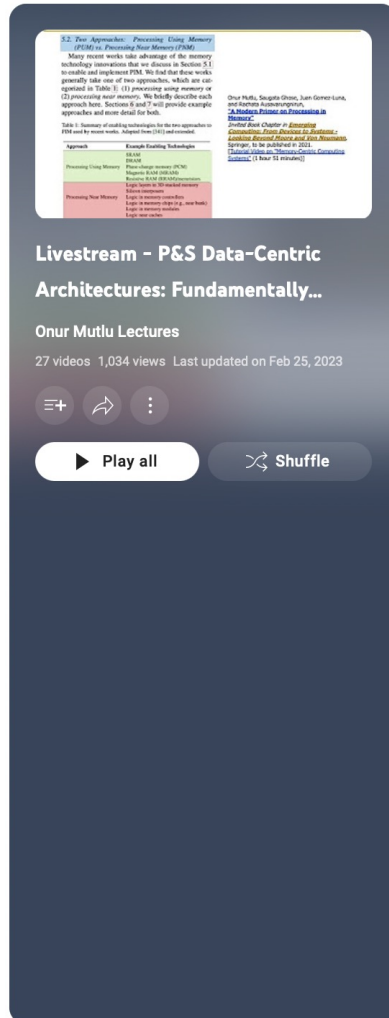
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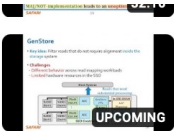
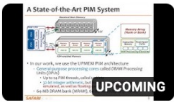
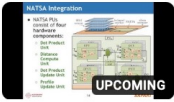
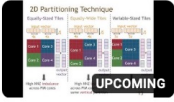
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Special Research Sessions & Courses (II)

■ Special Session at ISVLSI 2022: 9 cutting-edge talks



- 19  **GenStore: In-Storage Filtering for High-Performance and Energy-Efficient Genome Analysis**
Onur Mutlu Lectures • Premieres 3/12/23, 7:00 PM
- 20  **Introduction to the ISVLSI 2022 Special Session on Processing-in-Memory**
Onur Mutlu Lectures • 286 views • 2 days ago
- 21  **Heterogeneous Data-Centric Architectures for Data-Intensive Applications: Case Studies in ML and DB**
Onur Mutlu Lectures • 2 waiting • Premieres 3/10/23, 7:00 PM
- 22  **Machine Learning Training on a Real Processing-In-Memory System**
Onur Mutlu Lectures • Premieres 3/14/23, 7:00 PM
- 23  **Exploiting Near-Data Processing to Accelerate Time Series Analysis**
Onur Mutlu Lectures • Premieres 3/11/23, 7:00 PM
- 24  **PiDRAM: An FPGA-Based Framework for End-To-End Evaluation of Processing-In-DRAM Techniques**
Onur Mutlu Lectures • Premieres 3/9/23, 7:00 PM
- 25  **The Road to Widely Deploying Processing-In-Memory: Challenges and Opportunities**
Onur Mutlu Lectures • 399 views • 1 day ago
- 26  **SparseP: Efficient Sparse Matrix Vector Multiplication on Real Processing-In-Memory Architectures**
Onur Mutlu Lectures • 1 waiting • Premieres 3/13/23, 7:00 PM
- 27  **HPCA 2023 Tutorial: Real-World Processing-in-Memory Architectures**
Onur Mutlu Lectures • 1.6K views • Streamed 10 days ago

Comp Arch (Fall 2021)

Fall 2021 Edition:

- <https://safari.ethz.ch/architecture/fall2021/doku.php?id=schedule>

Fall 2020 Edition:

- <https://safari.ethz.ch/architecture/fall2020/doku.php?id=schedule>

Youtube Livestream (2021):

- https://www.youtube.com/watch?v=4yfkM_5EFgo&list=PL5Q2soXY2Zi-Mnk1PxjEIG32HAGILkTOF

Youtube Livestream (2020):

- <https://www.youtube.com/watch?v=c3mPdZA-Fmc&list=PL5Q2soXY2Zi9xidyIgBxUz7xRPS-wisBN>

Master's level course

- Taken by Bachelor's/Masters/PhD students
- Cutting-edge research topics + fundamentals in Computer Architecture
- 5 Simulator-based Lab Assignments
- Potential research exploration
- Many research readings

<https://www.youtube.com/onurmutlulectures>


Computer Architecture - Fall 2021

Recent Changes
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Trace: readings · start · schedule

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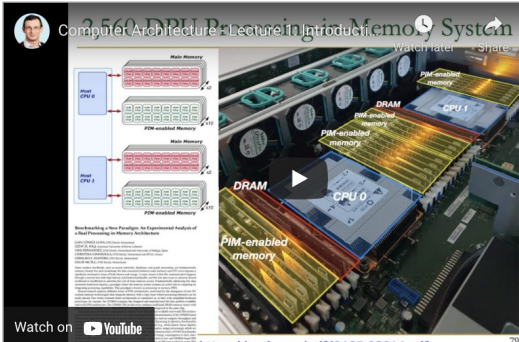
- Lectures/Schedule
- Lecture Buzzwords
- Readings
- HWs
- Labs
- Exams
- Related Courses
- Tutorials

Resources

- Computer Architecture FS20: Course Webpage
- Computer Architecture FS20: Lecture Videos
- Digitaltechnik SS21: Course Webpage
- Digitaltechnik SS21: Lecture Videos
- Moodle
- HotCRP
- Verilog Practice Website (HDLBits)

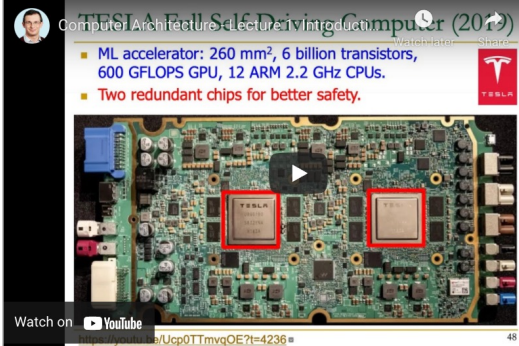
Lecture Video Playlist on YouTube

Livestream Lecture Playlist



Watch on  <https://arxiv.org/pdf/2105.03814.pdf>

Recorded Lecture Playlist



Watch on  <https://www.youtube.com/watch?v=Ucp0TTmqQE7&list=PL5Q2soXY2Zi9xidyIgBxUz7xRPS-wisBN>

Fall 2021 Lectures & Schedule

Week	Date	Livestream	Lecture	Readings	Lab	HW
W1	30.09 Thu.		L1: Introduction and Basics (PDF) (PPT)	Required Mentioned	Lab 1 Out	HW 0 Out
	01.10 Fri.		L2: Trends, Tradeoffs and Design Fundamentals (PDF) (PPT)	Required Mentioned		
W2	07.10 Thu.		L3a: Memory Systems: Challenges and Opportunities (PDF) (PPT)	Described Suggested		HW 1 Out
			L3b: Course Info & Logistics (PDF) (PPT)			
			L3c: Memory Performance Attacks (PDF) (PPT)	Described Suggested		
	08.10 Fri.		L4a: Memory Performance Attacks (PDF) (PPT)	Described Suggested	Lab 2 Out	
			L4b: Data Retention and Memory Refresh (PDF) (PPT)	Described Suggested		
			L4c: RowHammer (PDF) (PPT)	Described Suggested		

DDCA (Spring 2022)

Spring 2022 Edition:

- <https://safari.ethz.ch/digitaltechnik/spring2022/duku.php?id=schedule>

Spring 2021 Edition:

- <https://safari.ethz.ch/digitaltechnik/spring2021/duku.php?id=schedule>

Youtube Livestream (Spring 2022):

- <https://www.youtube.com/watch?v=cpXdE3HwvK0&list=PL5Q2soXY2Zi97Ya5DEUpMpO2bbAoaG7c6>

Youtube Livestream (Spring 2021):

- https://www.youtube.com/watch?v=LbC0EZY8yw4&list=PL5Q2soXY2Zi_uej3aY39YB5pfW4SJ7LIN

Bachelor's course

- 2nd semester at ETH Zurich
- Rigorous introduction into "How Computers Work"
- Digital Design/Logic
- Computer Architecture
- 10 FPGA Lab Assignments

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Trace: - schedule

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Resources

- Computer Architecture (CMU) SS15: Lecture Videos
- Computer Architecture (CMU) SS15: Course Website
- Digitaltechnik SS18: Lecture Videos
- Digitaltechnik SS18: Course Website
- Digitaltechnik SS19: Lecture Videos
- Digitaltechnik SS19: Course Website
- Digitaltechnik SS20: Lecture Videos
- Digitaltechnik SS20: Course Website
- Moodle

Lecture Video Playlist on YouTube

Livestream Lecture Playlist

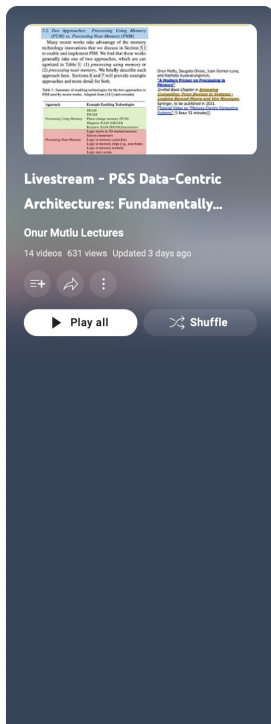
Recorded Lecture Playlist

Spring 2021 Lectures/Schedule

Week	Date	Livestream	Lecture	Readings	Lab	HW
W1	25.02 Thu.	YouTube Live	L1: Introduction and Basics G2a (PDF) G2a (PPT)	Required Suggested Mentioned		
	26.02 Fri.	YouTube Live	L2a: Tradeoffs, Metrics, Mindset G2a (PDF) G2a (PPT)	Required		
			L2b: Mysteries in Computer Architecture G2a (PDF) G2a (PPT)	Required Mentioned		
W2	04.03 Thu.	YouTube Live	L3a: Mysteries in Computer Architecture II G2a (PDF) G2a (PPT)	Required Suggested Mentioned		

Processing-in-Memory Course (Fall 2022)

- Short weekly lectures
- Hands-on projects



1

PIM Course: Lecture 1: Data-Centric Architectures: Improving Performance & Energy - Fall 2022
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2

PIM Course: Lecture 2: How to Evaluate Data Movement Bottlenecks - Fall 2022
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3

PIM Course: Lecture 3: Real-world PIM: UPMEM PIM - Fall 2022
Onur Mutlu Lectures • 455 views • 2 months ago

4

PIM Course: Lecture 4: Real-world PIM: Microbenchmarking of UPMEM PIM - Fall 2022
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PIM Course: Lecture 5: Real-world PIM: Samsung HBM-PIM - Fall 2022
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PIM Course: Lecture 6: Real-world PIM: SK Hynix AiM - Fall 2022
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PIM Course: Lecture 7: Real-world PIM: Samsung AxDIMM - Fall 2022
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8

PIM Course: Lecture 8: Real-world PIM: Alibaba HB-PNM - Fall 2022
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PIM Course: Lecture 9: Programming PIM Architectures - Fall 2022
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- Mobile Genomics
- **Processing-in-Memory**
- Heterogeneous Systems
- Modern SSDs

processing_in_memory

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 - Mentors
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 - Learning Materials
 - Assignments

Data-Centric Architectures: Fundamentally Improving Performance and Energy (227-0085-37L)

Edit

Course Description

Data movement between the memory units and the compute units of current computing systems is a major performance and energy bottleneck. From large-scale servers to mobile devices, data movement costs dominate computation costs in terms of both performance and energy consumption. For example, data movement between the main memory and the processing cores accounts for 62% of the total system energy in consumer applications. As a result, the data movement bottleneck is a huge burden that greatly limits the energy efficiency and performance of modern computing systems. This phenomenon is an undesired effect of the dichotomy between memory and the processor, which leads to the data movement bottleneck.

Many modern and important workloads such as machine learning, computational biology, graph processing, databases, video analytics, and real-time data analytics suffer greatly from the data movement bottleneck. These workloads are exemplified by irregular memory accesses, relatively low data reuse, low cache line utilization, low arithmetic intensity (i.e., ratio of operations per accessed byte), and large datasets that greatly exceed the main memory size. The computation in these workloads cannot usually compensate for the data movement costs. In order to alleviate this data movement bottleneck, we need a paradigm shift from the traditional processor-centric design, where all computation takes place in the compute units, to a more data-centric design where processing elements are placed closer to or inside where the data resides. This paradigm of computing is known as Processing-in-Memory (PIM).

This is your perfect P&S if you want to become familiar with the main PIM technologies, which represent “the next big thing” in Computer Architecture. You will work hands-on with the first real-world PIM architecture, will explore different PIM architecture designs for important workloads, and will develop tools to enable research of future PIM systems. Projects in this course span software and hardware as well as the software/hardware interface. You can potentially work on developing and optimizing new workloads for the first real-world PIM hardware or explore new PIM designs in simulators, or do something else that can forward our understanding of the PIM paradigm.

https://safari.ethz.ch/projects_and_seminars/fall2022/doku.php?id=processing_in_memory

<https://youtube.com/playlist?list=PL5Q2soXY2Zi8KzG2CQYRNQOVD0GOBrnKy>

PIM Course (Fall 2022)

■ Fall 2022 Edition:

- https://safari.ethz.ch/projects_and_seminars/fall2022/doku.php?id=processing_in_memory

■ Spring 2022 Edition:

- https://safari.ethz.ch/projects_and_seminars/spring2022/doku.php?id=processing_in_memory

■ Youtube Livestream (Fall 2022):

- <https://www.youtube.com/watch?v=QLL0wQ9I4Dw&list=PL5Q2soXY2Zi8KzG2CQYRNQOVD0GOBrnKy>

■ Youtube Livestream (Spring 2022):

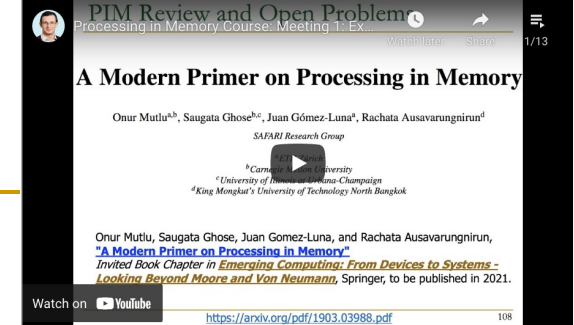
- <https://www.youtube.com/watch?v=9e4Chnwdovo&list=PL5Q2soXY2Zi-841fUYUK9EsXKhQKRPyX>

■ Project course

- Taken by Bachelor's/Master's students
- Processing-in-Memory lectures
- Hands-on research exploration
- Many research readings

<https://www.youtube.com/onurmutlulectures>

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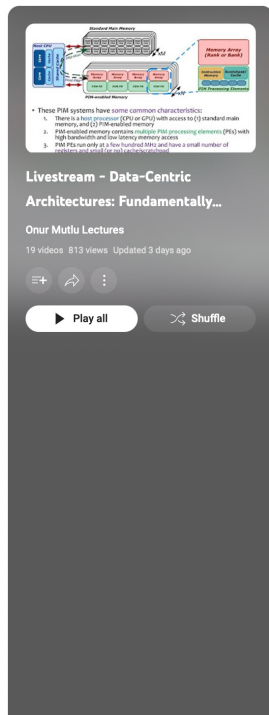


Spring 2022 Meetings/Schedule

Week	Date	Livestream	Meeting	Learning Materials	Assignments
W1	10.03 Thu.	YouTube Live	M1: P&S PIM Course Presentation (PDF) (PPT)	Required Materials Recommended Materials	HW 0 Out
W2	15.03 Tue.		Hands-on Project Proposals		
	17.03 Thu.	YouTube Premiere	M2: Real-world PIM: UPMEM PIM (PDF) (PPT)		
W3	24.03 Thu.	YouTube Live	M3: Real-world PIM: Microbenchmarking of UPMEM PIM (PDF) (PPT)		
W4	31.03 Thu.	YouTube Live	M4: Real-world PIM: Samsung HBM-PIM (PDF) (PPT)		
W5	07.04 Thu.	YouTube Live	M5: How to Evaluate Data Movement Bottlenecks (PDF) (PPT)		
W6	14.04 Thu.	YouTube Live	M6: Real-world PIM: SK Hynix AIM (PDF) (PPT)		
W7	21.04 Thu.	YouTube Premiere	M7: Programming PIM Architectures (PDF) (PPT)		
W8	28.04 Thu.	YouTube Premiere	M8: Benchmarking and Workload Suitability on PIM (PDF) (PPT)		
W9	05.05 Thu.	YouTube Premiere	M9: Real-world PIM: Samsung AxDIMM (PDF) (PPT)		
W10	12.05 Thu.	YouTube Premiere	M10: Real-world PIM: Alibaba HB-PNM (PDF) (PPT)		
W11	19.05 Thu.	YouTube Live	M11: SpMV on a Real PIM Architecture (PDF) (PPT)		
W12	26.05 Thu.	YouTube Live	M12: End-to-End Framework for Processing-using-Memory (PDF) (PPT)		
W13	02.06 Thu.	YouTube Live	M13: Bit-Serial SIMD Processing using DRAM (PDF) (PPT)		
W14	09.06 Thu.	YouTube Live	M14: Analyzing and Mitigating ML Inference Bottlenecks (PDF) (PPT)		
W15	15.06 Thu.	YouTube Live	M15: In-Memory HTAP Databases with HW/SW Co-design (PDF) (PPT)		
W16	23.06 Thu.	YouTube Live	M16: In-Storage Processing for Genome Analysis (PDF) (PPT)		
W17	18.07 Mon.	YouTube Premiere	M17: How to Enable the Adoption of PIM? (PDF) (PPT)		
W18	09.08 Tue.	YouTube Premiere	SS1: ISVLSI 2022 Special Session on PIM (PDF & PPT)		

Processing-in-Memory Course (Spring 2023)

- Short weekly lectures
- Hands-on projects



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- PIM Course: Lecture 2: How to Evaluate Data Movement Bottlenecks (Spring 2023)**
Onur Mutlu Lectures • 332 views • 2 months ago
16:37
- ASPLOS 2023 Tutorial: Real-world Processing-in-Memory Systems for Modern Workloads**
Onur Mutlu Lectures • 1.5K views • Streamed 2 months ago
6:27:39
- PIM Course: Lecture 3: Real-world PIM: UPMEM PIM (Spring 2023)**
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19:43
- PIM Course: Lecture 4: Real-world PIM: Microbenchmarking of UPMEM PIM (Spring 2023)**
Onur Mutlu Lectures • 188 views • 2 months ago
24:10
- Análisis Experimental de una Arquitectura PIM - Juan Gómez Luna - Lecture in Spanish @ U. de Córdoba**
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- PIM Course: Lecture 5: Real-world PIM: Samsung HBM-PIM (Spring 2023)**
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- PIM Course: Lecture 6: Real-world PIM: SK Hynix AIM (Spring 2023)**
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- PIM Course: Lecture 7: Real-world PIM: Samsung AxDIMM (Spring 2023)**
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- Modern SSDs
- Hardware/Software Co-design

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Data-Centric Architectures: Fundamentally Improving Performance and Energy (227-0085-37L)

Course Description

Data movement between the memory units and the compute units of current computing systems is a major performance and energy bottleneck. From large-scale servers to mobile devices, data movement costs dominate computation costs in terms of both performance and energy consumption. For example, data movement between the main memory and the processing cores accounts for 62% of the total system energy in consumer applications. As a result, the data movement bottleneck is a huge burden that greatly limits the energy efficiency and performance of modern computing systems. This phenomenon is an undesired effect of the dichotomy between memory and the processor, which leads to the data movement bottleneck.

Many modern and important workloads such as machine learning, computational biology, graph processing, databases, video analytics, and real-time data analytics suffer greatly from the data movement bottleneck. These workloads are exemplified by irregular memory accesses, relatively low data reuse, low cache line utilization, low arithmetic intensity (i.e., ratio of operations per accessed byte), and large datasets that greatly exceed the main memory size. The computation in these workloads cannot usually compensate for the data movement costs. In order to alleviate this data movement bottleneck, we need a paradigm shift from the traditional processor-centric design, where all computation takes place in the compute units, to a more data-centric design where processing elements are placed closer to or inside where the data resides. This paradigm of computing is known as Processing-in-Memory (PIM).

This is your perfect P&S if you want to become familiar with the main PIM technologies, which represent “the next big thing” in Computer Architecture. You will work hands-on with the first real-world PIM architecture, will explore different PIM architecture designs for important workloads, and will develop tools to enable research of future PIM systems. Projects in this course span software and hardware as well as the software/hardware interface. You can potentially work on developing and optimizing new workloads for the first real-world PIM hardware or explore new PIM designs in simulators, or do something else that can forward our understanding of the PIM paradigm.

Prerequisites of the course:

- Digital Design and Computer Architecture (or equivalent course).
- Familiarity with C/C++ programming.
- Interest in future computer architectures and computing paradigms.
- Interest in discovering why things do or do not work and solving problems
- Interest in making systems efficient and usable

Table of Contents

- Data-Centric Architectures: Fundamentally Improving Performance and Energy (227-0085-37L)
- Course Description
- Mentors
- Lecture Video Playlist on YouTube
- Spring 2023 Meetings/Schedule
- Past Lecture Video Playlists on YouTube
- Learning Materials
- Assignments

https://safari.ethz.ch/projects_and_seminars/spring2023/doku.php?id=processing_in_memory

Real PIM Tutorials [MICRO'23, ISCA'23, ASPLOS'23, HPCA'23]

- June, March, Feb : Lectures + Hands-on labs + Invited talks



ISCA 2023 Real-World PIM Tutorial

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Real-world Processing-in-Memory Systems for Modern Workloads

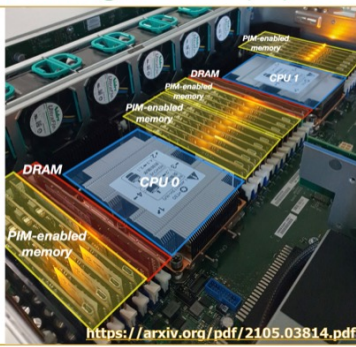
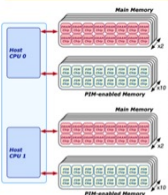
Tutorial Description

Processing-in-Memory (PIM) is a computing paradigm that aims at overcoming the data movement bottleneck (i.e., the waste of execution cycles and energy resulting from the back-and-forth data movement between memory units and compute units) by making memory compute-capable.

Explored over several decades since the 1960s, PIM systems are becoming a reality with the advent of the first commercial products and prototypes.

A number of startups (e.g., UPMEM, Neuroblade) are already commercializing real PIM hardware, each with its own design approach and target applications. Several major vendors (e.g., Samsung, SK Hynix, Alibaba) have presented real PIM chip prototypes in the last two years. Most of these architectures have in common that they place compute units near the memory arrays. This type of PIM is called processing near memory (PNM).

2,560-DPU Processing-in-Memory System



<https://arxiv.org/pdf/2105.03814.pdf>

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- [Real-world Processing-in-Memory Systems for Modern Workloads](#)
- [Tutorial Description](#)
- [Organizers](#)
- [Agenda \(June 18, 2023\)](#)
- [Lectures \(tentative\)](#)
- [Hands-on Labs \(tentative\)](#)
- [Learning Materials](#)

PIM can provide large improvements in both performance and energy consumption for many modern applications, thereby enabling a commercially viable way of dealing with huge amounts of data that is bottlenecking our computing systems. Yet, it is critical to (1) study and understand the characteristics that make a workload suitable for a PIM architecture, (2) propose optimization strategies for PIM kernels, and (3) develop programming frameworks and tools that can lower the learning curve and ease the adoption of PIM.

This tutorial focuses on the latest advances in PIM technology, workload characterization for PIM, and programming and optimizing PIM kernels. We will (1) provide an introduction to PIM and taxonomy of PIM systems, (2) give an overview and a rigorous analysis of existing real-world PIM hardware, (3) conduct hand-on labs about important workloads (machine learning, sparse linear algebra, bioinformatics, etc.) using real PIM systems, and (4) shed light on how to improve future PIM systems for such workloads.

<https://events.safari.ethz.ch/isca-pim-tutorial/>

Real PIM Tutorial [ISCA 2023]

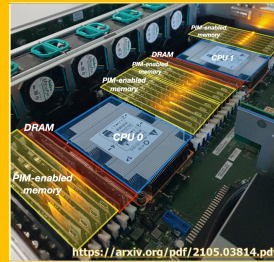
■ June 18: Lectures + Hands-on labs + Invited talks

ISCA 2023 Real-World PIM Tutorial Sunday, June 18, Orlando, Florida

Organizers: Juan Gómez Luna, Onur Mutlu, Ataberk Olgun
Program: <https://events.safari.ethz.ch/isca-pim-tutorial/>



Overview PIM | PNM | UPMEM PIM |
PNM for neural networks |
PNM for recommender systems |
PNM for ML workloads |
How to enable PIM? | PUM prototypes
Hands-on Labs: Benchmarking |
Accelerating real-world workloads



International Symposium on Computer Architecture (ISCA)

Real-world Processing-in-Memory Systems for Modern Workloads

<https://www.youtube.com/live/GIb5EgSrWk0?feature=share>

Room: Magnolia 16
Marriott World Center Orlando
Orlando, FL, USA
July 18th, 2023

SAFARI zoom

ISCA 2023 Tutorial: Real-world Processing-in-Memory Systems for Modern Workloads

Onur Mutlu Lectures
33.9K subscribers

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1,687 views Streamed live on Jun 18, 2023 Livestream - Data-Centric Architectures: Fundamentally Improving Performance and Energy (Spring 2023)

[https://www.youtube.com/
live/GIb5EgSrWk0](https://www.youtube.com/live/GIb5EgSrWk0)

[https://events.safari.ethz.ch/
isca-pim-tutorial/](https://events.safari.ethz.ch/isca-pim-tutorial/)

Tutorial Materials

Time	Speaker	Title	Materials
8:55am-9:00am	Dr. Juan Gómez Luna	Welcome & Agenda	(PDF) (PPT)
9:00am-10:20am	Prof. Onur Mutlu	Memory-Centric Computing	(PDF) (PPT)
10:20am-11:00am	Dr. Juan Gómez Luna	Processing-Near-Memory: Real PNM Architectures / Programming General-purpose PIM	(PDF) (PPT)
11:20am-11:50am	Prof. Izzat El Hajj	High-throughput Sequence Alignment using Real Processing-in-Memory Systems	(PDF) (PPT)
11:50am-12:30pm	Dr. Christina Giannoula	SparseP: Towards Efficient Sparse Matrix Vector Multiplication for Real Processing-In-Memory Systems	(PDF) (PPT)
2:00pm-2:45pm	Dr. Sukhan Lee	Introducing Real-world HBM-PIM Powered System for Memory-bound Applications	(PDF) (PPT)
2:45pm-3:30pm	Dr. Juan Gómez Luna / Ataberk Olgun	Processing-Using-Memory: Exploiting the Analog Operational Properties of Memory Components / PUM Prototypes: PiDRAM	(PDF) (PPT) (PPT)
4:00pm-4:40pm	Dr. Juan Gómez Luna	Accelerating Modern Workloads on a General-purpose PIM System	(PDF) (PPT)
4:40pm-5:20pm	Dr. Juan Gómez Luna	Adoption Issues: How to Enable PIM?	(PDF) (PPT)
5:20pm-5:30pm	Dr. Juan Gómez Luna	Hands-on Lab: Programming and Understanding a Real Processing-in-Memory Architecture	(Handout) (PDF) (PPT)

Real PIM Tutorial [ASPLOS 2023]

■ March 26: Lectures + Hands-on labs + Invited talks

ASPLOS 2023 Real-World PIM Tutorial

Real-world Processing-in-Memory Systems for Modern Workloads

Tutorial Description

Processing-in-Memory (PIM) is a computing paradigm that aims at overcoming the data movement bottleneck (i.e., the waste of execution cycles and energy resulting from the back-and-forth data movement between memory units and compute units) by making memory compute-capable.

Explored over several decades since the 1960s, PIM systems are becoming a reality with the advent of the first commercial products and prototypes.

A number of startups (e.g., UPMEM, Neuroblade) are already commercializing real PIM hardware, each with its own design approach and target applications. Several major vendors (e.g., Samsung, SK Hynix, Alibaba) have presented real PIM chip prototypes in the last two years. Most of these architectures have in common that they place compute units near the memory arrays. This type of PIM is called processing near memory (PNM).

2,560-DPU Processing-in-Memory System

PIM can provide large improvements in both performance and energy consumption for many modern applications, thereby enabling a commercially viable way of dealing with huge amounts of data that is bottlenecking our computing systems. Yet, it is critical to (1) study and understand the characteristics that make a workload suitable for a PIM architecture, (2) assess realistic strategies for PIM kernels, and (3)

Tutorial Materials

Time	Speaker	Title	Materials
9:00am-10:20am	Prof. Onur Mutlu	Memory-Centric Computing	(PDF) (PPT)
10:40am-12:00pm	Dr. Juan Gómez Luna	Processing-Near-Memory: Real PNM Architectures Programming General-purpose PIM	(PDF) (PPT)
1:40pm-2:20pm	Prof. Alexandra (Sasha) Fedorova (UBC)	Processing in Memory in the Wild	(PDF) (PPT)
2:20pm-3:20pm	Dr. Juan Gómez Luna & Ataberk Olgun	Processing-Using-Memory: Exploiting the Analog Operational Properties of Memory Components	(PDF) (PPT) (PDF) (PPT)
3:40pm-4:10pm	Dr. Juan Gómez Luna	Adoption issues: How to enable PIM? Accelerating Modern Workloads on a General-purpose PIM System	(PDF) (PPT) (PDF) (PPT)
4:10pm-4:50pm	Dr. Yongkee Kwon & Eddy (Chanwook) Park (SK Hynix)	System Architecture and Software Stack for GDDR6-AiM	(PDF) (PPT)
4:50pm-5:00pm	Dr. Juan Gómez Luna	Hands-on Lab: Programming and Understanding a Real Processing-in-Memory Architecture	(Handout) (PDF) (PPT)

ASPLOS 2023 Tutorial: Real-world Processing-in-Memory Systems for Modern Workloads

Onur Mutlu Lectures
32.1K subscribers

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views Streamed 7 days ago Livestream - Data-Centric Architectures: Fundamentally Improving Performance and Energy (Spring 2023)

LOS 2023 Tutorial: Real-world Processing-in-Memory Systems for Modern Workloads

<https://events.safari.ethz.ch/asplos-2023/>

<https://www.youtube.com/watch?v=oYCaLcT0Kmo>

<https://events.safari.ethz.ch/asplos-pim-tutorial/>

Real PIM Tutorial [HPCA 2023]

■ February 26: Lectures + Hands-on labs + Invited Talks

Real-world Processing-in-Memory Architectures

Tutorial Description

Processing-in-Memory (PIM) is a computing paradigm that aims at overcoming the data movement bottleneck (i.e., the waste of execution cycles and energy resulting from the back-and-forth data movement between memory units and compute units) by making memory compute-capable.

Explored over several decades since the 1960s, PIM systems are becoming a reality with the advent of the first commercial products and prototypes.

A number of startups (e.g., UPMEM, Neuroblade, Mythic) are already commercializing real PIM hardware, each with its own design approach and target applications. Several major vendors (e.g., Samsung, SK Hynix, Allbaba) have presented real PIM chip prototypes in the last two years.

Most of these architectures have in common that they place compute units near the memory arrays. But, there is more to come: Academia and Industry are actively exploring other types of PIM by, e.g., exploiting the analog operation of DRAM, SRAM, flash memory and emerging non-volatile memories.

PIM can provide large improvements in both performance and energy consumption, thereby enabling a commercially viable way of dealing with huge amounts of data that is bottlenecking our computing systems. Yet, it is critical to examine and research adoption issues of PIM using especially learnings from real PIM systems that are available today.

This tutorial focuses on the latest advances in PIM technology. We will (1) provide an introduction to PIM and taxonomy of PIM systems, (2) give an overview and a rigorous analysis of existing real-world PIM hardware, (3) conduct hand-on labs using real PIM systems, and (4) shed light on how to enable the adoption of PIM in future computing systems.

2,560-DPU Processing-in-Memory System

<https://arxiv.org/pdf/2105.03814.pdf>

Goal: Processing Inside Memory

Processor Core

Memory

Database

Graphs

Media

Query

Results

Interconnect

■ Many questions ... How do we design the:

- compute-capable memory & controllers?
- processors & communication units?
- software & hardware interfaces?
- system software, compilers, languages?
- algorithms & theoretical foundations?

HPCA 2023 Tutorial: Real-World Processing-in-Memory Architectures

Onur Mutlu Lectures

32.1K subscribers

1.8K views · Streamed 1 month ago

Livestream - P&S Data-Centric Architectures: Fundamentally Improving Performance and Energy (Fall 2022)

HPCA 2023 Tutorial: Real-World Processing-in-Memory Architectures

<https://events.safari.ethz.ch/real-pi...>

Time	Speaker	Title	Materials
8:00am-8:40am	Prof. Onur Mutlu	Memory-Centric Computing	PDF PPT
8:40am-10:00am	Dr. Juan Gómez Luna	Processing-Near-Memory: Real PNM Architectures Programming General-purpose PIM	PDF PPT
10:20am-11:00am	Dr. Dimin Niu	A 3D Logic-to-DRAM Hybrid Bonding Process-Near-Memory Chip for Recommendation System	
11:00am-11:40am	Dr. Christina Giannoula	SparseP: Towards Efficient Sparse Matrix Vector Multiplication on Real Processing-In-Memory Architectures	PDF PPT
1:30pm-2:10pm	Dr. Juan Gómez Luna	Processing-Using-Memory: Exploiting the Analog Operational Properties of Memory Components	PDF PPT
2:10pm-2:50pm	Dr. Manuel Le Gallo	Deep Learning Inference Using Computational Phase-Change Memory	
2:50pm-3:30pm	Dr. Juan Gómez Luna	PIM Adoption Issues: How to Enable PIM Adoption?	PDF PPT
3:40pm-5:40pm	Dr. Juan Gómez Luna	Hands-on Lab: Programming and Understanding a Real Processing-in-Memory Architecture	Handout PDF PPT

<https://www.youtube.com/watch?v=f5-nT1tbz5w>

<https://events.safari.ethz.ch/real-pim-tutorial/>

- **October 29:** Lectures + Hands-on labs + Invited talks

[illegible]

<https://events.safari.ethz.ch/micro-pim-tutorial>

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SSD Course (Spring 2023)

Spring 2023 Edition:

- https://safari.ethz.ch/projects_and_seminars/spring2023/doku.php?id=modern_ssd

Fall 2022 Edition:

- https://safari.ethz.ch/projects_and_seminars/fall2022/doku.php?id=modern_ssd

Youtube Livestream (Spring 2023):

- https://www.youtube.com/watch?v=4VTwOMmsnJY&list=PL5Q2soXY2Zi_8qOM5Icpp8hB2SHtm4z57&pp=iAQB

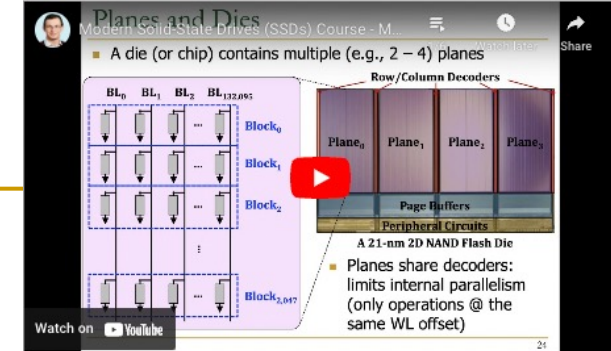
Youtube Livestream (Fall 2022):

- <https://www.youtube.com/watch?v=hqLrd-Uj0aU&list=PL5Q2soXY2Zi9BJhenUq4JI5bwhAMpAp13&p=iAQB>

Project course

- Taken by Bachelor's/Master's students
- SSD Basics and Advanced Topics
- Hands-on research exploration
- Many research readings

<https://www.youtube.com/onurmutlulectures>



Fall 2022 Meetings/Schedule

Week	Date	Livestream	Meeting	Learning Materials	Assignments
W1	06.10		M1: P&S Course Presentation PDF PPT	Required Recommended	
W2	12.10	YouTube Live	M2: Basics of NAND Flash-Based SSDs PDF PPT	Required Recommended	
W3	19.10	YouTube Live	M3: NAND Flash Read/Write Operations PDF PPT	Required Recommended	
W4	26.10	YouTube Live	M4: Processing inside NAND Flash PDF PPT	Required Recommended	
W5	02.11	YouTube Live	M5: Advanced NAND Flash Commands & Mapping PDF PPT	Required Recommended	
W6	09.11	YouTube Live	M6: Processing inside Storage PDF PPT	Required Recommended	
W7	23.11	YouTube Live	M7: Address Mapping & Garbage Collection PDF PPT	Required Recommended	
W8	30.11	YouTube Live	M8: Introduction to MQSim PDF PPT	Required Recommended	
W9	14.12	YouTube Live	M9: Fine-Grained Mapping and Multi-Plane Operation-Aware Block Management PDF PPT	Required Recommended	
W10	04.01.2023	YouTube Premiere	M10a: NAND Flash Basics PDF PPT	Required Recommended	
			M10b: Reducing Solid-State Drive Read Latency by Optimizing Read-Retry PDF PPT Paper	Required Recommended	
			M10c: Evanescence: Architectural Support for Efficient Data Sanitization in Modern Flash-Based Storage Systems PDF PPT Paper	Required Recommended	
			M10d: DeepSketch: A New Machine Learning-Based Reference Search Technique for Post-Deduplication Delta Compression PDF PPT Paper	Required Recommended	
W11	11.01	YouTube Live	M11: FLIN: Enabling Fairness and Enhancing Performance in Modern NVMe Solid State Drives PDF PPT	Required	
W12	25.01	YouTube Premiere	M12: Flash Memory and Solid-State Drives PDF PPT	Recommended	

Genomics Course (Fall 2022)

Fall 2022 Edition:

- https://safari.ethz.ch/projects_and_seminars/fall2022/doku.php?id=bioinformatics

Spring 2022 Edition:

- https://safari.ethz.ch/projects_and_seminars/spring2022/doku.php?id=bioinformatics

Youtube Livestream (Fall 2022):

- https://www.youtube.com/watch?v=nA41964-9r8&list=PL5Q2soXY2Zi8tFIQvdxOdizD_EhVAMVQV

Youtube Livestream (Spring 2022):

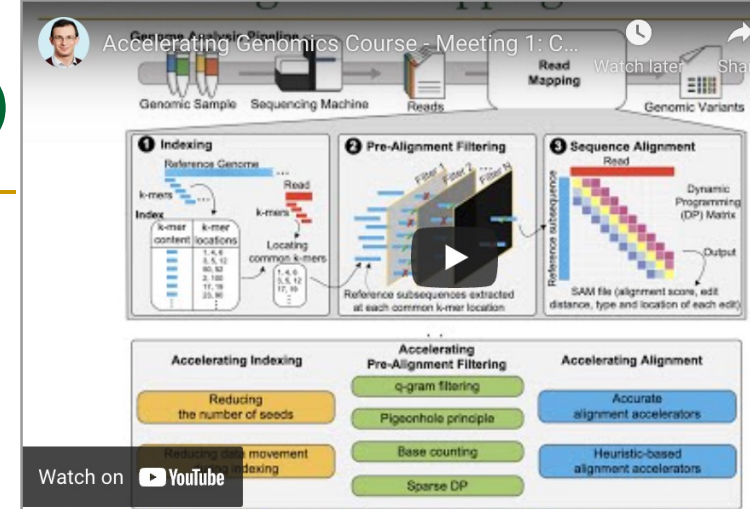
- https://www.youtube.com/watch?v=DEL_5A_Y3TI&list=PL5Q2soXY2Zi8NrPDgOR1yRU_Cxxjw-u18

Project course

- Taken by Bachelor's/Master's students
- Genomics lectures
- Hands-on research exploration
- Many research readings

<https://www.youtube.com/onurmutlulectures>

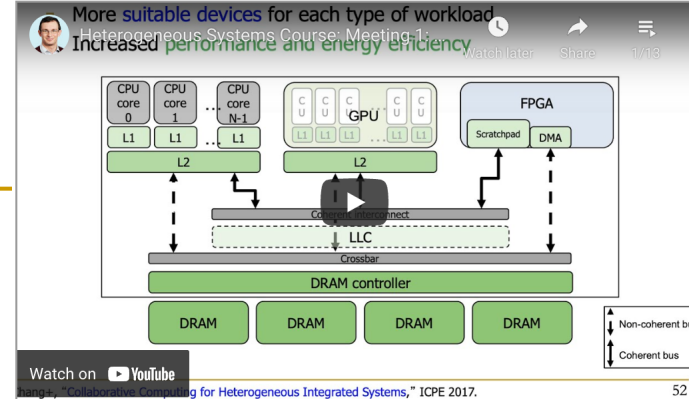
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Spring 2022 Meetings/Schedule

Week	Date	Livestream	Meeting	Learning Materials
W1	11.3 Fri.	YouTube Live	M1: P&S Accelerating Genomics Course Introduction & Project Proposals (PDF) (PPT)	Required Materials Recommended Materials
W2	18.3 Fri.	YouTube Live	M2: Introduction to Sequencing (PDF) (PPT)	
W3	25.3 Fri.	YouTube Premiere	M3: Read Mapping (PDF) (PPT)	
W4	01.04 Fri.	YouTube Premiere	M4: GateKeeper (PDF) (PPT)	
W5	08.04 Fri.	YouTube Premiere	M5: MAGNET & Shouji (PDF) (PPT)	
W6	15.4 Fri.	YouTube Premiere	M6: SneakySnake (PDF) (PPT)	
W7	29.4 Fri.	YouTube Premiere	M7: GenStore (PDF) (PPT)	
W8	06.05 Fri.	YouTube Premiere	M8: GRIM-Filter (PDF) (PPT)	
W9	13.05 Fri.	YouTube Premiere	M9: Genome Assembly (PDF) (PPT)	
W10	20.05 Fri.	YouTube Live	M10: Genomic Data Sharing Under Differential Privacy (PDF) (PPT)	
W11	10.06 Fri.	YouTube Premiere	M11: Accelerating Genome Sequence Analysis (PDF) (PPT)	

Hetero. Systems (Spring'22)



Spring 2022 Edition:

- https://safari.ethz.ch/projects_and_seminars/spring2022/doku.php?id=heterogeneous_systems

Youtube Livestream:

- https://www.youtube.com/watch?v=oFO5fTrgFIY&list=PL5Q2soXY2Zi9XrgXR38IM_FTjmY6h7Gzm

Project course

- Taken by Bachelor's/Master's students
- GPU and Parallelism lectures
- Hands-on research exploration
- Many research readings

<https://www.youtube.com/onurmutlulectures>

Spring 2022 Meetings/Schedule

Week	Date	Livestream	Meeting	Learning Materials	Assignments
W1	15.03 Tue.	YouTube Premiere	M1: P&S Course Presentation PDF PPT	Required Materials Recommended Materials	HW 0 Out
W2	22.03 Tue.	YouTube Premiere	M2: SIMD Processing and GPUs PDF PPT		
W3	29.03 Tue.	YouTube Premiere	M3: GPU Software Hierarchy PDF PPT		
W4	05.04 Tue.	YouTube Premiere	M4: GPU Memory Hierarchy PDF PPT		
W5	12.04 Tue.	YouTube Premiere	M5: GPU Performance Considerations PDF PPT		
W6	19.04 Tue.	YouTube Premiere	M6: Parallel Patterns: Reduction PDF PPT		
W7	26.04 Tue.	YouTube Premiere	M7: Parallel Patterns: Histogram PDF PPT		
W8	03.05 Tue.	YouTube Premiere	M8: Parallel Patterns: Convolution PDF PPT		
W9	10.05 Tue.	YouTube Premiere	M9: Parallel Patterns: Prefix Sum (Scan) PDF PPT		
W10	17.05 Tue.	YouTube Premiere	M10: Parallel Patterns: Sparse Matrices PDF PPT		
W11	24.05 Tue.	YouTube Premiere	M11: Parallel Patterns: Graph Search PDF PPT		
W12	01.06 Wed.	YouTube Premiere	M12: Parallel Patterns: Merge Sort PDF PPT		
W13	07.06 Tue.	YouTube Premiere	M13: Dynamic Parallelism PDF PPT		
W14	15.06 Wed.	YouTube Premiere	M14: Collaborative Computing PDF PPT		
W15	24.06 Fri.	YouTube Premiere	M15: GPU Acceleration of Genome Sequence Alignment PDF PPT		
W16	14.07 Thu.	YouTube Premiere	M16: Accelerating Agent-based Simulations PDF ODP		

HW/SW Co-Design (Spring 2022)

■ Spring 2022 Edition:

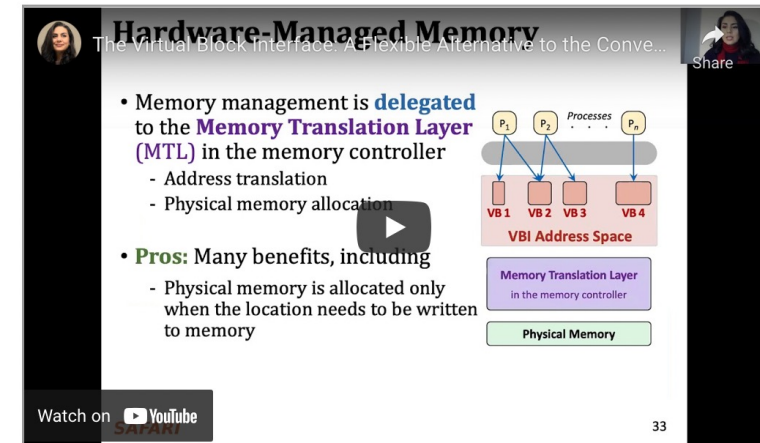
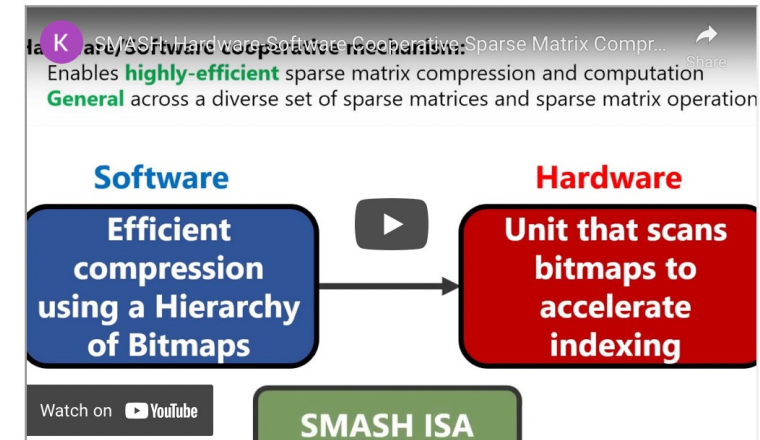
- https://safari.ethz.ch/projects_and_seminars/spring2022/doku.php?id=hw_sw_co_design

■ Youtube Livestream:

- <https://youtube.com/playlist?list=PL5Q2soXY2Zi8nH7un3ghD2nutKWWDk-NK>

■ Project course

- Taken by Bachelor's/Master's students
- HW/SW co-design lectures
- Hands-on research exploration
- Many research readings



2022 Meetings/Schedule (Tentative)

Week	Date	Livestream	Meeting	Materials	Assignments
W0	16.03		Intro to HW/SW Co-Design (PPTX) (PDF)	Required	HW 0 Out
W1	23.03		Project selection	Required	
W2	30.03		Virtual Memory (I) (PPTX) (PDF)		
W3	13.04		Virtual Memory (II) (PPTX) (PDF)		

<https://www.youtube.com/onurmutlulectures>

RowHammer & DRAM Exploration (Fall 2022)

Fall 2022 Edition:

- https://safari.ethz.ch/projects_and_seminars/fall2022/doku.php?id=softmc

Spring 2022 Edition:

- https://safari.ethz.ch/projects_and_seminars/spring2022/doku.php?id=softmc

Youtube Livestream (Spring 2022):

- https://www.youtube.com/watch?v=r5QxuoJWttg&list=PL5Q2soXY2Zi_1trfCckr6PTN8WR72icUO

Bachelor's course

- Elective at ETH Zurich
- Introduction to DRAM organization & operation
- Tutorial on using FPGA-based infrastructure
- Verilog & C++
- Potential research exploration

<https://www.youtube.com/onurmutlulectures>

Lecture Video Playlist on YouTube

Lecture Playlist



2022 Meetings/Schedule (Tentative)

Week	Date	Livestream	Meeting	Learning Materials	Assignments
W0	23.02 Wed.		P&S SoftMC Tutorial	SoftMC Tutorial Slides (PDF) (PPT)	
W1	08.03 Tue.		M1: Logistics & Intro to DRAM and SoftMC (PDF) (PPT)	Required Materials Recommended Materials	HW0
W2	15.03 Tue.		M2: Revisiting RowHammer (PDF) (PPT)	(Paper PDF)	
W3	22.03 Tue.		M3: Uncovering in-DRAM TRR & TRRespass (PDF) (PPT)		
W4	29.03 Tue.		M4: Deeper Look Into RowHammer's Sensitivities (PDF) (PPT)		
W5	05.04 Tue.		M5: QUAC-TRNG (PDF) (PPT)		
W6	12.04 Tue.		M6: PiDRAM (PDF) (PPT)		

Exploration of Emerging Memory Systems (Fall 2022)

Fall 2022 Edition:

- https://safari.ethz.ch/projects_and_seminars/fall2022/doku.php?id=ramulator

Spring 2022 Edition:

- https://safari.ethz.ch/projects_and_seminars/spring2022/doku.php?id=ramulator

Youtube Livestream (Spring 2022):

- https://www.youtube.com/watch?v=aM-lIXRQd3s&list=PL5Q2soXY2Zi_TlmlGw_Z8hBo2925ZAqV

Bachelor's course

- Elective at ETH Zurich
- Introduction to memory system simulation
- Tutorial on using Ramulator
- C++
- Potential research exploration

<https://www.youtube.com/onurmutlulectures>

Lecture Video Playlist on YouTube

Lecture Playlist



2022 Meetings/Schedule (Tentative)

Week	Date	Livestream	Meeting	Learning Materials	Assignments
W1	09.03 Wed.	YouTube Video	M1: Logistics & Intro to Simulating Memory Systems Using Ramulator PDF (PDF) PPT (PPT)		HW0
W2	16.03 Fri.	YouTube Video	M2: Tutorial on Using Ramulator PDF (PDF) PPT (PPT)		
W3	25.02 Fri.	YouTube Video	M3: BlockHammer PDF (PDF) PPT (PPT)		
W4	01.04 Fri.	YouTube Video	M4: CLR-DRAM PDF (PDF) PPT (PPT)		
W5	08.04 Fri.	YouTube Video	M5: SIMDRAM PDF (PDF) PPT (PPT)		
W6	29.04 Fri.	YouTube Video	M6: DAMOV PDF (PDF) PPT (PPT)		
W7	06.05 Fri.	YouTube Video	M7: Synchron PDF (PDF) PPT (PPT)		

Backup Slides

SAFARI PhD and Post-Doc Alumni

- <https://safari.ethz.ch/safari-alumni/>
- Hasan Hassan (Rivos), **EDAA Outstanding Dissertation Award 2023**; S&P 2020 Best Paper Award, 2020 Pwnie Award, IEEE Micro TP HM 2020
- Christina Giannoula (Univ. of Toronto)
- Minesh Patel (ETH Zurich), **DSN Carter Award for Best Thesis 2022**; ETH Medal 2023; MICRO'20 & DSN'20 Best Paper Awards; ISCA HoF 2021
- Damla Senol Cali (Bionano Genomics), **SRC TECHCON 2019 Best Student Presentation Award**; RECOMB-Seq 2018 Best Poster Award
- Nastaran Hajinazar (Intel)
- Gagandeep Singh (AMD/Xilinx), **FPL 2020 Best Paper Award Finalist**
- Amirali Boroumand (Stanford Univ → Google), **SRC TECHCON 2018 Best Presentation Award**
- Jeremie Kim (Apple), **EDAA Outstanding Dissertation Award 2020**; IEEE Micro Top Picks 2019; ISCA/MICRO HoF 2021
- Nandita Vijaykumar (Univ. of Toronto, Assistant Professor), **ISCA Hall of Fame 2021**
- Kevin Hsieh (Microsoft Research, Senior Researcher)
- Justin Meza (Facebook), **HiPEAC 2015 Best Student Presentation Award**; ICCD 2012 Best Paper Award
- Mohammed Alser (ETH Zurich), **IEEE Turkey Best PhD Thesis Award 2018**
- Yixin Luo (Google), **HPCA 2015 Best Paper Session**
- Kevin Chang (Facebook), **SRC TECHCON 2016 Best Student Presentation Award**
- Rachata Ausavarungrun (KMUNTB, Assistant Professor), **NOCS 2015 and NOCS 2012 Best Paper Award Finalist**
- Gennady Pekhimenko (Univ. of Toronto, Assistant Professor), **ISCA Hall of Fame 2021**; ASPLOS 2015 SRC Winner
- Vivek Seshadri (Microsoft Research)
- Donghyuk Lee (NVIDIA Research, Senior Researcher), **HPCA Hall of Fame 2018**
- Yoongu Kim (Software Robotics → Google), **TCAD'19 Top Pick Award**; IEEE Micro Top Picks'10; HPCA'10 Best Paper Session
- Lavanya Subramanian (Intel Labs → Facebook)
- Samira Khan (Univ. of Virginia, Assistant Professor), **HPCA 2014 Best Paper Session**
- Saugata Ghose (Univ. of Illinois, Assistant Professor), **DFRWS-EU 2017 Best Paper Award**
- Jawad Haj-Yahya (Huawei Research Zurich, Principal Researcher)
- Lois Orosa (Galicia Supercomputing Center, Director)
- Jisung Park (POSTECH, Assistant Professor)
- Gagandeep Singh (AMD/Xilinx, Researcher)

You Can Join Us!

■ <https://safari.ethz.ch/apply/>

SAFARI Researcher Applications

Sign in

This is the application submission site to be considered for being a researcher in the [SAFARI Research Group](#), directed by [Professor Onur Mutlu](#) ([Publications and Teaching](#)).

If you are interested in doing research in the [SAFARI Research Group](#), please make sure you apply through this submissions site and supply as many of the requested documents and information as possible. Please read and follow the provided instructions and submit as complete an application as possible (given the position you are applying for).

We suggest studying the following materials before submission:

[SAFARI Publications and Courses](#)

[Onur Mutlu's Online Lectures and Course Materials](#)

We strongly recommend that you read and analyze critically as many recent papers from our group as possible. This is the best way to prepare for the application process. Our recommendation is that you use professor Mutlu's methodology for critically analyzing papers.

[Guide On Reviewing Papers](#)

Good luck!

Welcome to the SAFARI at ETH Zurich -- PhD, Postdoc, Internship, Visiting Researcher Applications (SAFARI Researcher Applications) submissions site.

Data-Driven (Self-Optimizing) Architectures

System Architecture Design Today

- Human-driven
 - Humans design the policies (how to do things)
- Many (too) simple, short-sighted policies all over the system
- No automatic data-driven policy learning
- (Almost) no learning: cannot take lessons from past actions

**Can we design
fundamentally intelligent architectures?**

An Intelligent Architecture

- Data-driven
 - Machine learns the “best” policies (how to do things)
- Sophisticated, workload-driven, changing, far-sighted policies
- Automatic data-driven policy learning
- All controllers are intelligent data-driven agents

**We need to rethink design
(of all controllers)**

Self-Optimizing Memory Controllers

- Engin Ipek, Onur Mutlu, José F. Martínez, and Rich Caruana,
"Self Optimizing Memory Controllers: A Reinforcement Learning Approach"
Proceedings of the 35th International Symposium on Computer Architecture (ISCA), pages 39-50, Beijing, China, June 2008.
Selected to the ISCA-50 25-Year Retrospective Issue covering 1996-2020 in 2023 (Retrospective (pdf) Full Issue).

Self-Optimizing Memory Controllers: A Reinforcement Learning Approach

Engin İpek^{1,2} Onur Mutlu² José F. Martínez¹ Rich Caruana¹

¹Cornell University, Ithaca, NY 14850 USA

²Microsoft Research, Redmond, WA 98052 USA

Self-Optimizing Memory Prefetchers

Rahul Bera, Konstantinos Kanellopoulos, Anant Nori, Taha Shahroodi, Sreenivas Subramoney, and Onur Mutlu,
"Pythia: A Customizable Hardware Prefetching Framework Using Online Reinforcement Learning"
Proceedings of the 54th International Symposium on Microarchitecture (MICRO), Virtual, October 2021.

[[Slides \(pptx\)](#)] [[pdf](#)]

[[Short Talk Slides \(pptx\)](#)] [[pdf](#)]

[[Lightning Talk Slides \(pptx\)](#)] [[pdf](#)]

[[Talk Video](#) (20 minutes)]

[[Lightning Talk Video](#) (1.5 minutes)]

[[Pythia Source Code](#) (Officially Artifact Evaluated with All Badges)]

[[arXiv version](#)]

Officially artifact evaluated as available, reusable and reproducible.



Pythia: A Customizable Hardware Prefetching Framework Using Online Reinforcement Learning

Rahul Bera¹

Konstantinos Kanellopoulos¹

Anant V. Nori²

Taha Shahroodi^{3,1}

Sreenivas Subramoney²

Onur Mutlu¹

¹ETH Zürich

²Processor Architecture Research Labs, Intel Labs

³TU Delft

<https://arxiv.org/pdf/2109.12021.pdf>

Learning-Based Off-Chip Load Predictors

- Rahul Bera, Konstantinos Kanellopoulos, Shankar Balachandran, David Novo, Ataberk Olgun, Mohammad Sadrosadati, and Onur Mutlu,
"Hermes: Accelerating Long-Latency Load Requests via Perceptron-Based Off-Chip Load Prediction"
Proceedings of the 55th International Symposium on Microarchitecture (MICRO), Chicago, IL, USA, October 2022.
[[Slides \(pptx\)](#)] ([pdf](#))
[[Longer Lecture Slides \(pptx\)](#)] ([pdf](#))
[[Talk Video](#) (12 minutes)]
[[Lecture Video](#) (25 minutes)]
[[arXiv version](#)]
[[Source Code \(Officially Artifact Evaluated with All Badges\)](#)]
Officially artifact evaluated as available, reusable and reproducible.
Best paper award at MICRO 2022.



Hermes: Accelerating Long-Latency Load Requests via Perceptron-Based Off-Chip Load Prediction

Rahul Bera¹ Konstantinos Kanellopoulos¹ Shankar Balachandran² David Novo³
Ataberk Olgun¹ Mohammad Sadrosadati¹ Onur Mutlu¹

¹ETH Zürich ²Intel Processor Architecture Research Lab ³LIRMM, Univ. Montpellier, CNRS

<https://arxiv.org/pdf/2209.00188.pdf>

Self-Optimizing Hybrid SSD Controllers

Gagandeep Singh, Rakesh Nadig, Jisung Park, Rahul Bera, Nastaran Hajinazar, David Novo, Juan Gomez-Luna, Sander Stuijk, Henk Corporaal, and Onur Mutlu,

"Sibyl: Adaptive and Extensible Data Placement in Hybrid Storage Systems Using Online Reinforcement Learning"

Proceedings of the 49th International Symposium on Computer Architecture (ISCA), New York, June 2022.

[[Slides \(pptx\)](#) ([pdf](#))]

[[arXiv version](#)]

[[Sibyl Source Code](#)]

[[Talk Video](#) (16 minutes)]

Sibyl: Adaptive and Extensible Data Placement in Hybrid Storage Systems Using Online Reinforcement Learning

Gagandeep Singh ¹	Rakesh Nadig ¹	Jisung Park ¹	Rahul Bera ¹	Nastaran Hajinazar ¹
David Novo ³	Juan Gómez-Luna ¹	Sander Stuijk ²	Henk Corporaal ²	Onur Mutlu ¹

¹ETH Zürich

²Eindhoven University of Technology

³LIRMM, Univ. Montpellier, CNRS

Data-Driven (Self-Optimizing) Computing Architectures

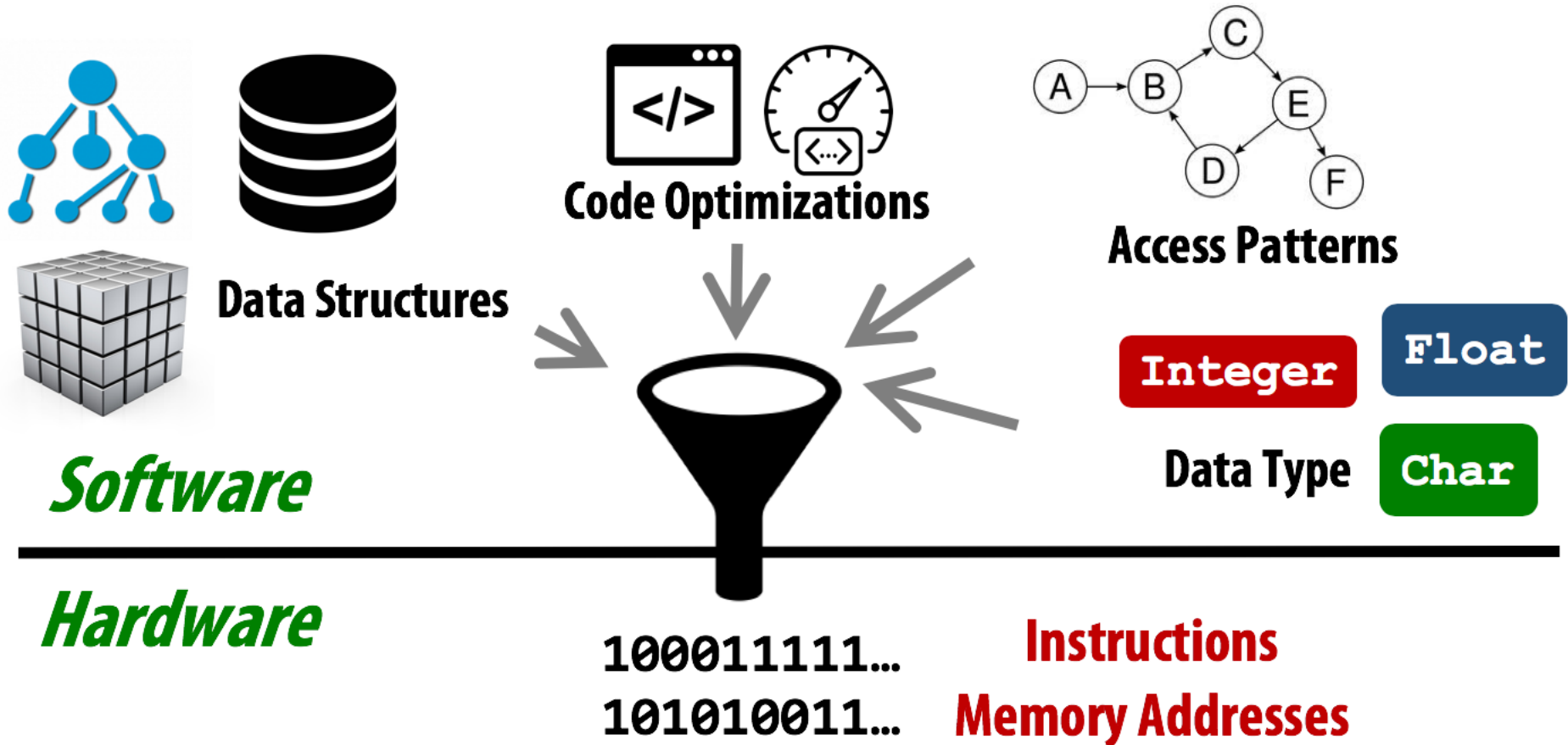
Data-Characteristic-Aware Architectures

Data-Aware Architectures

- A data-aware architecture understands what it can do with and to each piece of data
- It makes use of different properties of data to improve performance, efficiency and other metrics
 - Compressibility
 - Approximability
 - Locality
 - Sparsity
 - Criticality for Computation X
 - Access Semantics
 - ...

One Problem: Limited Expressiveness

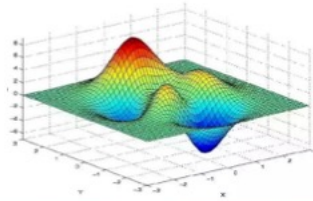
Higher-level information is not visible to HW



A Solution: More Expressive Interfaces

Performance

Software



Functionality



**ISA
Virtual Memory**

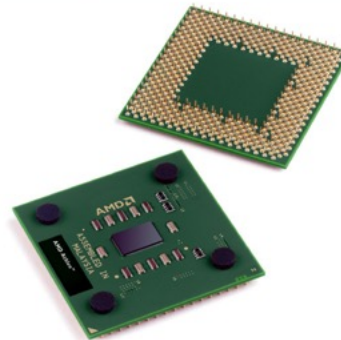
**Higher-level
Program
Semantics**

**Expressive
Memory
"XMem"**

Hardware



wiseGEEK



Expressive (Memory) Interfaces

- Nandita Vijaykumar, Abhilasha Jain, Diptesh Majumdar, Kevin Hsieh, Gennady Pekhimenko, Eiman Ebrahimi, Nastaran Hajinazar, Phillip B. Gibbons and Onur Mutlu, **"A Case for Richer Cross-layer Abstractions: Bridging the Semantic Gap with Expressive Memory"**
Proceedings of the 45th International Symposium on Computer Architecture (ISCA), Los Angeles, CA, USA, June 2018.
[[Slides \(pptx\)](#)] [[pdf](#)] [[Lightning Talk Slides \(pptx\)](#)] [[pdf](#)]
[[Lightning Talk Video](#)]

A Case for Richer Cross-layer Abstractions: Bridging the Semantic Gap with Expressive Memory

Nandita Vijaykumar^{†§} Abhilasha Jain[†] Diptesh Majumdar[†] Kevin Hsieh[†] Gennady Pekhimenko[‡]
Eiman Ebrahimi[⌘] Nastaran Hajinazar[†] Phillip B. Gibbons[†] Onur Mutlu^{§†}

[†]Carnegie Mellon University

[‡]University of Toronto

[⌘]NVIDIA

[†]Simon Fraser University

[§]ETH Zürich

Expressive (Memory) Interfaces for GPUs

- Nandita Vijaykumar, Eiman Ebrahimi, Kevin Hsieh, Phillip B. Gibbons and Onur Mutlu, **"The Locality Descriptor: A Holistic Cross-Layer Abstraction to Express Data Locality in GPUs"**

Proceedings of the 45th International Symposium on Computer Architecture (ISCA), Los Angeles, CA, USA, June 2018.

[[Slides \(pptx\) \(pdf\)](#)] [[Lightning Talk Slides \(pptx\) \(pdf\)](#)]

[[Lightning Talk Video](#)]

The Locality Descriptor:

A Holistic Cross-Layer Abstraction to Express Data Locality in GPUs

Nandita Vijaykumar^{†§}

Eiman Ebrahimi[‡]

Kevin Hsieh[†]

Phillip B. Gibbons[†]

Onur Mutlu^{§†}

[†]Carnegie Mellon University

[‡]NVIDIA

[§]ETH Zürich

Open-Source Frameworks for Data-Aware Systems

- Nandita Vijaykumar, Ataberk Olgun, Konstantinos Kanellopoulos, F. Nisa Bostanci, Hasan Hassan, Mehrshad Lotfi, Phillip B. Gibbons, and Onur Mutlu,
"MetaSys: A Practical Open-source Metadata Management System to Implement and Evaluate Cross-layer Optimizations"
ACM Transactions on Architecture and Code Optimization (TACO), June 2022.
[arXiv version]
Presented at the 18th HiPEAC Conference, Toulouse, France, January 2023.
[Slides (pptx) (pdf)]
[Preliminary Talk Video (14 minutes)]
[SAFARI Live Seminar Video (1 hour 26 minutes)]
[MetaSys Source Code]
Best paper award at HiPEAC 2023.

MetaSys: A Practical Open-Source Metadata Management System to Implement and Evaluate Cross-Layer Optimizations

Nandita Vijaykumar* Ataberk Olgun[§] Konstantinos Kanellopoulos[§] Hasan Hassan[§]
Mehrshad Lotfi[§] Phillip B. Gibbons[†] Onur Mutlu[§]

*University of Toronto

[§]ETH Zürich

[†]Carnegie Mellon University

Heterogeneous-Reliability Memory

- Yixin Luo, Sriram Govindan, Bikash Sharma, Mark Santaniello, Justin Meza, Aman Kansal, Jie Liu, Badriddine Khessib, Kushagra Vaid, and Onur Mutlu,
"Characterizing Application Memory Error Vulnerability to Optimize Data Center Cost via Heterogeneous-Reliability Memory"
Proceedings of the 44th Annual IEEE/IFIP International Conference on Dependable Systems and Networks (DSN), Atlanta, GA, June 2014. [[Summary](#)] [[Slides \(pptx\)](#)] [[pdf](#)] [[Coverage on ZDNet](#)]

Characterizing Application Memory Error Vulnerability to Optimize Datacenter Cost via Heterogeneous-Reliability Memory

Yixin Luo Sriram Govindan* Bikash Sharma* Mark Santaniello* Justin Meza
Aman Kansal* Jie Liu* Badriddine Khessib* Kushagra Vaid* Onur Mutlu

Carnegie Mellon University, yixinluo@cs.cmu.edu, {meza, onur}@cmu.edu

*Microsoft Corporation, {srgovin, bsharma, marksan, kansal, jie.liu, bknessib, kvaid}@microsoft.com

EDEN: Data-Aware Efficient DNN Inference

- Skanda Koppula, Lois Orosa, A. Giray Yaglikci, Roknoddin Azizi, Taha Shahroodi, Konstantinos Kanellopoulos, and Onur Mutlu,
"EDEN: Enabling Energy-Efficient, High-Performance Deep Neural Network Inference Using Approximate DRAM"
Proceedings of the 52nd International Symposium on Microarchitecture (MICRO), Columbus, OH, USA, October 2019.
[[Slides \(pptx\)](#)] [[pdf](#)]
[[Lightning Talk Slides \(pptx\)](#)] [[pdf](#)]
[[Poster \(pptx\)](#)] [[pdf](#)]
[[Lightning Talk Video](#) (90 seconds)]
[[Full Talk Lecture](#) (38 minutes)]

EDEN: Enabling Energy-Efficient, High-Performance Deep Neural Network Inference Using Approximate DRAM

Skanda Koppula Lois Orosa A. Giray Yağlıkçı
Roknoddin Azizi Taha Shahroodi Konstantinos Kanellopoulos Onur Mutlu
ETH Zürich

SMASH: SW/HW Indexing Acceleration

- Konstantinos Kanellopoulos, Nandita Vijaykumar, Christina Giannoula, Roknoddin Azizi, Skanda Koppula, Nika Mansouri Ghiasi, Taha Shahroodi, Juan Gomez-Luna, and Onur Mutlu,

"SMASH: Co-designing Software Compression and Hardware-Accelerated Indexing for Efficient Sparse Matrix Operations"

Proceedings of the 52nd International Symposium on Microarchitecture (MICRO), Columbus, OH, USA, October 2019.

[[Slides \(pptx\)](#) ([pdf](#))]

[[Lightning Talk Slides \(pptx\)](#) ([pdf](#))]

[[Poster \(pptx\)](#) ([pdf](#))]

[[Lightning Talk Video](#) (90 seconds)]

[[Full Talk Lecture](#) (30 minutes)]

SMASH: Co-designing Software Compression and Hardware-Accelerated Indexing for Efficient Sparse Matrix Operations

Konstantinos Kanellopoulos¹ Nandita Vijaykumar^{2,1} Christina Giannoula^{1,3} Roknoddin Azizi¹
Skanda Koppula¹ Nika Mansouri Ghiasi¹ Taha Shahroodi¹ Juan Gomez Luna¹ Onur Mutlu^{1,2}

¹ETH Zürich

²Carnegie Mellon University

³National Technical University of Athens

Rethinking Virtual Memory

- Nastaran Hajinazar, Pratyush Patel, Minesh Patel, Konstantinos Kanellopoulos, Saugata Ghose, Rachata Ausavarungnirun, Geraldo Francisco de Oliveira Jr., Jonathan Appavoo, Vivek Seshadri, and Onur Mutlu,
"The Virtual Block Interface: A Flexible Alternative to the Conventional Virtual Memory Framework"
Proceedings of the 47th International Symposium on Computer Architecture (ISCA), Valencia, Spain, June 2020.
[[Slides \(pptx\)](#)] [[pdf](#)]
[[Lightning Talk Slides \(pptx\)](#)] [[pdf](#)]
[[ARM Research Summit Poster \(pptx\)](#)] [[pdf](#)]
[[Talk Video](#) (26 minutes)]
[[Lightning Talk Video](#) (3 minutes)]

The Virtual Block Interface: A Flexible Alternative to the Conventional Virtual Memory Framework

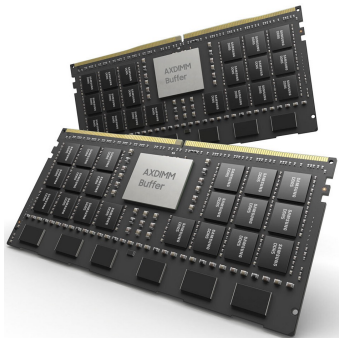
Nastaran Hajinazar^{*†} Pratyush Patel[✕] Minesh Patel^{*} Konstantinos Kanellopoulos^{*} Saugata Ghose[‡]
Rachata Ausavarungnirun[⊙] Geraldo F. Oliveira^{*} Jonathan Appavoo[◇] Vivek Seshadri[▽] Onur Mutlu^{*‡}

^{*}ETH Zürich [†]Simon Fraser University [✕]University of Washington [‡]Carnegie Mellon University
[⊙]King Mongkut's University of Technology North Bangkok [◇]Boston University [▽]Microsoft Research India

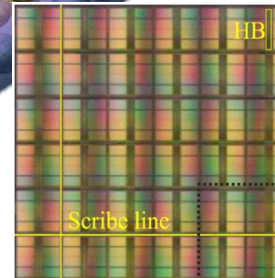
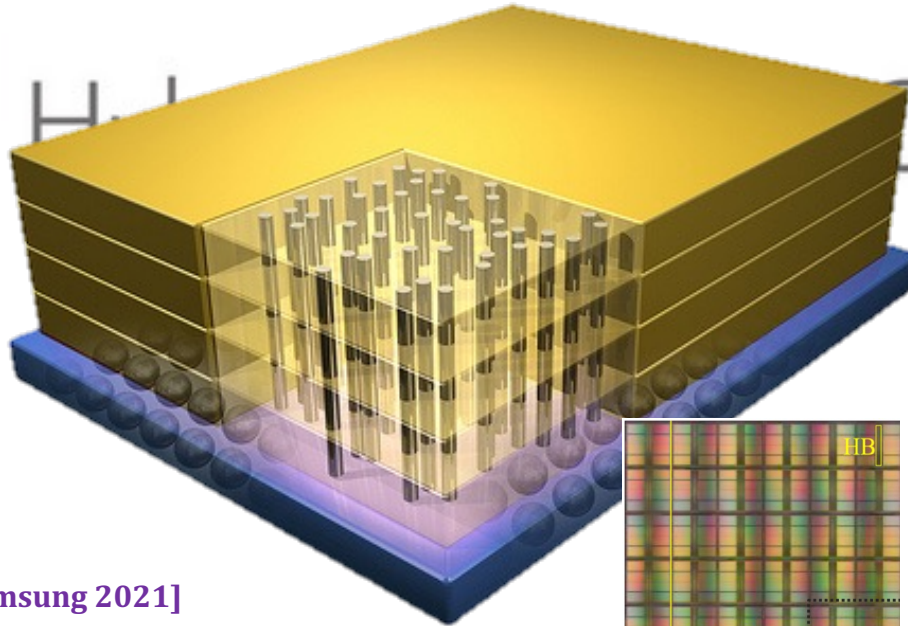
Data-Characteristic-Aware Computing Architectures

More Background Slides

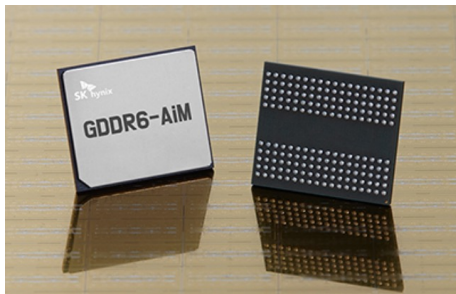
Processing-in-Memory Landscape Today



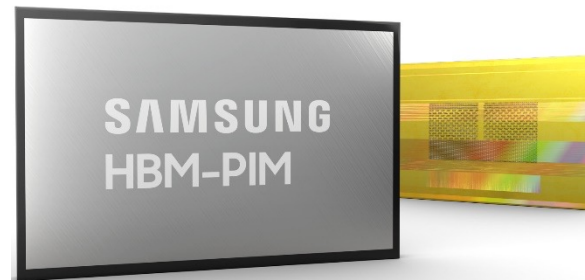
[Samsung 2021]



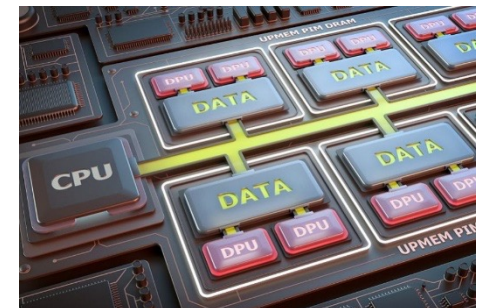
[Alibaba 2022]



[SK Hynix 2022]



[Samsung 2021]



[UPMEM 2019]

Memory Scaling Issues **Are** Real

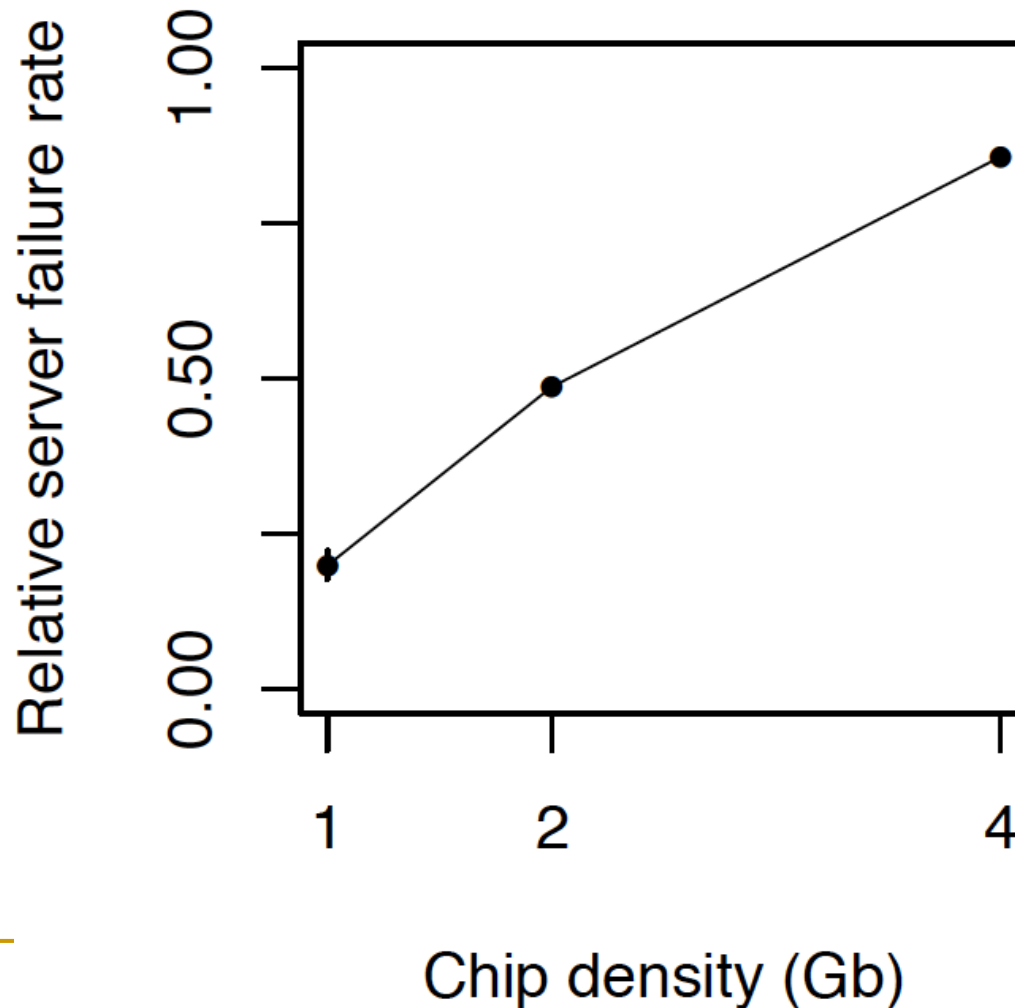
- Onur Mutlu,
"Memory Scaling: A Systems Architecture Perspective"
Proceedings of the 5th International Memory Workshop (IMW), Monterey, CA, May 2013. Slides
(pptx) (pdf)
EETimes Reprint

Memory Scaling: A Systems Architecture Perspective

Onur Mutlu
Carnegie Mellon University
onur@cmu.edu
<http://users.ece.cmu.edu/~omutlu/>

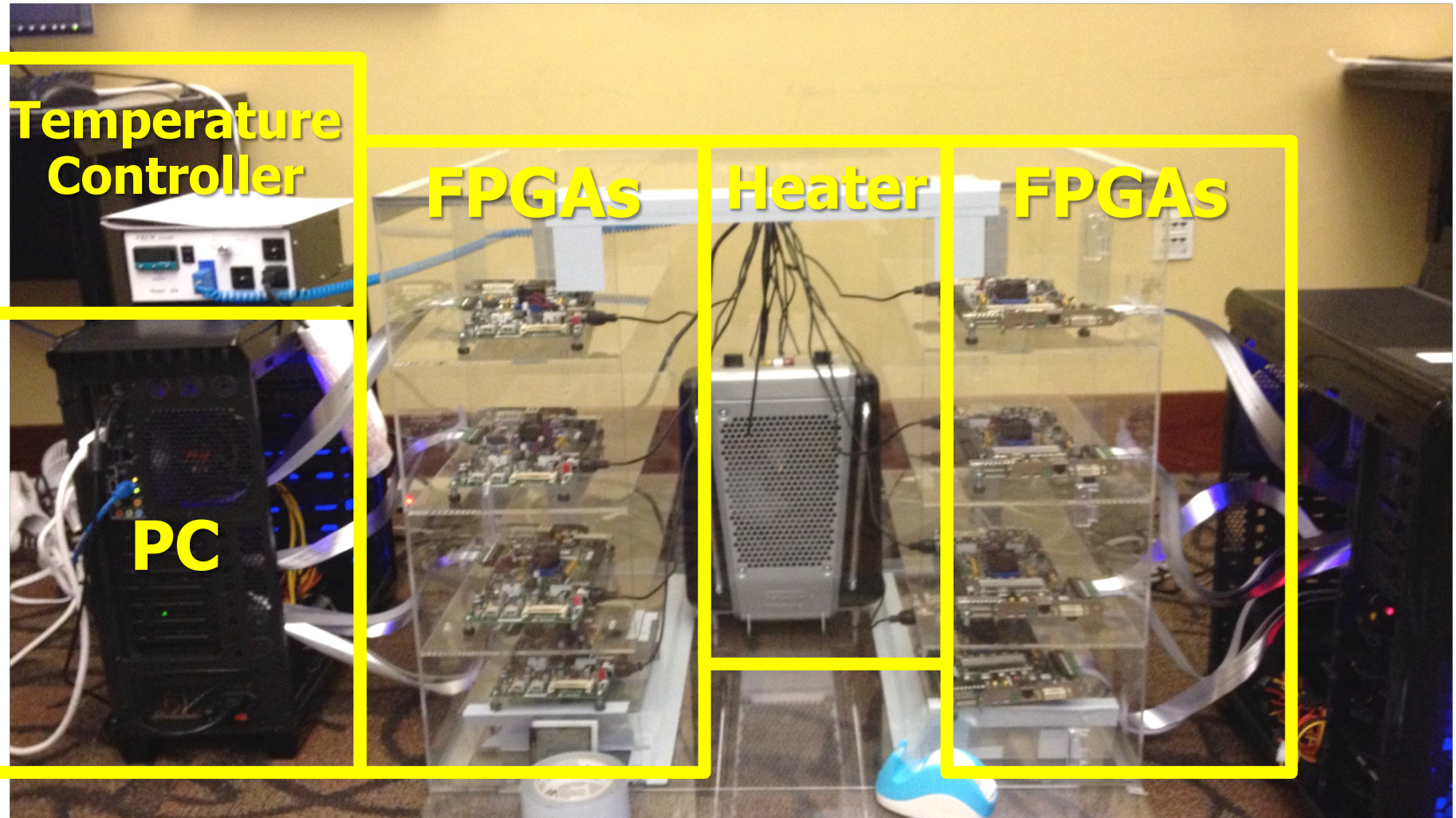
As Memory Scales, It Becomes Unreliable

- Data from all of Facebook's servers worldwide
- Meza+, "Revisiting Memory Errors in Large-Scale Production Data Centers," DSN'15.



*Intuition:
quadratic
increase
in
capacity*

Infrastructures to Understand Such Issues

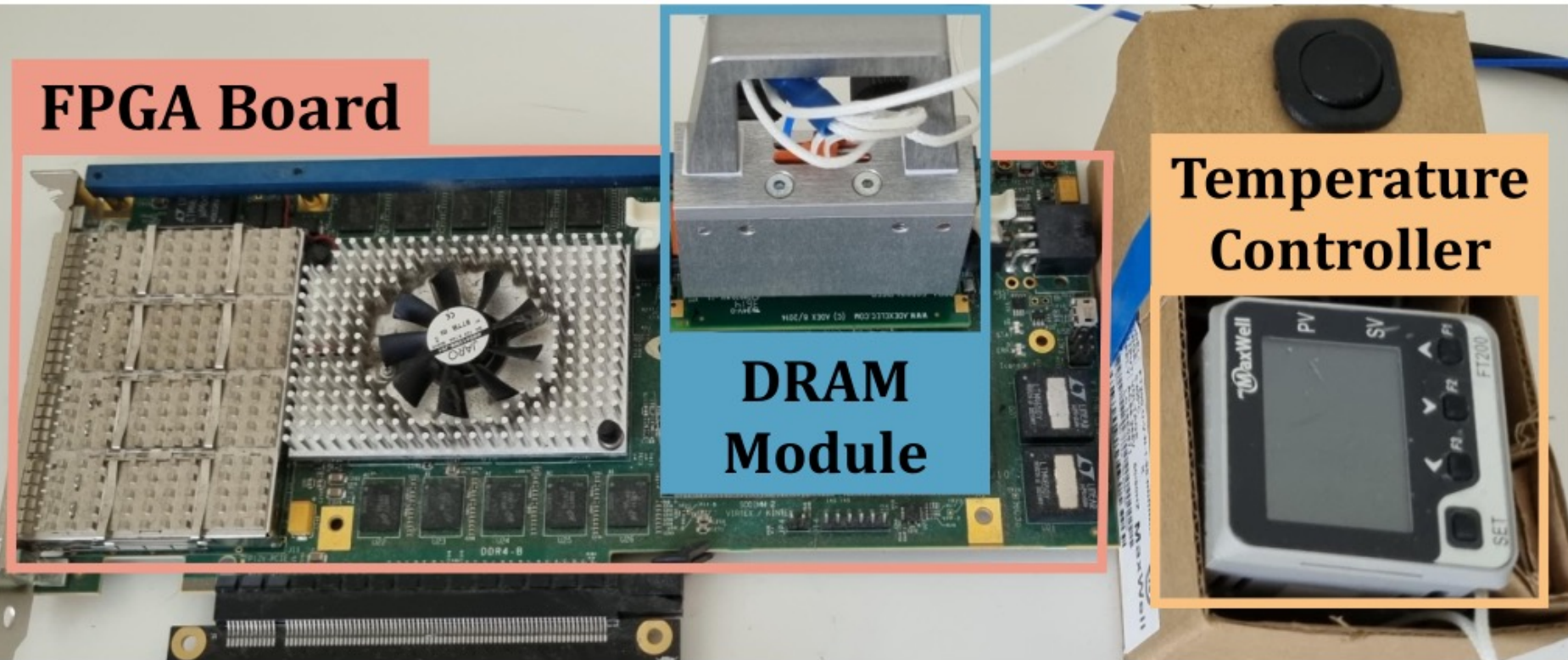


Memory Testing Infrastructures

FPGA Board

**DRAM
Module**

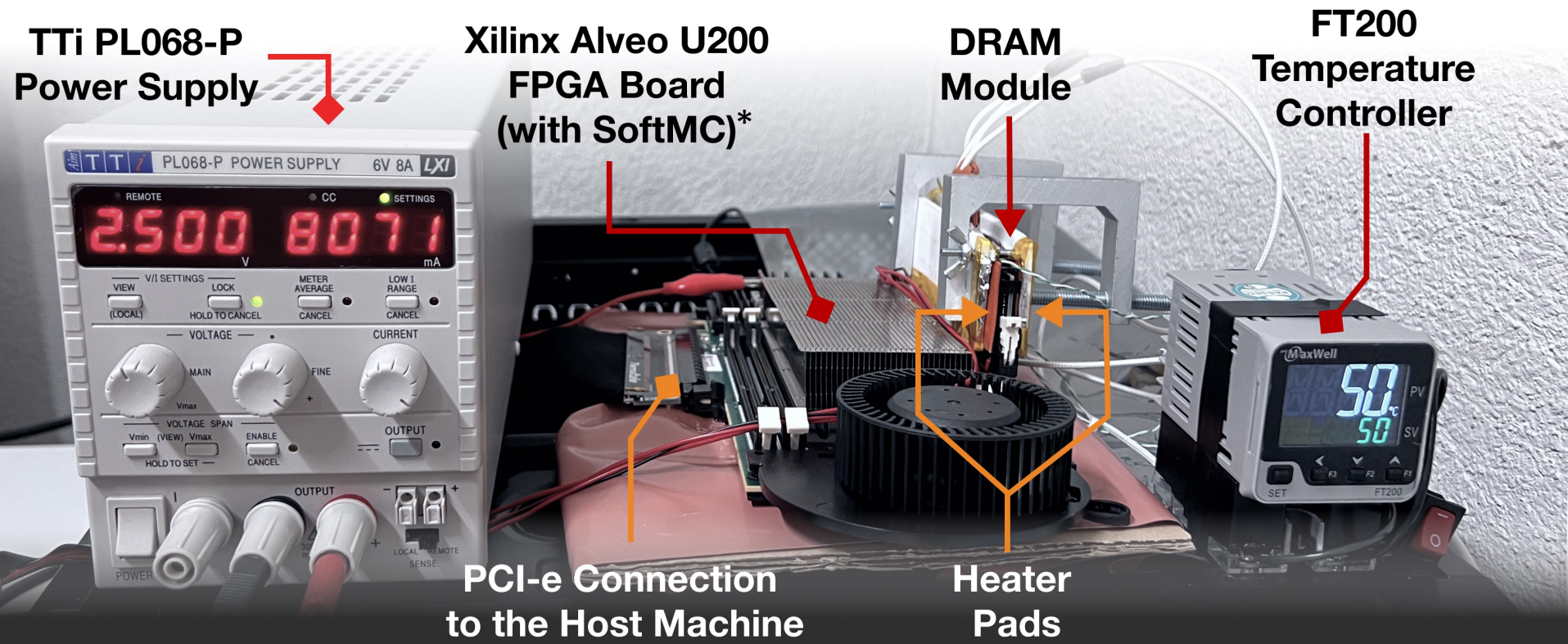
**Temperature
Controller**



** SoftMC [Hassan+, HPCA'17] enhanced for DDR4*

Updated Memory Testing Infrastructure

FPGA-based SoftMC (Xilinx Virtex UltraScale+ XCU200)



Fine-grained control over DRAM commands,
timing ($\pm 1.5\text{ns}$), **temperature ($\pm 0.1^\circ\text{C}$)**,
and **voltage ($\pm 1\text{mV}$)**

SoftMC: Open Source DRAM Infrastructure

- Hasan Hassan, Nandita Vijaykumar, Samira Khan, Saugata Ghose, Kevin Chang, Gennady Pekhimenko, Donghyuk Lee, Oguz Ergin, and Onur Mutlu,

"SoftMC: A Flexible and Practical Open-Source Infrastructure for Enabling Experimental DRAM Studies"

Proceedings of the 23rd International Symposium on High-Performance Computer Architecture (HPCA), Austin, TX, USA, February 2017.

[Slides (pptx) (pdf)] [Lightning Session Slides (pptx) (pdf)]

[Full Talk Lecture (39 minutes)]

[Source Code]

SoftMC: A Flexible and Practical Open-Source Infrastructure for Enabling Experimental DRAM Studies

Hasan Hassan^{1,2,3} Nandita Vijaykumar³ Samira Khan^{4,3} Saugata Ghose³ Kevin Chang³
Gennady Pekhimenko^{5,3} Donghyuk Lee^{6,3} Oguz Ergin² Onur Mutlu^{1,3}

¹ETH Zürich ²TOBB University of Economics & Technology ³Carnegie Mellon University

⁴University of Virginia ⁵Microsoft Research ⁶NVIDIA Research

DRAM Bender

- Ataberk Olgun, Hasan Hassan, A Giray Yağlıkçı, Yahya Can Tuğrul, Lois Orosa, Haocong Luo, Minesh Patel, Oğuz Ergin, and Onur Mutlu,
"DRAM Bender: An Extensible and Versatile FPGA-based Infrastructure to Easily Test State-of-the-art DRAM Chips"
IEEE Transactions on Computer-Aided Design of Integrated Circuits and Systems (TCAD), 2023.
[[Extended arXiv version](#)]
[[DRAM Bender Source Code](#)]
[[DRAM Bender Tutorial Video](#) (43 minutes)]

DRAM Bender: An Extensible and Versatile FPGA-based Infrastructure to Easily Test State-of-the-art DRAM Chips

Ataberk Olgun[§] Hasan Hassan[§] A. Giray Yağlıkçı[§] Yahya Can Tuğrul^{§†}
Lois Orosa^{§⊙} Haocong Luo[§] Minesh Patel[§] Oğuz Ergin[†] Onur Mutlu[§]
 [§]*ETH Zürich* [†]*TOBB ETÜ* [⊙]*Galician Supercomputing Center*

A Curious Phenomenon [Kim et al., ISCA 2014]

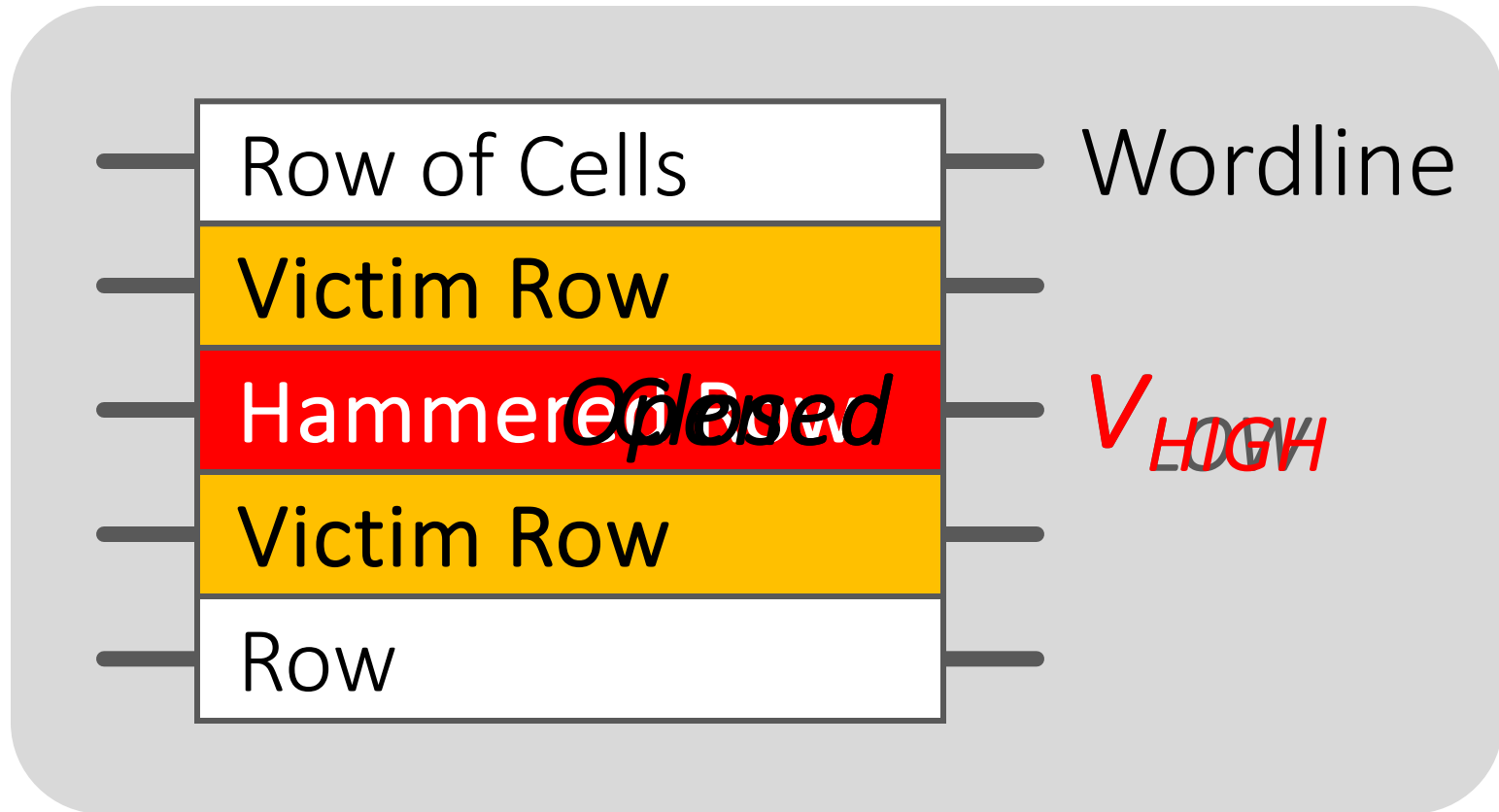
One can
predictably induce errors
in most DRAM memory chips

Kim+, "[Flipping Bits in Memory Without Accessing Them: An Experimental Study of DRAM Disturbance Errors](#)," ISCA 2014.



Rowhammer

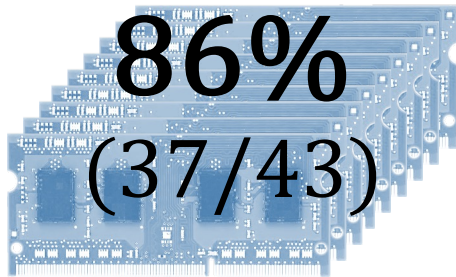
Modern Memory is Prone to Disturbance Errors



Repeatedly reading a row enough times (before memory gets refreshed) induces **disturbance errors** in adjacent rows in **most real DRAM chips you can buy today**

Most DRAM Modules Are Vulnerable

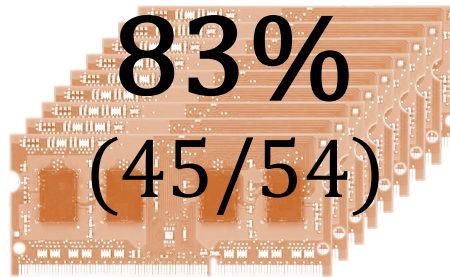
A company



Up to
 1.0×10^7

errors

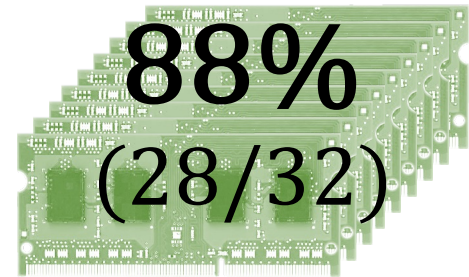
B company



Up to
 2.7×10^6

errors

C company



Up to
 3.3×10^5

errors

The RowHammer Vulnerability

A simple hardware failure mechanism
can create a widespread
system security vulnerability

WIRED

Forget Software—Now Hackers Are Exploiting Physics

BUSINESS	CULTURE	DESIGN	GEAR	SCIENCE
----------	---------	--------	------	---------

ANDY GREENBERG SECURITY 08.31.16 7:00 AM

SHARE



SHARE
18276



TWEET

FORGET SOFTWARE—NOW HACKERS ARE EXPLOITING PHYSICS

RowHammer [ISCA 2014]

- Yoongu Kim, Ross Daly, Jeremie Kim, Chris Fallin, Ji Hye Lee, Donghyuk Lee, Chris Wilkerson, Konrad Lai, and Onur Mutlu,
"Flipping Bits in Memory Without Accessing Them: An Experimental Study of DRAM Disturbance Errors"
Proceedings of the 41st International Symposium on Computer Architecture (ISCA), Minneapolis, MN, June 2014.
[\[Slides \(pptx\) \(pdf\)\]](#) [\[Lightning Session Slides \(pptx\) \(pdf\)\]](#) [\[Source Code and Data\]](#) [\[Lecture Video\]](#) (1 hr 49 mins), 25 September 2020]
One of the 7 papers of 2012-2017 selected as Top Picks in Hardware and Embedded Security for IEEE TCAD ([link](#)).
Selected to the ISCA-50 25-Year Retrospective Issue covering 1996-2020 in 2023 ([Retrospective \(pdf\)](#) [Full Issue](#)).

Flipping Bits in Memory Without Accessing Them: An Experimental Study of DRAM Disturbance Errors

Yoongu Kim¹ Ross Daly* Jeremie Kim¹ Chris Fallin* Ji Hye Lee¹
Donghyuk Lee¹ Chris Wilkerson² Konrad Lai Onur Mutlu¹

¹Carnegie Mellon University ²Intel Labs

Memory Scaling Issues **Are** Real

- Onur Mutlu,
"The RowHammer Problem and Other Issues We May Face as Memory Becomes Denser"

*Invited Paper in Proceedings of the Design, Automation, and Test in Europe Conference (**DATE**), Lausanne, Switzerland, March 2017.*

[Slides (pptx) (pdf)]

The RowHammer Problem and Other Issues We May Face as Memory Becomes Denser

Onur Mutlu
ETH Zürich
onur.mutlu@inf.ethz.ch
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Memory Scaling Issues **Are** Real

- Onur Mutlu and Jeremie Kim,
"RowHammer: A Retrospective"
IEEE Transactions on Computer-Aided Design of Integrated Circuits and Systems (TCAD) Special Issue on Top Picks in Hardware and Embedded Security, 2019.
[[Preliminary arXiv version](#)]
[[Slides from COSADE 2019 \(pptx\)](#)]
[[Slides from VLSI-SOC 2020 \(pptx\) \(pdf\)](#)]
[[Talk Video](#) (1 hr 15 minutes, with Q&A)]

RowHammer: A Retrospective

Onur Mutlu^{§‡} Jeremie S. Kim^{‡§}
§ETH Zürich ‡Carnegie Mellon University

Memory Scaling Issues **Are** Real

- Onur Mutlu, Ataberk Olgun, and A. Giray Yaglikci,
"Fundamentally Understanding and Solving RowHammer"
Invited Special Session Paper at the 28th Asia and South Pacific Design Automation Conference (ASP-DAC), Tokyo, Japan, January 2023.
[arXiv version]
[Slides (pptx) (pdf)]
[Talk Video (26 minutes)]

Fundamentally Understanding and Solving RowHammer

Onur Mutlu
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Zürich, Switzerland

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ETH Zürich
Zürich, Switzerland

The Story of RowHammer Tutorial ...

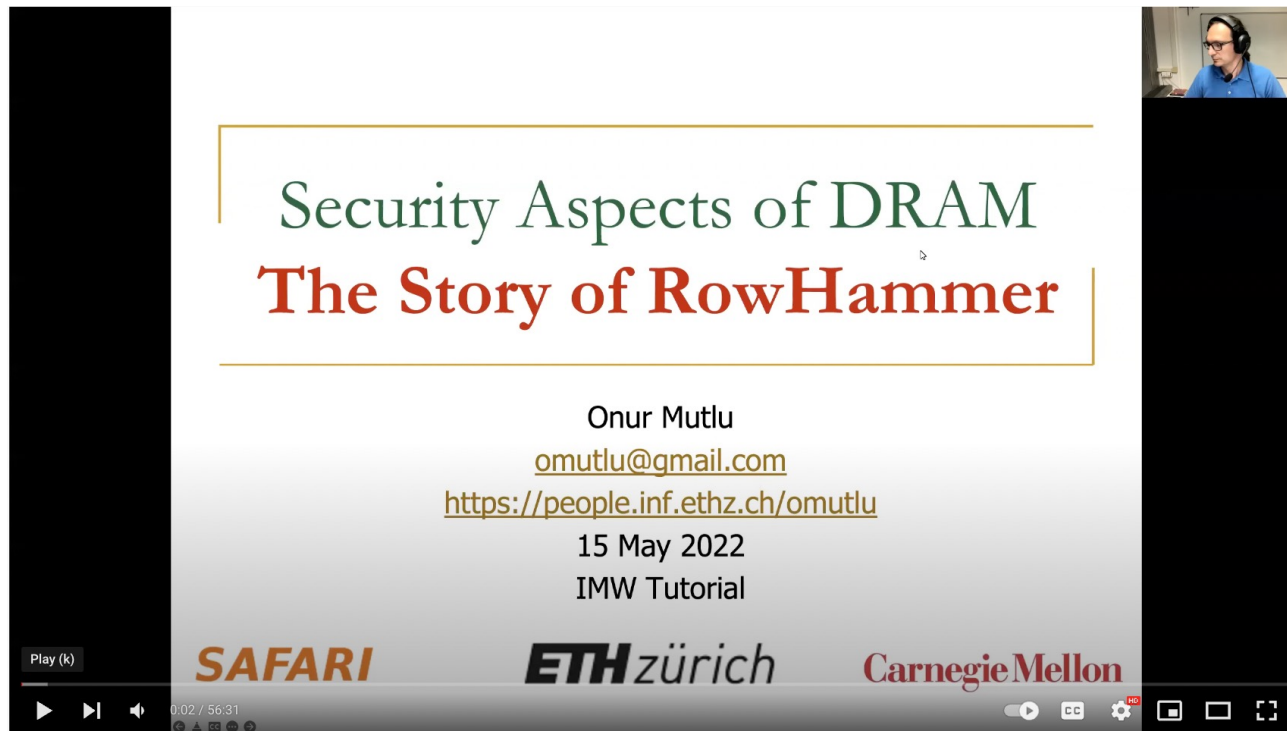
Onur Mutlu,

"Security Aspects of DRAM: The Story of RowHammer"

Invited Tutorial at 14th IEEE Electron Devices Society International Memory Workshop (IMW), Dresden, Germany, May 2022.

[Slides (pptx)(pdf)]

[Tutorial Video (57 minutes)]



Recent Premieres

The Story of RowHammer – Invited Tutorial at IMW 2022 (Intl. Memory Workshop) - Onur Mutlu

598 views • Premiered Jul 27, 2022

👍 19 🗑 DISLIKE ➦ SHARE ⬇ DOWNLOAD 🔗 CLIP 💾 SAVE ...



Onur Mutlu Lectures
27.6K subscribers

<https://www.youtube.com/watch?v=37hWqlkQRG0>

ANALYTICS

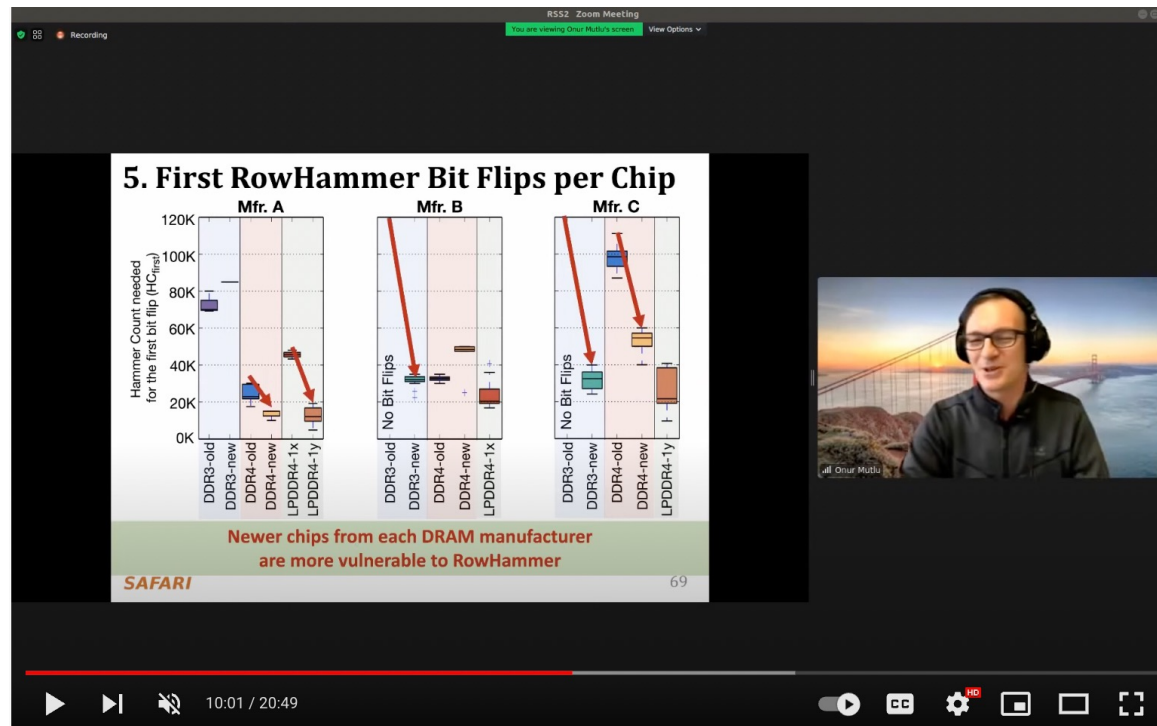
EDIT VIDEO

10 Years of RowHammer in 20 Minutes

- Onur Mutlu,
"The Story of RowHammer"

Invited Talk at the Workshop on Robust and Safe Software 2.0 (RSS2), held with the 27th International Conference on Architectural Support for Programming Languages and Operating Systems (ASPLOS), Virtual, 28 February 2022.

[[Slides \(pptx\)](#) ([pdf](#))]



The Story of RowHammer - Invited Talk in Robust & Safe Software Workshop (ASPLOS 2022) - Onur Mutlu

402 views • Premiered Apr 27, 2022

👍 17 🗨 DISLIKE ➦ SHARE ⬇ DOWNLOAD ✂ CLIP ⚙ SAVE ...



Onur Mutlu Lectures
24.5K subscribers

<https://www.youtube.com/watch?v=ctKTRyi96Bk>

SUBSCRIBED



Main Memory Needs Intelligent Controllers

Industry's Intelligent DRAM Controllers (I)

ISSCC 2023 / SESSION 28 / HIGH-DENSITY MEMORIES /

28.8 A 1.1V 16Gb DDR5 DRAM with Probabilistic-Aggressor Tracking, Refresh-Management Functionality, Per-Row Hammer Tracking, a Multi-Step Precharge, and Core-Bias Modulation for Security and Reliability Enhancement

Woongrae Kim, Chulmoon Jung, Seongnyuh Yoo, Duckhwa Hong, Jeongjin Hwang, Jungmin Yoon, Ohyong Jung, Joonwoo Choi, Sanga Hyun, Mankeun Kang, Sangho Lee, Dohong Kim, Sanghyun Ku, Donhyun Choi, Nogeun Joo, Sangwoo Yoon, Junseok Noh, Byeongyong Go, Cheolhoe Kim, Sunil Hwang, Mihyun Hwang, Seol-Min Yi, Hyungmin Kim, Sanghyuk Heo, Yeonsu Jang, Kyoungchul Jang, Shinho Chu, Yoonna Oh, Kwidong Kim, Junghyun Kim, Soohwan Kim, Jeongtae Hwang, Sangil Park, Junphyo Lee, Inchul Jeong, Joohwan Cho, Jonghwan Kim

SK hynix Semiconductor, Icheon, Korea

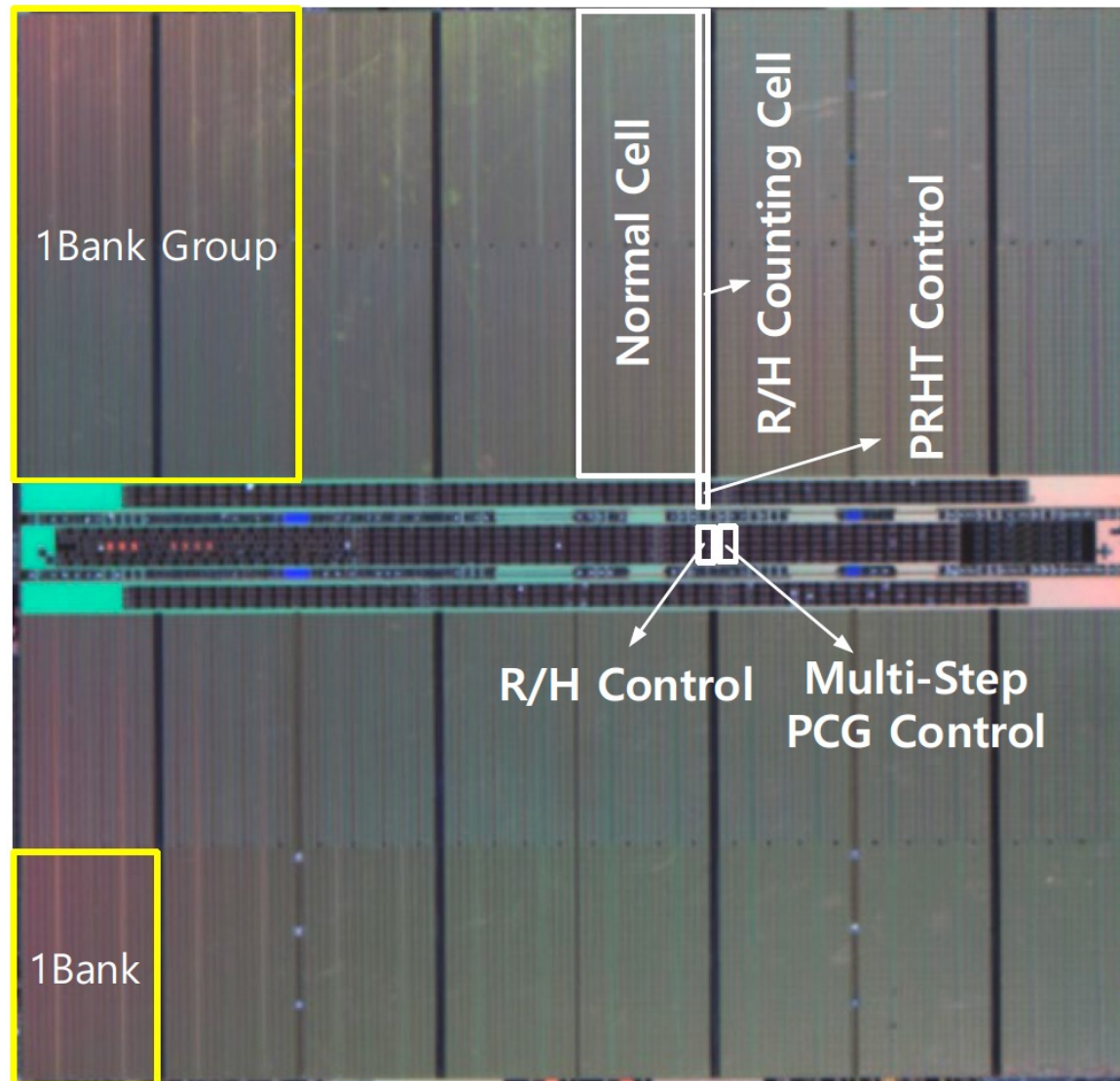


Industry's Intelligent DRAM Controllers (II)

SK hynix Semiconductor, Icheon, Korea

DRAM products have been recently adopted in a wide range of high-performance computing applications: such as in cloud computing, in big data systems, and IoT devices. This demand creates larger memory capacity requirements, thereby requiring aggressive DRAM technology node scaling to reduce the cost per bit [1,2]. However, DRAM manufacturers are facing technology scaling challenges due to row hammer and refresh retention time beyond 1a-nm [2]. Row hammer is a failure mechanism, where repeatedly activating a DRAM row disturbs data in adjacent rows. Scaling down severely threatens reliability since a reduction of DRAM cell size leads to a reduction in the intrinsic row hammer tolerance [2,3]. To improve row hammer tolerance, there is a need to probabilistically activate adjacent rows with carefully sampled active addresses and to improve intrinsic row hammer tolerance [2]. In this paper, row-hammer-protection and refresh-management schemes are presented to guarantee DRAM security and reliability despite the aggressive scaling from 1a-nm to sub 10-nm nodes. The probabilistic-aggressor-tracking scheme with a refresh-management function (RFM) and per-row hammer tracking (PRHT) improve DRAM resilience. A multi-step precharge reinforces intrinsic row-hammer tolerance and a core-bias modulation improves retention time: even in the face of cell-transistor degradation due to technology scaling. This comprehensive scheme leads to a reduced probability of failure, due to row hammer attacks, by 93.1% and an improvement in retention time by 17%.

Industry's Intelligent DRAM Controllers (III)



ISSCC 2023 / SESSION 28 / HIGH-DENSITY MEMORIES

28.8 A 1.1V 16Gb DDR5 DRAM with Probabilistic-Aggressor Tracking, Refresh-Management Functionality, Per-Row Hammer Tracking, a Multi-Step Precharge, and Core-Bias Modulation for Security and Reliability Enhancement

Woongrae Kim, Chulmoon Jung, Seongnyuh Yoo, Duckhwa Hong, Jeongjin Hwang, Jungmin Yoon, Ohyoung Jung, Joonwoo Choi, Sanga Hyun, Mankeun Kang, Sangho Lee, Dohong Kim, Sanghyun Ku, Donhyun Choi, Nogeun Joo, Sangwoo Yoon, Junseok Noh, Byeongyong Go, Cheolhoe Kim, Sunil Hwang, Mihyun Hwang, Seol-Min Yi, Hyungmin Kim, Sanghyuk Heo, Yeonsu Jang, Kyoungchul Jang, Shinho Chu, Yoonna Oh, Kwidong Kim, Junghyun Kim, Soohwan Kim, Jeongtae Hwang, Sangil Park, Junphyo Lee, Inchul Jeong, Joohwan Cho, Jonghwan Kim

SK hynix Semiconductor, Icheon, Korea

DSAC: Low-Cost Rowhammer Mitigation Using In-DRAM Stochastic and Approximate Counting Algorithm

Seungki Hong Dongha Kim Jaehyung Lee Reum Oh
Changsik Yoo Sangjoon Hwang Jooyoung Lee

DRAM Design Team, Memory Division, Samsung Electronics

<https://arxiv.org/pdf/2302.03591v1.pdf>

Intel Optane Persistent Memory (2019)

- Non-volatile main memory
- Based on 3D-XPoint Technology



Emerging Memories Also Need Intelligent Controllers

- Benjamin C. Lee, Engin Ipek, Onur Mutlu, and Doug Burger,
"Architecting Phase Change Memory as a Scalable DRAM Alternative"
Proceedings of the 36th International Symposium on Computer Architecture (ISCA), pages 2-13, Austin, TX, June 2009. [Slides \(pdf\)](#)
One of the 13 computer architecture papers of 2009 selected as Top Picks by IEEE Micro. Selected as a CACM Research Highlight. 2022 Persistent Impact Prize.

Architecting Phase Change Memory as a Scalable DRAM Alternative

Benjamin C. Lee[†] Engin Ipek[†] Onur Mutlu[‡] Doug Burger[†]

[†]Computer Architecture Group
Microsoft Research
Redmond, WA
{blee, ipek, dburger}@microsoft.com

[‡]Computer Architecture Laboratory
Carnegie Mellon University
Pittsburgh, PA
onur@cmu.edu

Intelligent
Memory Controllers
Can Avoid Many Failures
& Enable Better Scaling

Three Key Systems & Application Trends

1. Data access is the major bottleneck

- ▣ Applications are increasingly data hungry

2. Energy consumption is a key limiter

3. Data movement energy dominates compute

- ▣ Especially true for off-chip to on-chip movement

Do We Want This?



Or This?



High Performance,

Energy Efficient,

Sustainable

(All at the Same Time)

The Problem

Data access is the major performance and energy bottleneck

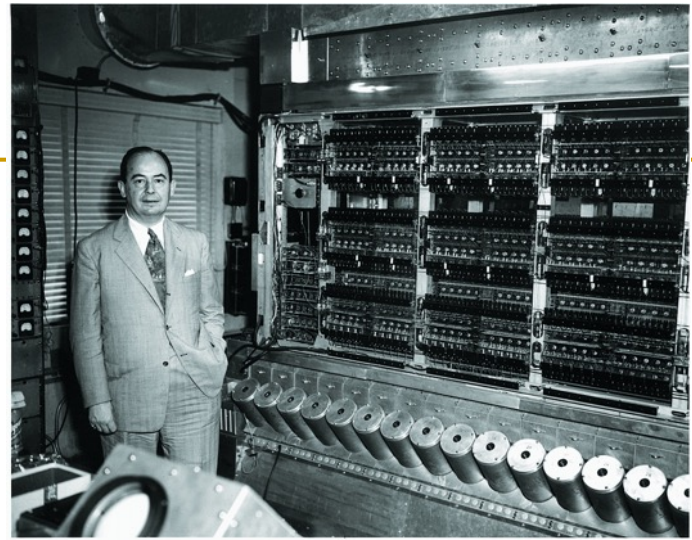
Our current
design principles
cause great energy waste
(and great performance loss)

The Problem

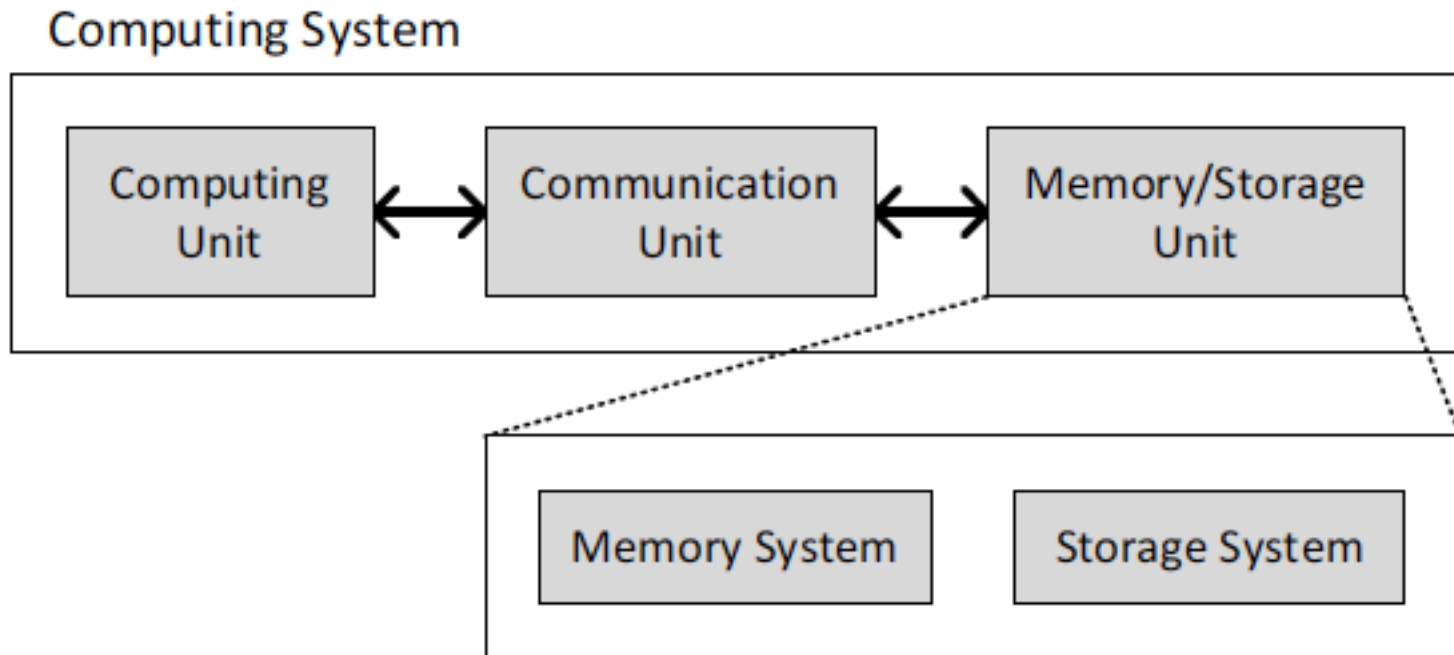
Processing of data
is performed
far away from the data

A Computing System

- Three key components
- Computation
- Communication
- Storage/memory

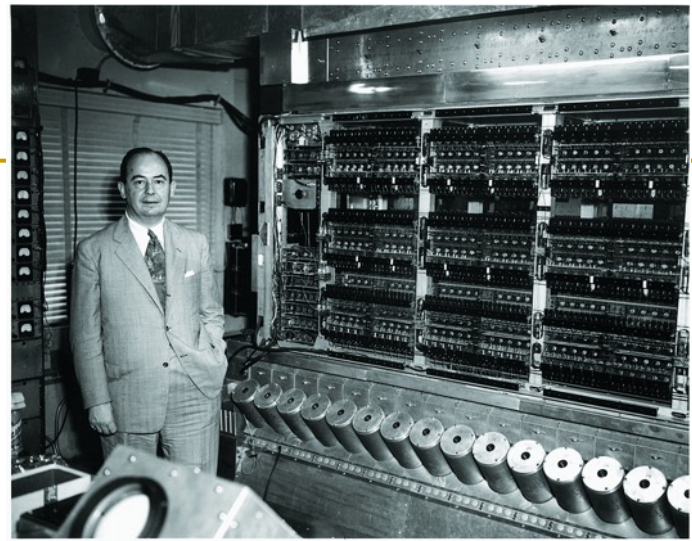


Burks, Goldstein, von Neumann, "Preliminary discussion of the logical design of an electronic computing instrument," 1946.



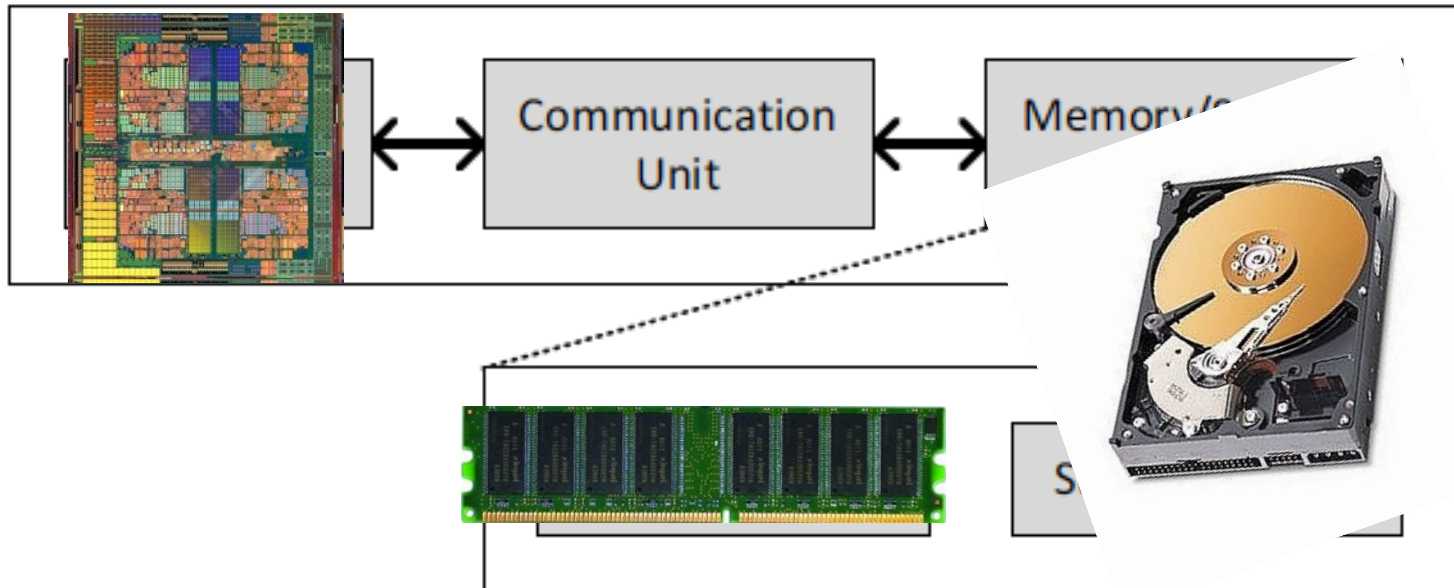
A Computing System

- Three key components
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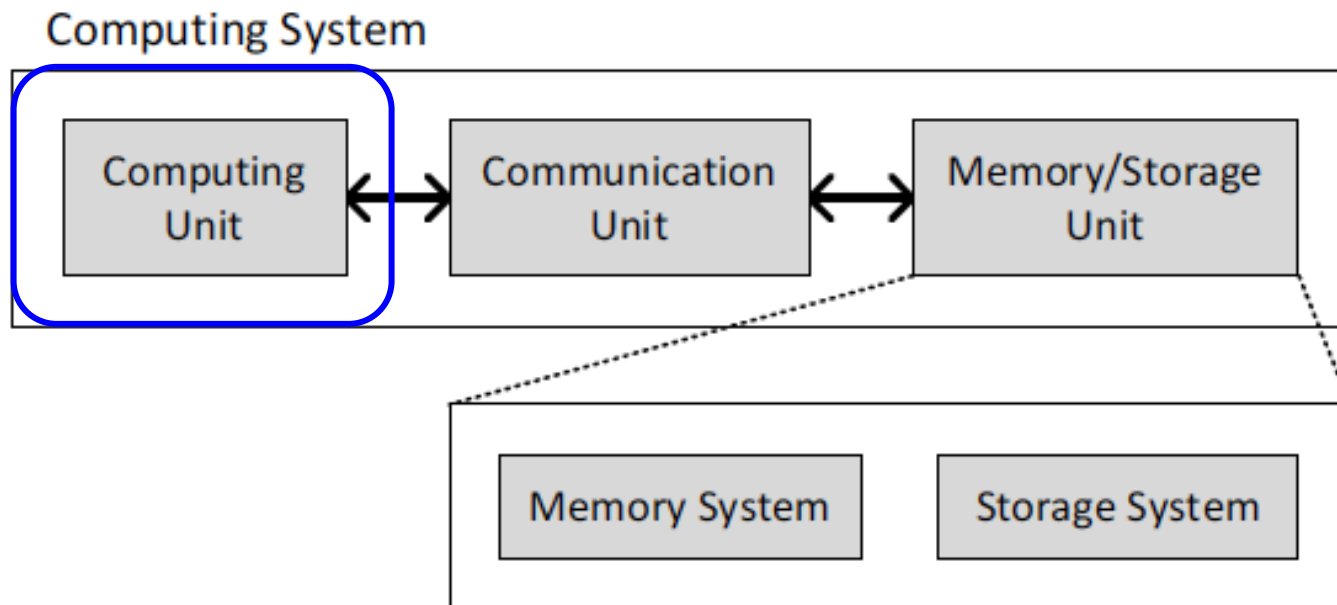
Burks, Goldstein, von Neumann, "Preliminary discussion of the logical design of an electronic computing instrument," 1946.

Computing System



Today's Computing Systems

- Processor centric
- All data processed in the processor → at great system cost



It's the Memory, Stupid!

- **"It's the Memory, Stupid!"** (Richard Sites, MPR, 1996)

RICHARD SITES

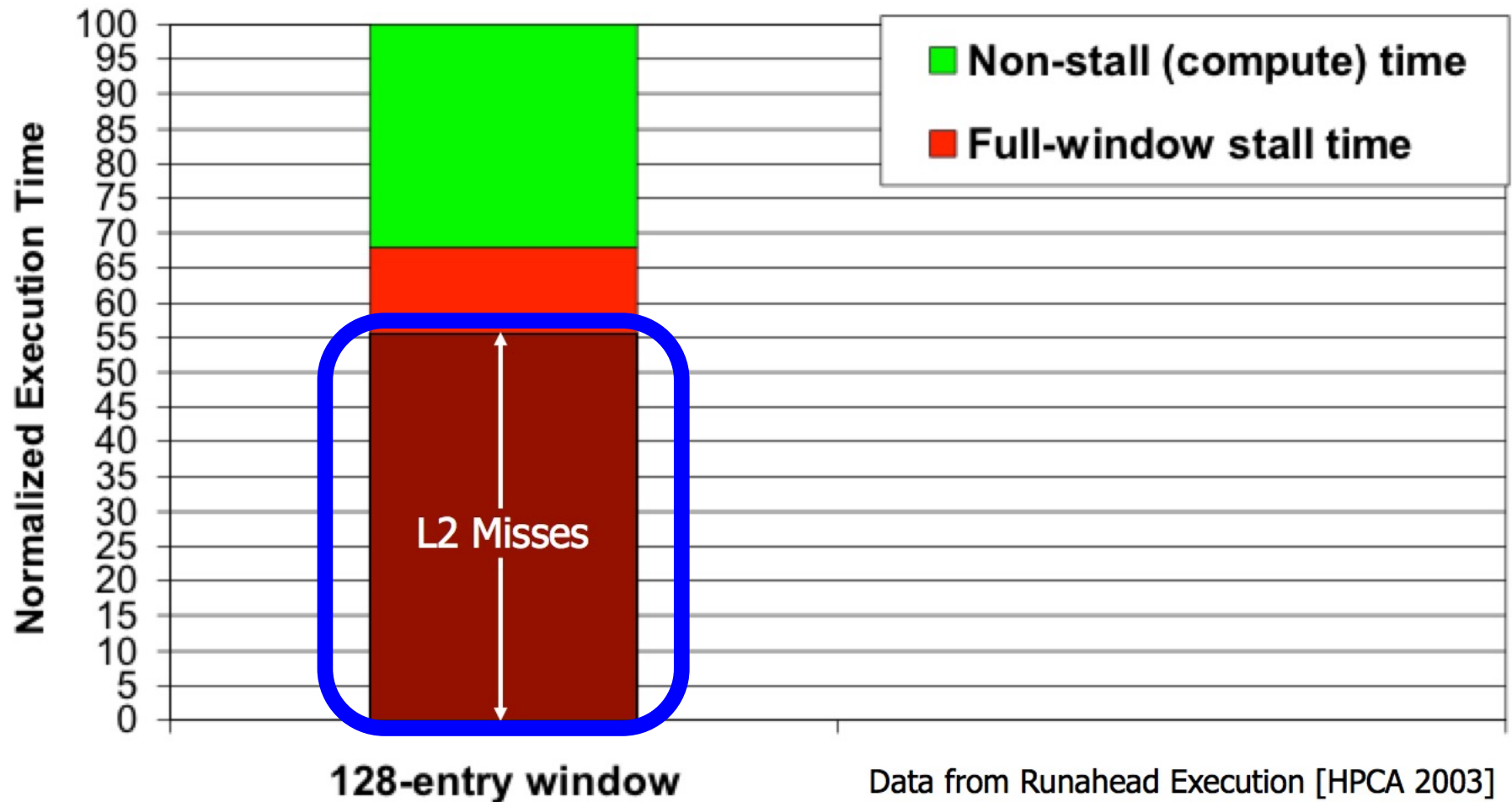
It's the Memory, Stupid!

When we started the Alpha architecture design in 1988, we estimated a 25-year lifetime and a relatively modest 32% per year compounded performance improvement of implementations over that lifetime (1,000× total). We guestimated about 10× would come from CPU clock improvement, 10× from multiple instruction issue, and 10× from multiple processors.

5, 1996  MICROPROCESSOR REPORT

I expect that over the coming decade memory subsystem design will be the *only* important design issue for microprocessors.

The Performance Perspective



The Performance Perspective

- Onur Mutlu, Jared Stark, Chris Wilkerson, and Yale N. Patt,
"Runahead Execution: An Alternative to Very Large Instruction Windows for Out-of-order Processors"
Proceedings of the 9th International Symposium on High-Performance Computer Architecture (HPCA), pages 129-140, Anaheim, CA, February 2003. [Slides \(pdf\)](#)
One of the 15 computer arch. papers of 2003 selected as Top Picks by IEEE Micro. HPCA Test of Time Award (awarded in 2021).

Runahead Execution: An Alternative to Very Large Instruction Windows for Out-of-order Processors

Onur Mutlu § Jared Stark † Chris Wilkerson ‡ Yale N. Patt §

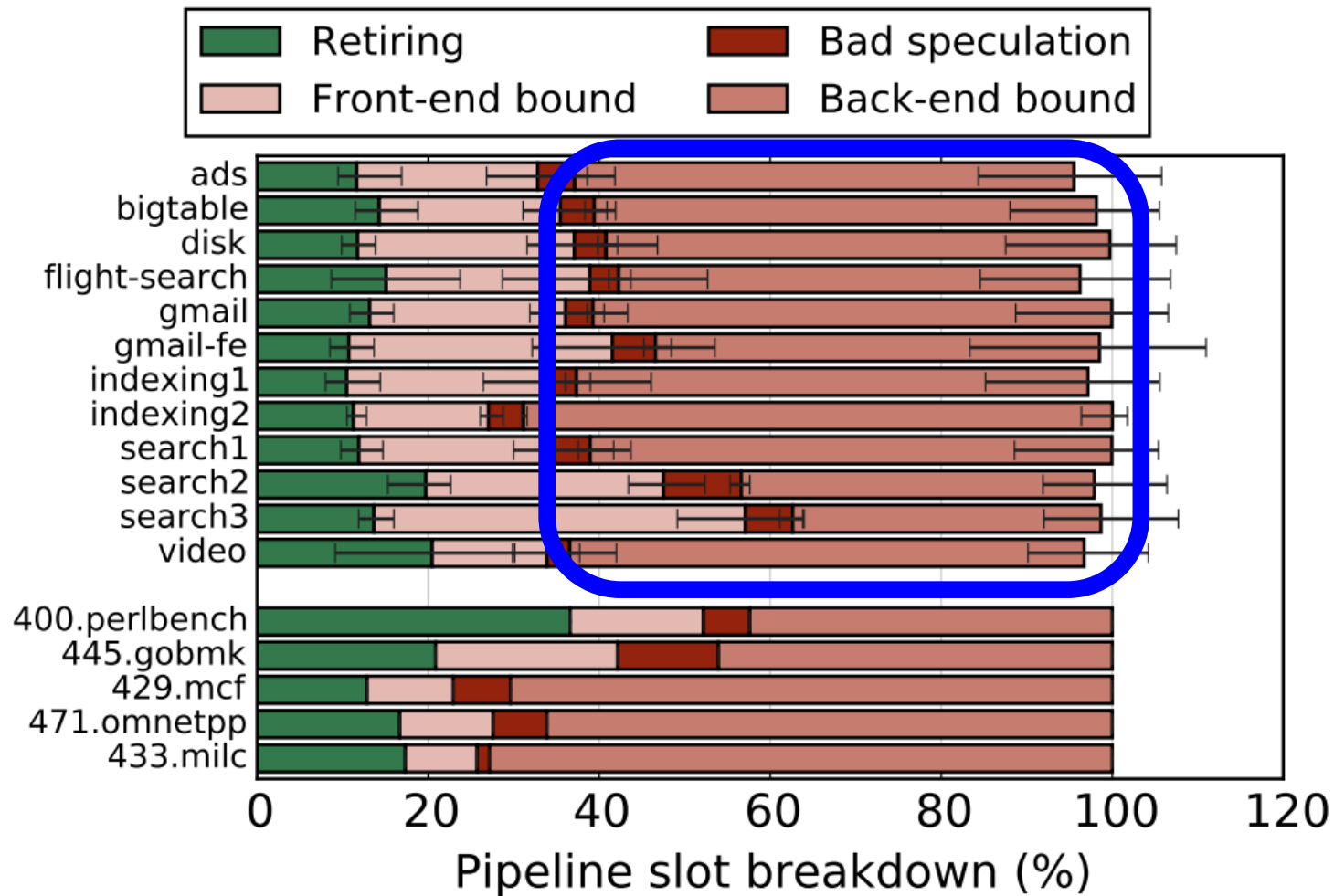
§ECE Department
The University of Texas at Austin
{onur,patt}@ece.utexas.edu

†Microprocessor Research
Intel Labs
jared.w.stark@intel.com

‡Desktop Platforms Group
Intel Corporation
chris.wilkerson@intel.com

The Performance Perspective (Today)

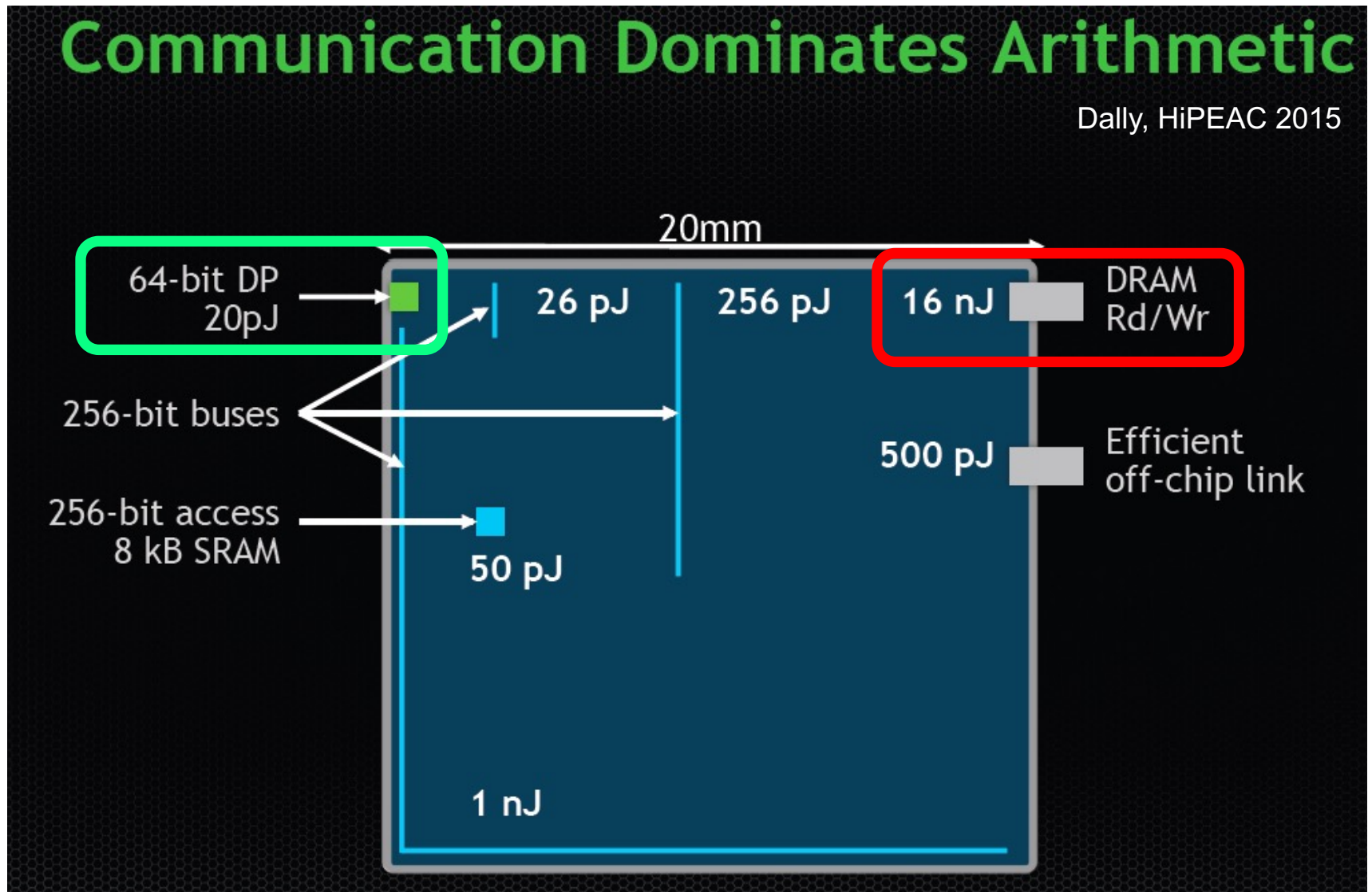
- All of Google's Data Center Workloads (2015):



The Energy Perspective

Communication Dominates Arithmetic

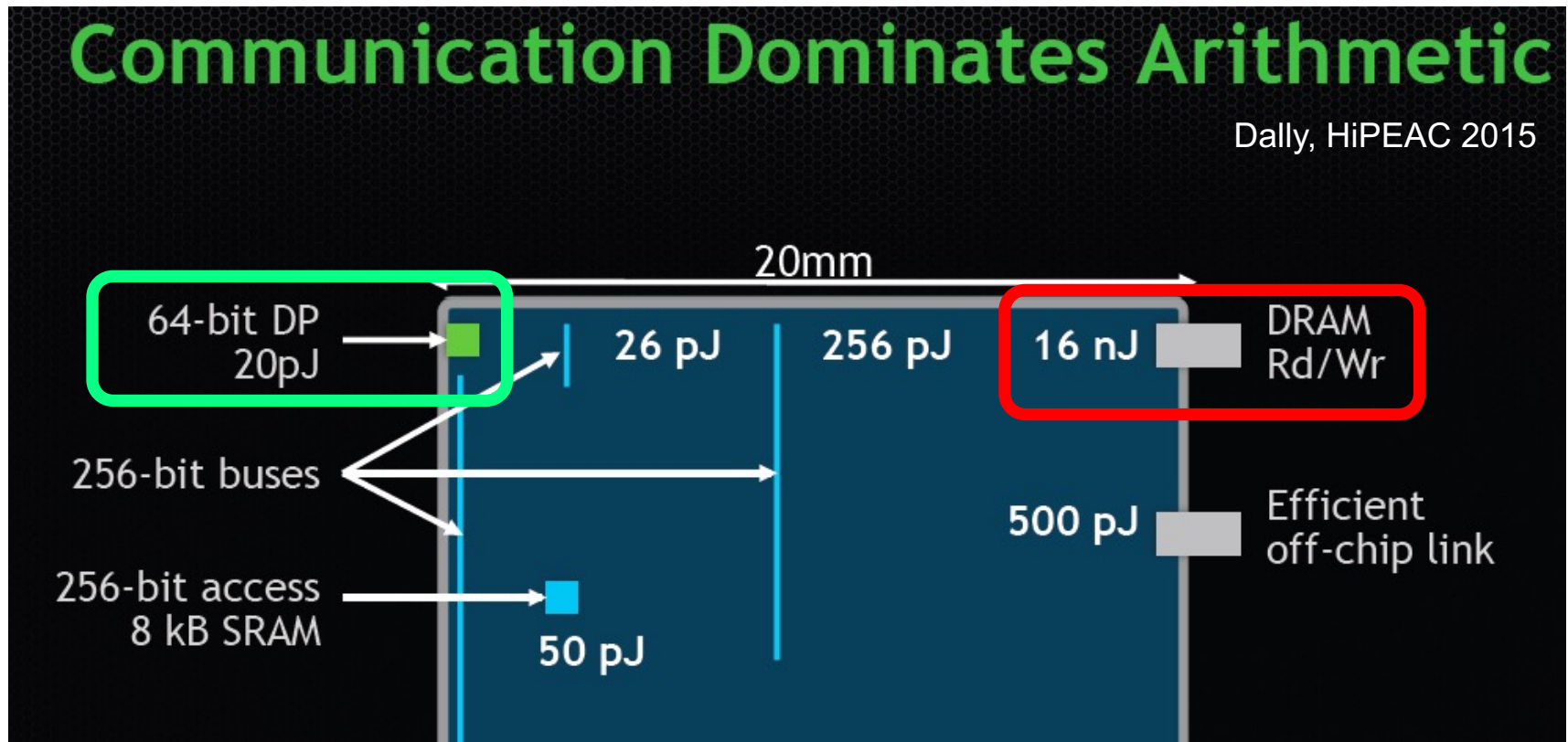
Dally, HiPEAC 2015



Data Movement vs. Computation Energy

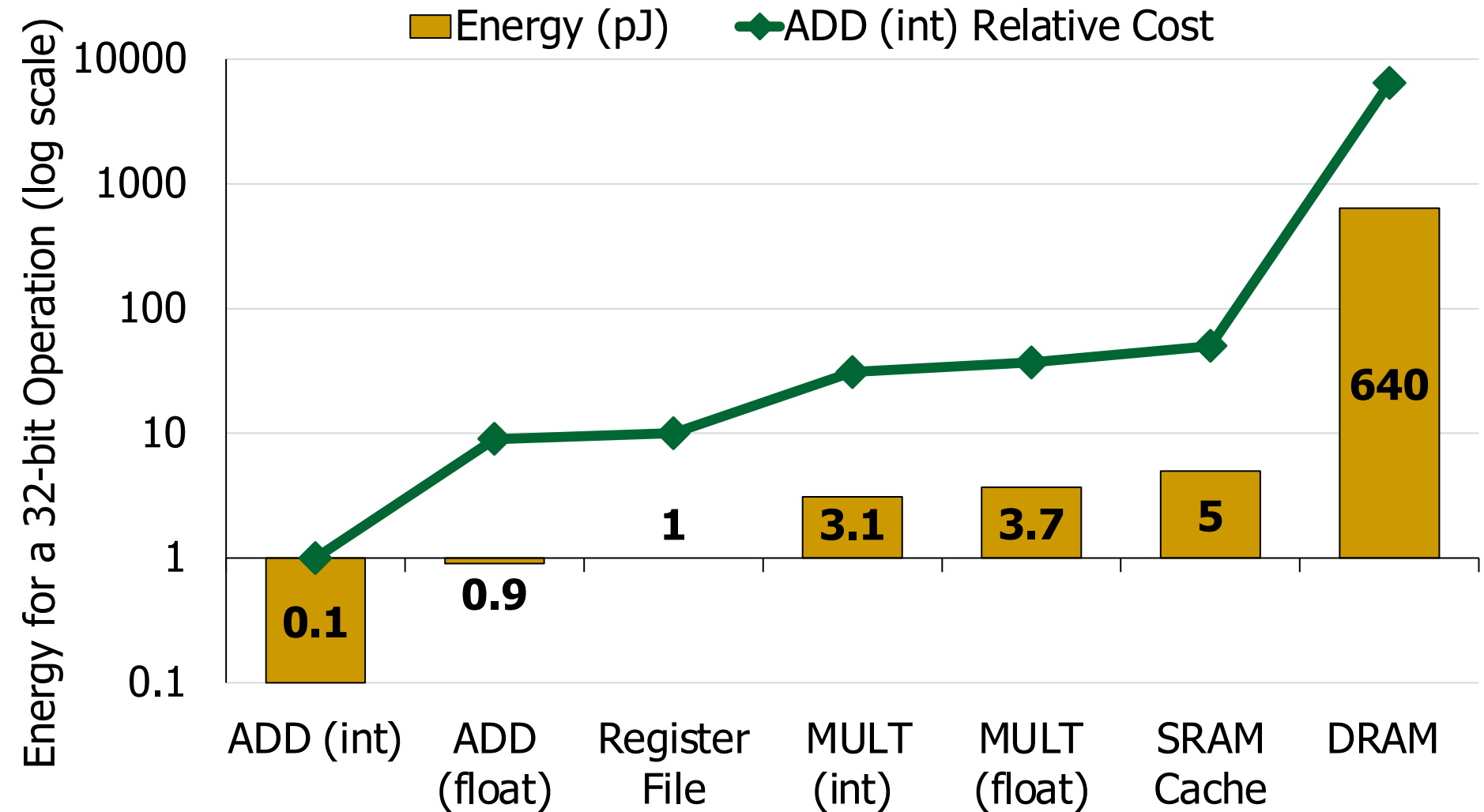
Communication Dominates Arithmetic

Dally, HiPEAC 2015

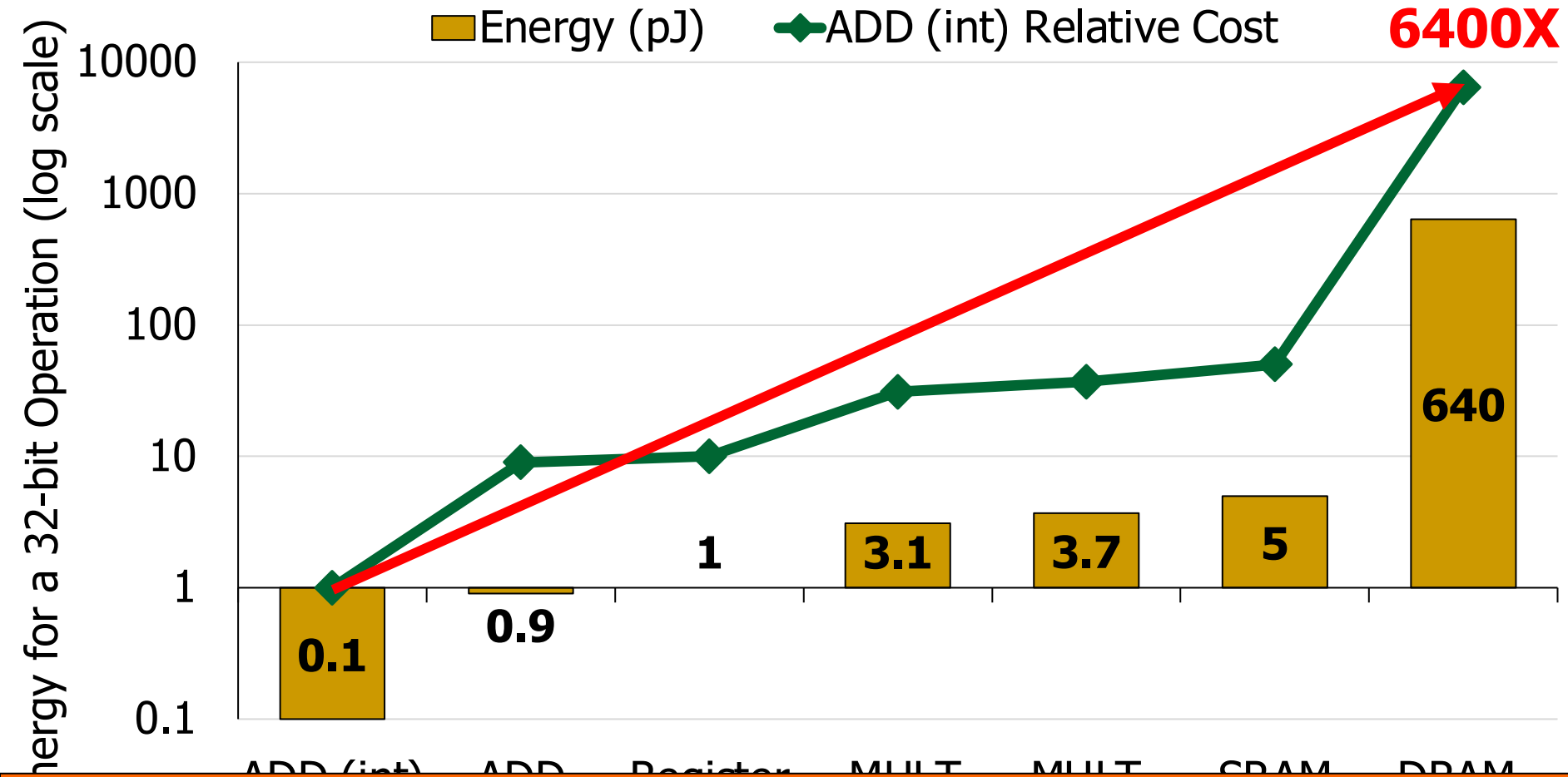


A memory access consumes $\sim 100\text{-}1000\times$ the energy of a complex addition

Data Movement vs. Computation Energy



Data Movement vs. Computation Energy



A memory access consumes 6400X the energy of a simple integer addition

Energy Waste in Mobile Devices

- Amirali Boroumand, Saugata Ghose, Youngsok Kim, Rachata Ausavarungnirun, Eric Shiu, Rahul Thakur, Daehyun Kim, Aki Kuusela, Allan Knies, Parthasarathy Ranganathan, and Onur Mutlu, ["Google Workloads for Consumer Devices: Mitigating Data Movement Bottlenecks"](#) *Proceedings of the 23rd International Conference on Architectural Support for Programming Languages and Operating Systems (ASPLOS)*, Williamsburg, VA, USA, March 2018.

62.7% of the total system energy
is spent on **data movement**

Google Workloads for Consumer Devices: Mitigating Data Movement Bottlenecks

Amirali Boroumand¹

Saugata Ghose¹

Youngsok Kim²

Rachata Ausavarungnirun¹

Eric Shiu³

Rahul Thakur³

Daehyun Kim^{4,3}

Aki Kuusela³

Allan Knies³

Parthasarathy Ranganathan³

Onur Mutlu^{5,1}

Energy Waste in Accelerators

- Amirali Boroumand, Saugata Ghose, Berkin Akin, Ravi Narayanaswami, Geraldo F. Oliveira, Xiaoyu Ma, Eric Shiu, and Onur Mutlu,
["Google Neural Network Models for Edge Devices: Analyzing and Mitigating Machine Learning Inference Bottlenecks"](#)
Proceedings of the 30th International Conference on Parallel Architectures and Compilation Techniques (PACT), Virtual, September 2021.
[[Slides \(pptx\)](#)] [[pdf](#)]
[[Talk Video](#) (14 minutes)]

**> 90% of the total system energy
is spent on **memory** in large ML models**

Google Neural Network Models for Edge Devices: Analyzing and Mitigating Machine Learning Inference Bottlenecks

Amirali Boroumand^{†◇}
Geraldo F. Oliveira^{*}

Saugata Ghose[‡]
Xiaoyu Ma[§]

Berkin Akin[§]
Eric Shiu[§]

Ravi Narayanaswami[§]
Onur Mutlu^{*†}

[†]Carnegie Mellon Univ.

[◇]Stanford Univ.

[‡]Univ. of Illinois Urbana-Champaign

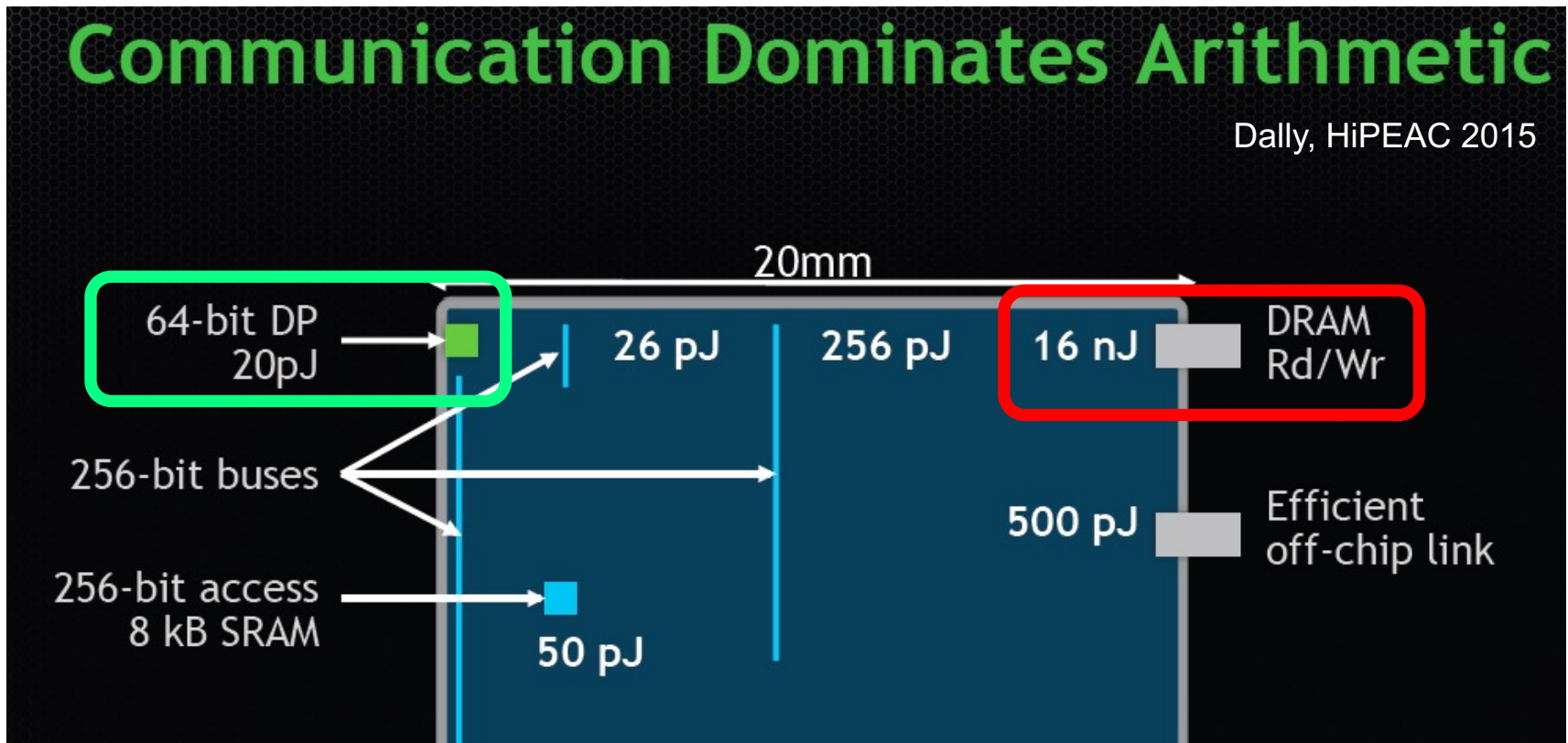
[§]Google

^{*}ETH Zürich

We Do Not Want to Move Data!

Communication Dominates Arithmetic

Dally, HiPEAC 2015

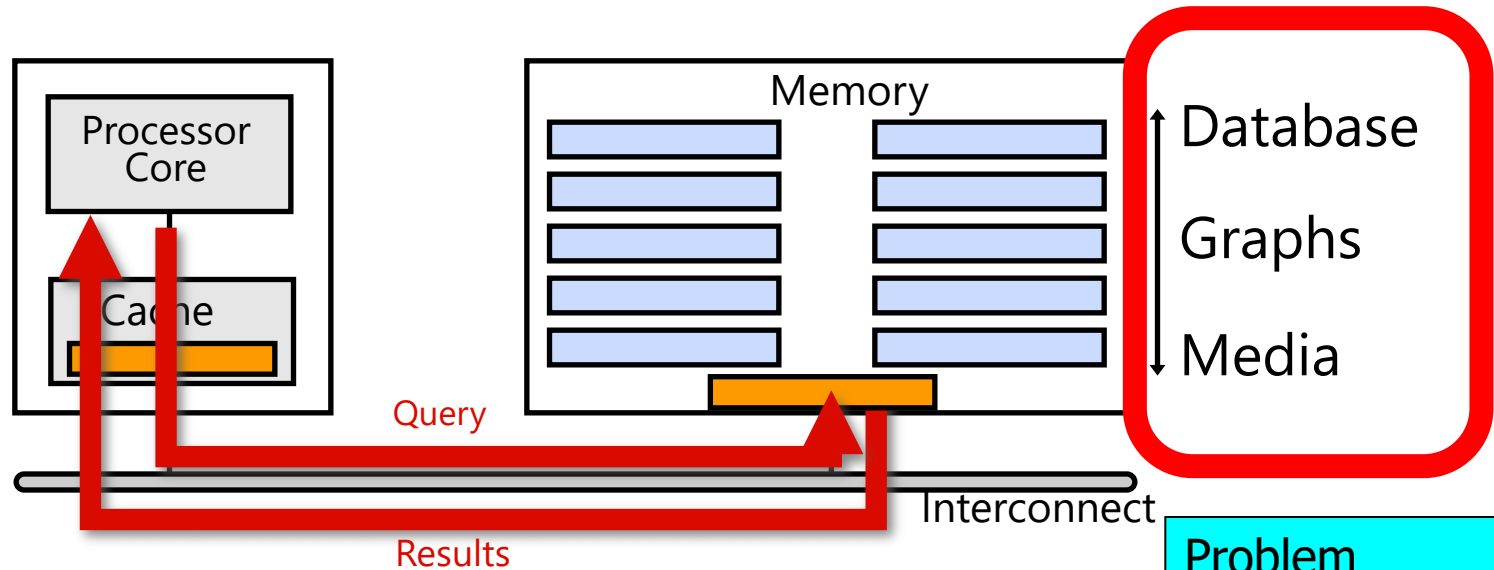


A memory access consumes $\sim 100-1000X$ the energy of a complex addition

We Need A Paradigm Shift To ...

- Enable computation with minimal data movement
- Compute where it makes sense (where data resides)
- Make computing architectures more data-centric

Goal: Processing Inside Memory



- Many questions ... How do we design the:
 - ❑ compute-capable memory & controllers?
 - ❑ processors & communication units?
 - ❑ software & hardware interfaces?
 - ❑ system software, compilers, languages?
 - ❑ algorithms & theoretical foundations?

Problem
Algorithm
Program/Language
System Software
SW/HW Interface
Micro-architecture
Logic
Devices
Electrons

PIM Review and Open Problems

A Modern Primer on Processing in Memory

Onur Mutlu^{a,b}, Saugata Ghose^{b,c}, Juan Gómez-Luna^a, Rachata Ausavarungnirun^d

SAFARI Research Group

^a*ETH Zürich*

^b*Carnegie Mellon University*

^c*University of Illinois at Urbana-Champaign*

^d*King Mongkut's University of Technology North Bangkok*

Onur Mutlu, Saugata Ghose, Juan Gomez-Luna, and Rachata Ausavarungnirun,
"A Modern Primer on Processing in Memory"
*Invited Book Chapter in **Emerging Computing: From Devices to Systems - Looking Beyond Moore and Von Neumann**, Springer, to be published in 2021.*

PIM Course (Fall 2022)

■ Fall 2022 Edition:

- https://safari.ethz.ch/projects_and_seminars/fall2022/doku.php?id=processing_in_memory

■ Spring 2022 Edition:

- https://safari.ethz.ch/projects_and_seminars/spring2022/doku.php?id=processing_in_memory

■ Youtube Livestream (Fall 2022):

- <https://www.youtube.com/watch?v=QLL0wQ9I4Dw&list=PL5Q2soXY2Zi8KzG2CQYRNQOVD0GOBrnKy>

■ Youtube Livestream (Spring 2022):

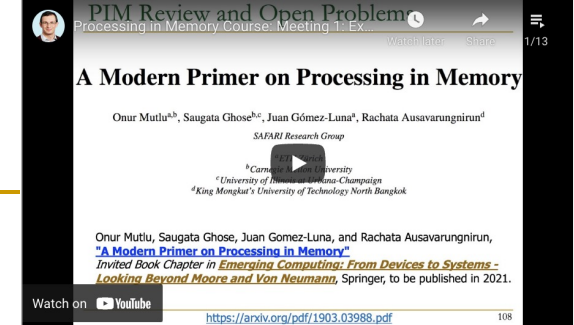
- <https://www.youtube.com/watch?v=9e4Chnwdovo&list=PL5Q2soXY2Zi-841fUYUK9EsXKhQKRPyX>

■ Project course

- Taken by Bachelor's/Master's students
- Processing-in-Memory lectures
- Hands-on research exploration
- Many research readings

<https://www.youtube.com/onurmutlulectures>

SAFARI

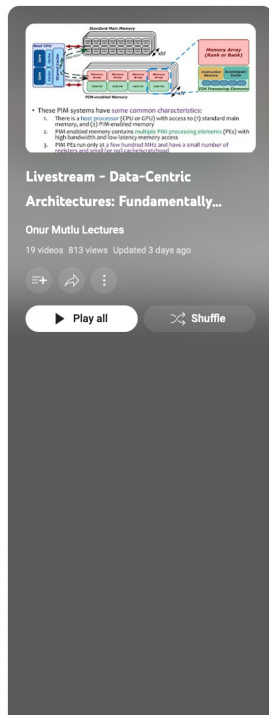


Spring 2022 Meetings/Schedule

Week	Date	Livestream	Meeting	Learning Materials	Assignments
W1	10.03 Thu.	YouTube Live	M1: P&S PIM Course Presentation (PDF) (PPT)	Required Materials Recommended Materials	HW 0 Out
W2	15.03 Tue.		Hands-on Project Proposals		
	17.03 Thu.	YouTube Premiere	M2: Real-world PIM: UPMEM PIM (PDF) (PPT)		
W3	24.03 Thu.	YouTube Live	M3: Real-world PIM: Microbenchmarking of UPMEM PIM (PDF) (PPT)		
W4	31.03 Thu.	YouTube Live	M4: Real-world PIM: Samsung HBM-PIM (PDF) (PPT)		
W5	07.04 Thu.	YouTube Live	M5: How to Evaluate Data Movement Bottlenecks (PDF) (PPT)		
W6	14.04 Thu.	YouTube Live	M6: Real-world PIM: SK Hynix AIM (PDF) (PPT)		
W7	21.04 Thu.	YouTube Premiere	M7: Programming PIM Architectures (PDF) (PPT)		
W8	28.04 Thu.	YouTube Premiere	M8: Benchmarking and Workload Suitability on PIM (PDF) (PPT)		
W9	05.05 Thu.	YouTube Premiere	M9: Real-world PIM: Samsung AxoDIMM (PDF) (PPT)		
W10	12.05 Thu.	YouTube Premiere	M10: Real-world PIM: Alibaba HB-PNM (PDF) (PPT)		
W11	19.05 Thu.	YouTube Live	M11: SpMV on a Real PIM Architecture (PDF) (PPT)		
W12	26.05 Thu.	YouTube Live	M12: End-to-End Framework for Processing-using-Memory (PDF) (PPT)		
W13	02.06 Thu.	YouTube Live	M13: Bit-Serial SIMD Processing using DRAM (PDF) (PPT)		
W14	09.06 Thu.	YouTube Live	M14: Analyzing and Mitigating ML Inference Bottlenecks (PDF) (PPT)		
W15	15.06 Thu.	YouTube Live	M15: In-Memory HTAP Databases with HW/SW Co-design (PDF) (PPT)		
W16	23.06 Thu.	YouTube Live	M16: In-Storage Processing for Genome Analysis (PDF) (PPT)		
W17	18.07 Mon.	YouTube Premiere	M17: How to Enable the Adoption of PIM? (PDF) (PPT)		
W18	09.08 Tue.	YouTube Premiere	SS1: ISVLSI 2022 Special Session on PIM (PDF & PPT)		

Processing-in-Memory Course (Spring 2023)

- Short weekly lectures
- Hands-on projects



- PIM Course: Lecture 1: Data-Centric Architectures: Improving Performance & Energy (Spring 2023)**
Onur Mutlu Lectures • 1.1K views • Streamed 3 months ago
1:14:16
- PIM Course: Lecture 2: How to Evaluate Data Movement Bottlenecks (Spring 2023)**
Onur Mutlu Lectures • 332 views • 2 months ago
16:37
- ASPLOS 2023 Tutorial: Real-world Processing-in-Memory Systems for Modern Workloads**
Onur Mutlu Lectures • 1.5K views • Streamed 2 months ago
6:27:39
- PIM Course: Lecture 3: Real-world PIM: UPMEM PIM (Spring 2023)**
Onur Mutlu Lectures • 411 views • 2 months ago
19:43
- PIM Course: Lecture 4: Real-world PIM: Microbenchmarking of UPMEM PIM (Spring 2023)**
Onur Mutlu Lectures • 188 views • 2 months ago
24:10
- Análisis Experimental de una Arquitectura PIM - Juan Gómez Luna - Lecture in Spanish @ U. de Córdoba**
Onur Mutlu Lectures • 169 views • 2 months ago
2:27:12
- PIM Course: Lecture 5: Real-world PIM: Samsung HBM-PIM (Spring 2023)**
Onur Mutlu Lectures • 483 views • 2 months ago
24:08
- PIM Course: Lecture 6: Real-world PIM: SK Hynix AIM (Spring 2023)**
Onur Mutlu Lectures • 573 views • 1 month ago
35:50
- PIM Course: Lecture 7: Real-world PIM: Samsung AxDIMM (Spring 2023)**
Onur Mutlu Lectures • 325 views • 1 month ago
21:32

https://www.youtube.com/playlist?list=PL5Q2soXY2zi_EObuoAZVSq_o6UySWQHvz

**SAFARI Project & Seminars Courses**
(Spring 2023)

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- Accelerating Genomics
- Mobile Genomics
- **Processing-in-Memory**
- Heterogeneous Systems
- Modern SSDs
- Hardware/Software Co-design

processing_in_memory

Data-Centric Architectures: Fundamentally Improving Performance and Energy (227-0085-37L)

Course Description

Data movement between the memory units and the compute units of current computing systems is a major performance and energy bottleneck. From large-scale servers to mobile devices, data movement costs dominate computation costs in terms of both performance and energy consumption. For example, data movement between the main memory and the processing cores accounts for 62% of the total system energy in consumer applications. As a result, the data movement bottleneck is a huge burden that greatly limits the energy efficiency and performance of modern computing systems. This phenomenon is an undesired effect of the dichotomy between memory and the processor, which leads to the data movement bottleneck.

Many modern and important workloads such as machine learning, computational biology, graph processing, databases, video analytics, and real-time data analytics suffer greatly from the data movement bottleneck. These workloads are exemplified by irregular memory accesses, relatively low data reuse, low cache line utilization, low arithmetic intensity (i.e., ratio of operations per accessed byte), and large datasets that greatly exceed the main memory size. The computation in these workloads cannot usually compensate for the data movement costs. In order to alleviate this data movement bottleneck, we need a paradigm shift from the traditional processor-centric design, where all computation takes place in the compute units, to a more data-centric design where processing elements are placed closer to or inside where the data resides. This paradigm of computing is known as Processing-in-Memory (PIM).

This is your perfect P&S if you want to become familiar with the main PIM technologies, which represent “the next big thing” in Computer Architecture. You will work hands-on with the first real-world PIM architecture, will explore different PIM architecture designs for important workloads, and will develop tools to enable research of future PIM systems. Projects in this course span software and hardware as well as the software/hardware interface. You can potentially work on developing and optimizing new workloads for the first real-world PIM hardware or explore new PIM designs in simulators, or do something else that can forward our understanding of the PIM paradigm.

Table of Contents

- Data-Centric Architectures: Fundamentally Improving Performance and Energy (227-0085-37L)
- Course Description
- Mentors
- Lecture Video Playlist on YouTube
- Spring 2023 Meetings/Schedule
- Past Lecture Video Playlists on YouTube
- Learning Materials
- Assignments

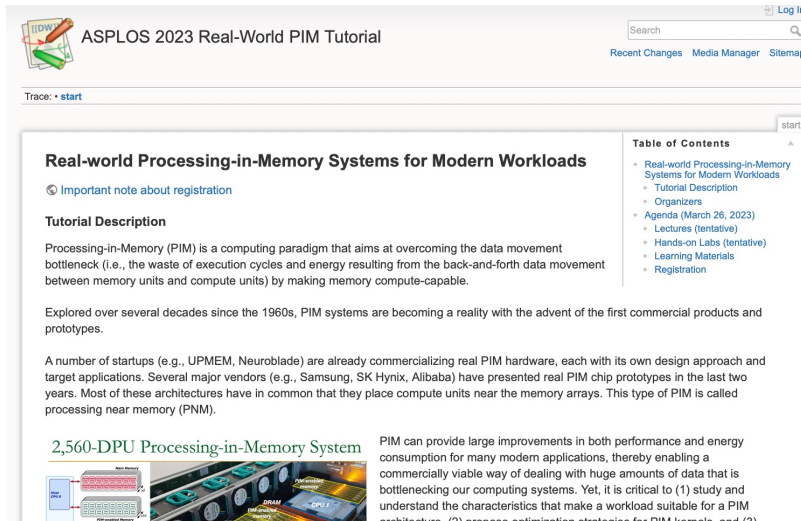
Prerequisites of the course:

- Digital Design and Computer Architecture (or equivalent course).
- Familiarity with C/C++ programming.
- Interest in future computer architectures and computing paradigms.
- Interest in discovering why things do or do not work and solving problems
- Interest in making systems efficient and usable

https://safari.ethz.ch/projects_and_seminars/spring2023/doku.php?id=processing_in_memory

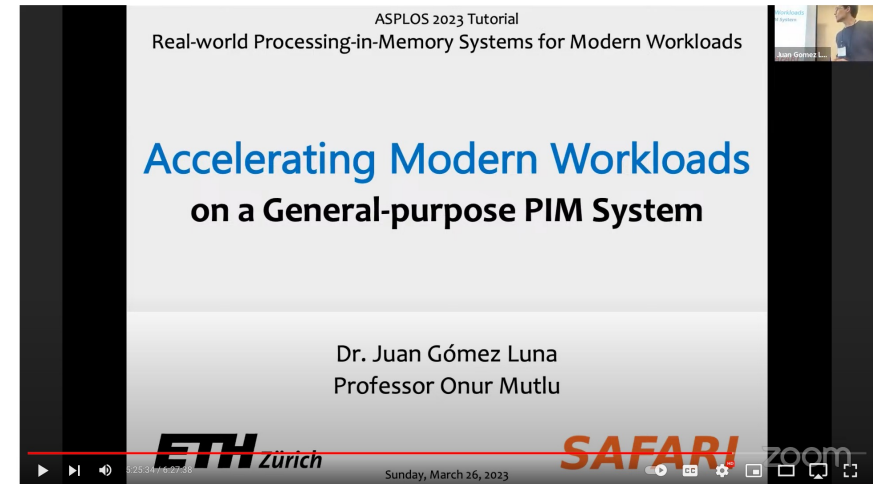
Real PIM Tutorial (ASPLOS 2023)

■ March 26: Lectures + Hands-on labs + Invited talks



Tutorial Materials

Time	Speaker	Title	Materials
9:00am-10:20am	Prof. Onur Mutlu	Memory-Centric Computing	(PDF) (PPT)
10:40am-12:00pm	Dr. Juan Gómez Luna	Processing-Near-Memory: Real PNM Architectures Programming General-purpose PIM	(PDF) (PPT)
1:40pm-2:20pm	Prof. Alexandra (Sasha) Fedorova (UBC)	Processing in Memory in the Wild	(PDF) (PPT)
2:20pm-3:20pm	Dr. Juan Gómez Luna & Ataberk Olgun	Processing-Using-Memory: Exploiting the Analog Operational Properties of Memory Components	(PDF) (PPT) (PDF) (PPT)
3:40pm-4:10pm	Dr. Juan Gómez Luna	Adoption issues: How to enable PIM? Accelerating Modern Workloads on a General-purpose PIM System	(PDF) (PPT) (PDF) (PPT)
4:10pm-4:50pm	Dr. Yongkee Kwon & Eddy (Chanwook) Park (SK Hynix)	System Architecture and Software Stack for GDDR6-AiM	(PDF) (PPT)
4:50pm-5:00pm	Dr. Juan Gómez Luna	Hands-on Lab: Programming and Understanding a Real Processing-in-Memory Architecture	(Handout) (PDF) (PPT)



ASPLOS 2023 Tutorial: Real-world Processing-in-Memory Systems for Modern Workloads

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Current Real PIM Tutorial (ISCA 2023)

■ June 18: Lectures + Hands-on labs + Invited talks



ISCA 2023 Real-World PIM Tutorial

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Real-world Processing-in-Memory Systems for Modern Workloads

Tutorial Description

Processing-in-Memory (PIM) is a computing paradigm that aims at overcoming the data movement bottleneck (i.e., the waste of execution cycles and energy resulting from the back-and-forth data movement between memory units and compute units) by making memory compute-capable.

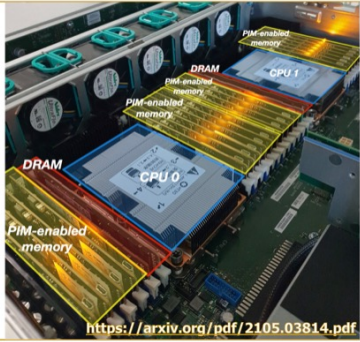
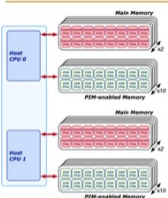
Explored over several decades since the 1960s, PIM systems are becoming a reality with the advent of the first commercial products and prototypes.

A number of startups (e.g., UPMEM, Neuroblade) are already commercializing real PIM hardware, each with its own design approach and target applications. Several major vendors (e.g., Samsung, SK Hynix, Alibaba) have presented real PIM chip prototypes in the last two years. Most of these architectures have in common that they place compute units near the memory arrays. This type of PIM is called processing near memory (PNM).

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2,560-DPU Processing-in-Memory System



<https://arxiv.org/pdf/2105.03814.pdf>

PIM can provide large improvements in both performance and energy consumption for many modern applications, thereby enabling a commercially viable way of dealing with huge amounts of data that is bottlenecking our computing systems. Yet, it is critical to (1) study and understand the characteristics that make a workload suitable for a PIM architecture, (2) propose optimization strategies for PIM kernels, and (3) develop programming frameworks and tools that can lower the learning curve and ease the adoption of PIM.

This tutorial focuses on the latest advances in PIM technology, workload characterization for PIM, and programming and optimizing PIM kernels. We will (1) provide an introduction to PIM and taxonomy of PIM systems, (2) give an overview and a rigorous analysis of existing real-world PIM hardware, (3) conduct hand-on labs about important workloads (machine learning, sparse linear algebra, bioinformatics, etc.) using real PIM systems, and (4) shed light on how to improve future PIM systems for such workloads.

<https://events.safari.ethz.ch/isca-pim-tutorial/>

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